

# Towards Co-evolution of JavaScript Specification and Tools

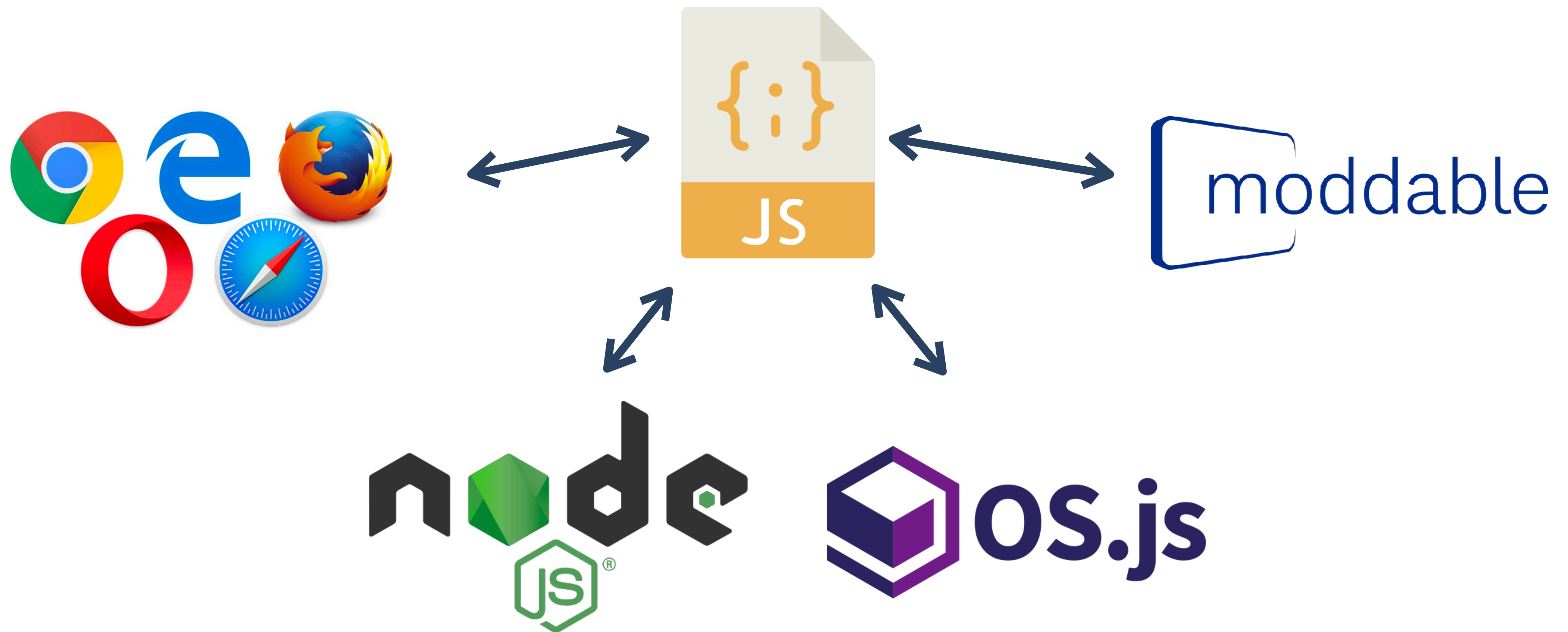
Jihyeok Park

PLRG @ KAIST

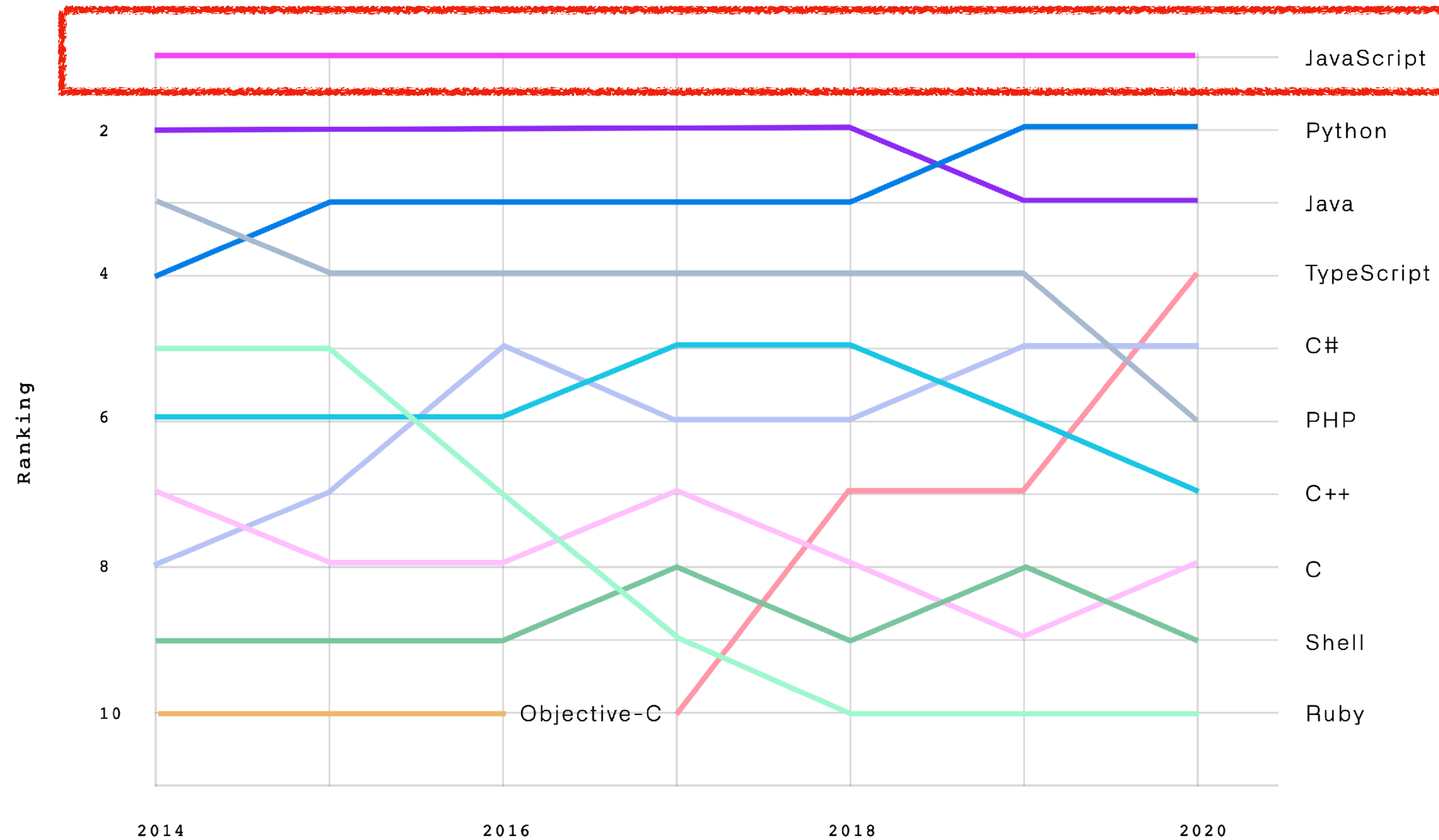
Programming Systems Laboratory Seminar

June 28, 2021

# JavaScript is Everywhere



# JavaScript is Dominating



<https://octoverse.github.com/>

# JavaScript Complex Semantics

```
function f(x) { return x == !x; }
```

Always return **false**?



# JavaScript Complex Semantics

```
function f(x) { return x == !x; }
```

Always return **false**?

**NO!!**

```
f([]) -> [] == ![]  
      -> [] == false  
      -> +[] == +false  
      -> 0 == 0  
      -> true
```

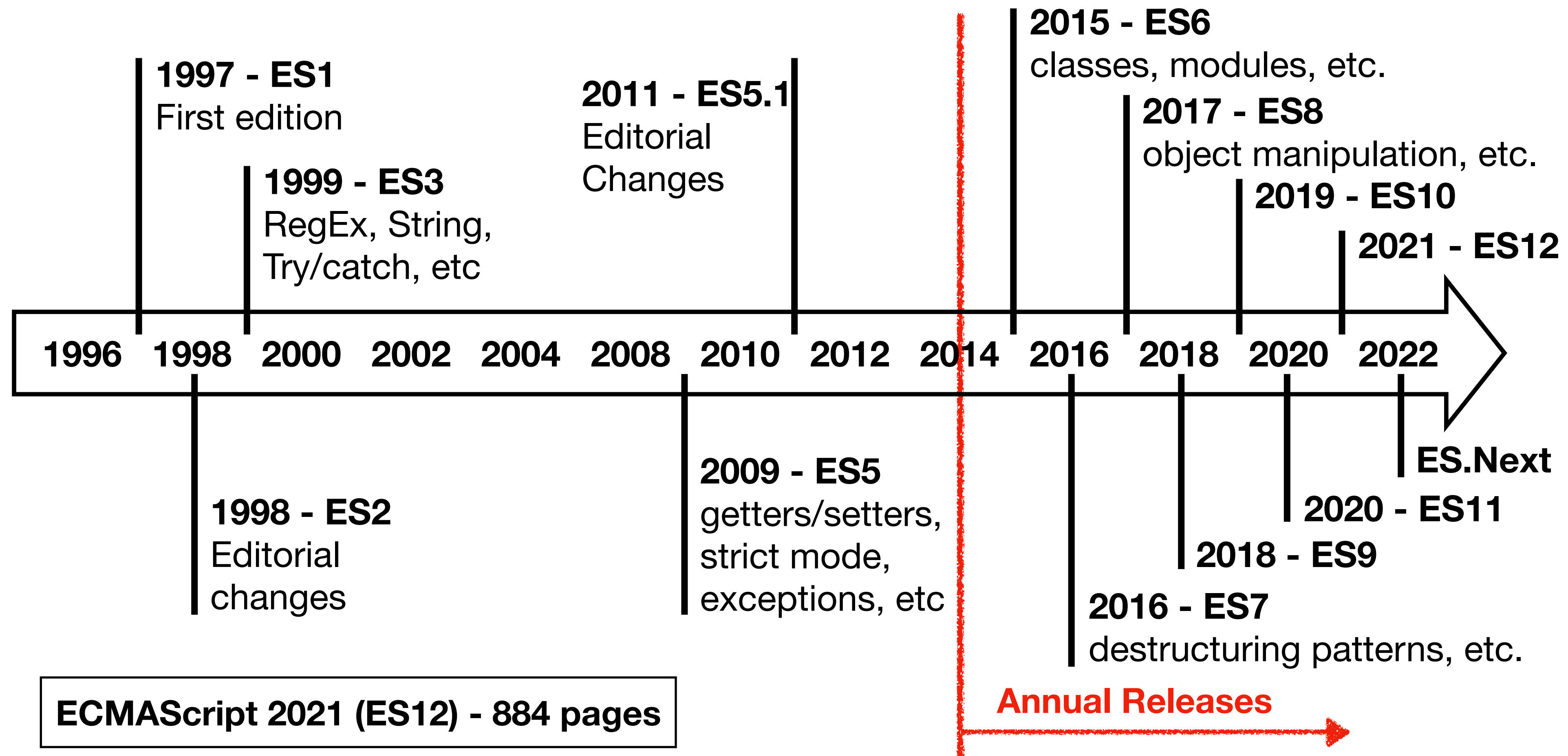
# ECMAScript: JavaScript Specification



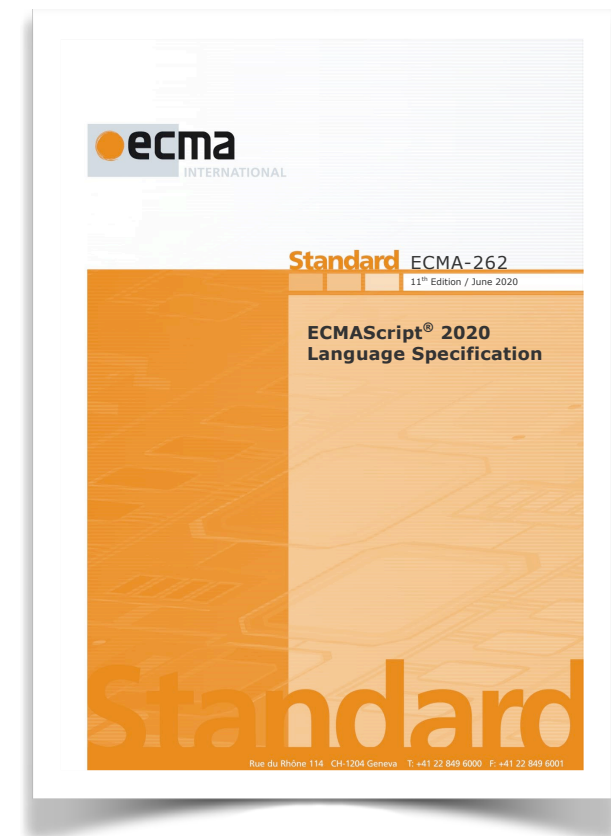
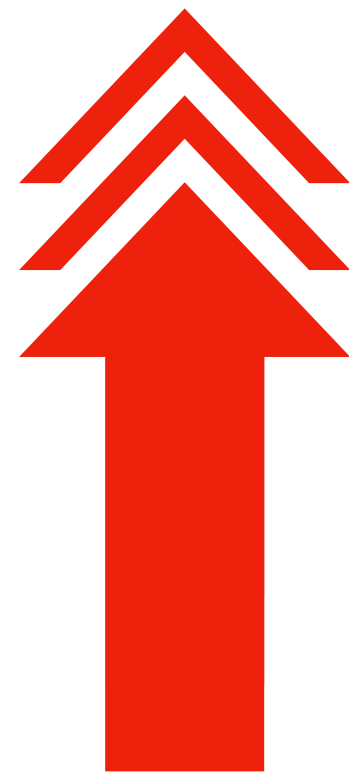
The standards for JavaScript are the [ECMAScript Language Specification](#) <sup>↗</sup> (ECMA-262) and the [ECMAScript Internationalization API specification](#) <sup>↗</sup> (ECMA-402). The JavaScript documentation throughout MDN is based on the latest draft versions of ECMA-262 and ECMA-402. And in cases where some [proposals for new ECMAScript features](#) <sup>↗</sup> have already been implemented in browsers, documentation and examples in MDN articles may use some of those new features.

<https://developer.mozilla.org/en-US/docs/Web/JavaScript>

# Fast Evolving JavaScript



# JavaScript Specification and Tools



**ECMAScript**

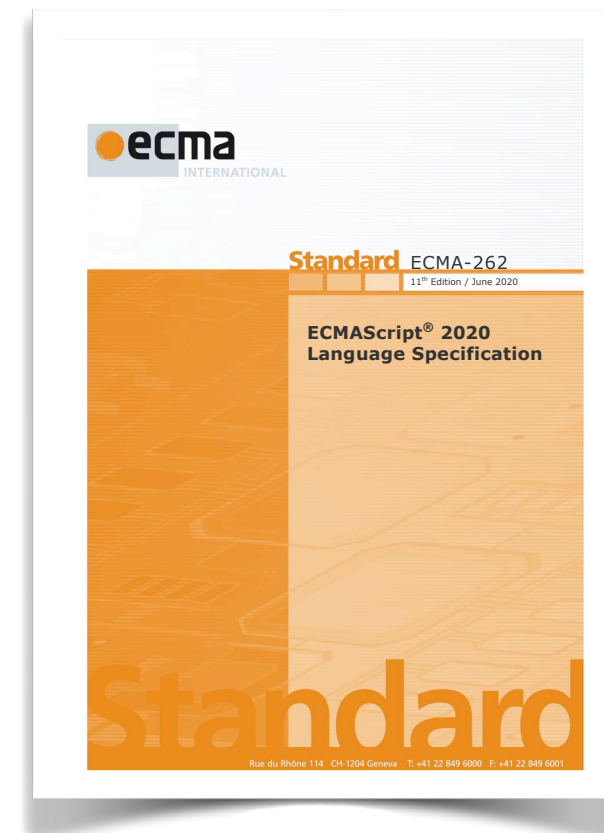


<b>Parser</b>	<b>Engine</b>
<b>Debugger</b>	<b>Symbolic Executor</b>
<b>Formal Verifier</b>	<b>Static Analyzer</b>

**JavaScript  
Tools**



# JavaScript Specification and Tools



**ECMAScript**



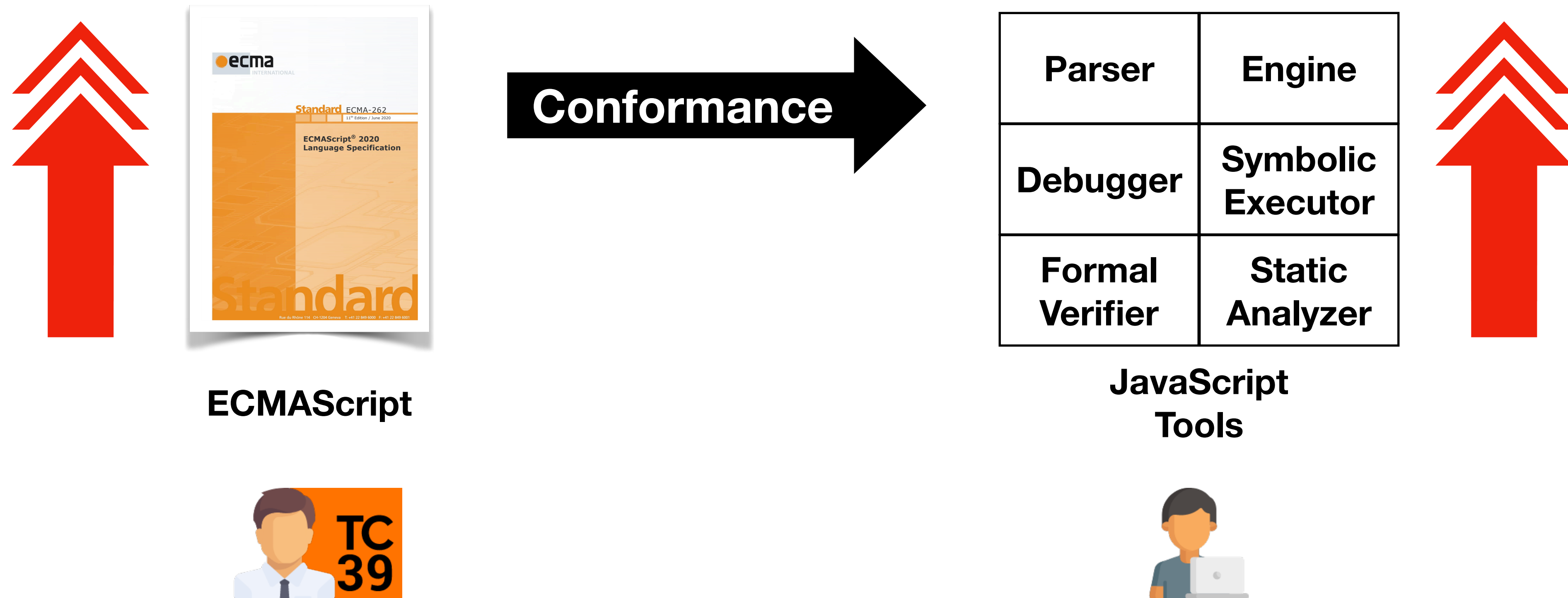
<b>Parser</b>	<b>Engine</b>
<b>Debugger</b>	<b>Symbolic Executor</b>
<b>Formal Verifier</b>	<b>Static Analyzer</b>

**JavaScript  
Tools**

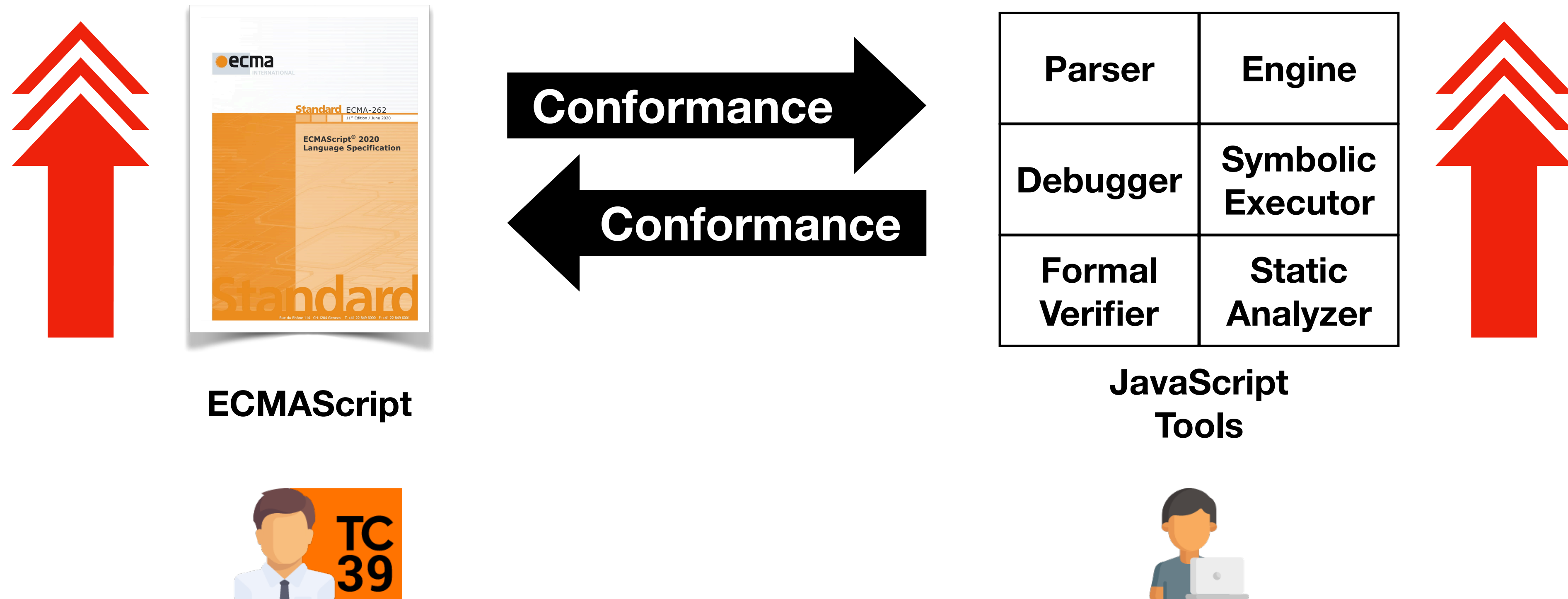




# JavaScript Specification and Tools

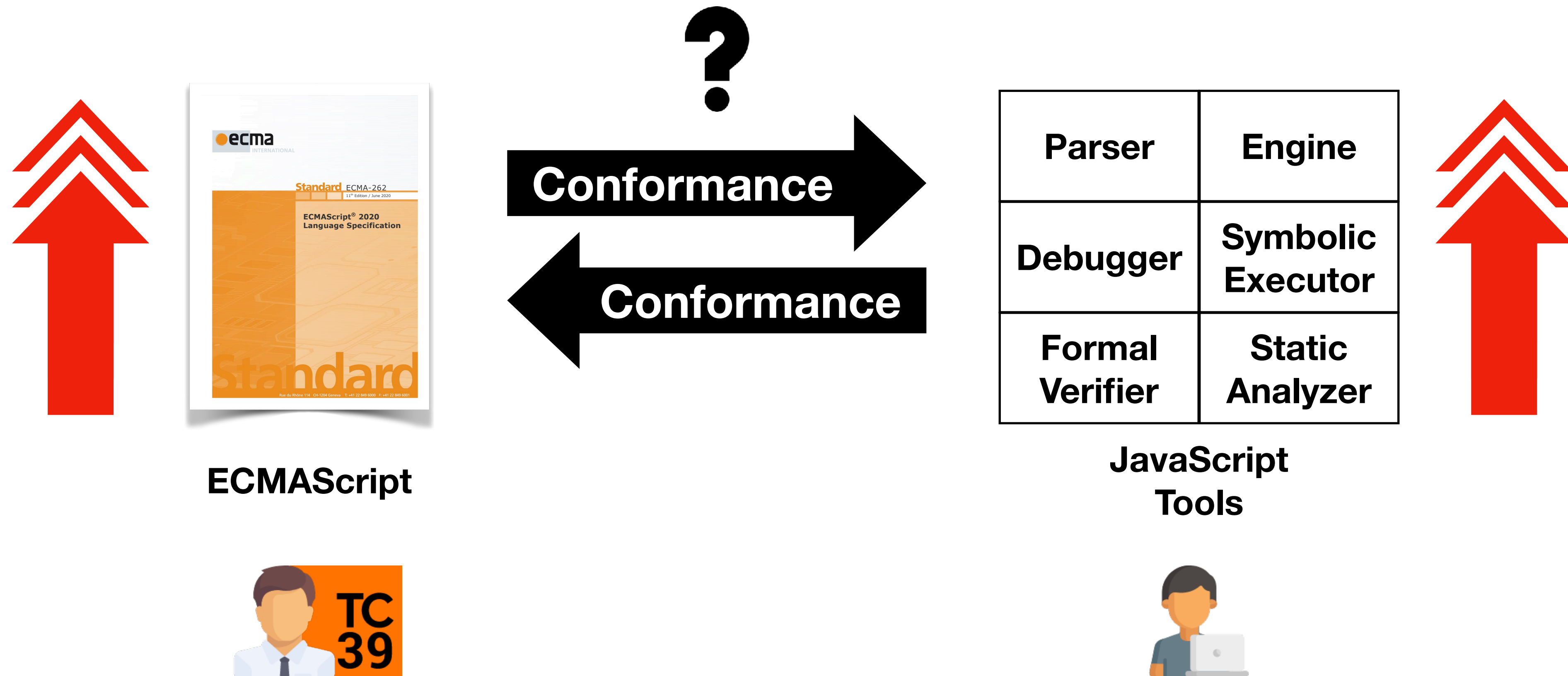


# JavaScript Specification and Tools

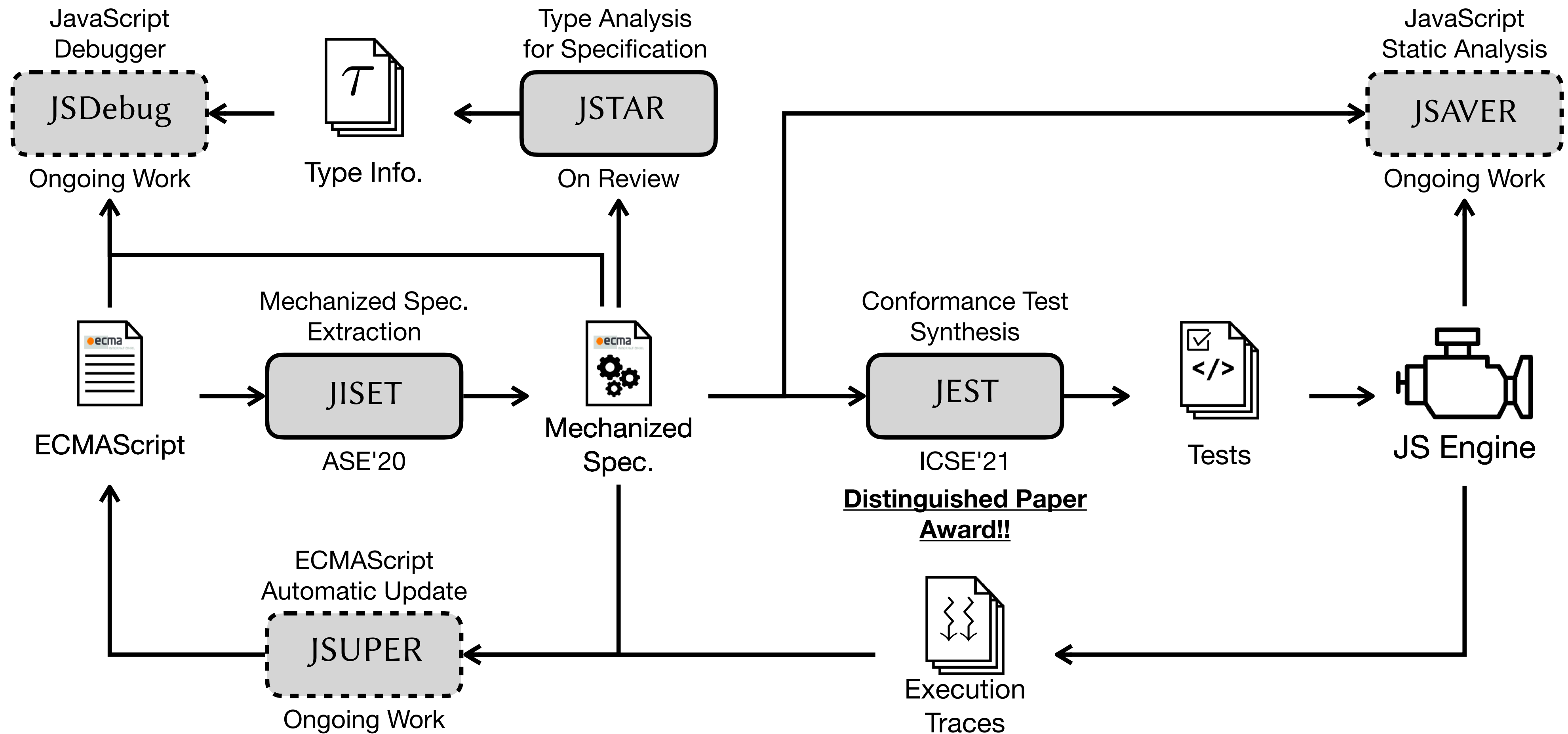




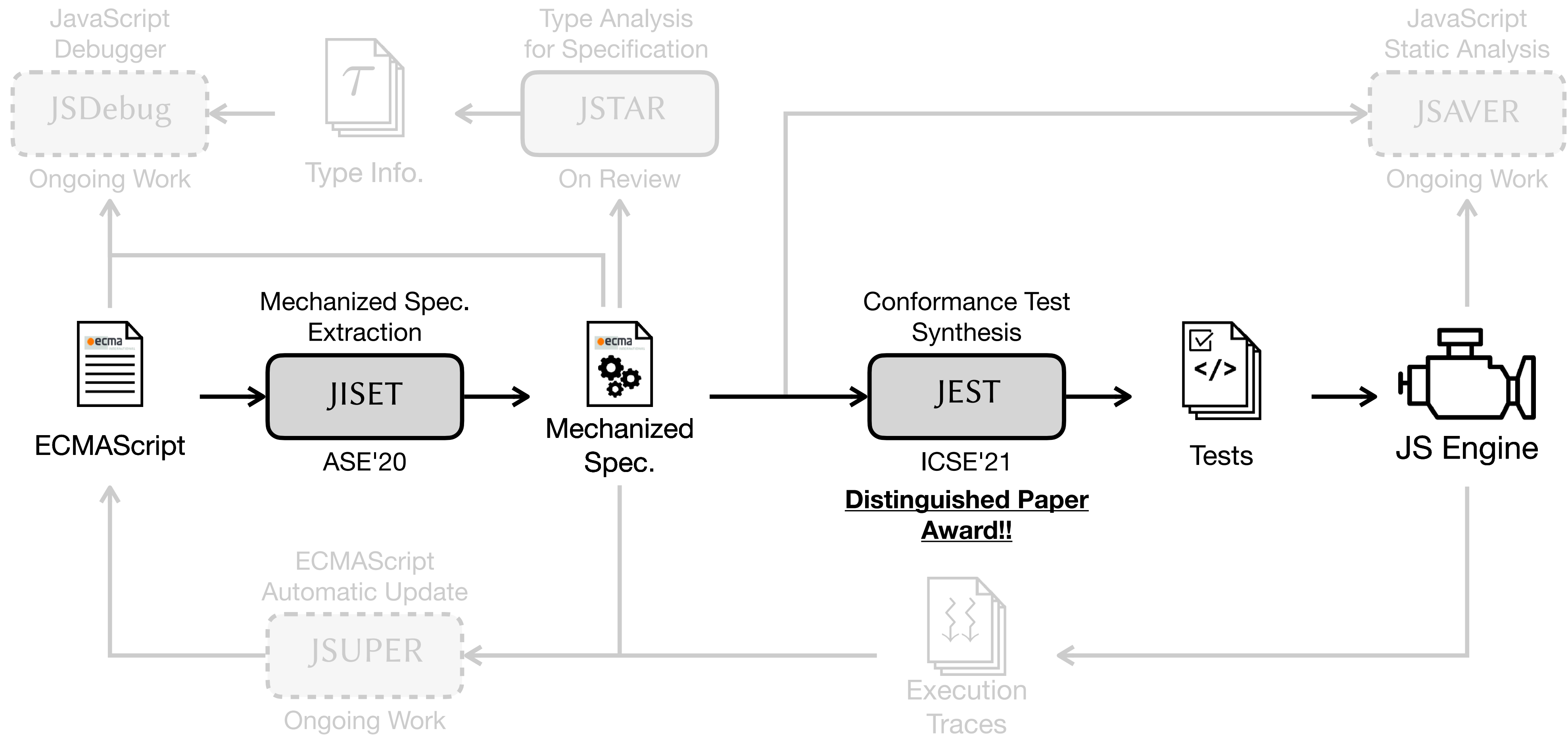
# JavaScript Specification and Tools



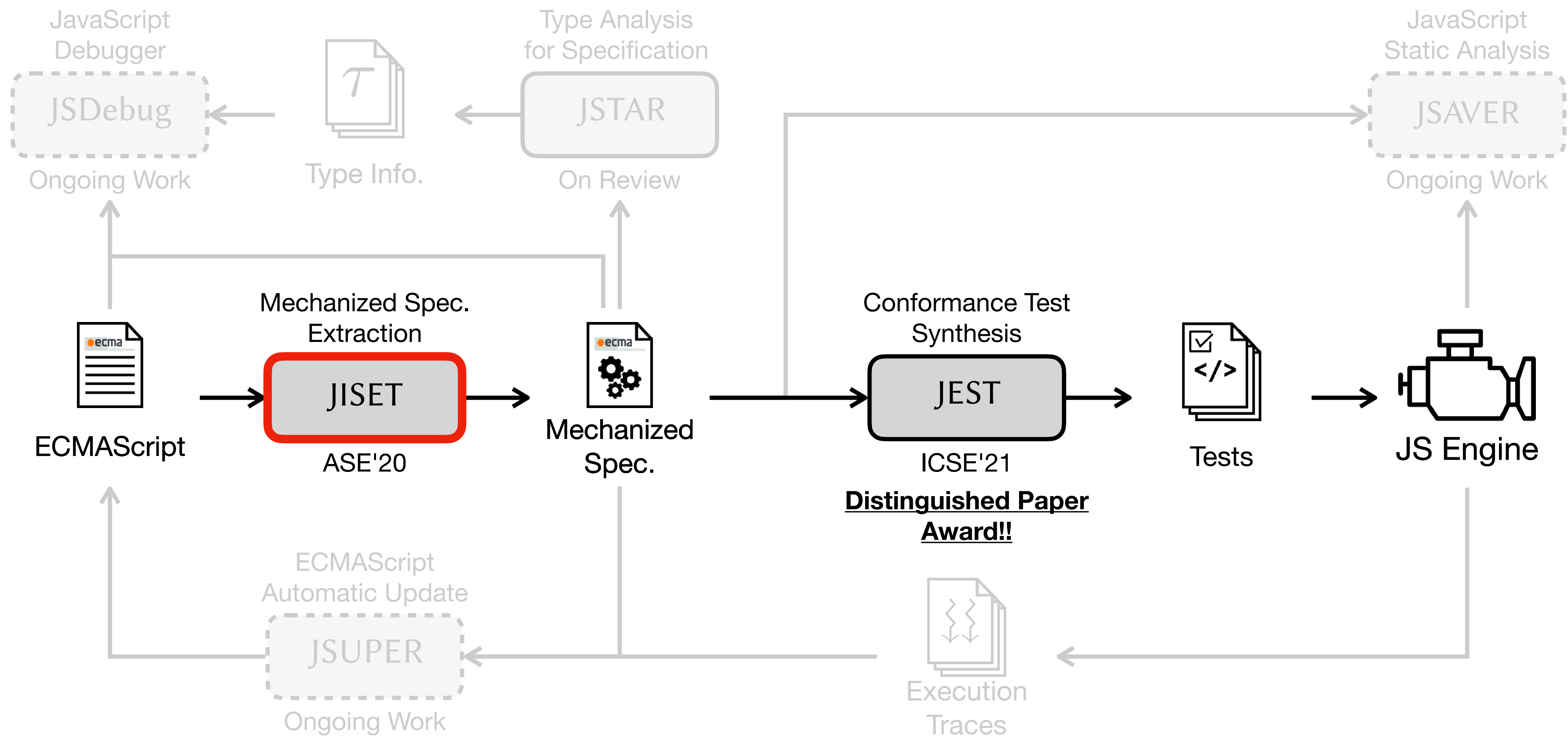
# Co-evolution of JavaScript Spec. and Tools



# Co-evolution of JavaScript Spec. and Tools

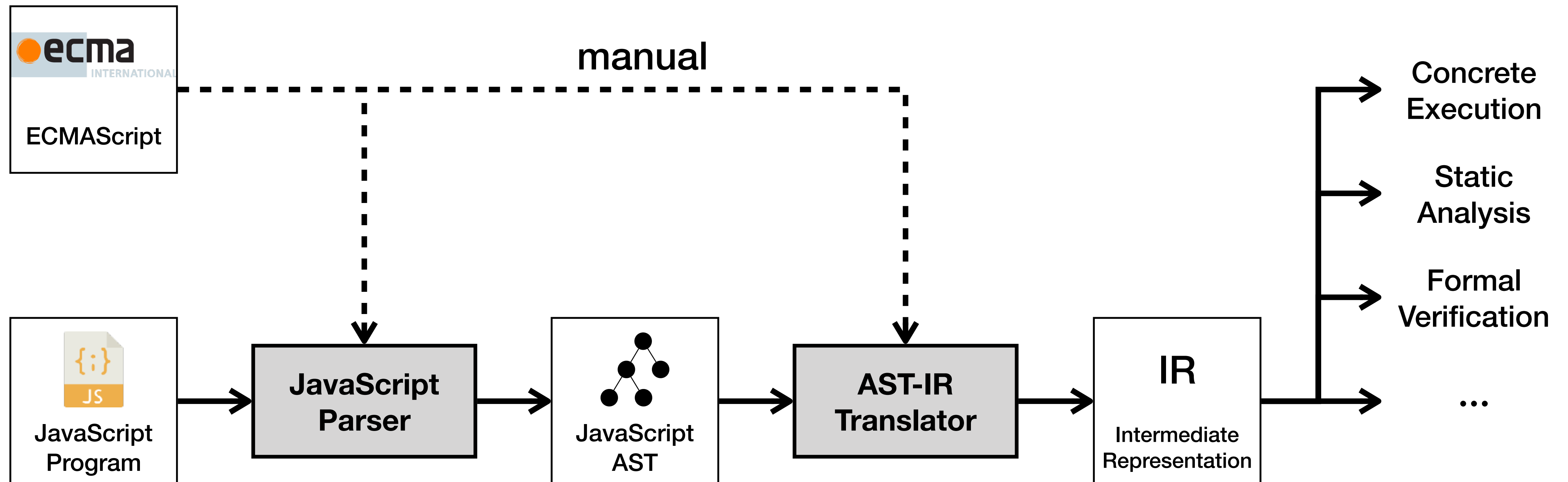


# Co-evolution of JavaScript Spec. and Tools



# JISSET: JavaScript IR-based Semantics Extraction Toolchain [ASE'20]

# IR-based Semantics Extraction



# IR-based Semantics Extraction

```
ArrayLiteral[Yield, Await] :  
  [ Elisionopt ]  
  [ ElementList[?Yield, ?Await] ]  
  [ ElementList[?Yield, ?Await] , Elisionopt ]
```

The production of *ArrayLiteral* in ES10

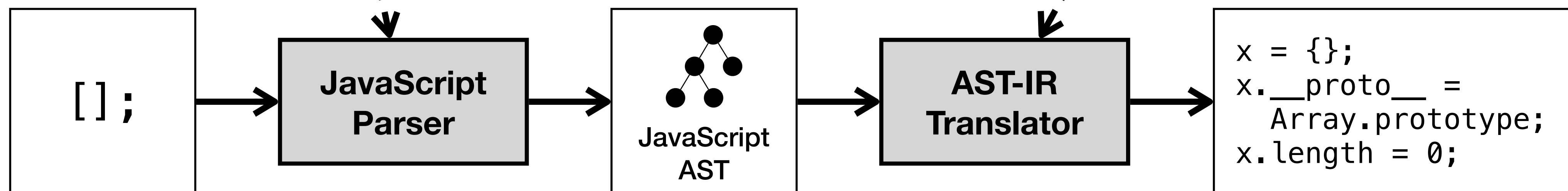
## 12.2.5.3 Runtime Semantics: Evaluation

*ArrayLiteral* : [ *Elision* ]

1. Let *array* be ! *ArrayCreate*(0).
2. Let *pad* be the *ElisionWidth* of *Elision*; if *Elision* is not present, use the numeric value zero.
3. Perform *Set*(*array*, "length", *ToUint32*(*pad*), false).
4. NOTE: The above *Set* cannot fail because of the nature of the object returned by *ArrayCreate*.
5. Return *array*.

The Evaluation algorithm for the first alternative of *ArrayLiteral* in ES10

**MANUAL Implementation**





# Our Approach

```
ArrayLiteral[Yield, Await] :  
  [ Elisionopt ]  
  [ ElementList[?Yield, ?Await] ]  
  [ ElementList[?Yield, ?Await] , Elisionopt ]
```

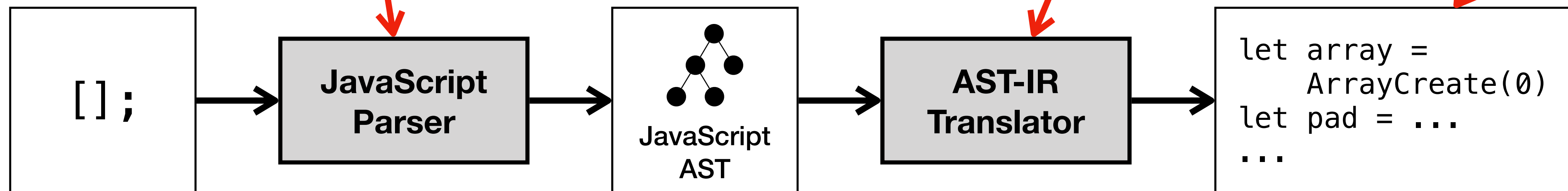
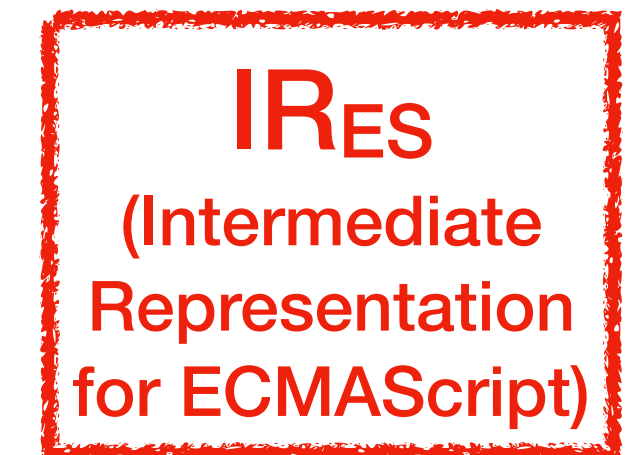
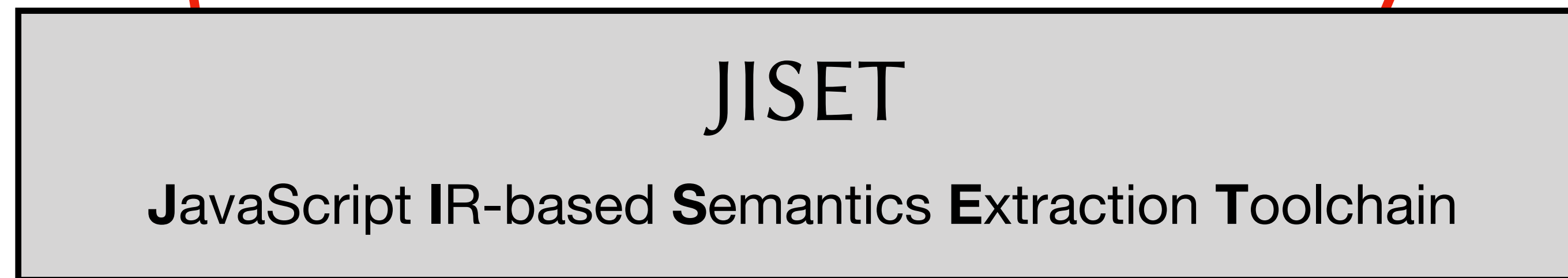
The production of *ArrayLiteral* in ES10

## 12.2.5.3 Runtime Semantics: Evaluation

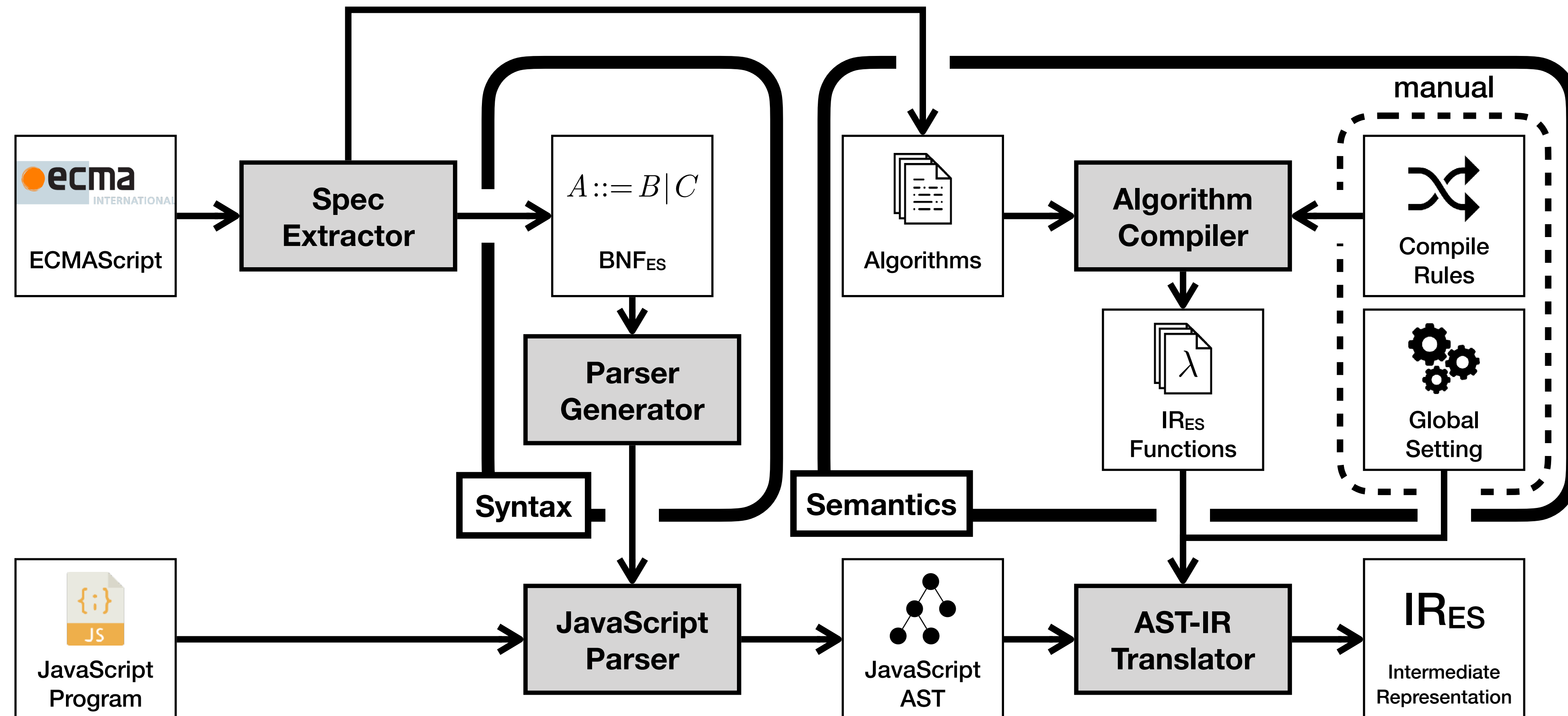
*ArrayLiteral* : [ *Elision* ]

1. Let *array* be ! *ArrayCreate*(0).
2. Let *pad* be the *ElisionWidth* of *Elision*; if *Elision* is not present, use the numeric value zero.
3. Perform *Set*(*array*, "length", *ToUint32*(*pad*), false).
4. NOTE: The above *Set* cannot fail because of the nature of the object returned by *ArrayCreate*.
5. Return *array*.

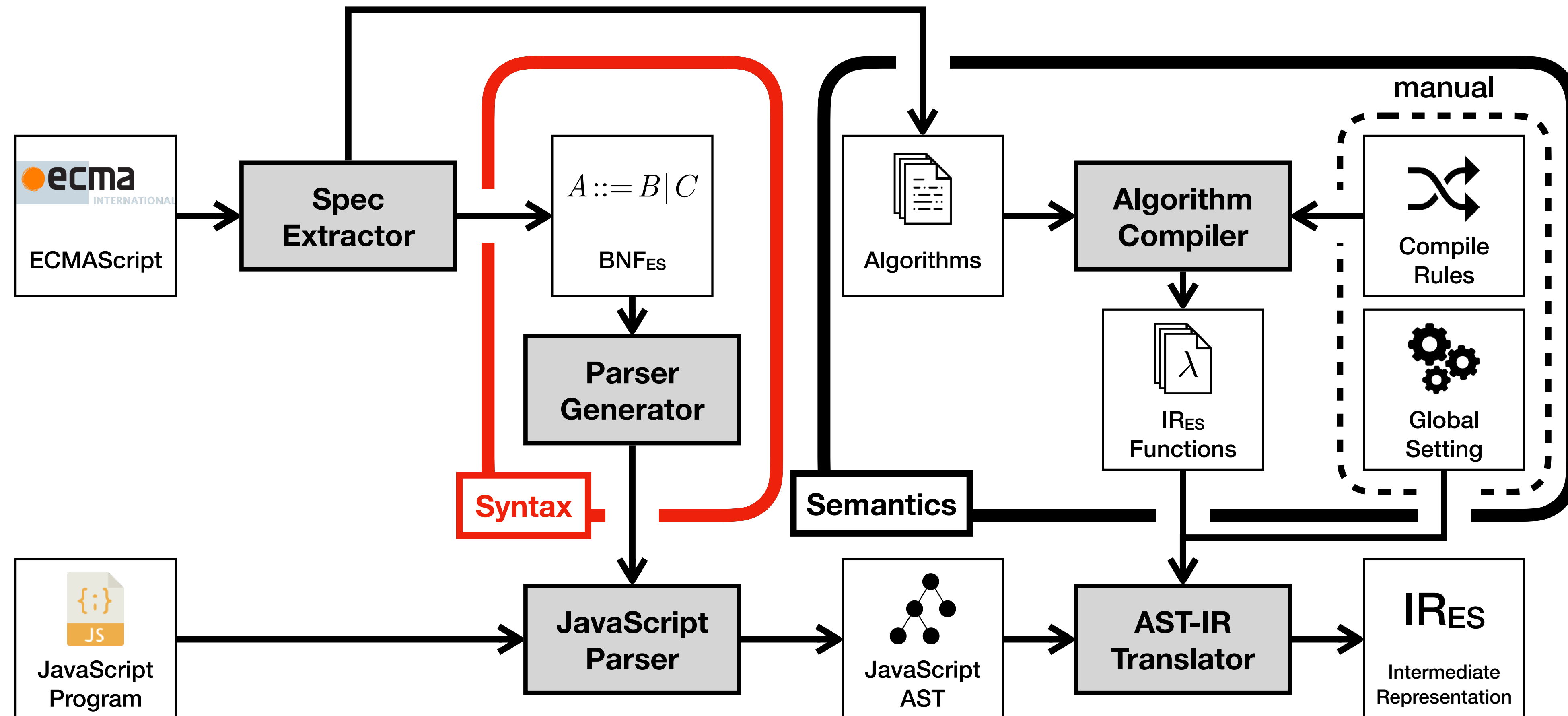
The Evaluation algorithm for the first alternative of *ArrayLiteral* in ES10



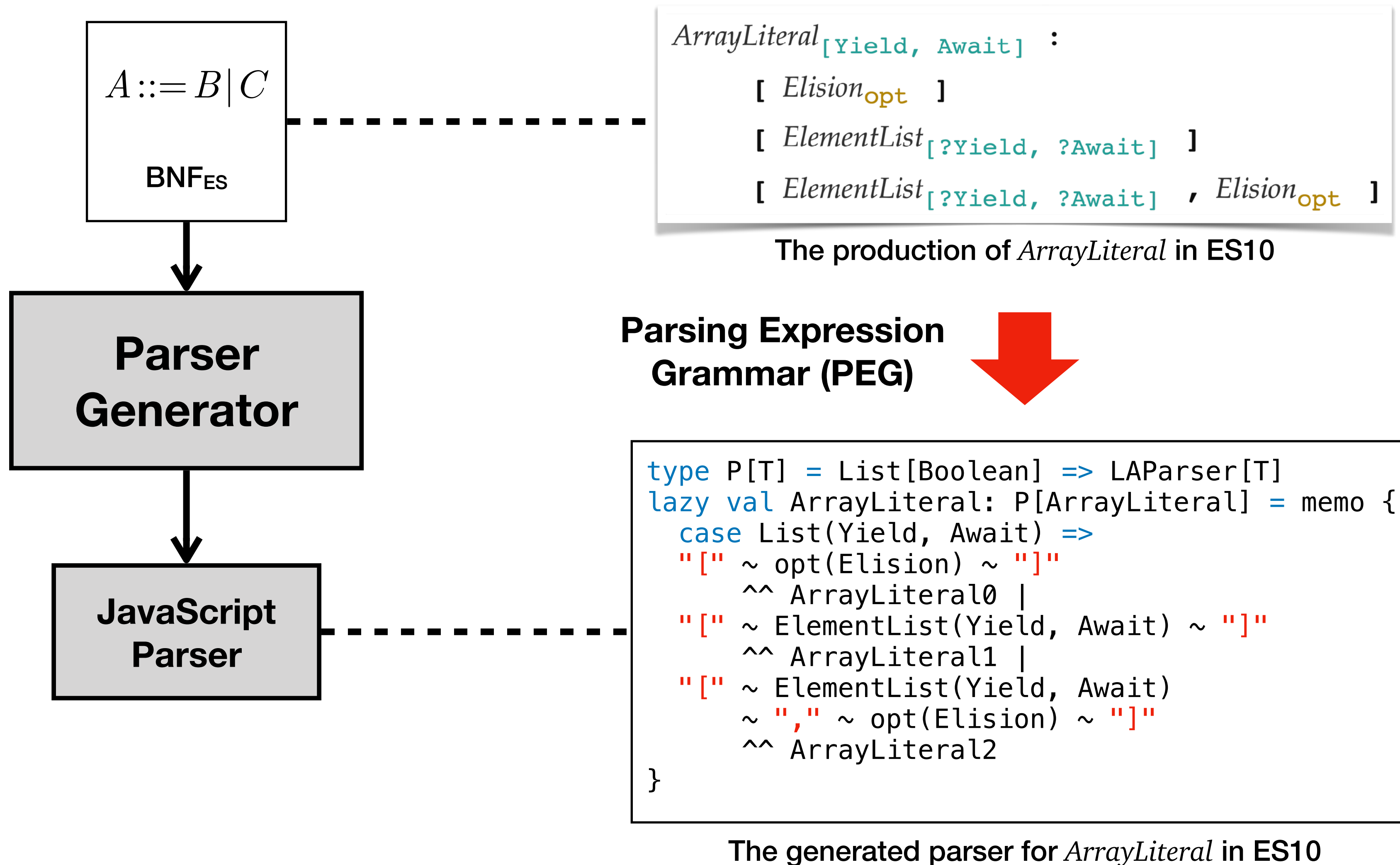
# Overall Structure of JISET



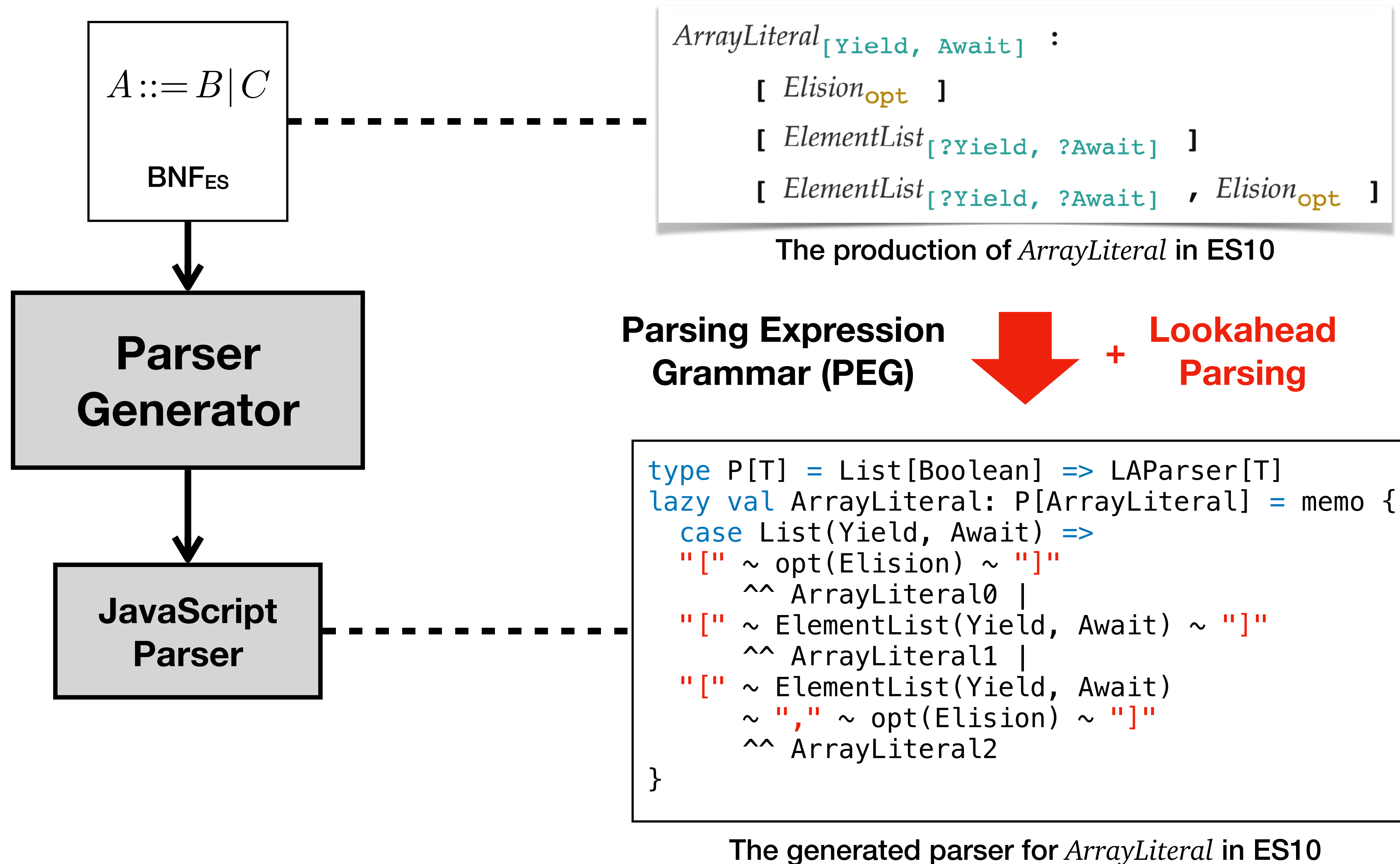
# Overall Structure of JISET



# Syntax - Parser Synthesis



# Syntax - Parser Synthesis



# Syntax - Lookahead Parsing

$$\mathbf{first}_\alpha(s_1 \cdots s_n) = \mathbf{first}_s(s_1) :+ \mathbf{first}_s(s_2 \cdots s_n)$$

where  $x :+ y = \begin{cases} x \cup y & \text{if } \circ \in x \\ x & \text{otherwise} \end{cases}$

$$\mathbf{first}_s(\epsilon) = \{\circ\}$$

$$\mathbf{first}_s(a) = \{a\}$$

$$\mathbf{first}_s(A(a_1, \cdots, a_k)) = \mathbf{first}_\alpha(\alpha_1) \cup \cdots \cup \mathbf{first}_\alpha(\alpha_n)$$

where  $A(a_1, \cdots, a_k) = \alpha_1 \mid \cdots \mid \alpha_n$

$$\mathbf{first}_s(s?) = \mathbf{first}_s(s) \cup \{\circ\}$$

$$\mathbf{first}_s(+s) = \mathbf{first}_s(s)$$

$$\mathbf{first}_s(-s) = \{\circ\}$$

$$\mathbf{first}_s(s \setminus s') = \mathbf{first}_s(s)$$

$$\mathbf{first}_s(\langle \neg LT \rangle) = \{\circ\}$$

**Algorithm for  
first tokens of BNF<sub>ES</sub>**

**Algorithm for  
lookahead parsing**

$$(s_1 \cdots s_n)[L] = s_1[\mathbf{first}_s(s_2 \cdots s_n) :+ L] (s_1 \cdots s_n)[L]$$

$$\epsilon[L] = +\mathbf{get}_s(L)$$

$$a[L] = a + \mathbf{get}_s(L)$$

$$A(a_1, \cdots, a_k)[L] = \alpha_1[L] \mid \cdots \mid \alpha_n[L]$$

where  $A(a_1, \cdots, a_k) = \alpha_1 \mid \cdots \mid \alpha_n$

$$s?[L] = s[L] \mid \epsilon[L]$$

$$(\pm s)[L] = \pm(s[L])$$

$$(s \setminus s')[L] = s[L] \setminus s'$$

$$\langle \neg LT \rangle = \langle \neg LT \rangle + \mathbf{get}_s(L)$$



# Syntax - Evaluation

<b>Version</b>	<b>ES7</b>	<b>ES8</b>	<b>ES9</b>	<b>ES10</b>	<b>Average</b>
# Lexical productions	78	78	78	81	78.75
# Syntactic productions	157	167	167	174	166.25

<b>Old version</b>	<b>ES7</b>	<b>ES8</b>	<b>ES9</b>	<b>Average</b>
<b>New version</b>	<b>ES8</b>	<b>ES9</b>	<b>ES10</b>	
$\Delta$ # Lexical productions	3	5	6	4.67
$\Delta$ # Syntactic productions	140	15	8	54.33



# Syntax - Evaluation

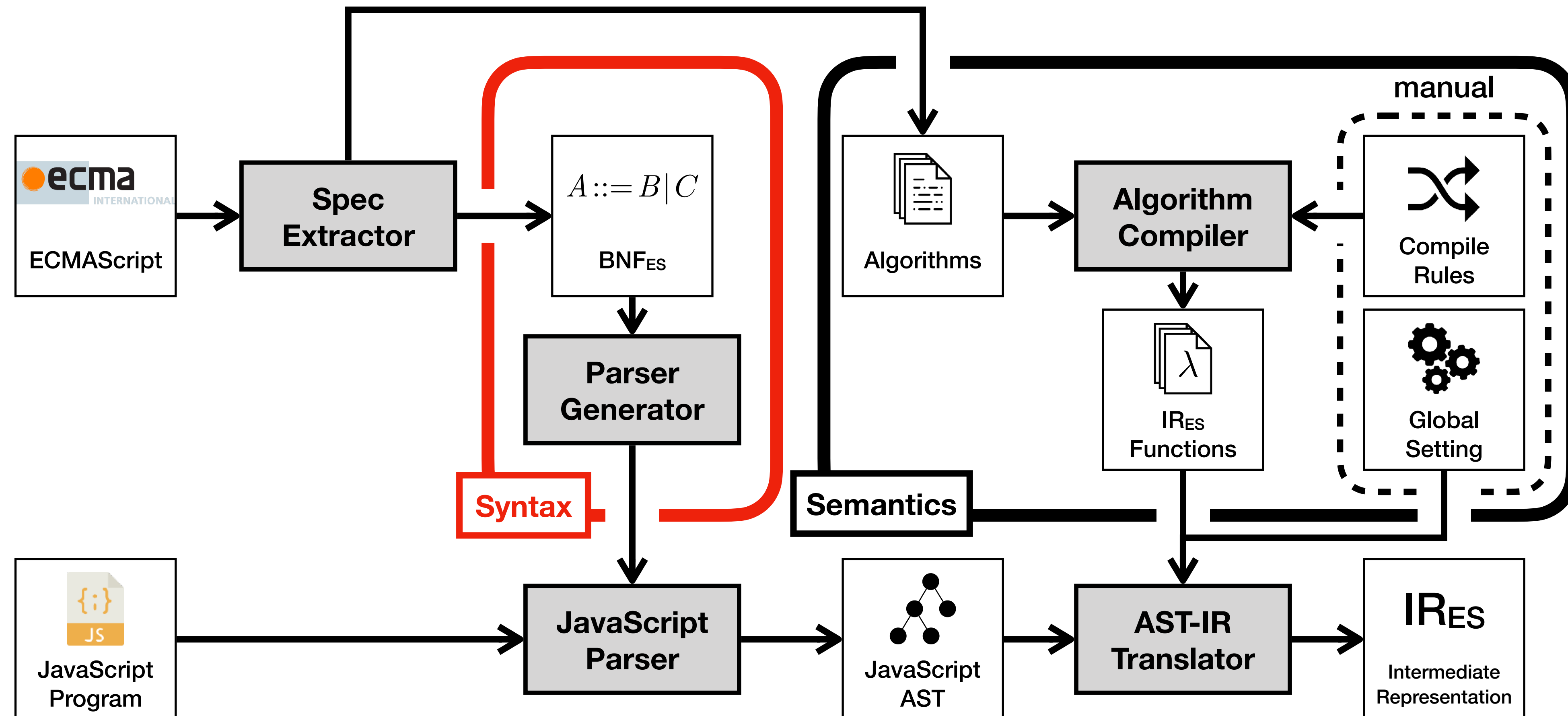
**All Success!!**

Version	ES7	ES8	ES9	ES10	Average
# Lexical productions	78	78	78	81	78.75
# Syntactic productions	157	167	167	174	166.25

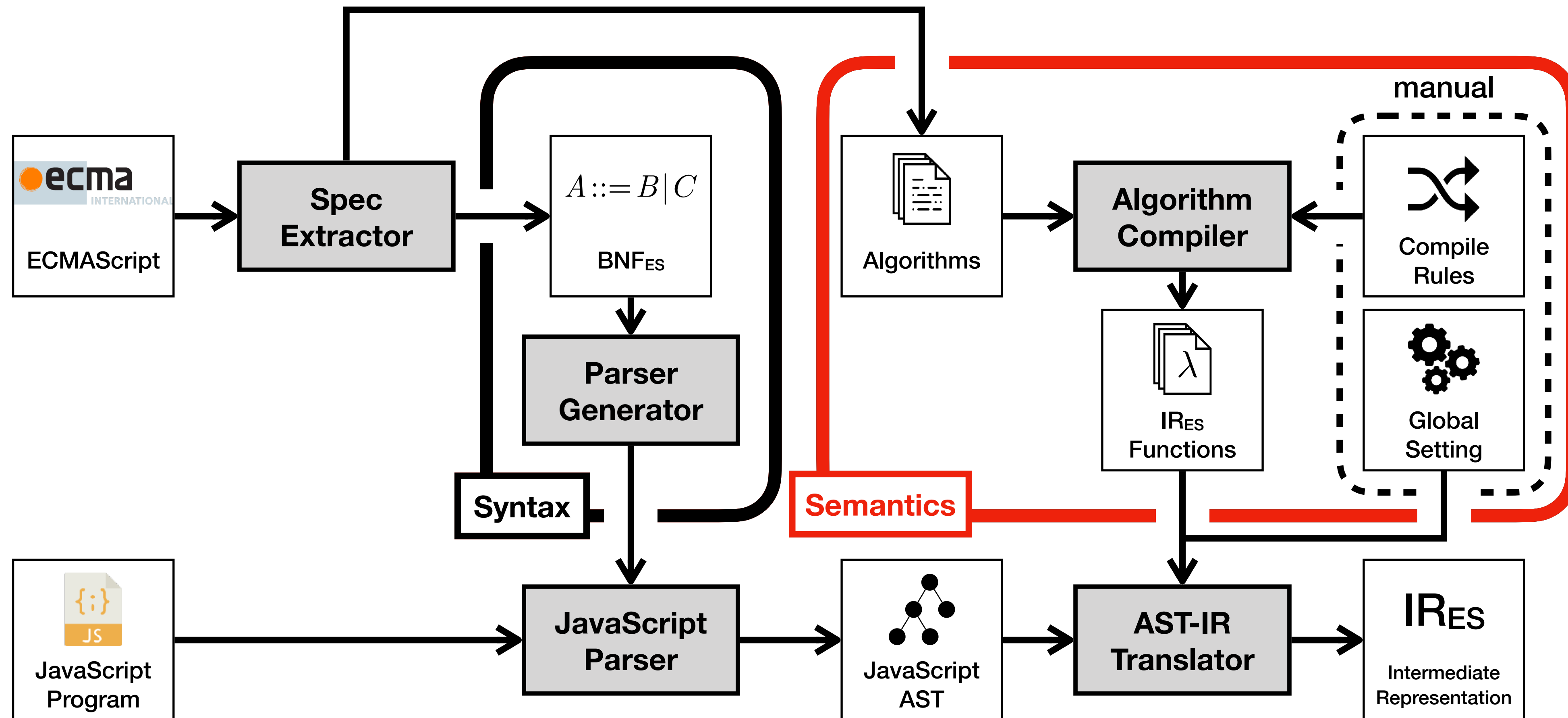
Pass all parsing tests  
in Test262

Old version	ES7	ES8	ES9	Average
New version	ES8	ES9	ES10	
$\Delta$ # Lexical productions	3	5	6	4.67
$\Delta$ # Syntactic productions	140	15	8	54.33

# Overall Structure of JISET



# Overall Structure of JISET



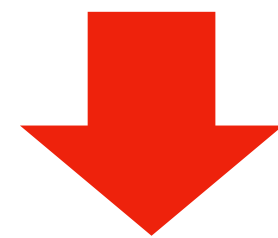
# Semantics - Algorithm Compilation

## 12.2.5.3 Runtime Semantics: Evaluation

*ArrayLiteral* : [ *Elision* ]

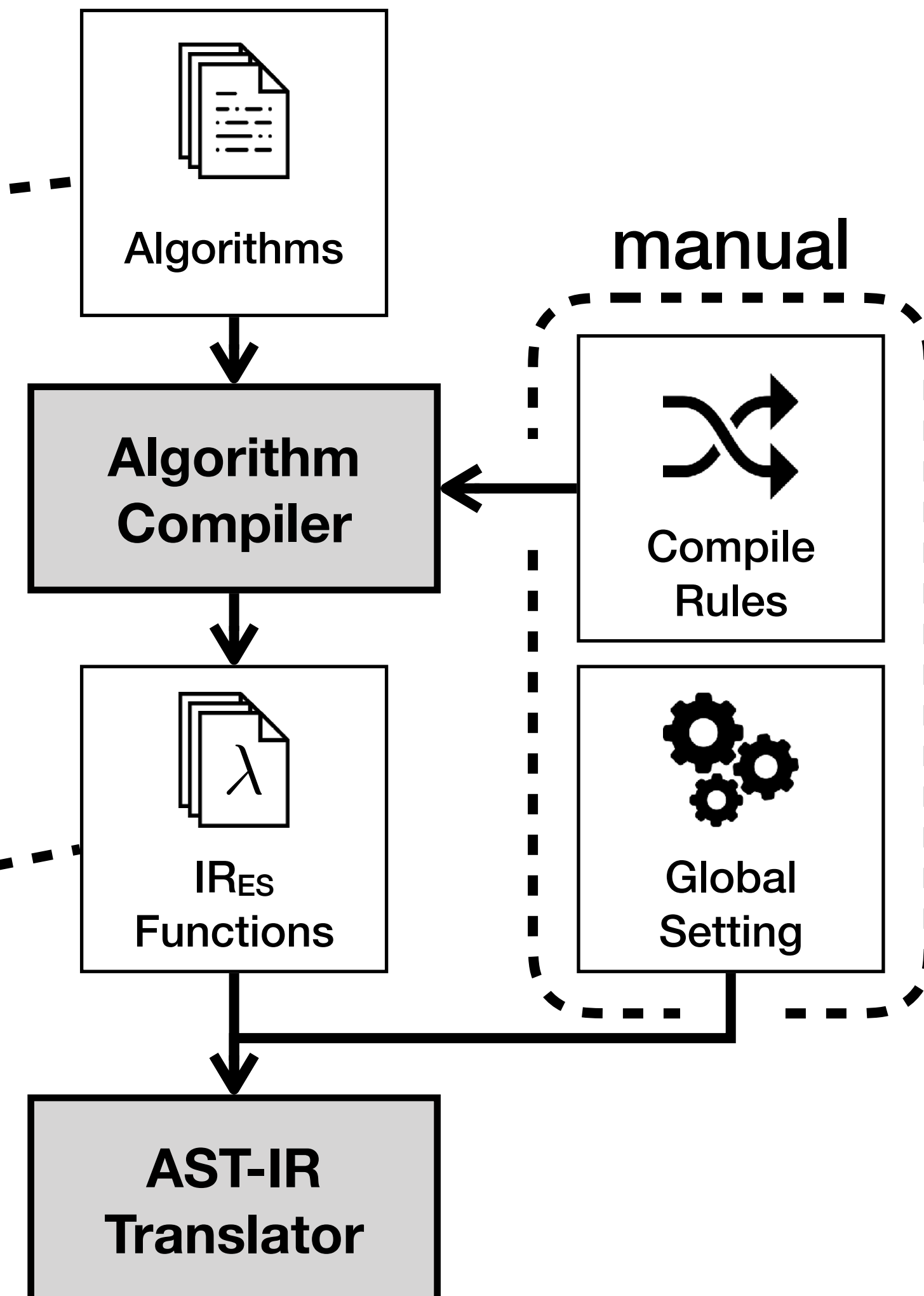
1. Let *array* be ! *ArrayCreate*(0).
2. Let *pad* be the *ElisionWidth* of *Elision*; if *Elision* is not present, use the numeric value zero.
3. Perform *Set*(*array*, "length", *ToUint32*(*pad*), false).
4. NOTE: The above *Set* cannot fail because of the nature of the object returned by *ArrayCreate*.
5. Return *array*.

The Evaluation algorithm for the first alternative of *ArrayLiteral* in ES10



```
"ArrayLiteral0.Evaluation" (Elision) => {  
  let array = ! (ArrayCreate 0)  
  if (= Elision absent) let pad = 0  
  else let pad = Elision.ElisionWidth  
  (Set array "length" (ToUint32 pad) false)  
  return array  
}
```

The IR<sub>ES</sub> function of the first alternative of *ArrayLiteral* in ES10



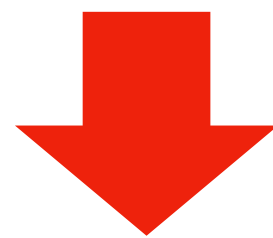
# Semantics - Algorithm Compilation

## 12.2.5.3 Runtime Semantics: Evaluation

*ArrayLiteral* : [ *Elision* ]

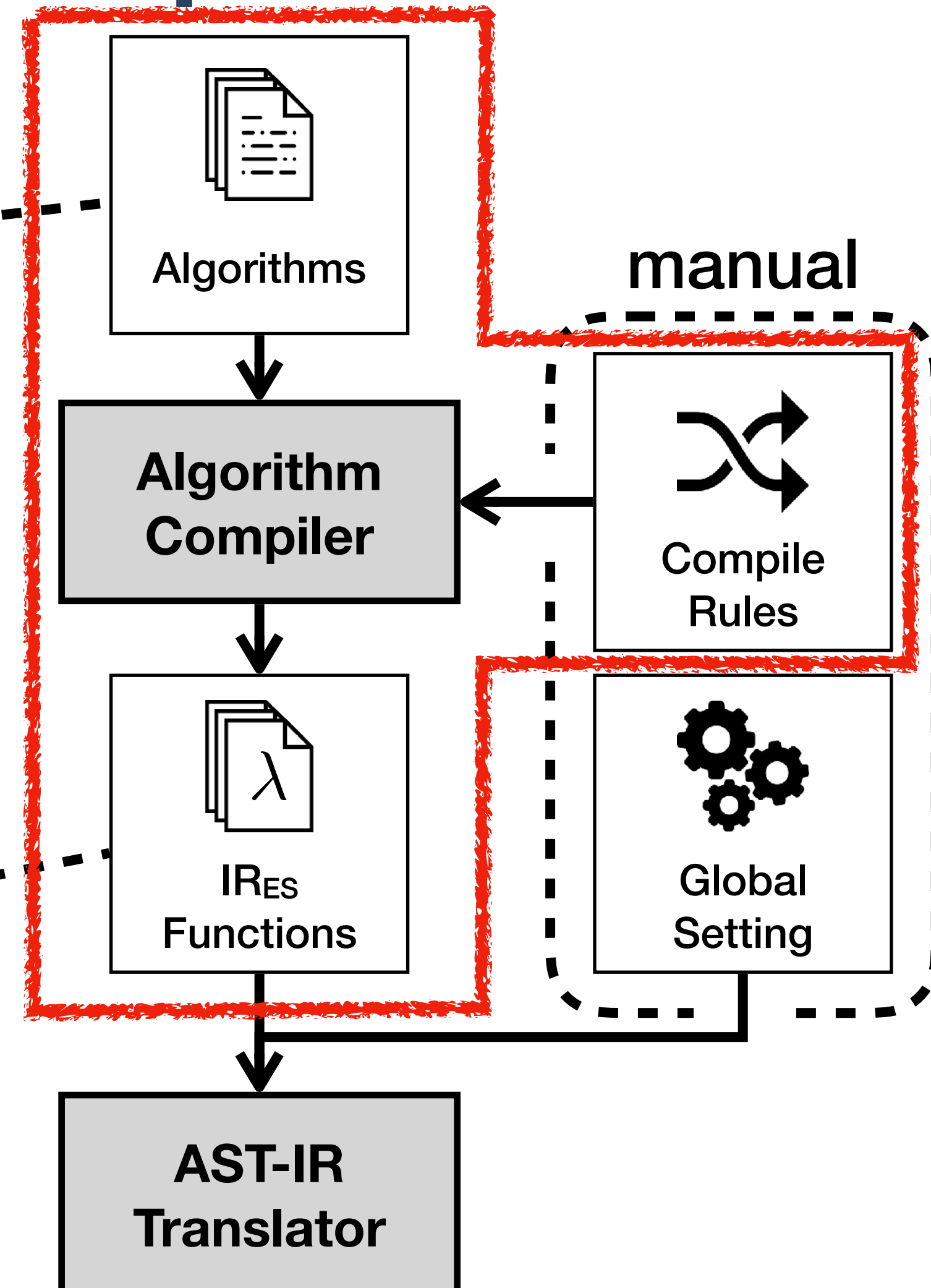
1. Let *array* be ! *ArrayCreate*(0).
2. Let *pad* be the *ElisionWidth* of *Elision*; if *Elision* is not present, use the numeric value zero.
3. Perform *Set*(*array*, "length", *ToUint32*(*pad*), false).
4. NOTE: The above *Set* cannot fail because of the nature of the object returned by *ArrayCreate*.
5. Return *array*.

The Evaluation algorithm for the first alternative of *ArrayLiteral* in ES10



```
"ArrayLiteral0.Evaluation" (Elision) => {  
  let array = ! (ArrayCreate 0)  
  if (= Elision absent) let pad = 0  
  else let pad = Elision.ElisionWidth  
  (Set array "length" (ToUint32 pad) false)  
  return array  
}
```

The IR<sub>ES</sub> function of the first alternative of *ArrayLiteral* in ES10





## Parsing rules

## Conversion Rules

<b>S</b> = // statements	
Let ~ V ~ be ~ E ~ .	^^ ILet
<b>E</b> = // expressions	
! E	^^ EAbruptCheck
str ~ ( ~ E ~ )	^^ ECall
num	^^ _.toDouble

## Simplified compile rules

Let *array* be ! ArrayCreate ( 0 ) .

### Parsing rules

### Conversion Rules

<b>S</b> = // statements Let ~ V ~ be ~ E ~ .	^^ ILet
<b>E</b> = // expressions ! E str ~ ( ~ E ~ ) num	^^ EAbruptCheck   ^^ ECall   ^^ _.toDouble

Simplified compile rules

Let *array* be ! ArrayCreate ( 0 ) .



### Parsing rules

### Conversion Rules

<b>S</b> = // statements Let ~ V ~ be ~ E ~ .	^^ ILet
<b>E</b> = // expressions ! E str ~ ( ~ E ~ ) num	^^ EAbruptCheck   ^^ ECall   ^^ _.toDouble

### Simplified compile rules

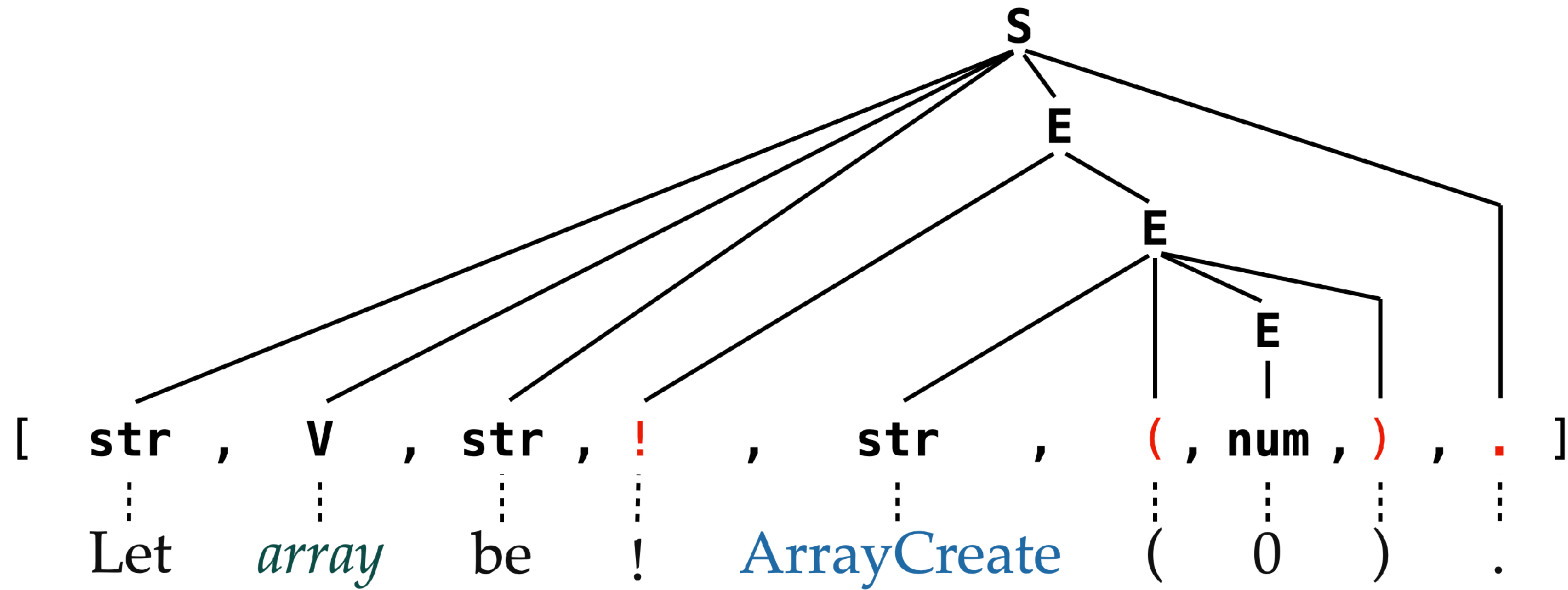
[	str	,	V	,	str	,	!	,	str	,	(	,	num	,	)	,	.	]
	⋮		⋮		⋮		⋮		⋮		⋮		⋮		⋮		⋮	
	Let		<i>array</i>		be		!		ArrayCreate		(		0		)		.	

### Parsing rules

### Conversion Rules

<b>S</b> = // statements	
Let ~ V ~ be ~ E ~ .	^^ ILet
<b>E</b> = // expressions	
! E	^^ EAbruptCheck
str ~ ( ~ E ~ )	^^ ECall
num	^^ _.toDouble

Simplified compile rules



### Parsing rules

### Conversion Rules

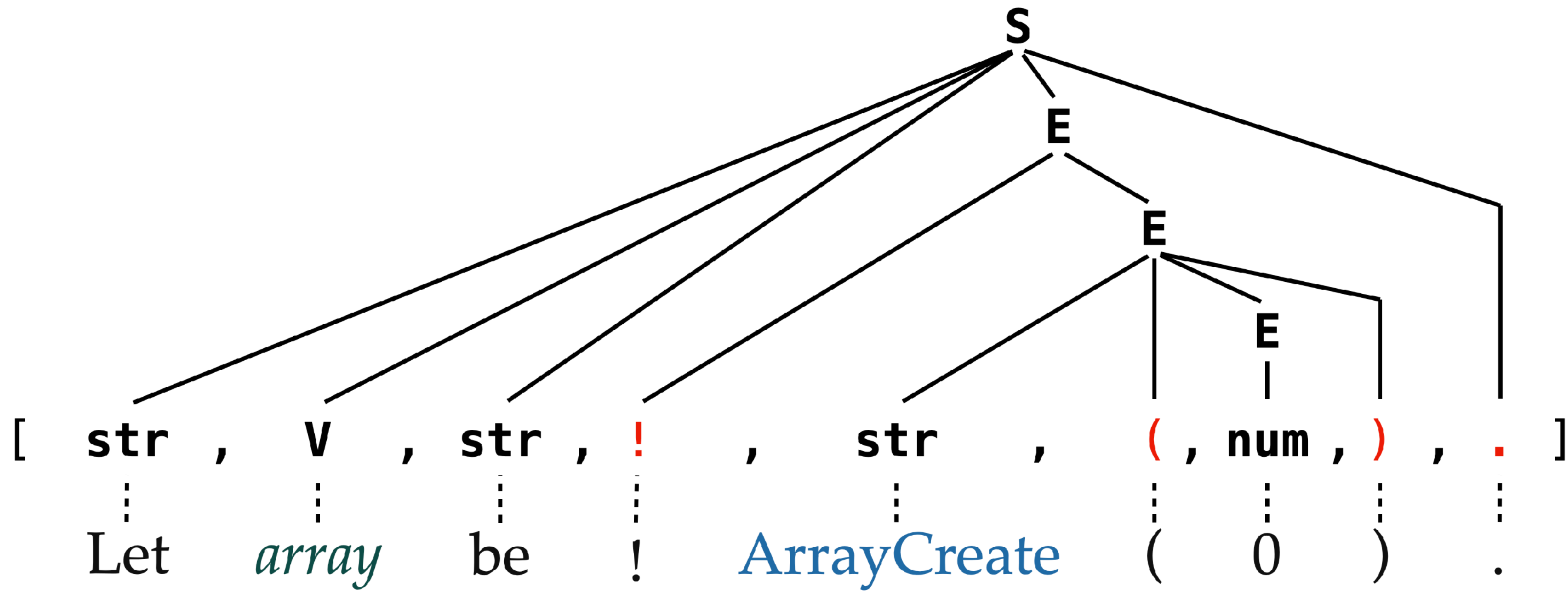
S = // statements  
 Let ~ V ~ be ~ E ~ . ^^ ILet

E = // expressions

! E  
 str ~ ( ~ E ~ )  
 num

^^ EAbruptCheck |  
 ^^ ECall |  
 ^^ \_.toDouble

Simplified compile rules



### Parsing rules

### Conversion Rules

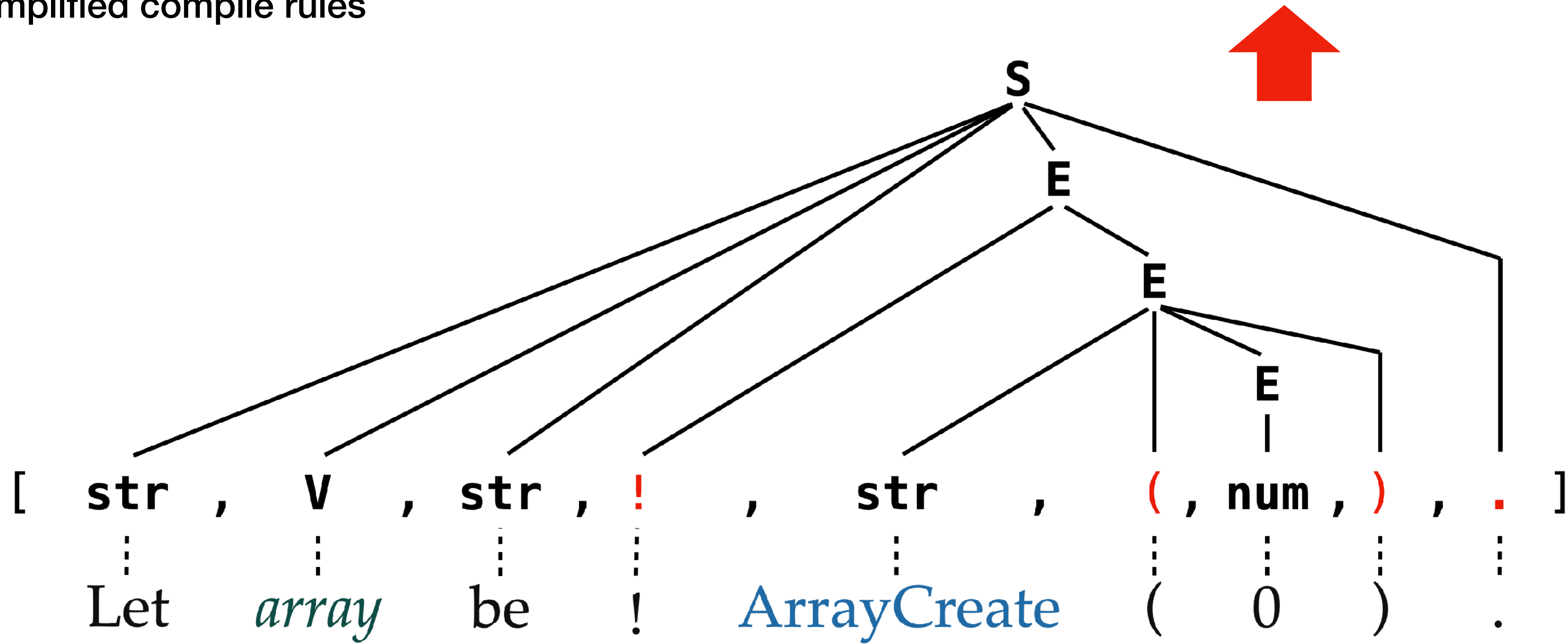
S = // statements  
 Let ~ V ~ be ~ E ~ . ^^ ILet

E = // expressions  
 ! E  
 str ~ ( ~ E ~ )  
 num

^^ EAbruptCheck |  
 ^^ ECall |  
 ^^ \_toDouble

Simplified compile rules

ILet(array, EAbruptCheck(  
 ECall("ArrayCreate", 0)))



Parsing rules

Conversion Rules

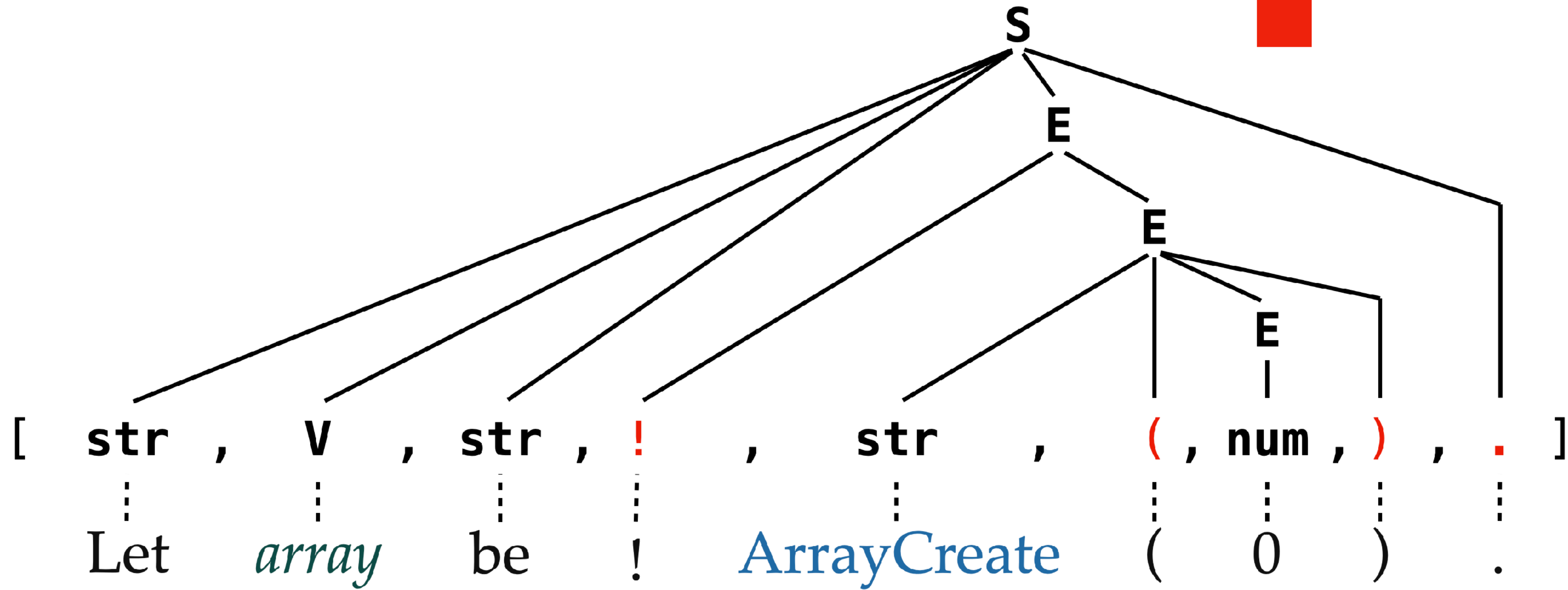
S = // statements  
 Let ~ V ~ be ~ E ~ . ^^ ILet  
 E = // expressions  
 ! E  
 str ~ ( ~ E ~ )  
 num

^^ EAbruptCheck |  
 ^^ ECall |  
 ^^ \_toDouble

Simplified compile rules

```
let array = ! (ArrayCreate 0)
```

ILet(array, EAbruptCheck(ECall("ArrayCreate", 0)))

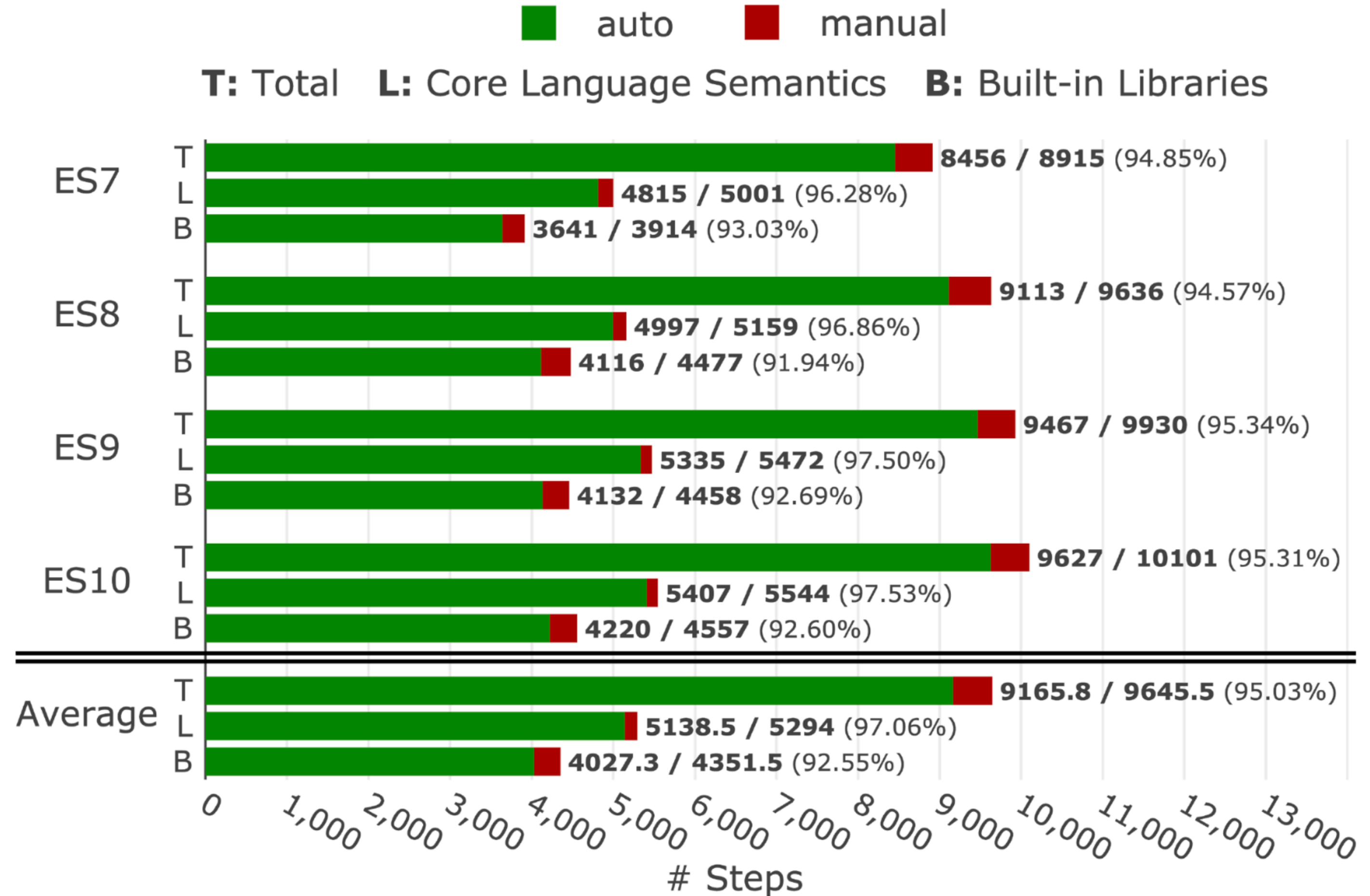




# Semantics - Evaluation

The number of compile rules

Name	# Rules
Statment	21
Expression	27
Condition	16
Value	11
Type	34
Reference	9
<b>Total</b>	<b>118</b>



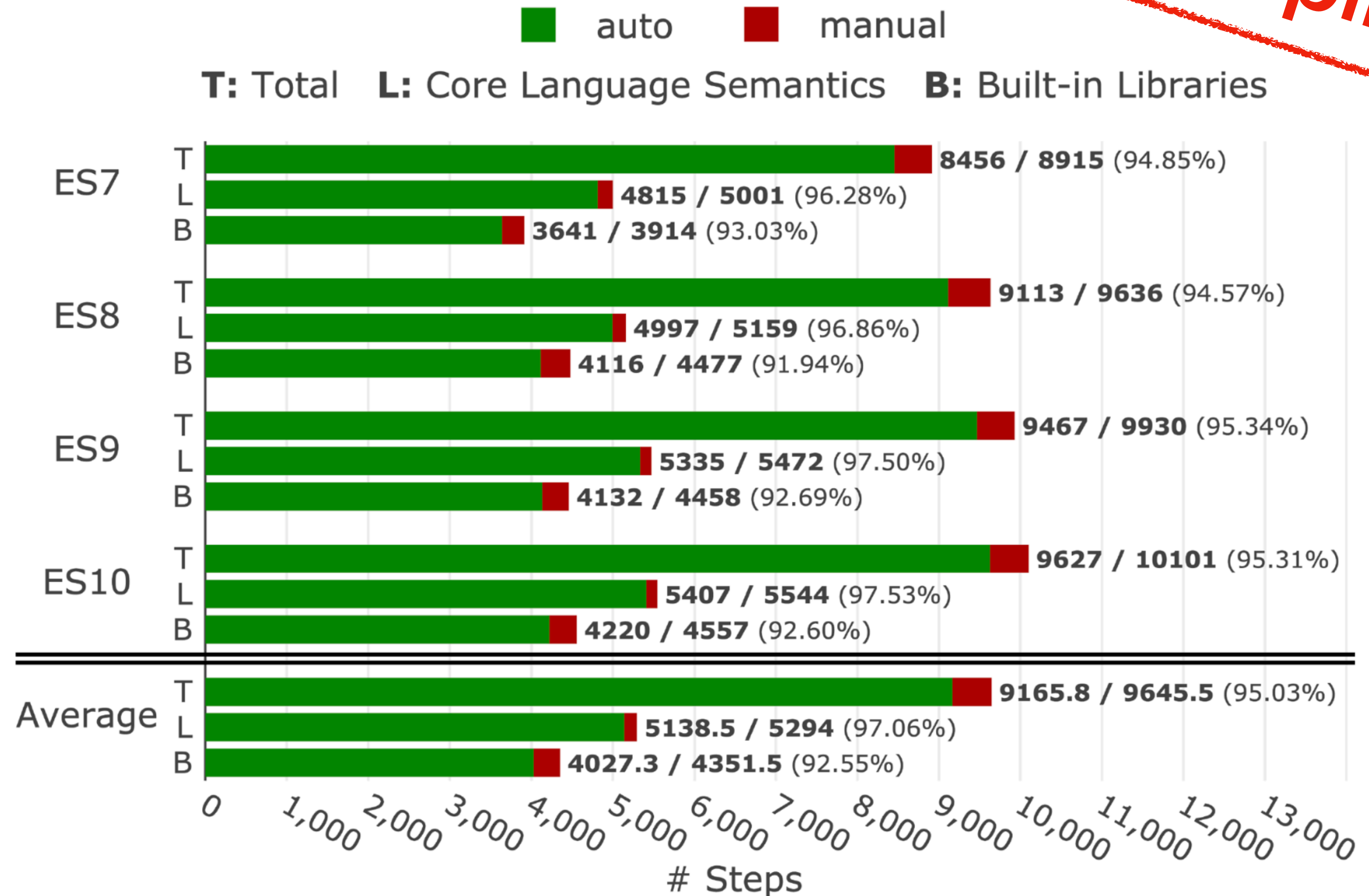


# Semantics - Evaluation

≈ 95%  
Compiled

The number of compile rules

Name	# Rules
Statment	21
Expression	27
Condition	16
Value	11
Type	34
Reference	9
<b>Total</b>	<b>118</b>



# Semantics - Evaluation

- Test262 - Official ECMAScript test suite

16,355 / 18,064  
(90.54%)

Name	Feature	Description	Known	Created	Resolved	Existed	# Fails
ES10-1	Iteration	Missing the <code>async-iterate</code> case in the assertion of <b>ForIn/OfHeadEvaluation</b>	X	2018-02-16	2020-03-25	768 days	1,116
ES10-2	Condition	Ambiguous grammar production for the dangling <code>else</code> problem in <i>IfStatement</i>	X	2015-06-01	TBD	TBD	1
ES10-3	String	Wrong use of the <code>=</code> operator in <b>StringGetOwnProperty</b>	X	2015-06-01	2020-05-07	1,802 days	7
ES10-4	Completion	Unhandling abrupt completion in <b>Abstract Equality Comparison</b>	X	2015-06-01	2020-04-28	1,793 days	9
ES10-5	Completion	Unhandling abrupt completion in <b>Evaluation</b> of <i>EqualityExpression</i>	O	2015-06-01	2019-05-02	1,431 days	2
ES10-6	Await	Passing a value of wrong type to the second parameter of <b>PromiseResolve</b>	O	2019-02-27	2019-04-13	45 days	1,294
ES10-7	Function	No semantics of <b>IsFunctionDefinition</b> for <code>function(...){...}</code>	O	2015-10-30	2020-01-18	1,541 days	306
ES10-8	Function	No semantics of <b>ExpectedArgumentCount</b> for the base case of <i>FormalParameters</i>	O	2016-11-02	2020-02-20	1,205 days	81
ES10-9	Iteration	Two semantics of <b>VarScopedDeclarations</b> for <code>await(var x of e){...}</code>	O	2018-02-16	2019-10-11	602 days	0

292 / 303 (96.37%)

Name	Feature	Description	Known	Created	Resolved	Existed	# Fails
BigInt-1	Expression	Using the wrong variable <code>oldvalue</code> instead of <code>oldValue</code> in <b>Evaluation</b> of <i>UpdateExpression</i>	X	2019-09-27	2020-04-23	209 days	533
BigInt-2	Number	Using <b>ToInt32</b> instead of <b>ToUint32</b> in <b>Number::unsignedRightShift</b>	X	2019-09-27	2020-04-23	209 days	2
BigInt-3	Number	Unhandling BigInt values in the <b>Number</b> constructor	O	2019-09-27	2019-11-19	53 days	1



# Semantics - Evaluation

- Test262 - Official ECMAScript test suite

16,355 / 18,064  
(90.54%)

9 bugs in ES10

18,064 / 18,064  
(100.00%)

Name	Feature	Description	Known	Created	Resolved	Existed	# Fails
ES10-1	Iteration	Missing the <code>async-iterate</code> case in the assertion of <b>ForIn/OfHeadEvaluation</b>	X	2018-02-16	2020-03-25	768 days	1,116
ES10-2	Condition	Ambiguous grammar production for the dangling <code>else</code> problem in <i>IfStatement</i>	X	2015-06-01	TBD	TBD	1
ES10-3	String	Wrong use of the <code>=</code> operator in <b>StringGetOwnProperty</b>	X	2015-06-01	2020-05-07	1,802 days	7
ES10-4	Completion	Unhandling abrupt completion in <b>Abstract Equality Comparison</b>	X	2015-06-01	2020-04-28	1,793 days	9
ES10-5	Completion	Unhandling abrupt completion in <b>Evaluation</b> of <i>EqualityExpression</i>	O	2015-06-01	2019-05-02	1,431 days	2
ES10-6	Await	Passing a value of wrong type to the second parameter of <b>PromiseResolve</b>	O	2019-02-27	2019-04-13	45 days	1,294
ES10-7	Function	No semantics of <b>IsFunctionDefinition</b> for <code>function(...){...}</code>	O	2015-10-30	2020-01-18	1,541 days	306
ES10-8	Function	No semantics of <b>ExpectedArgumentCount</b> for the base case of <i>FormalParameters</i>	O	2016-11-02	2020-02-20	1,205 days	81
ES10-9	Iteration	Two semantics of <b>VarScopedDeclarations</b> for <code>await(var x of e){...}</code>	O	2018-02-16	2019-10-11	602 days	0

292 / 303 (96.37%)

Name	Feature	Description	Known	Created	Resolved	Existed	# Fails
BigInt-1	Expression	Using the wrong variable <code>oldvalue</code> instead of <code>oldValue</code> in <b>Evaluation</b> of <i>UpdateExpression</i>	X	2019-09-27	2020-04-23	209 days	533
BigInt-2	Number	Using <b>ToInt32</b> instead of <b>ToUint32</b> in <b>Number::unsignedRightShift</b>	X	2019-09-27	2020-04-23	209 days	2
BigInt-3	Number	Unhandling BigInt values in the <b>Number</b> constructor	O	2019-09-27	2019-11-19	53 days	1

# Semantics - Evaluation

- Test262 - Official ECMAScript test suite

16,355 / 18,064  
(90.54%)

9 bugs in ES10

18,064 / 18,064  
(100.00%)

Name	Feature	Description	Known	Created	Resolved	Existed	# Fails
ES10-1	Iteration	Missing the <code>async-iterate</code> case in the assertion of <b>ForIn/OfHeadEvaluation</b>	X	2018-02-16	2020-03-25	768 days	1,116
ES10-2	Condition	Ambiguous grammar production for the dangling <code>else</code> problem in <i>IfStatement</i>	X	2015-06-01	TBD	TBD	1
ES10-3	String	Wrong use of the <code>=</code> operator in <b>StringGetOwnProperty</b>	X	2015-06-01	2020-05-07	1,802 days	7
ES10-4	Completion	Unhandling abrupt completion in <b>Abstract Equality Comparison</b>	X	2015-06-01	2020-04-28	1,793 days	9
ES10-5	Completion	Unhandling abrupt completion in <b>Evaluation</b> of <i>EqualityExpression</i>	O	2015-06-01	2019-05-02	1,431 days	2
ES10-6	Await	Passing a value of wrong type to the second parameter of <b>PromiseResolve</b>	O	2019-02-27	2019-04-13	45 days	1,294
ES10-7	Function	No semantics of <b>IsFunctionDefinition</b> for <code>function(...){...}</code>	O	2015-10-30	2020-01-18	1,541 days	306
ES10-8	Function	No semantics of <b>ExpectedArgumentCount</b> for the base case of <i>FormalParameters</i>	O	2016-11-02	2020-02-20	1,205 days	81
ES10-9	Iteration	Two semantics of <b>VarScopedDeclarations</b> for <code>await(var x of e){...}</code>	O	2018-02-16	2019-10-11	602 days	0

292 / 303 (96.37%)

3 bugs in ES.Next

Name	Feature	Description	Known	Created	Resolved	Existed	# Fails
BigInt-1	Expression	Using the wrong variable <code>oldvalue</code> instead of <code>oldValue</code> in <b>Evaluation</b> of <i>UpdateExpression</i>	X	2019-09-27	2020-04-23	209 days	533
BigInt-2	Number	Using <b>ToInt32</b> instead of <b>ToUint32</b> in <b>Number::unsignedRightShift</b>	X	2019-09-27	2020-04-23	209 days	2
BigInt-3	Number	Unhandling <code>BigInt</code> values in the <b>Number</b> constructor	O	2019-09-27	2019-11-19	53 days	1

303 / 303 (100.00%)



# Semantics - Evaluation

All Tests Passed

- Test262 - Official ECMAScript test suite

16,355 / 18,064  
(90.54%)

9 bugs in ES10

18,064 / 18,064  
(100.00%)

Name	Feature	Description	Known	Created	Resolved	Existed	# Fails
ES10-1	Iteration	Missing the <code>async-iterate</code> case in the assertion of <b>ForIn/OfHeadEvaluation</b>	X	2018-02-16	2020-03-25	768 days	1,116
ES10-2	Condition	Ambiguous grammar production for the dangling <code>else</code> problem in <i>IfStatement</i>	X	2015-06-01	TBD	TBD	1
ES10-3	String	Wrong use of the <code>=</code> operator in <b>StringGetOwnProperty</b>	X	2015-06-01	2020-05-07	1,802 days	7
ES10-4	Completion	Unhandling abrupt completion in <b>Abstract Equality Comparison</b>	X	2015-06-01	2020-04-28	1,793 days	9
ES10-5	Completion	Unhandling abrupt completion in <b>Evaluation</b> of <i>EqualityExpression</i>	O	2015-06-01	2019-05-02	1,431 days	2
ES10-6	Await	Passing a value of wrong type to the second parameter of <b>PromiseResolve</b>	O	2019-02-27	2019-04-13	45 days	1,294
ES10-7	Function	No semantics of <b>IsFunctionDefinition</b> for <code>function(...){...}</code>	O	2015-10-30	2020-01-18	1,541 days	306
ES10-8	Function	No semantics of <b>ExpectedArgumentCount</b> for the base case of <i>FormalParameters</i>	O	2016-11-02	2020-02-20	1,205 days	81
ES10-9	Iteration	Two semantics of <b>VarScopedDeclarations</b> for <code>await(var x of e){...}</code>	O	2018-02-16	2019-10-11	602 days	0

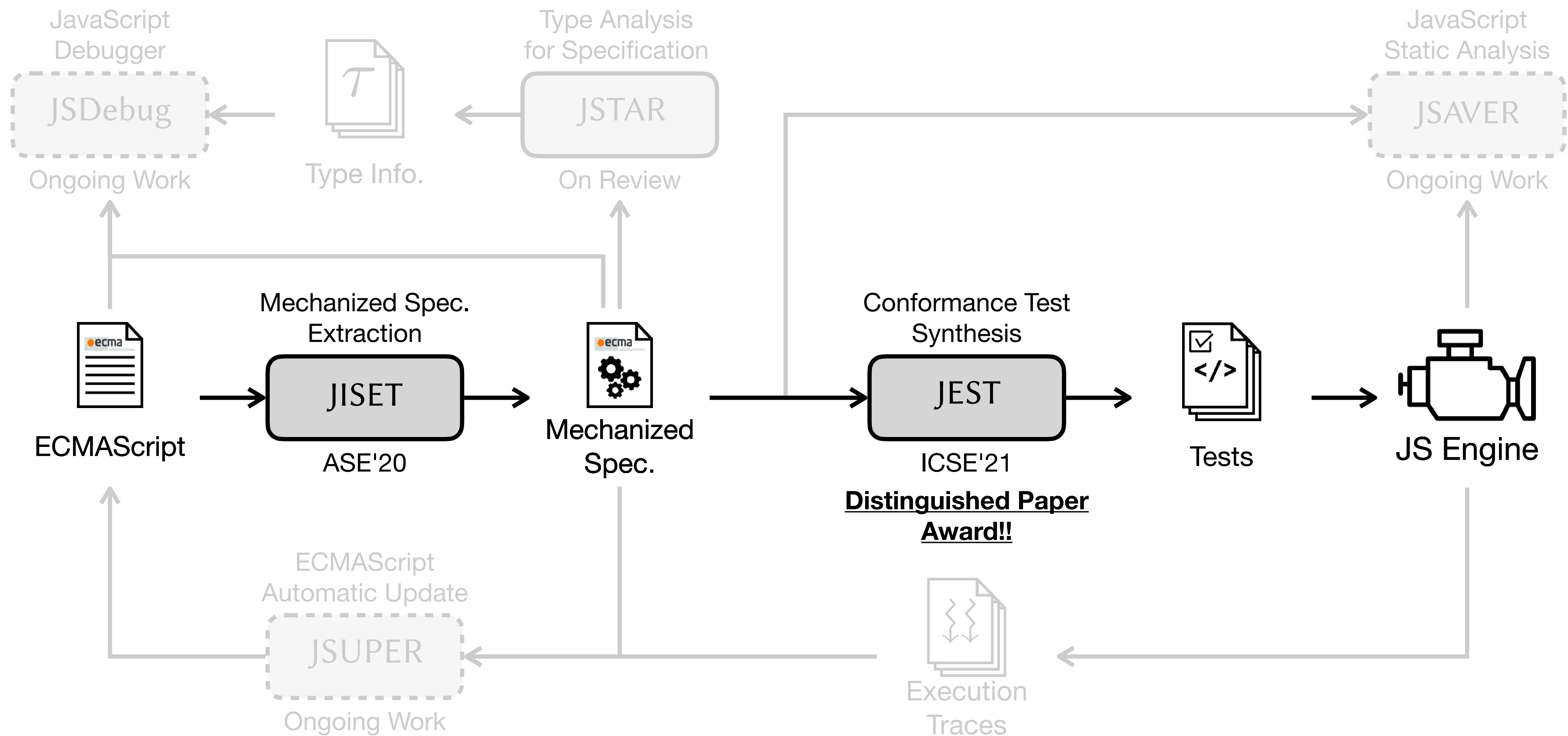
292 / 303 (96.37%)

3 bugs in ES.Next

Name	Feature	Description	Known	Created	Resolved	Existed	# Fails
BigInt-1	Expression	Using the wrong variable <code>oldvalue</code> instead of <code>oldValue</code> in <b>Evaluation</b> of <i>UpdateExpression</i>	X	2019-09-27	2020-04-23	209 days	533
BigInt-2	Number	Using <b>ToInt32</b> instead of <b>ToUint32</b> in <b>Number::unsignedRightShift</b>	X	2019-09-27	2020-04-23	209 days	2
BigInt-3	Number	Unhandling <code>BigInt</code> values in the <b>Number</b> constructor	O	2019-09-27	2019-11-19	53 days	1

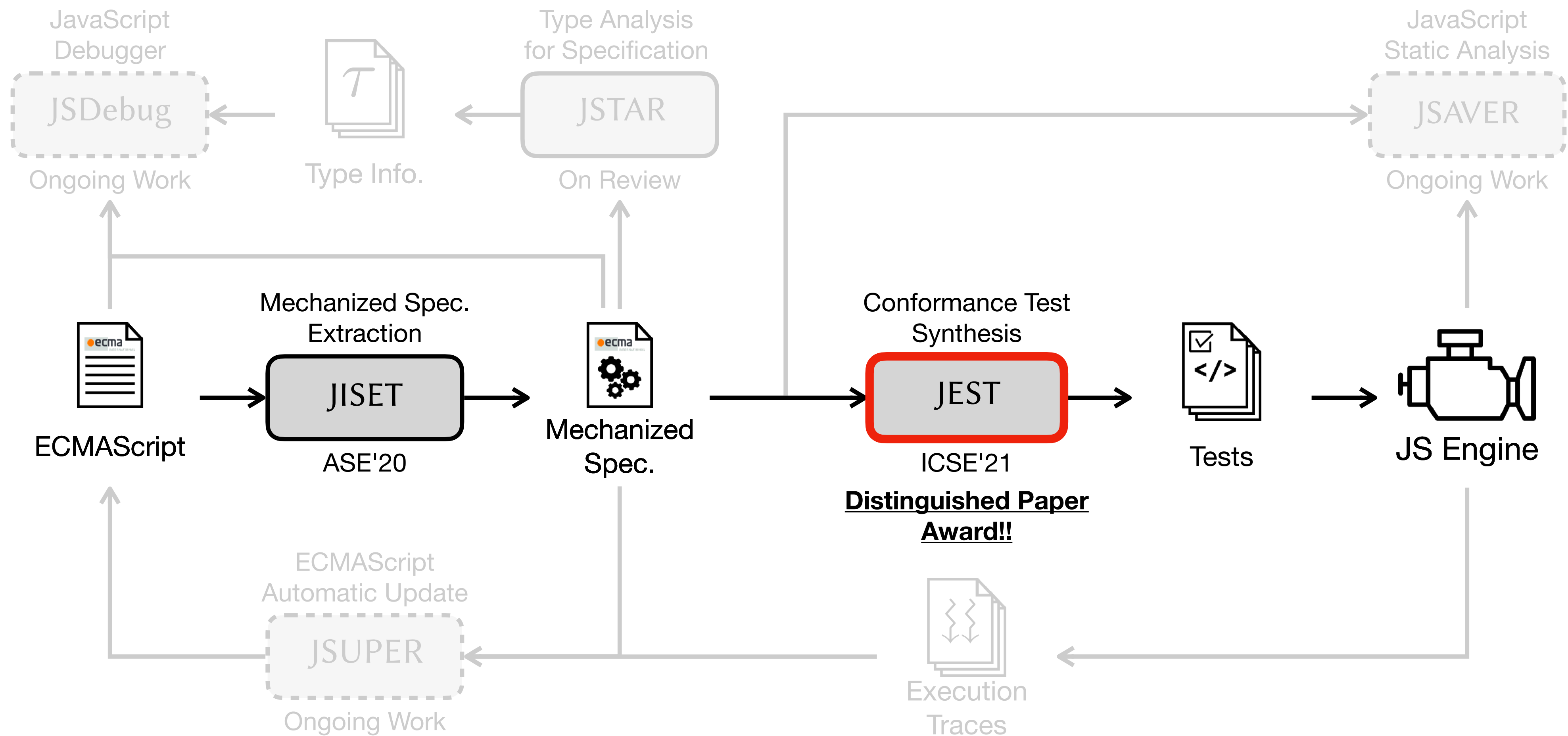
303 / 303 (100.00%)

# Co-evolution of JavaScript Spec. and Tools



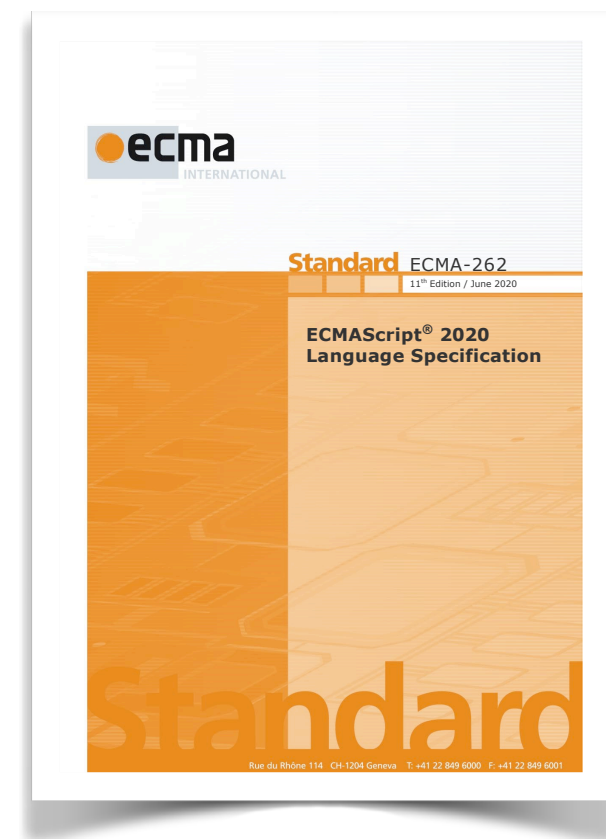


# Co-evolution of JavaScript Spec. and Tools



**JEST: JavaScript Engine and  
Specification Tester  
[ICSE'21]**

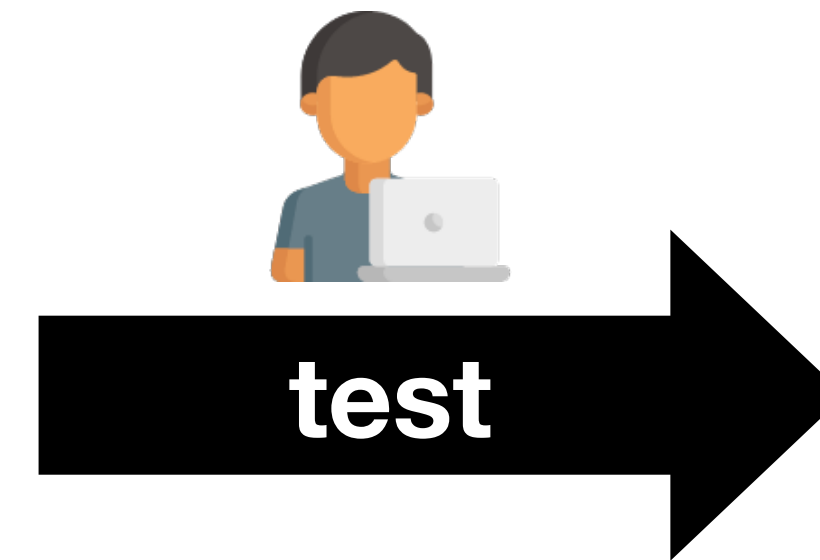
# Test262: JavaScript Conformance Tests



**ECMAScript**



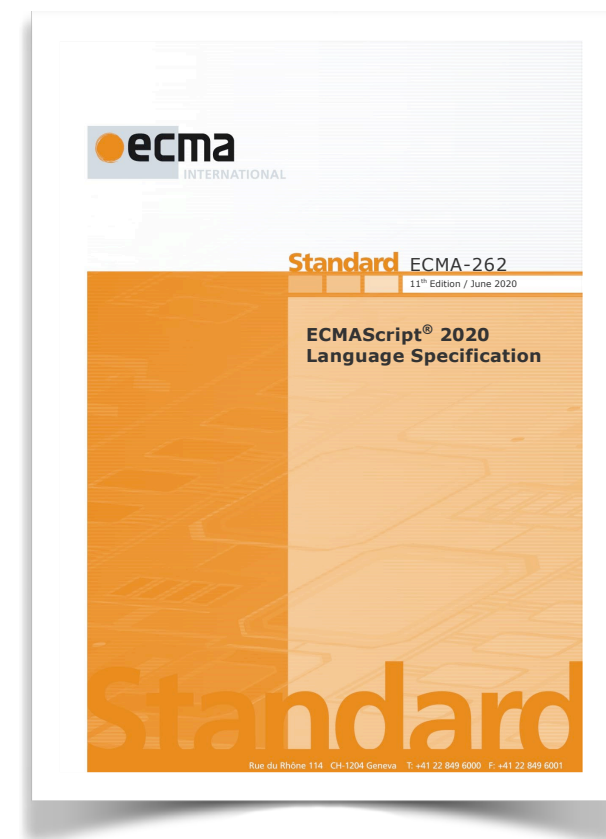
**Test262**



This block contains three logos stacked vertically. At the top is the GraalVM logo, which features a blue '8' with wings above the text 'GraalVM™'. Below it is the QuickJS logo, consisting of the text 'QuickJS' in a bold, black font. At the bottom is the Moddable logo, which consists of a blue square with rounded corners and the word 'moddable' in a blue, lowercase font.

**JavaScript  
Engines**

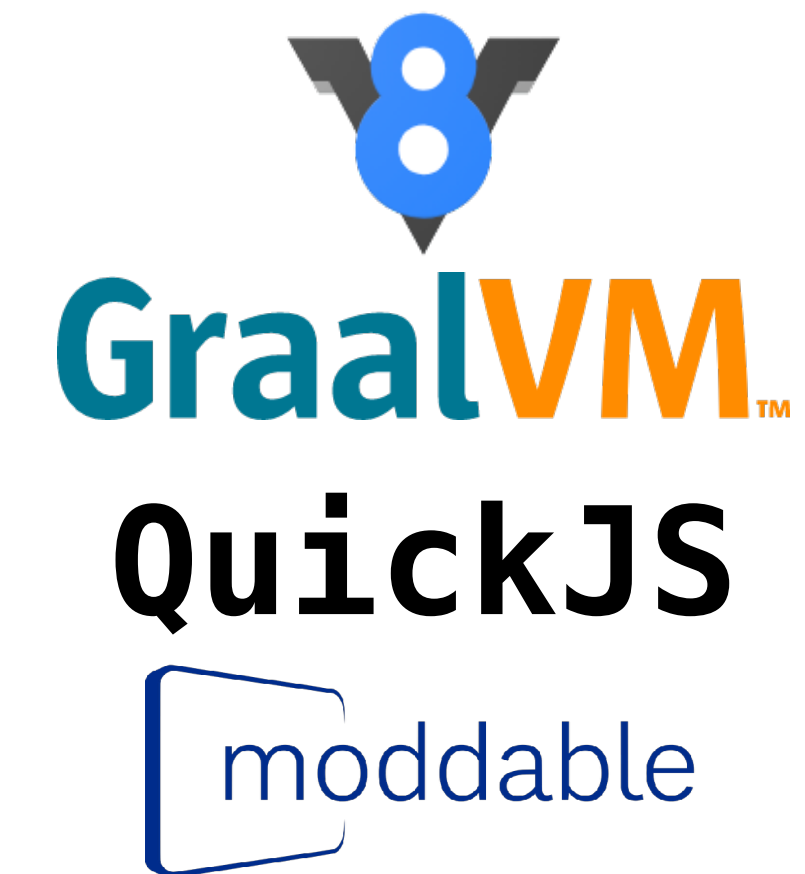
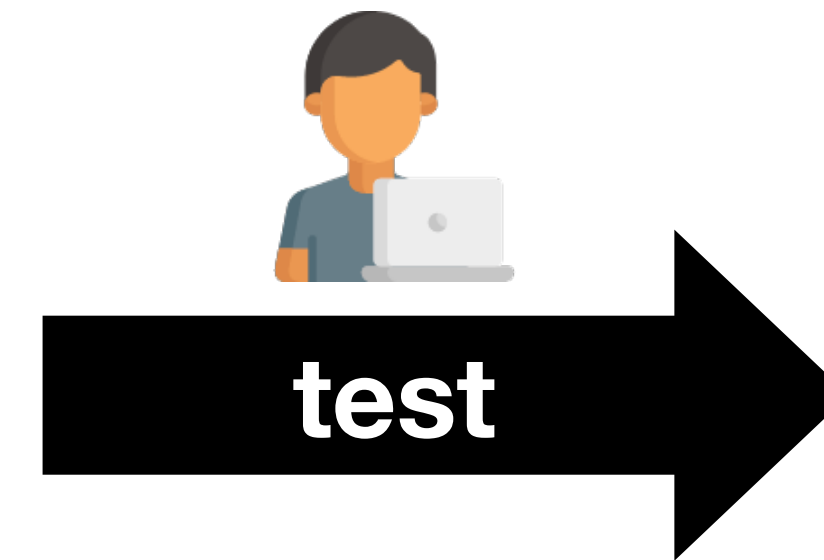
# Test262: JavaScript Conformance Tests



**ECMAScript**

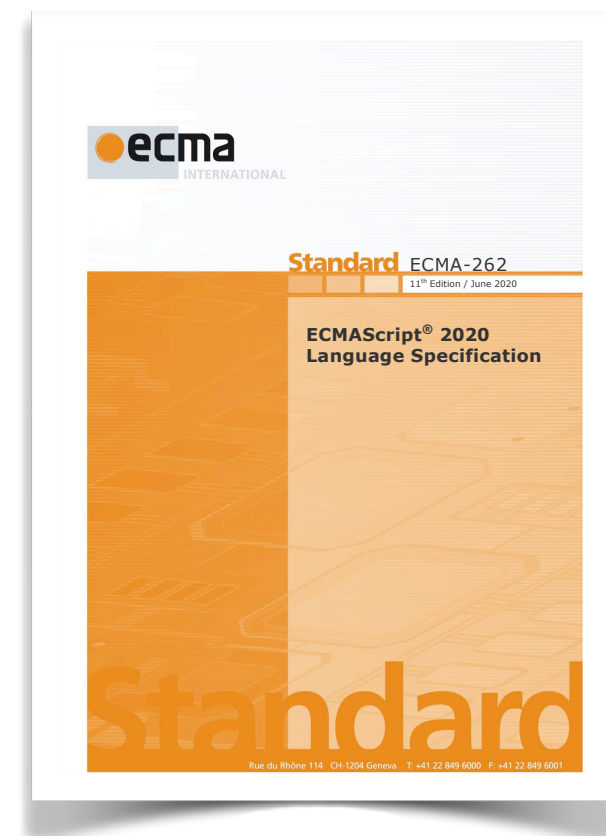


**Test262**

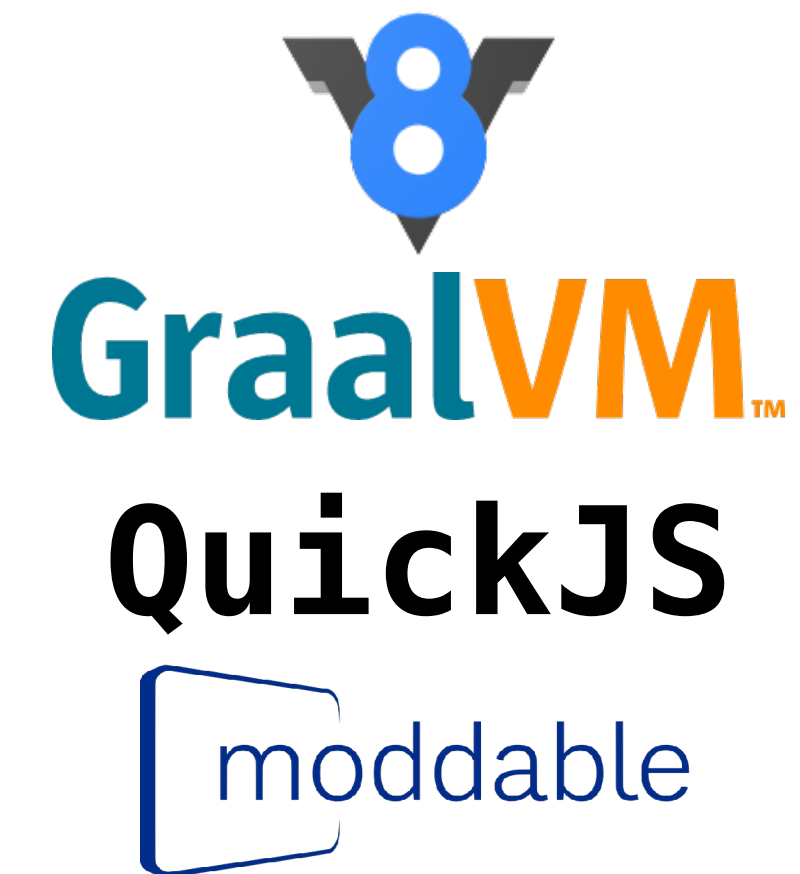
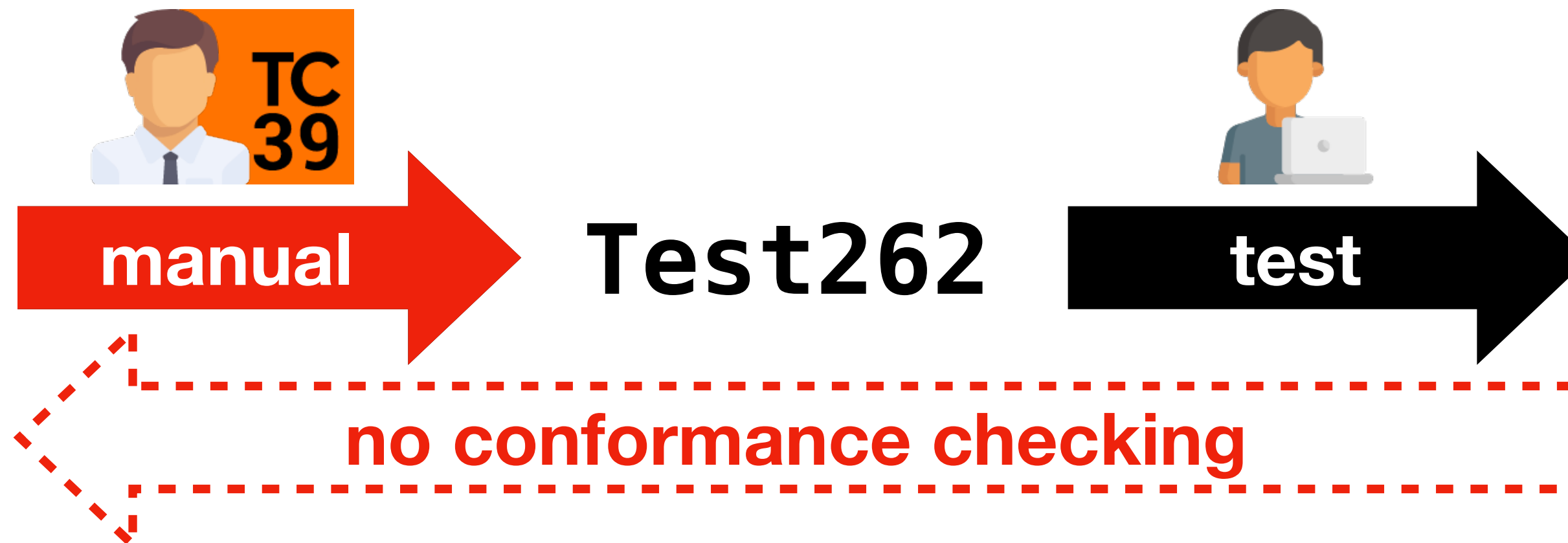


**JavaScript  
Engines**

# Test262: JavaScript Conformance Tests

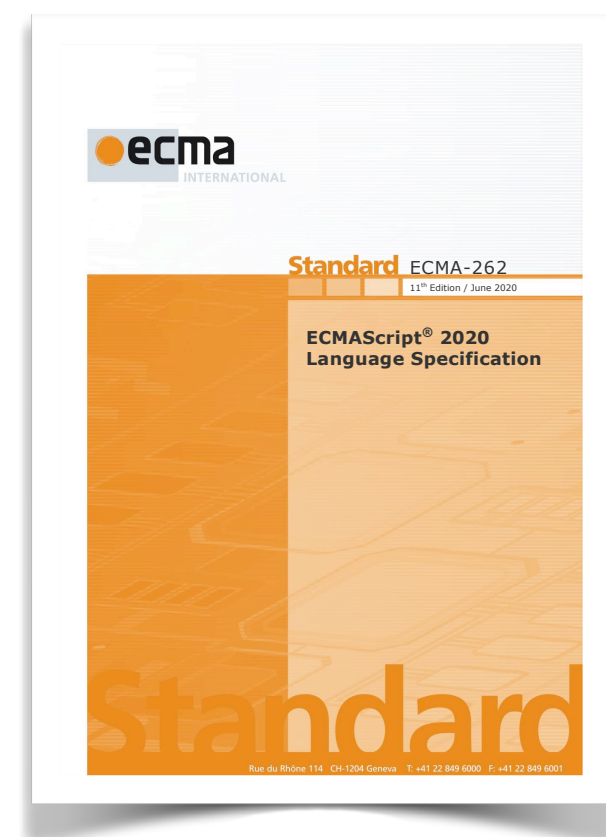


ECMAScript



JavaScript Engines

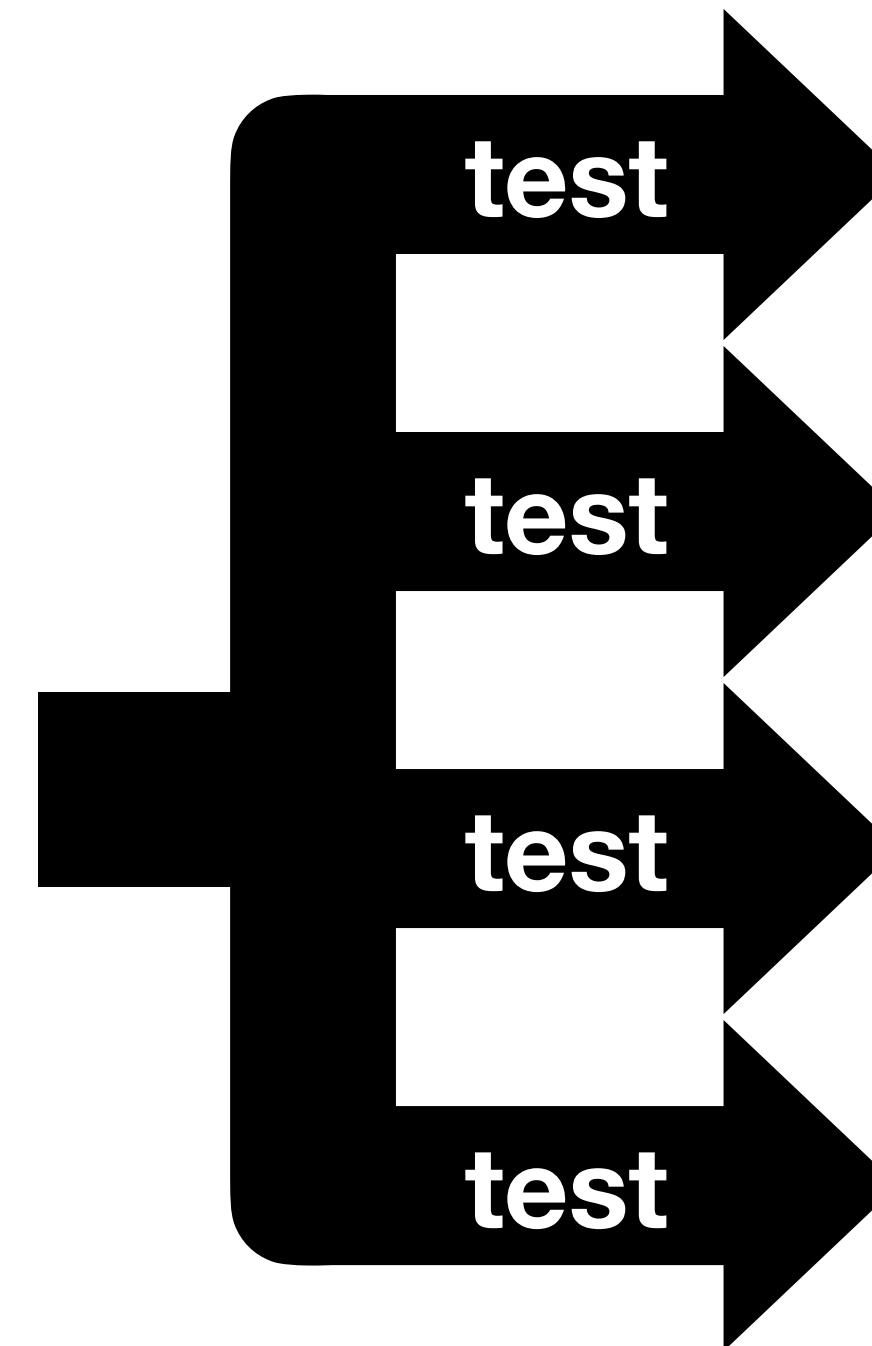
# N+1-version Differential Testing



**ECMAScript**



**Test**

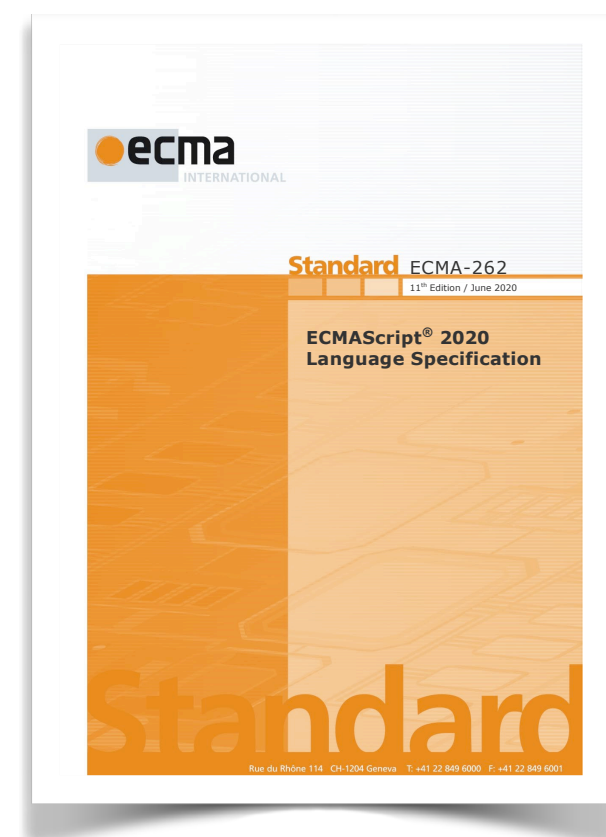


This block contains three logos stacked vertically. At the top is the GraalVM logo, which features a blue number '8' with wings. Below it is the QuickJS logo, consisting of the text "QuickJS" in a bold, black, sans-serif font. At the bottom is the moddable logo, which consists of the word "moddable" in a blue, lowercase, sans-serif font, enclosed in a blue rounded rectangle.

**JavaScript  
Engines**



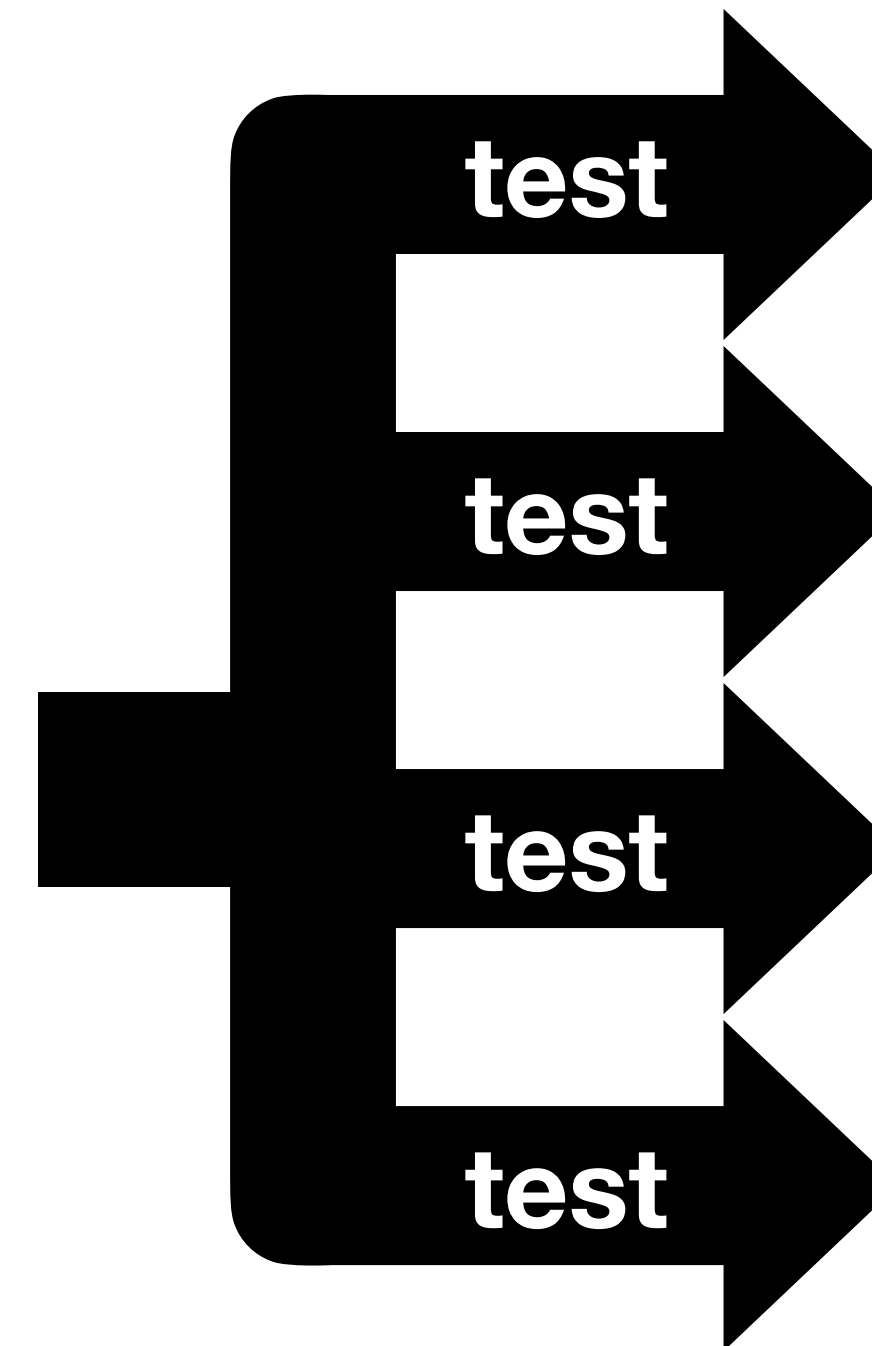
# N+1-version Differential Testing



ECMAScript

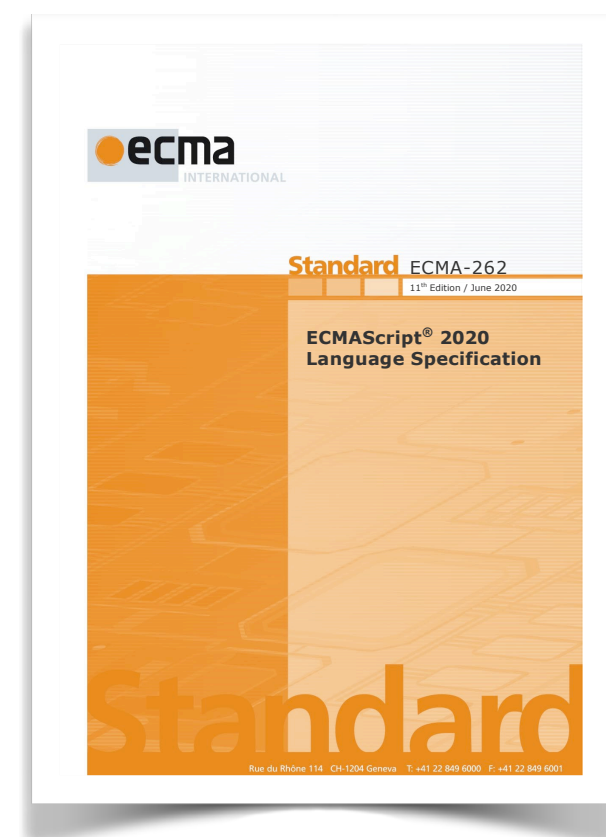


Test



JavaScript Engines

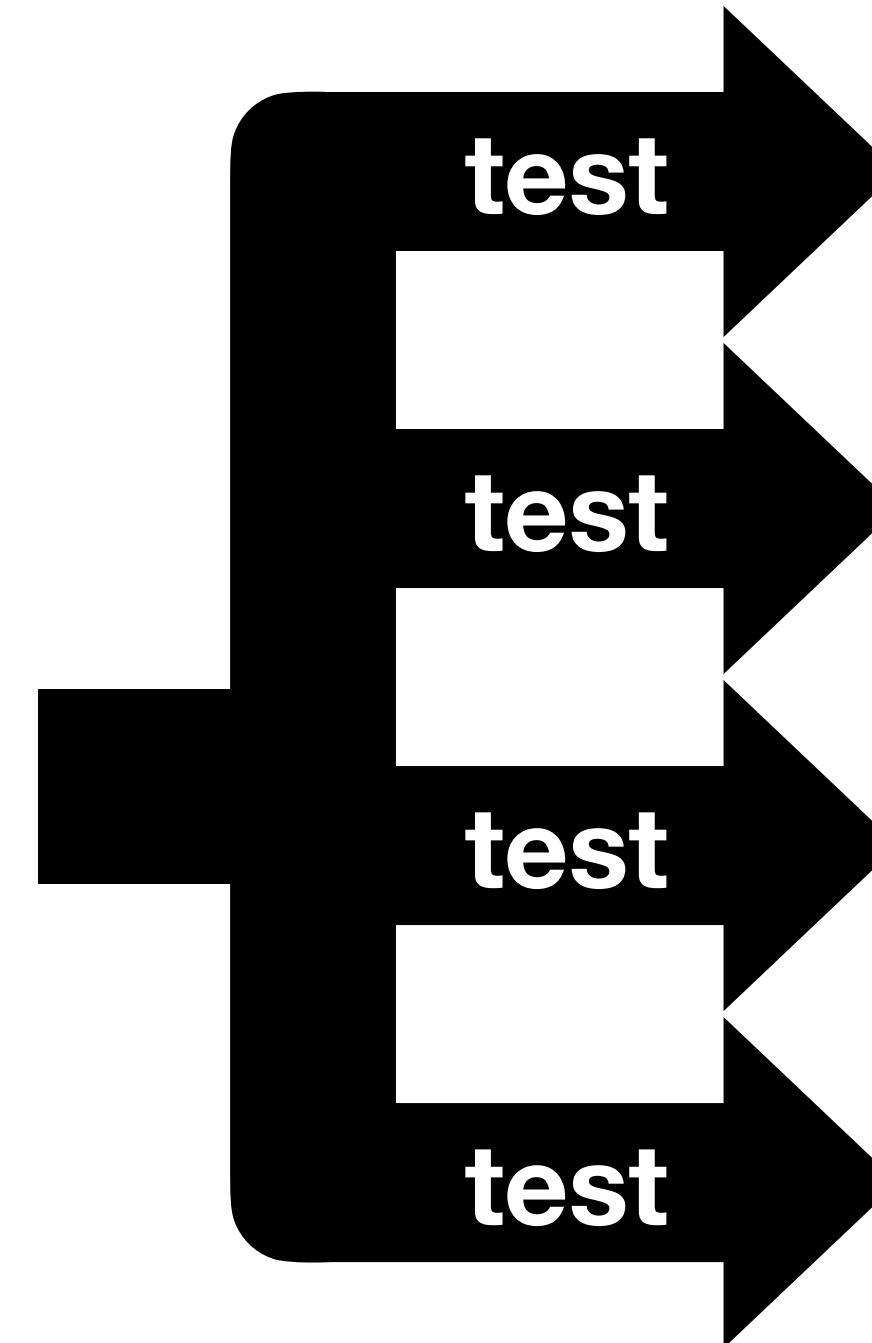
# N+1-version Differential Testing



ECMAScript



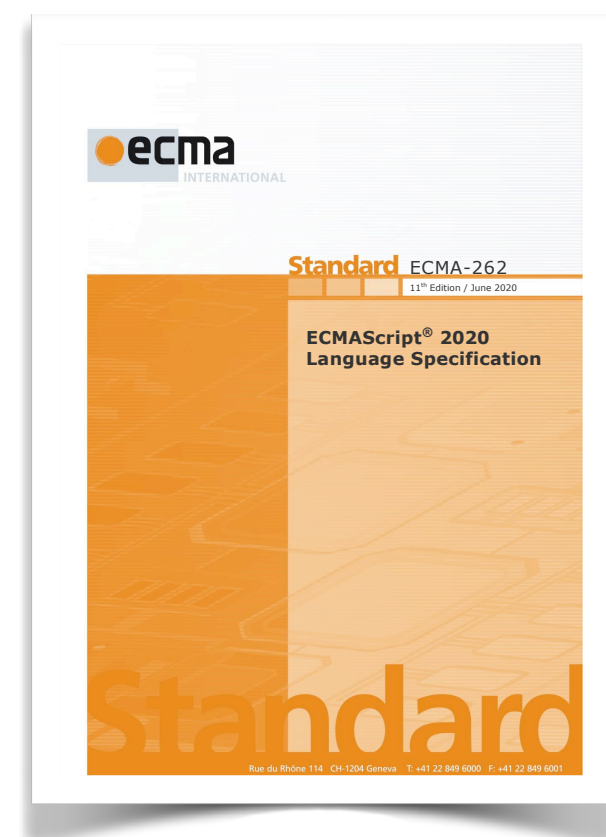
Test



JavaScript Engines

An engine bug in 

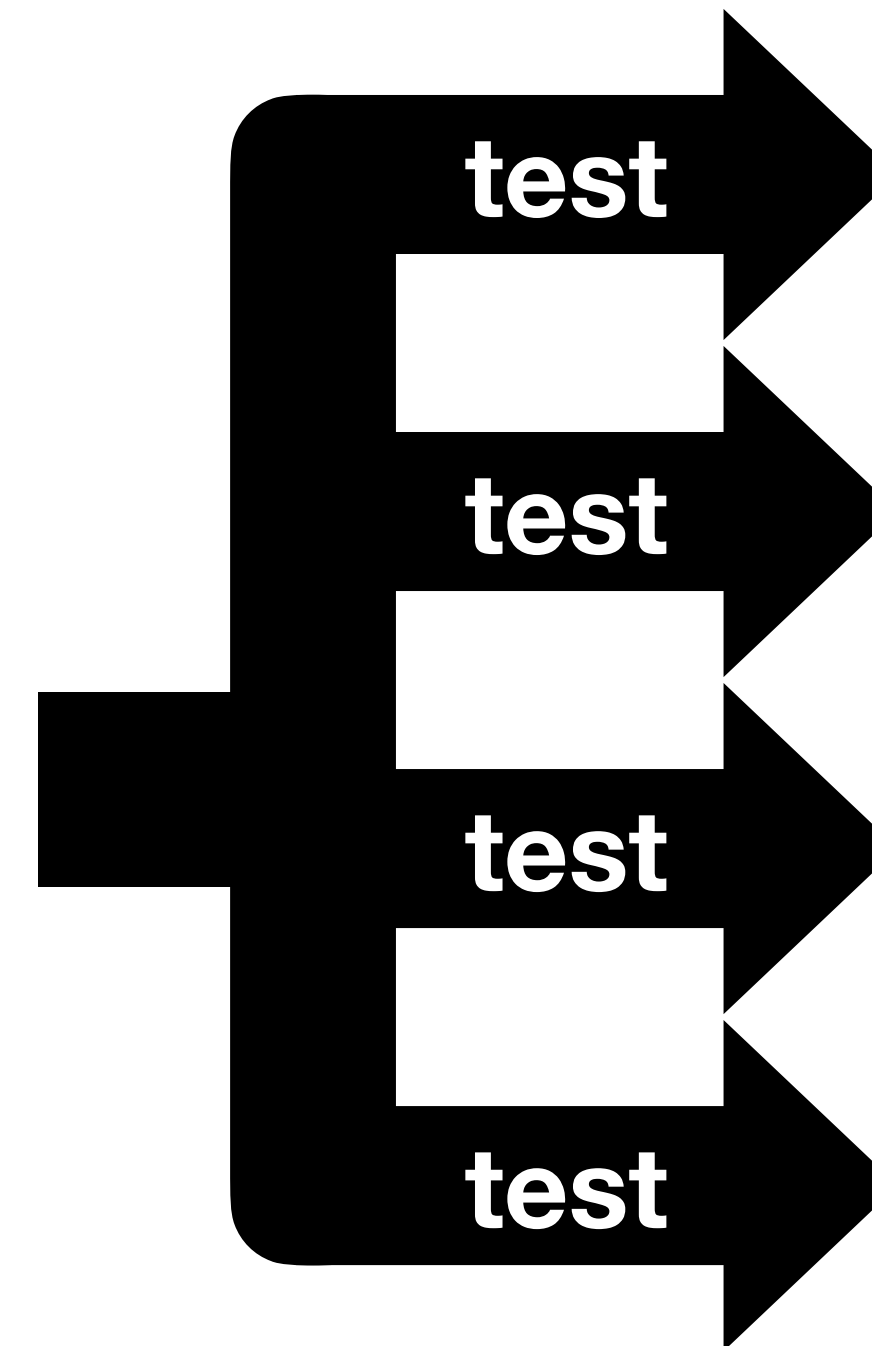
# N+1-version Differential Testing



ECMAScript

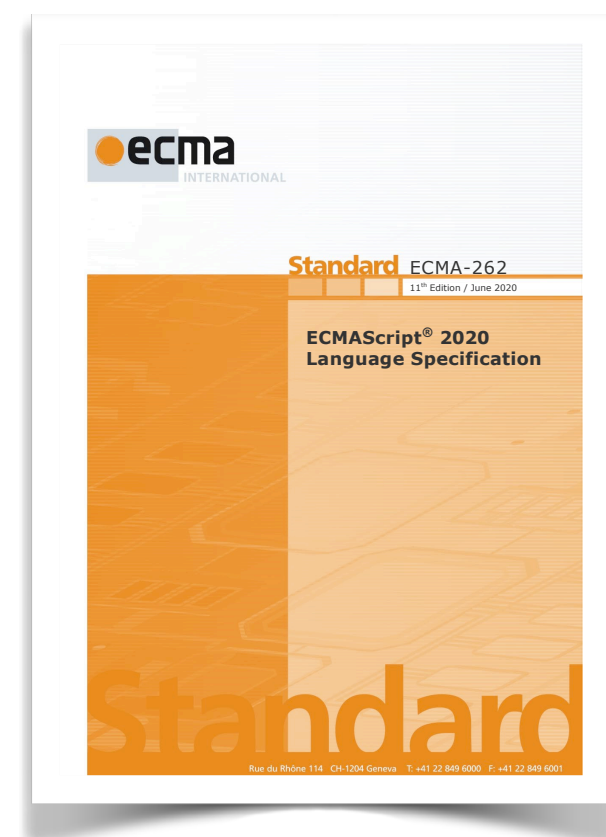


Test

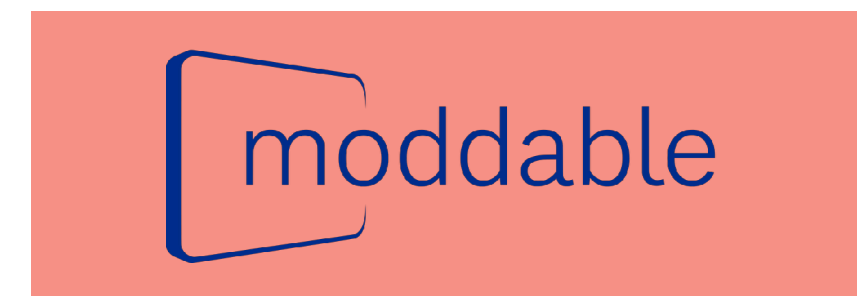
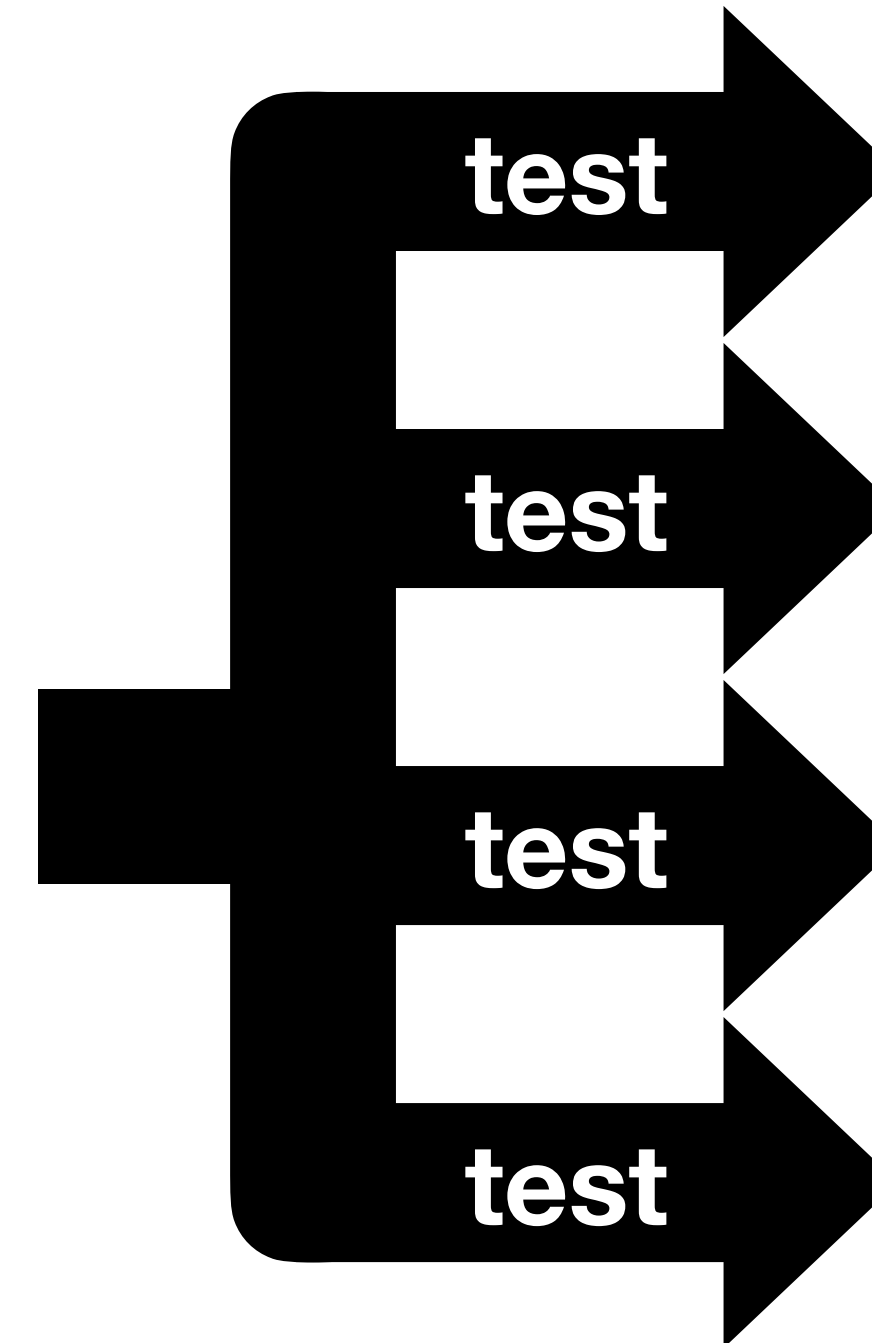


JavaScript Engines

# N+1-version Differential Testing

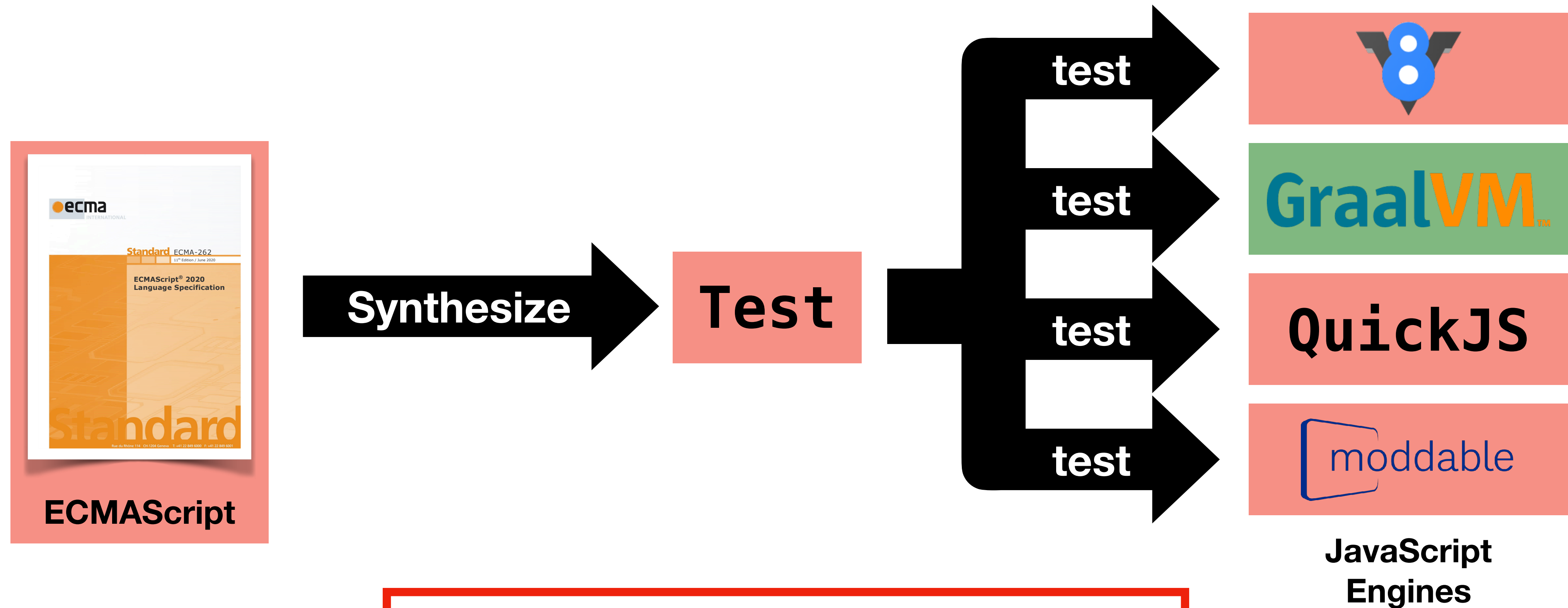


ECMAScript



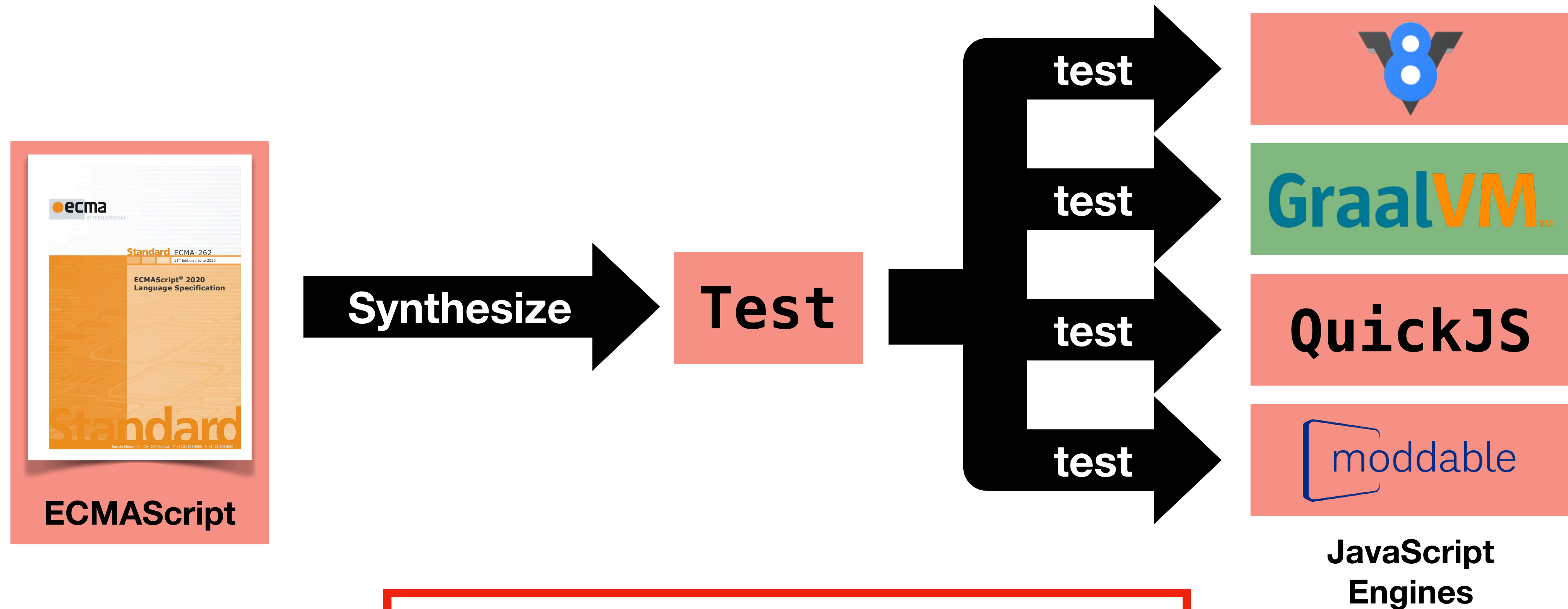
JavaScript Engines

# N+1-version Differential Testing



A specification bug in ECMAScript

# N+1-version Differential Testing

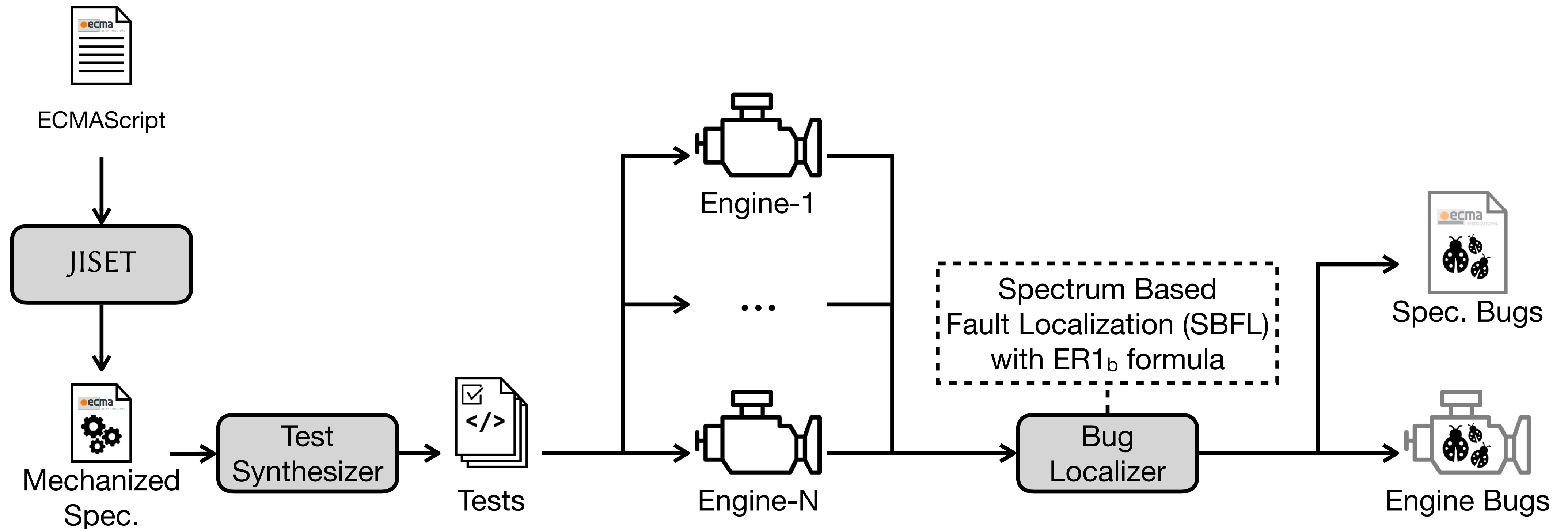


A specification bug in ECMAScript  
An engine bug in **GraalVM**



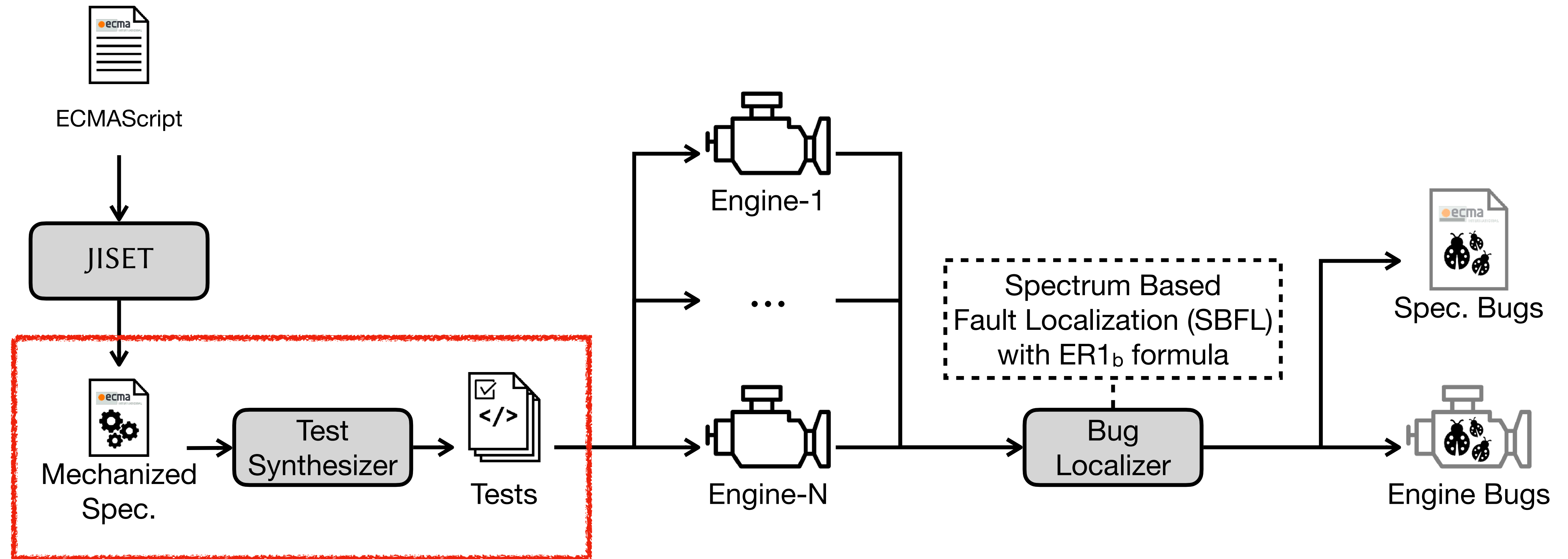
# JEST

## JavaScript Engines and Specification Tester

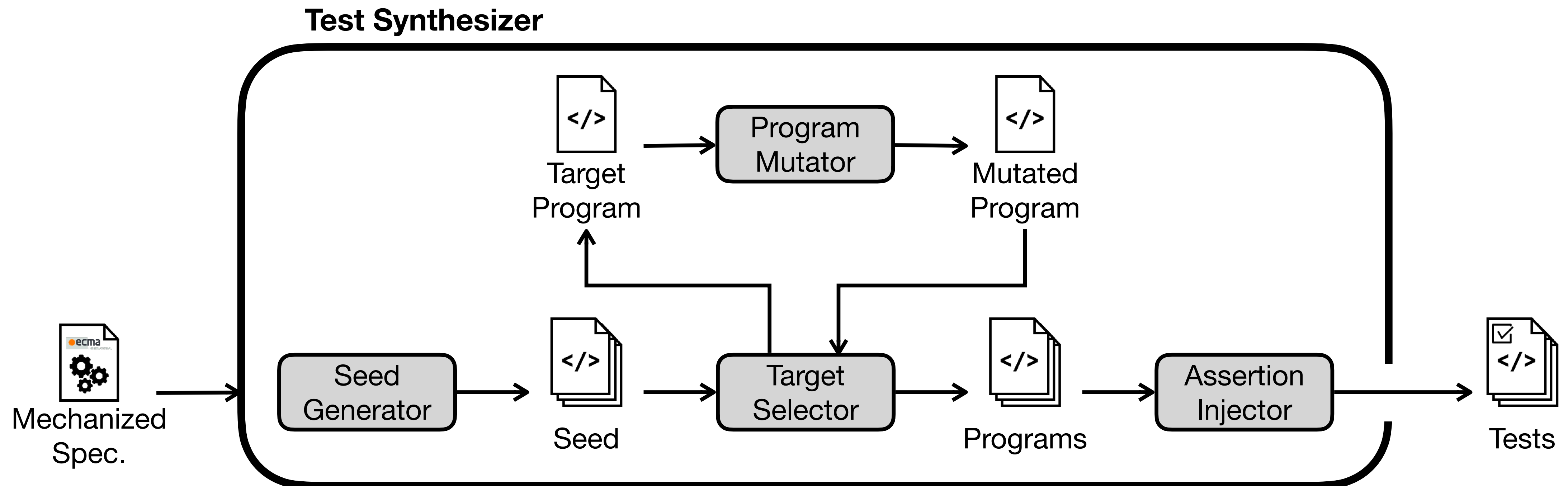


# JEST

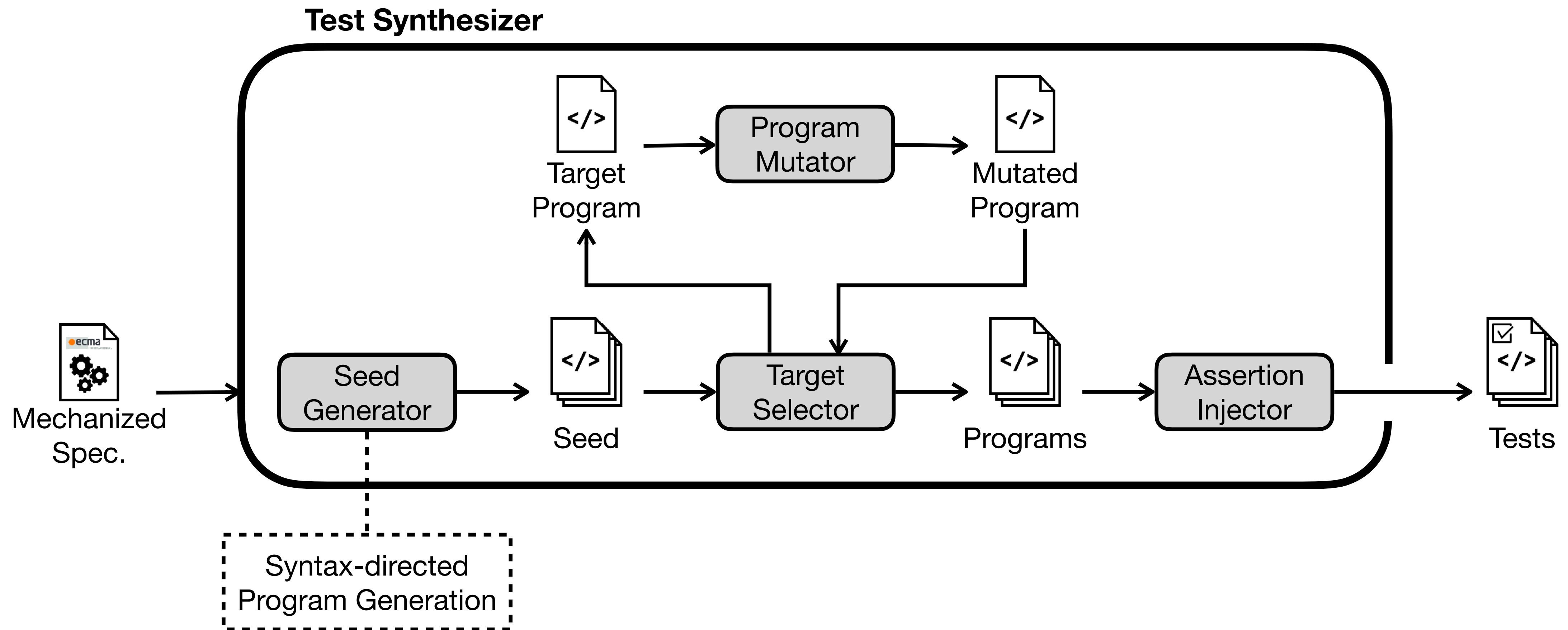
## JavaScript Engines and Specification Tester



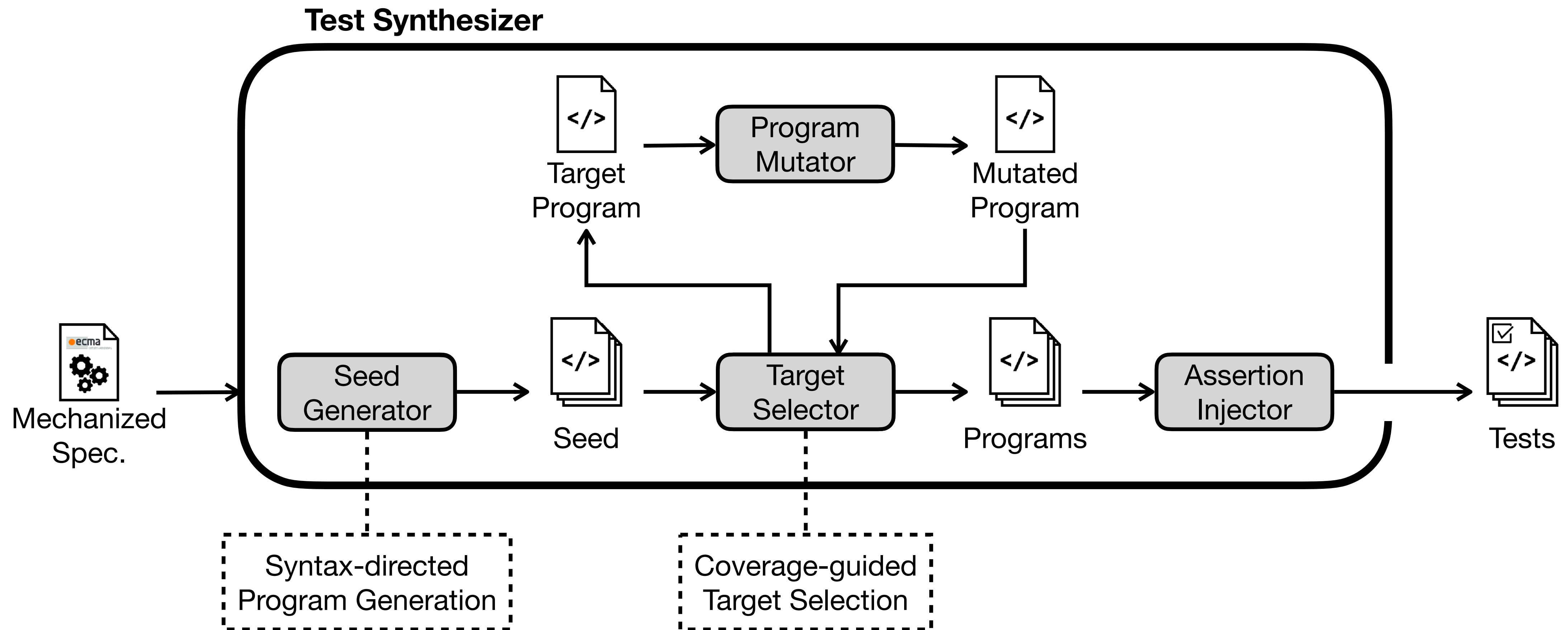
# Conformance Test Synthesis



# Conformance Test Synthesis



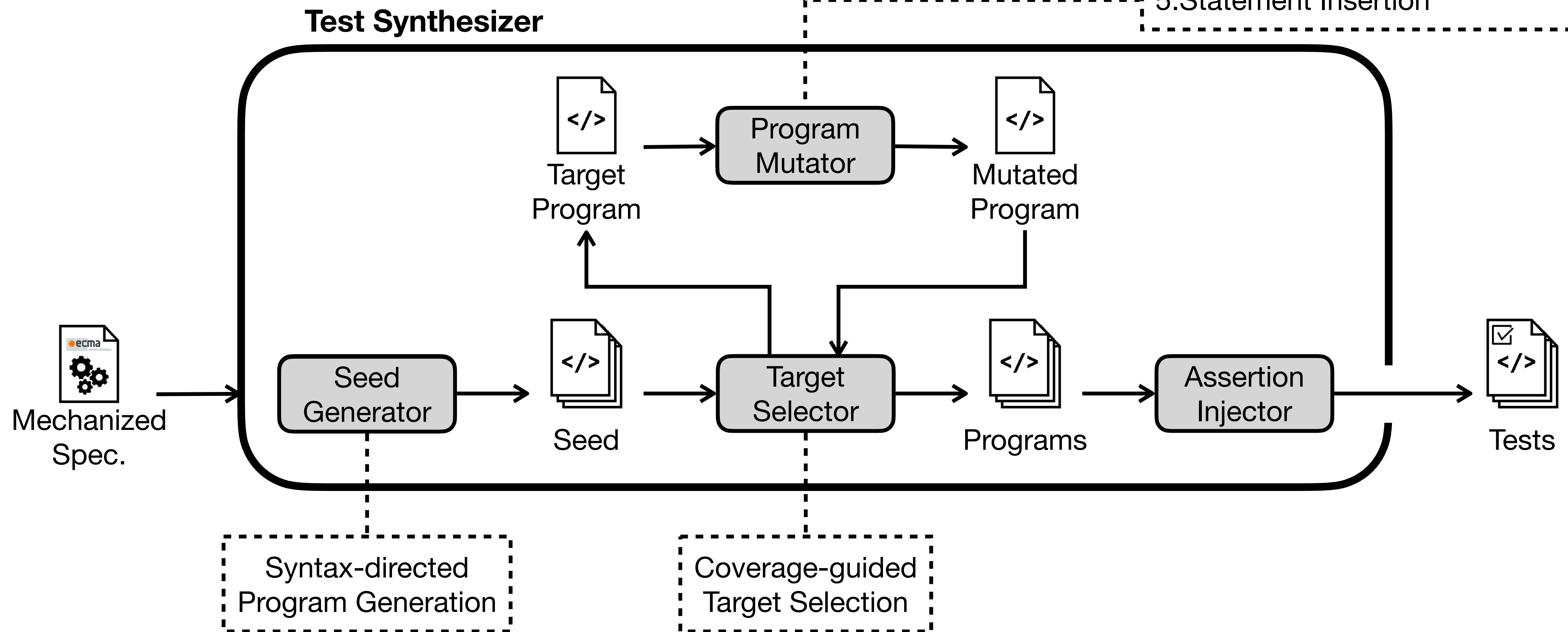
# Conformance Test Synthesis





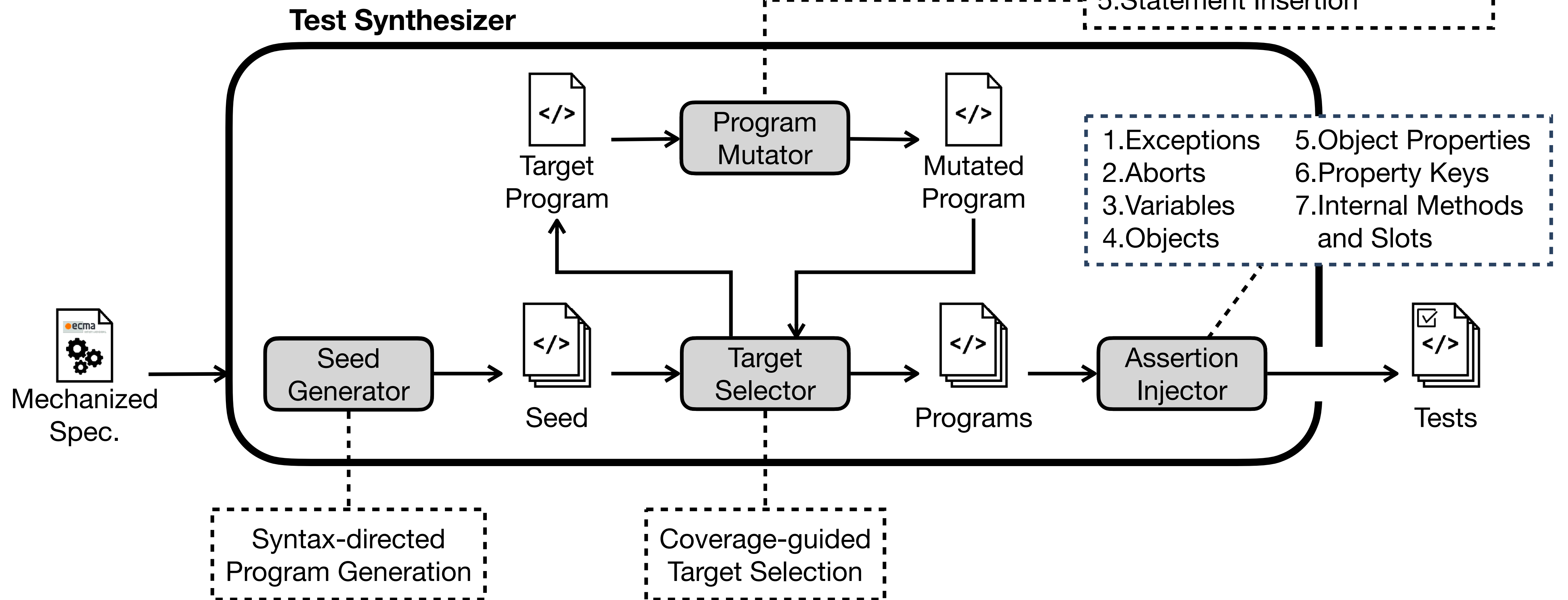
# Conformance Test Synthesis

- 1. Random Mutation
- 2. Nearest Syntax Tree Mutation
- 3. String Substitutions
- 4. Object Substitutions
- 5. Statement Insertion



# Conformance Test Synthesis

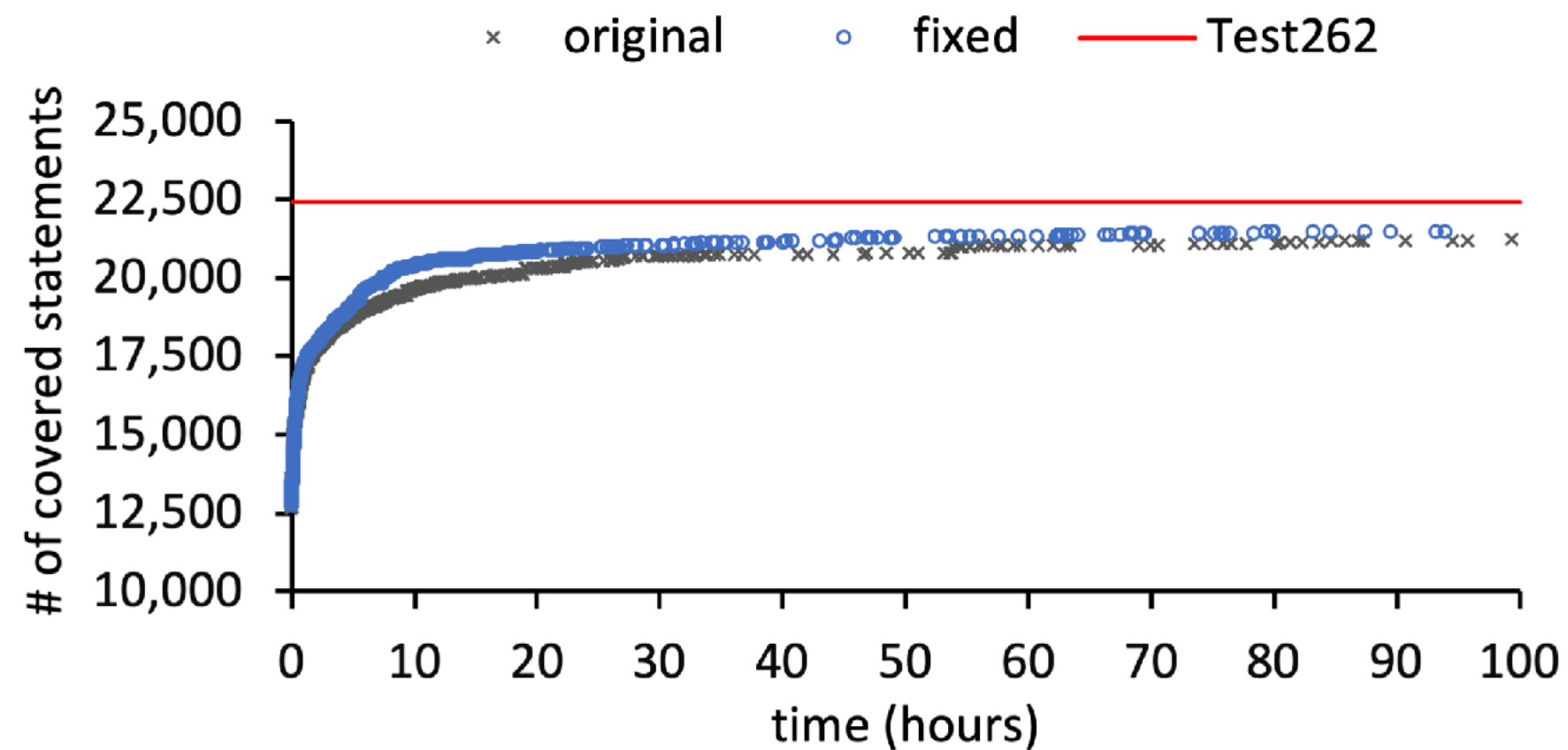
- 1. Random Mutation
- 2. Nearest Syntax Tree Mutation
- 3. String Substitutions
- 4. Object Substitutions
- 5. Statement Insertion



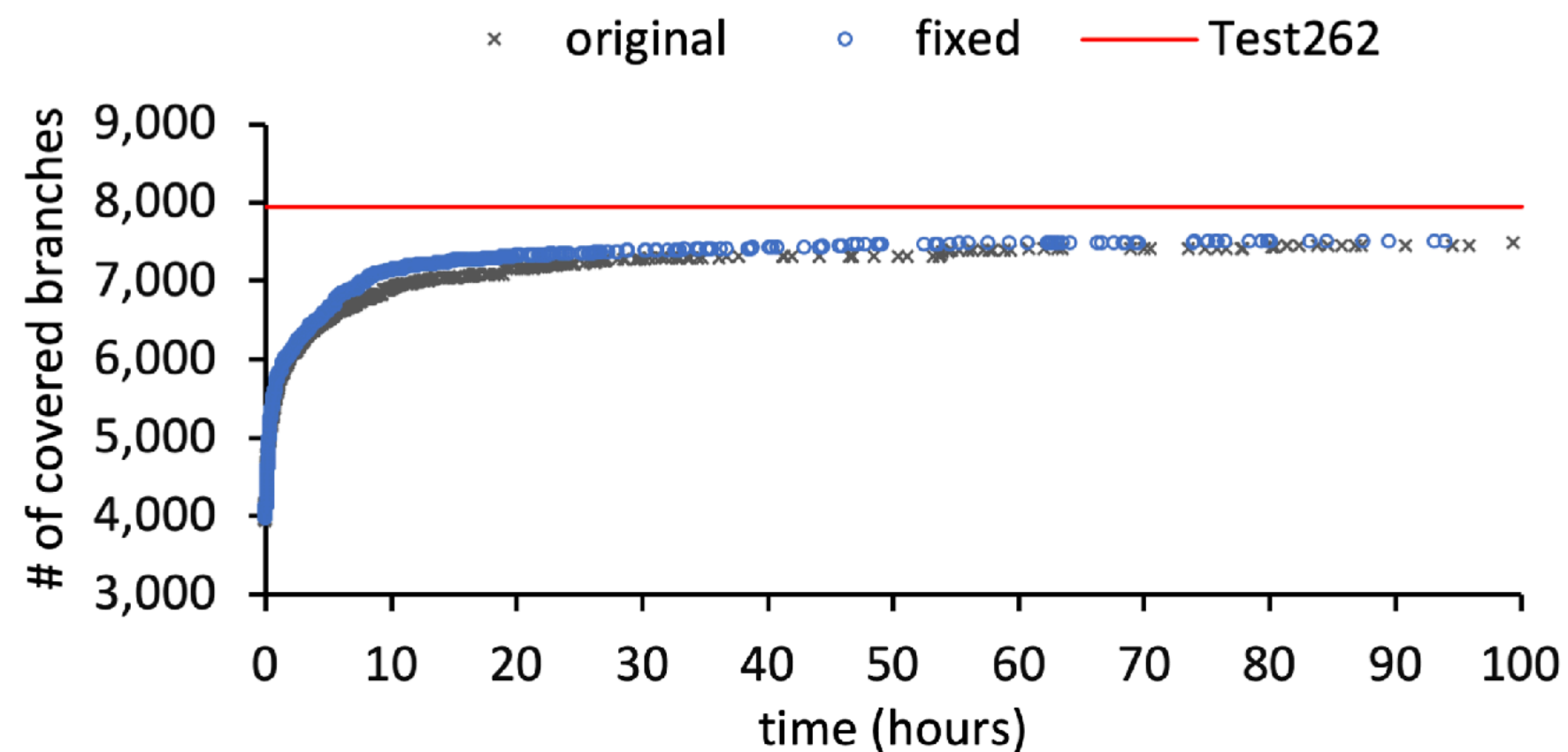
# Evaluation

- **JavaScript Specification**
  - ECMAScript 2020 (ES11) - released in June 2020
- **JavaScript Engines**
  - V8 - v8.3 by Google
  - GraalJS - v20.1.0 by Oracle
  - QuickJS - 2020-04-12 by Fabrice Bellard
  - Moddable XS - v10.3.0 by Moddable Tech Inc.

# RQ1: Coverage of Synthesized Tests



(a) Statement coverage



(b) Branch coverage

- 1,700 **Synthesized Tests** in 100 hours
- **Syntax Coverage:** 97.79% (397 / 406)
- **Semantics Coverage**
  - Statement: 86.67% (21,230 / 24,495)
  - Branch: 77.95% (7,480 / 9,596)

# RQ2: Bug Detection in JavaScript Engines

TABLE II: The number of engine bugs detected by JEST

<b>Engines</b>	<b>Exc</b>	<b>Abort</b>	<b>Var</b>	<b>Obj</b>	<b>Desc</b>	<b>Key</b>	<b>In</b>	<b>Total</b>
V8	0	0	0	0	0	2	0	2
GraalJS	6	0	0	0	2	8	0	16
QuickJS	3	0	1	0	0	2	0	6
Moddable XS	12	0	0	0	3	5	0	20
<b>Total</b>	<b>21</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>5</b>	<b>17</b>	<b>0</b>	<b>44</b>



# RQ2: Bug Detection in JavaScript Engines

TABLE II: The number of engine bugs detected by JEST

Engines	Exc	Abort	Var	Obj	Desc	Key	In	Total
V8	0	0	0	0	0	2	0	2
GraalJS	6	0	0	0	2	8	0	16
QuickJS	3	0	1	0	0	2	0	6
Moddable XS	12	0	0	0	3	5	0	20
<b>Total</b>	21	0	1	0	5	17	0	44

```
function f (... { x = x }) { return x; } var y = f();
```

**QuickJS** initializes 'x' with 'undefined' instead of throwing a 'ReferenceError'

# RQ2: Bug Detection in JavaScript Engines

TABLE II: The number of engine bugs detected by JEST

Engines	Exc	Abort	Var	Obj	Desc	Key	In	Total
V8	0	0	0	0	0	2	0	2
GraalJS	6	0	0	0	2	8	0	16
QuickJS	3	0	1	0	0	2	0	6
Moddable XS	12	0	0	0	3	5	0	20
<b>Total</b>	21	0	1	0	5	17	0	44

```
function f (... { x = x }) { return x; } var y = f();
```

**QuickJS** initializes 'x' with 'undefined' instead of throwing a 'ReferenceError'

```
try { ++undefined; } catch(e) { }
```

**GraalJS** crashes with an exception 'java.lang.IllegalStateException'

# RQ3: Bug Detection in ECMAScript

TABLE III: Specification bugs in ECMAScript 2020 (ES11) detected by JEST

Name	Feature	#	Assertion	Known	Created	Resolved	Existed
ES11-1	Function	12	Key	O	2019-02-07	2020-04-11	429 days
ES11-2	Function	8	Key	O	2015-06-01	2020-04-11	1,776 days
ES11-3	Loop	1	Exc	O	2017-10-17	2020-04-30	926 days
ES11-4	Expression	4	Abort	O	2019-09-27	2020-04-23	209 days
ES11-5	Expression	1	Exc	O	2015-06-01	2020-04-28	1,793 days
ES11-6	Object	1	Exc	X	2019-02-07	2020-11-05	637 days

```
↑... @@ -12789,7 +12789,7 @@ <h1>Runtime Semantics: PropertyDefinitionEvaluation</h1>
12789 12789      1. Let _propKey_ be the result of evaluating |PropertyName|.
12790 12790      1. ReturnIfAbrupt(_propKey_).
12791 12791      1. If IsAnonymousFunctionDefinition(|AssignmentExpression|) is *true*, then
12792      -      1. Let _propValue_ be NamedEvaluation of |AssignmentExpression| with argument _propKey_.
12792      +      1. Let _propValue_ be ? NamedEvaluation of |AssignmentExpression| with argument _propKey_.
12793 12793 +      1. Else,
12794 12794      1. Let _exprValueRef_ be the result of evaluating |AssignmentExpression|.
12795 12795      1. Let _propValue_ be ? GetValue(_exprValueRef_).
```

<https://github.com/tc39/ecma262/pull/2130/files>

# RQ4: Accuracy of Bug Localization

- 64 out of 71 bugs are semantics bugs

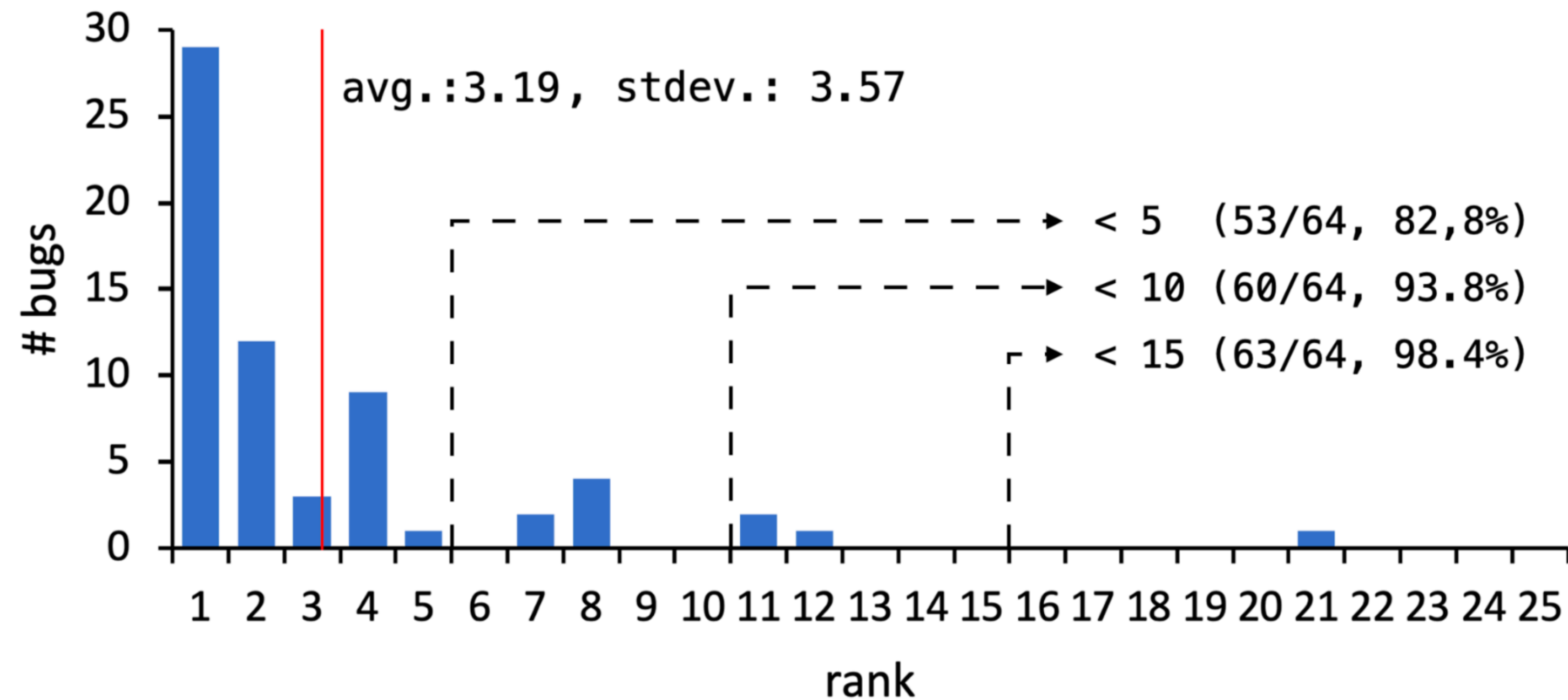
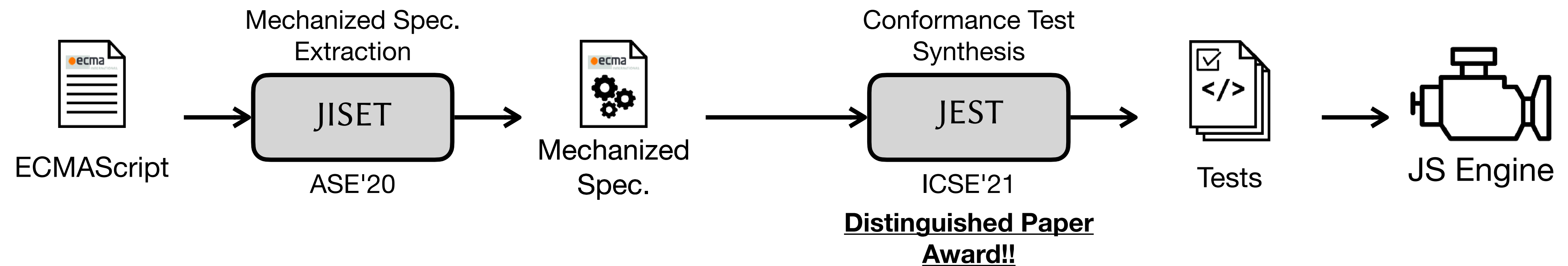


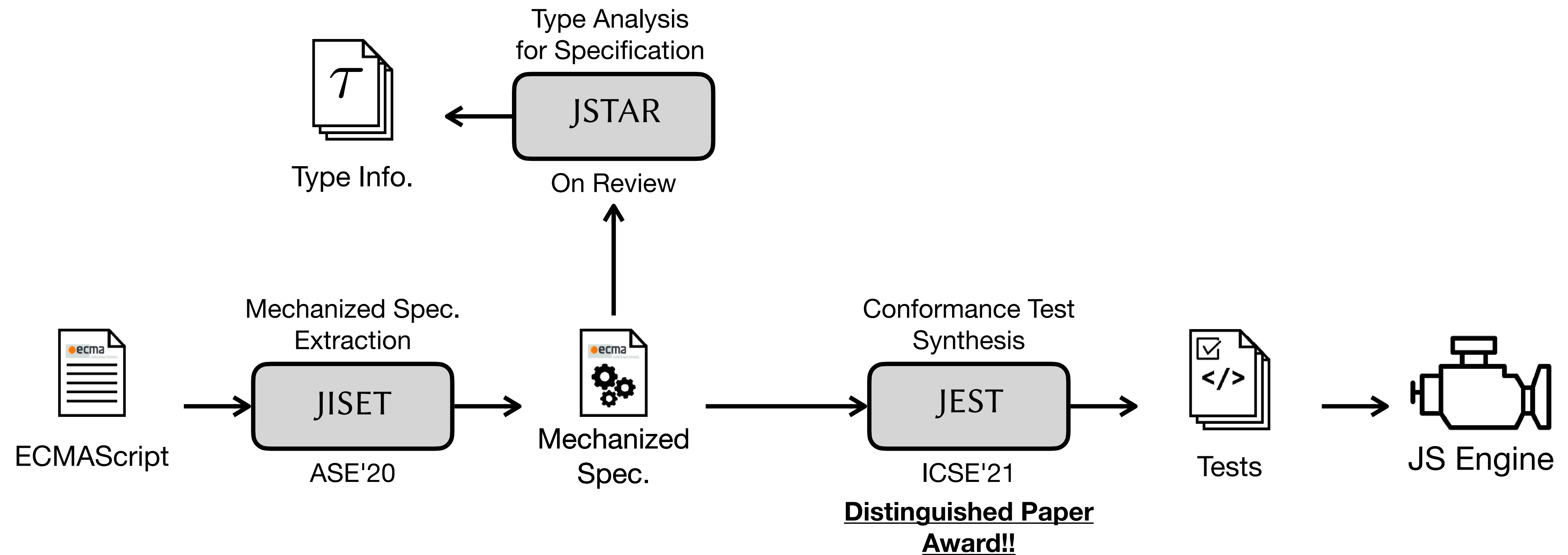
Fig. 5: Ranks of algorithms that caused the bugs detected by JEST

# Future Work

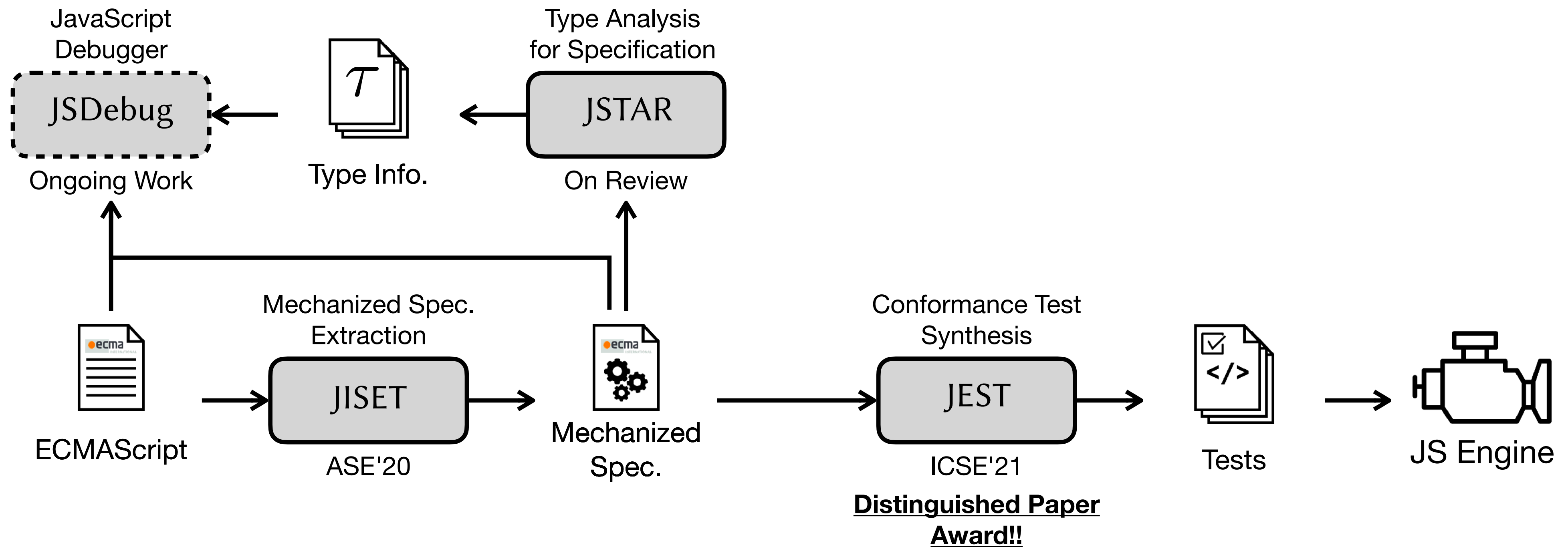




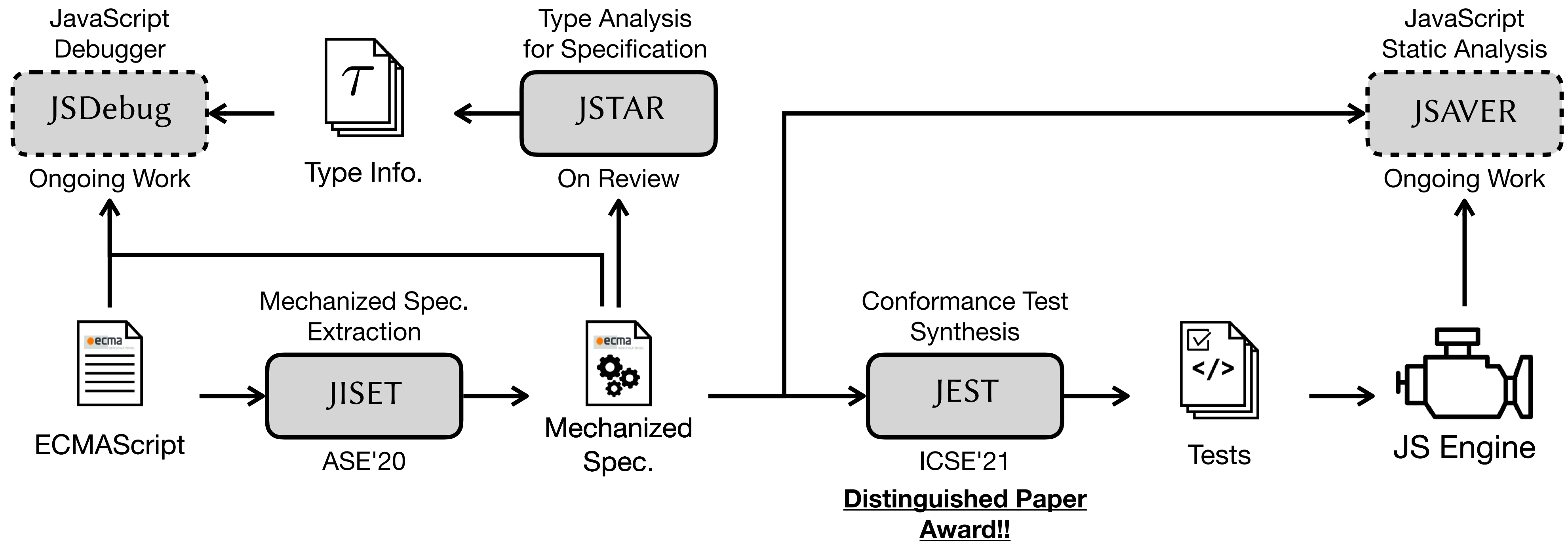
# Future Work



# Future Work



# Future Work



# Future Work

