

Language Design and Implementation using JavaScript Mechanized Specification

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KOREA
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KAIST

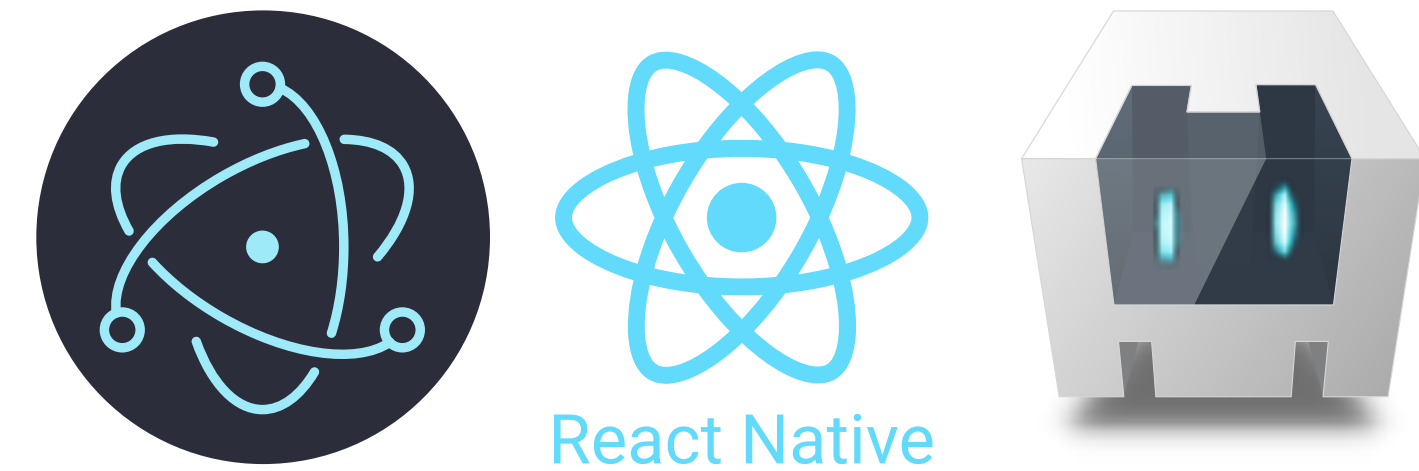
Instituto Superior Técnico of University of Lisbon

2024.06.24

JavaScript is Everywhere



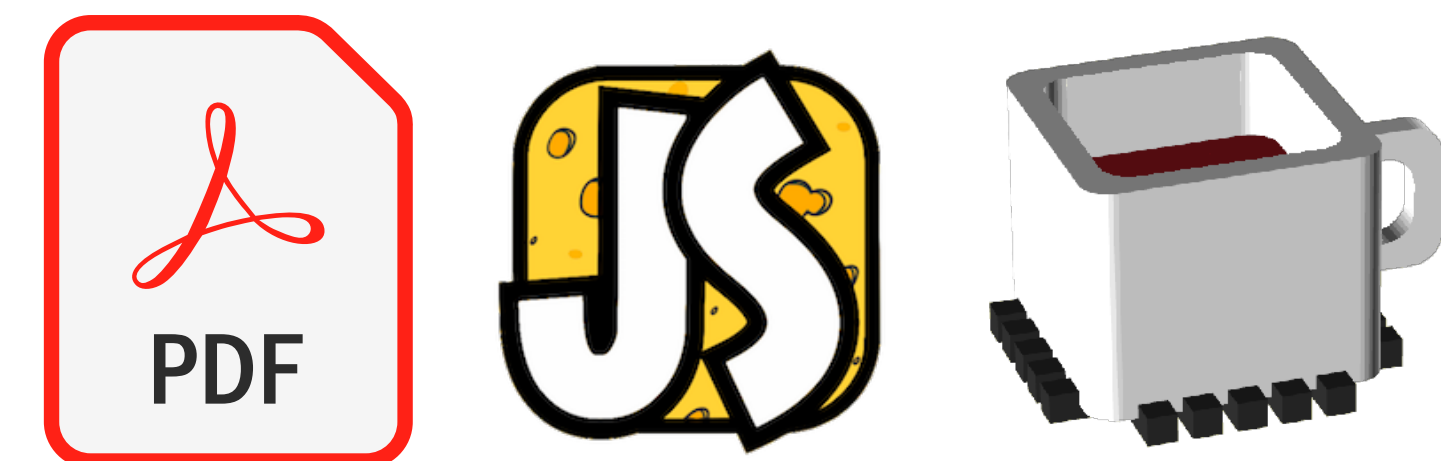
Client-Side Programming



Mobile/Desktop Applications



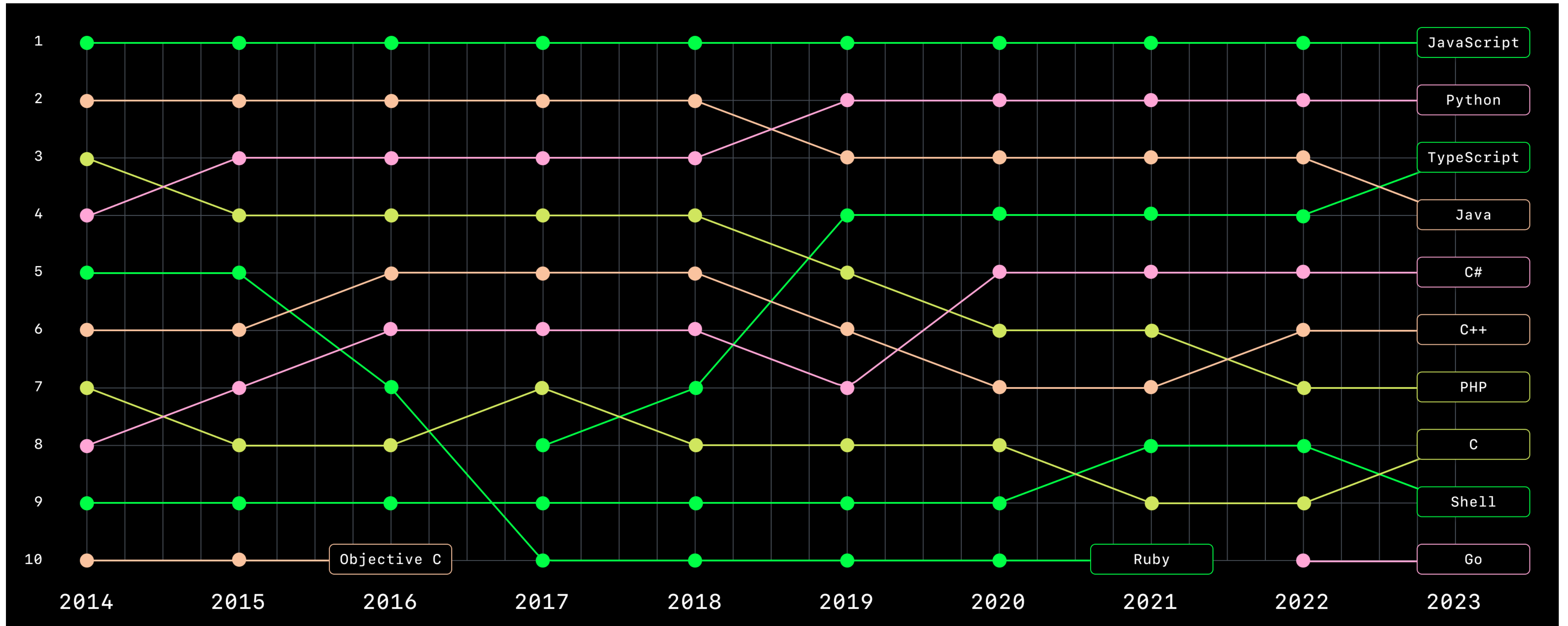
Sever-Side Programming



Others (PDF, IoT, Microcontrollers, etc.)

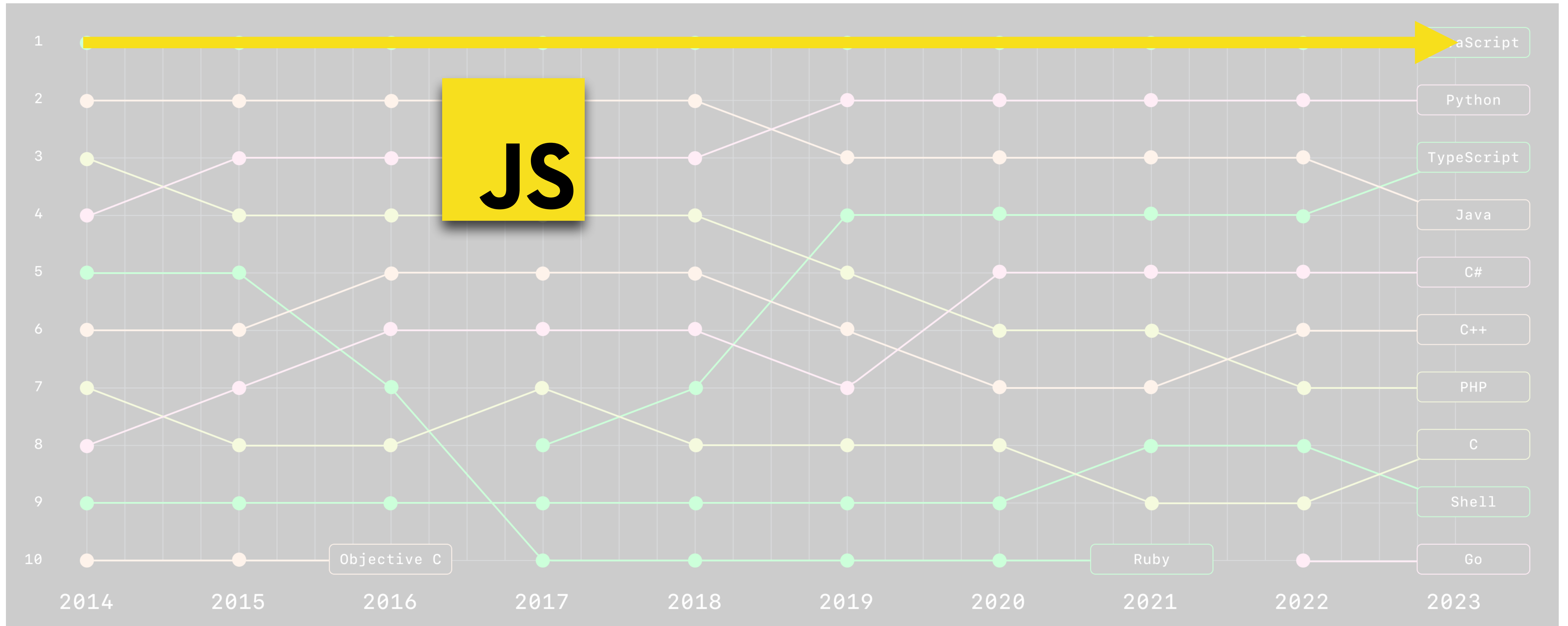
JS

JavaScript is Everywhere



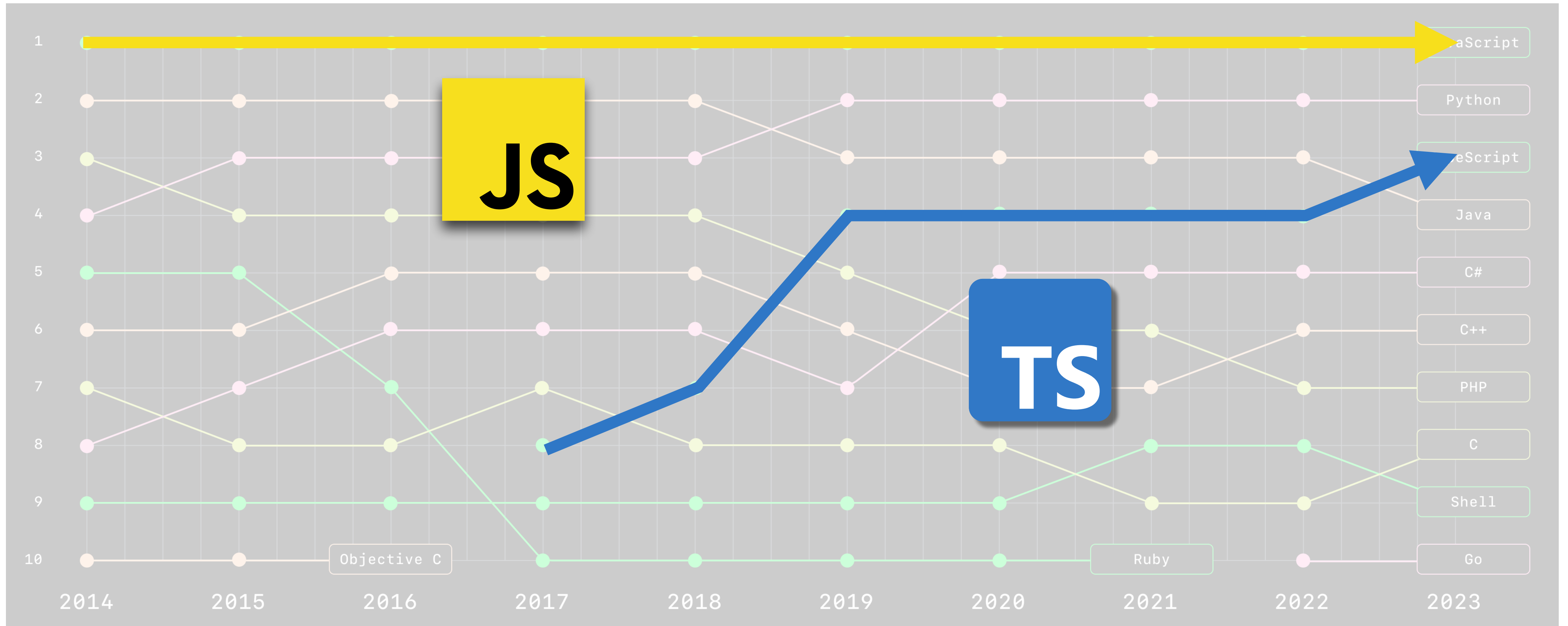
<https://octoverse.github.com/>

JavaScript is Everywhere



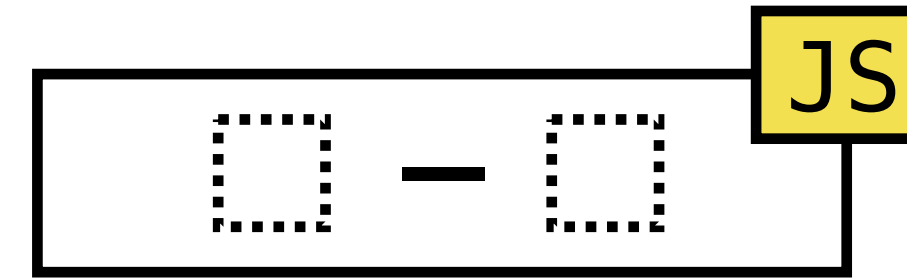
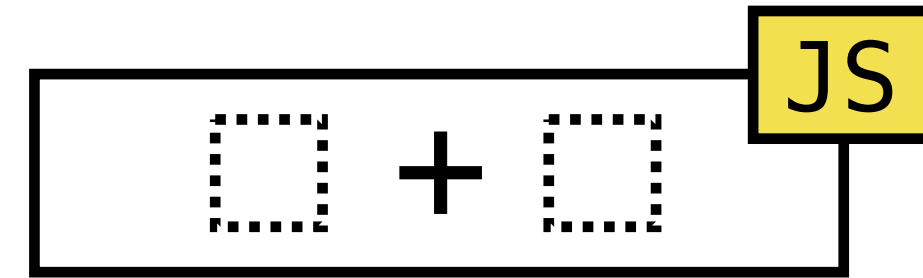
<https://octoverse.github.com/>

JavaScript is Everywhere



<https://octoverse.github.com/>

But, **JavaScript** is Complicated



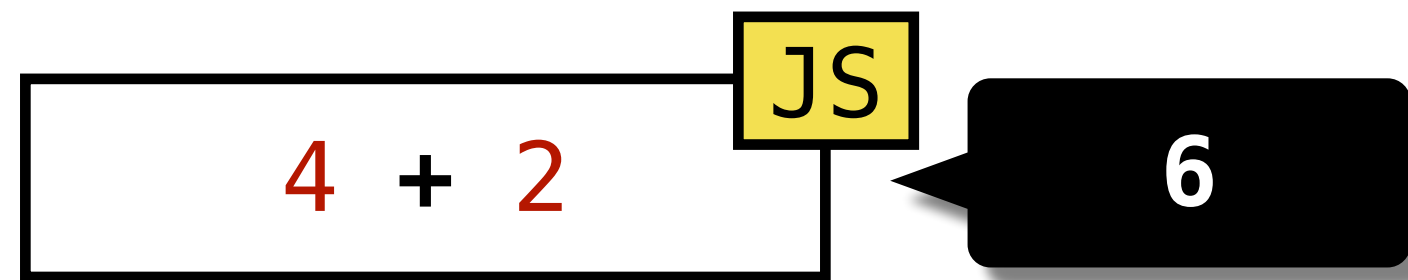
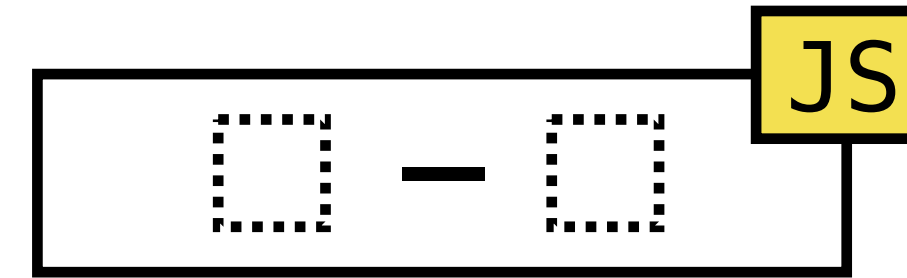
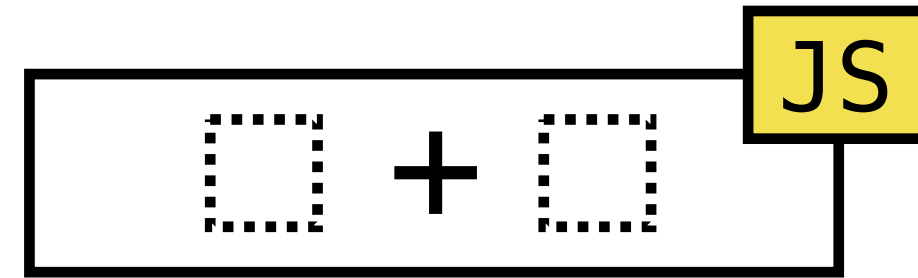
But, **JavaScript** is Complicated

$\square + \square$ JS

$\square - \square$ JS

4 + 2 JS

But, **JavaScript** is Complicated



But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS **6**

`4 + "2"` JS

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS **6**

`4 + "2"` JS **"42"**

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS → 6

`4 + "2"` JS → "42"

`4 - "2"` JS

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS **6**

`4 + "2"` JS **"42"**

`4 - "2"` JS **2**

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS **6**

`4 + "2"` JS **"42"**

`4 - "2"` JS **2**

`[1, 2] + 3` JS

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS **6**

`4 + "2"` JS **"42"**

`4 - "2"` JS **2**

`[1, 2] + 3` JS **"1,23"**

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS **6**

`4 + "2"` JS **"42"**

`4 - "2"` JS **2**

`[1, 2] + 3` JS **"1,23"**

`[] - 3` JS

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS **6**

`4 + "2"` JS **"42"**

`4 - "2"` JS **2**

`[1, 2] + 3` JS **"1,23"**

`[] - 3` JS **-3**

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS **6**

`4 + "2"` JS **"42"**

`4 - "2"` JS **2**

`[1, 2] + 3` JS **"1,23"**

`[] - 3` JS **-3**

`4 + 2n` JS

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS → 6

`4 + "2"` JS → "42"

`4 - "2"` JS → 2

`[1, 2] + 3` JS → "1,23"

`[] - 3` JS → -3

`4 + 2n` JS → **TypeError**

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS → 6

`4 + "2"` JS → "42"

`4 - "2"` JS → 2

`[1, 2] + 3` JS → "1,23"

`[] - 3` JS → -3

`4 + 2n` JS → **TypeError**

...

But, **JavaScript** is Complicated

`[] + []` JS

`[] - []` JS

`4 + 2` JS → `6`

`4 + "2"` JS → `"42"`

`4 - "2"` JS → `2`

`[1,2] + 3` JS → `"1,23"`

`[] - 3` JS → `-3`

`4 + 2n` JS → `TypeError`

...

JS

```
(![]+[]) [+[]] +  
(![]+[]) [+!+[]] +  
([![]]+[] [[]]) [+!+[]+ [+[]]] +  
(![]+[]) [!+[]+!+[]]
```

But, JavaScript is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS → 6

`4 + "2"` JS → "42"

`4 - "2"` JS → 2

`[1,2] + 3` JS → "1,23"

`[] - 3` JS → -3

`4 + 2n` JS → **TypeError**

...

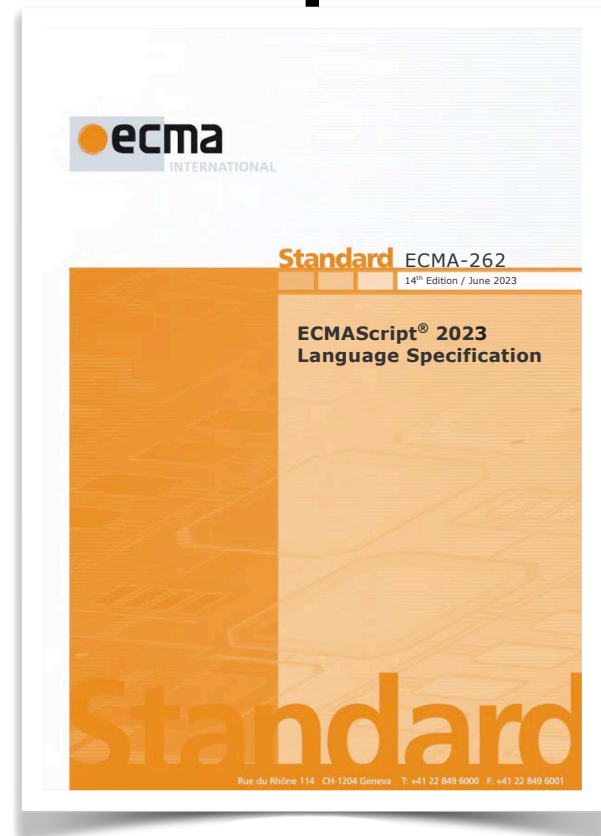
```
JS
(![]+[]) [+[]] + // "f"
(![]+[]) [+!+[]] + // "a"
([![]]+[] [[]]) [+!+[]+ [+[]]] + // "i"
(![]+[]) [!+[]+!+[]] // "l"

```

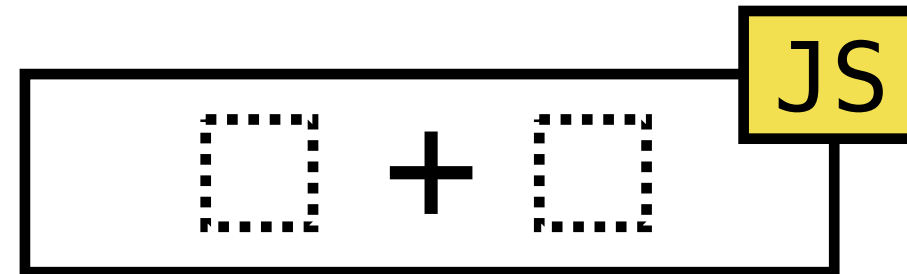
"fail"

Language Specification (ECMA-262) of JavaScript

TC
39



ECMA-262
(JavaScript Spec.)



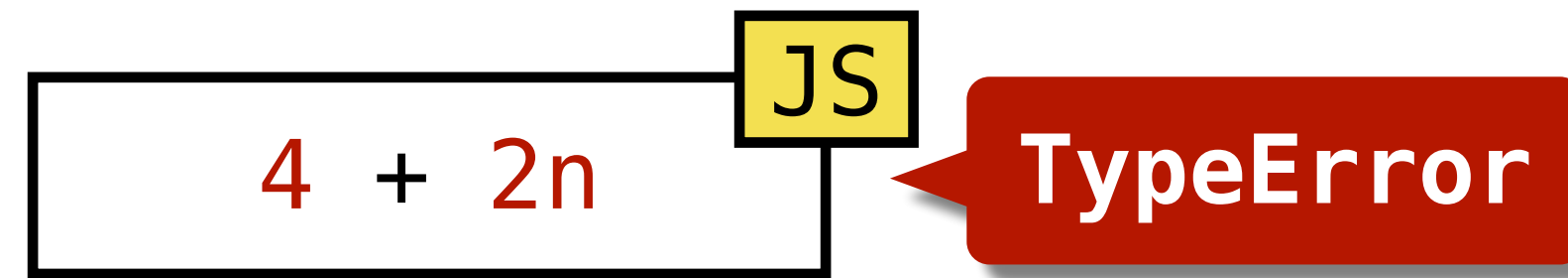
Syntax

```
AdditiveExpression[Yield, Await] :  
  MultiplicativeExpression[?Yield, ?Await]  
  AdditiveExpression[?Yield, ?Await] + MultiplicativeExpression[?Yield, ?Await]  
  AdditiveExpression[?Yield, ?Await] - MultiplicativeExpression[?Yield, ?Await]
```

Semantics

```
AdditiveExpression : AdditiveExpression + MultiplicativeExpression  
1. Return ? EvaluateStringOrNumericBinaryExpression(  
  AdditiveExpression, +, MultiplicativeExpression).
```

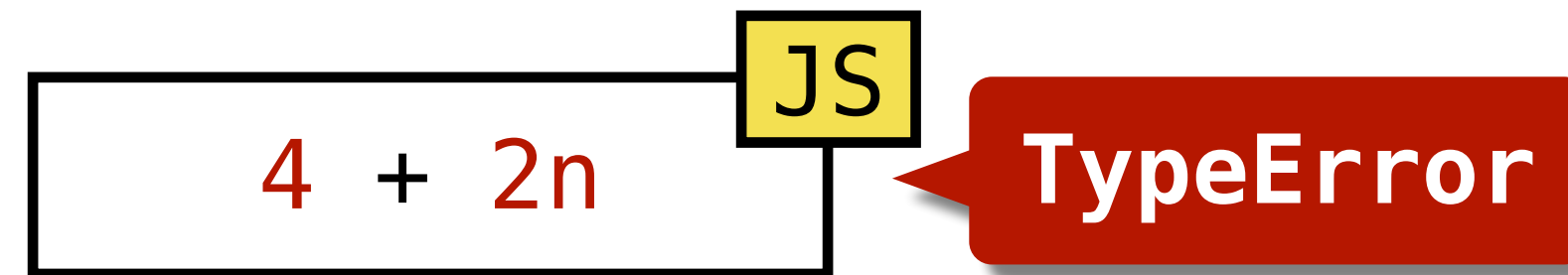
Language Specification (ECMA-262) of JavaScript



AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*

1. Return ? `EvaluateStringOrNumericBinaryExpression`(
AdditiveExpression, +, *MultiplicativeExpression*).

Language Specification (ECMA-262) of JavaScript



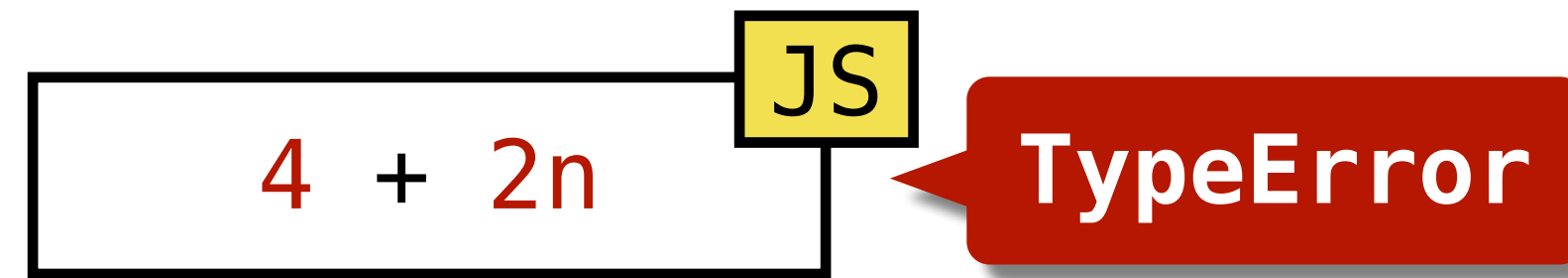
AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*

1. Return ? `EvaluateStringOrNumericBinaryExpression(AdditiveExpression, +, MultiplicativeExpression)`.

EvaluateStringOrNumericBinaryExpression (*leftOperand*, *opText*, *rightOperand*)

1. Let *lref* be ? Evaluation of *leftOperand*.
2. Let *lval* be ? `GetValue(lref)`.
3. Let *rref* be ? Evaluation of *rightOperand*.
4. Let *rval* be ? `GetValue(rref)`.
5. Return ? `ApplyStringOrNumericBinaryOperator(lval, opText, rval)`.

Language Specification (ECMA-262) of JavaScript



AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*

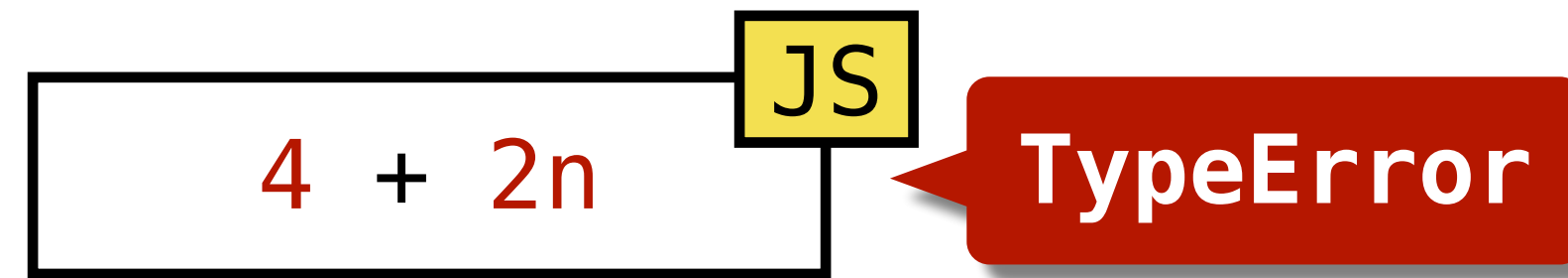
1. Return ? `EvaluateStringOrNumericBinaryExpression(AdditiveExpression, +, MultiplicativeExpression)`.



`EvaluateStringOrNumericBinaryExpression(leftOperand, opText, rightOperand)`

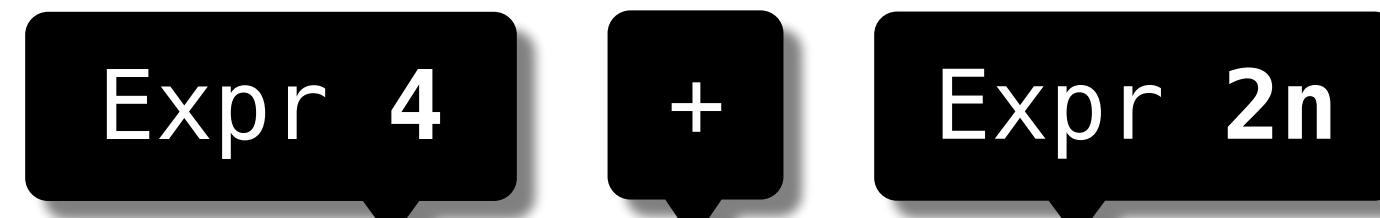
1. Let *lref* be ? Evaluation of *leftOperand*.
2. Let *lval* be ? `GetValue(lref)`.
3. Let *rref* be ? Evaluation of *rightOperand*.
4. Let *rval* be ? `GetValue(rref)`.
5. Return ? `ApplyStringOrNumericBinaryOperator(lval, opText, rval)`.

Language Specification (ECMA-262) of JavaScript



AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*

1. Return ? EvaluateStringOrNumericBinaryExpression(
AdditiveExpression, +, *MultiplicativeExpression*).

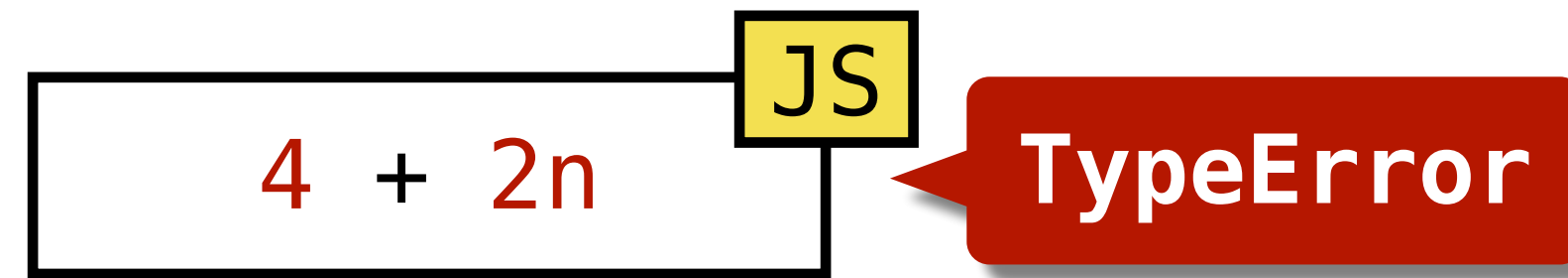


EvaluateStringOrNumericBinaryExpression (*leftOperand*, *opText*, *rightOperand*)

1. Let *lref* be ? Evaluation of *leftOperand*.
2. Let *lval* be ? GetValue(*lref*).
3. Let *rref* be ? Evaluation of *rightOperand*.
4. Let *rval* be ? GetValue(*rref*).
5. Return ? ApplyStringOrNumericBinaryOperator(*lval*, *opText*, *rval*).

Evaluate Left

Language Specification (ECMA-262) of JavaScript



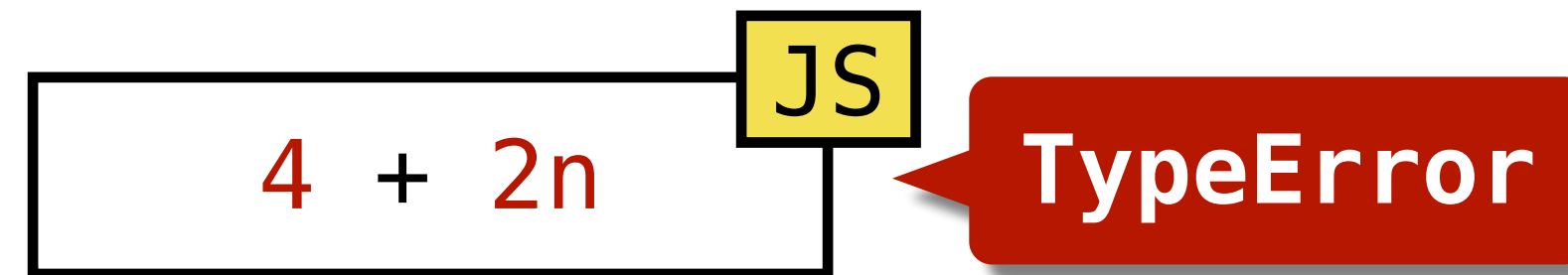
AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
1. Return ? EvaluateStringOrNumericBinaryExpression(
 AdditiveExpression, +, *MultiplicativeExpression*).



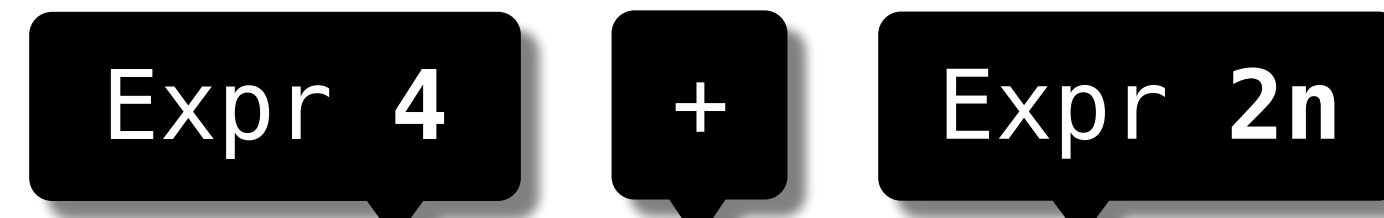
EvaluateStringOrNumericBinaryExpression (*leftOperand*, *opText*, *rightOperand*)
1. Let *lref* be ? Evaluation of *leftOperand*.
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5. Return ? ApplyStringOrNumericBinaryOperator(*lval*, *opText*, *rval*).

Evaluate Left
Evaluate Right

Language Specification (ECMA-262) of JavaScript



AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
1. Return ? **EvaluateStringOrNumericBinaryExpression**(
AdditiveExpression, +, *MultiplicativeExpression*).



EvaluateStringOrNumericBinaryExpression (*leftOperand*, *opText*, *rightOperand*)

1. Let *lref* be ? Evaluation of *leftOperand*.
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3. Let *rref* be ? Evaluation of *rightOperand*.
4. Let *rval* be ? GetValue(*rref*).
5. Return ? **ApplyStringOrNumericBinaryOperator**(*lval*, *opText*, *rval*).

Evaluate Left
Evaluate Right

ApplyStringOrNumericBinaryOperator (*lval*, *opText*, *rval*)

1. If *opText* is +, then
 - a. Let *lprim* be ? ToPrimitive(*lval*).
 - b. Let *rprim* be ? ToPrimitive(*rval*).
 - c. If *lprim* is a String or *rprim* is a String, then
 - i. Let *lstr* be ? ToString(*lprim*).
 - ii. Let *rstr* be ? ToString(*rprim*).
 - iii. Return the string-concatenation of *lstr* and *rstr*.
 - d. Set *lval* to *lprim*.
 - e. Set *rval* to *rprim*.
2. NOTE: At this point, it must be a numeric operation.
3. Let *lnum* be ? ToNumeric(*lval*).
4. Let *rnum* be ? ToNumeric(*rval*).
5. If Type(*lnum*) is not Type(*rnum*), throw a **TypeError** exception.
- ...

Language Specification (ECMA-262) of JavaScript

4 + 2n JS
TypeError

Number 4 +

AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
1. Return ? EvaluateStringOrNumericBinaryExpression(
AdditiveExpression, +, *MultiplicativeExpression*).

ApplyStringOrNumericBinaryOperator (*lval* *opText* *rval*)

- If *opText* is +, then
 - Let *lprim* be ? ToPrimitive(*lval*).
 - Let *rprim* be ? ToPrimitive(*rval*).
 - If *lprim* is a String or *rprim* is a String, then
 - Let *lstr* be ? ToString(*lprim*).
 - Let *rstr* be ? ToString(*rprim*).
 - Return the string-concatenation of *lstr* and *rstr*.
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- ...

Expr 4 + Expr 2n

EvaluateStringOrNumericBinaryExpression (*leftOperand* *opText* *rightOperand*)

- Let *lref* be ? Evaluation of *leftOperand*.
- Let *lval* be ? GetValue(*lref*).
- Let *rref* be ? Evaluation of *rightOperand*.
- Let *rval* be ? GetValue(*rref*).
- Return ? ApplyStringOrNumericBinaryOperator(*lval*, *opText*, *rval*).

Evaluate Left

Evaluate Right

BigInt 2n

Language Specification (ECMA-262) of JavaScript

JS
4 + 2n
TypeError

Number 4 +

AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
1. Return ? **EvaluateStringOrNumericBinaryExpression**(
AdditiveExpression, +, *MultiplicativeExpression*).

Conversion to Primitive

ApplyStringOrNumericBinaryOperator (*lval* *opText* *rval*)
If *opText* is +, then
a. Let *lprim* be ? **ToPrimitive**(*lval*).
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5. If **Type**(*lnum*) is not **Type**(*rnum*), throw a **TypeError** exception.
...

BigInt 2n

Expr 4 + Expr 2n

EvaluateStringOrNumericBinaryExpression (*leftOperand* *opText* *rightOperand*)
1. Let *lref* be ? **Evaluation** of *leftOperand*.
2. Let *lval* be ? **GetValue**(*lref*).
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5. Return ? **ApplyStringOrNumericBinaryOperator**(*lval*, *opText*, *rval*).

Evaluate Left

Evaluate Right

Language Specification (ECMA-262) of JavaScript

JS
4 + 2n
TypeError

Number 4 +

AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
1. Return ? **EvaluateStringOrNumericBinaryExpression**(
AdditiveExpression, +, *MultiplicativeExpression*).

Conversion to Primitive

ApplyStringOrNumericBinaryOperator (*lval*, *opText*, *rval*)
If *opText* is +, then
a. Let *lprim* be ? **ToPrimitive**(*lval*).
b. Let *rprim* be ? **ToPrimitive**(*rval*).
c. If *lprim* is a String or *rprim* is a String, then
i. Let *lstr* be ? **Tostring**(*lprim*).
ii. Let *rstr* be ? **Tostring**(*rprim*).
iii. Return the string-concatenation of *lstr* and *rstr*.
d. Set *lval* to *lprim*.
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2. NOTE: At this point, it must be a numeric operation.
3. Let *lnum* be ? **ToNumeric**(*lval*).
4. Let *rnum* be ? **ToNumeric**(*rval*).
5. If **Type**(*lnum*) is not **Type**(*rnum*), throw a **TypeError** exception.
...

BigInt 2n

Conversion to Numeric

Expr 4 + Expr 2n

EvaluateStringOrNumericBinaryExpression (*leftOperand*, *opText*, *rightOperand*)
1. Let *lref* be ? **Evaluation** of *leftOperand*.
2. Let *lval* be ? **GetValue**(*lref*).
3. Let *rref* be ? **Evaluation** of *rightOperand*.
4. Let *rval* be ? **GetValue**(*rref*).
5. Return ? **ApplyStringOrNumericBinaryOperator**(*lval*, *opText*, *rval*).

Evaluate Left

Evaluate Right

Language Specification (ECMA-262) of JavaScript

JS
4 + 2n
TypeError

Number 4 +

AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
1. Return ? **EvaluateStringOrNumericBinaryExpression**(
AdditiveExpression, +, *MultiplicativeExpression*).

Conversion to Primitive

ApplyStringOrNumericBinaryOperator (*lval* *opText* *rval*)

BigInt 2n

If *opText* is +, then
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5. If **Type**(*lnum*) is not **Type**(*rnum*), throw a **TypeError** exception.
...

Conversion to Numeric

Expr 4 + Expr 2n

EvaluateStringOrNumericBinaryExpression (*leftOperand* *opText* *rightOperand*)
1. Let *lref* be ? **Evaluation** of *leftOperand*.
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Evaluate Left

Evaluate Right

Number

Language Specification (ECMA-262) of JavaScript

4 + 2n JS
TypeError

Number 4 +

AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
1. Return ? **EvaluateStringOrNumericBinaryExpression**(
AdditiveExpression, +, *MultiplicativeExpression*).

Conversion to Primitive

ApplyStringOrNumericBinaryOperator (*lval* *opText* *rval*)

BigInt 2n

If *opText* is +, then
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Conversion to Numeric

Expr 4 + Expr 2n

EvaluateStringOrNumericBinaryExpression (*leftOperand* *opText* *rightOperand*)
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Evaluate Left

Evaluate Right

Number BigInt

Language Specification (ECMA-262) of JavaScript

JS
4 + 2n
TypeError

Number 4 +

AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
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Conversion to Primitive

ApplyStringOrNumericBinaryOperator (*lval* *opText* *rval*)

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...

BigInt 2n

Conversion to Numeric

Expr 4 + Expr 2n

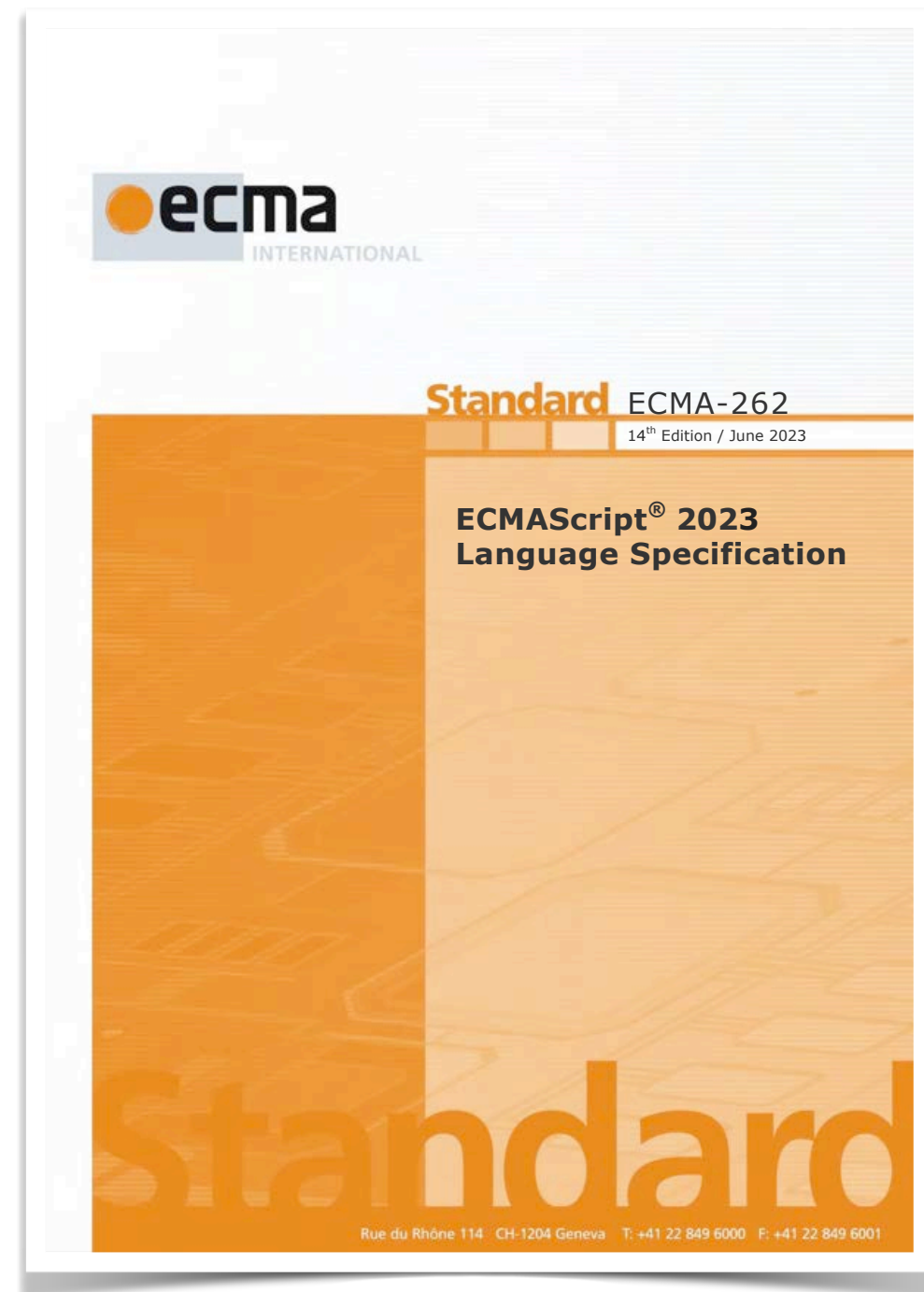
EvaluateStringOrNumericBinaryExpression (*leftOperand* *opText* *rightOperand*)
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Evaluate Left

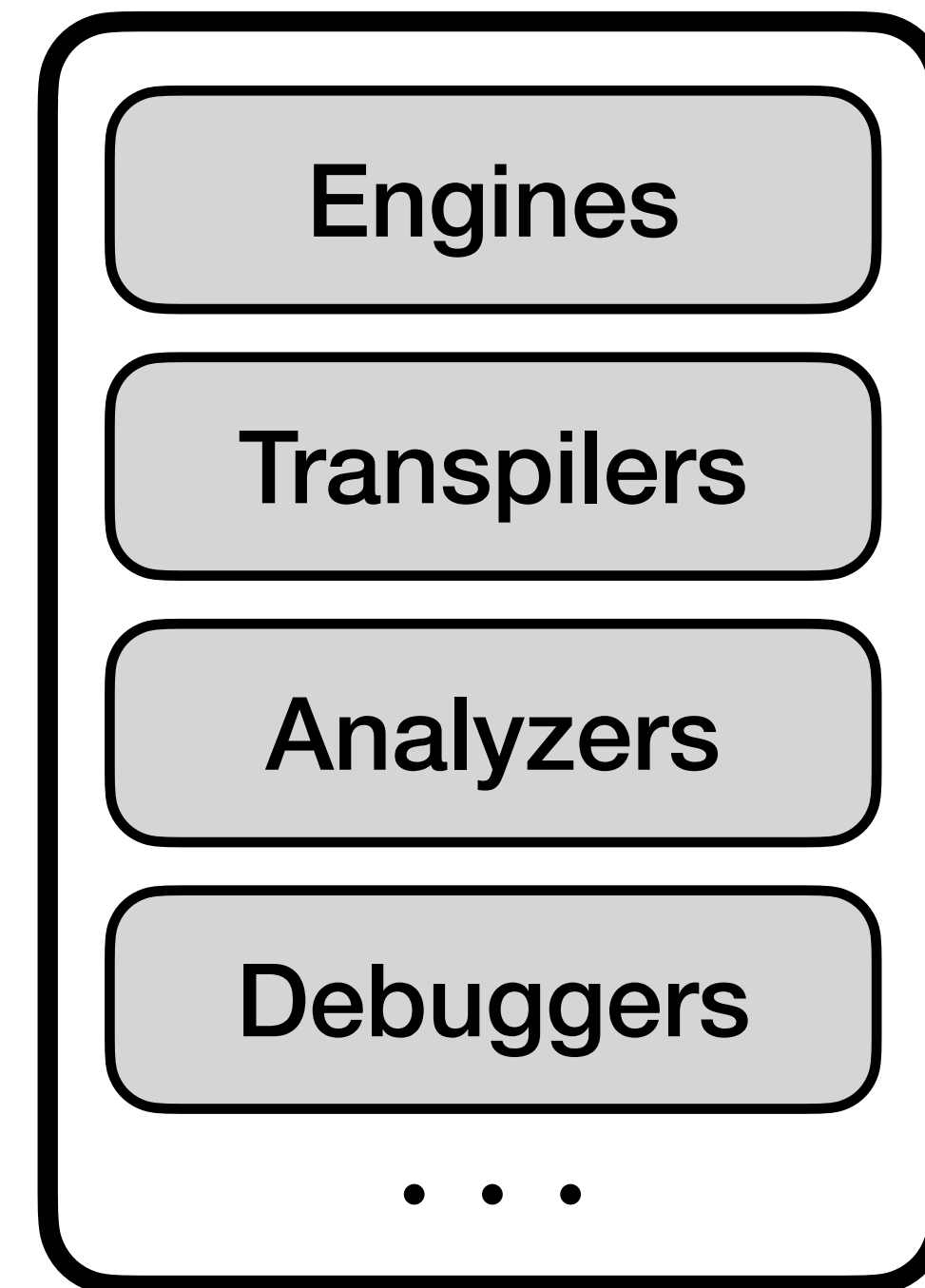
Evaluate Right

Number BigInt **TypeError**

Design and Implementation of JavaScript

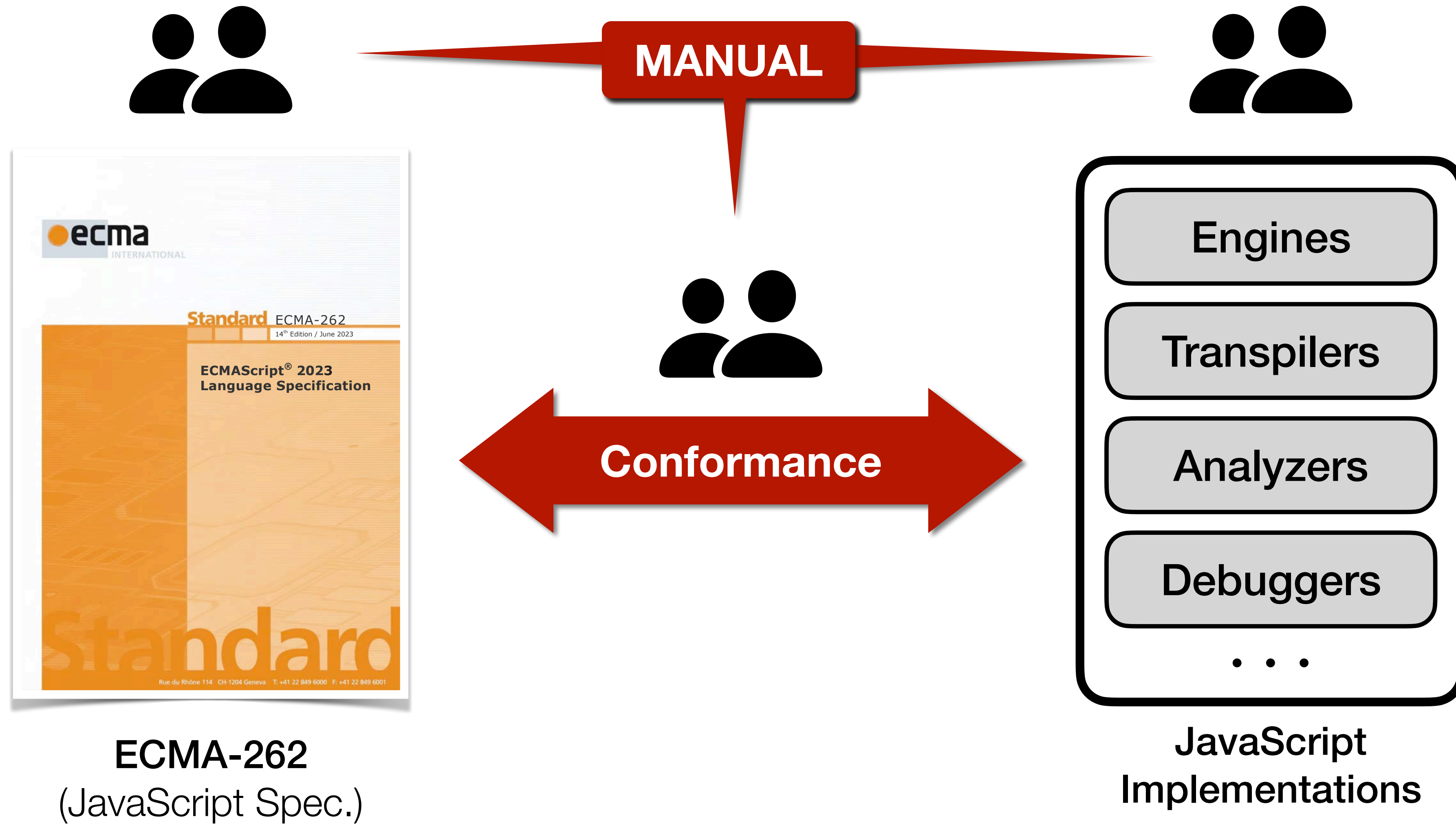


ECMA-262
(JavaScript Spec.)

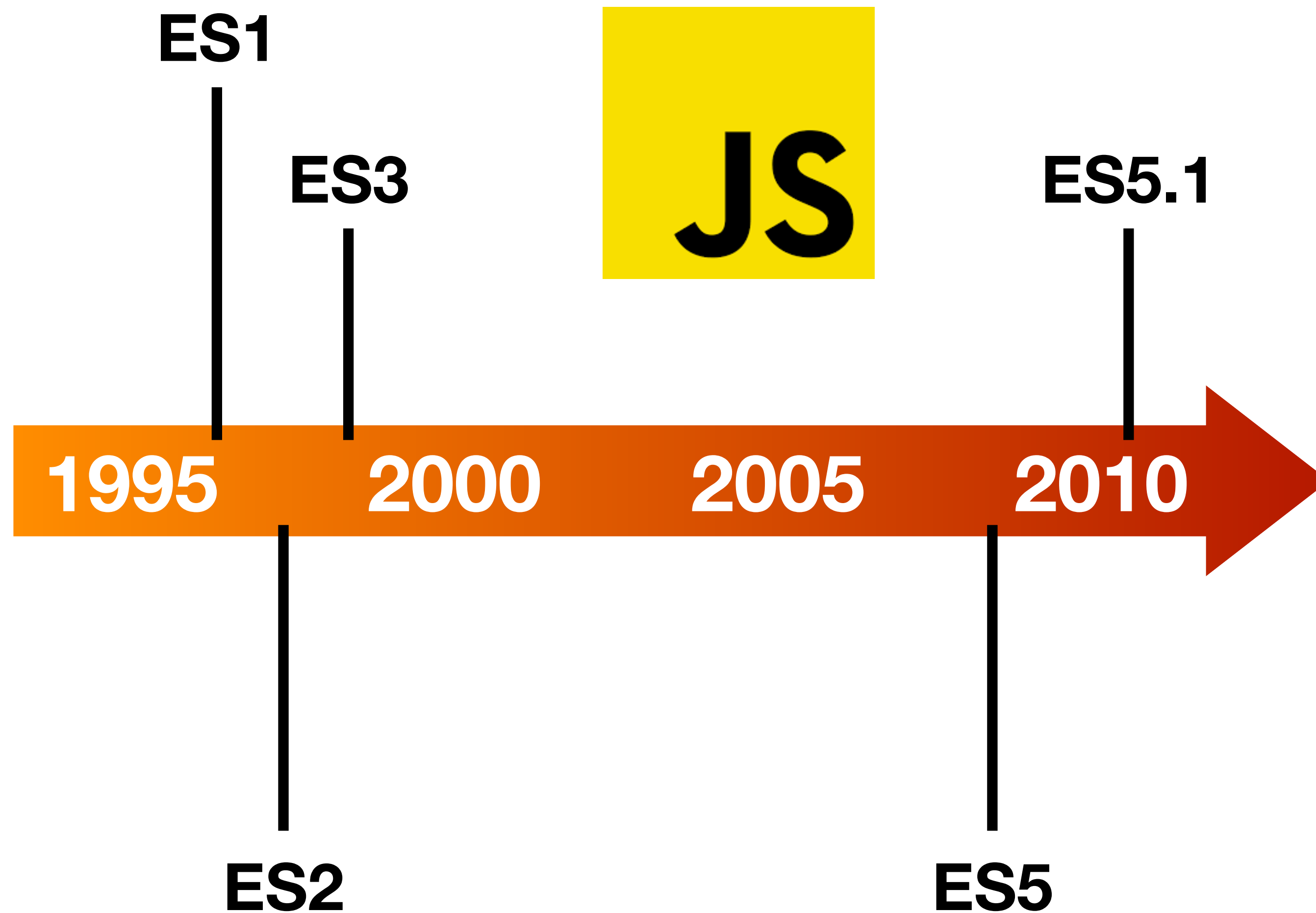


JavaScript
Implementations

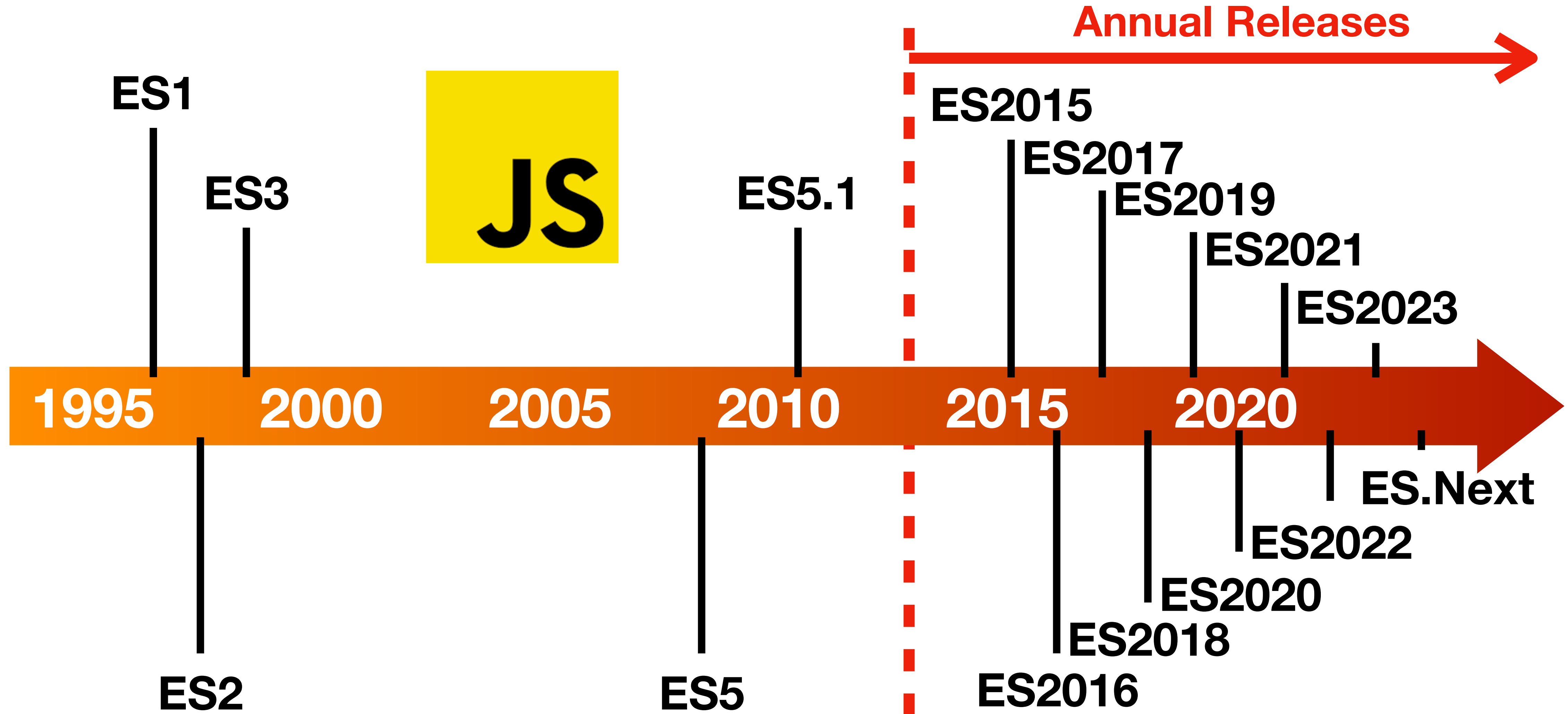
Design and Implementation of JavaScript



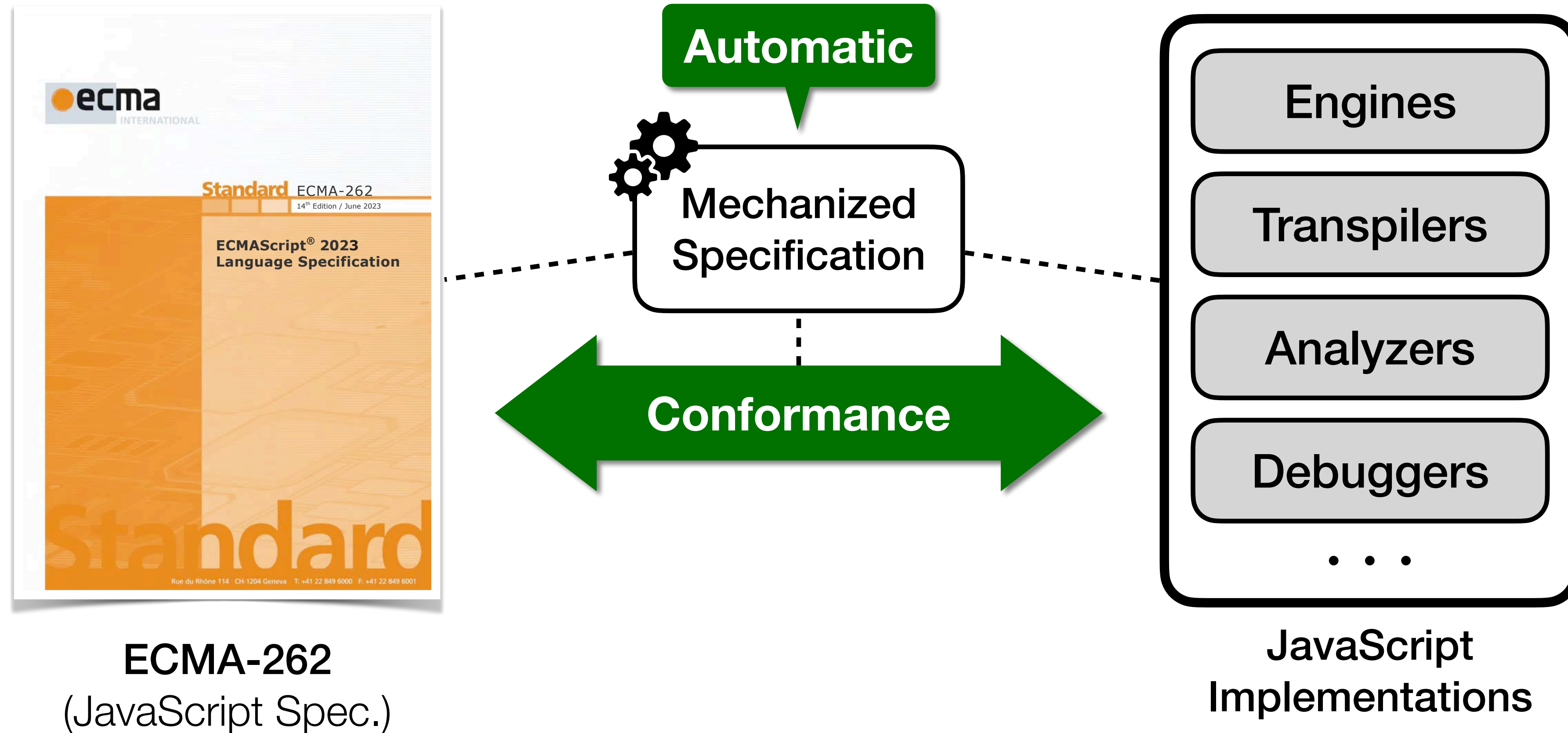
Problem - Fast Evolving JavaScript

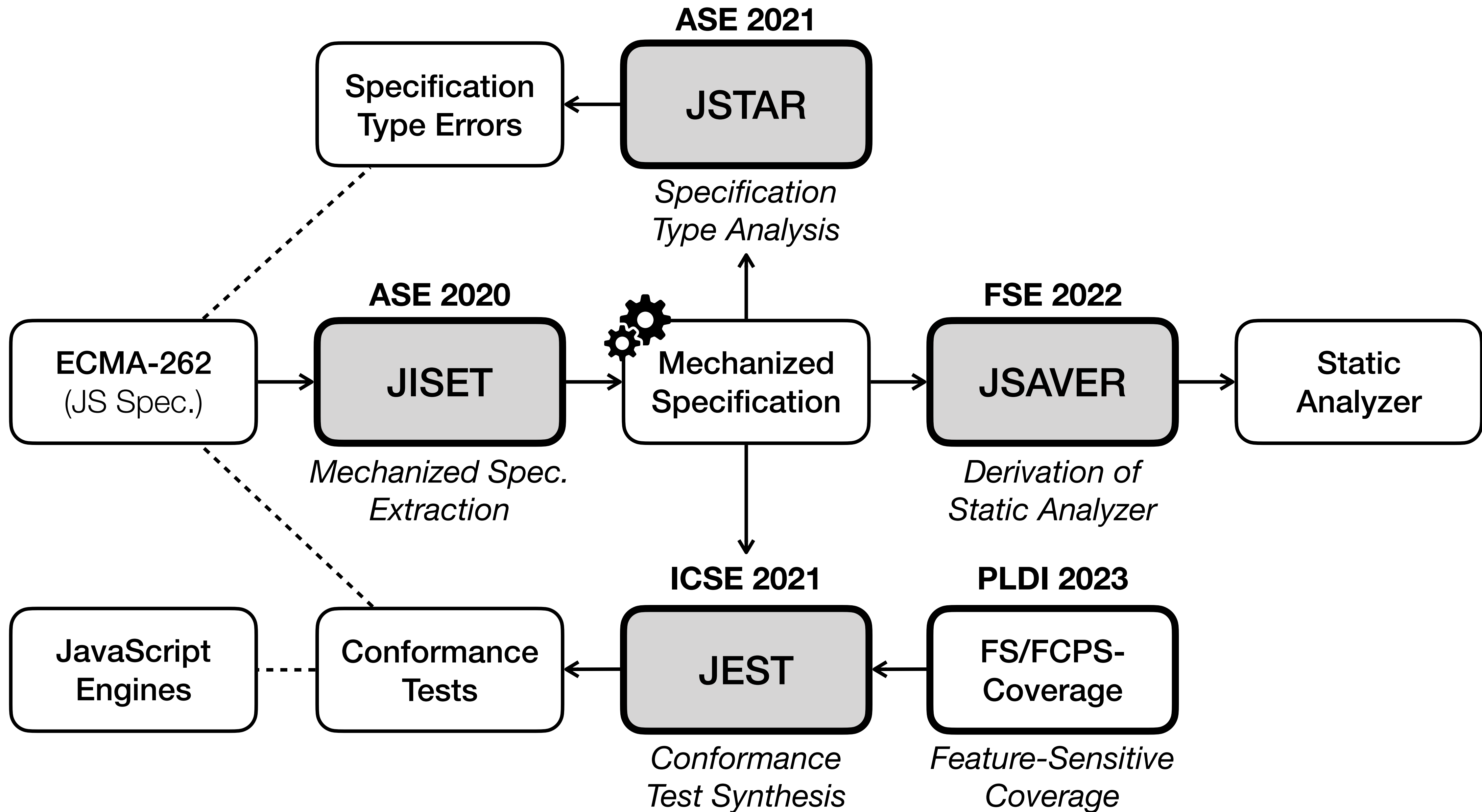


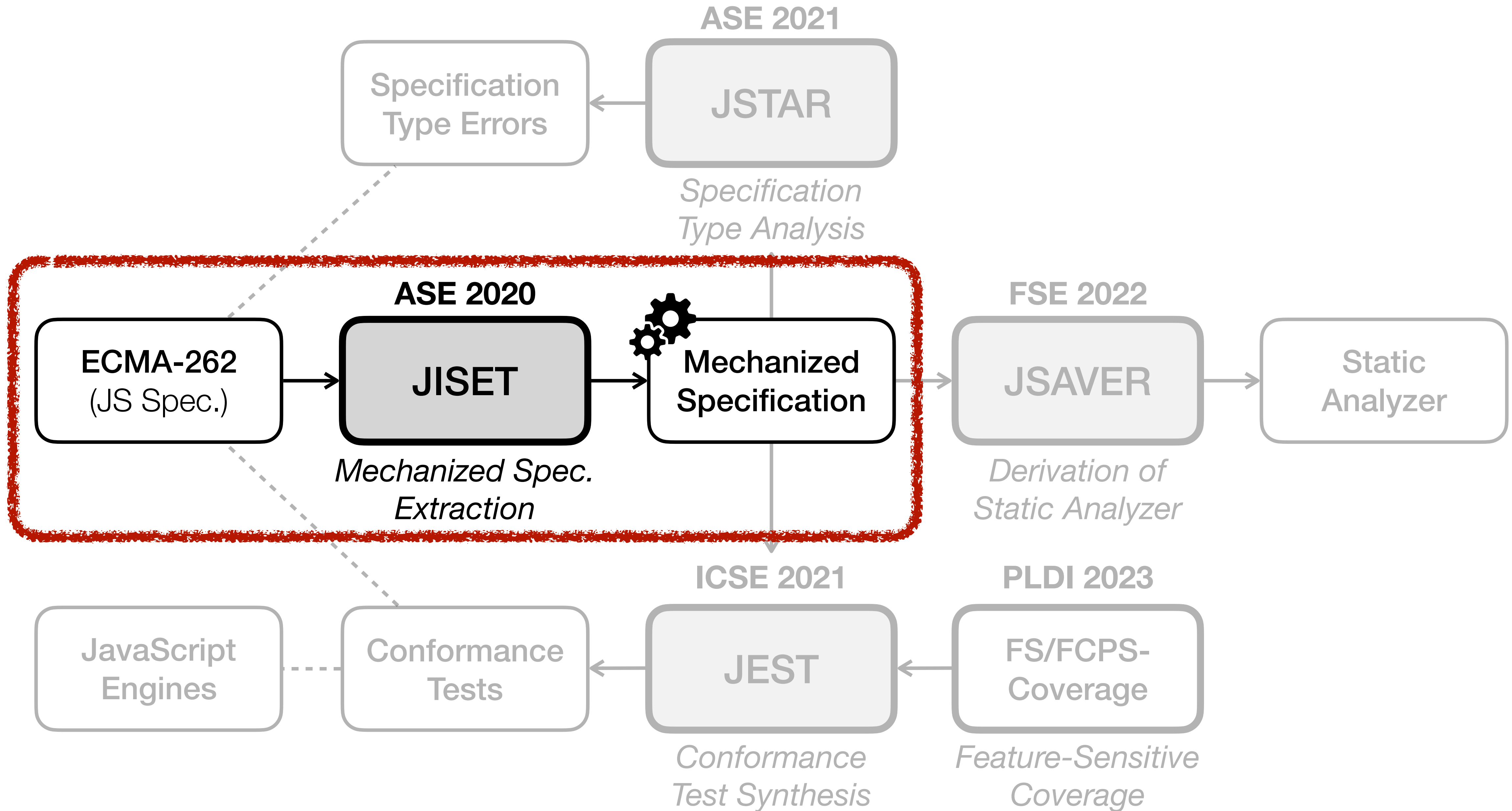
Problem - Fast Evolving JavaScript



Solution - Mechanized Language Specification







Language Specification (ECMA-262) of JavaScript

[1, 2, 3] ["a", 7] [42,] [{p:42}, 42, "a"]

[□, …, □]

JS

Language Specification (ECMA-262) of JavaScript

[1, 2, 3] ["a", 7] [42,] [{p:42}, 42, "a"]

[*□*, ..., *□*]

JS

Syntax

```
ArrayLiteral[Yield, Await] :  
  [ Elisionopt ]  
  [ ElementList[?Yield, ?Await] ]  
  [ ElementList[?Yield, ?Await] , Elisionopt ]
```

Language Specification (ECMA-262) of JavaScript

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[, ,]

JS

Syntax

Semantics

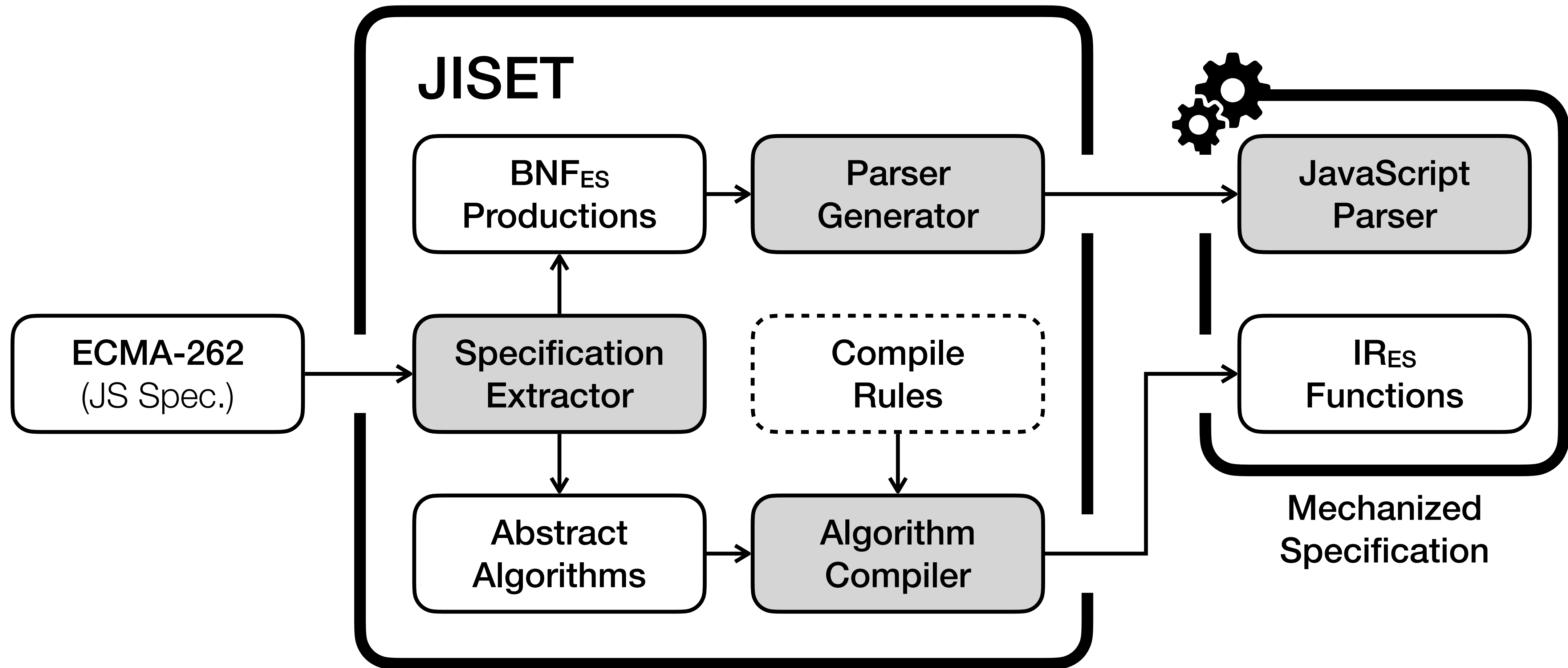
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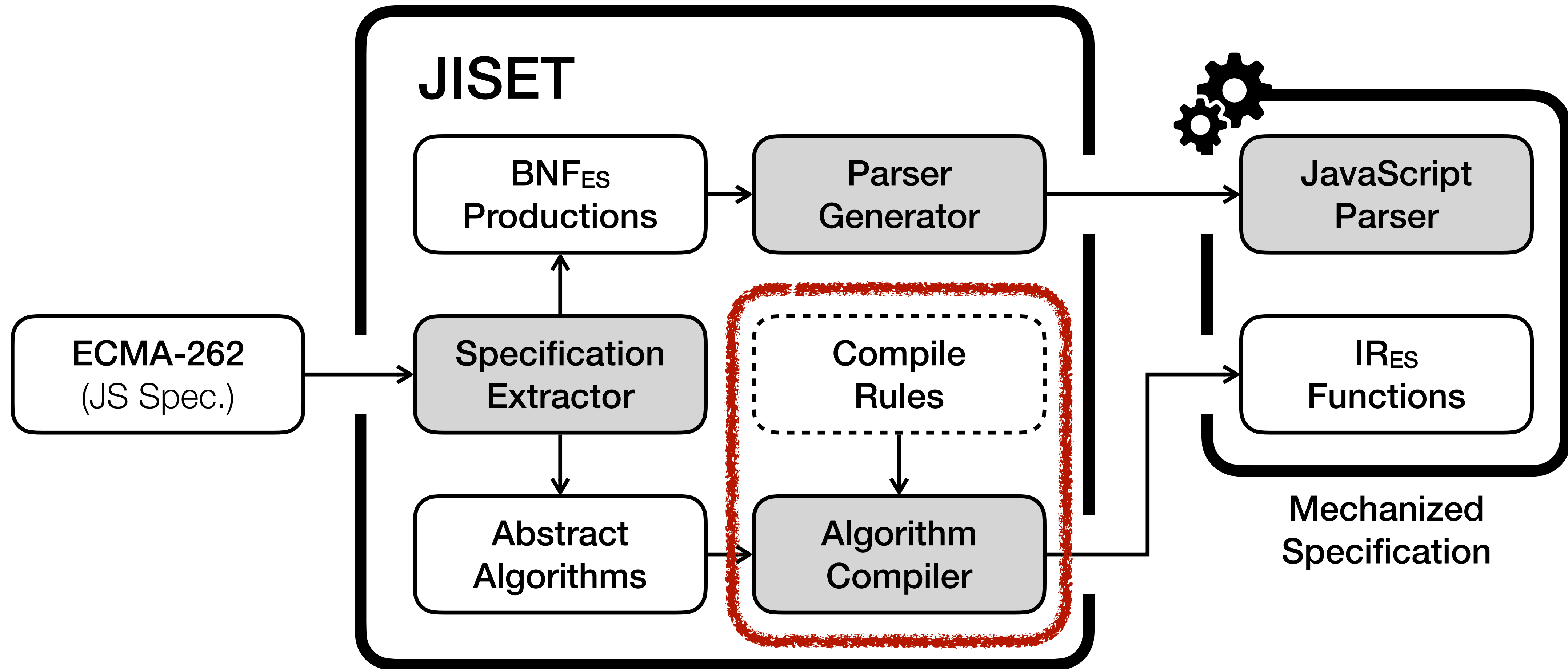
JISET

(JavaScript IR-based Semantics Extraction Toolchain)

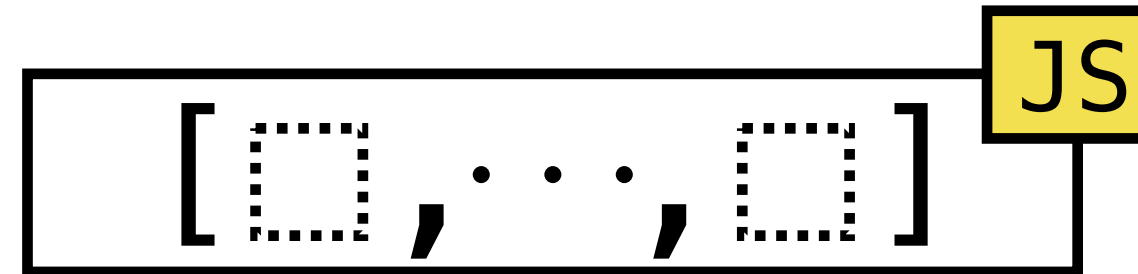


JISET

(JavaScript IR-based Semantics Extraction Toolchain)



JISET - Patterns in Abstract Algorithms

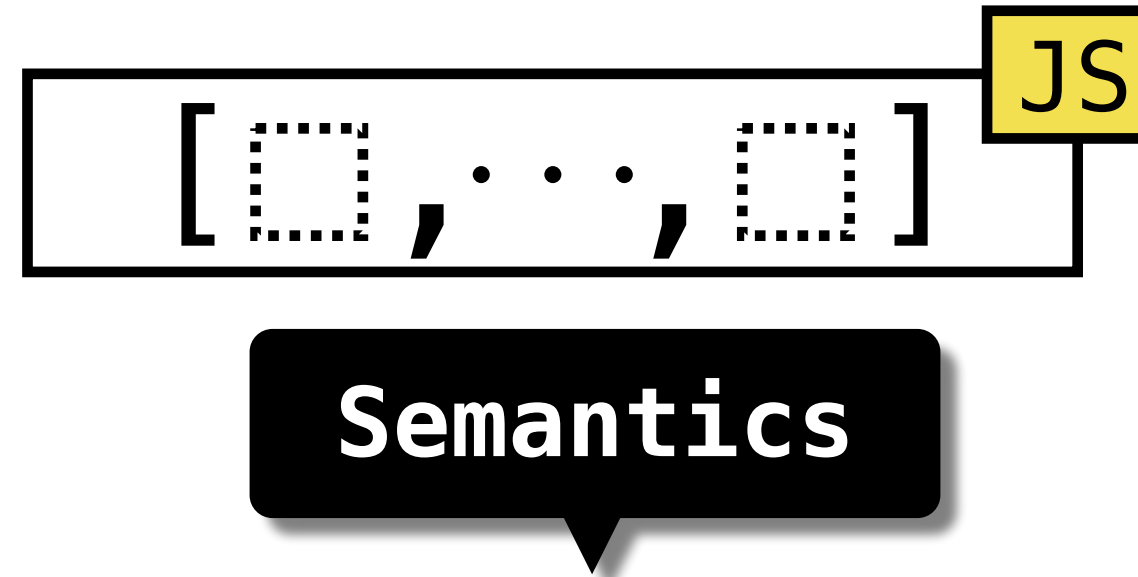


Semantics

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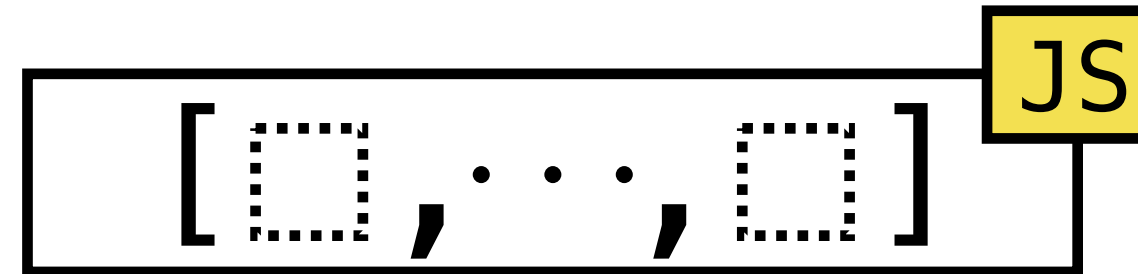
JISET - Patterns in Abstract Algorithms



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JISET - Patterns in Abstract Algorithms

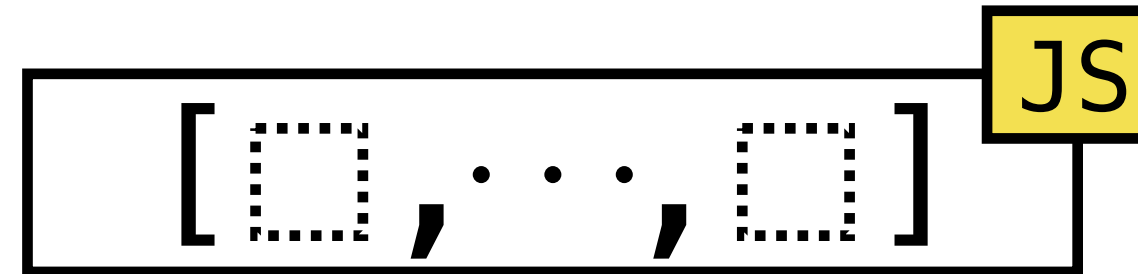


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JISET - Patterns in Abstract Algorithms



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JISSET - Metalanguage for ECMA-262

(IR_{ES} - Intermediate Representation for ECMA-262)

Programs	$\mathfrak{P} \ni P ::= f^*$
Functions	$\mathcal{F} \ni f ::= \text{syntax}^? \text{ def } x(x^*) \{ [l : i]^* \}$
Variables	$\mathcal{X} \ni x$
Labels	$\mathcal{L} \ni l$
Instructions	$\mathcal{I} \ni i ::= r := e \mid x := \{ \} \mid x := e(e^*)$ $\mid \text{if } e \ l \ l \mid \text{return } e$
Expressions	$\mathcal{E} \ni e ::= v^p \mid \text{op}(e^*) \mid r$
References	$\mathcal{R} \ni r ::= x \mid e[e] \mid e[e]_{js}$ \vdots
Values	$v \in \mathbb{V} = \mathbb{A} \uplus \mathbb{V}^p \uplus \mathbb{T} \uplus \mathcal{F}$
Primitive Values	$v^p \in \mathbb{V}^p = \mathbb{V}_{\text{bool}} \uplus \mathbb{V}_{\text{int}} \uplus \mathbb{V}_{\text{str}} \uplus \dots$
JS ASTs	$t \in \mathbb{T}$

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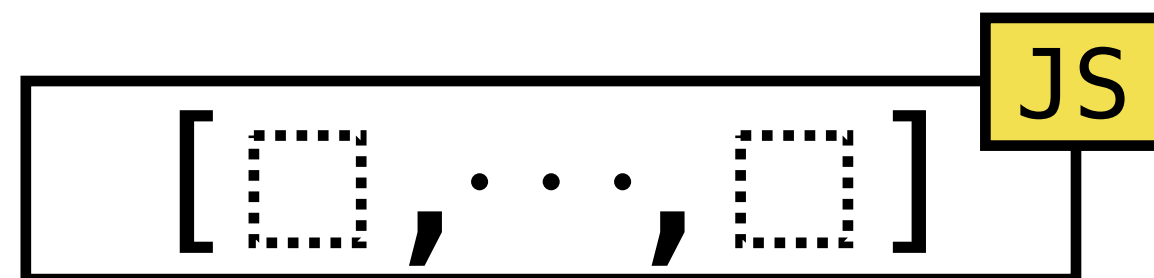
JISET - Algorithm Compiler

Abstract algorithm for *ArrayLiteral* in ES13

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Semantics



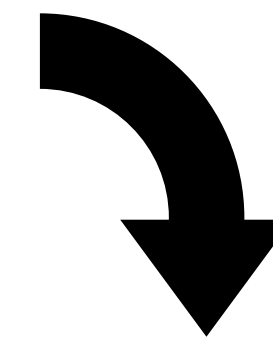
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118 compile rules for steps in abstract algorithms



```
syntax def ArrayLiteral[2].Evaluation(  
  this, ElementList, Elision  
) {  
  let array = [! (ArrayCreate 0)]  
  let nextIndex =  
    [? (ElementList.ArrayAccumulation array 0)]  
  if (! (= Elision absent))  
    [? (Elision.ArrayAccumulation array nextIndex)]  
  return array  
}
```

Semantics

[, ... ,]

JS

IR_{ES} function for *ArrayLiteral* in ES13

Parsing rules

Conversion Rules

S = // statements

Let ~ **V** ~ **be** ~ **E** ~ **.** ^^ ILet

E = // expressions

! **E** ^^ EAbruptCheck |

str ~ (~ **E** ~) ^^ ECall |

num ^^ _.toDouble le

Simplified compile rules

Let *array* be ! ArrayCreate (0) .

Parsing rules

Conversion Rules

S = // statements	
Let ~ V ~ be ~ E ~ .	^^ ILet
E = // expressions	
! E	^^ EAbruptCheck
str ~ (~ E ~)	^^ ECall
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Simplified compile rules

[str	,	V	,	str	,	!	,	str	,	(,	num	,)	,	.]
	⋮		⋮		⋮		⋮		⋮		⋮		⋮		⋮		⋮	
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Conversion Rules

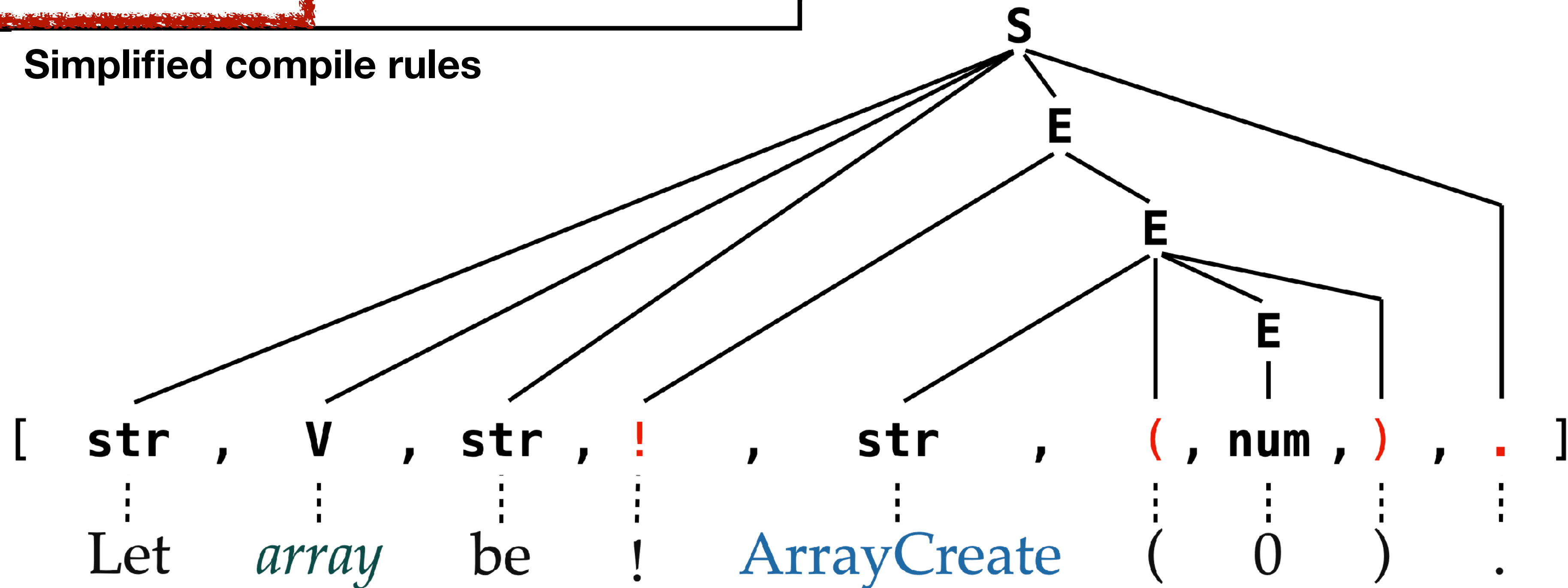
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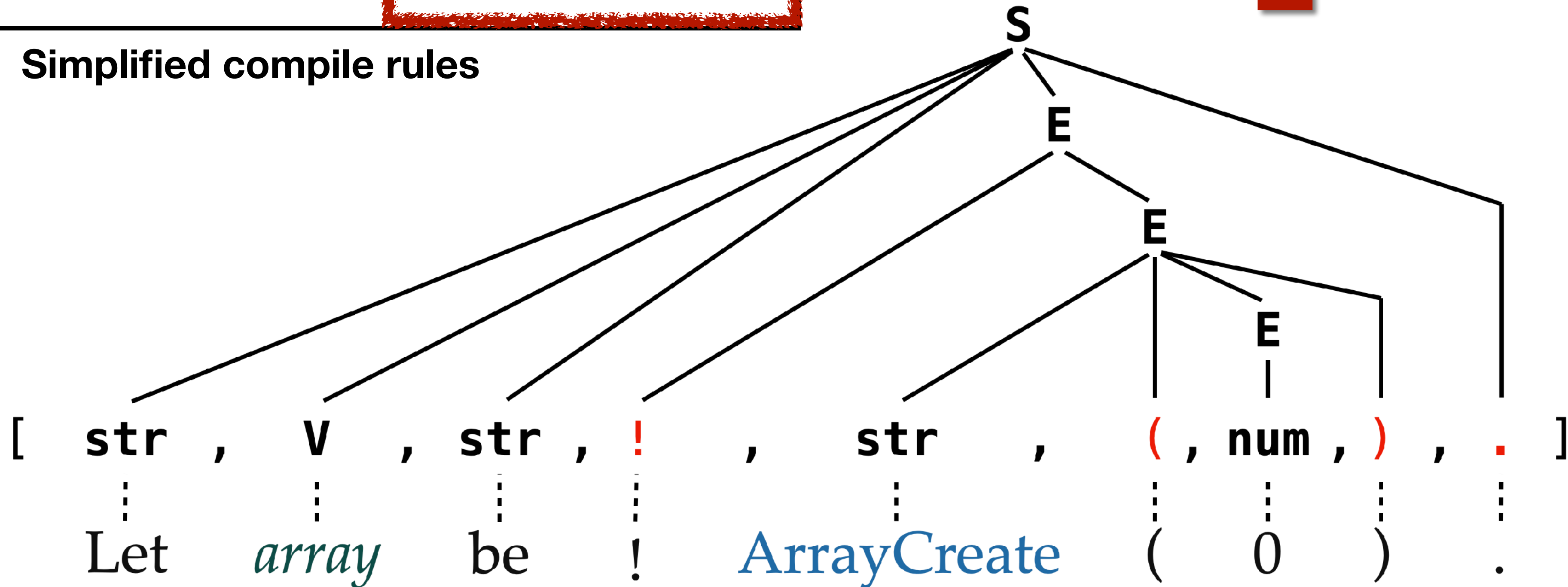
Conversion Rules

^^ ILet
 ^^ EAbruptCheck |
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 ^^ .toDouble

Simplified compile rules

let array = [! (ArrayCreate 0)]

ILet(array, EAbruptCheck(ECall("ArrayCreate", 0)))



JISET - Evaluation

≈ 96%
Compiled

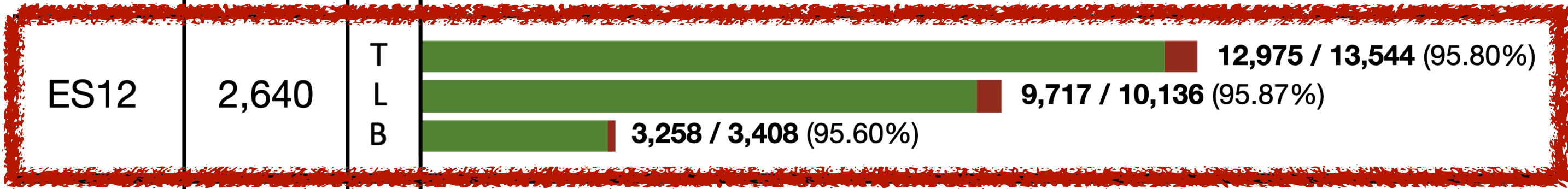
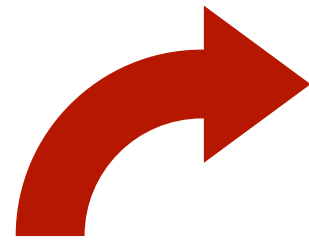
Version	# Algo.		■ auto ■ manual
			T: Total L: Core Language Semantics B: Built-in Libraries
ES7	2,105	T	10,471 / 10,982 (95.35%)
		L	8,041 / 8,415 (95.56%)
		B	2,430 / 2,567 (94.66%)
ES8	2,238	T	11,181 / 11,732 (95.30%)
		L	8,453 / 8,811 (95.94%)
		B	2,728 / 2,921 (93.39%)
ES9	2,370	T	11,849 / 12,393 (95.61%)
		L	8,932 / 9,311 (95.93%)
		B	2,917 / 3,082 (94.65%)
ES10	2,396	T	12,022 / 12,569 (95.65%)
		L	9,073 / 9,456 (94.95%)
		B	2,949 / 3,113 (94.73%)
ES11	2,521	T	12,505 / 13,047 (94.85%)
		L	9,495 / 9,881 (96.09%)
		B	3,010 / 3,166 (95.07%)
ES12	2,640	T	12,975 / 13,544 (95.80%)
		L	9,717 / 10,136 (95.87%)
		B	3,258 / 3,408 (95.60%)
Average	2,378	T	11,834 / 12,378 (95.61%)
		L	8,952 / 9,335 (95.90%)
		B	2,882 / 3,043 (94.71%)

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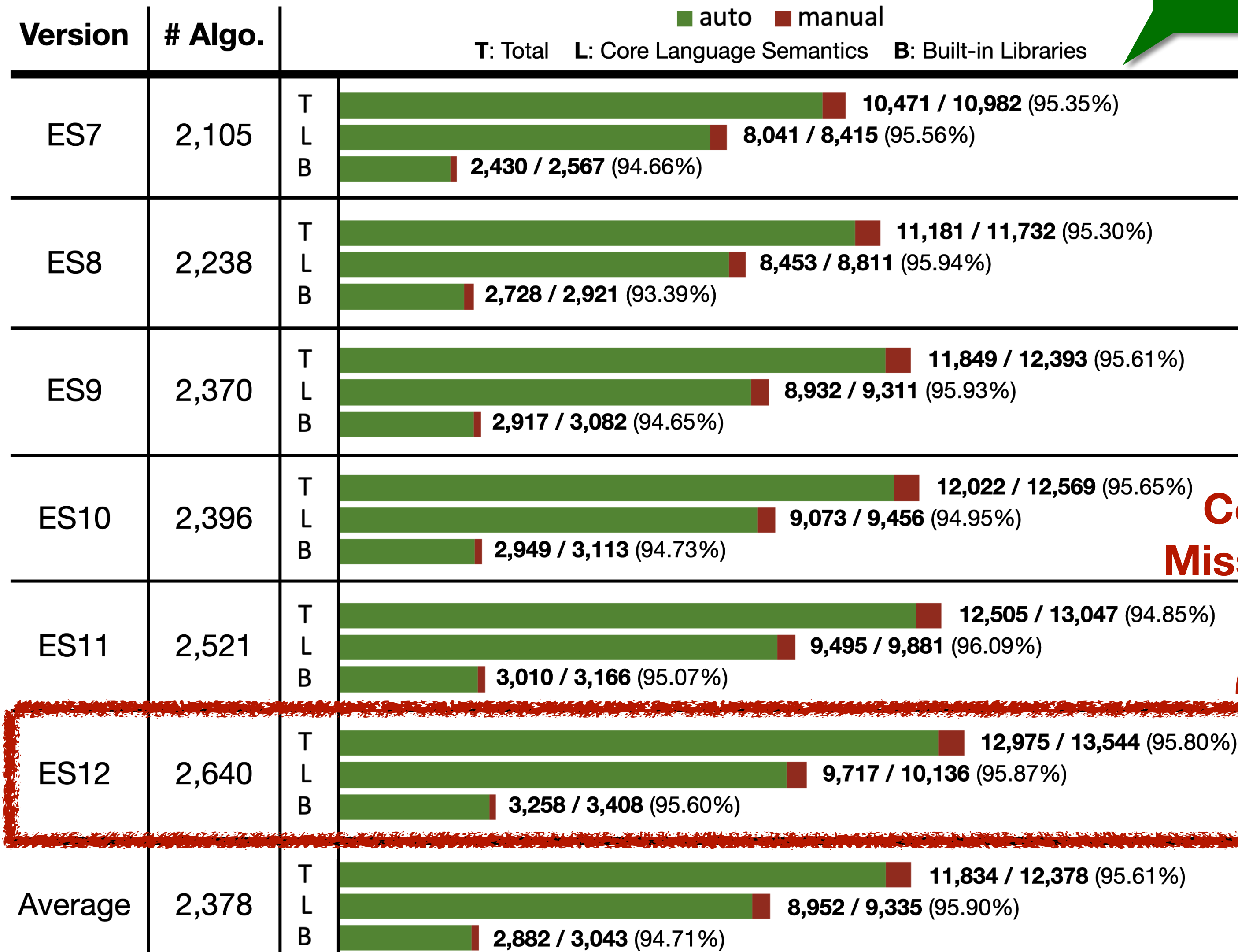
Complete
Missing Parts



JISET - Evaluation

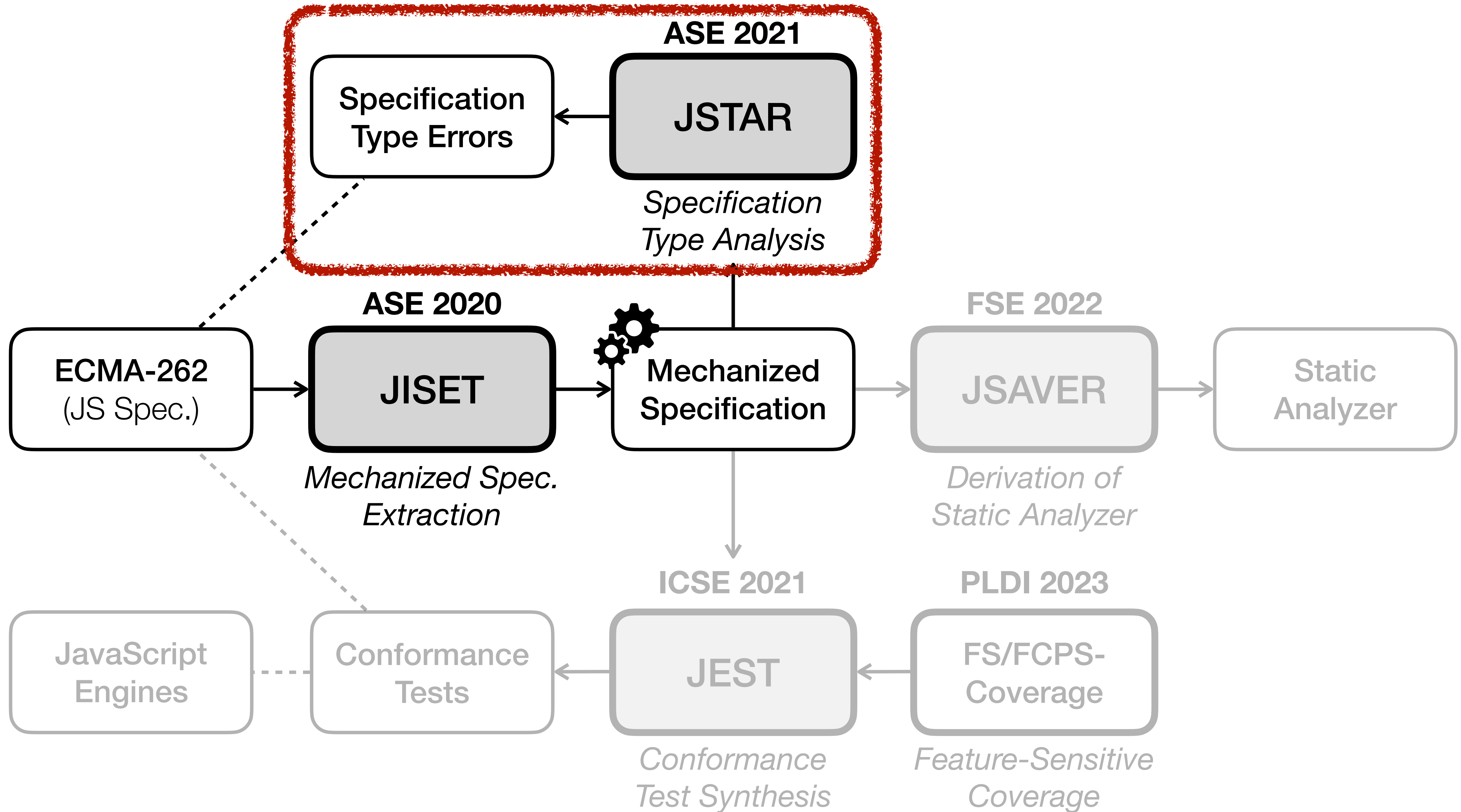
≈ 96%
Compiled

Passed
All Tests



Complete
Missing Parts

- **Test262**
(Official Conformance Tests)
 - 18,556 applicable tests
- **Parsing tests**
 - Passed all 18,556 tests
- **Evaluation Tests**
 - Passed all 18,556 tests



JSTAR - Specification Type Analysis

20.3.2.28 Math.round (x)

1. Let n be ? `ToNumber(x)`.
2. If n is an integral Number, return n .
3. If $x < 0.5$ and $x > 0$, return `+0`.
4. If $x < 0$ and $x \geq -0.5$, return `-0`.
- • •

<https://github.com/tc39/ecma262/tree/575149cfd77aebcf3a129e165bd89e14caafc31c>

JSTAR - Specification Type Analysis

String | Boolean | Number | Object | ...

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'<', '>', and '>='
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`Math.round(true)` = ???
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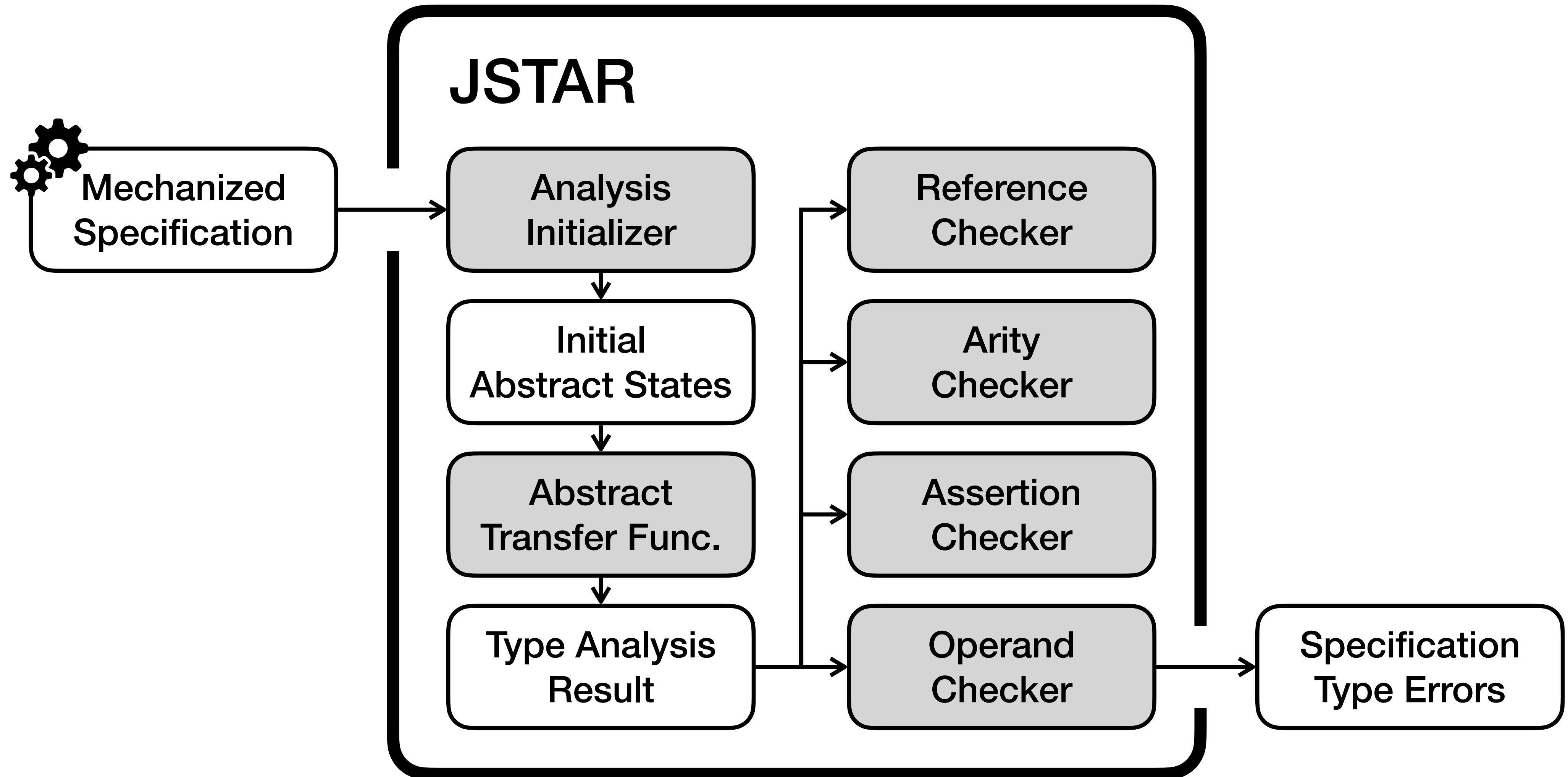
Fixed

`Math.round(true)` = 0
`Math.round(false)` = 1

<https://github.com/tc39/ecma262/tree/575149cfd77aebcf3a129e165bd89e14caafc31c>

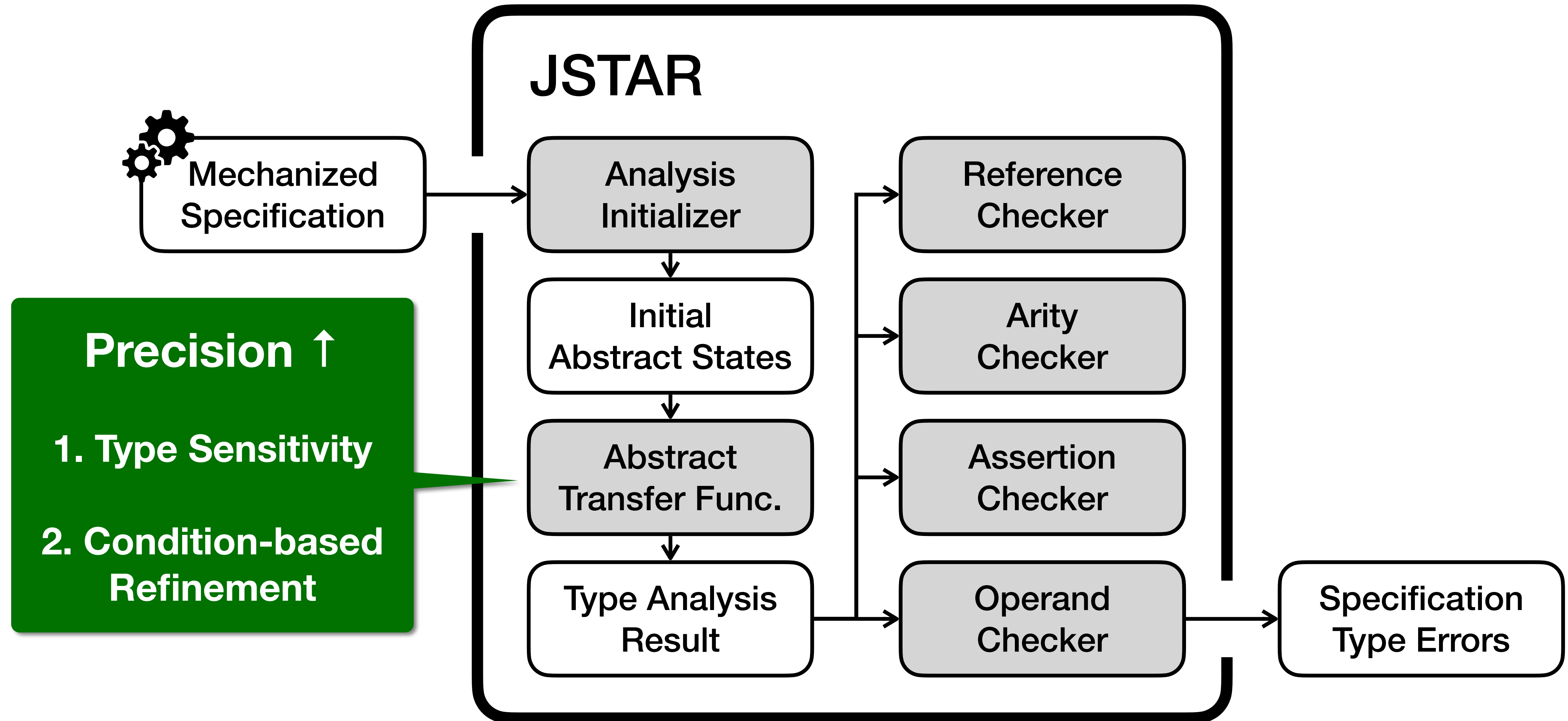
JSTAR

(JavaScript Specification Type Analyzer using Refinement)



JSTAR

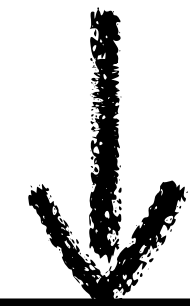
(JavaScript Specification Type Analyzer using Refinement)



JSTAR - Type Sensitivity

String, Number,
Null, Symbol,

...

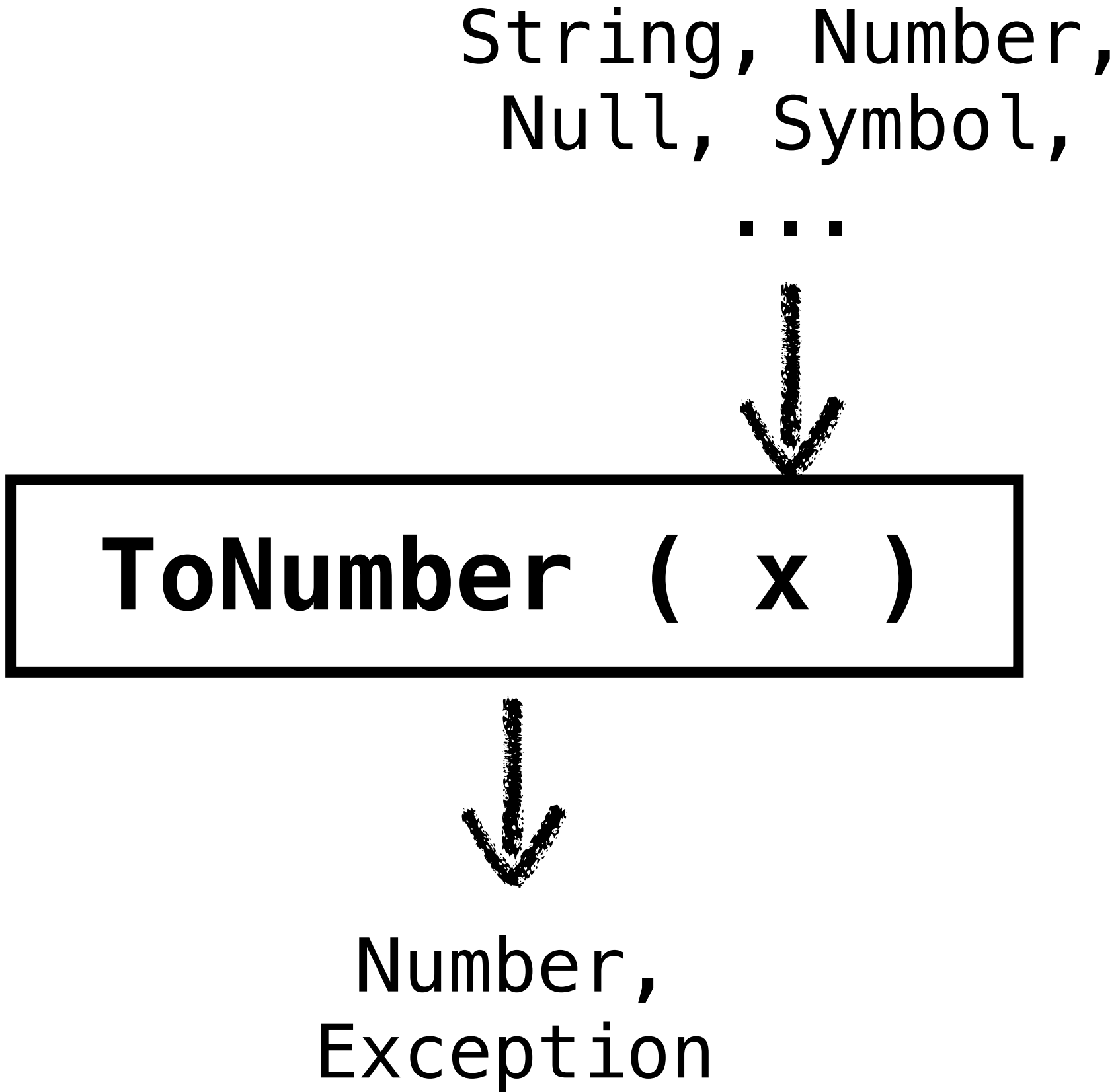


ToNumber (x)

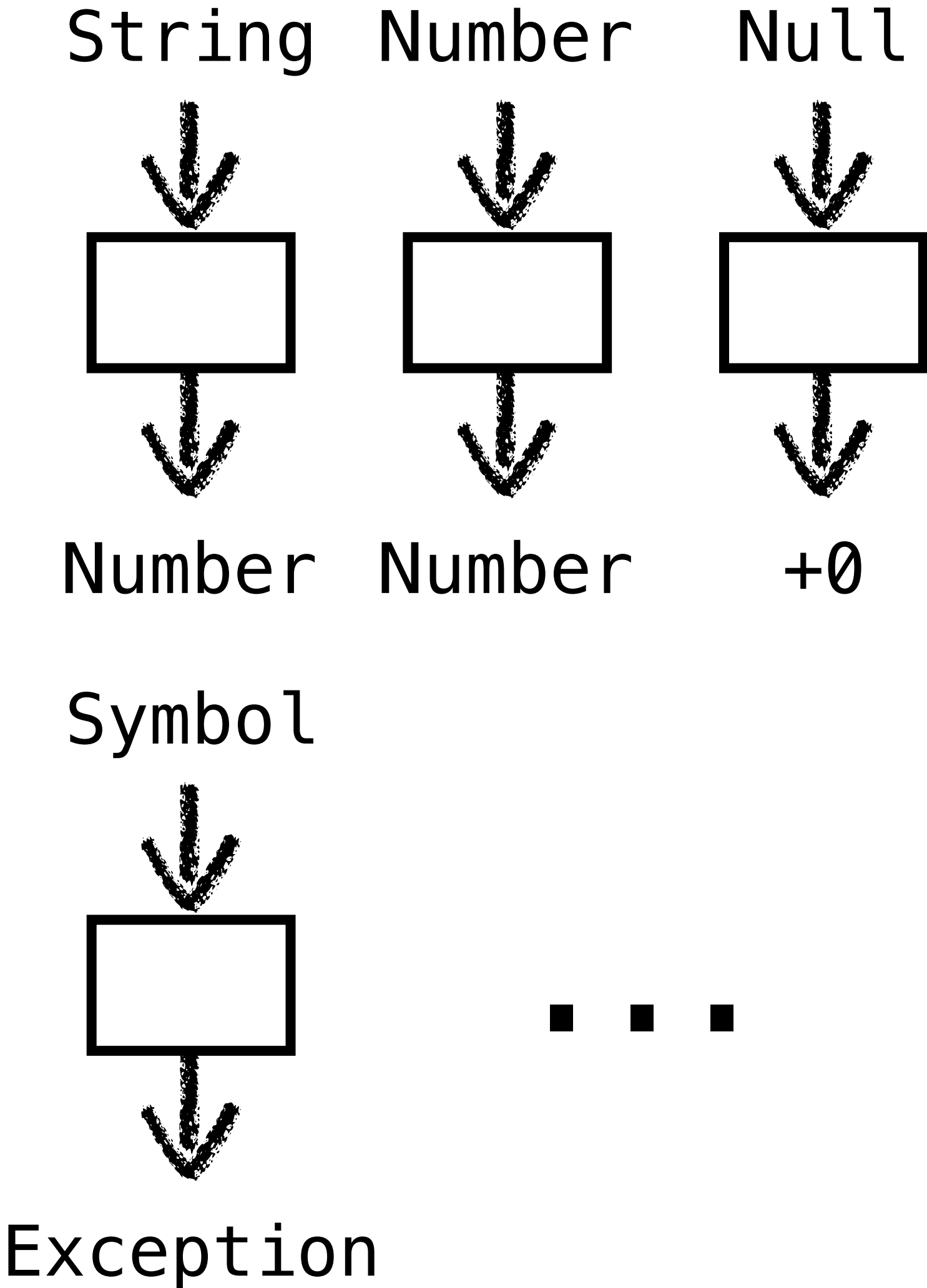


Number,
Exception

JSTAR - Type Sensitivity



→
Type
Sensitivity



JSTAR - Condition-based Refinement

$$\text{refine}(!e, b)(\sigma^\#) = \text{refine}(e, \neg b)(\sigma^\#)$$

$$\text{refine}(e_0 \parallel e_1, b)(\sigma^\#) = \begin{cases} \sigma_0^\# \sqcup \sigma_1^\# & \text{if } b \\ \sigma_0^\# \sqcap \sigma_1^\# & \text{if } \neg b \end{cases}$$

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$$\text{refine}(x.\text{Type} == c_{\text{normal}}, \#t)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \sqcap \text{normal}(\mathbb{T})]$$

$$\text{refine}(x.\text{Type} == c_{\text{normal}}, \#f)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \sqcap \{\text{abrupt}\}]$$

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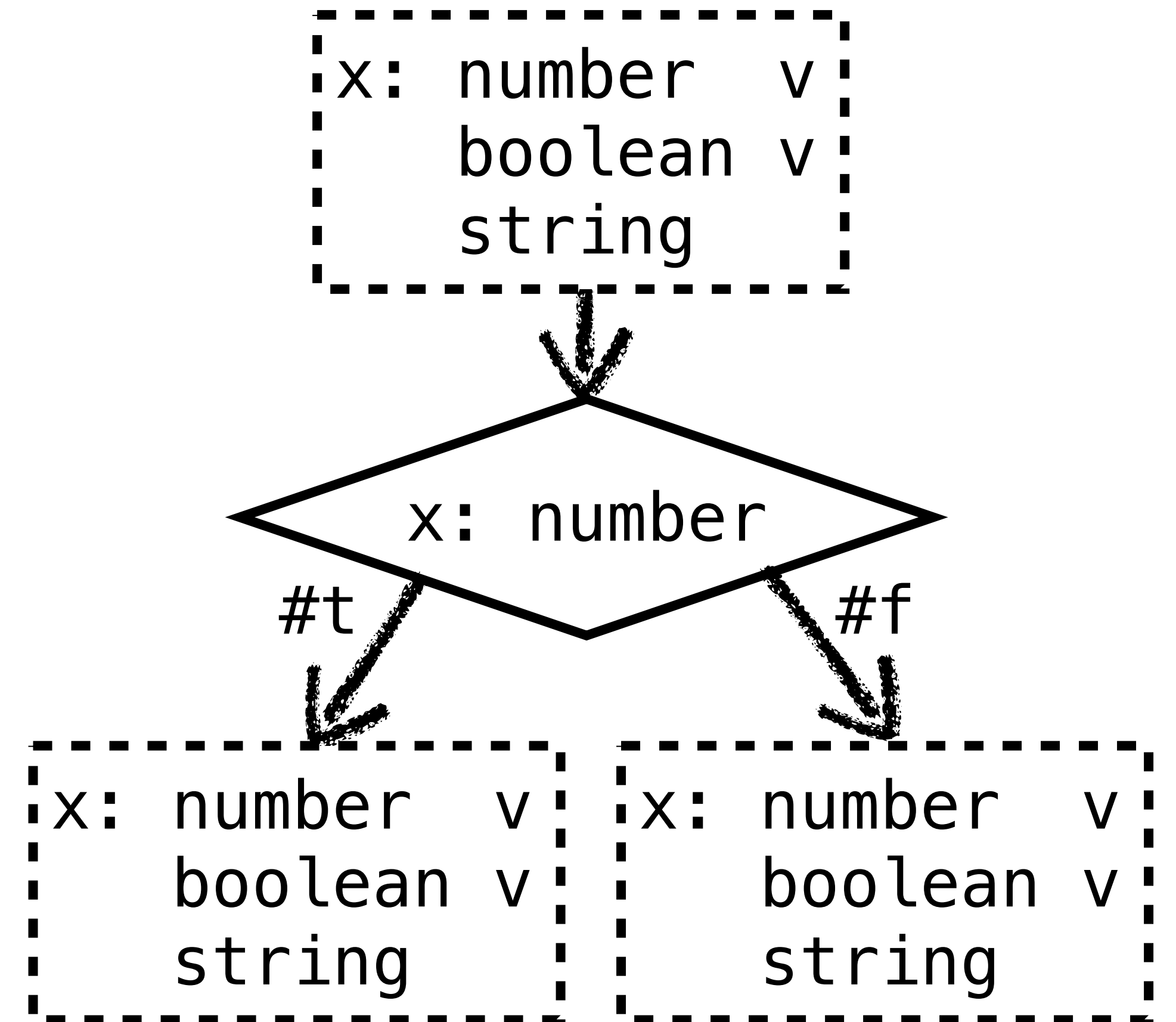
$$\text{refine}(x == e, \#f)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \setminus [\tau_e^\#]]$$

$$\text{refine}(x : \tau, \#t)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \sqcap \{\tau\}]$$

$$\text{refine}(x : \tau, \#f)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \setminus \{\tau' \mid \tau' <: \tau\}]$$

$$\text{refine}(e, b)(\sigma^\#) = \sigma^\#$$

where $\sigma_j^\# = \text{refine}(e_j, b)(\sigma^\#)$ for $j = 0, 1$, $\tau_e^\# = \llbracket e \rrbracket_e^\#(\sigma^\#)$, and $[\tau^\#]$ returns $\{\tau\}$ if $\tau^\#$ denotes a singleton type τ , or returns \emptyset , otherwise.



JSTAR - Condition-based Refinement

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$$\text{refine}(x == e, \#t)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \sqcap \tau_e^\#]$$

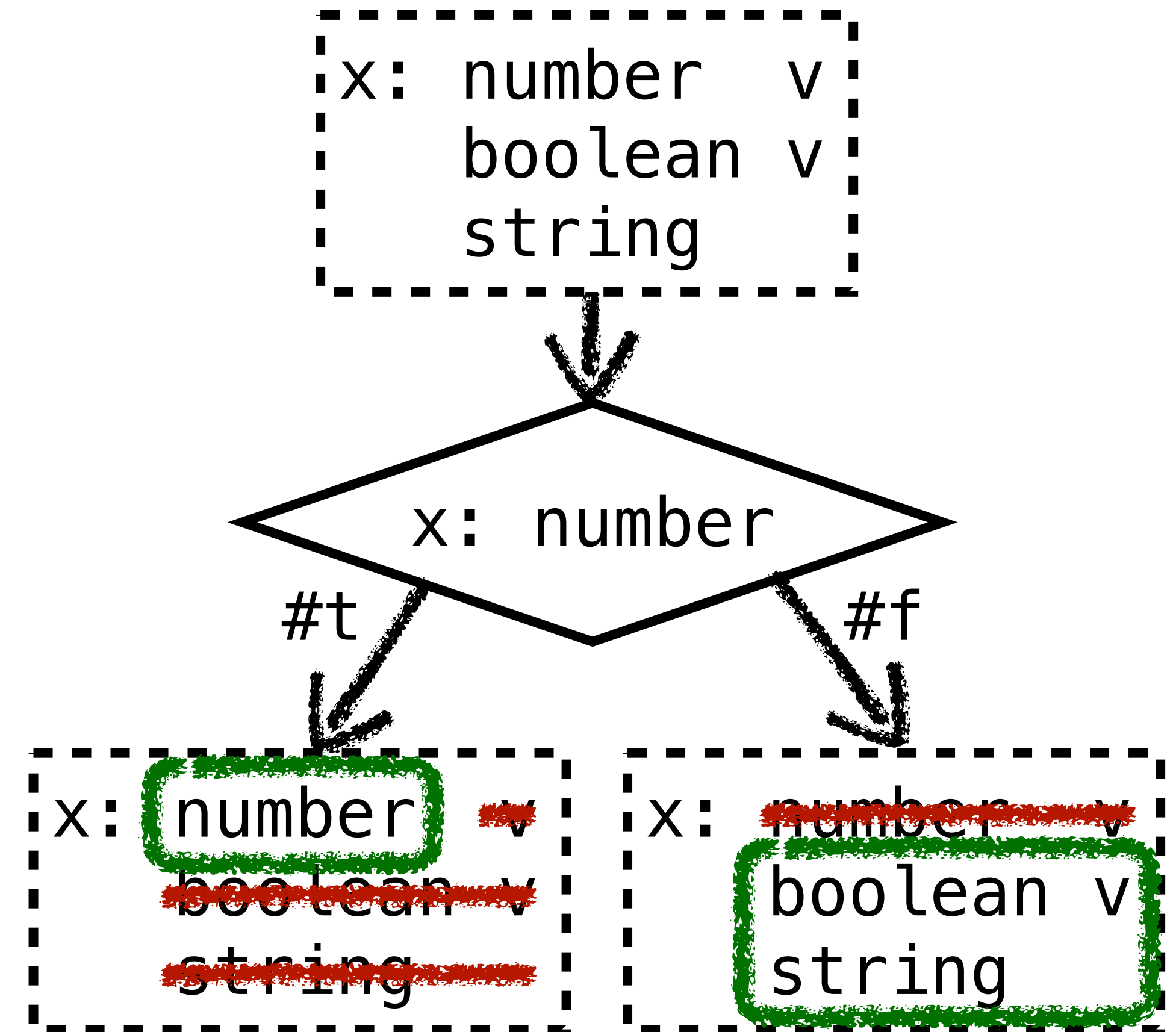
$$\text{refine}(x == e, \#f)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \setminus [\tau_e^\#]]$$

$$\text{refine}(x : \tau, \#t)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \sqcap \{\tau\}]$$

$$\text{refine}(x : \tau, \#f)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \setminus \{\tau' \mid \tau' <: \tau\}]$$

$$\text{refine}(e, b)(\sigma^\#) = \sigma^\#$$

where $\sigma_j^\# = \text{refine}(e_j, b)(\sigma^\#)$ for $j = 0, 1$, $\tau_e^\# = \llbracket e \rrbracket_e^\#(\sigma^\#)$, and $[\tau^\#]$ returns $\{\tau\}$ if $\tau^\#$ denotes a singleton type τ , or returns \emptyset , otherwise.



JSTAR - Evaluation

59.2%
Precision

93 Errors
Detected

- Type analysis on **864 versions** of ECMA-262 in 3 years

Checker	Bug Kind	Precision = (# True Bugs) / (# Detected Bugs)					
		no-refine		refine		Δ	
Reference	UnknownVar	62 / 106	17 / 60	63 / 78	17 / 31	+1 / -28	/ -29
	DuplicatedVar		45 / 46		46 / 47		+1 / +1
Arity	MissingParam	4 / 4	4 / 4	4 / 4	4 / 4	/	/
Assertion	Assertion	4 / 56	4 / 56	4 / 31	4 / 31	/ -25	/ -25
Operand	NoNumber	22 / 113	2 / 65	22 / 44	2 / 6	/ -69	/ -59
	Abrupt		20 / 48		20 / 38		/ -10
Total		92 / 279 (33.0%)		93 / 157 (59.2%)		+1 / -122 (+26.3%)	

Name	Feature	#	Checker	Created	Life Span
ES12-1	Switch	3	Reference	2015-09-22	1,996 days
ES12-2	Try	3	Reference	2015-09-22	1,996 days
ES12-3	Arguments	1	Reference	2015-09-22	1,996 days
ES12-4	Array	2	Reference	2015-09-22	1,996 days
ES12-5	Async	1	Reference	2015-09-22	1,996 days
ES12-6	Class	1	Reference	2015-09-22	1,996 days
ES12-7	Branch	1	Reference	2015-09-22	1,996 days
ES12-8	Arguments	2	Operand	2015-12-16	1,910 days

14 New Bugs
In ES2021

Conformance of JavaScript Engines



ECMA-262
(JavaScript Spec.)



GraalVM™

QuickJS



**JavaScript
Engines**

Conformance of JavaScript Engines



ECMA-262
(JavaScript Spec.)

How?

Conformance



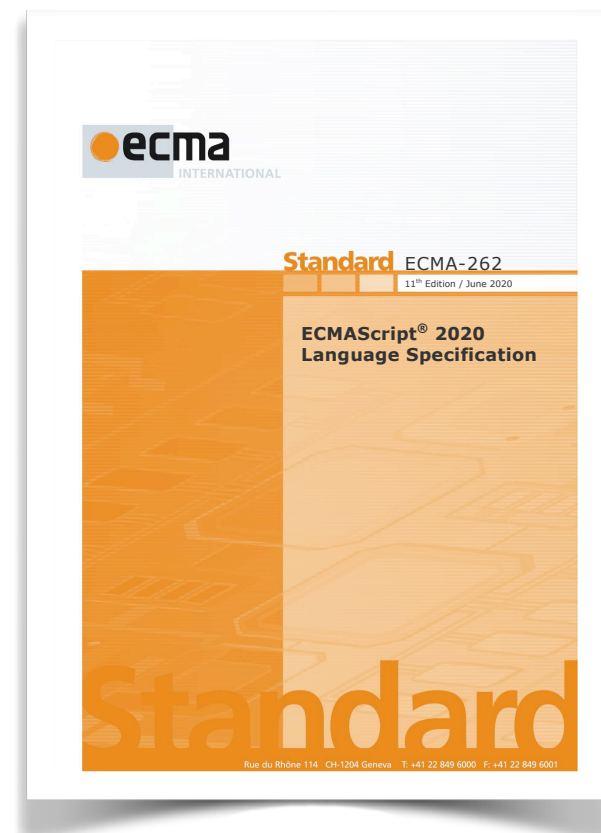
GraalVM™

QuickJS

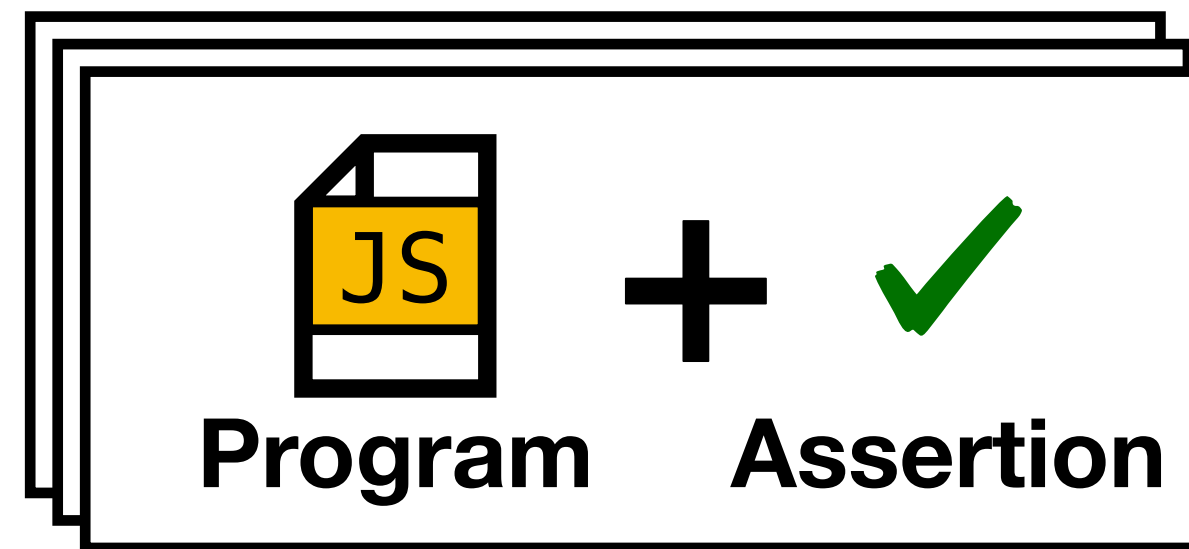


**JavaScript
Engines**

Conformance of JavaScript Engines



ECMA-262
(JavaScript Spec.)



Conformance Tests



Test262
(Official Test Suite)



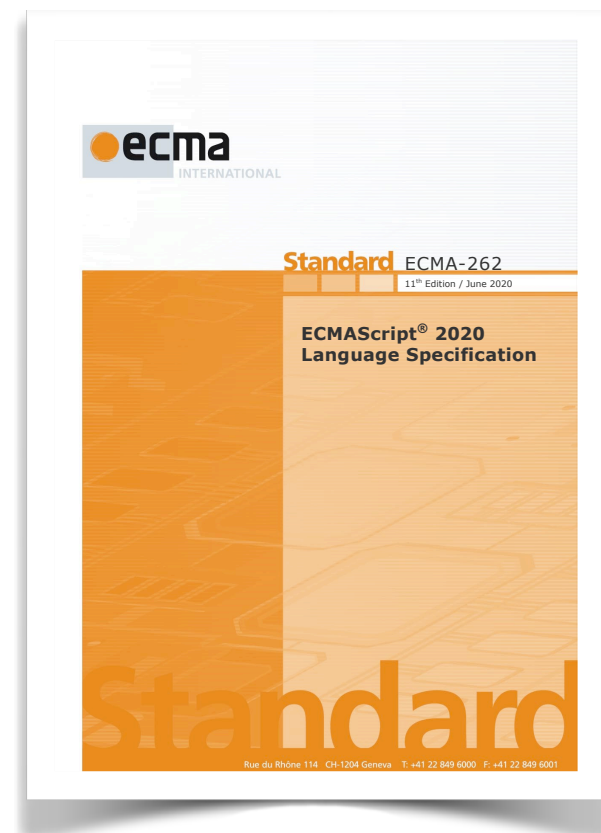
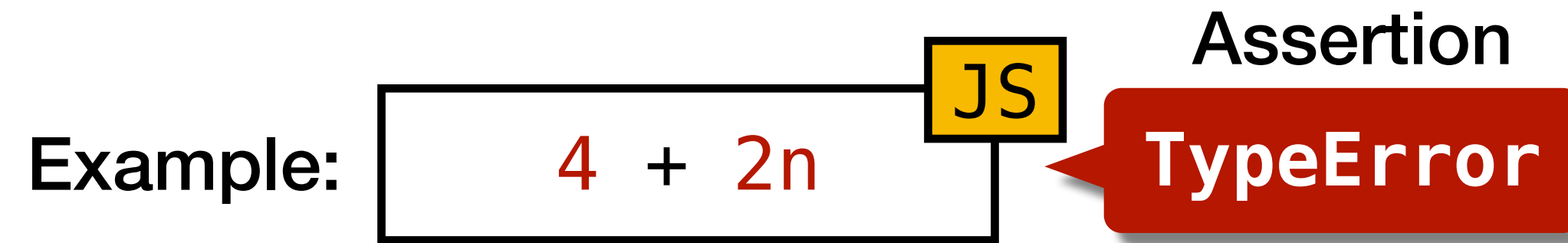
GraalVM™

QuickJS

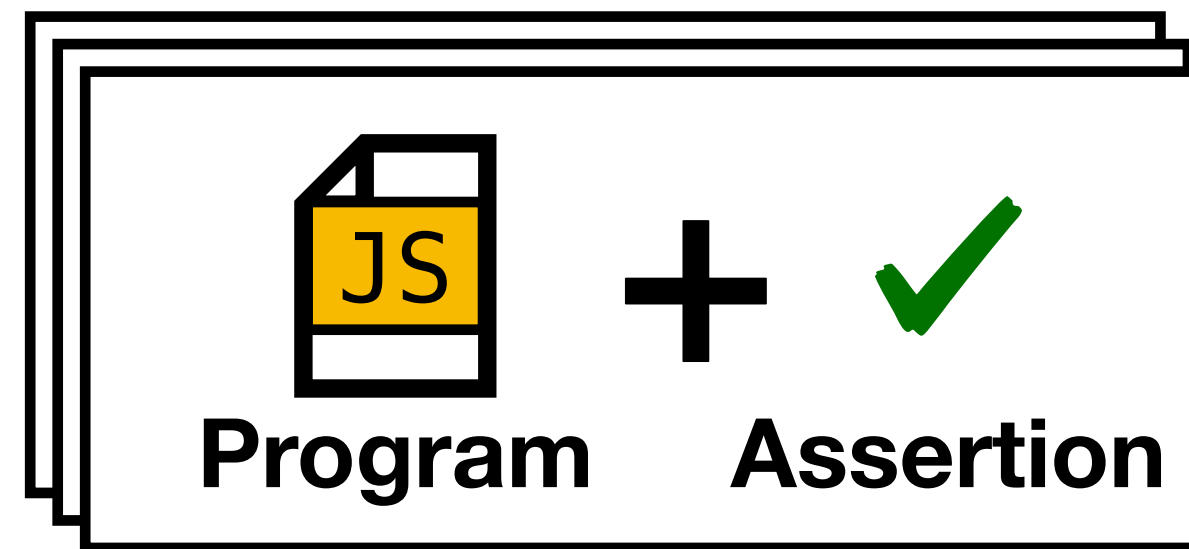


**JavaScript
Engines**

Conformance of JavaScript Engines



ECMA-262
(JavaScript Spec.)



Conformance Tests



Test262
(Official Test Suite)



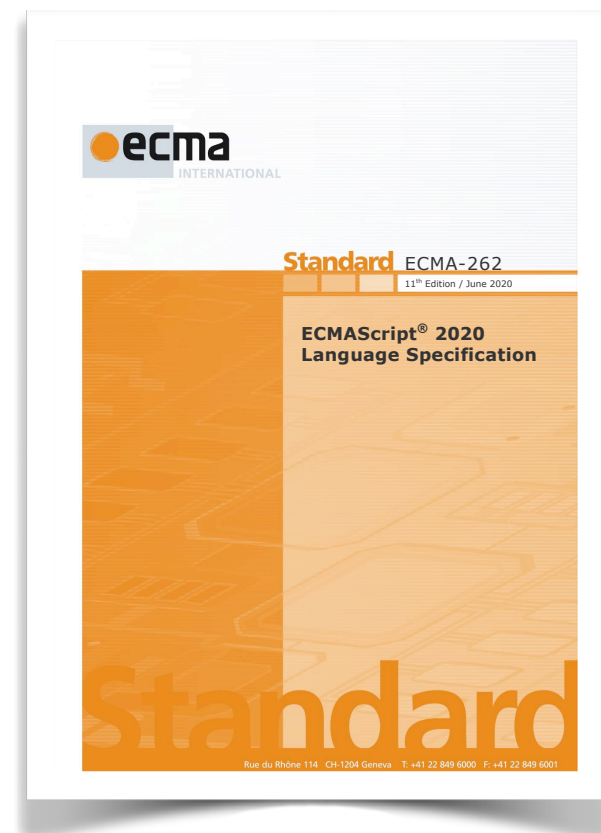
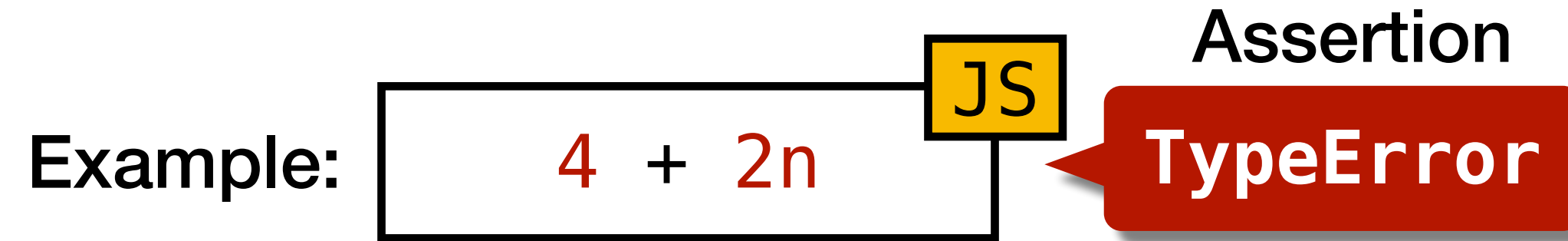
GraalVM™

QuickJS

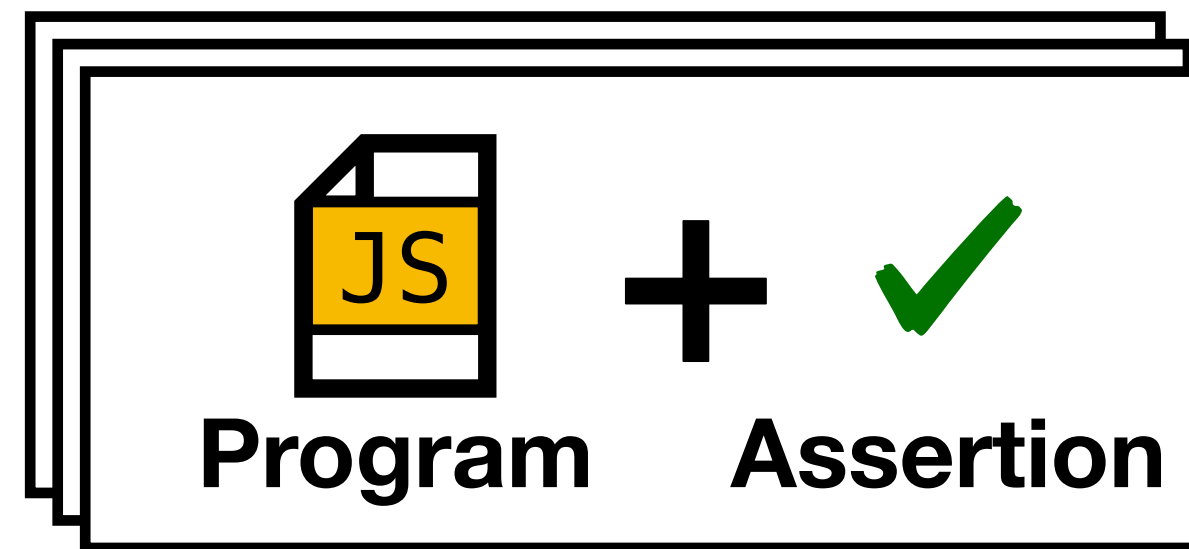


**JavaScript
Engines**

Problem - Manual Approach



ECMA-262
(JavaScript Spec.)



Conformance Tests



Test262
(Official Test Suite)

Manual



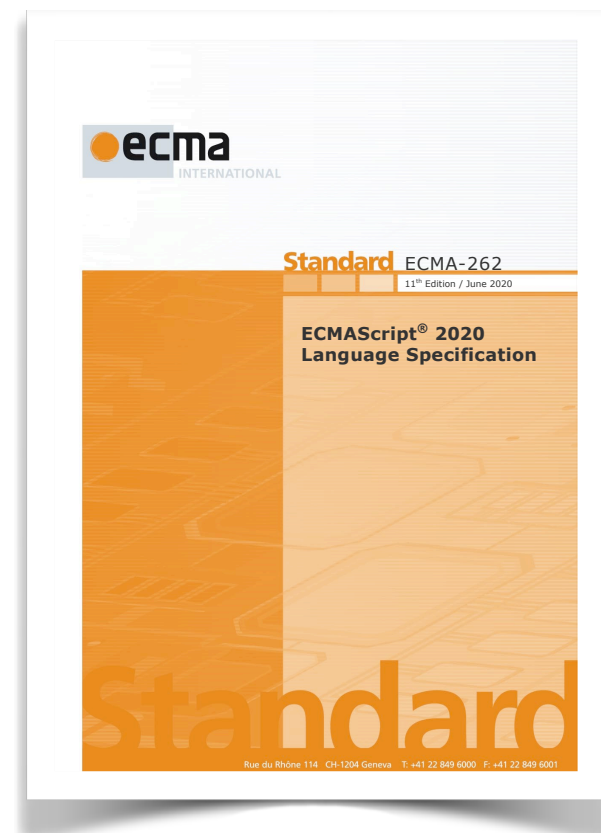
GraalVM™

QuickJS



**JavaScript
Engines**

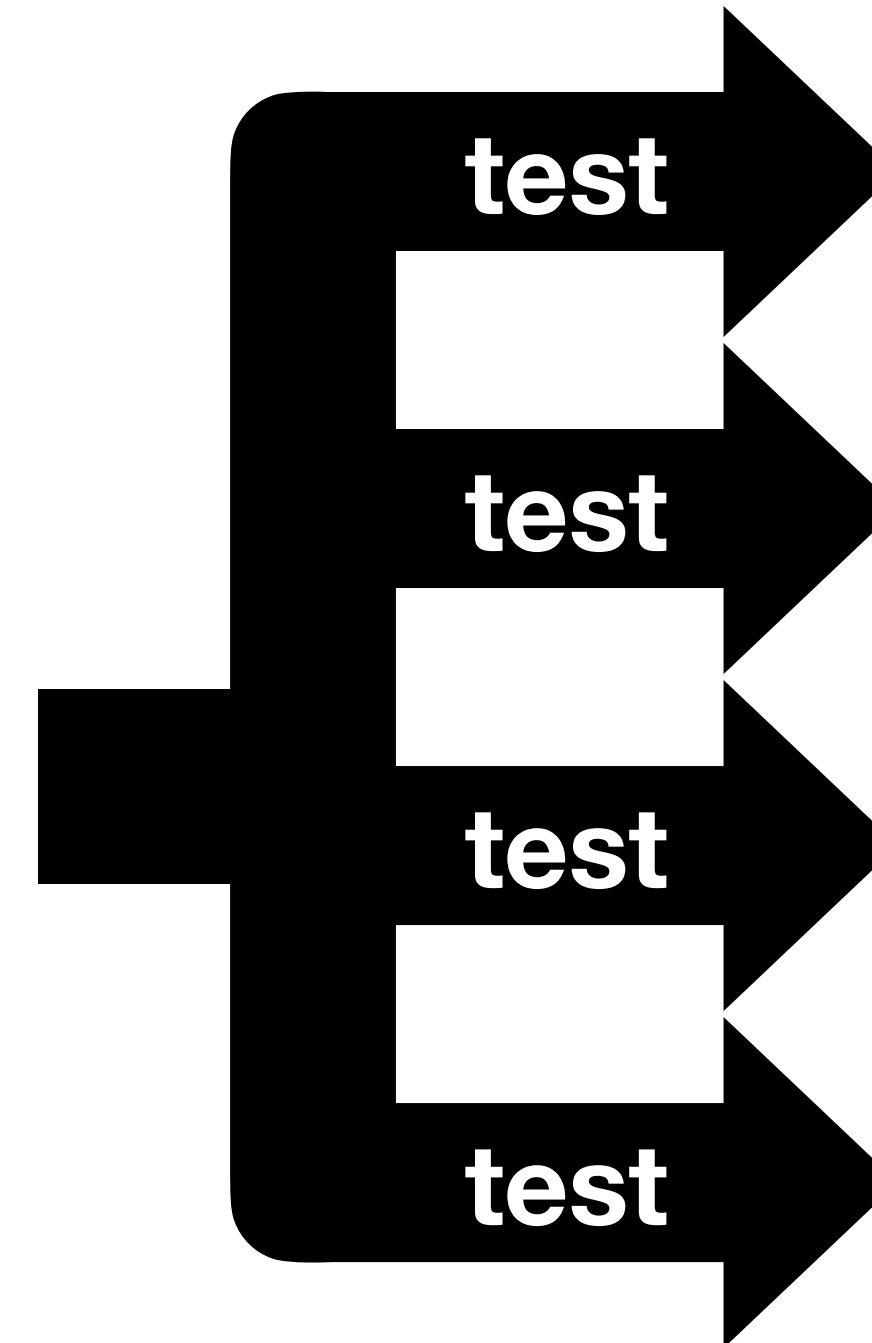
N+1-version Differential Testing



ECMA-262
(JavaScript Spec.)

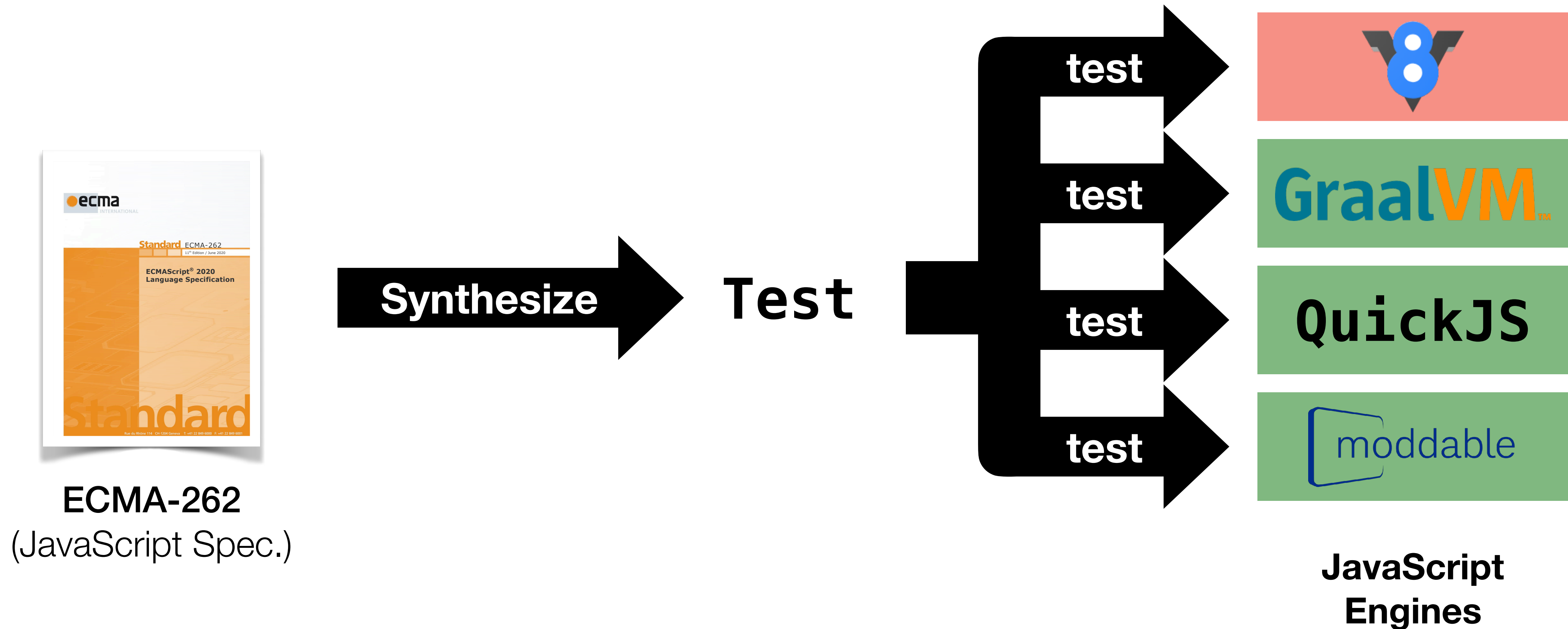


Test

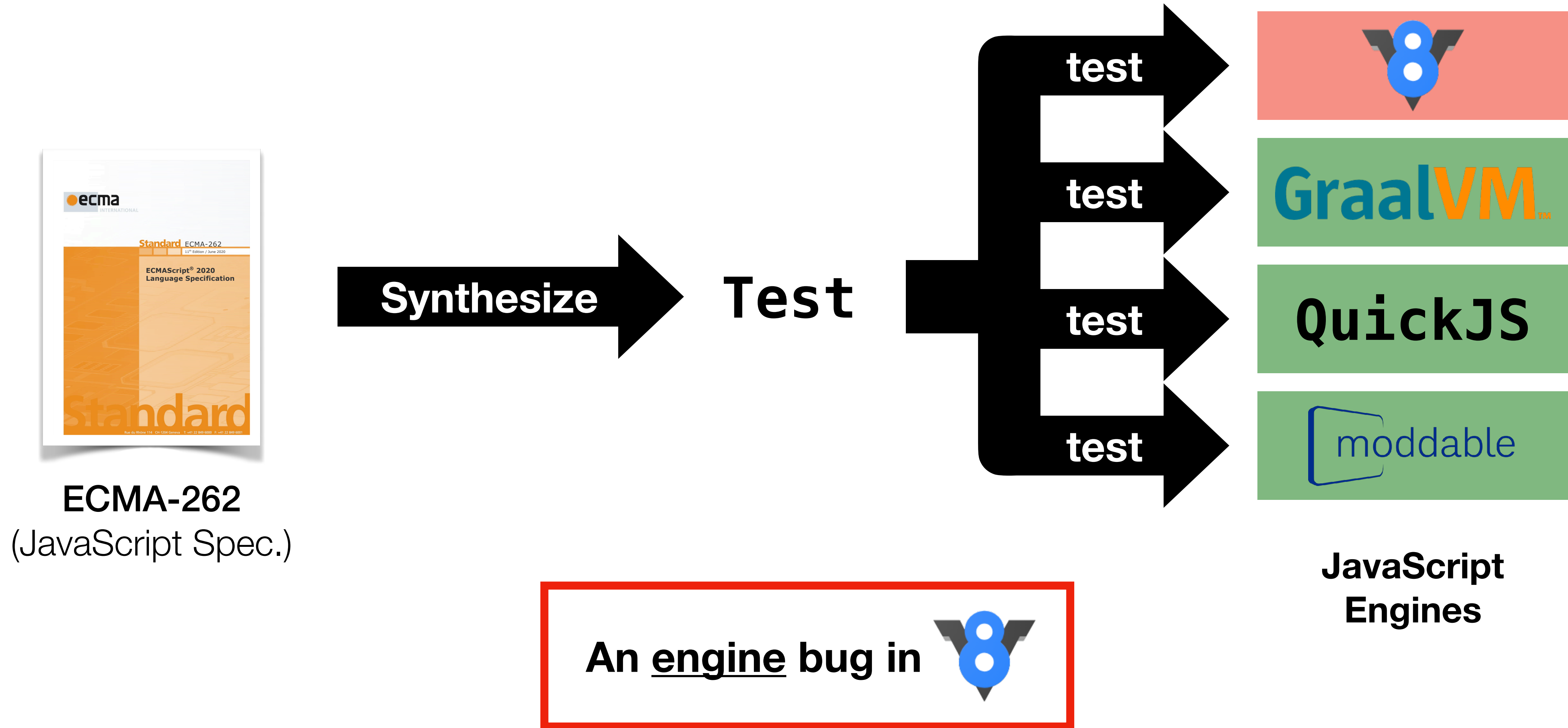


**JavaScript
Engines**

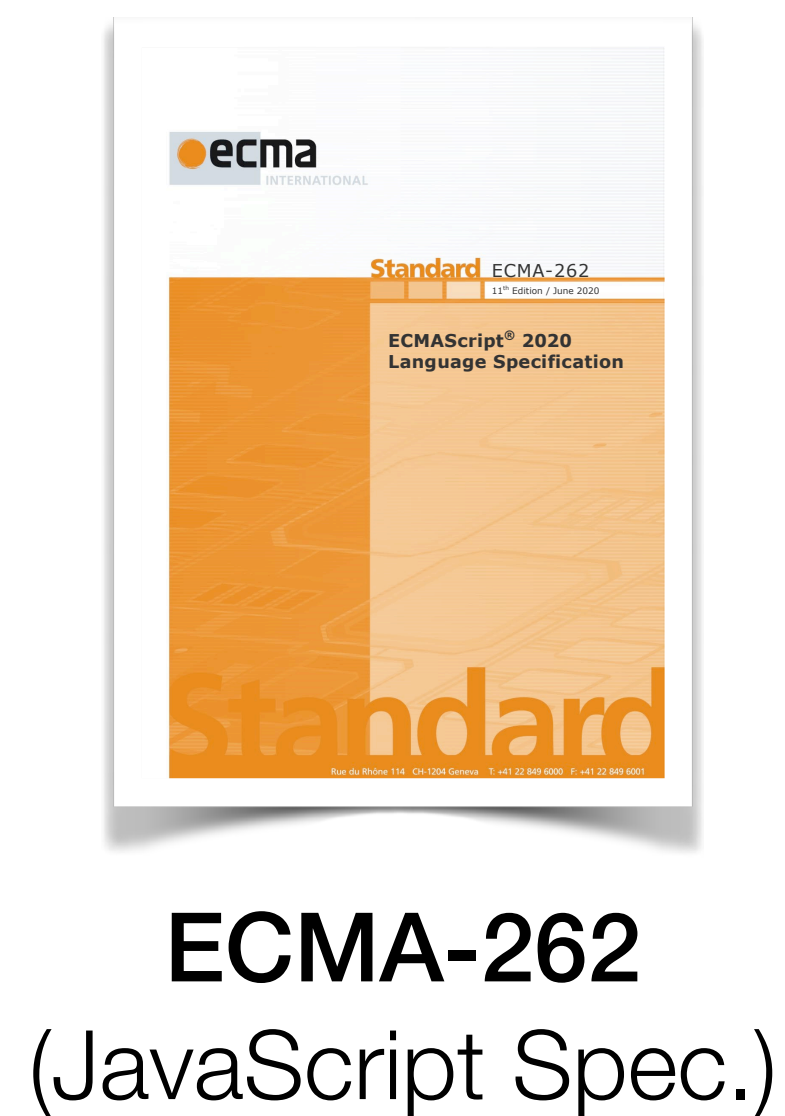
N+1-version Differential Testing



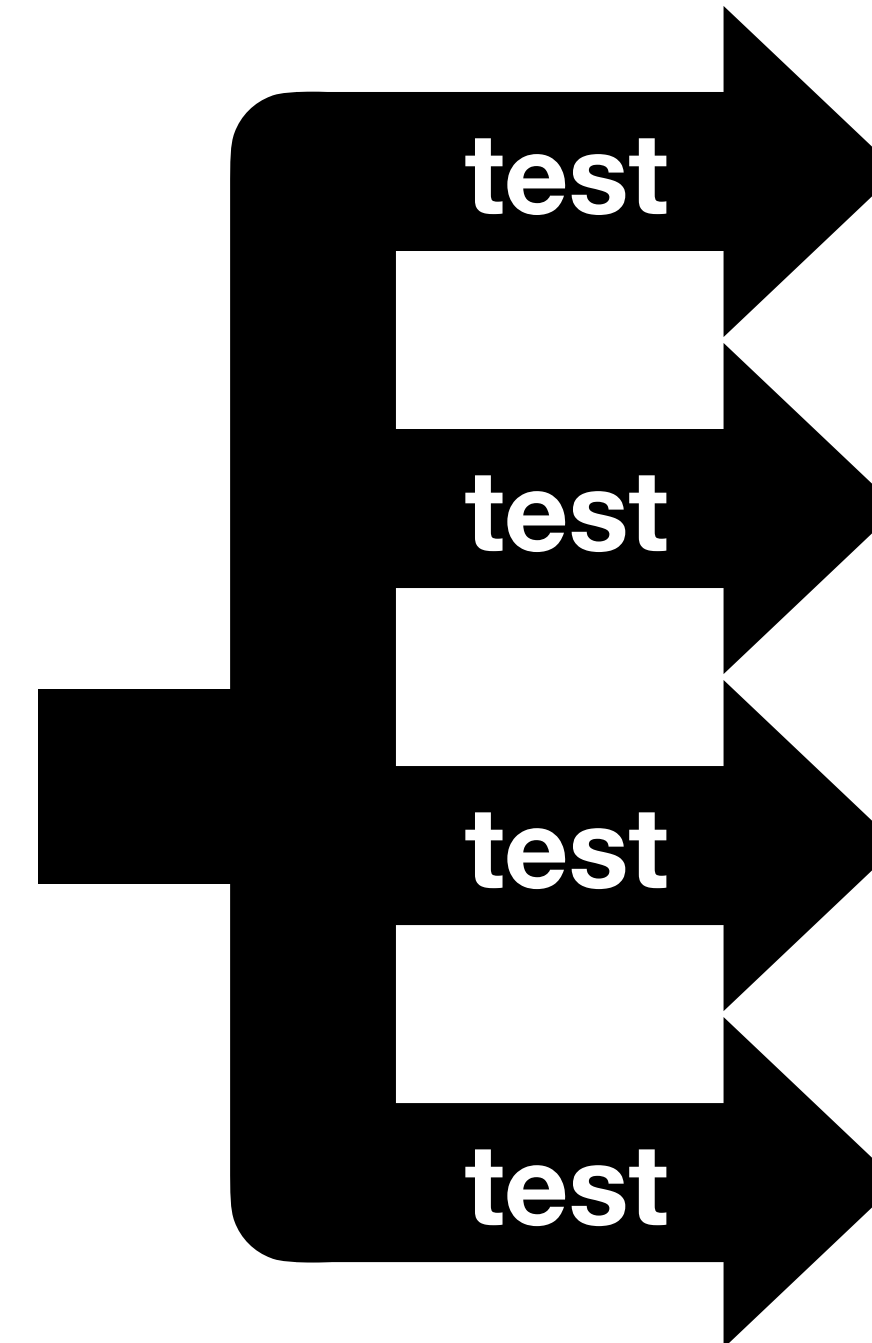
N+1-version Differential Testing



N+1-version Differential Testing

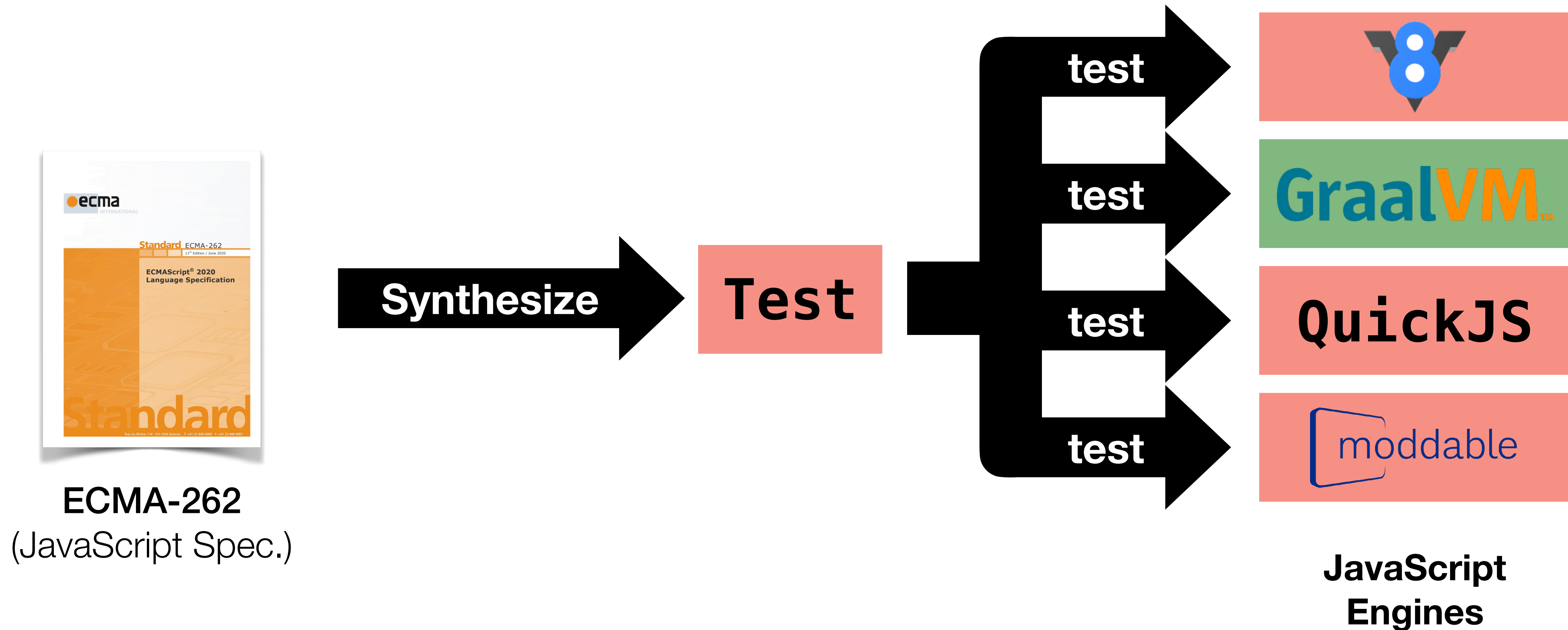


Test

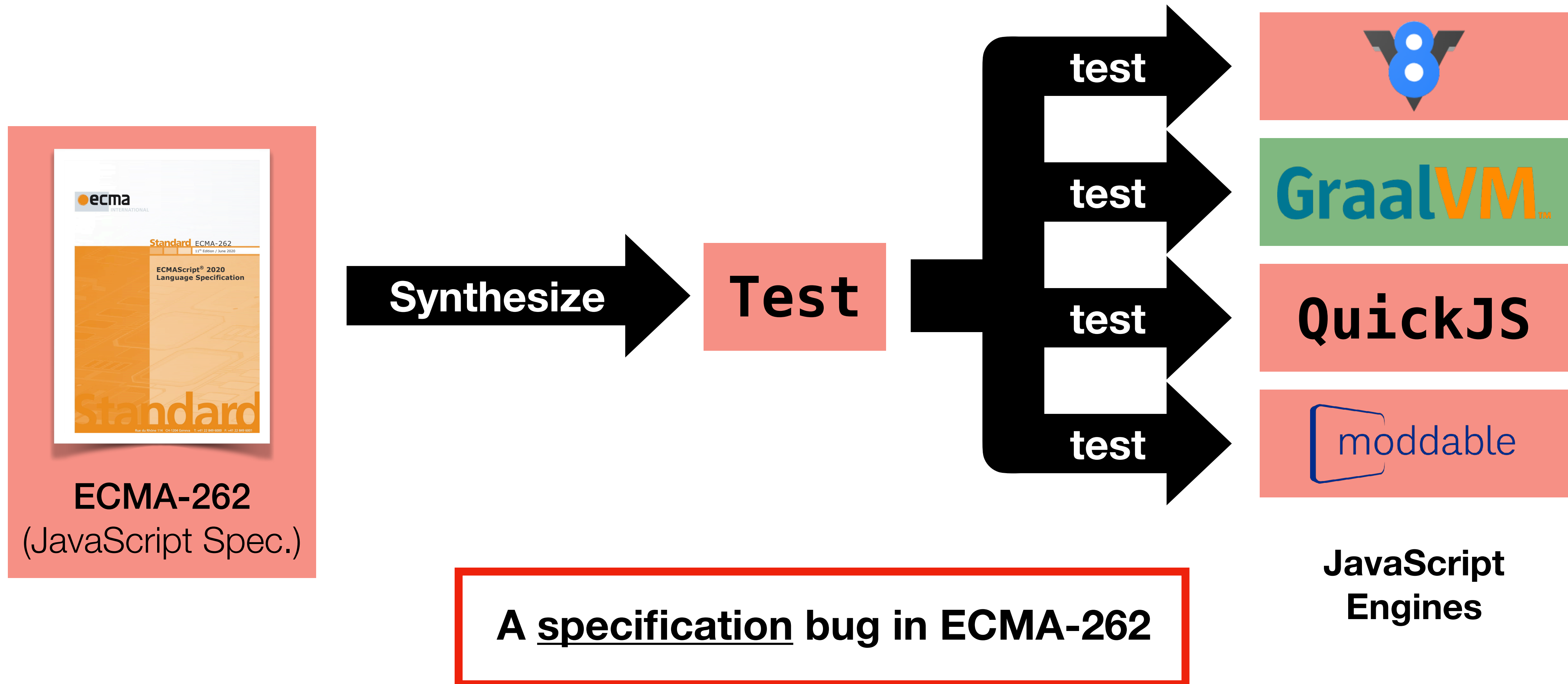


JavaScript
Engines

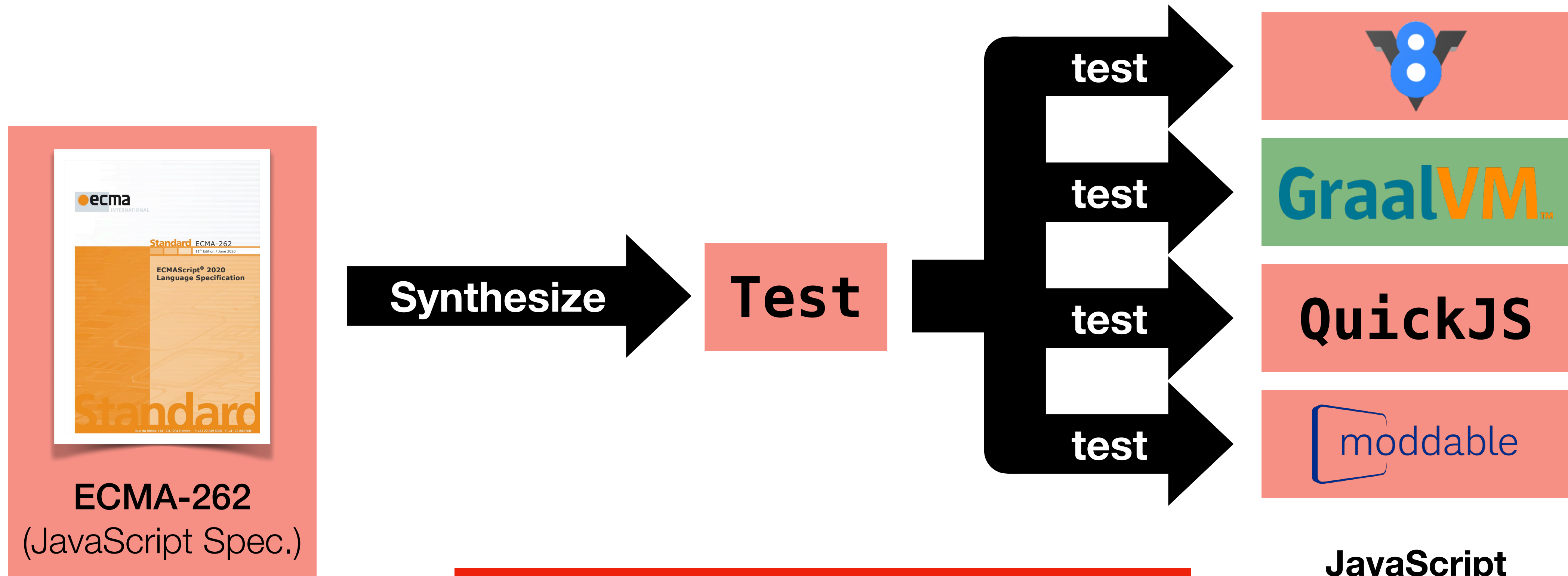
N+1-version Differential Testing



N+1-version Differential Testing



N+1-version Differential Testing

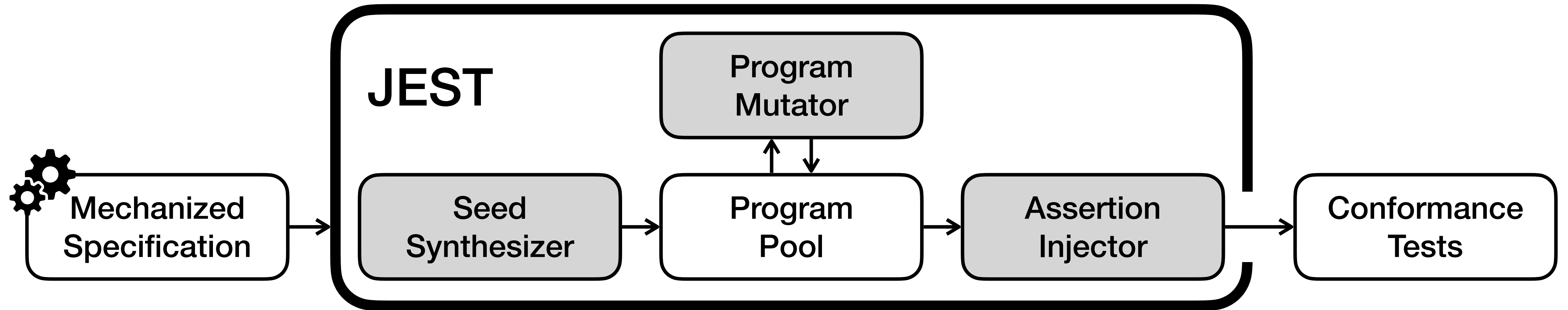


A specification bug in ECMA-262
An engine bug in **GraalVM**

JavaScript
Engines

JEST

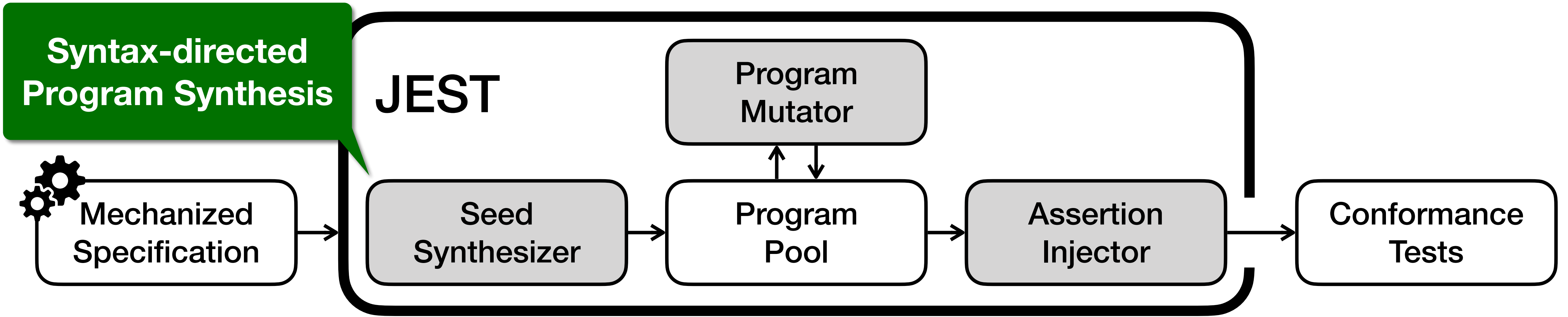
(JavaScript Engines and Specification Tester)



Program Pool

JEST

(JavaScript Engines and Specification Tester)



Program Pool

• • •

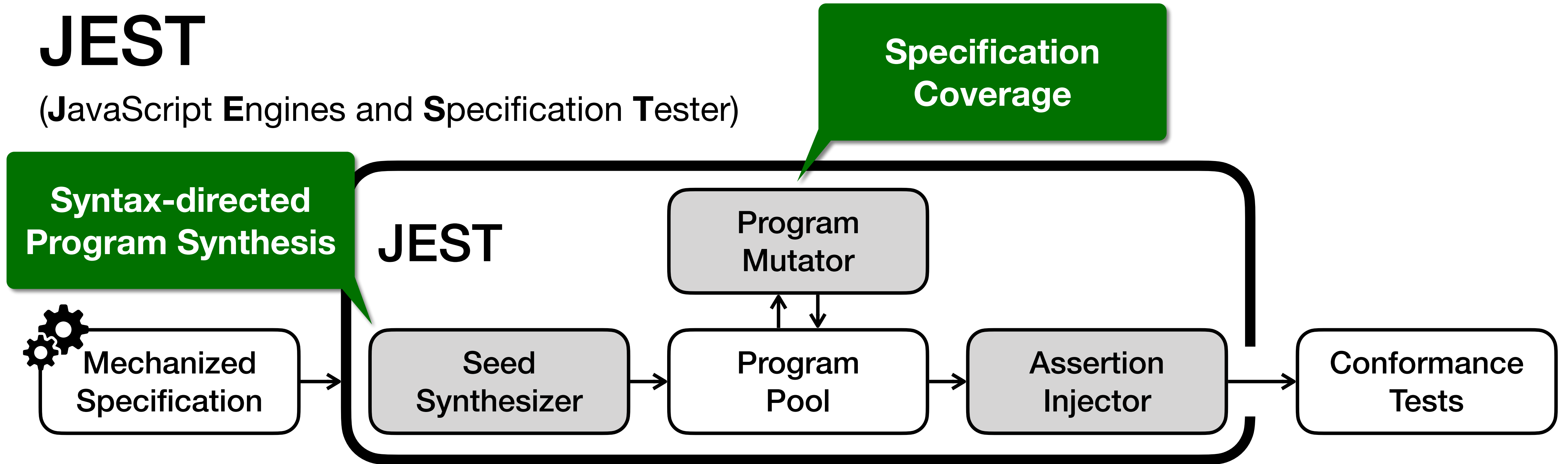
```
let x = 42;
```

• • •

• • •

JEST

(JavaScript Engines and Specification Tester)

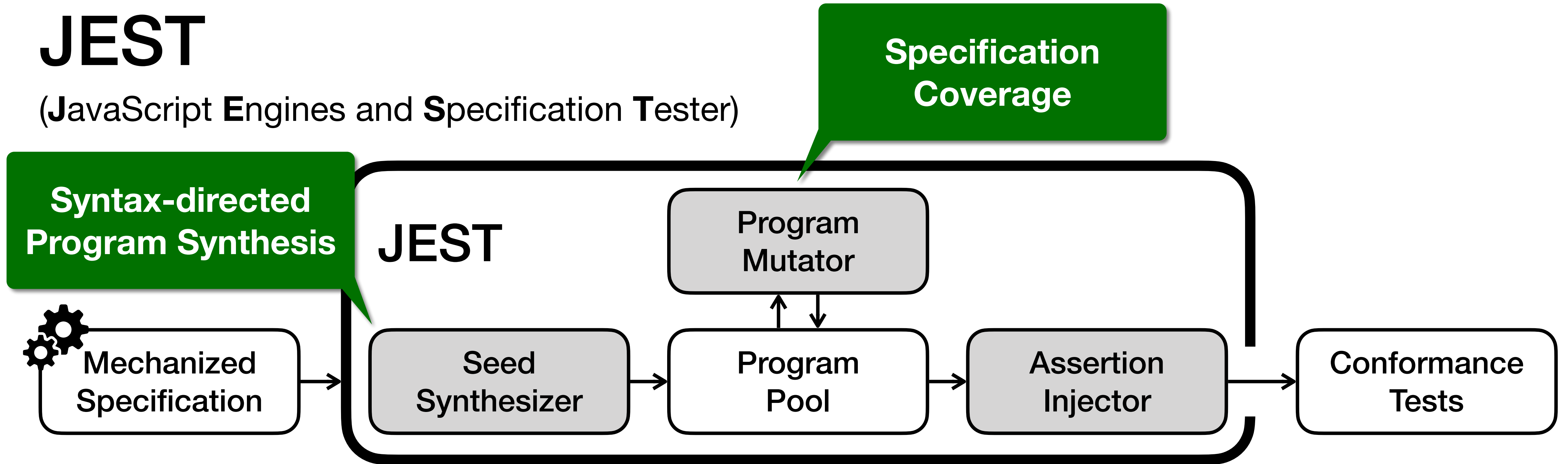


Program Pool

```
... let x = 1 + 2; ...  
let x = 42; ...  
...
```

JEST

(JavaScript Engines and Specification Tester)

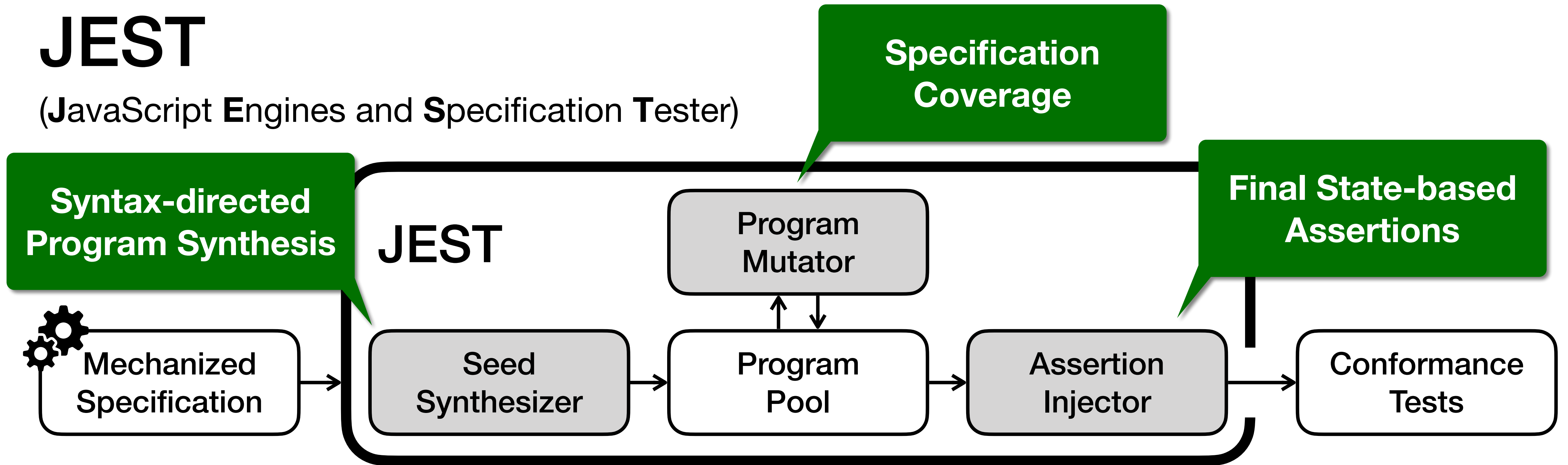


Program Pool

```
... let x = 1 + 2; ...  
let x = 42; ... let x = ![]; ...  
...
```

JEST

(JavaScript Engines and Specification Tester)



Program Pool

```
...  
let x = 1 + 2;  
assert(x == 3); ...  
let x = 42;  
assert(x == 42); ...  
let x = ![];  
assert(x == false); ...
```

JEST - Specification Coverage

ApplyStringOrNumericBinaryOperator (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? ToNumeric(*lval*).

4. Let *rnum* be ? ToNumeric(*rval*).

5. If Type(*lnum*) is not Type(*rnum*), throw a **TypeError** exception.

6. If *lnum* is a **BigInt**, then

...

7. Else,

...

JEST - Specification Coverage

ApplyStringOrNumericBinaryOperator (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? ToNumeric(*lval*).

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6. If *lnum* is a BigInt, then

...

7. Else,

...

4 + 2n

JS

JEST - Specification Coverage

ApplyStringOrNumericBinaryOperator (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? ToNumeric(*lval*).

4. Let *rnum* be ? ToNumeric(*rval*).

5. If Type(*lnum*) is not Type(*rnum*), throw a **TypeError** exception.

6. If *lnum* is a BigInt, then

...

7. Else,

...

$1n + 2n$

JS

$4 + 2n$

JS

JEST - Specification Coverage

ApplyStringOrNumericBinaryOperator (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? ToNumeric(*lval*).

4. Let *rnum* be ? ToNumeric(*rval*).

5. If Type(*lnum*) is not Type(*rnum*), throw a **TypeError** exception.

6. If *lnum* is a BigInt, then

...

7. Else,

...

3 + 2

JS

1n + 2n

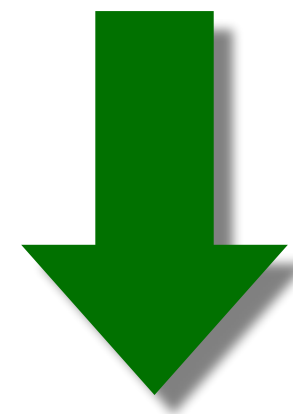
JS

4 + 2n

JS

JEST - Final State-based Assertion Injection

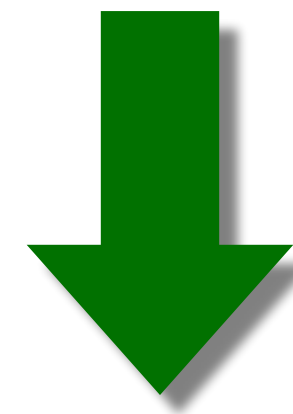
3 + 2 JS



```
var x = 3 + 2;
```

```
+ $assert.equal(x, 5);
```

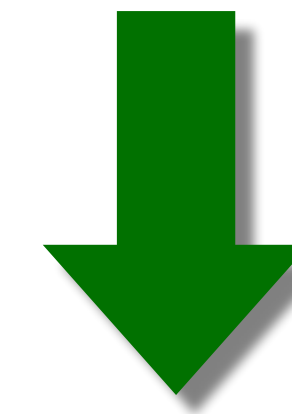
1n + 2n JS



```
var x = 1n + 2n;
```

```
+ $assert.equal(x, 3n);
```

4 + 2n JS

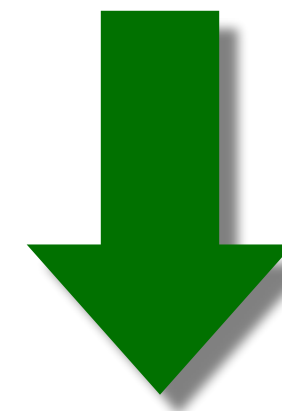


```
var x = 4 + 2n;
```

```
+ // [THROW] TypeError
```

JEST - Final State-based Assertion Injection

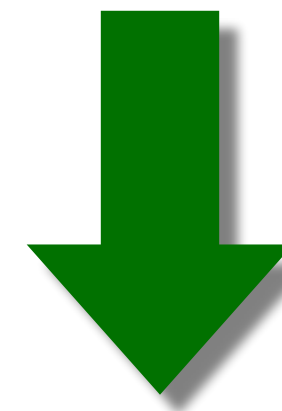
```
function f() {} JS
```



```
function f() {}  
  
+ $assert.equal(Object.getPrototypeOf(f), Function.prototype);  
  
+ $assert.verifyProperty(f, "prototype", {  
+   writable: true,  
+   enumerable: false,  
+   configurable: false,  
+ });  
  
+ $assert.compare(Reflect.ownKeys(f), ['length', 'name', 'prototype'], f);  
  
+ ...
```

JEST - Final State-based Assertion Injection

```
function f() {} JS
```

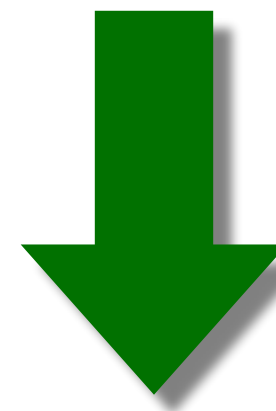


Prototype Chain

```
function f() {}  
  
+ $assert.equal(Object.getPrototypeOf(f), Function.prototype);  
  
+ $assert.verifyProperty(f, "prototype", {  
+   writable: true,  
+   enumerable: false,  
+   configurable: false,  
+ });  
  
+ $assert.compare(Reflect.ownKeys(f), ['length', 'name', 'prototype'], f);  
  
+ ...
```

JEST - Final State-based Assertion Injection

```
function f() {} JS
```



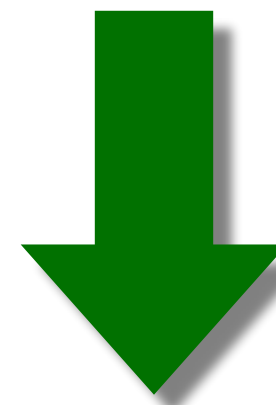
Prototype Chain

```
function f() {}  
  
+ $assert.equal(Object.getPrototypeOf(f), Function.prototype);  
  
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+   enumerable: false,  
+   configurable: false,  
+ });  
  
+ $assert.compare(Reflect.ownKeys(f), ['length', 'name', 'prototype'], f);  
  
+ ...
```

Property Descriptor

JEST - Final State-based Assertion Injection

```
function f() {} JS
```



Prototype Chain

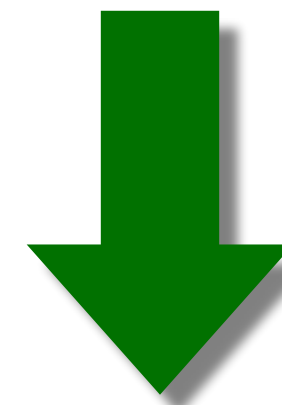
```
function f() {}  
  
+ $assert.equal(Object.getPrototypeOf(f), Function.prototype);  
  
+ $assert.verifyProperty(f, "prototype", {  
+   writable: true,  
+   enumerable: false,  
+   configurable: false,  
+ });  
  
+ $assert.compare(Reflect.ownKeys(f), ['length', 'name', 'prototype'], f);  
  
+ ...
```

Property Descriptor

Property Order

JEST - Final State-based Assertion Injection

```
function f() {} JS
```



```
function f() {}
```

Prototype Chain

```
+ $assert.equal(Object.getPrototypeOf(f), Function.prototype);
```

```
+ $assert.verifyProperty(f, "prototype", {  
+   writable: true,  
+   enumerable: false,  
+   configurable: false,  
+ });
```

Property Descriptor

Property Order

```
+ $assert.compare(Reflect.ownKeys(f), ['length', 'name', 'prototype'], f);
```

```
+ ... Etc.
```


JEST - Evaluation

- JEST synthesized **1,700 conformance tests** from ES2020

**44 Bugs
In Engines**

TABLE II: The number of engine bugs detected by JEST

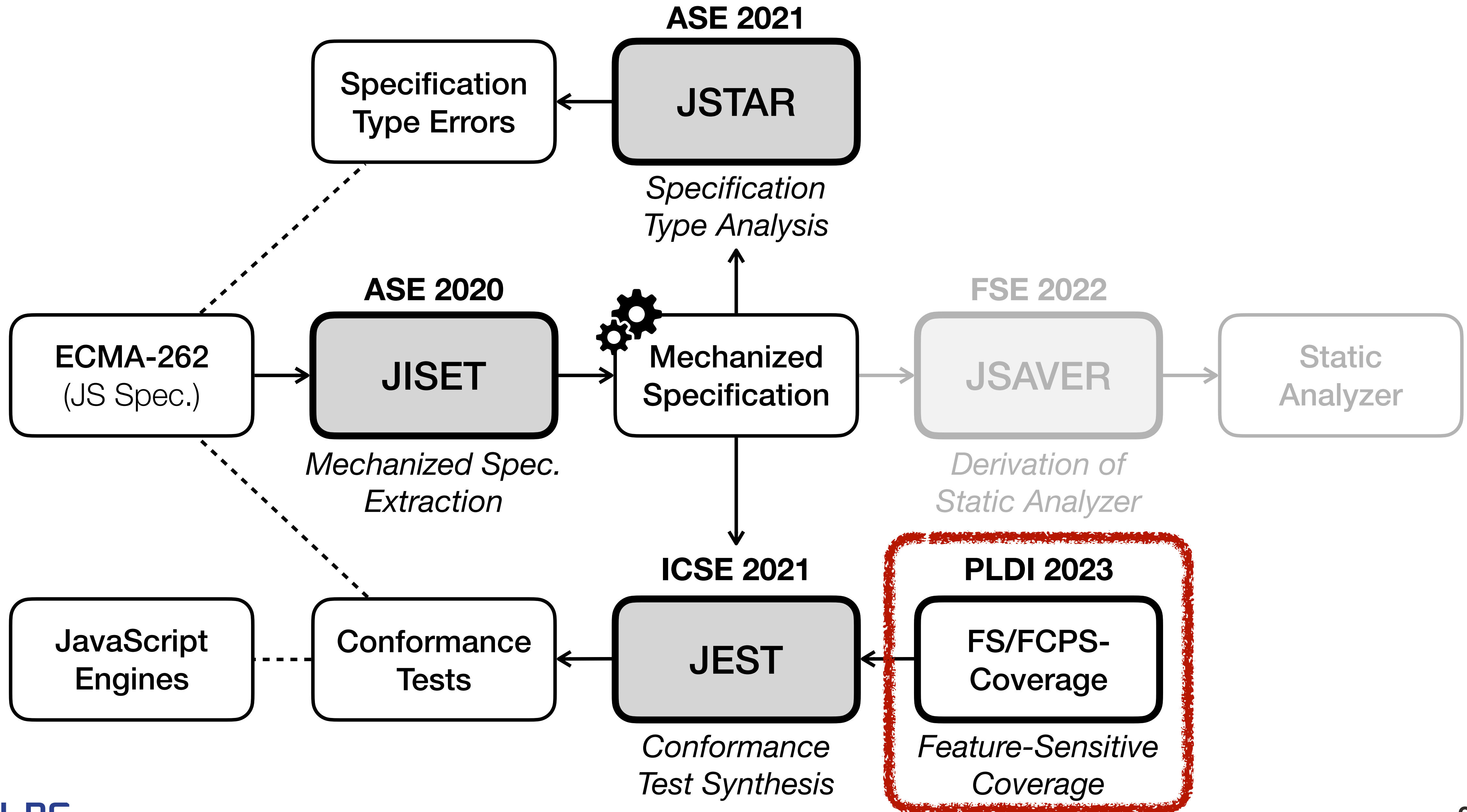
Engines	Exc	Abort	Var	Obj	Desc	Key	In	Total
V8	0	0	0	0	0	2	0	2
GraalVM	6	0	0	0	2	8	0	16
QuickJS	3	0	1	0	0	2	0	6
Moddable XS	12	0	0	0	3	5	0	20
Total	21	0	1	0	5	17	0	44

**27 Bugs
In Spec.**

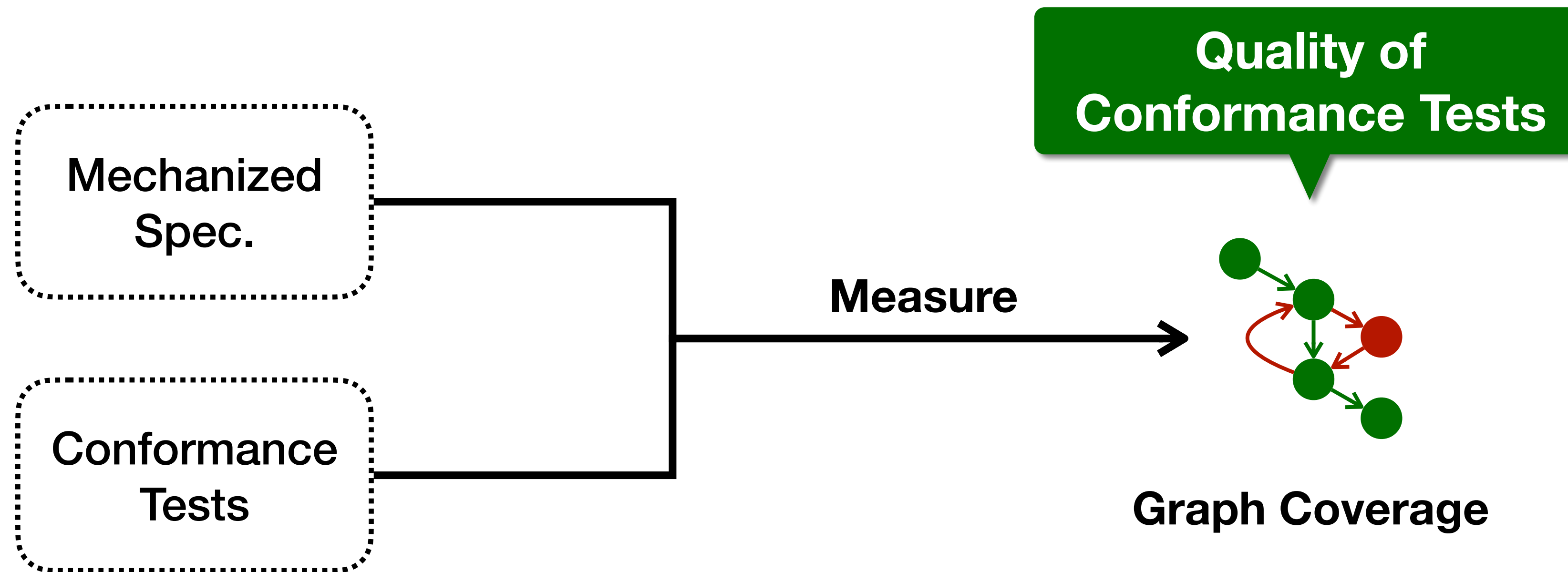
TABLE III: Specification bugs in ECMAScript 2020 (ES11) detected by JEST

Name	Feature	#	Assertion	Known	Created	Resolved	Existed
ES11-1	Function	12	Key	O	2019-02-07	2020-04-11	429 days
ES11-2	Function	8	Key	O	2015-06-01	2020-04-11	1,776 days
ES11-3	Loop	1	Exc	O	2017-10-17	2020-04-30	926 days
ES11-4	Expression	4	Abort	O	2019-09-27	2020-04-23	209 days
ES11-5	Expression	1	Exc	O	2015-06-01	2020-04-28	1,793 days
ES11-6	Object	1	Exc	X	2019-02-07	2020-11-05	637 days

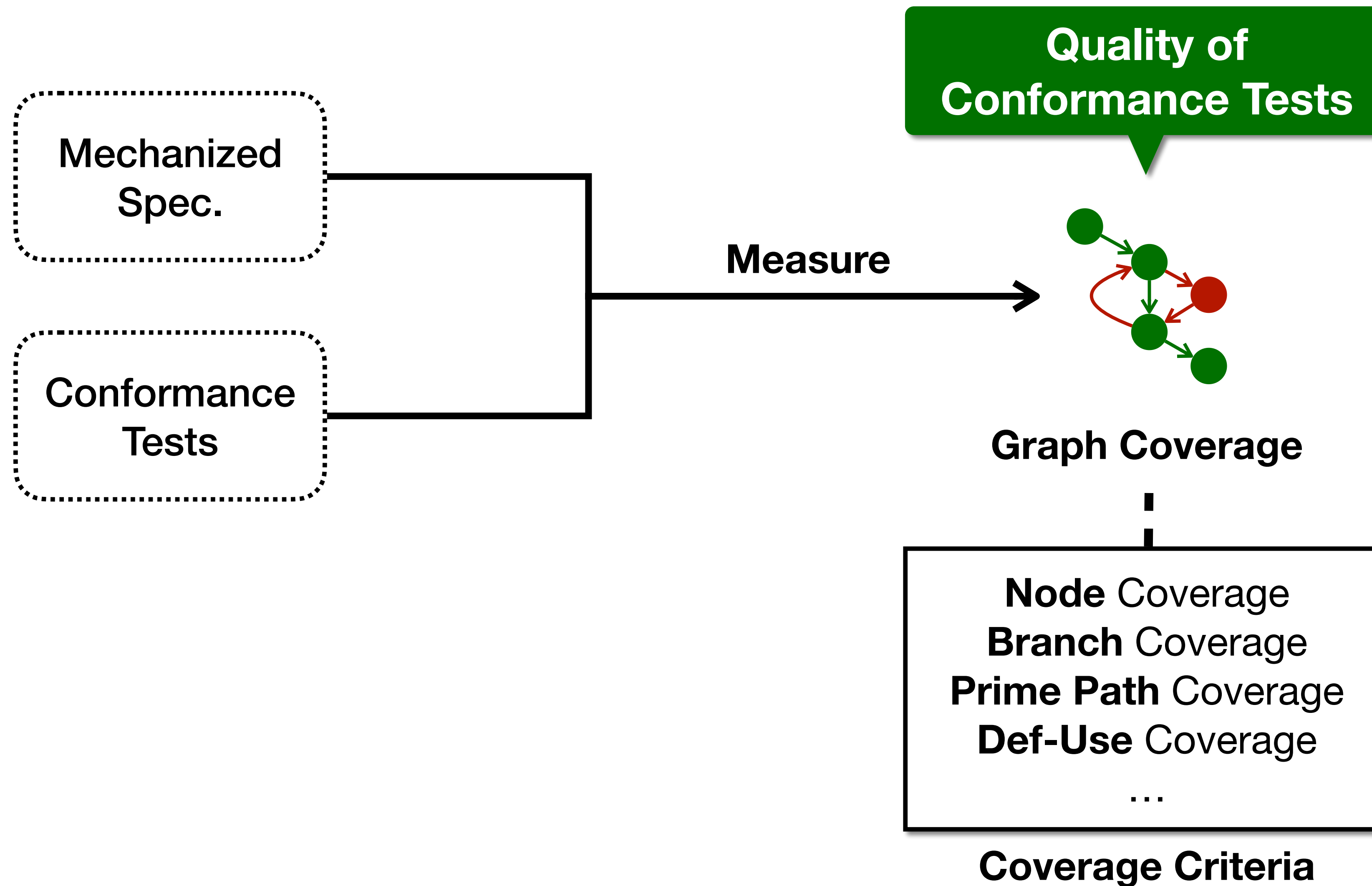
GraalVM™



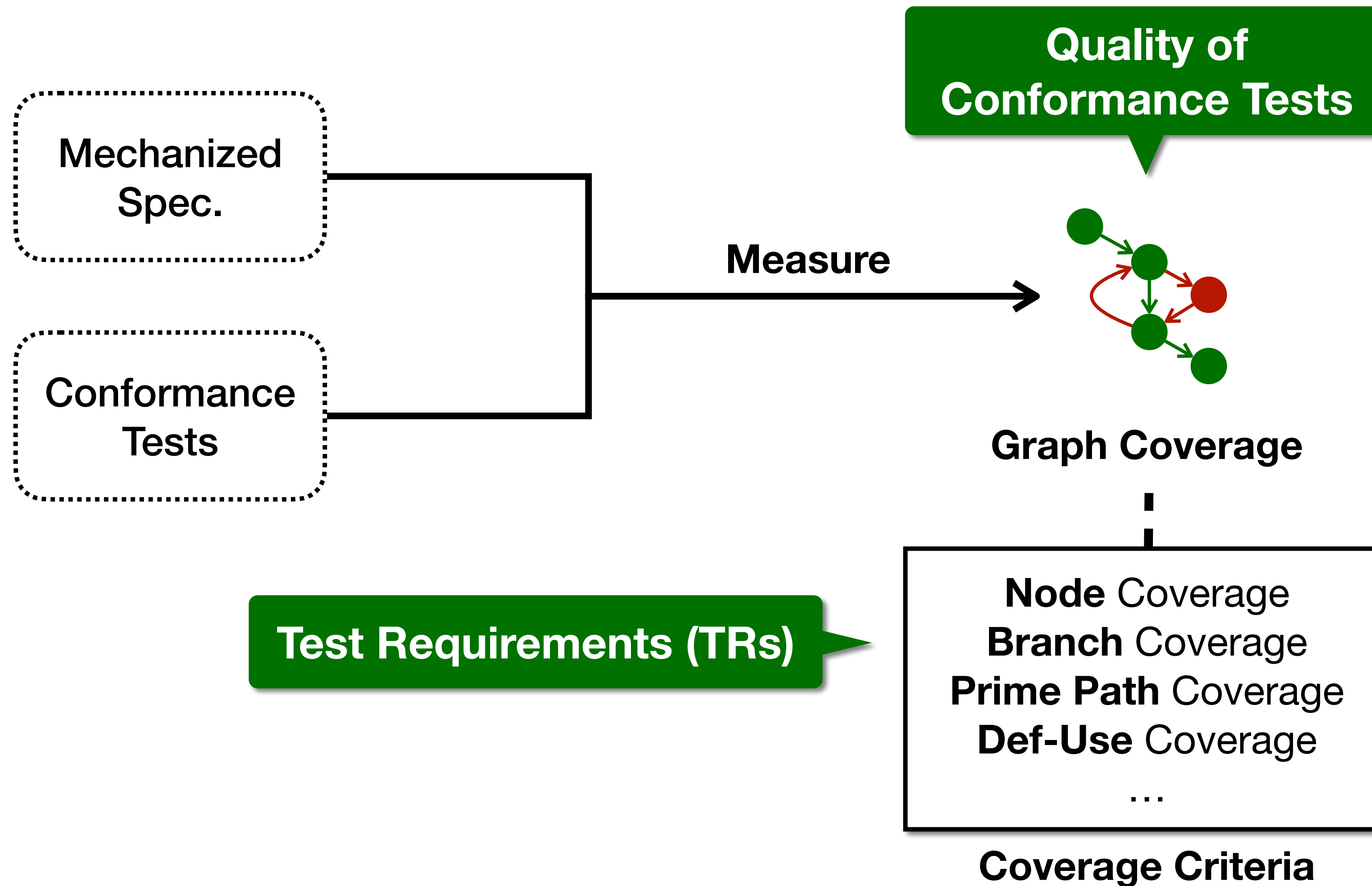
Graph Coverage for Language Specification



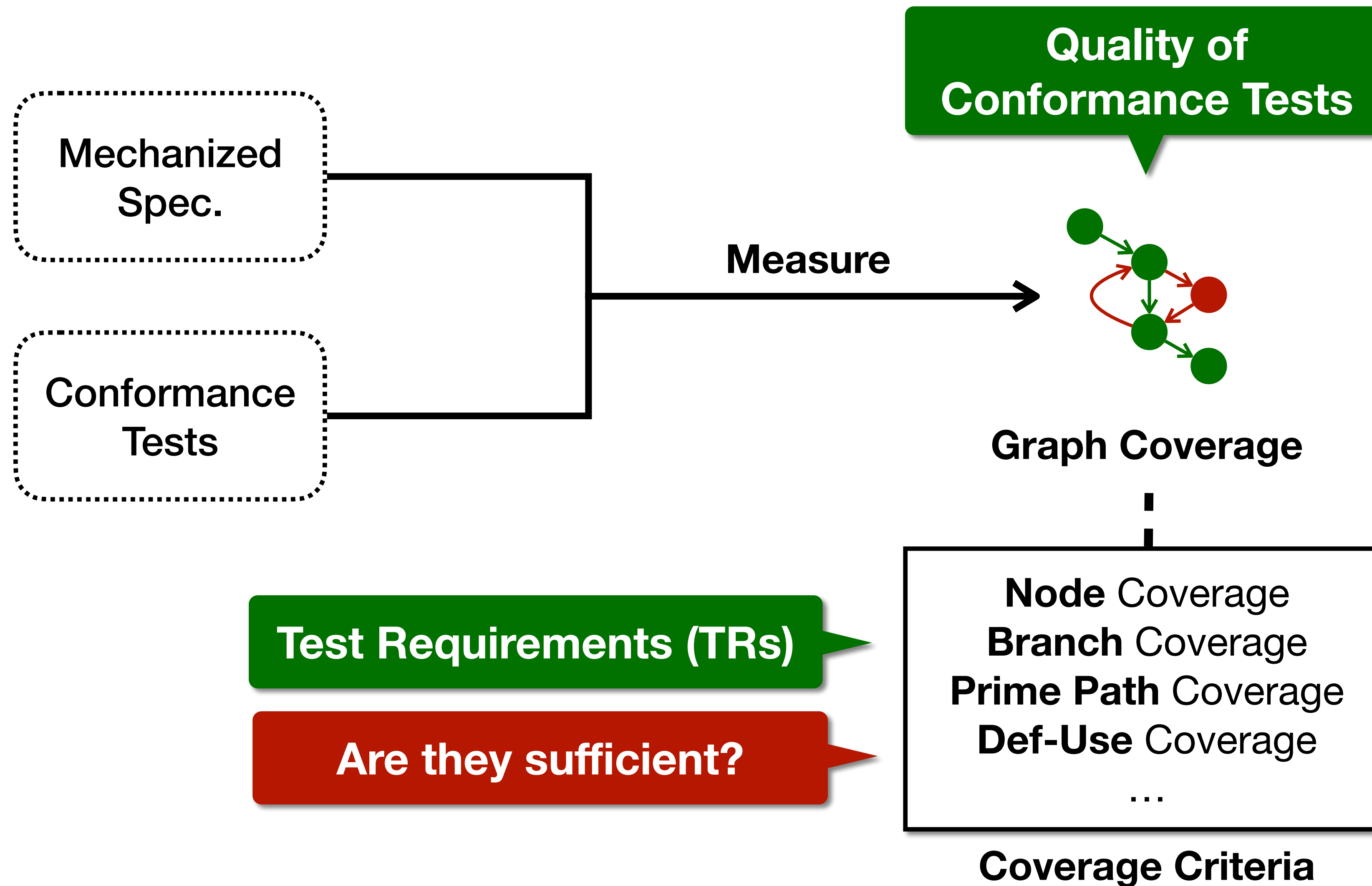
Graph Coverage for Language Specification



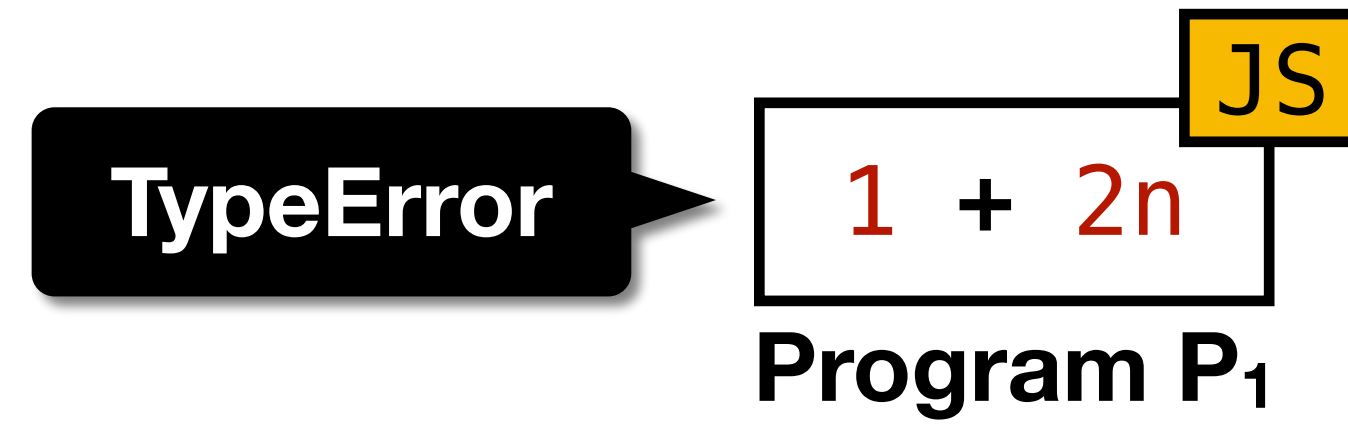
Graph Coverage for Language Specification



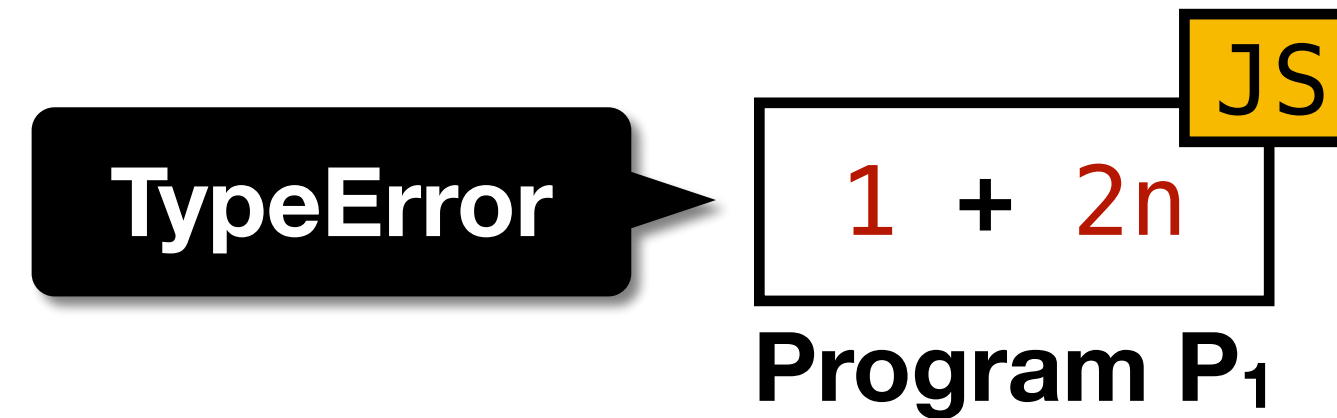
Graph Coverage for Language Specification



Motivating Example 1 with Node Coverage

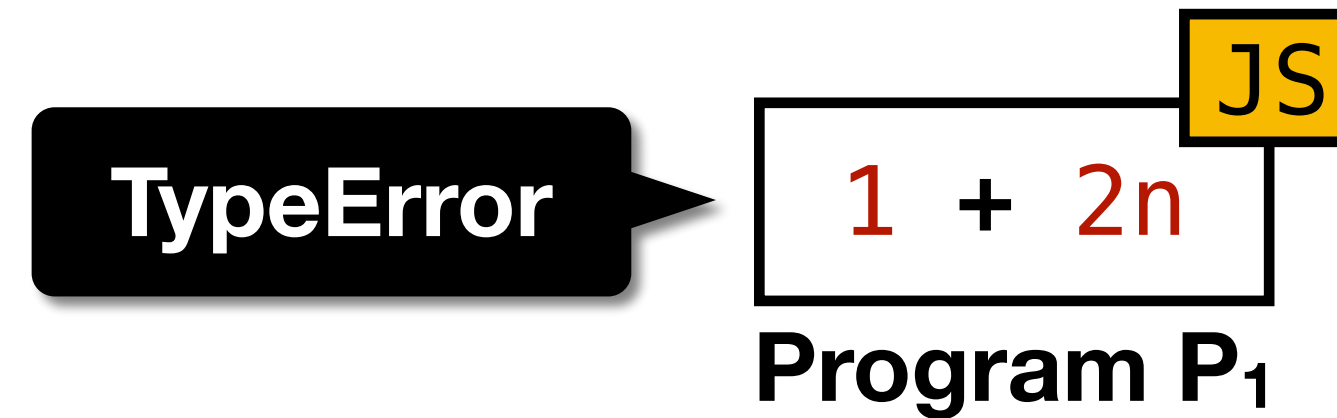


Motivating Example 1 with Node Coverage



```
Evaluation of AddExpr : AddExpr + MulExpr  
1. Return ? EvalStrOrNumBinExpr (AddExpr, +, MulExpr).
```


Motivating Example 1 with Node Coverage

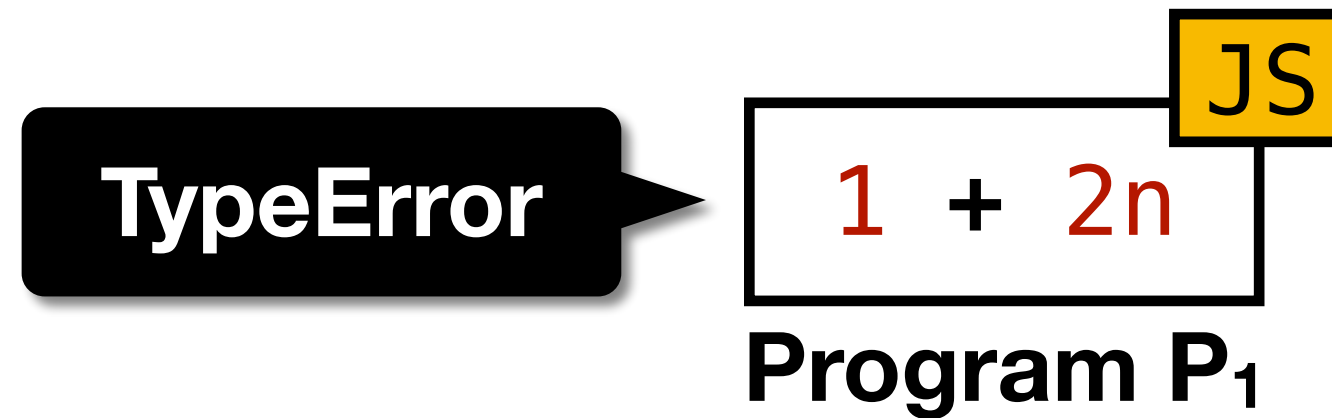


Evaluation of $AddExpr : AddExpr + MulExpr$
1. Return ? **EvalStrOrNumBinExpr** ($AddExpr, +, MulExpr$).



EvalStrOrNumBinExpr ($lval, opText, rval$)
...
5. Return ? **ApplyStrOrNumBinOp** ($lval, opText, rval$).

Motivating Example 1 with Node Coverage



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

1. Return ? **EvalStrOrNumBinExpr** (*AddExpr*, +, *MulExpr*).



EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

...

5. Return ? **ApplyStrOrNumBinOp** (*lval*, *opText*, *rval*).



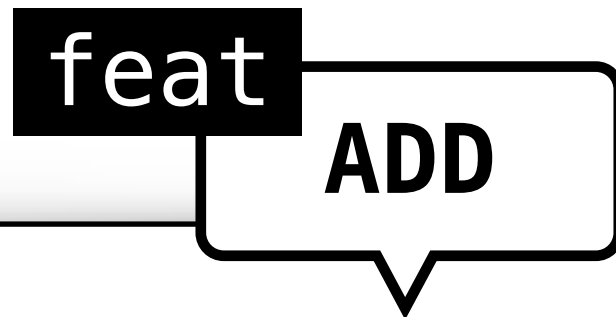
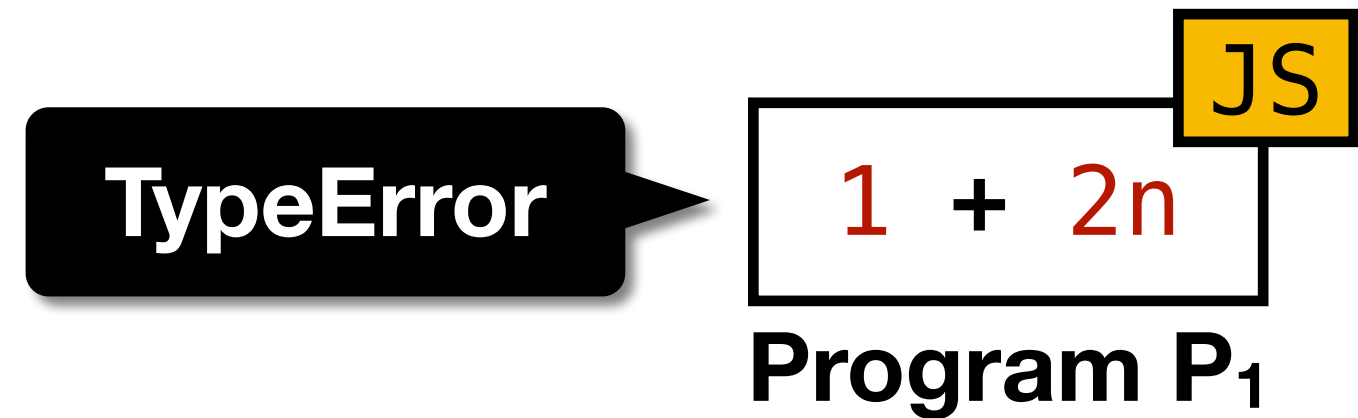
ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

5. If **Type**(*lnum*) is different from **Type**(*rnum*),
throw a **TypeError** exception.

...

Motivating Example 1 with Node Coverage



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

1. Return ? **EvalStrOrNumBinExpr (AddExpr, +, MulExpr).**



EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

...

5. Return ? **ApplyStrOrNumBinOp (lval, opText, rval).**



ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

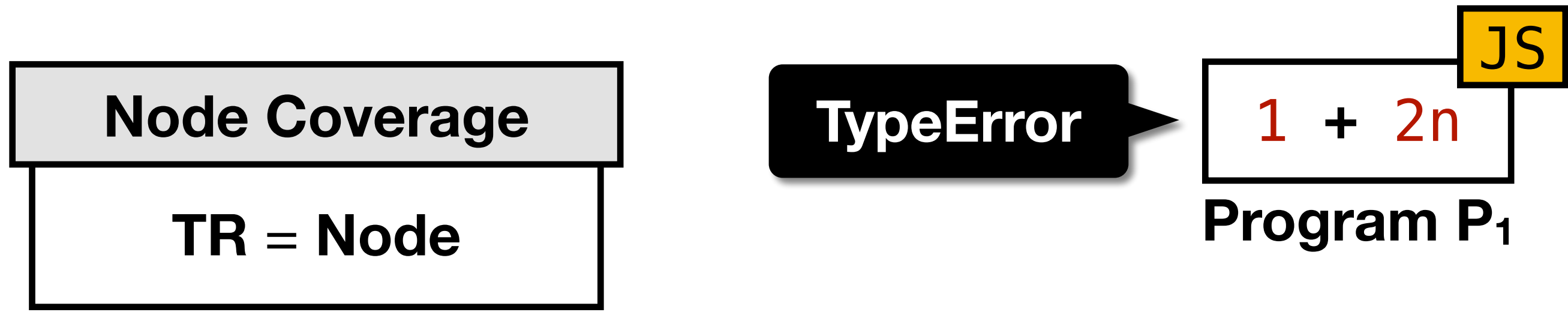
...

5. If **Type(*lnum*)** is different from **Type(*rnum*)**,
throw a TypeError exception.

...



Motivating Example 1 with Node Coverage



feat
ADD

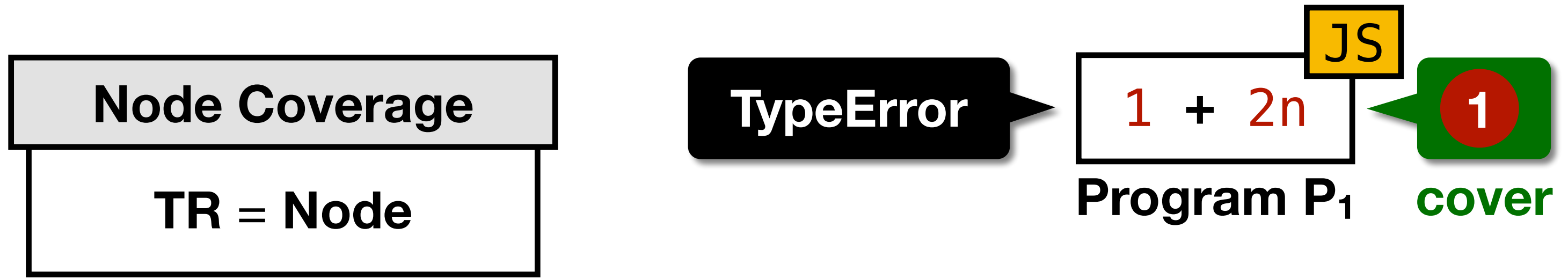
Evaluation of *AddExpr* : *AddExpr* + *MulExpr*
1. Return ? **EvalStrOrNumBinExpr** (*AddExpr*, +, *MulExpr*).

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)
...
5. Return ? **ApplyStrOrNumBinOp** (*lval*, *opText*, *rval*).

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)
...
5. If **Type**(*lnum*) is different from **Type**(*rnum*),
throw a TypeError exception.
...

1

Motivating Example 1 with Node Coverage



feat
ADD

Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

1. Return ? **EvalStrOrNumBinExpr** (*AddExpr*, +, *MulExpr*).

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

...

5. Return ? **ApplyStrOrNumBinOp** (*lval*, *opText*, *rval*).

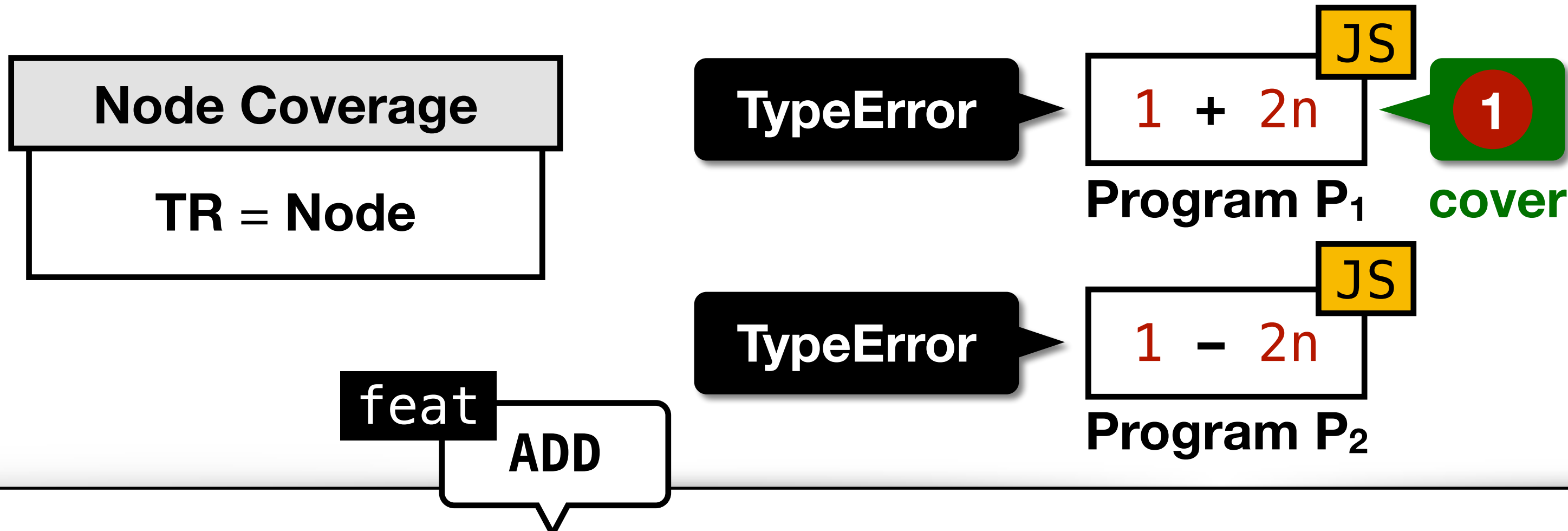
ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

5. If **Type**(*lnum*) is different from **Type**(*rnum*),
throw a TypeError exception.

...

Motivating Example 1 with Node Coverage



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*
1. Return ? **EvalStrOrNumBinExpr** (*AddExpr*, +, *MulExpr*).

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)
...
5. Return ? **ApplyStrOrNumBinOp** (*lval*, *opText*, *rval*).

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)
...
5. If **Type**(*lnum*) is different from **Type**(*rnum*),
throw a TypeError exception. **1**
...

Motivating Example 1 with Node Coverage

Node Coverage
TR = Node

TypeError

JS
1 + 2n
Program P₁
1
cover

TypeError

JS
1 - 2n
Program P₂

feat
ADD

SUB
feat

Evaluation of *AddExpr* : *AddExpr* + *MulExpr*
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

Evaluation of *AddExpr* : *AddExpr* - *MulExpr*
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)
...
5. Return ? ApplyStrOrNumBinOp (*lval*, *opText*, *rval*).

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)
...
5. If Type(*lnum*) is different from Type(*rnum*),
throw a TypeError exception.
...

Motivating Example 1 with Node Coverage

Node Coverage
TR = Node

TypeError

JS
1 + 2n
Program P₁ cover

TypeError

JS
1 - 2n
Program P₂ cover

feat
ADD

SUB feat

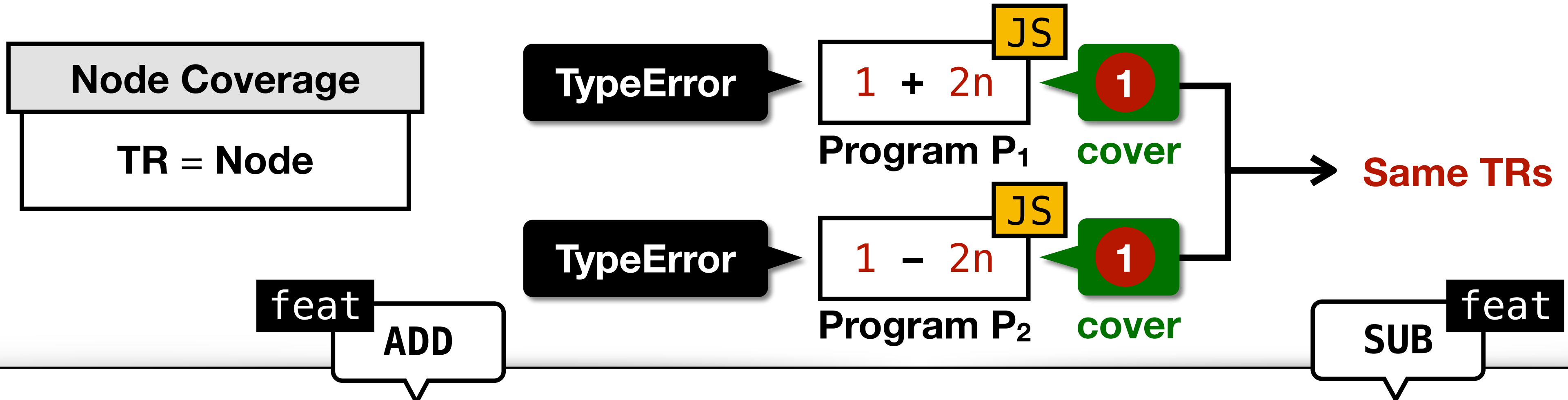
Evaluation of *AddExpr* : *AddExpr* + *MulExpr*
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

Evaluation of *AddExpr* : *AddExpr* - *MulExpr*
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)
...
5. Return ? ApplyStrOrNumBinOp (*lval*, *opText*, *rval*).

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)
...
5. If Type(*lnum*) is different from Type(*rnum*),
throw a TypeError exception.
...

Motivating Example 1 with Node Coverage



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

1. Return ? **EvalStrOrNumBinExpr (AddExpr, +, MulExpr).**

Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ? **EvalStrOrNumBinExpr (AddExpr, -, MulExpr).**

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

...

5. Return ? **ApplyStrOrNumBinOp (lval, opText, rval).**

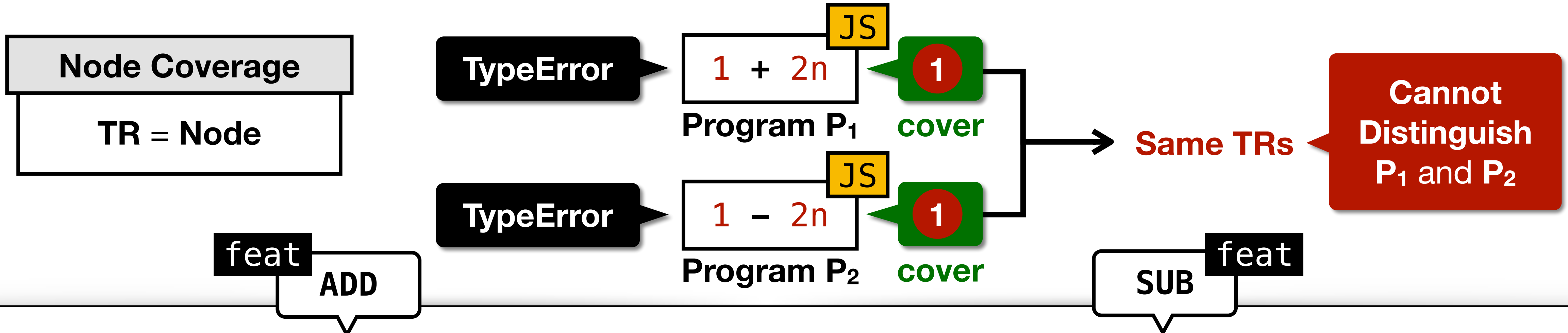
ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

5. If **Type(*lnum*)** is different from **Type(*rnum*)**,
throw a TypeError exception.

...

Motivating Example 1 with Node Coverage



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

1. Return ? **EvalStrOrNumBinExpr (AddExpr, +, MulExpr).**

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EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

...

5. Return ? **ApplyStrOrNumBinOp (lval, opText, rval).**

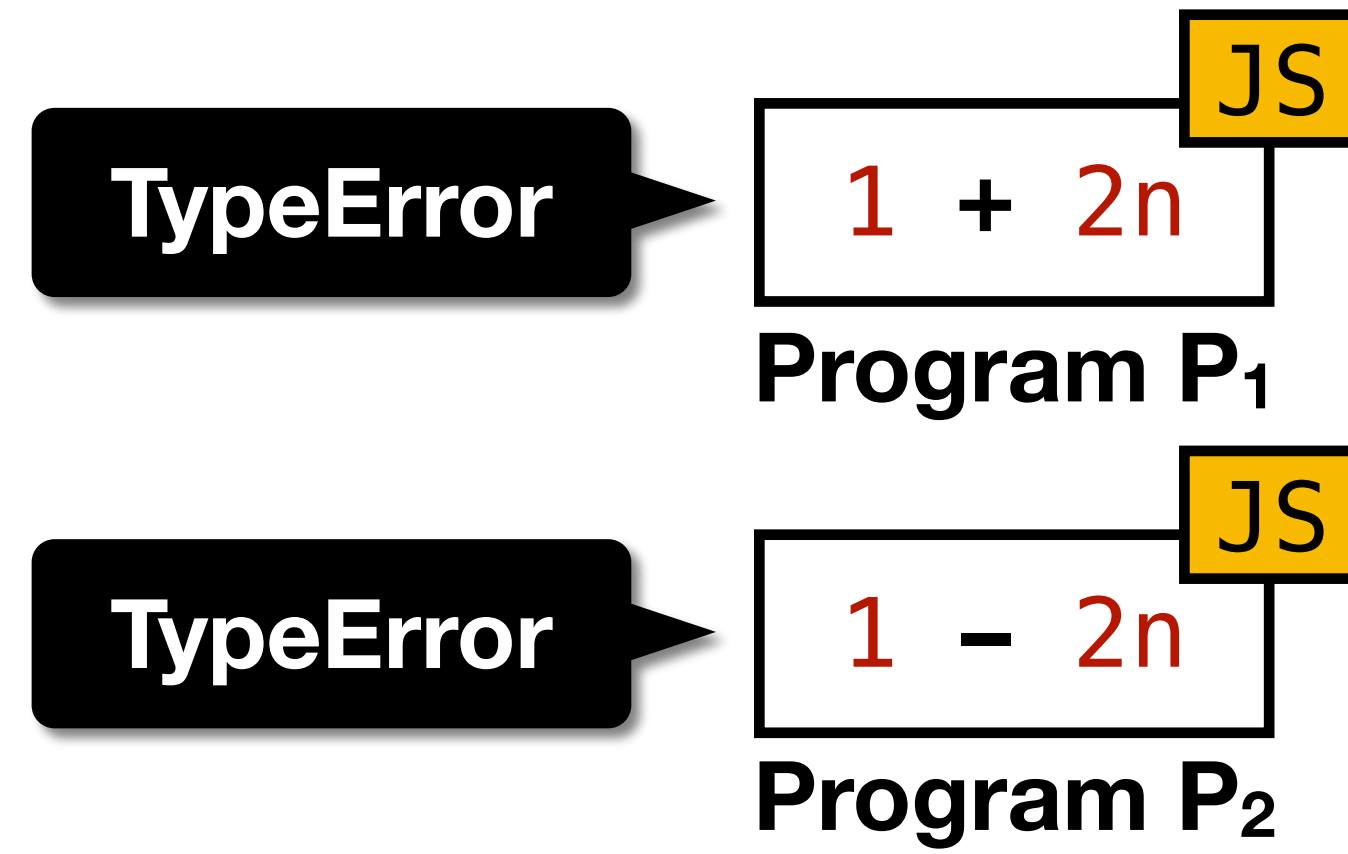
ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

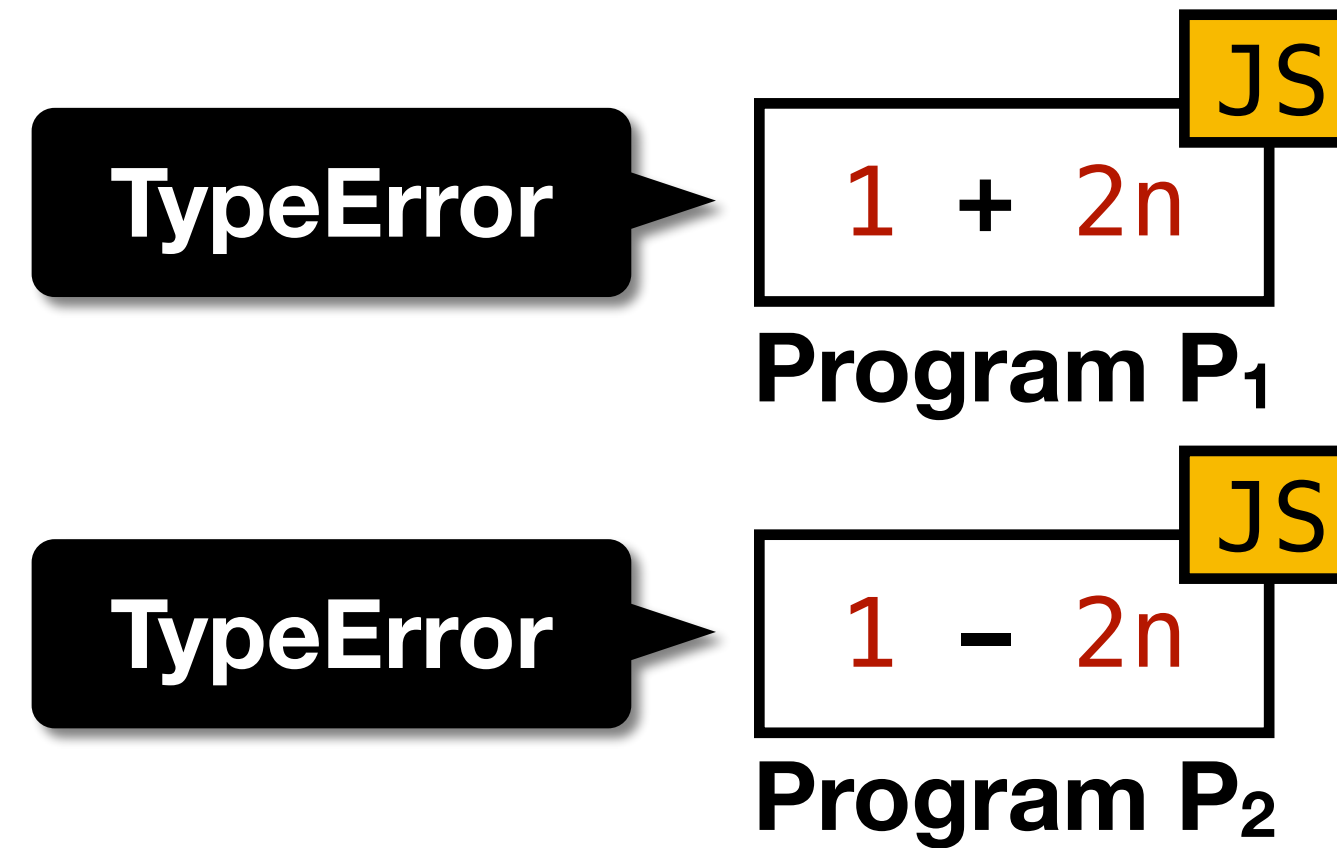
5. If **Type(*lnum*)** is different from **Type(*rnum*)**,
throw a TypeError exception. 1

...

Feature-Sensitive (FS) Coverage



Feature-Sensitive (FS) Coverage

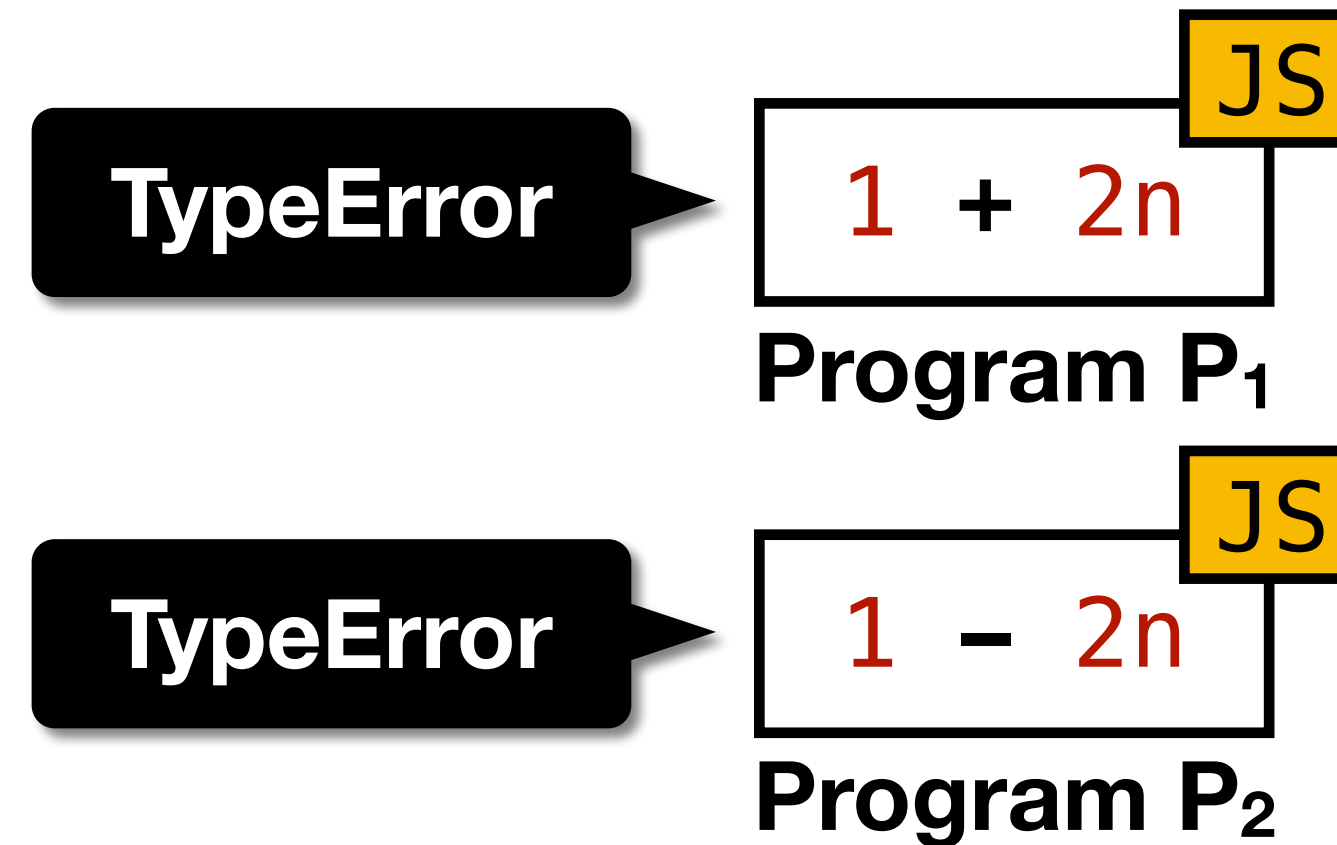


- **Feature-Sensitive (FS)** coverage criterion **divides** the given TRs with the **innermost enclosing** language **features**

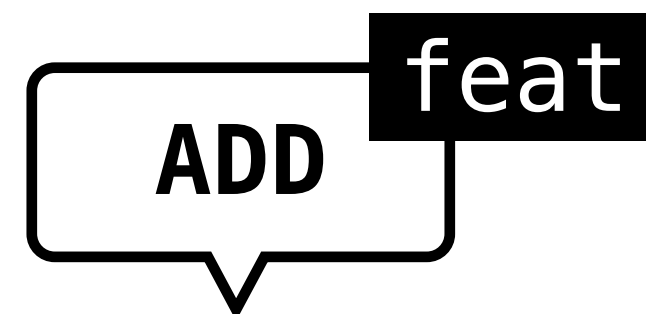
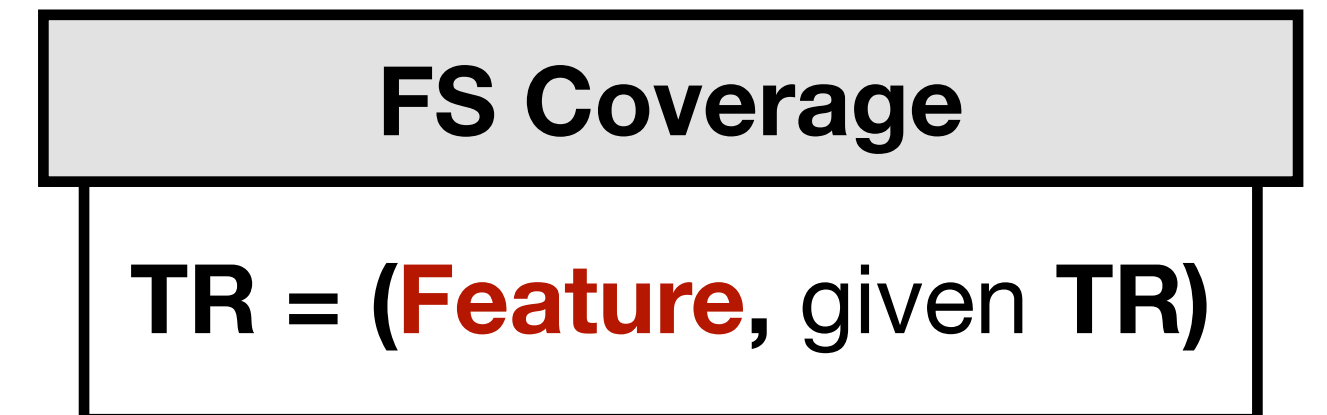
FS Coverage

TR = (**Feature**, given TR)

Feature-Sensitive (FS) Coverage

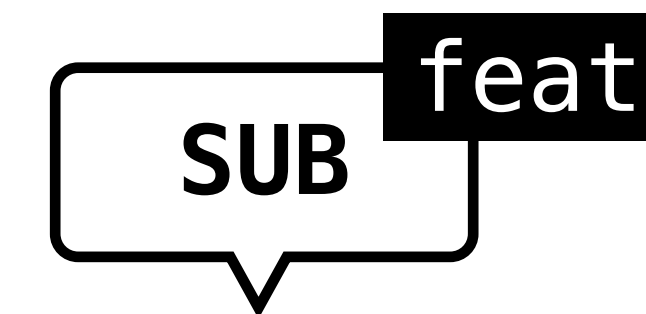


- **Feature-Sensitive (FS)** coverage criterion **divides** the given TRs with the **innermost enclosing** language **features**



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

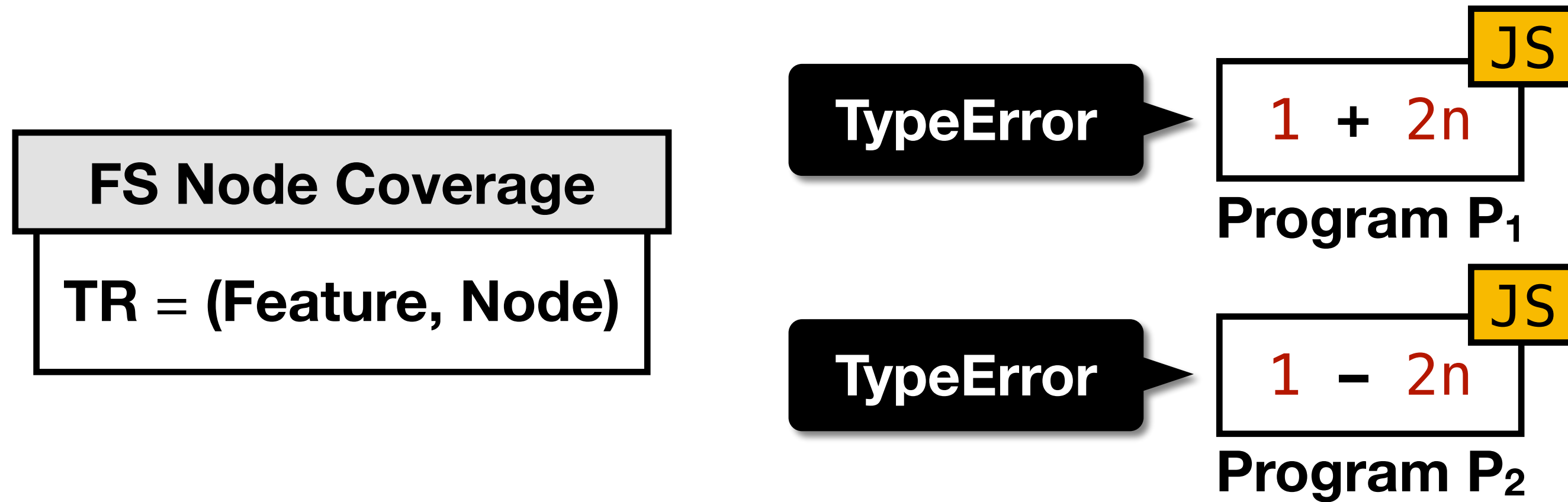
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).



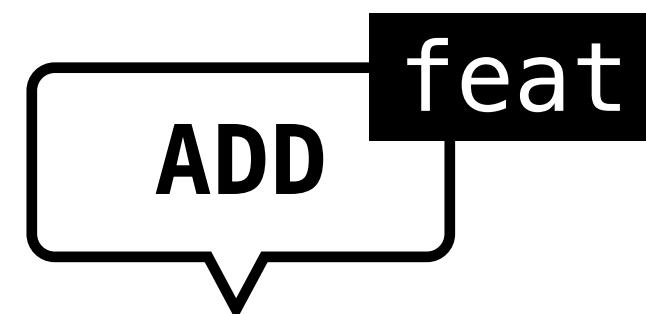
Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

Feature-Sensitive (FS) Coverage

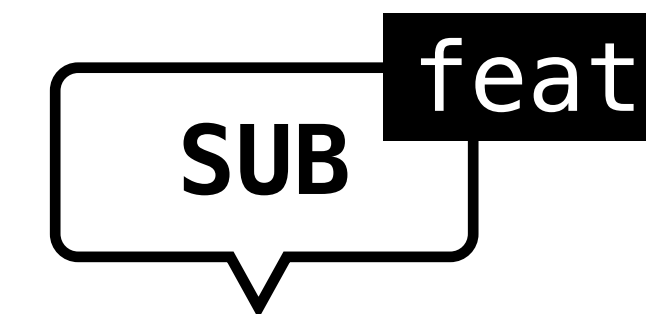


- **Feature-Sensitive (FS)** coverage criterion **divides** the given TRs with the **innermost enclosing** language **features**



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

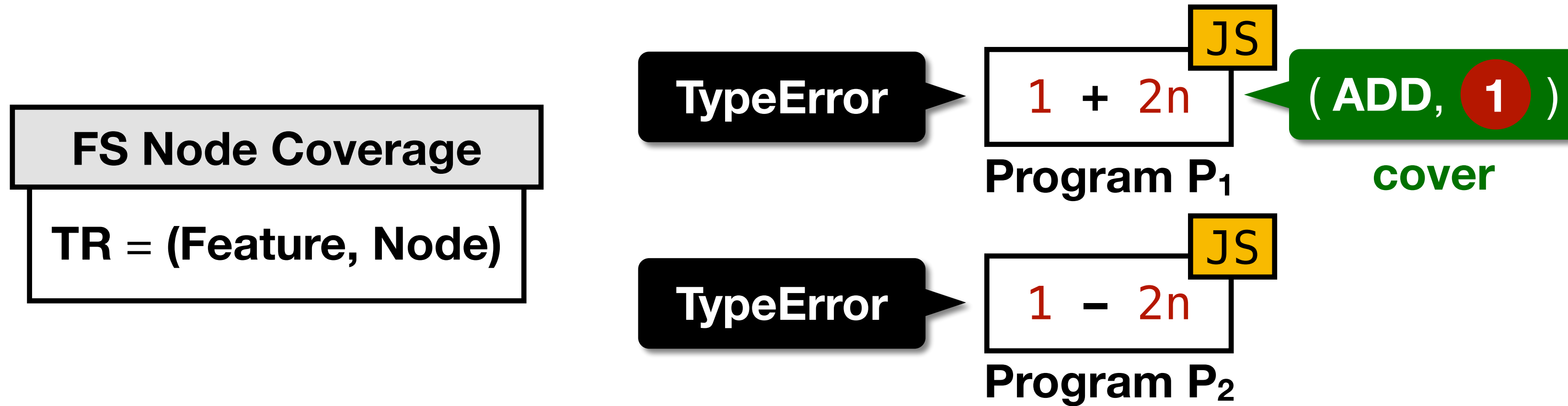
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).



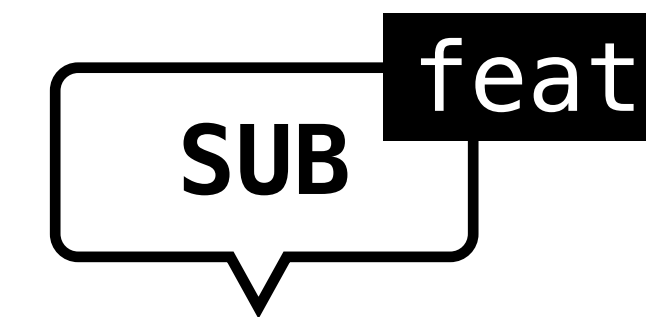
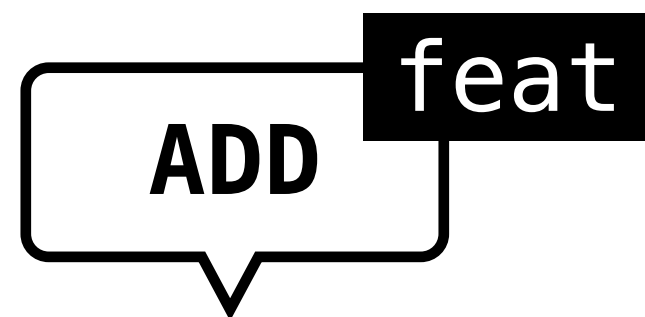
Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

Feature-Sensitive (FS) Coverage



- **Feature-Sensitive (FS)** coverage criterion **divides** the given TRs with the **innermost enclosing** language **features**



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

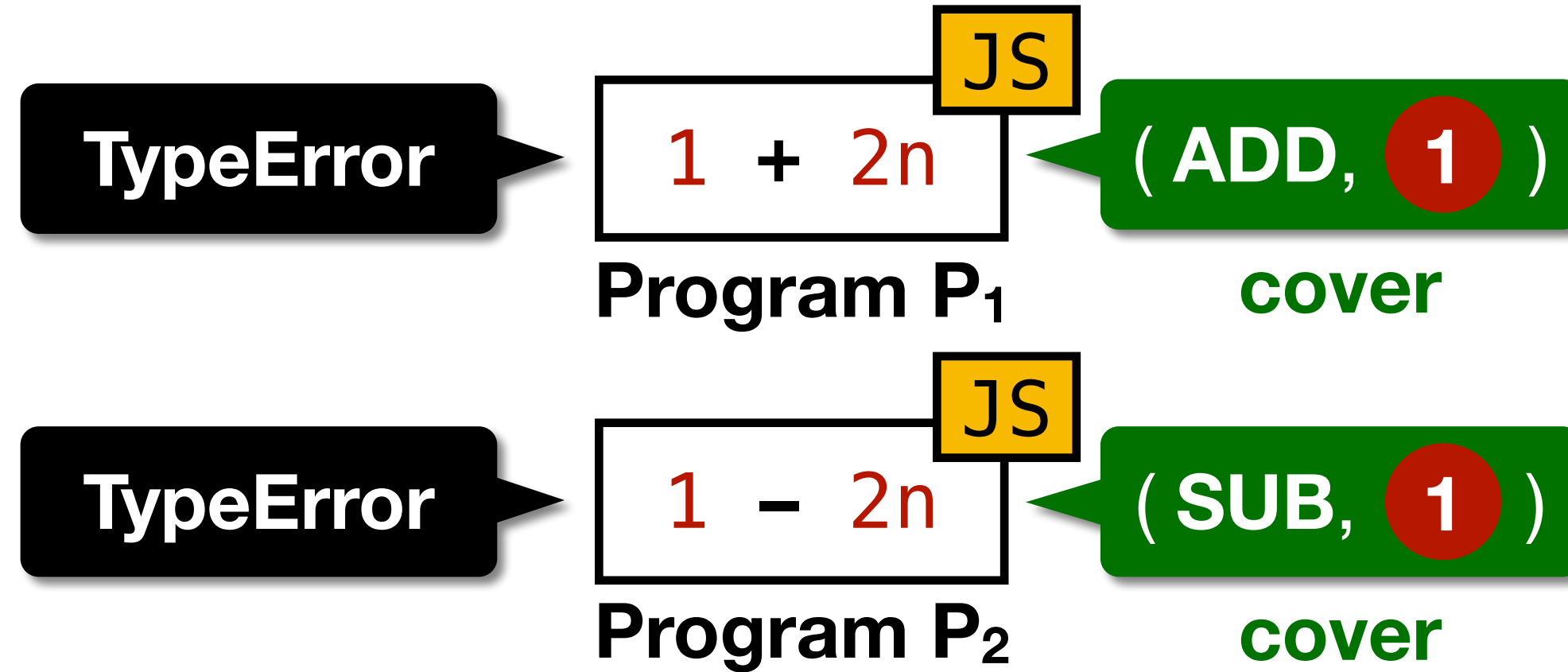
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

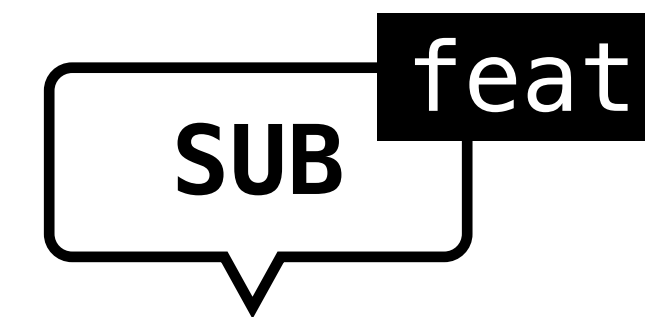
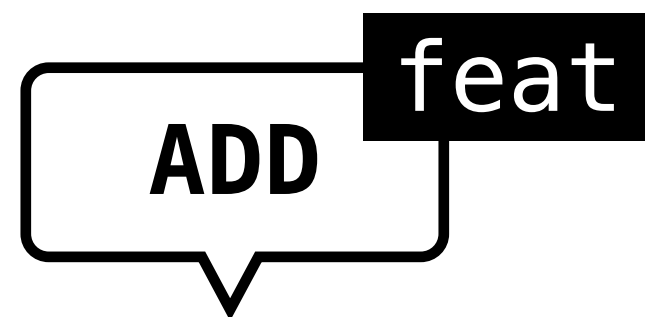
Feature-Sensitive (FS) Coverage

FS Node Coverage
 TR = (Feature, Node)



- **Feature-Sensitive (FS)** coverage criterion **divides** the given TRs with the **innermost enclosing** language **features**

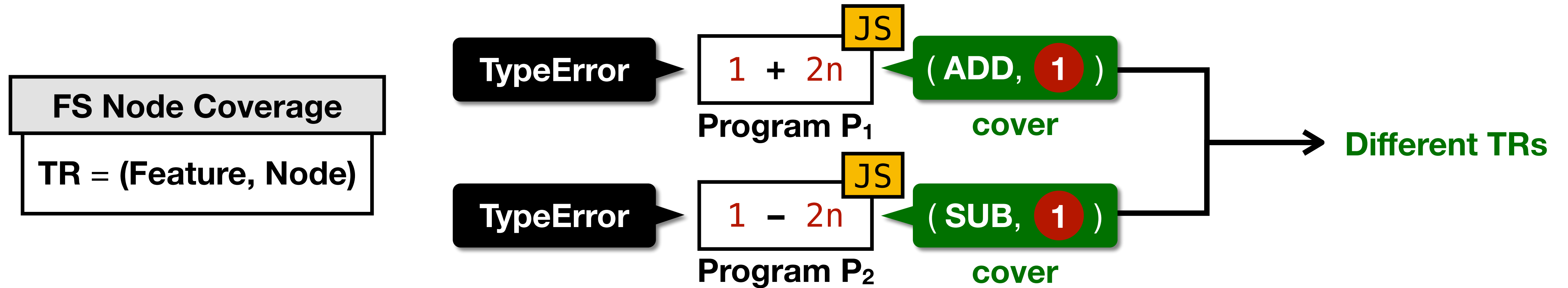
FS Coverage
 TR = (**Feature**, given TR)



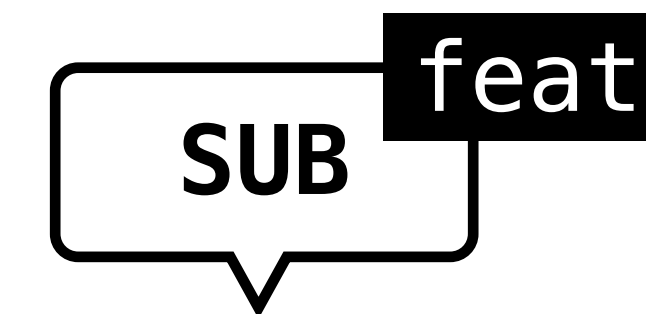
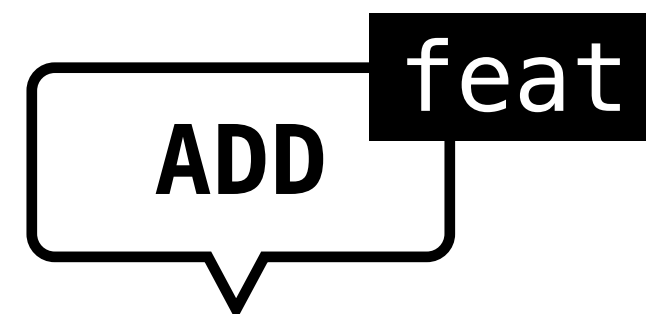
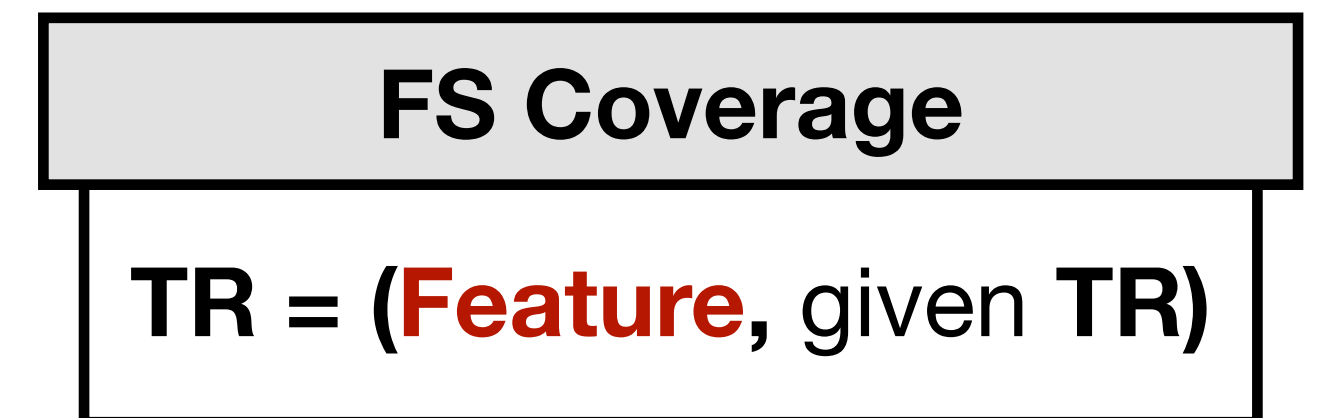
Evaluation of *AddExpr* : *AddExpr* + *MulExpr*
 1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

Evaluation of *AddExpr* : *AddExpr* - *MulExpr*
 1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

Feature-Sensitive (FS) Coverage



- **Feature-Sensitive (FS)** coverage criterion **divides** the given TRs with the **innermost enclosing** language **features**



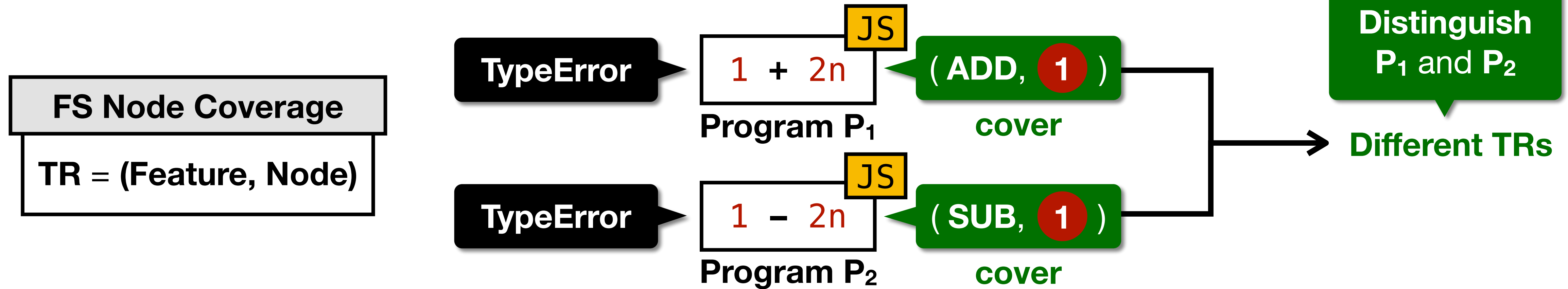
Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

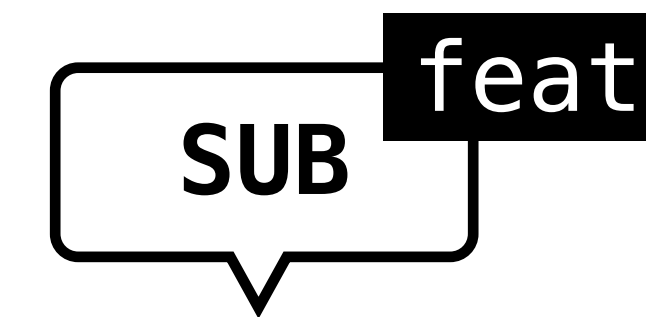
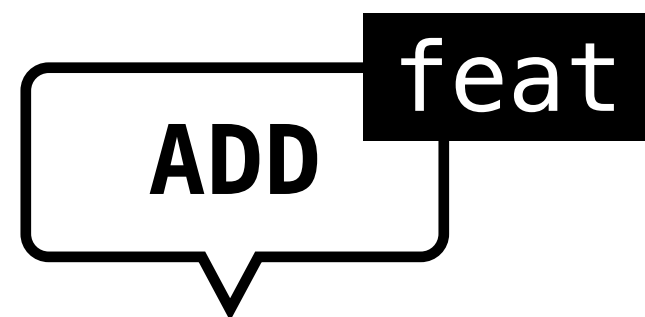
Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

Feature-Sensitive (FS) Coverage



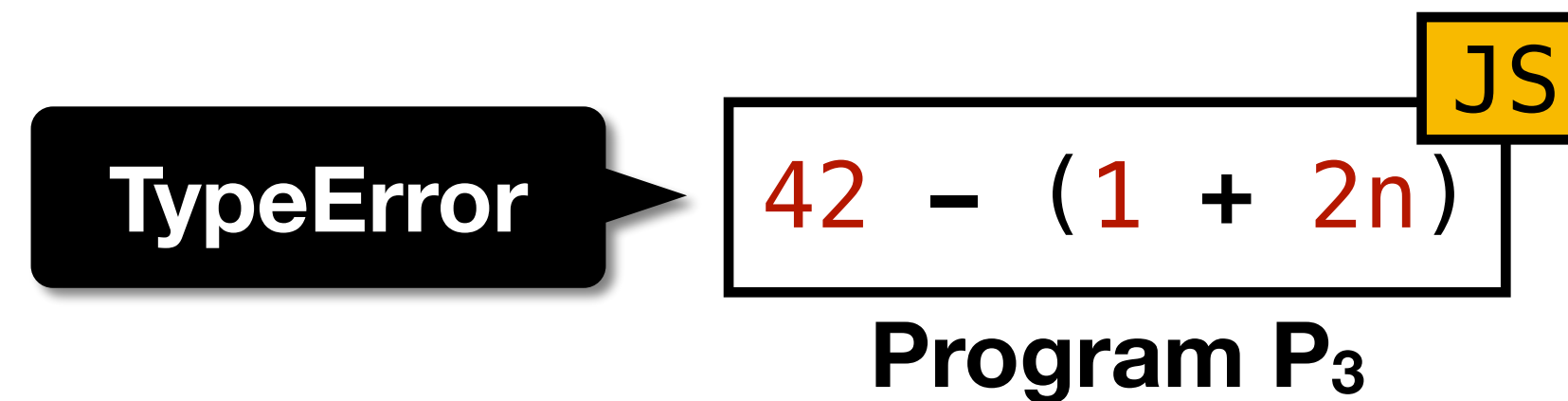
- **Feature-Sensitive (FS)** coverage criterion **divides** the given TRs with the **innermost enclosing** language **features**



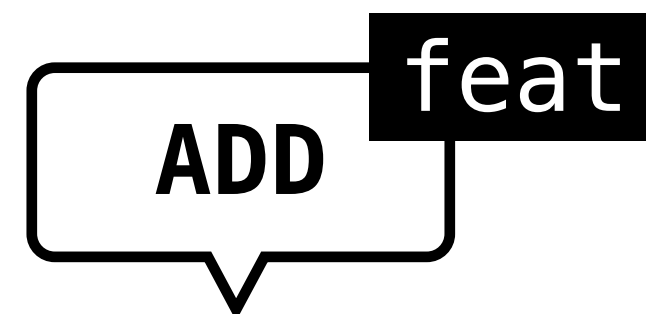
Evaluation of *AddExpr* : *AddExpr* + *MulExpr*
 1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

Evaluation of *AddExpr* : *AddExpr* - *MulExpr*
 1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

k -Feature-Sensitive (k -FS) Coverage

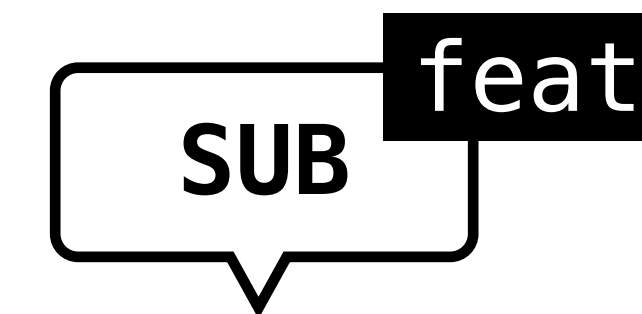


- **k -Feature-Sensitive (k -FS)** coverage criterion **divides** the given TRs with **at most k -innermost enclosing** language **features**



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

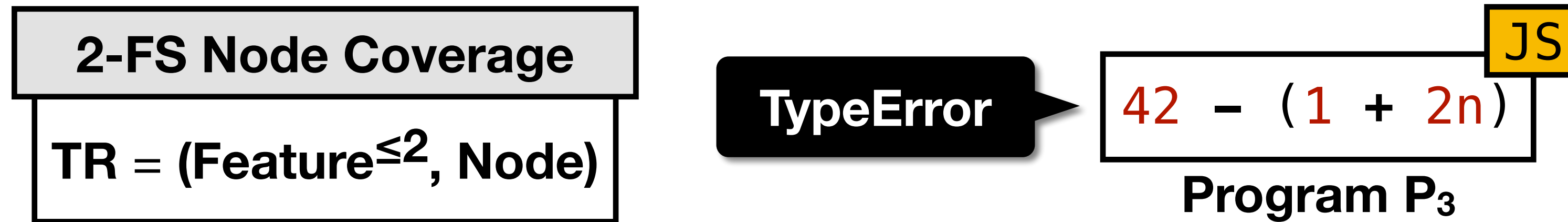
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).



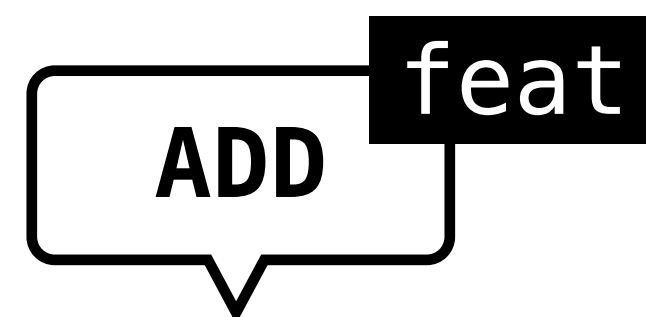
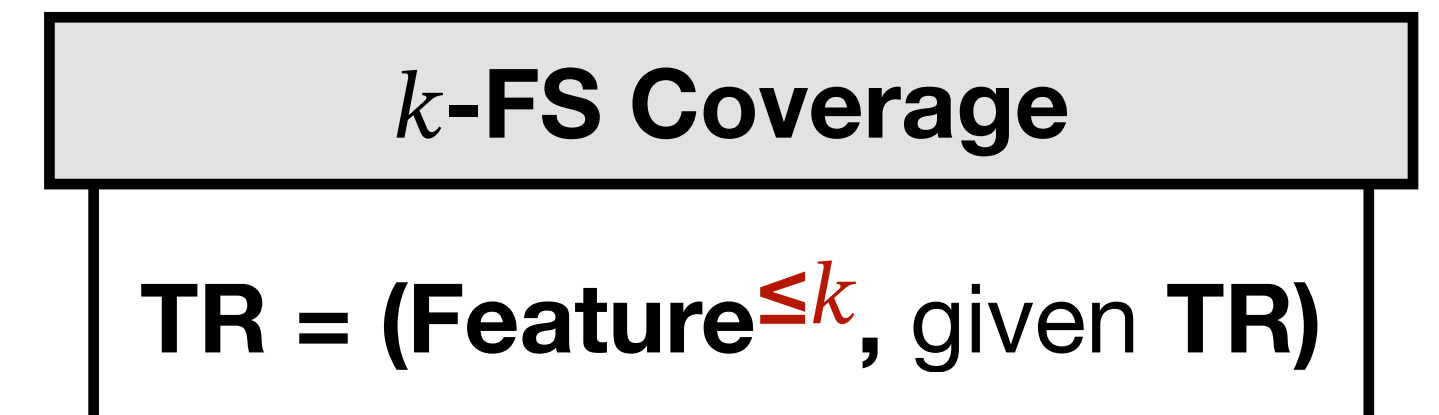
Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

k -Feature-Sensitive (k -FS) Coverage

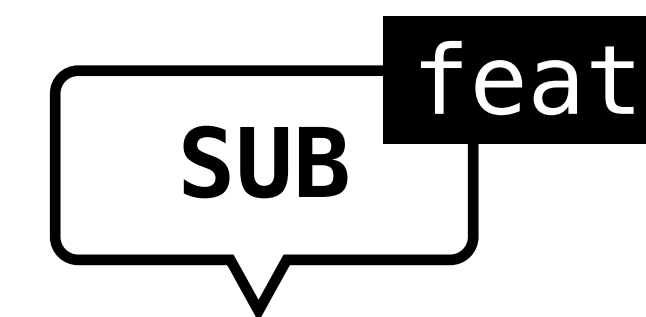


- k -Feature-Sensitive (k -FS) coverage criterion **divides** the given TRs with **at most k -innermost enclosing** language **features**



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

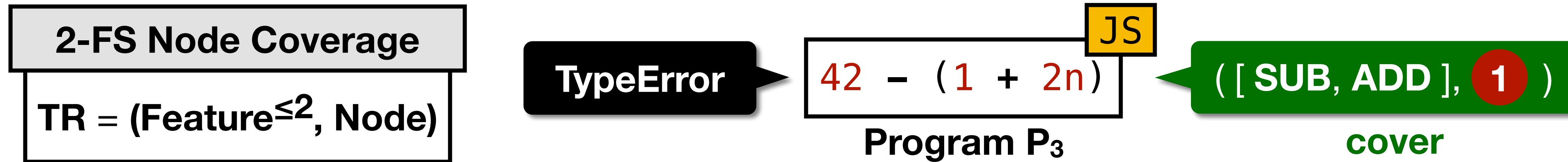
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).



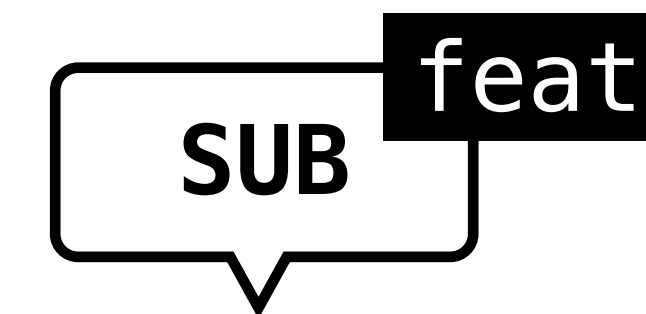
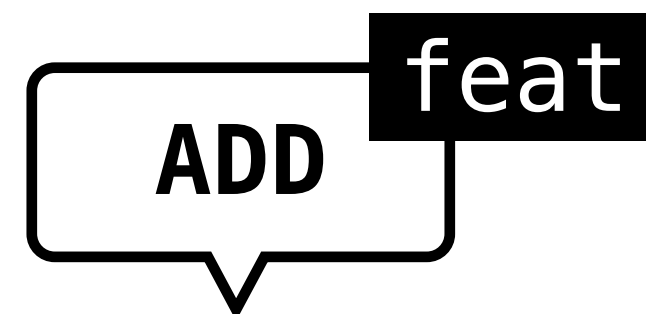
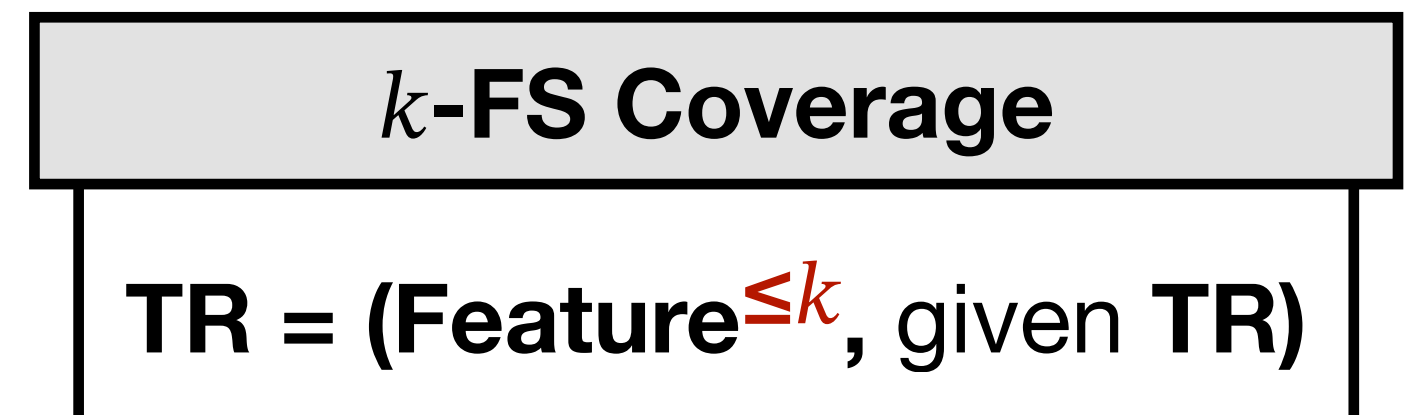
Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

k -Feature-Sensitive (k -FS) Coverage



- k -Feature-Sensitive (k -FS) coverage criterion **divides** the given TRs with **at most k -innermost enclosing** language **features**



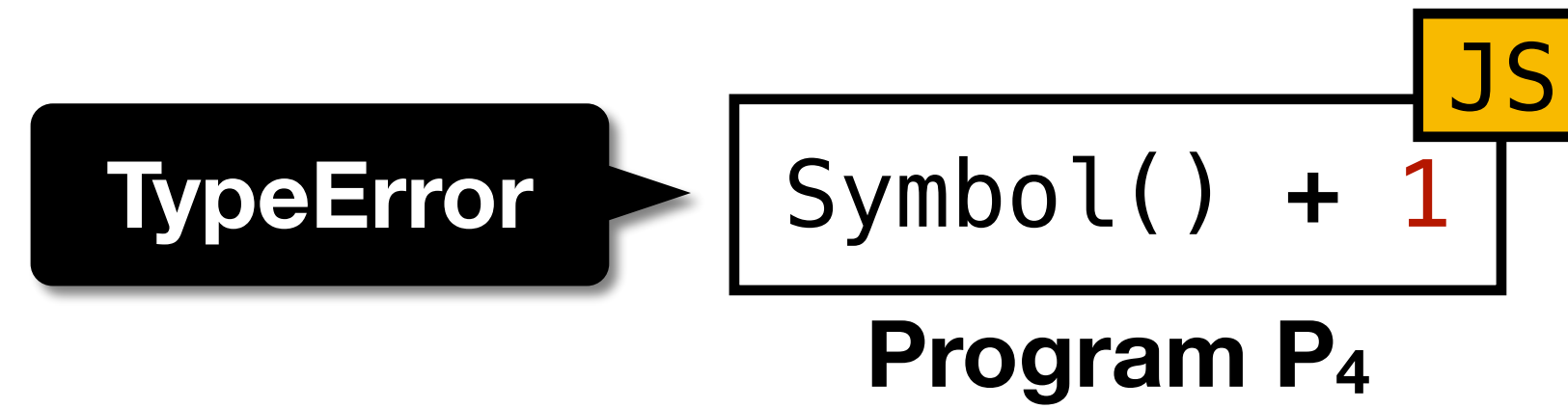
Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

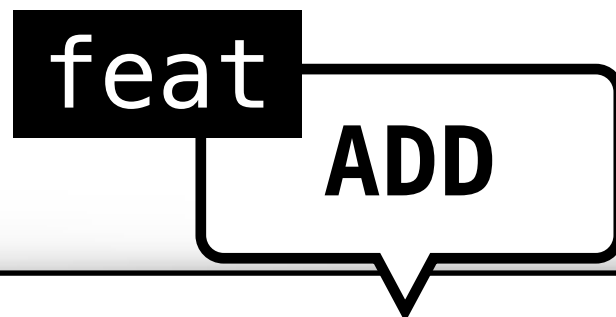
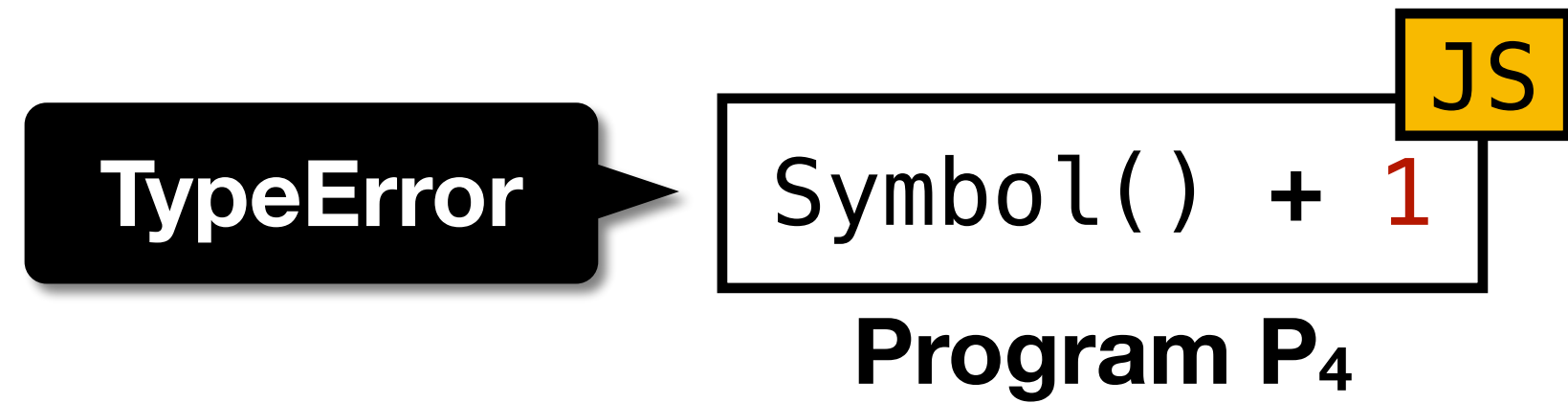
Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

Motivating Example 2

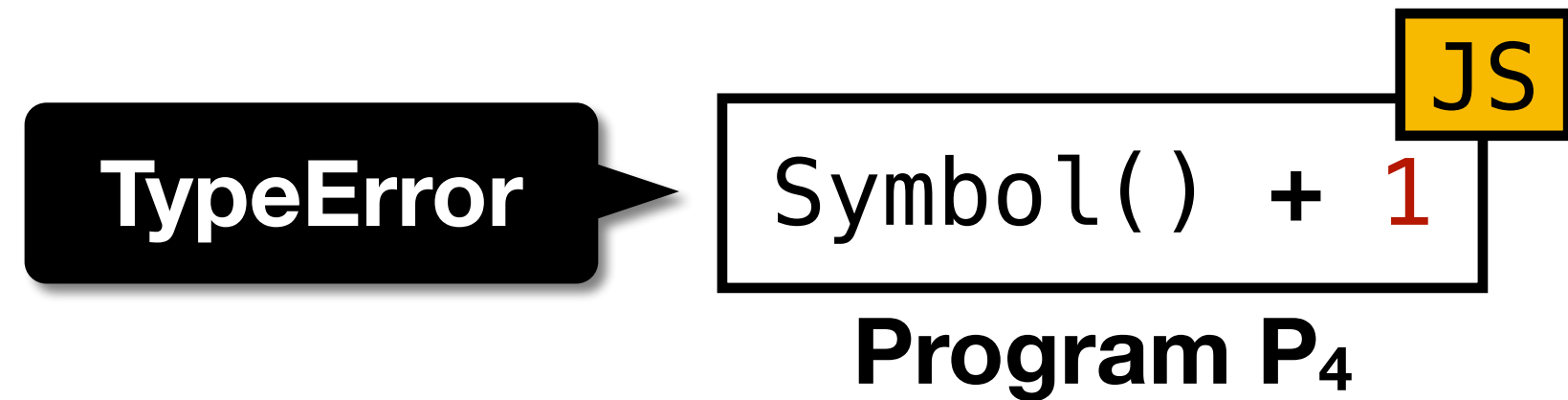


Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

Motivating Example 2

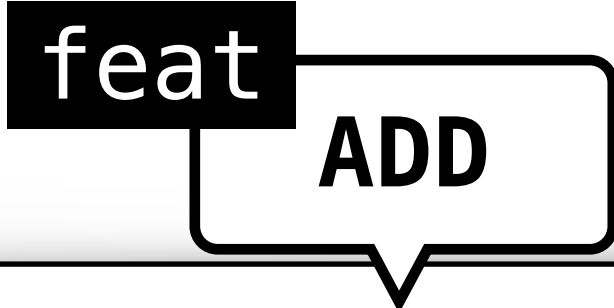
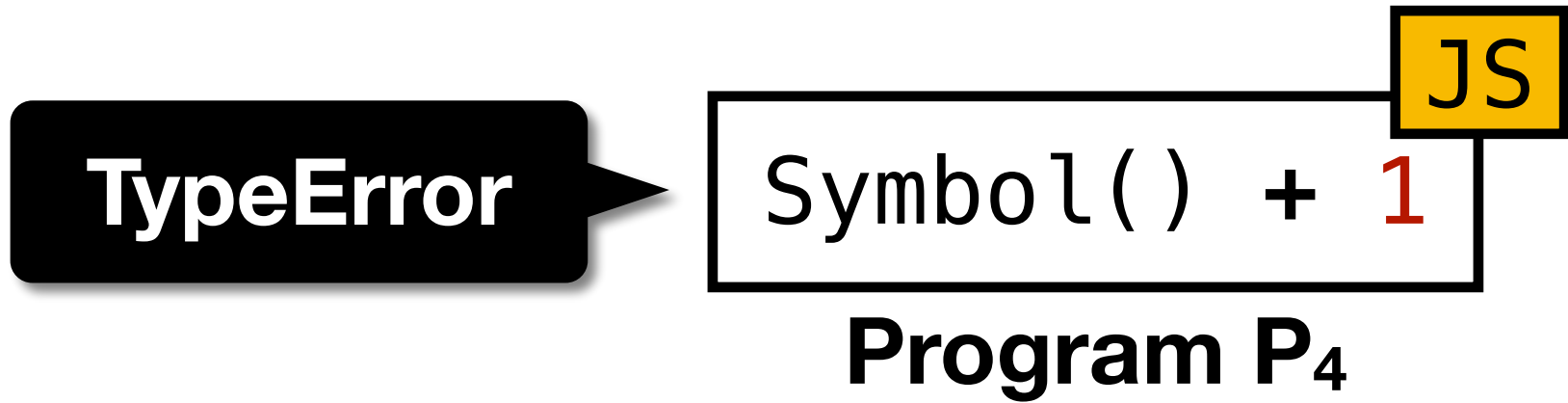


Evaluation of *AddExpr* : *AddExpr* + *MulExpr*



`EvalStrOrNumBinExpr (lval, opText, rval)`

Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

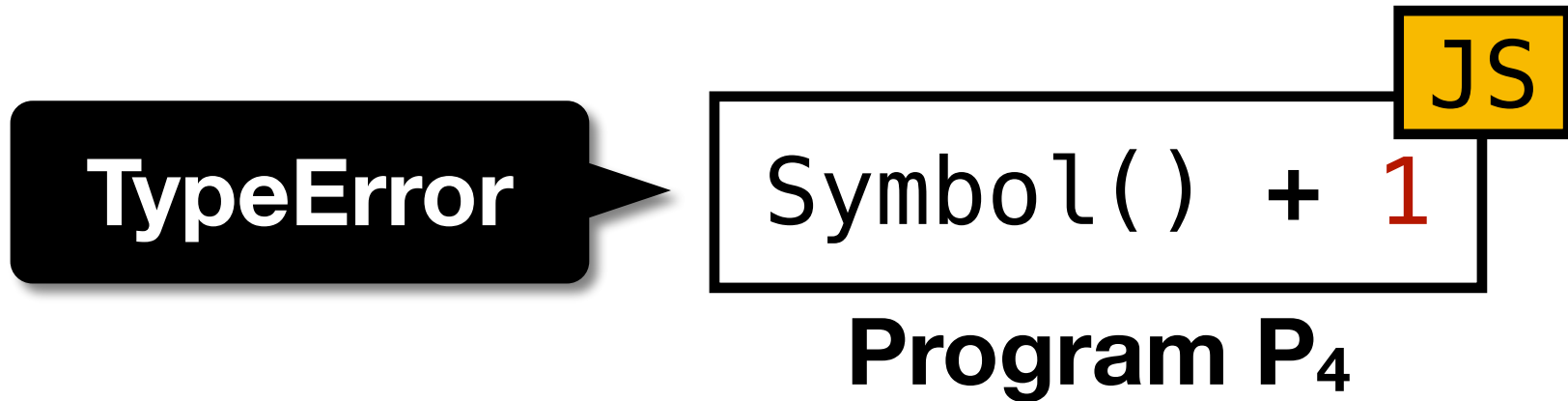


EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)



ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)
...
3. Let *lnum* be ? *ToNumeric* (*lval*).
4. Let *rnum* be ? *ToNumeric* (*rval*).
...

Motivating Example 2



feat
ADD

Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? **ToNumeric** (*lval*).

4. Let *rnum* be ? ToNumeric (*rval*).

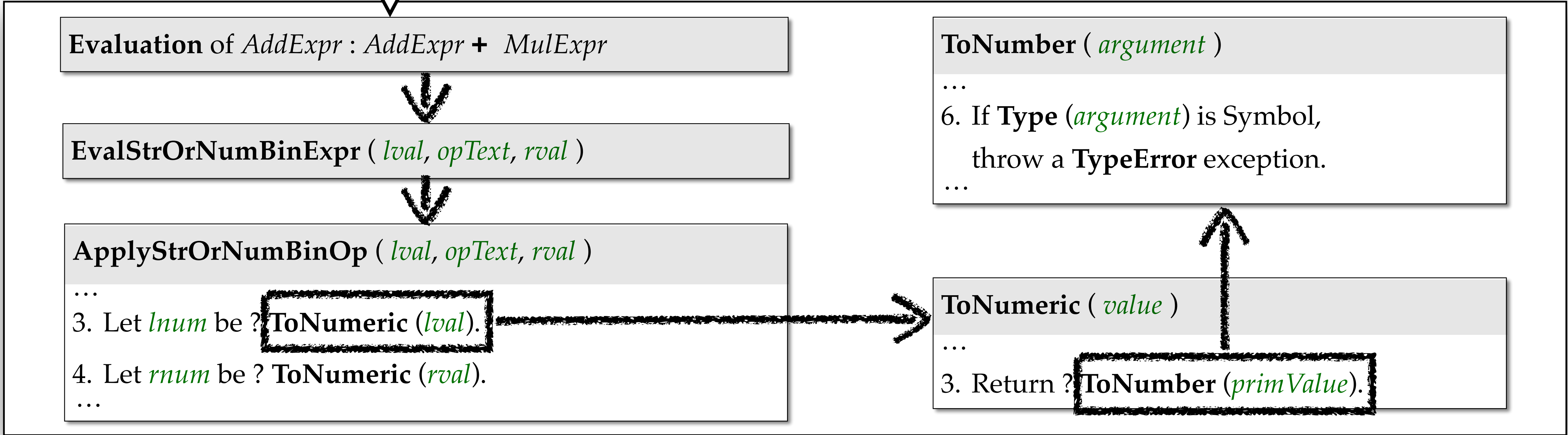
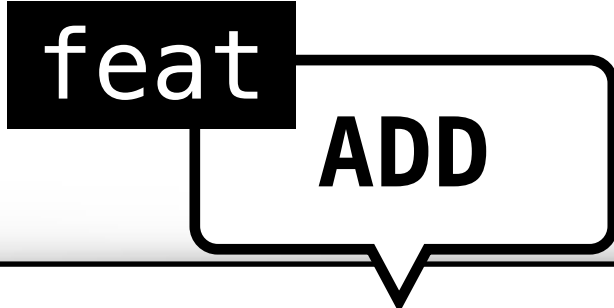
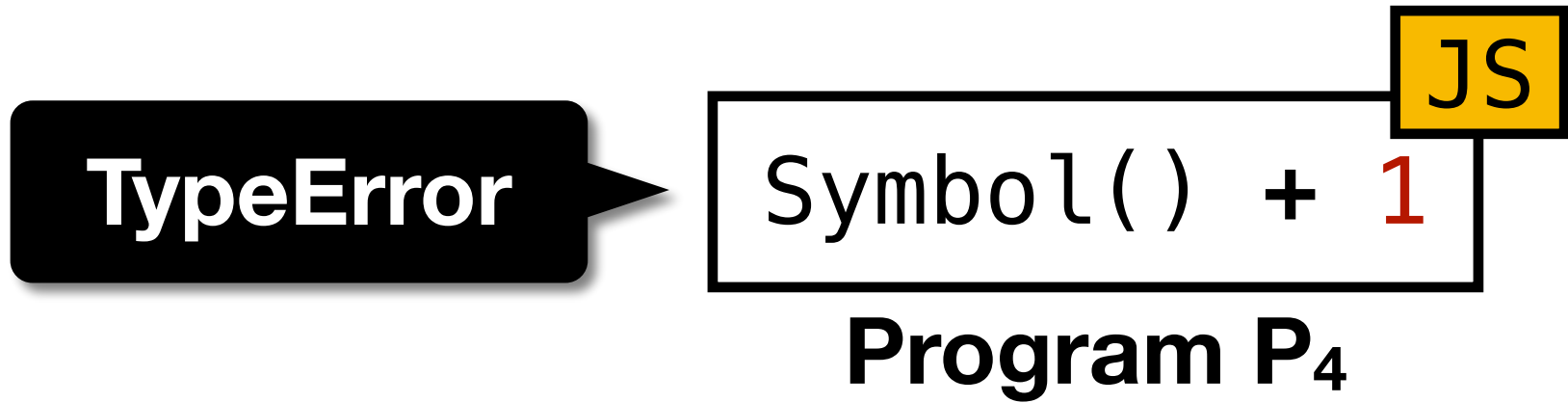
...

ToNumeric (*value*)

...

3. Return ? ToNumber (*primValue*).

Motivating Example 2



Motivating Example 2

TypeError

Symbol() + 1

JS

Program P₄

feat

ADD

Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? **ToNumeric** (*lval*).

4. Let *rnum* be ? **ToNumeric** (*rval*).

...

ToNumber (*argument*)

...

6. If **Type** (*argument*) is Symbol,
throw a **TypeError** exception.

...

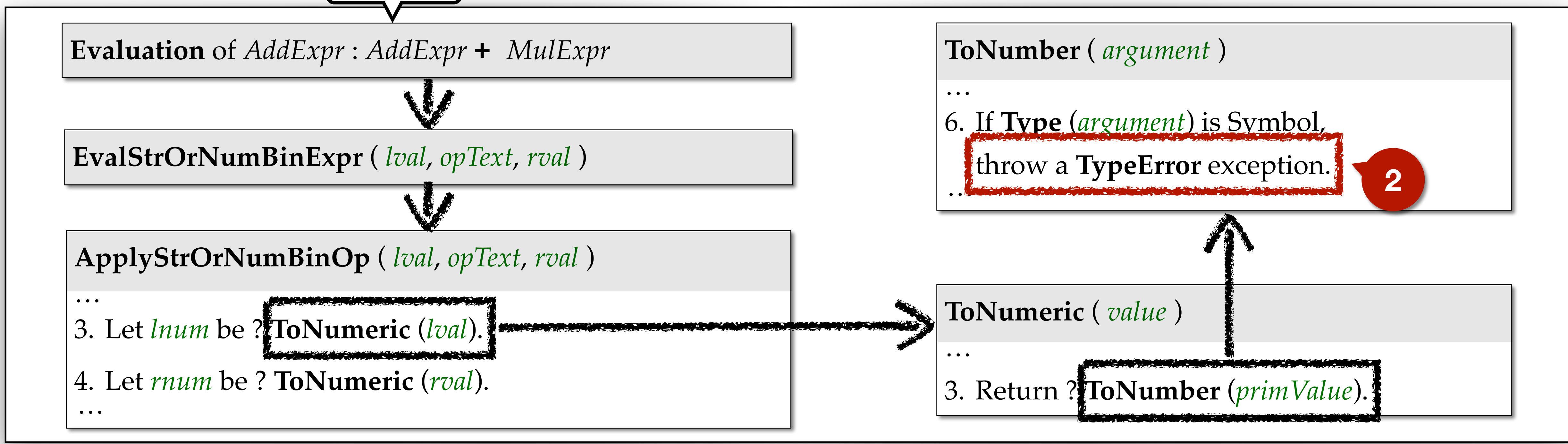
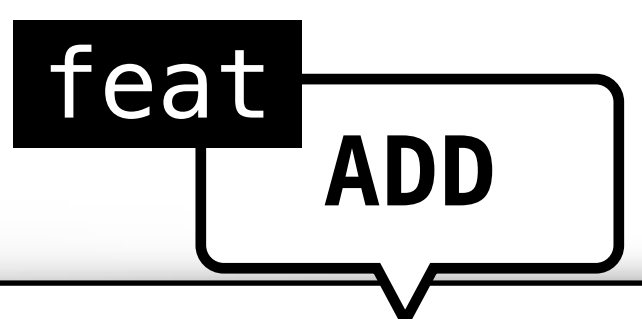
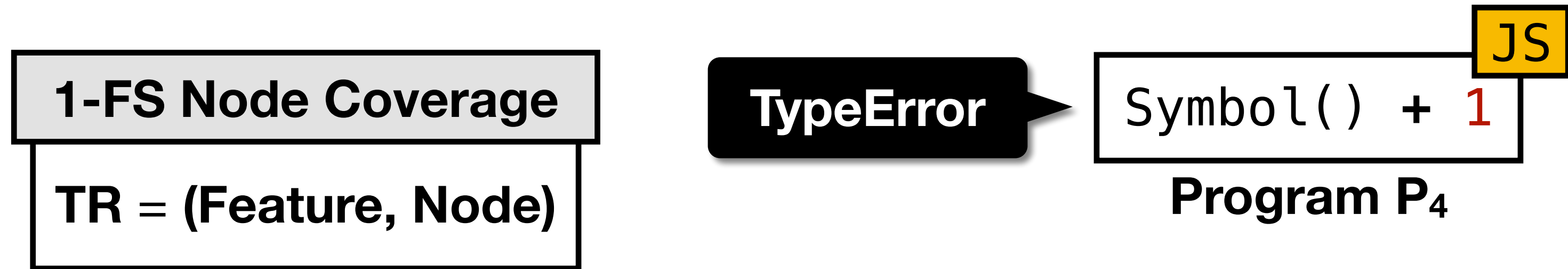
2

ToNumeric (*value*)

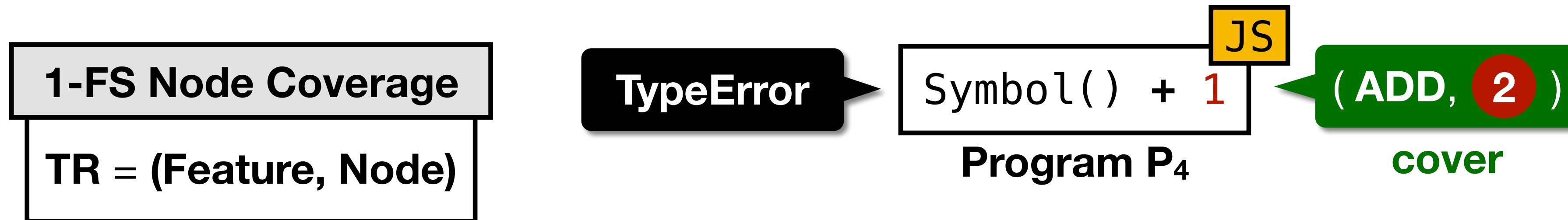
...

3. Return ? **ToNumber** (*primValue*).

Motivating Example 2



Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? **ToNumeric** (*lval*).

4. Let *rnum* be ? **ToNumeric** (*rval*).

...

ToNumber (*argument*)

...

6. If **Type** (*argument*) is Symbol,
throw a TypeError exception.

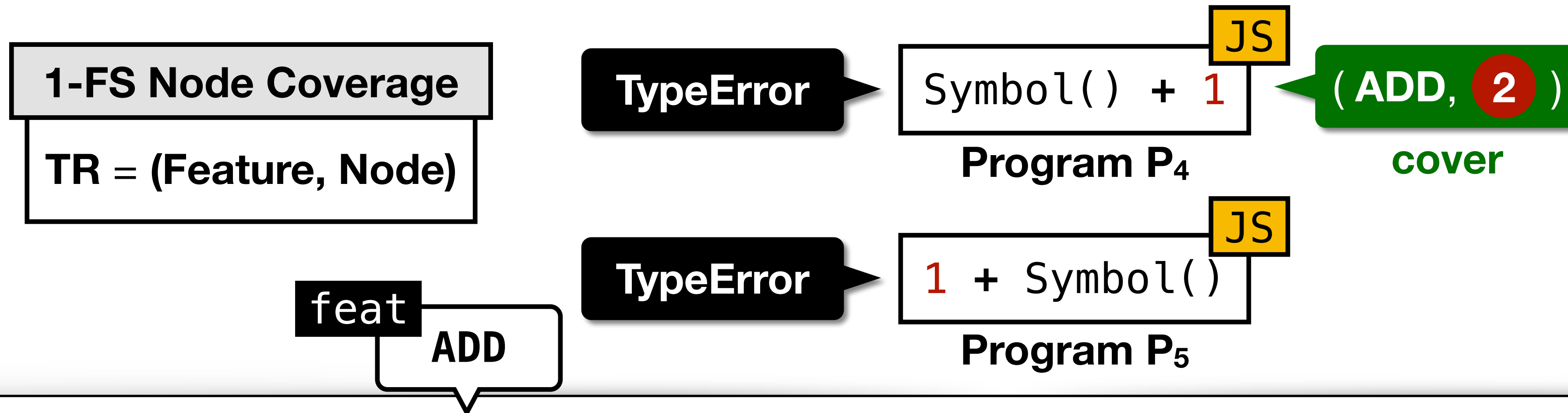
...

ToNumeric (*value*)

...

3. Return ? **ToNumber** (*primValue*).

Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

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...

ToNumber (*argument*)

...

6. If **Type** (*argument*) is Symbol,
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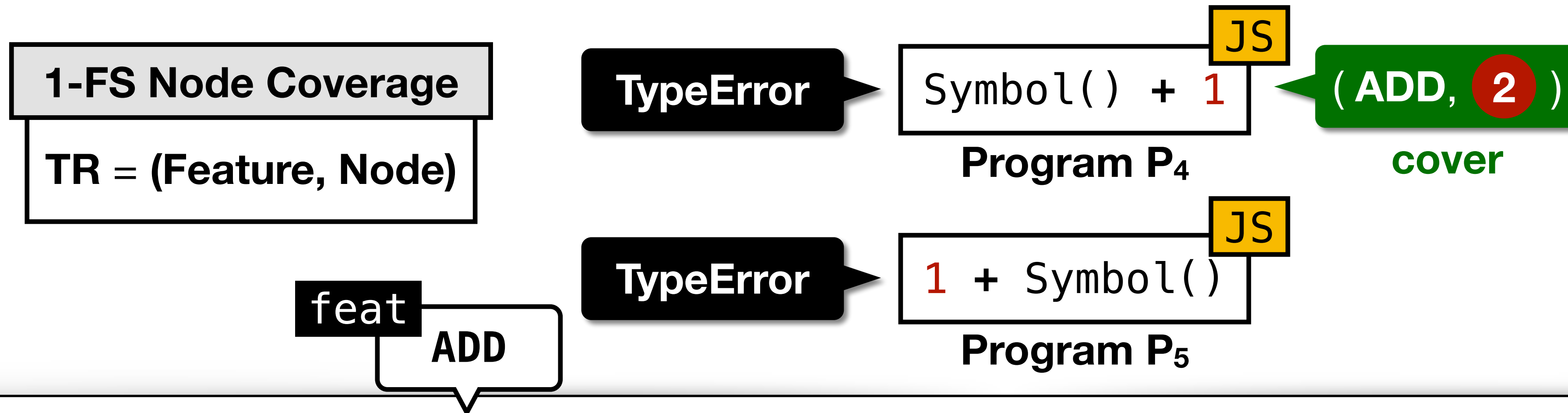
...

ToNumeric (*value*)

...

3. Return ? **ToNumber** (*primValue*).

Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? **ToNumeric** (*lval*).

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...

ToNumber (*argument*)

...

6. If **Type** (*argument*) is Symbol,
throw a **TypeError** exception.

...

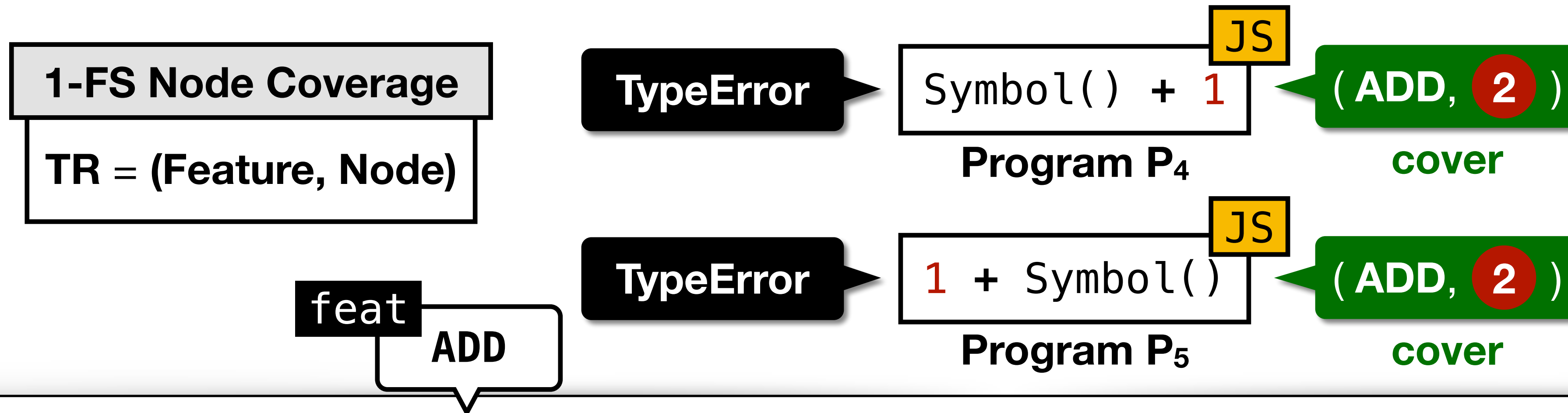
ToNumeric (*value*)

...

3. Return ? **ToNumber** (*primValue*).

2

Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? **ToNumeric** (*lval*).

4. Let *rnum* be ? **ToNumeric** (*rval*).

...

ToNumber (*argument*)

...

6. If **Type** (*argument*) is Symbol,
throw a TypeError exception.

...

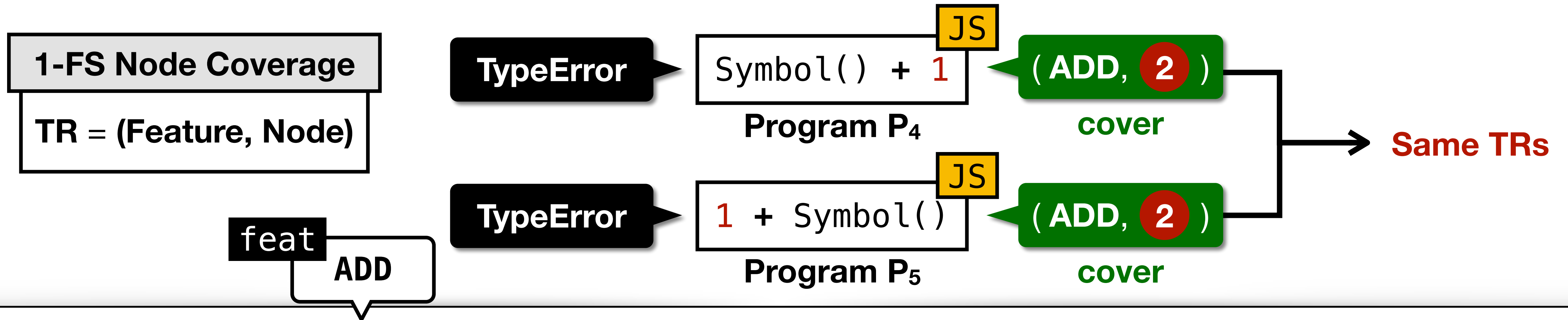
ToNumeric (*value*)

...

3. Return ? **ToNumber** (*primValue*).

2

Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? **ToNumeric** (*lval*).

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...

ToNumber (*argument*)

...

6. If **Type** (*argument*) is Symbol,
throw a **TypeError** exception.

...

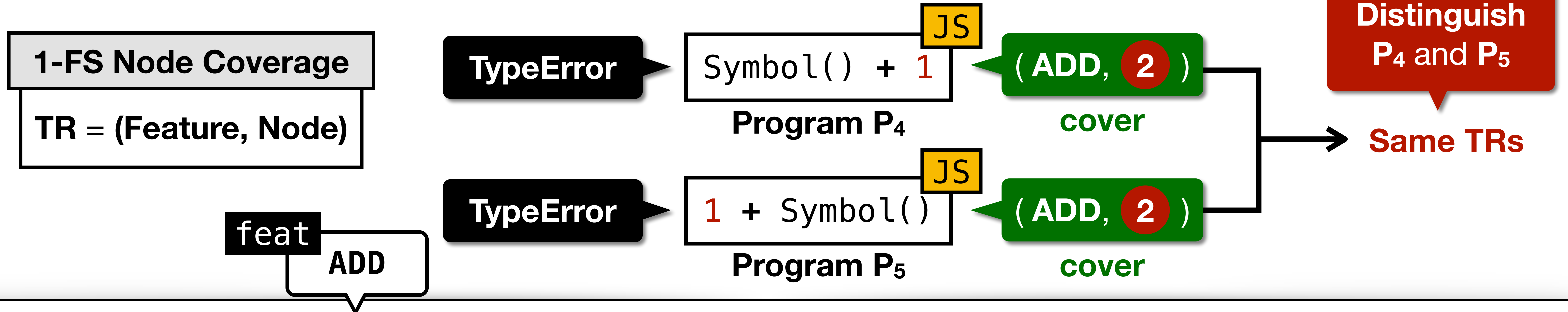
ToNumeric (*value*)

...

3. Return ? **ToNumber** (*primValue*).

2

Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? **ToNumeric** (*lval*).

4. Let *rnum* be ? **ToNumeric** (*rval*).

...

ToNumber (*argument*)

...

6. If **Type** (*argument*) is Symbol,
throw a **TypeError** exception.

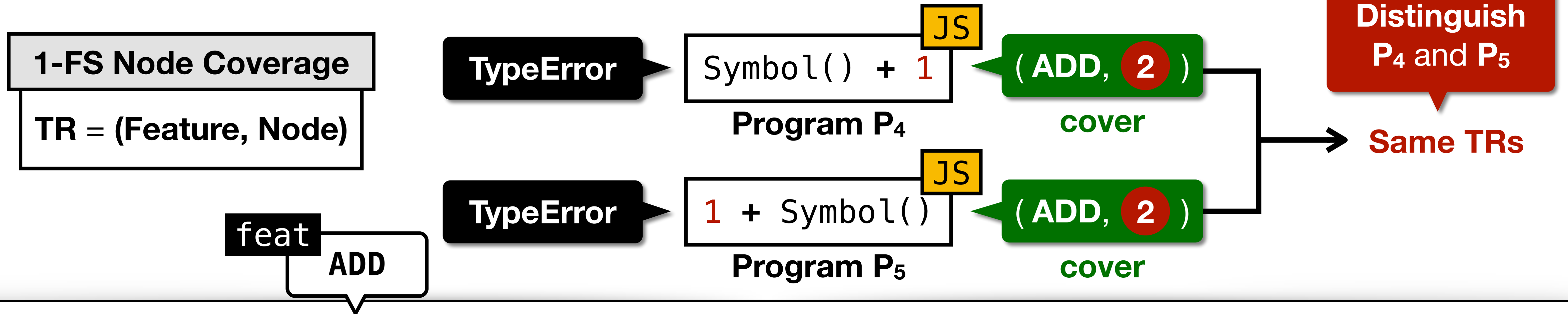
...

ToNumeric (*value*)

...

3. Return ? **ToNumber** (*primValue*).

Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

3 call

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

4 call

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...
3. Let *lnum* be ? **ToNumeric** (*lval*). 5 call

4. Let *rnum* be ? **ToNumeric** (*rval*). 6 call

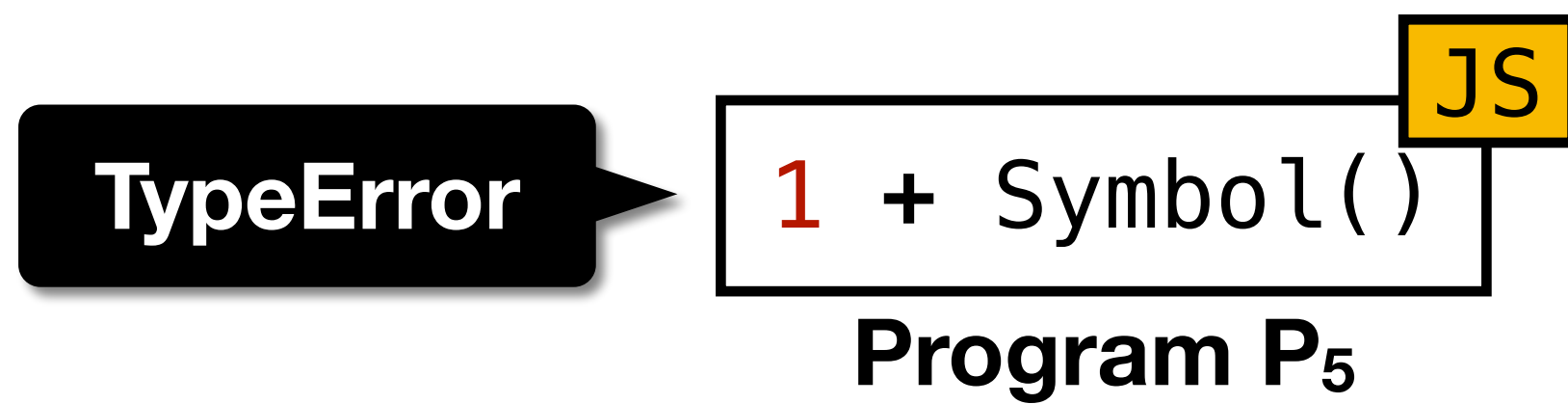
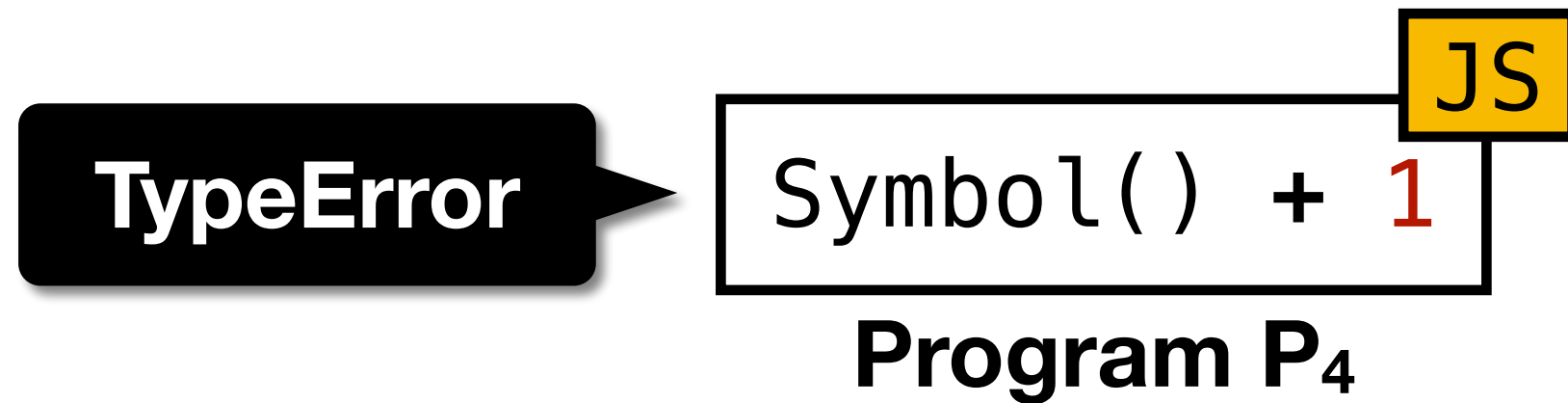
ToNumber (*argument*)

...
6. If **Type** (*argument*) is Symbol,
throw a **TypeError** exception. 2

ToNumeric (*value*) 7 call

...
3. Return ? **ToNumber** (*primValue*).

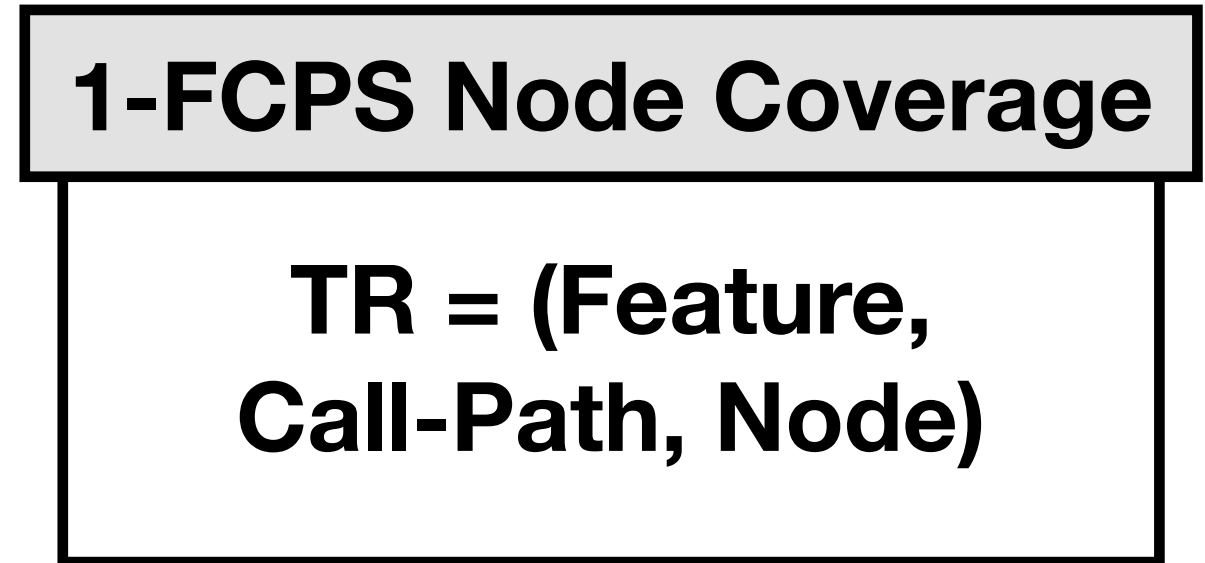
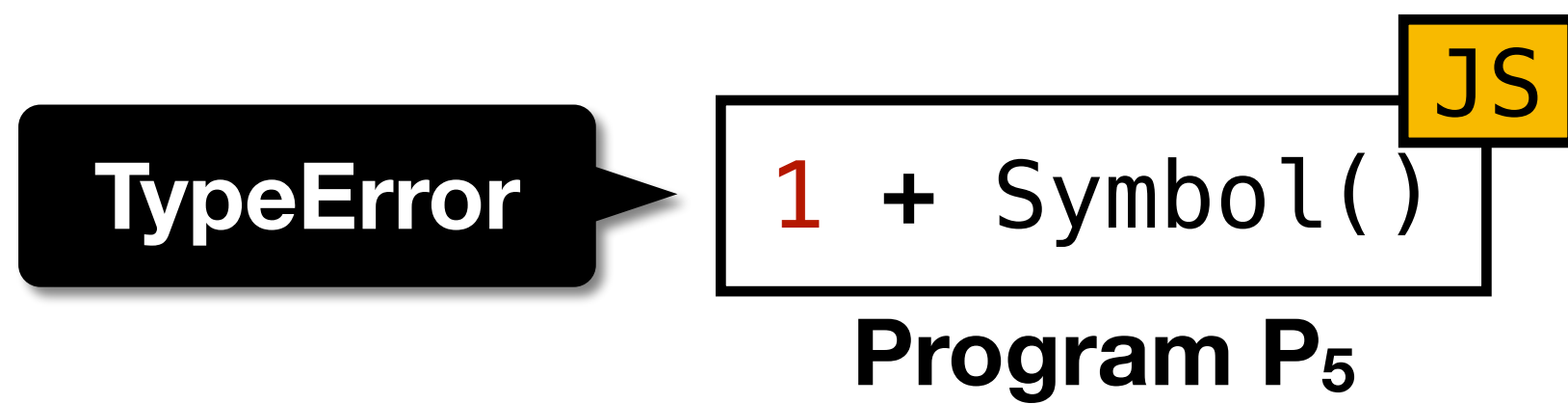
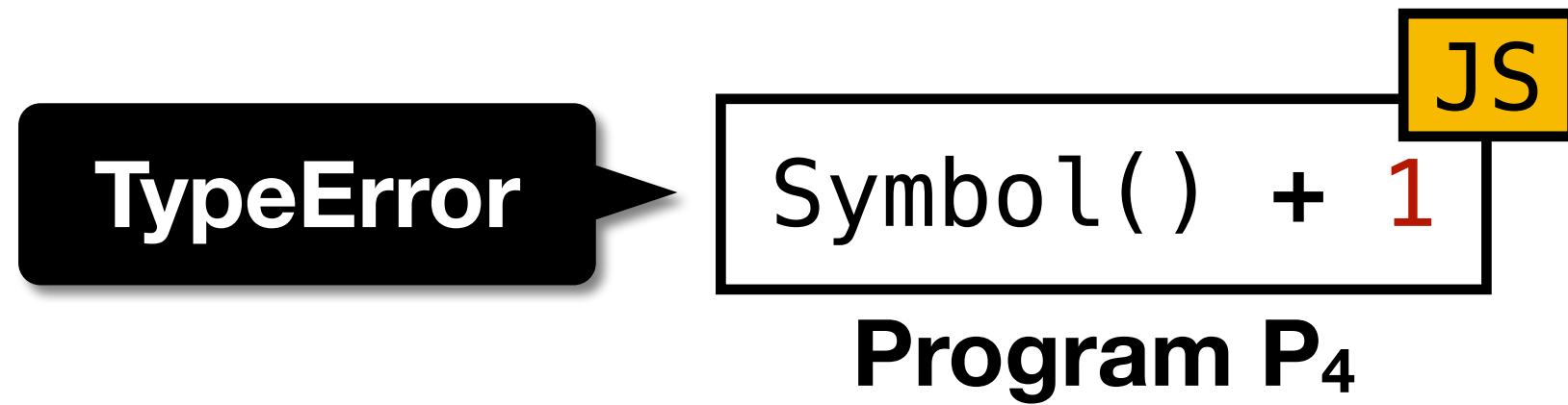
k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



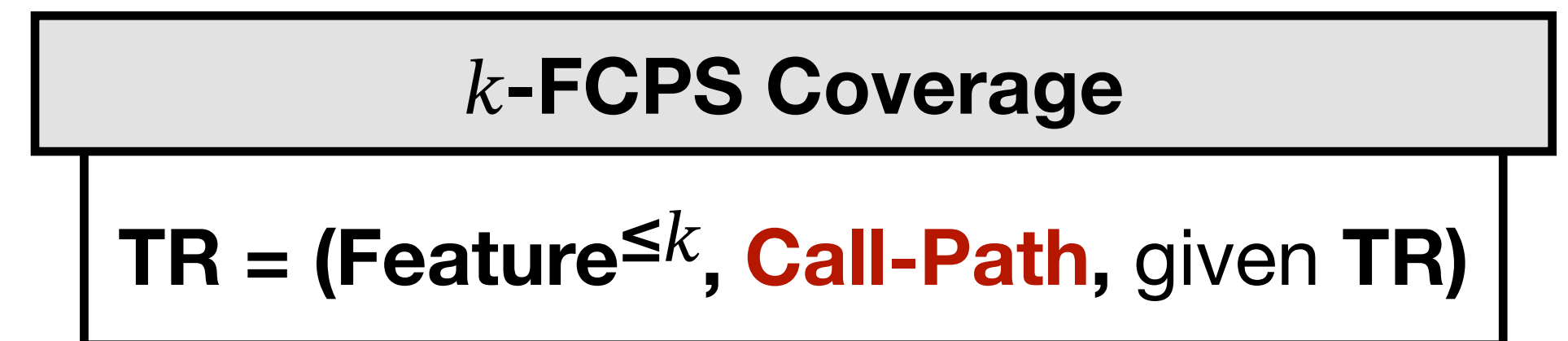
- **k -Feature-Call-Path-Sensitive (k -FCPS)** coverage criterion **divides** the k -FS TRs with the **call-paths from** the innermost enclosing language feature



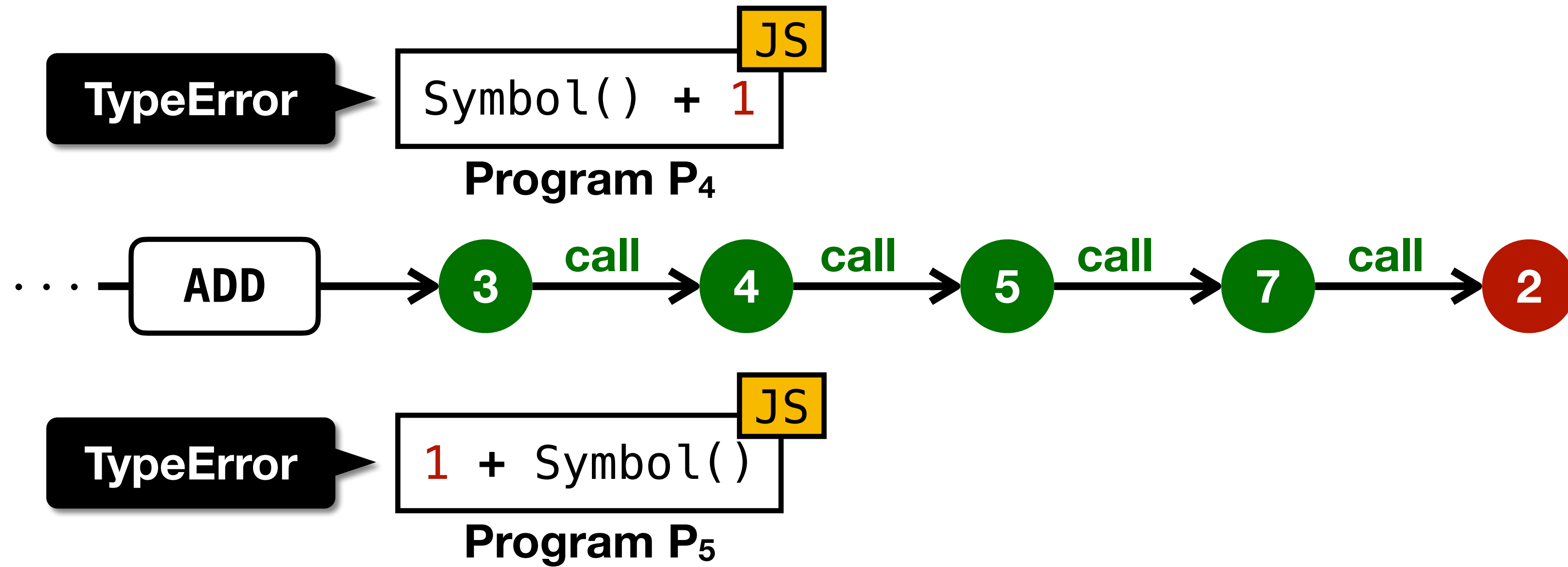
k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



- **k -Feature-Call-Path-Sensitive (k -FCPS)** coverage criterion **divides** the k -FS TRs with the **call-paths from** the innermost enclosing language feature



k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



1-FCPS Node Coverage

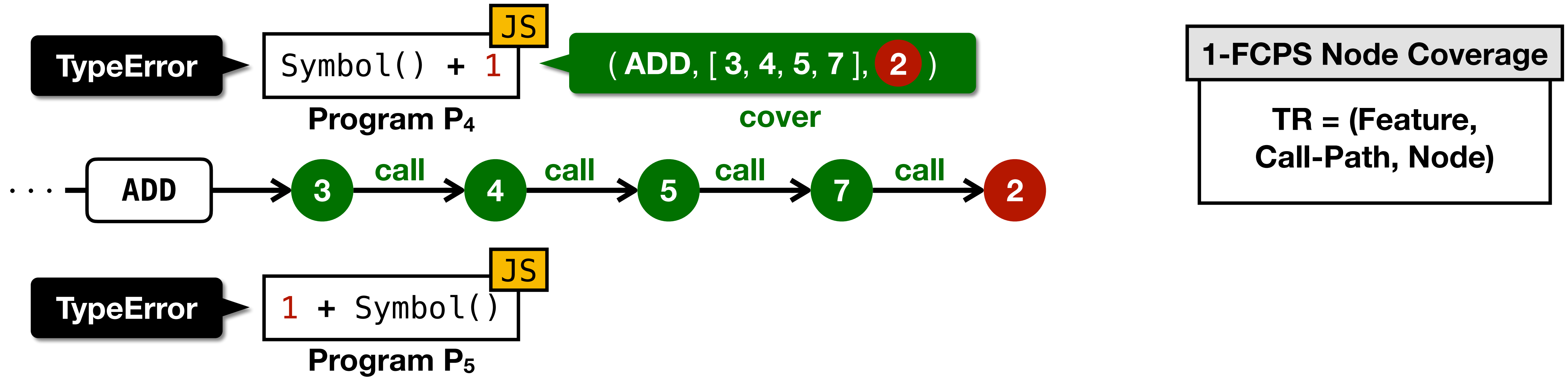
TR = (Feature, Call-Path, Node)

- **k -Feature-Call-Path-Sensitive (k -FCPS)** coverage criterion **divides** the k -FS TRs with the **call-paths from** the innermost enclosing language feature

k -FCPS Coverage

TR = (Feature ^{$\leq k$} , **Call-Path**, given TR)

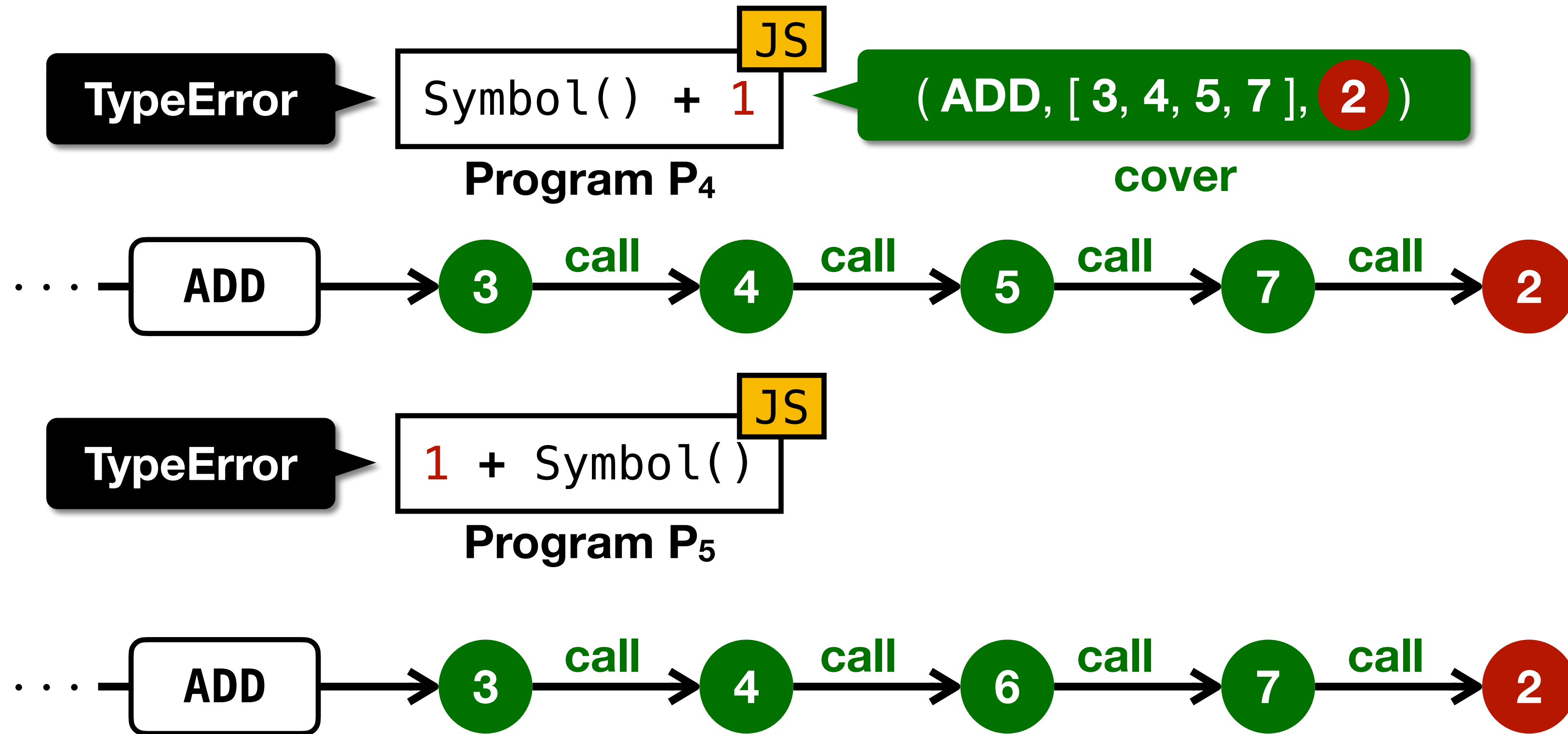
k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



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k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



1-FCPS Node Coverage

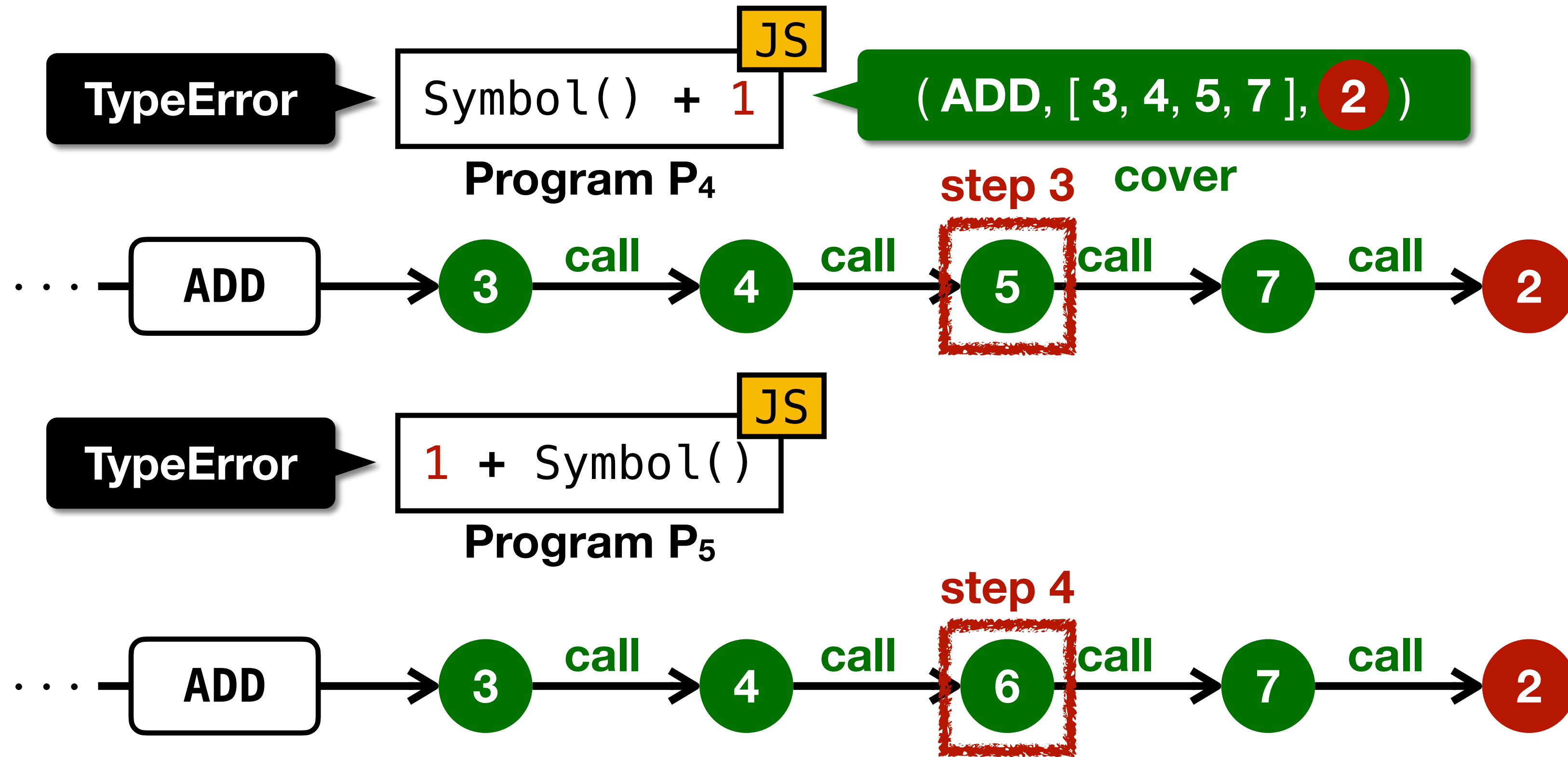
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k -FCPS Coverage

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k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



1-FCPS Node Coverage

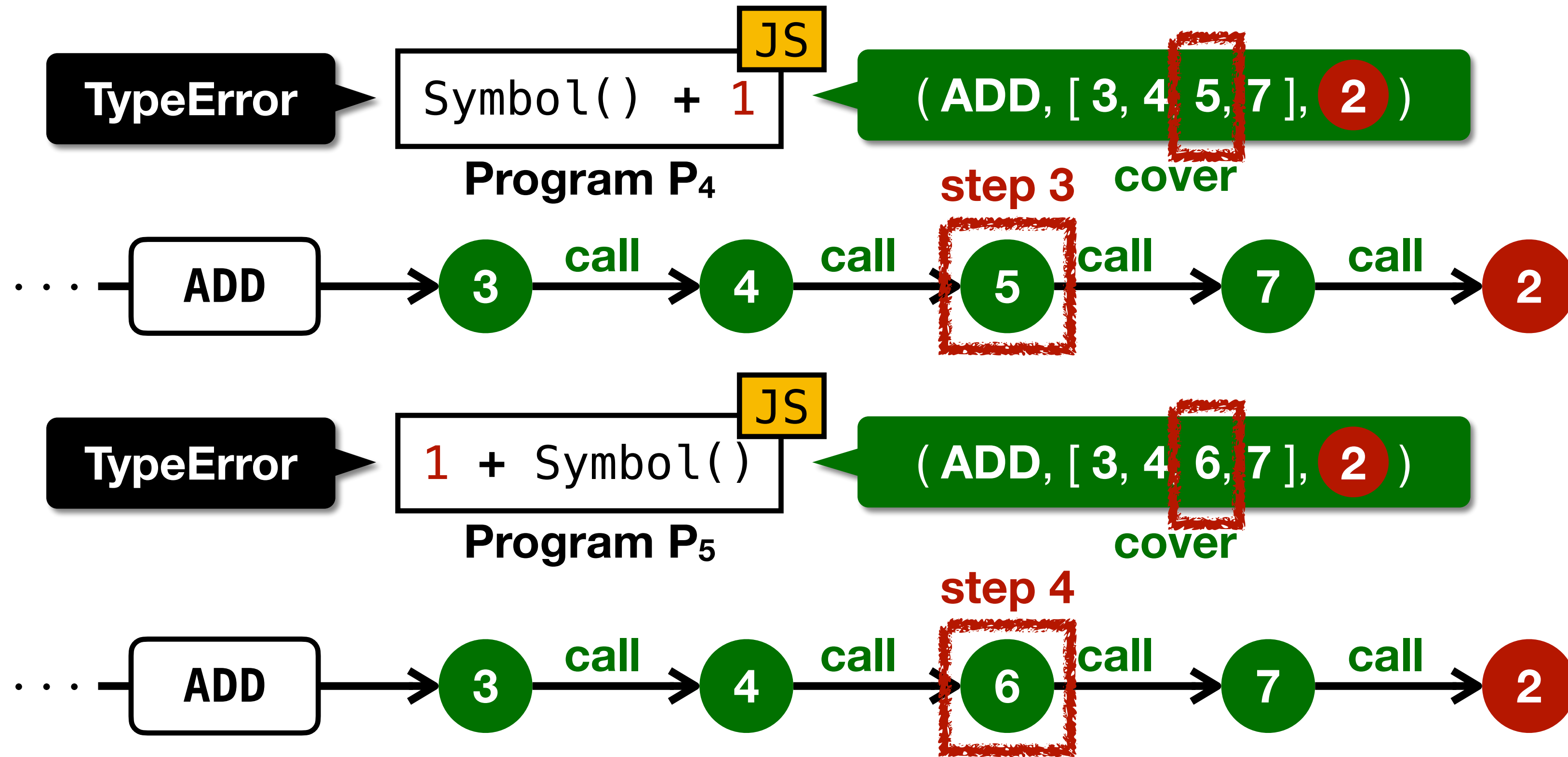
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k -FCPS Coverage

TR = (Feature^{≤ k} , Call-Path, given TR)

k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



1-FCPS Node Coverage

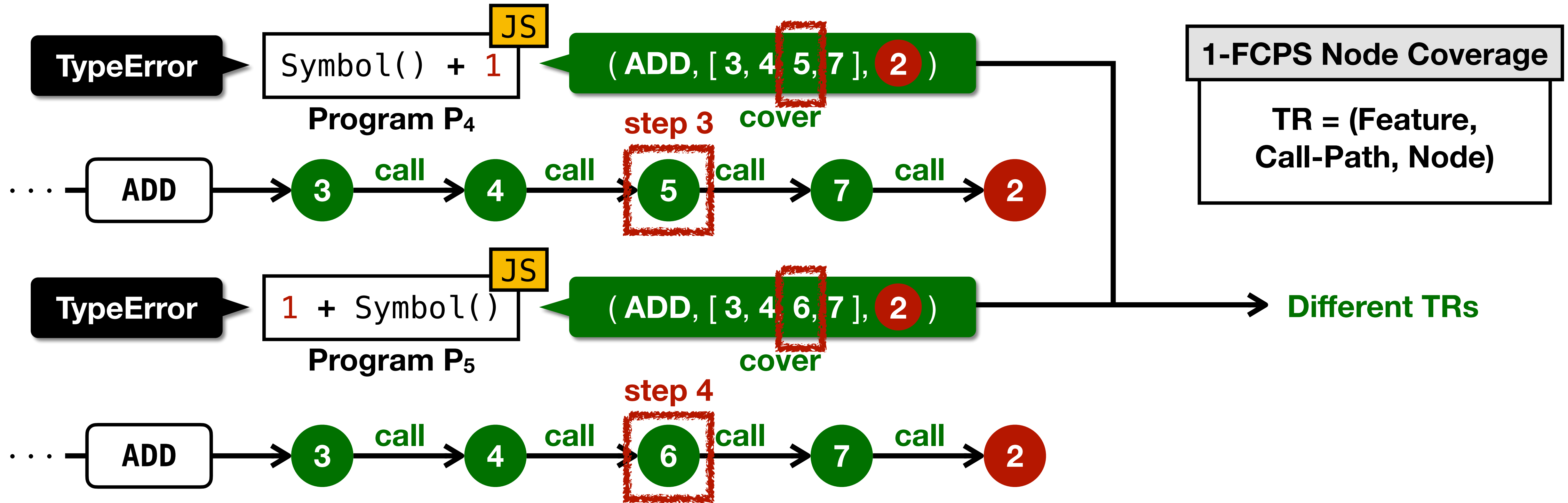
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- k -**F**eature-**C**all-**P**ath-**S**ensitive (k -**FCPS**) coverage criterion **divides** the k -FS TRs with the **call-paths** **from** the innermost enclosing language feature

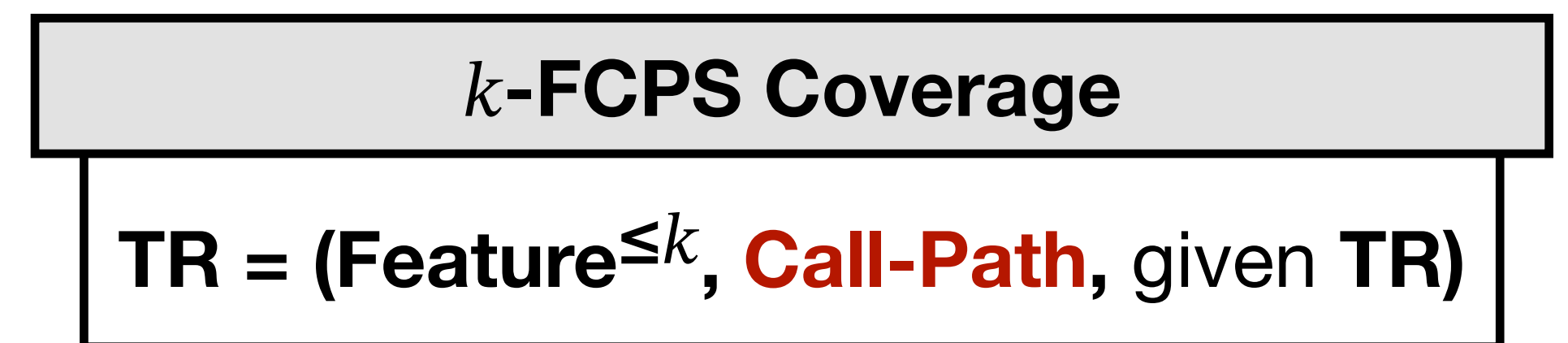
k -FCPS Coverage

TR = (Feature^{≤ k} , **Call-Path**, given TR)

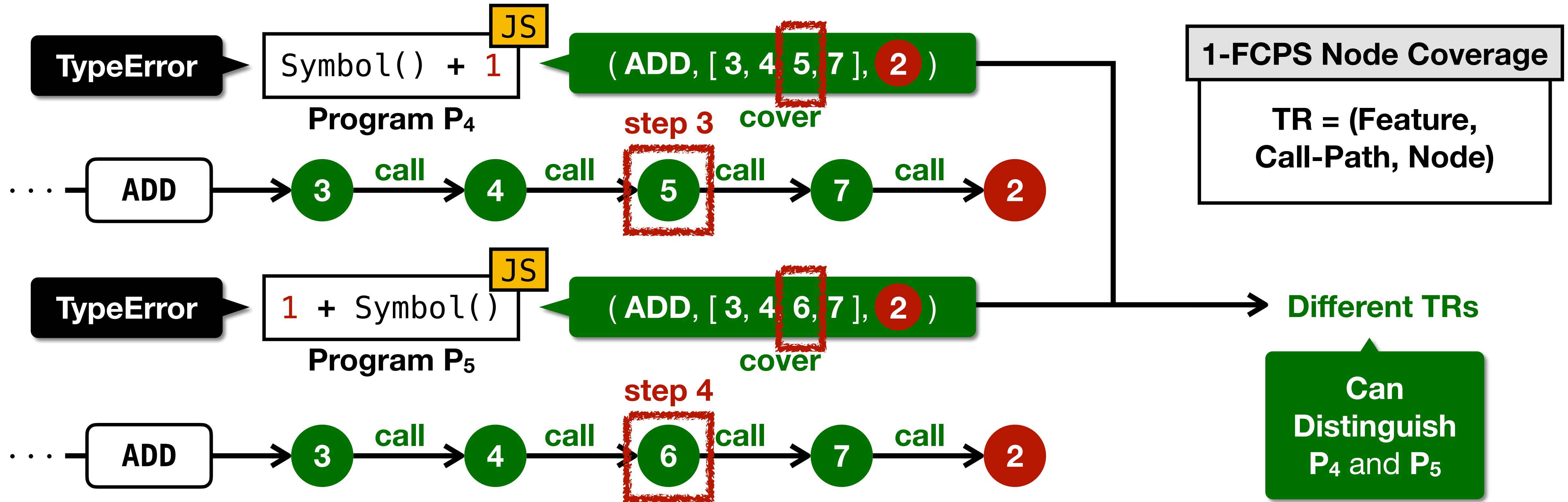
k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



- **k -Feature-Call-Path-Sensitive (k -FCPS)** coverage criterion **divides** the k -FS TRs with the **call-paths from** the innermost enclosing language feature



k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



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k -FCPS Coverage
 $TR = (Feature^{\leq k}, Call-Path, given TR)$

Evaluation

- Evaluation with **ES2022** in 50 hours with **0-FS / 1-FS / 2-FS / 1-FCPS / 2-FCPS**

Kind	Name	Version	Release	# Detected Unique Bugs		
				# New	# Confirmed	# Reported
Engine	V8	v10.8.121	2022.10.06	0	0	4
	JSC	v615.1.10	2022.10.26	15	15	24
	GraalJS	v22.2.0	2022.07.26	9	9	10
	SpiderMonkey	v107.0b4	2022.10.24	1	3	4
	Total			25	27	42
Transpiler	Babel	v7.19.1	2022.09.15	30	30	35
	SWC	v1.3.10	2022.10.21	27	27	41
	Terser	v5.15.1	2022.10.05	1	1	18
	Obfuscator	v4.0.0	2022.02.15	0	0	7
	Total			58	58	101
Total				83	85	143

Evaluation

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	Total			58	58	101
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Effectiveness of k -FS / k -FCPS Coverage Criteria

Coverage Criteria C_G	# Syn. Test	# Bug
0-FS node-or-branch (0-fs)	2,111	55
1-FS node-or-branch (1-fs)	6,766	83
1-FCPS node-or-branch (1-fcps)	9,092	87
2-FS node-or-branch (2-fs)	97,423	102
2-FCPS node-or-branch (2-fcps)	122,589	111

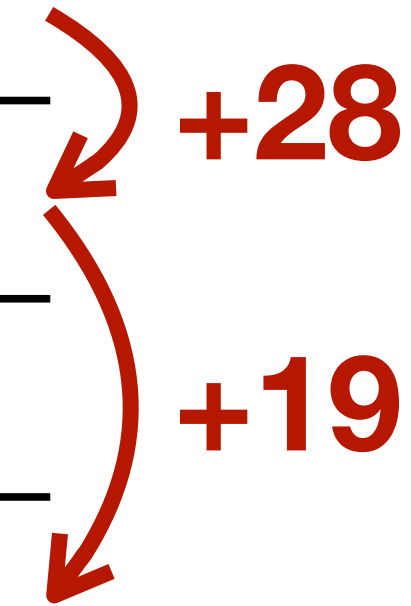
Effectiveness of k -FS / k -FCPS Coverage Criteria

Coverage Criteria C_G	# Syn. Test	# Bug
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+28

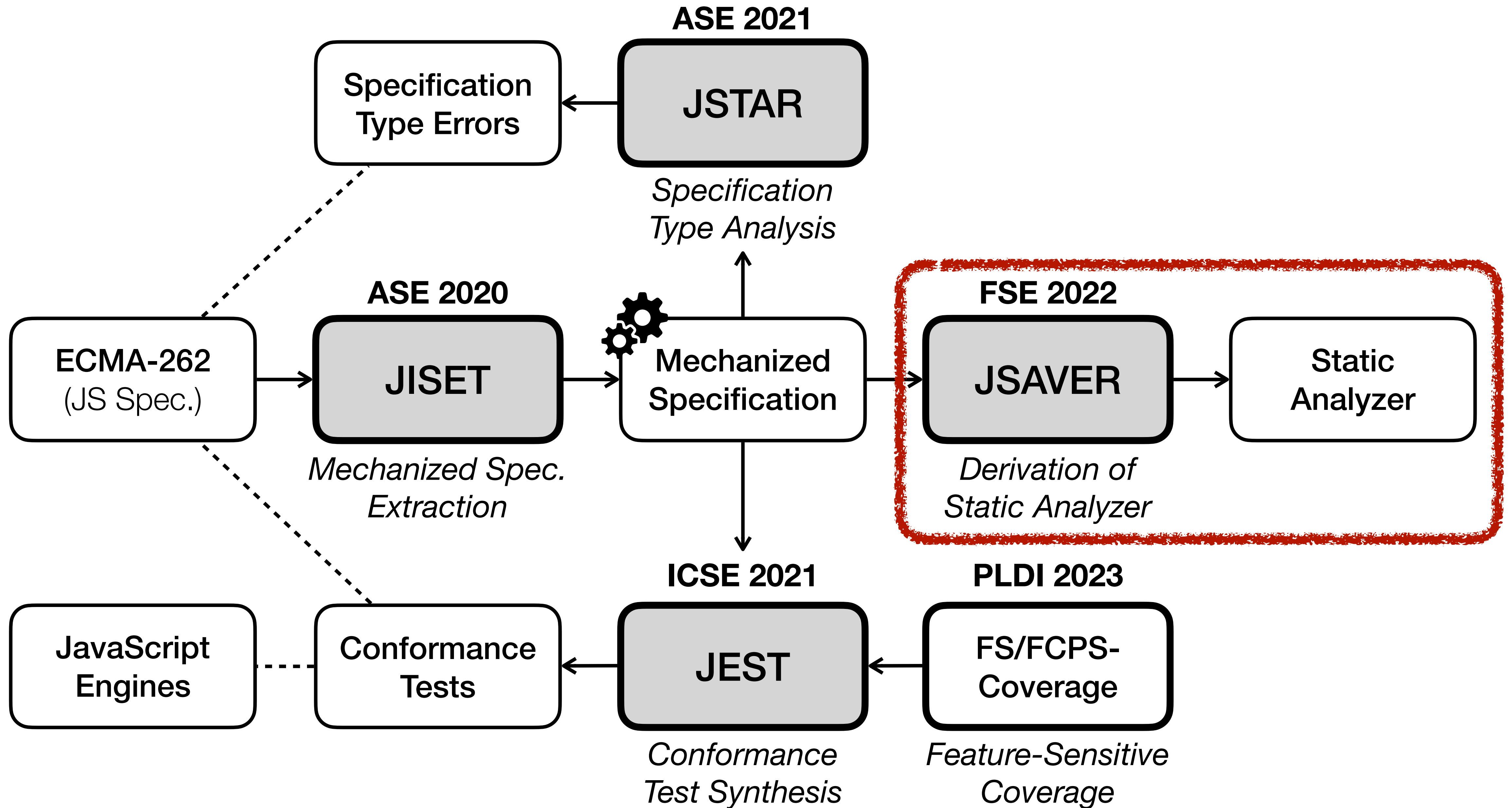
Effectiveness of k -FS / k -FCPS Coverage Criteria

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Meta-Level Static Analysis

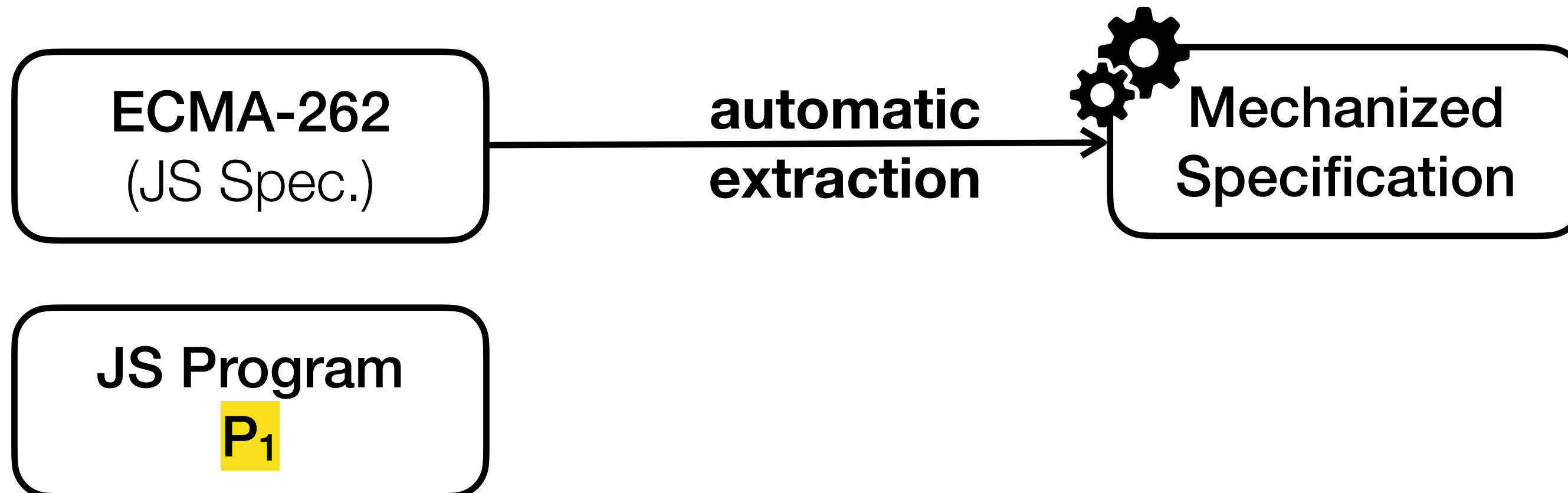
How to perform **static analysis** on **JavaScript** programs
using **language specification**?

ECMA-262
(JS Spec.)

JS Program
P₁

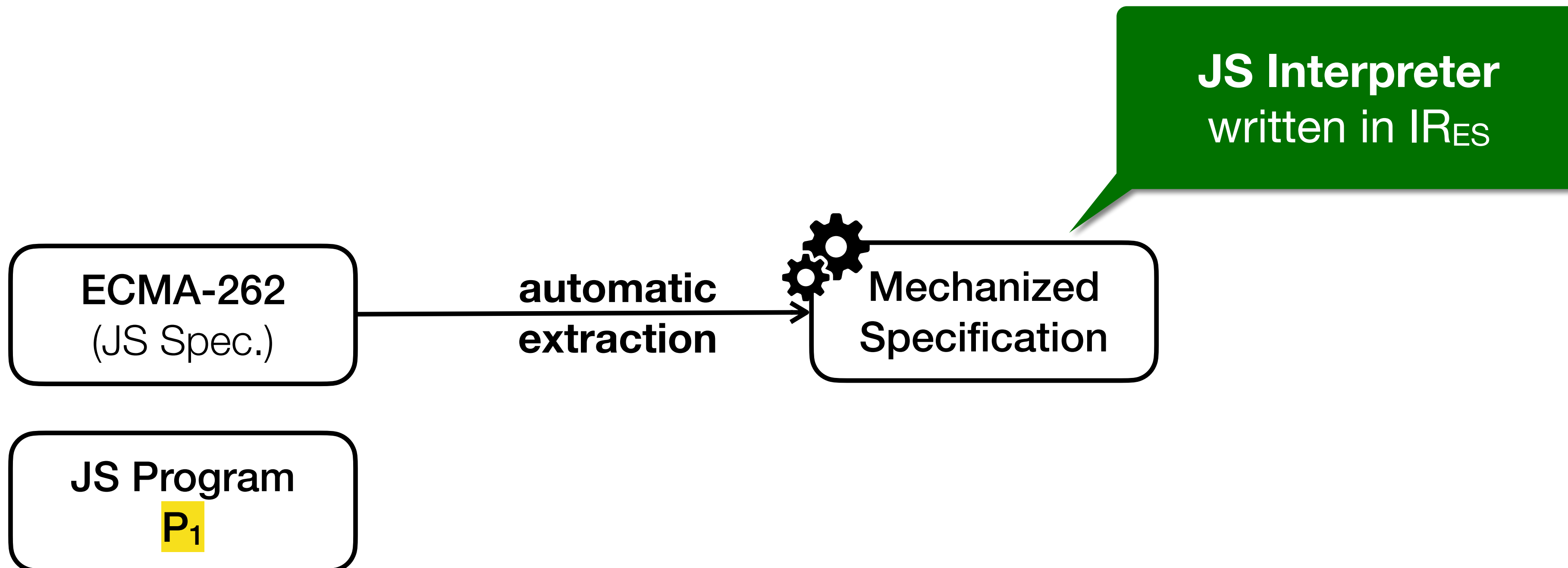
Meta-Level Static Analysis

How to perform **static analysis** on **JavaScript** programs using **language specification**?



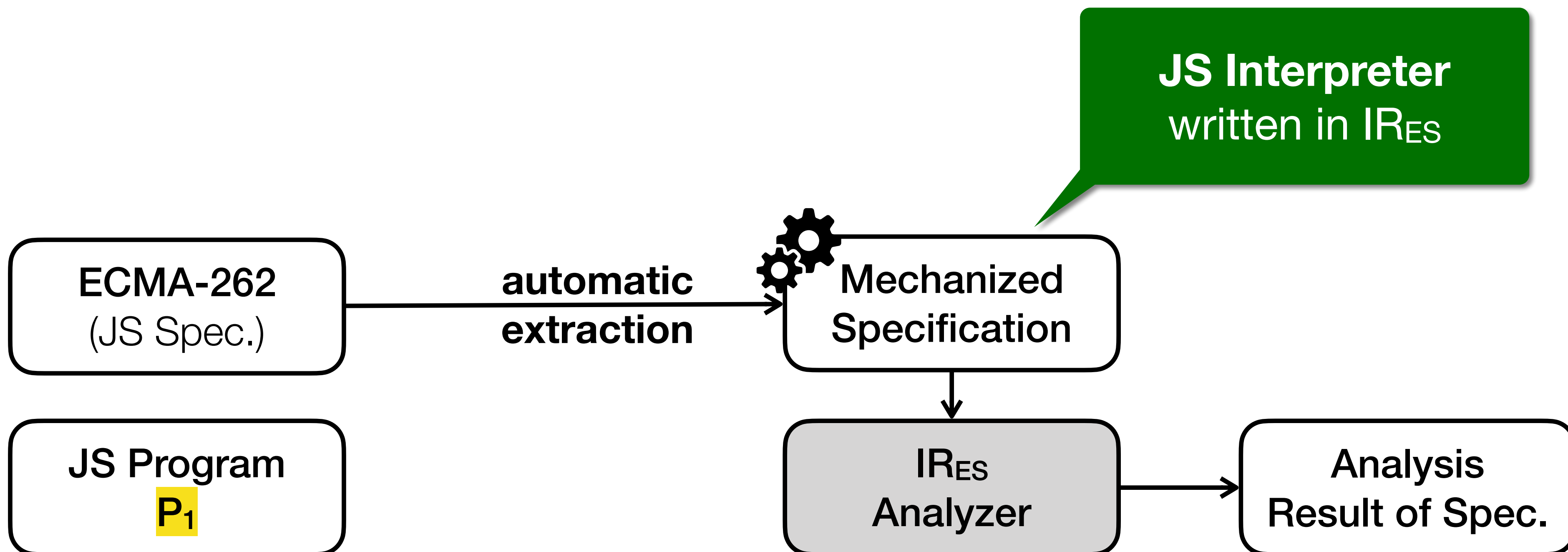
Meta-Level Static Analysis

How to perform **static analysis** on **JavaScript** programs using **language specification**?



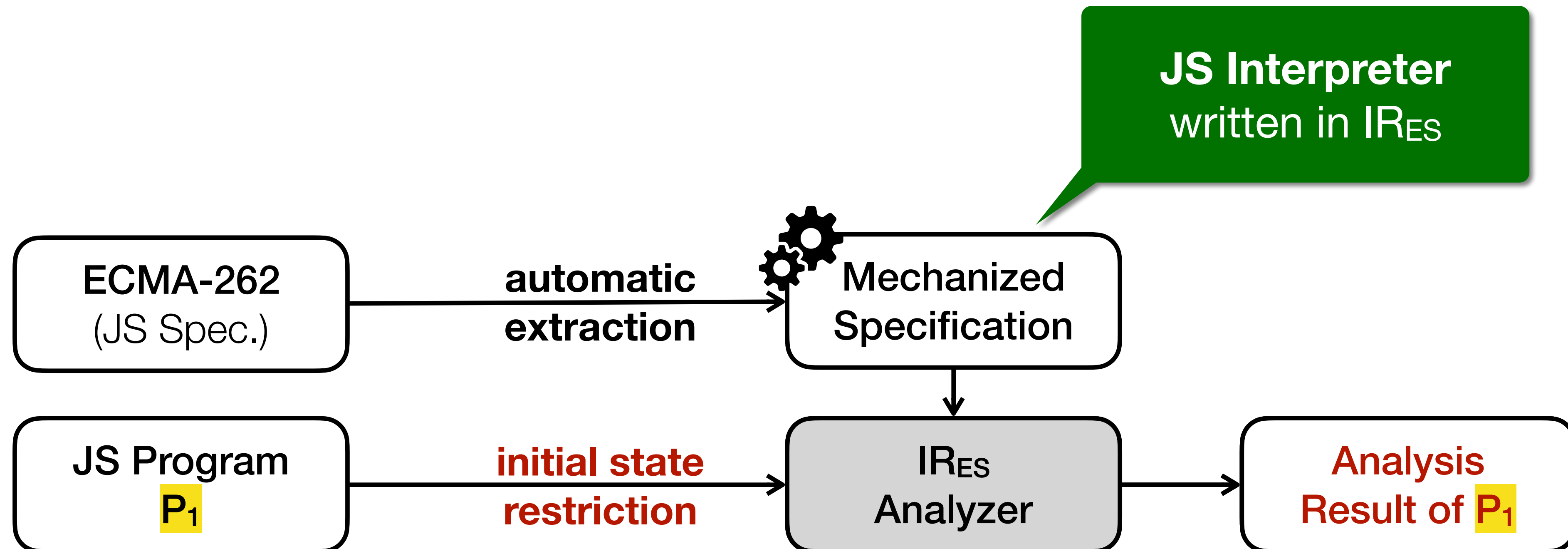
Meta-Level Static Analysis

How to perform **static analysis** on **JavaScript** programs using **language specification**?



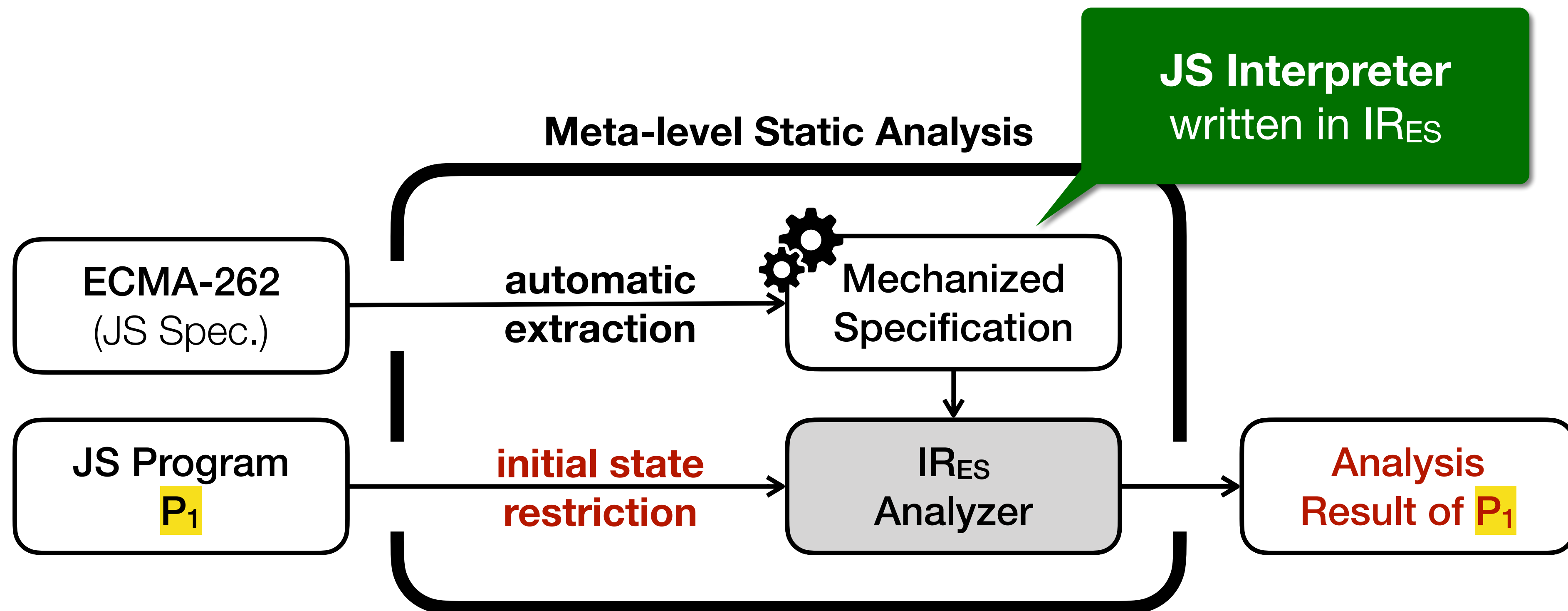
Meta-Level Static Analysis

How to perform **static analysis** on **JavaScript** programs using **language specification**?



Meta-Level Static Analysis

How to perform **static analysis** on **JavaScript** programs using **language specification**?



Meta-Level Static Analysis

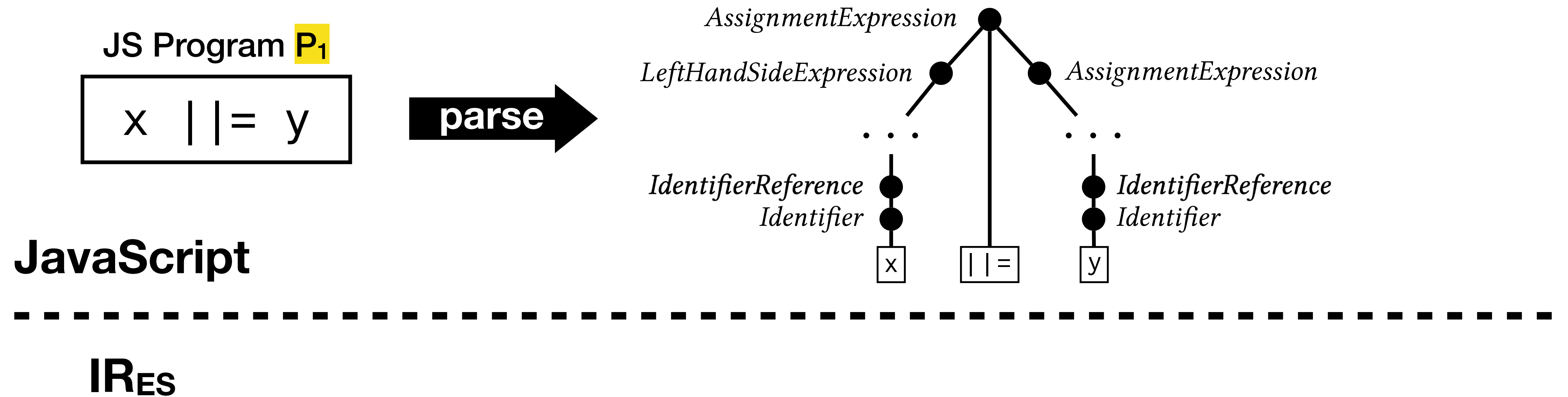
JS Program P_1

$x \ || = y$

JavaScript

IR_{ES}

Meta-Level Static Analysis

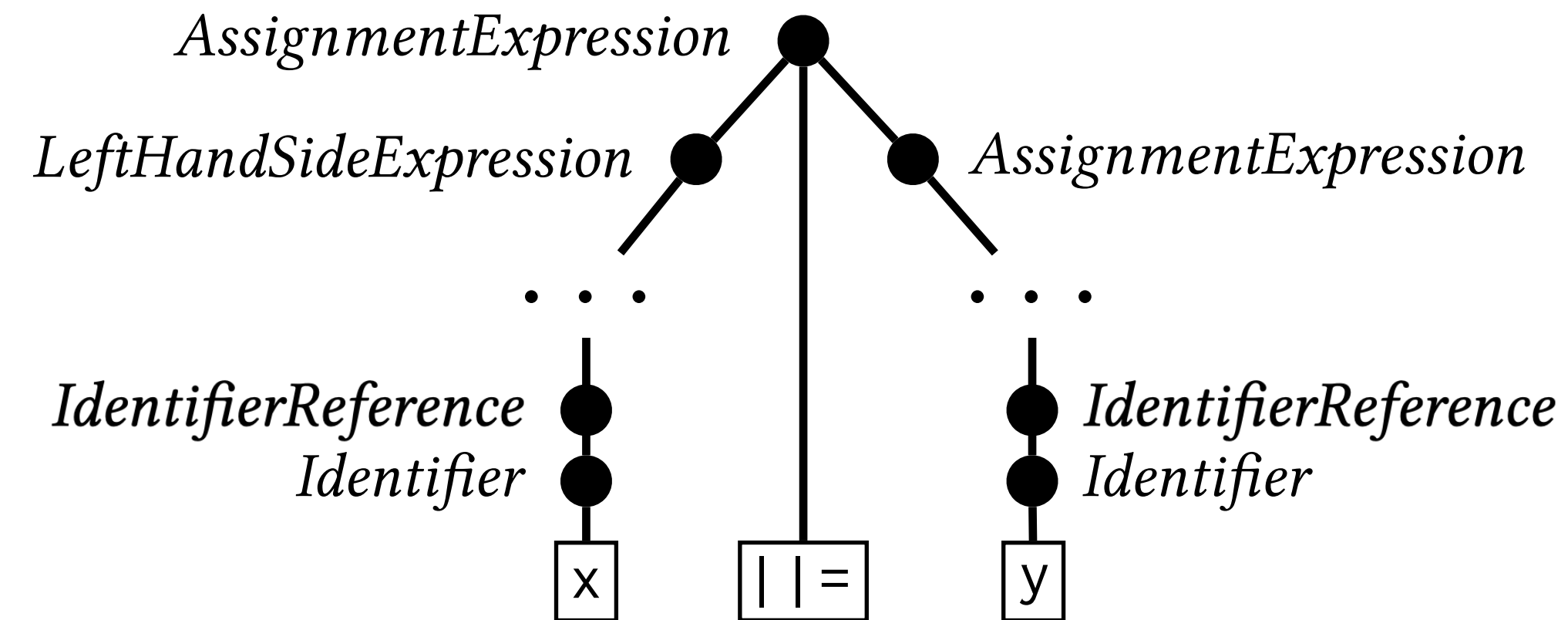


Meta-Level Static Analysis

JS Program P_1

`x || = y`

parse →



JavaScript

IR_{ES}

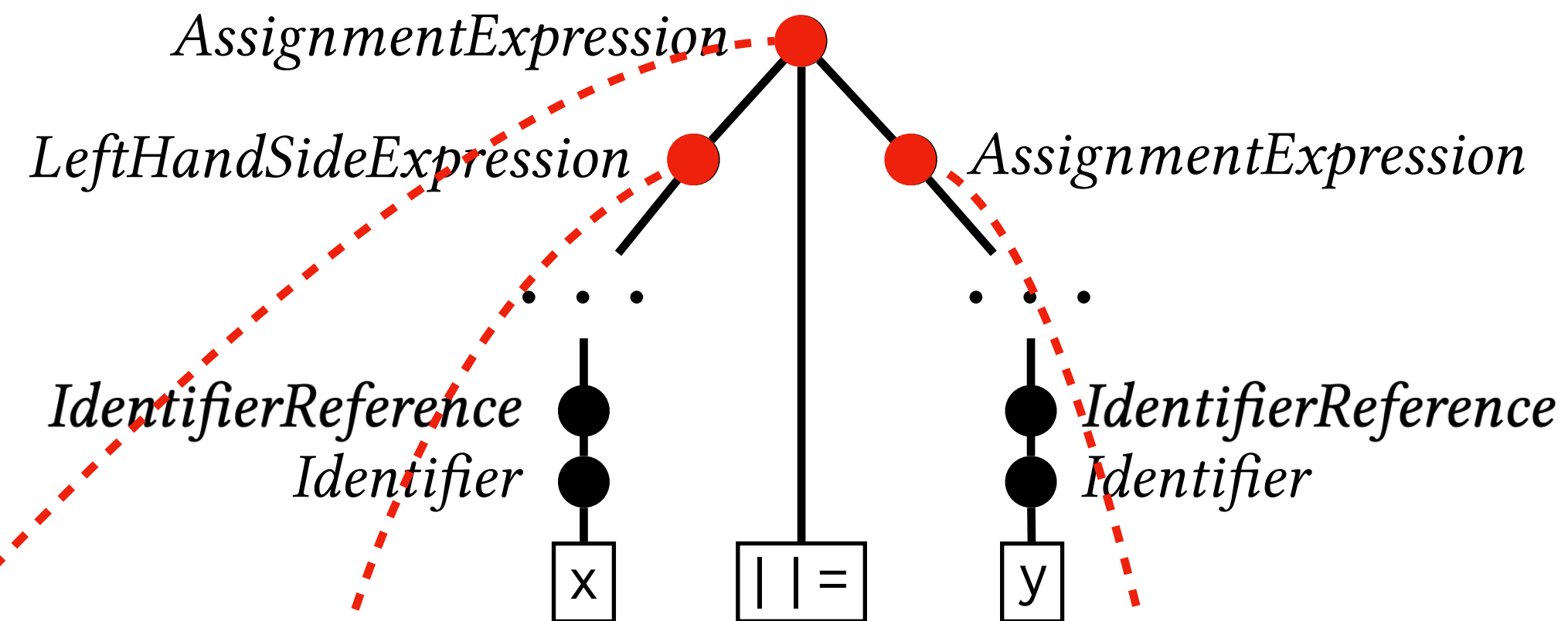
```
syntax def AssignmentExpression[8].Evaluation(
  this, LeftHandSideExpression, AssignmentExpression
) {
  let lref = (LeftHandSideExpression.Evaluation)
  let lval = [? (GetValue lref)]
  let lbool = [! (ToBoolean lval)]
  if (= lbool true) return lval
  ...
}
```

Meta-Level Static Analysis

JS Program P_1

`x || = y`

parse →



JavaScript

IR_{ES}

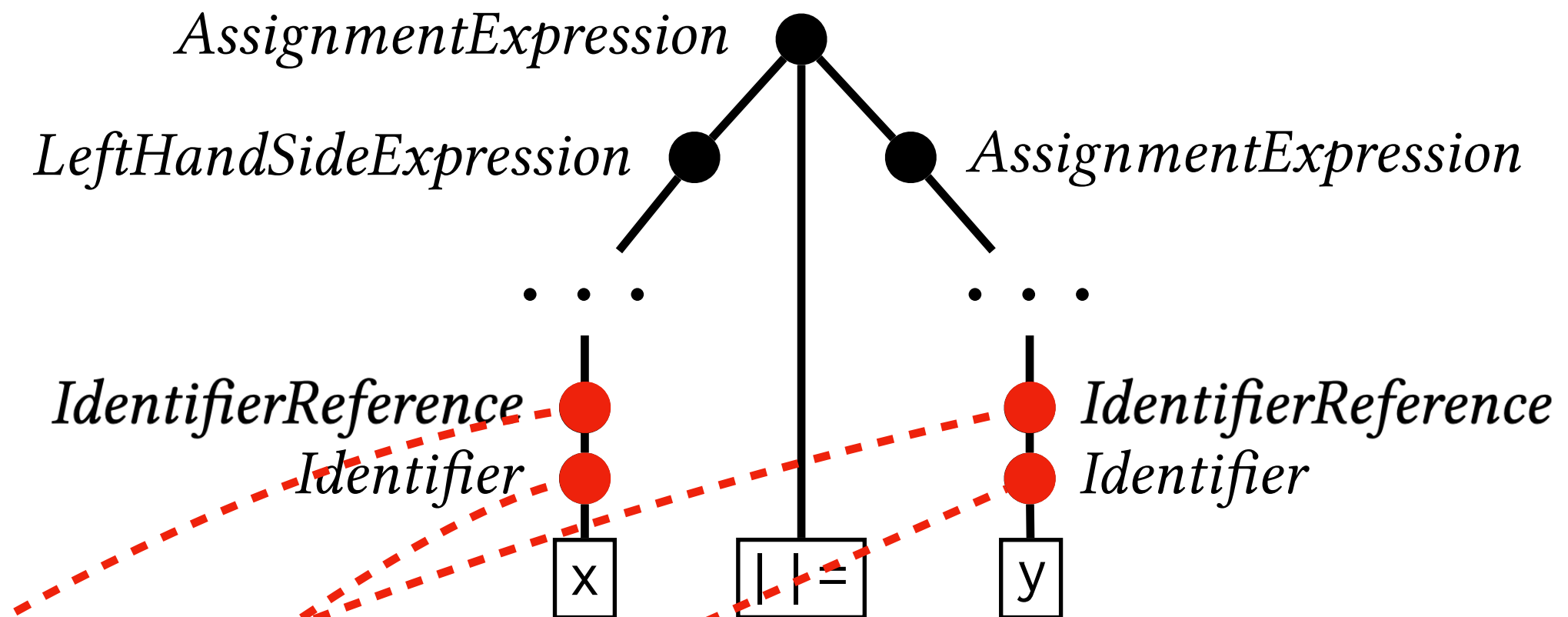
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  if (= lbool true) return lval  
  ...  
}
```


AST Sensitivity

JS Program P_1

`x || = y`

parse



JavaScript

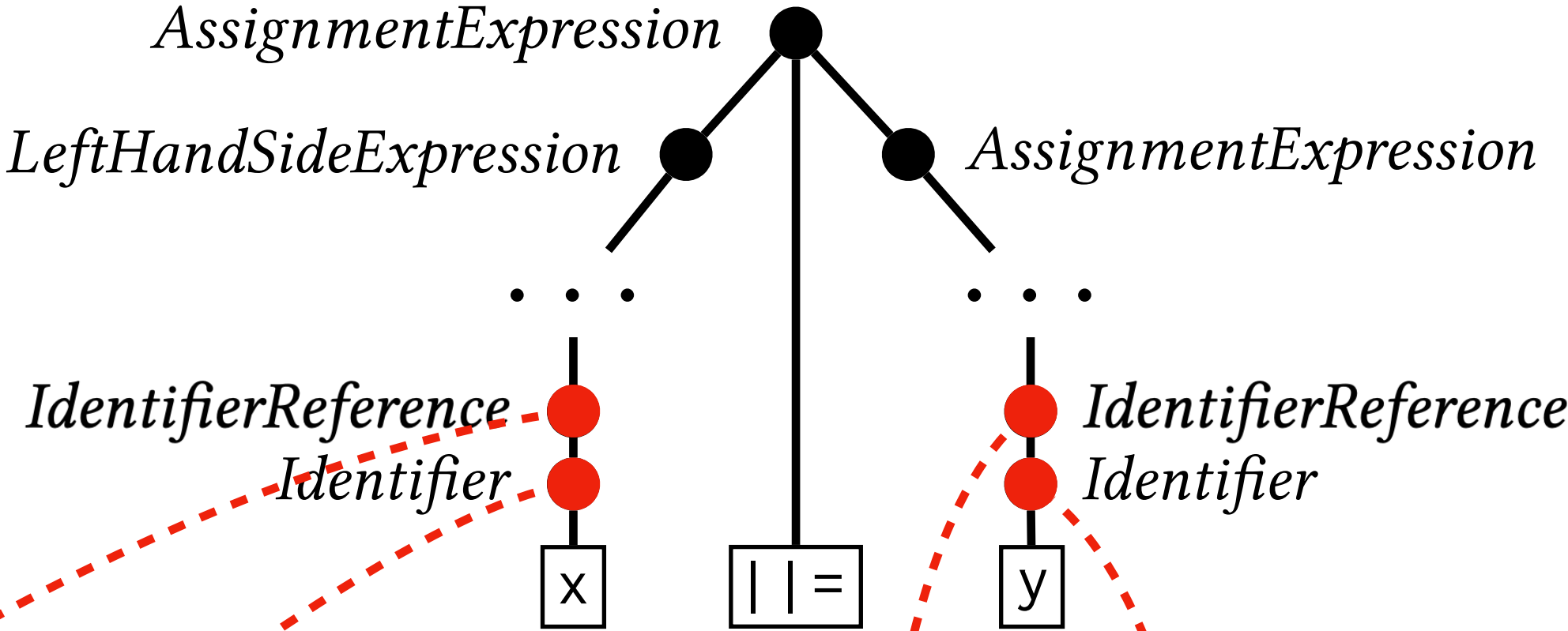
IR_{ES}

```
syntax def IdentifierReference[0]
  .Evaluation(
    this, Identifier
  ) {
    return [?
      (ResolveBinding
        (Identifier.StringValue))]
  }
```

AST Sensitivity

JS Program P_1

```
x ||= y
```



JavaScript



IR_{ES}

```

syntax def IdentifierReference[0]
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    this, Identifier
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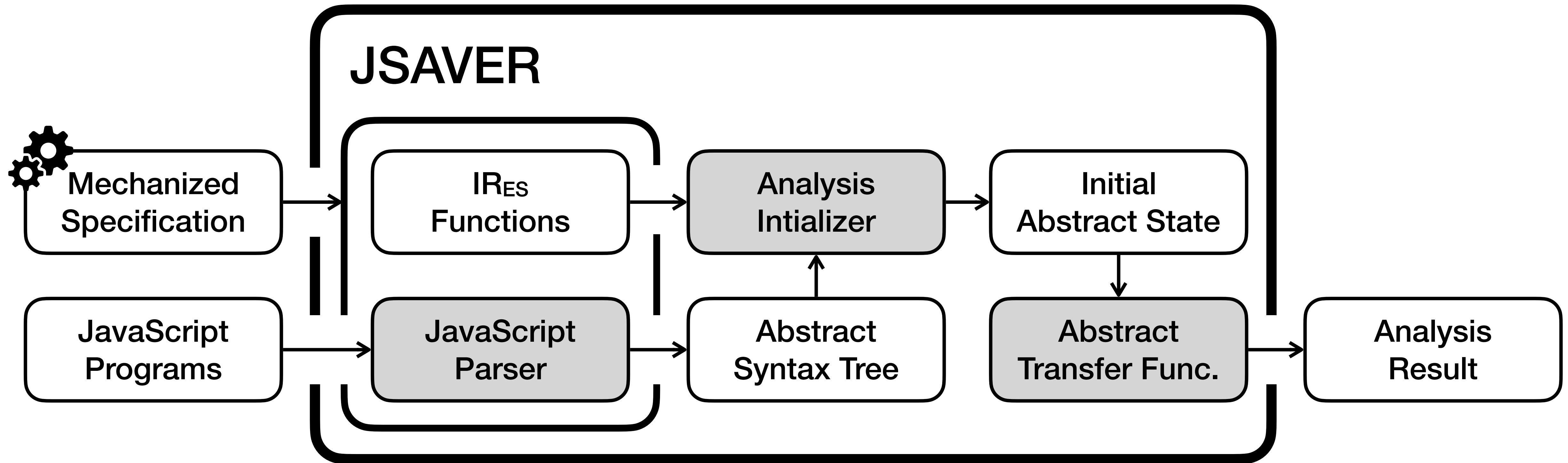
```

AST Sensitivity

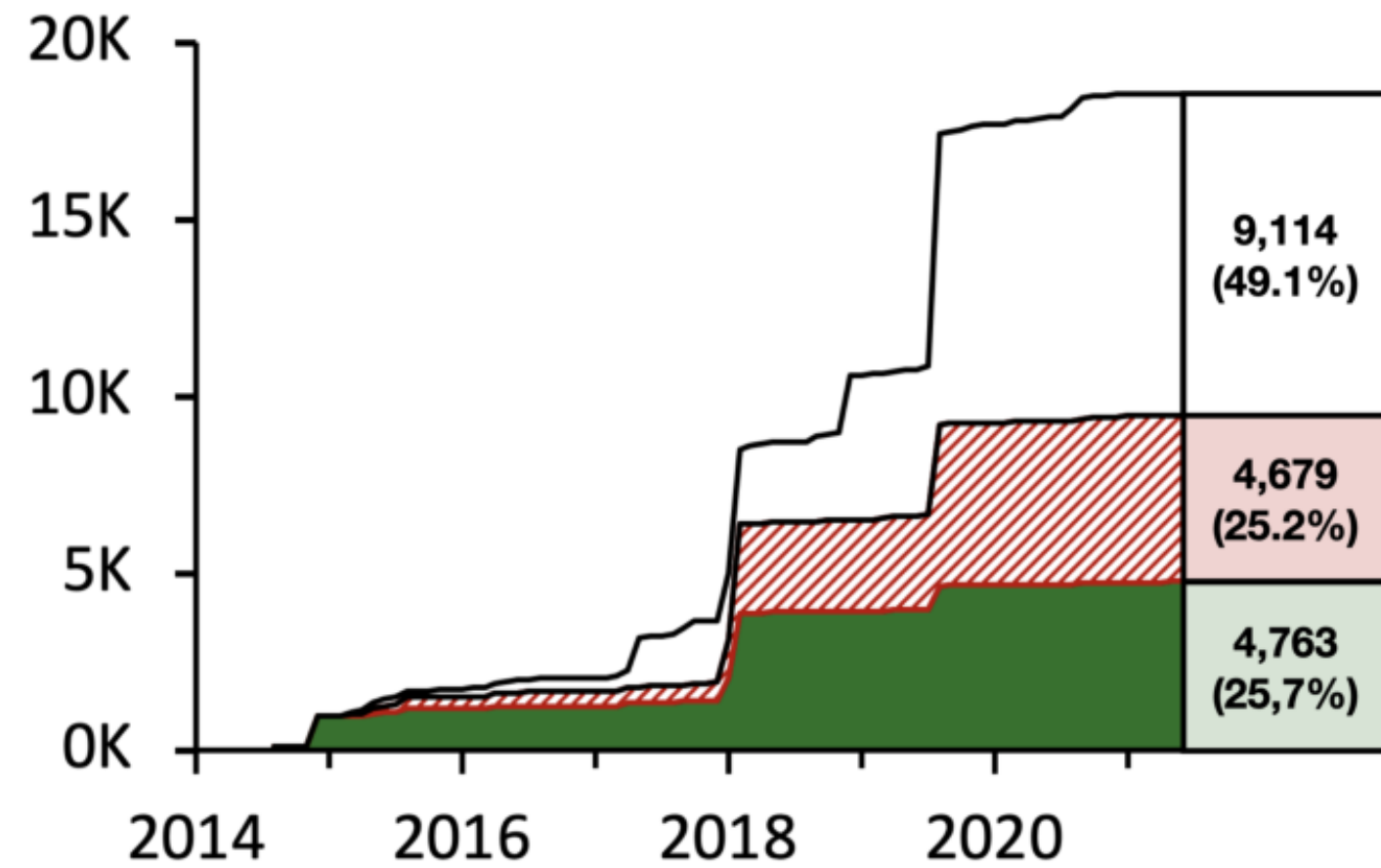
JavaScript	AST Sensitivity in IR _{ES}
Flow-Sensitivity	$\delta^{\text{js-flow}}(t_{\perp}) = \{\sigma = (-, -, \bar{c}, -) \in \mathbb{S} \mid \text{ast}(\bar{c}) = t_{\perp}\}$
k-Callsite-Sensitivity	$\delta^{\text{js-k-cfa}}([t_1, \dots, t_n]) = \{\sigma = (-, -, \bar{c}, -) \in \mathbb{S} \mid$ $n \leq k \wedge (n = k \vee \text{js-ctxt}^{n+1}(\bar{c}) = \perp) \wedge$ $\forall 1 \leq i \leq n. \text{ast} \circ \text{js-ctxt}^i(\bar{c}) = t_i\}$

JSAVER

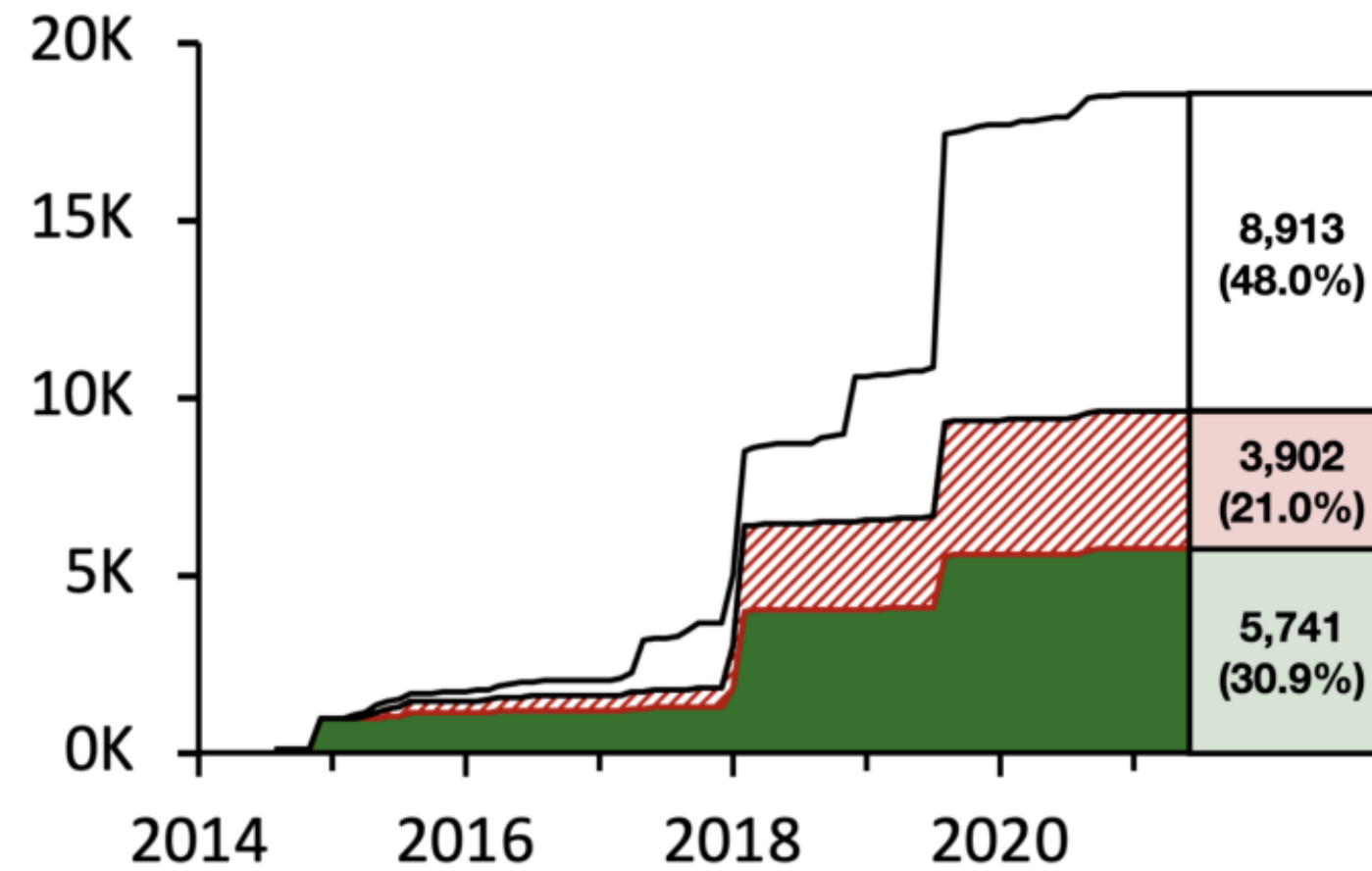
(JavaScript Static Analyzer via ECMAScript Representation)



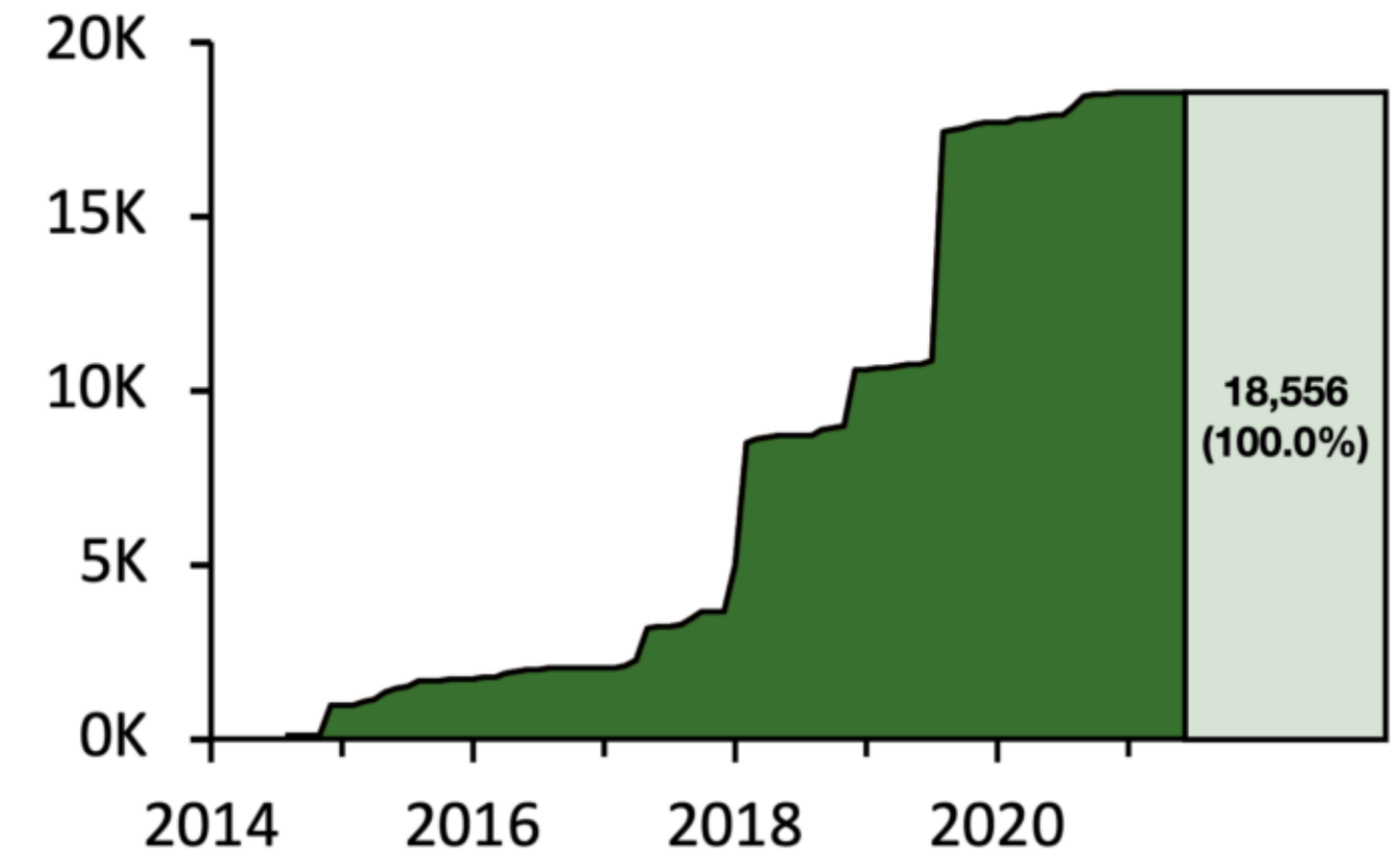
JSAVER - Soundness



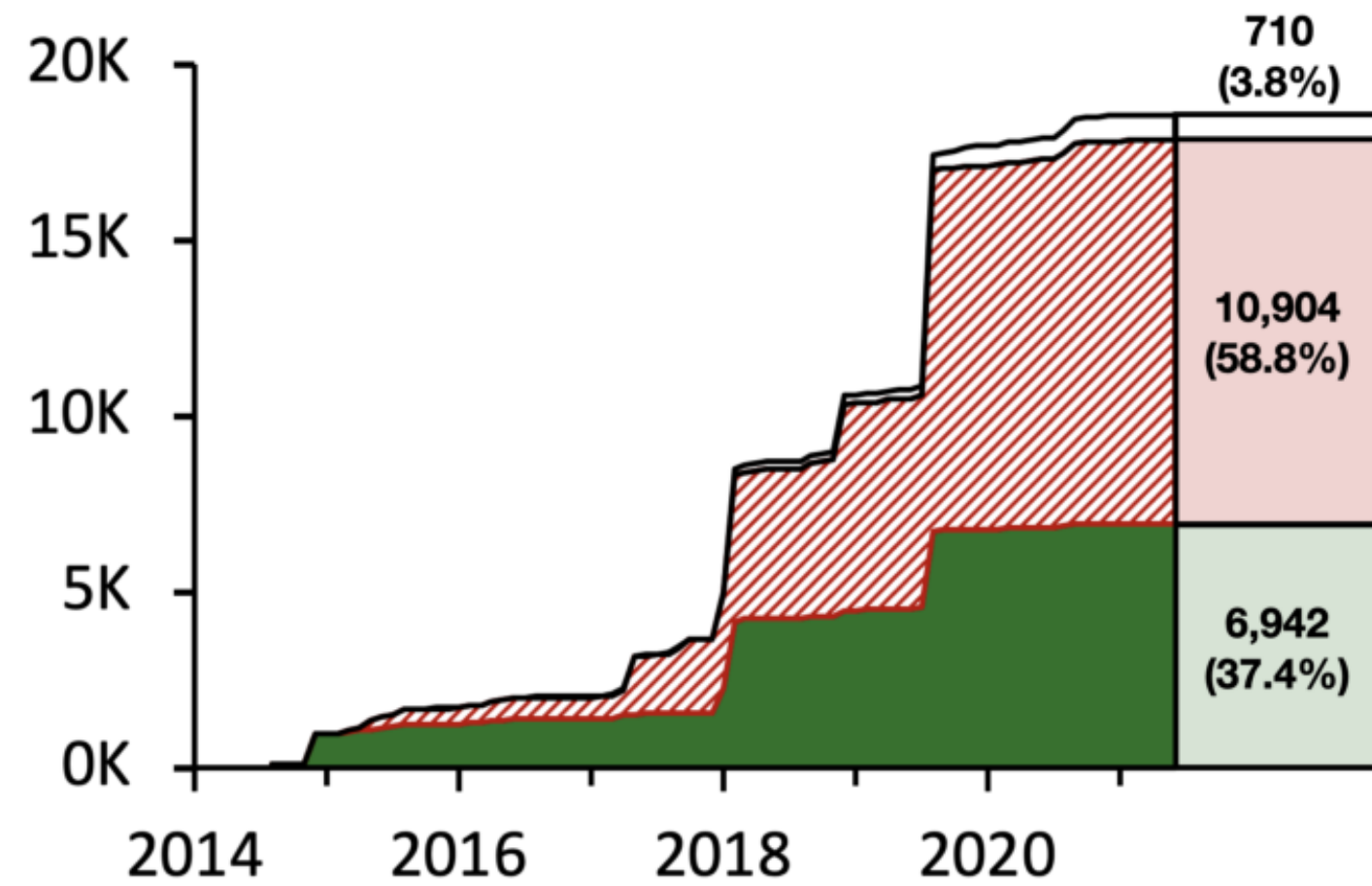
(a) Analysis results of TAJs



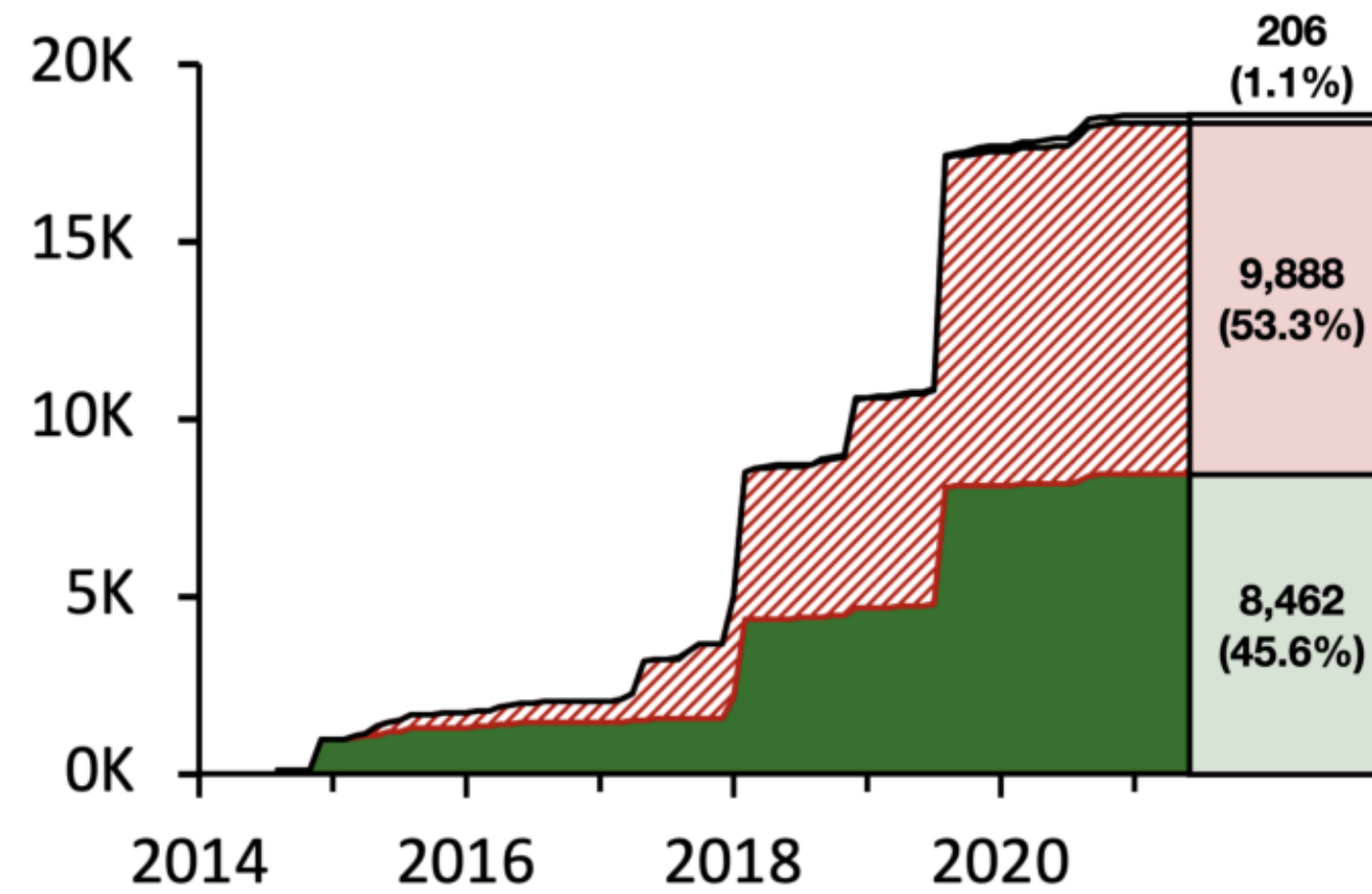
(b) Analysis results of SAFE



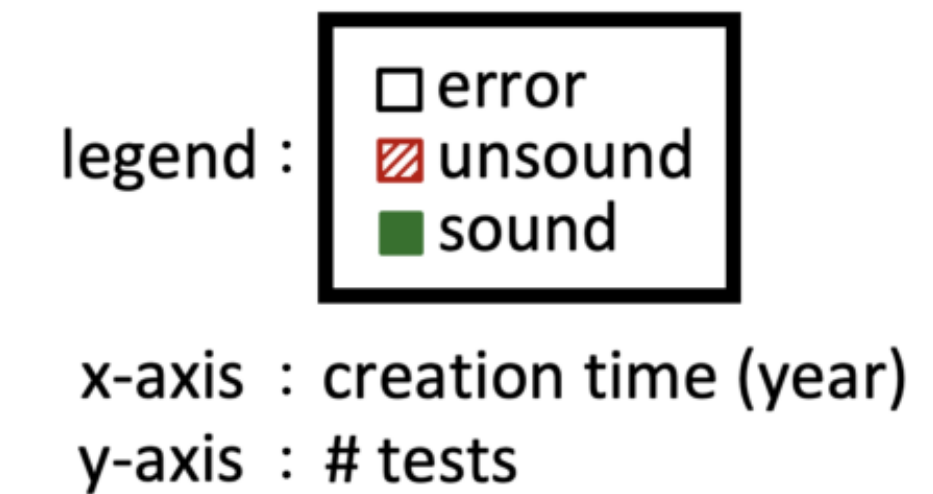
(c) Analysis results of JSA_{ES12}



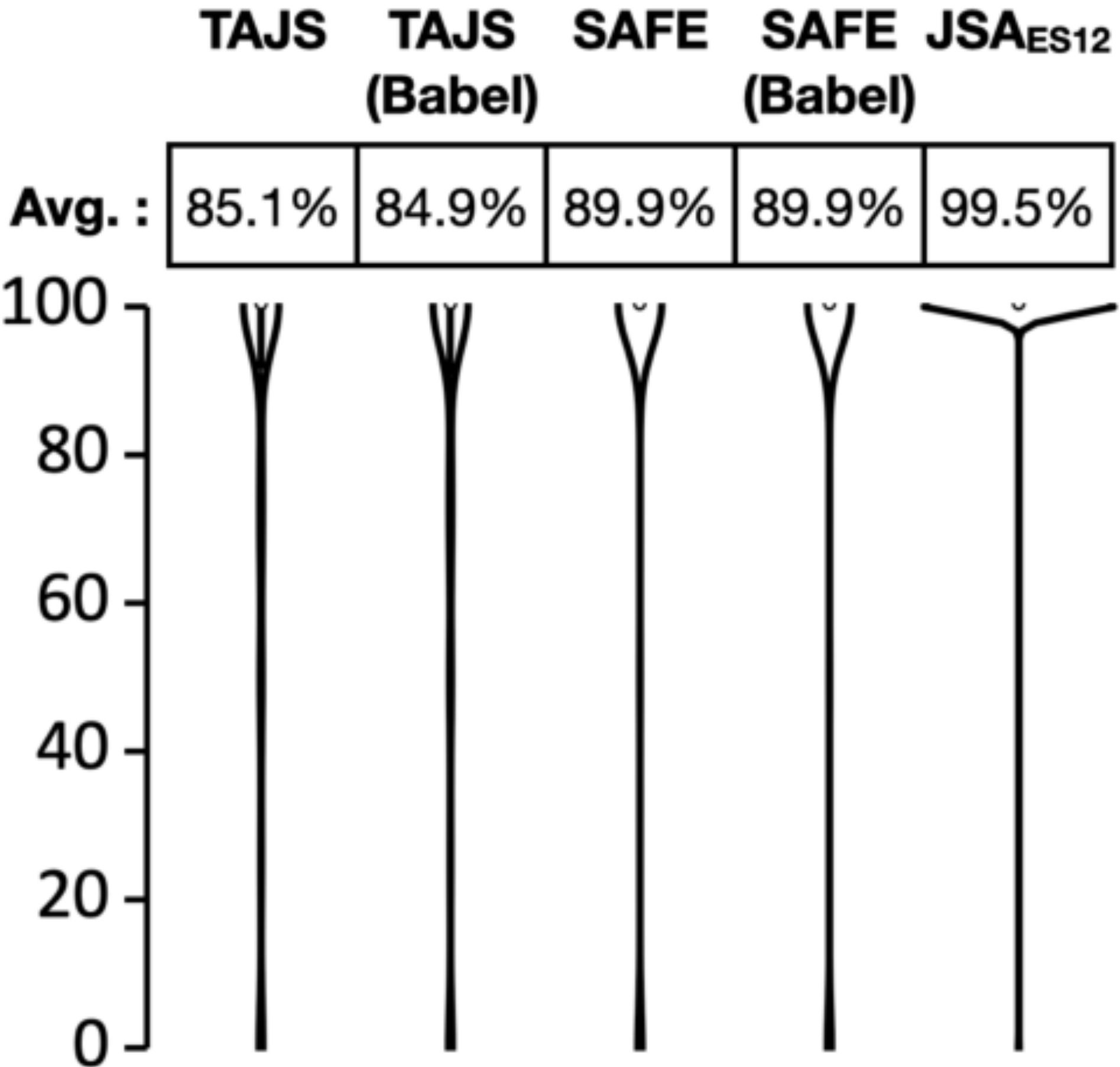
(d) Analysis results of TAJs with Babel



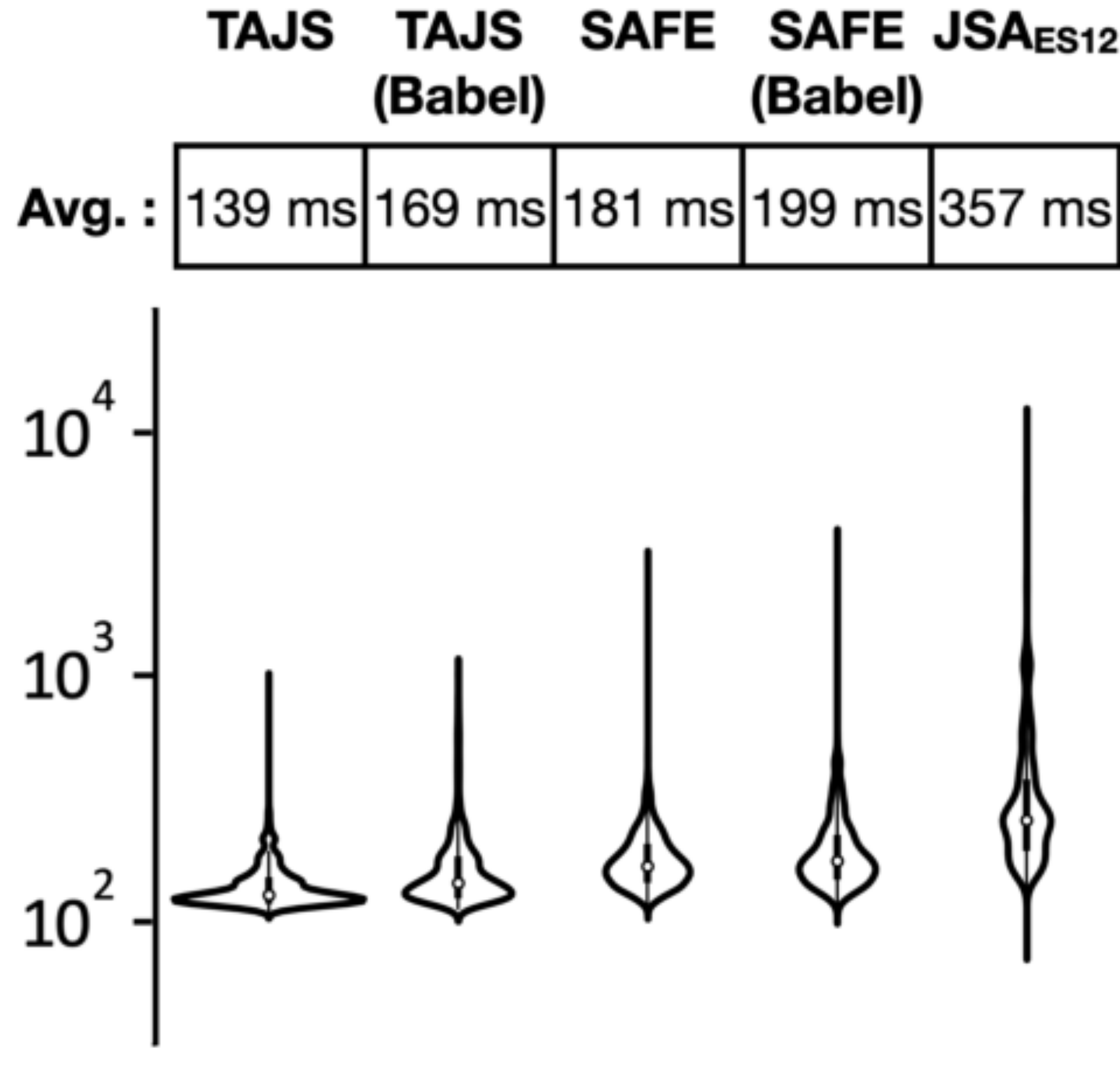
(e) Analysis results of SAFE with Babel



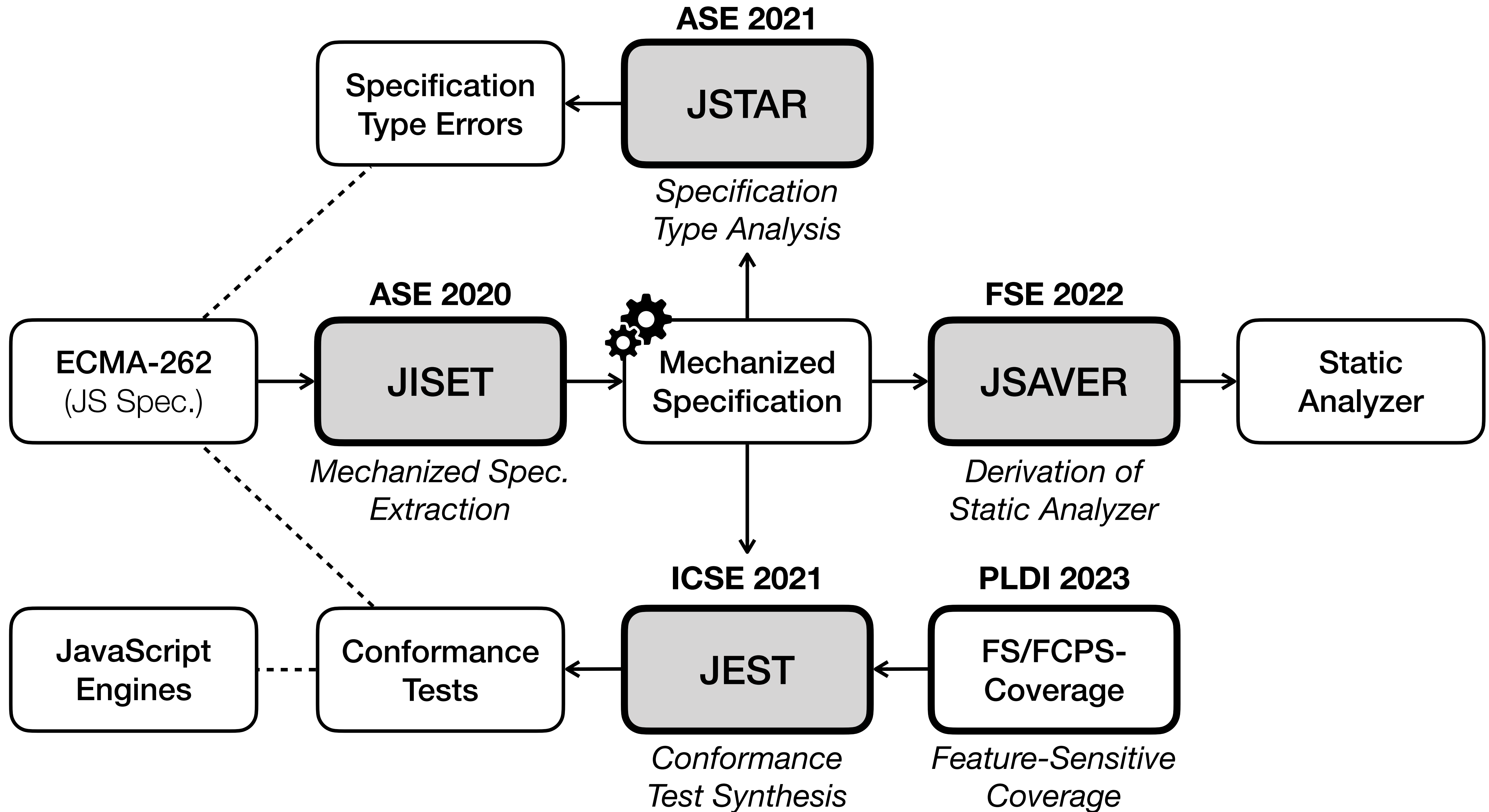
JSAVER - Precision vs Performance

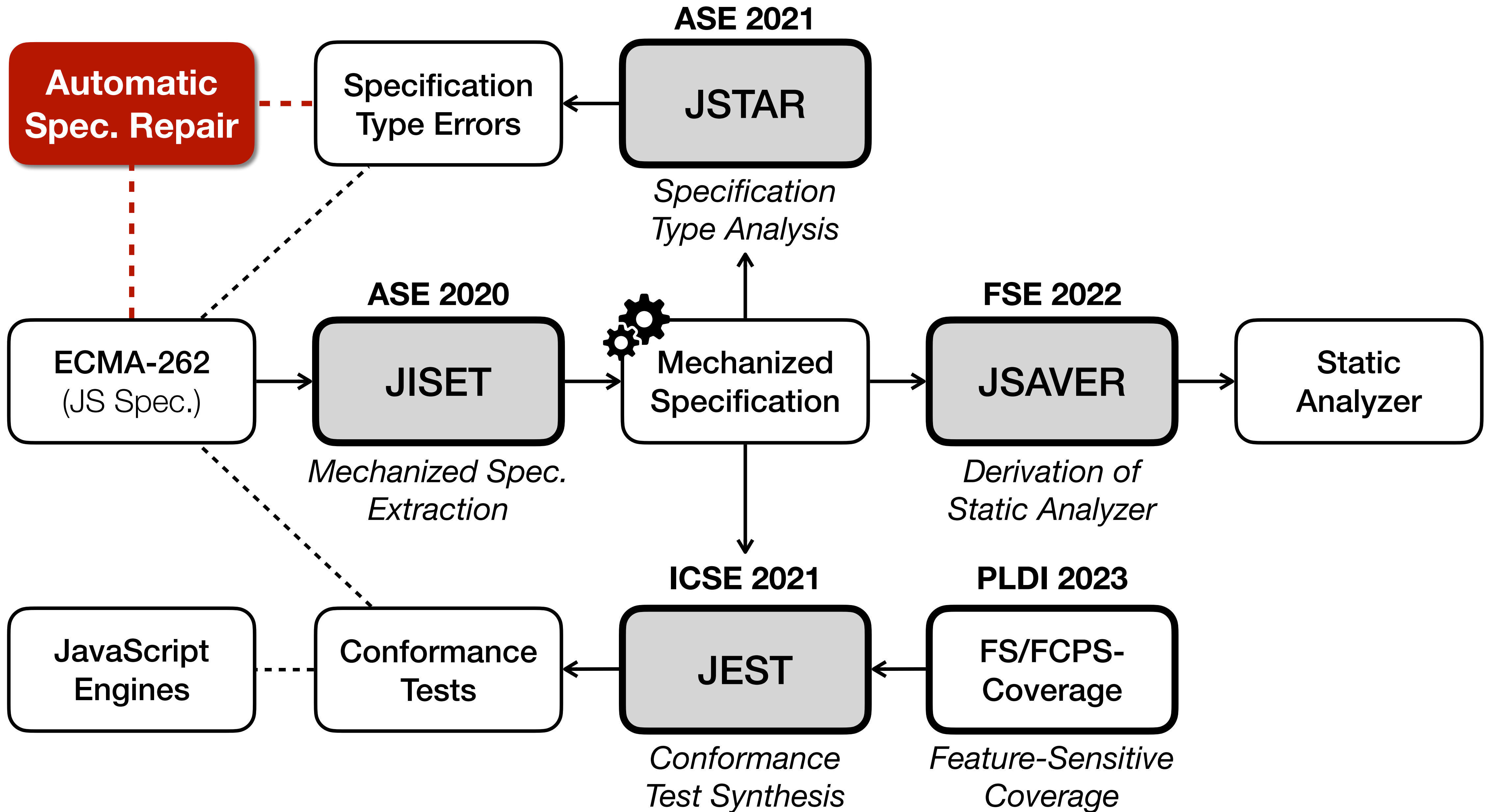


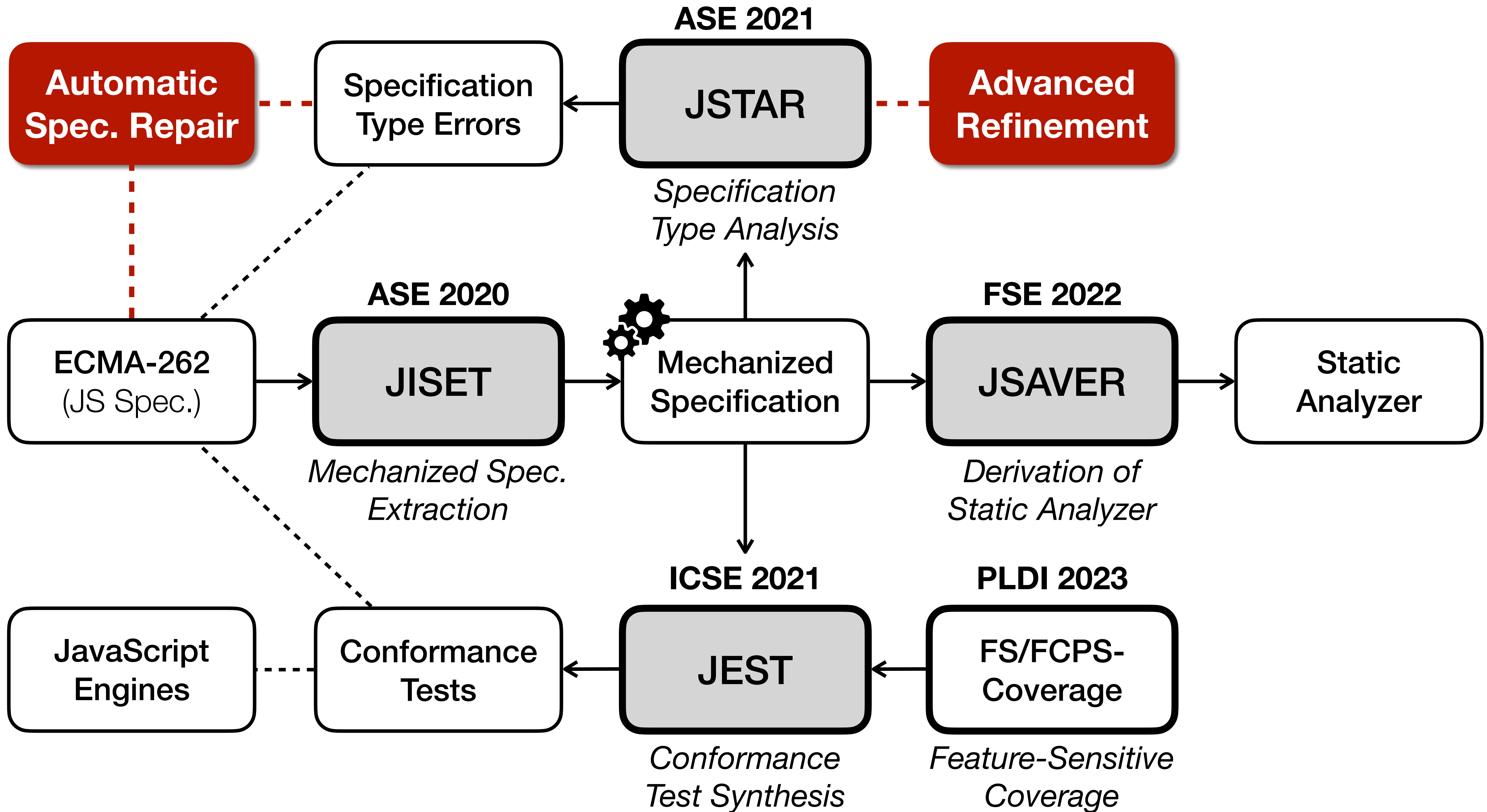
(a) The analysis precision

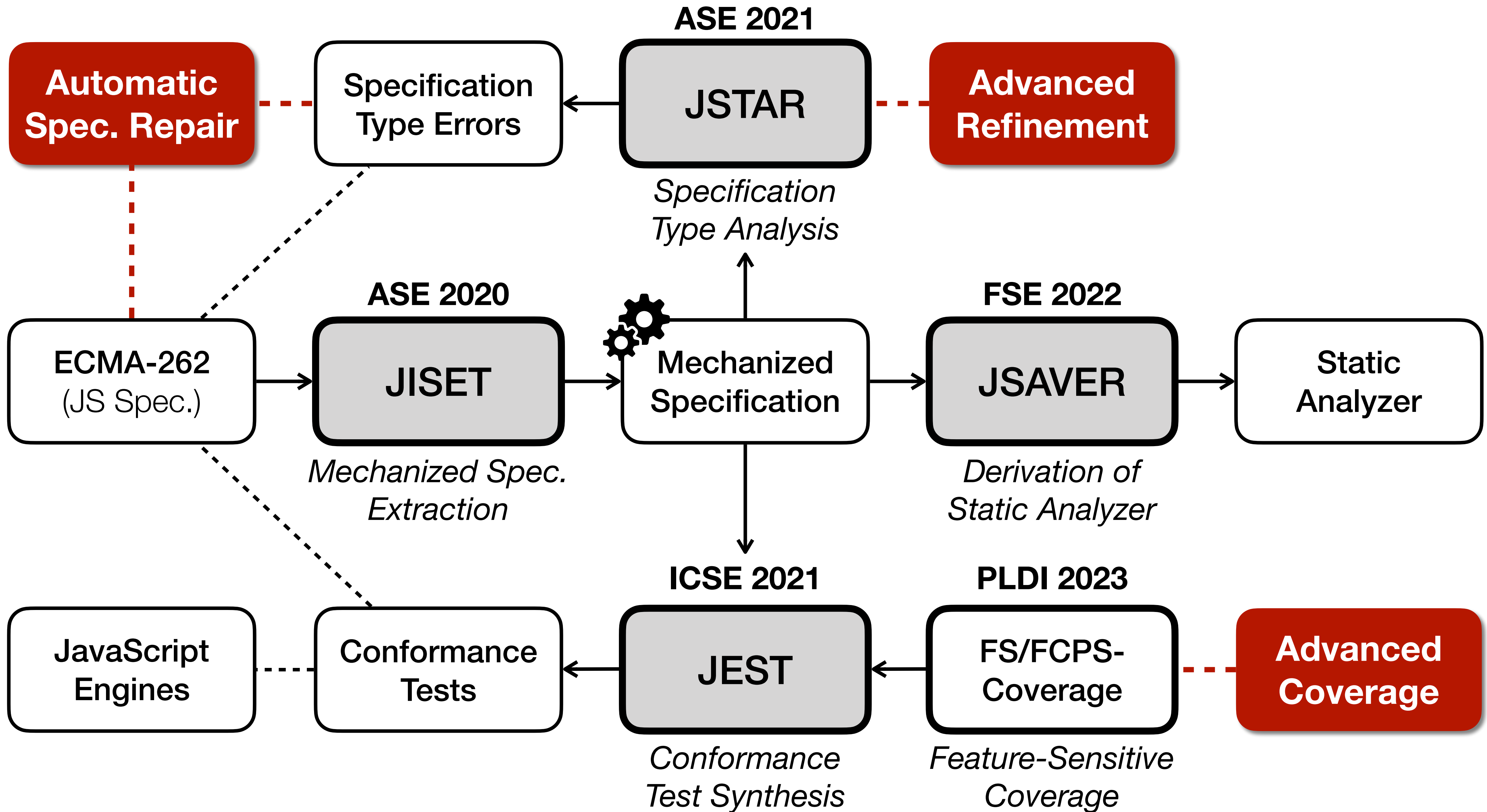


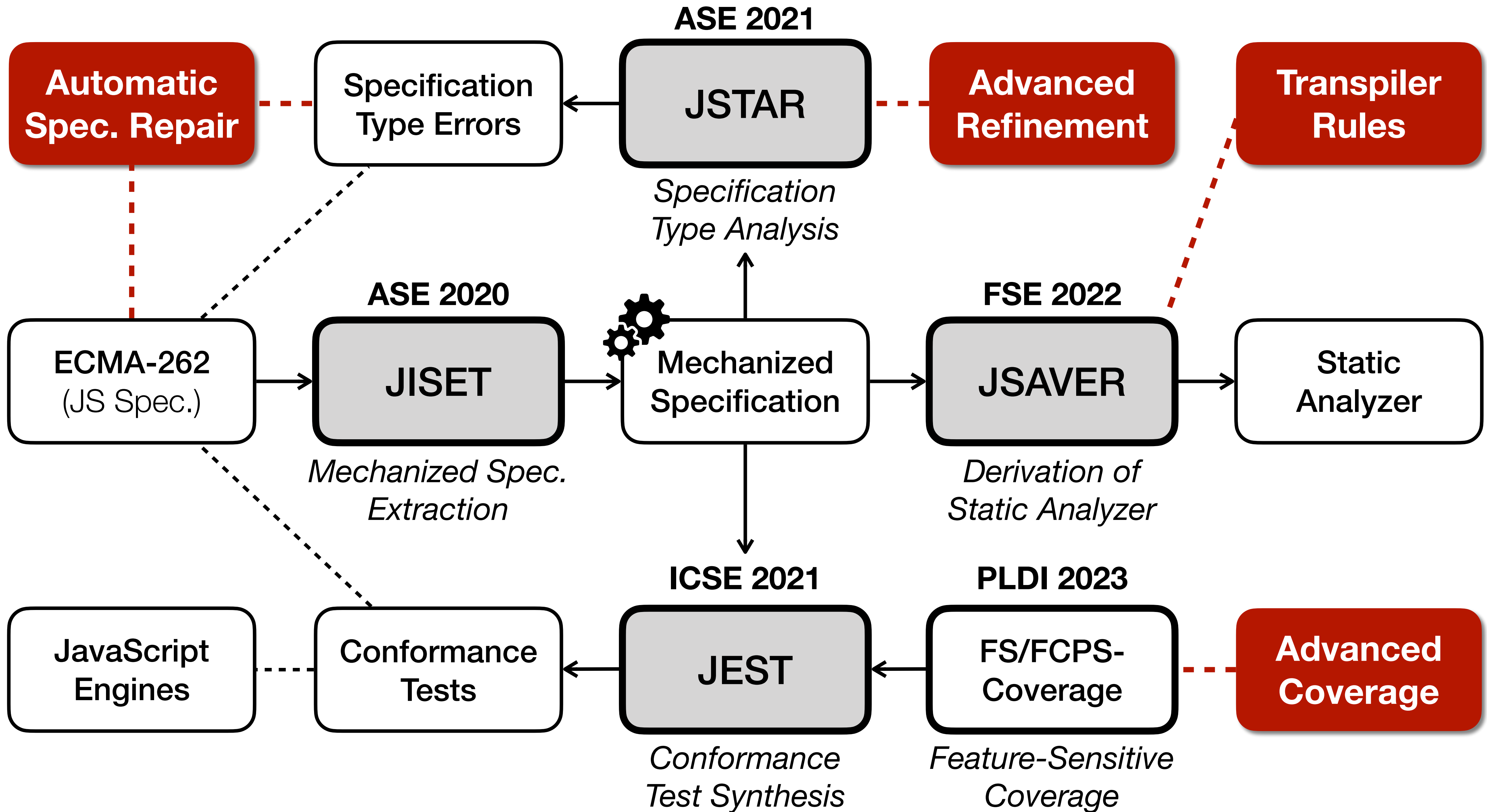
(b) The analysis performance

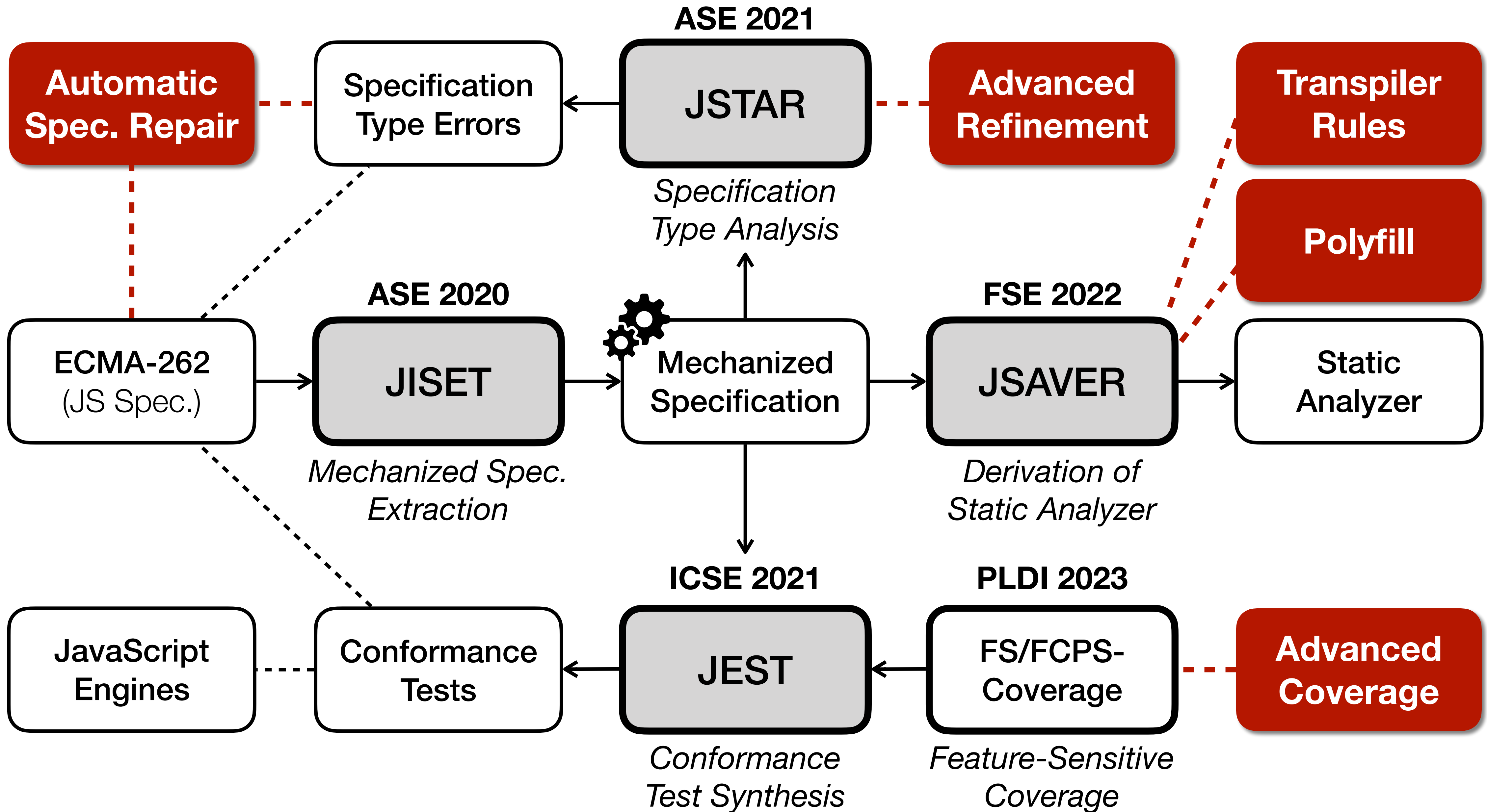


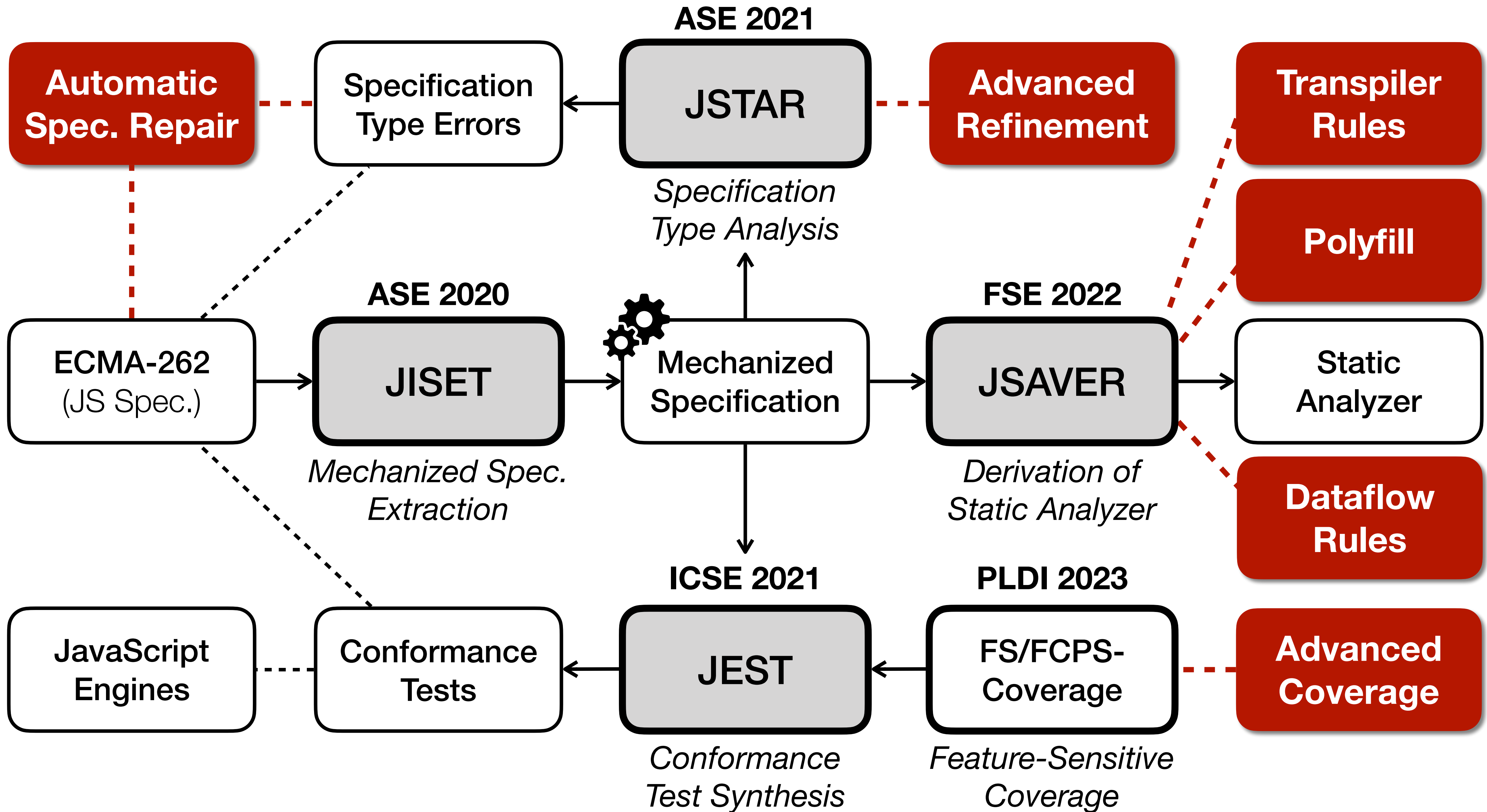




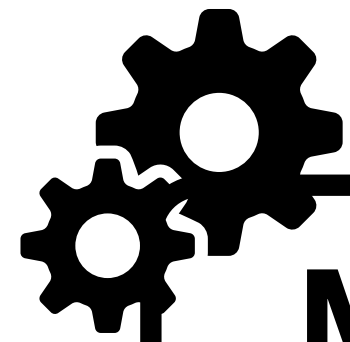




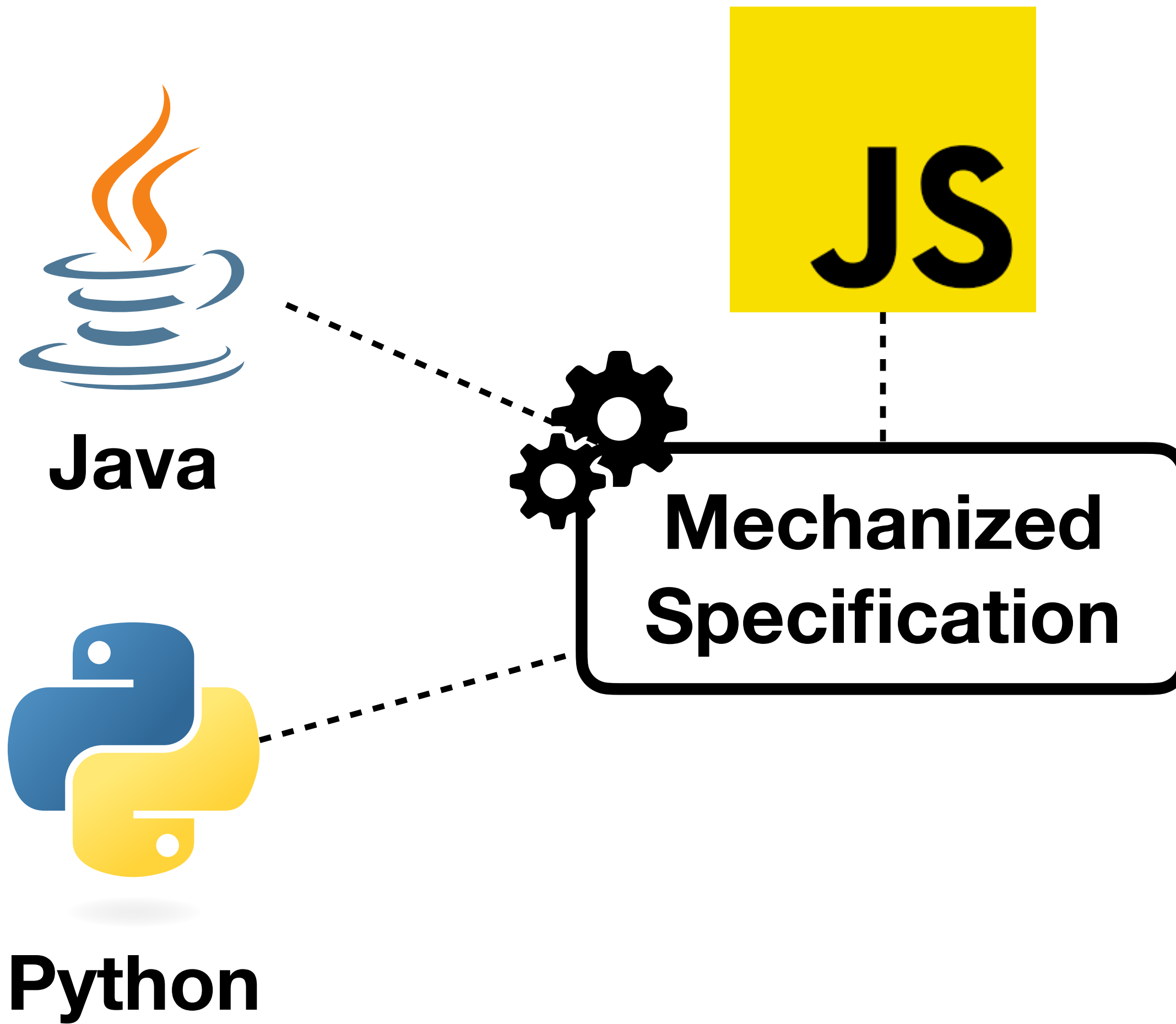


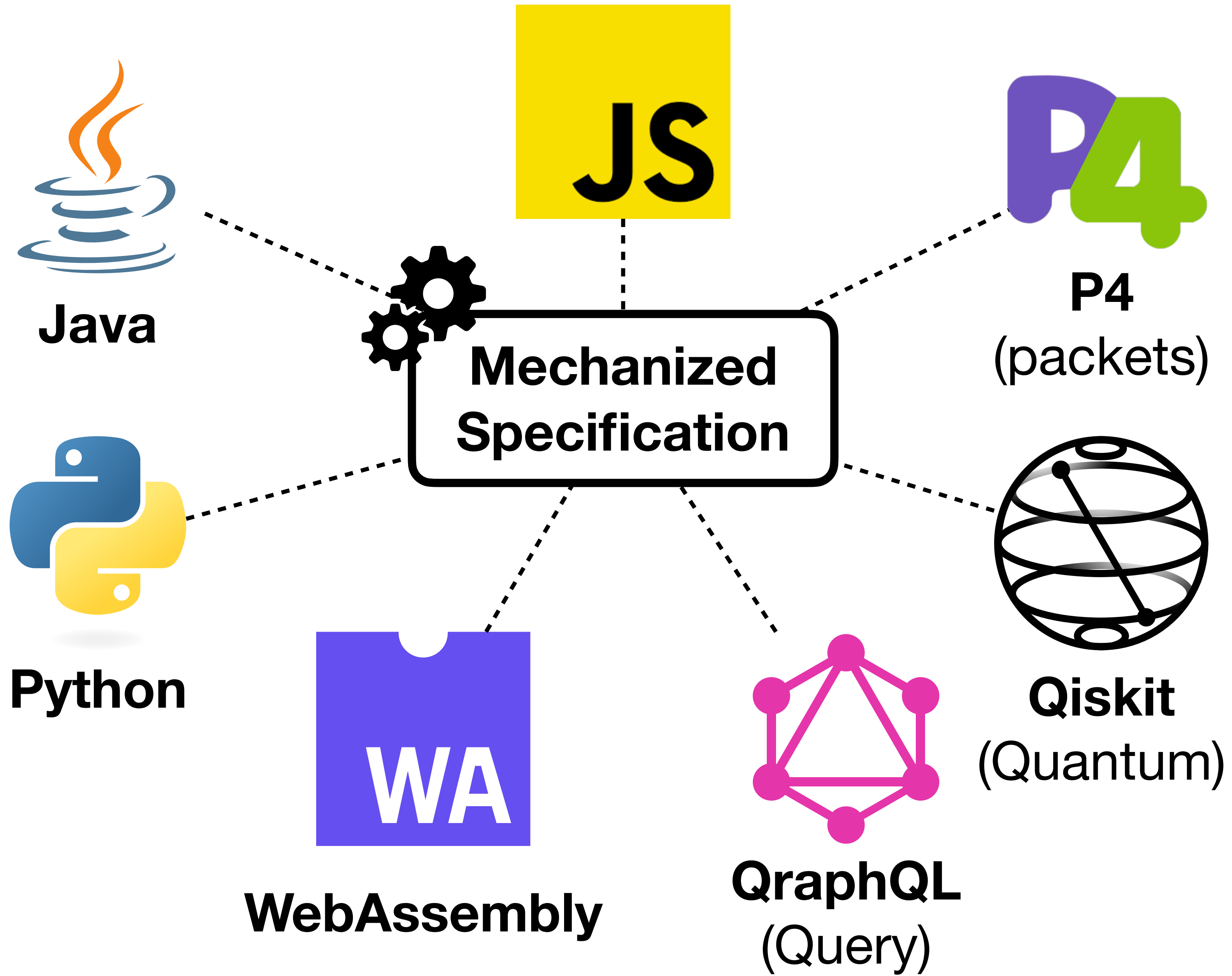


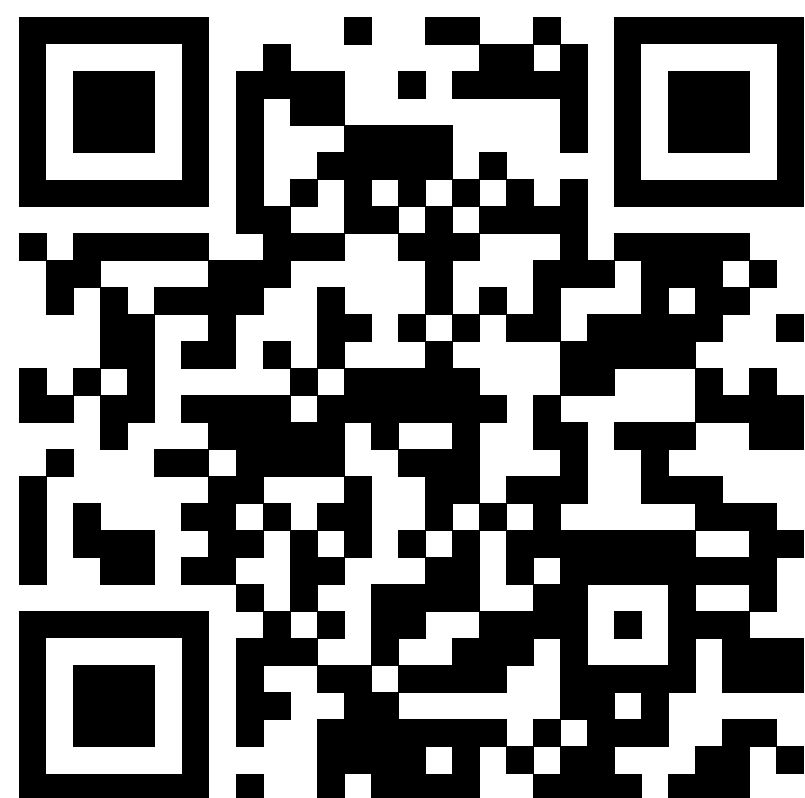
JS



**Mechanized
Specification**







<https://github.com/es-meta/esmeta>

The screenshot shows the GitHub repository page for `es-meta/esmeta`. The repository is titled "ECMAScript Specification (ECMA-262) Metalanguage" and is licensed under BSD-3-Clause. It has 156 stars, 12 forks, 8 watchers, 12 branches, and 15 tags. The repository is public and has custom properties. The main branch is selected, and there are buttons for "Go to file", "+", and "Code". The commit history shows a recent update by `jhnaido` titled "Update version" 6 months ago, and several other commits related to workflow updates and client updates.

Commit	Message	Time
<code>jhnaido</code>	Update version ✓	6 months ago
<code>.github/workflows</code>	Add post-submit test262 test	last year
<code>client @ 43be3c1</code>	Update client	last year
<code>ecma262 @ d711ba9</code>	Remove implicit wrapping/un...	2 years ago

Official tool used in CI system of
ECMA-262 and Test262



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