

Language Design and Implementation using JavaScript Mechanized Specification

Jihyeok Park and Sukyoung Ryu



2024.11.20 @ UNIST

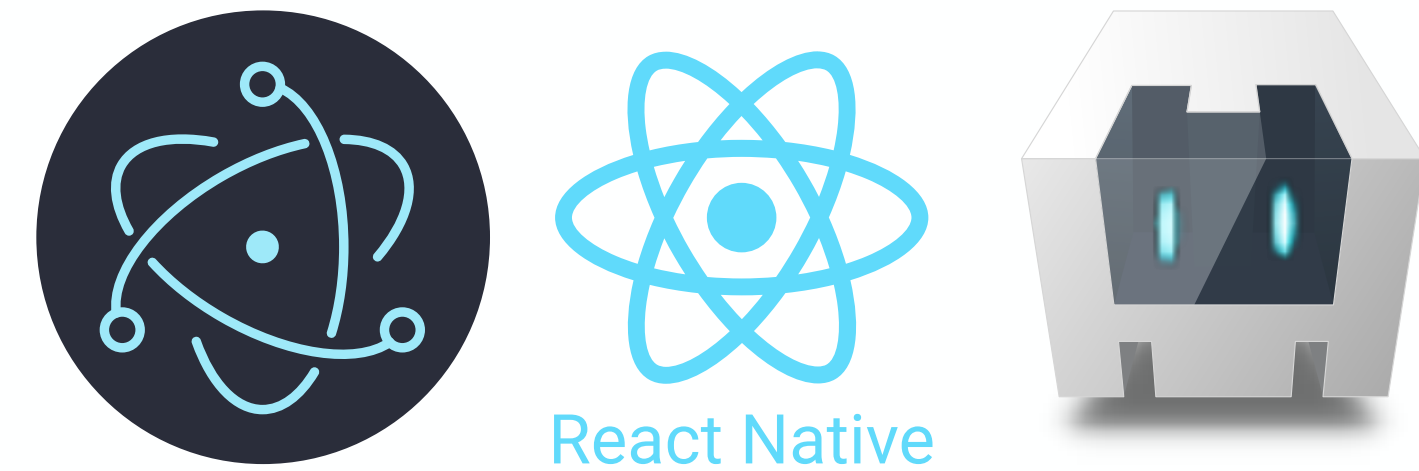
PLRG @ Korea Univ.

- **Programming Language Research Group (PLRG)**
- **Members:** 2 Master Students / 6 Undergraduate Students
- **Research Areas:** Programming Languages (PL) and Software Engineering (SE)
 - Program Analysis
 - Mechanized Language Specification
 - Automated Testing
 - Program Synthesis
- **Publications:** PL and SE
 - **PL:** PLDI (2023 / 2024)
 - **SE:** ICSE (2021) / FSE (2021, 2022), ASE (2020, 2021)

JavaScript is Everywhere



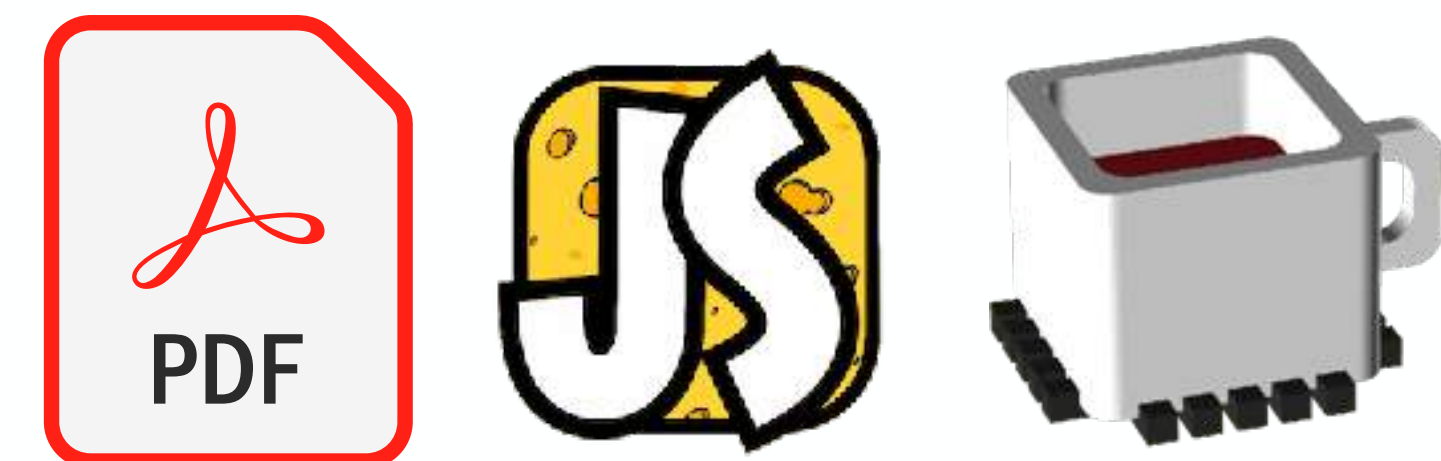
Client-Side Programming



Mobile/Desktop Applications



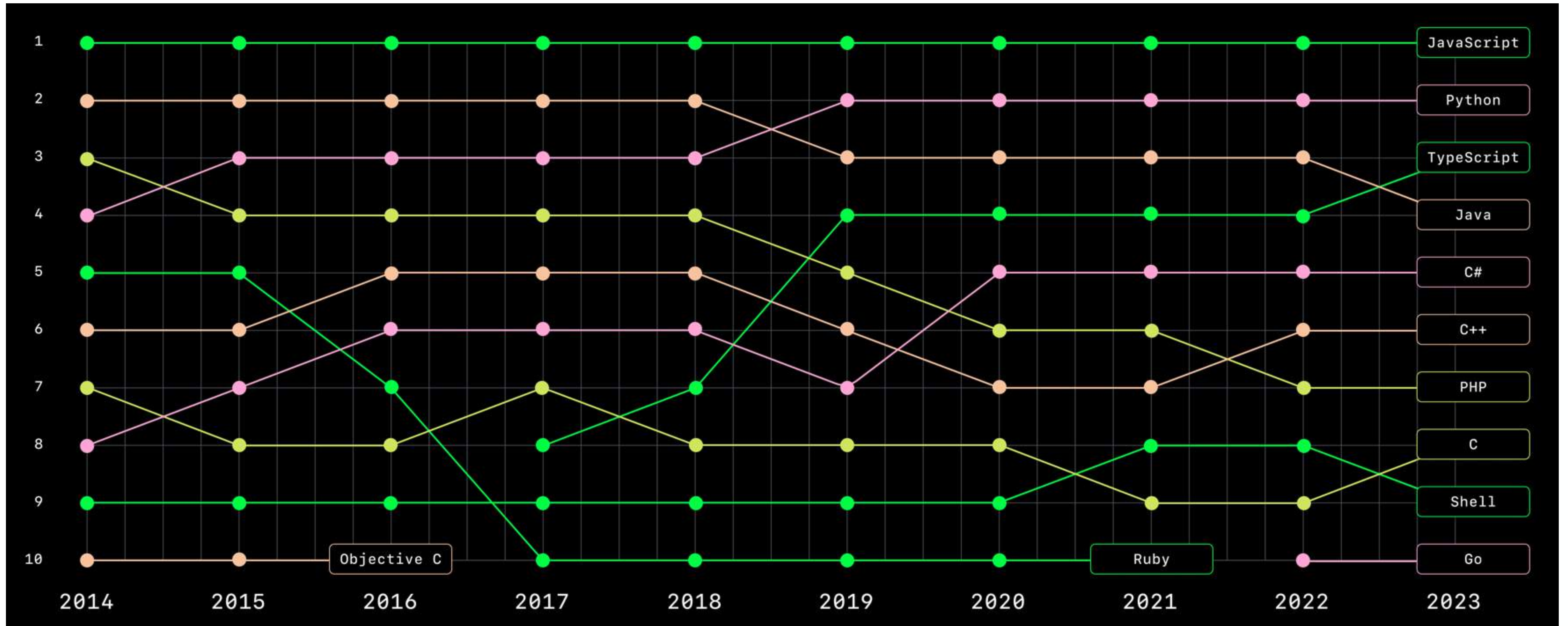
Sever-Side Programming



Others (PDF, IoT, Microcontrollers, etc.)

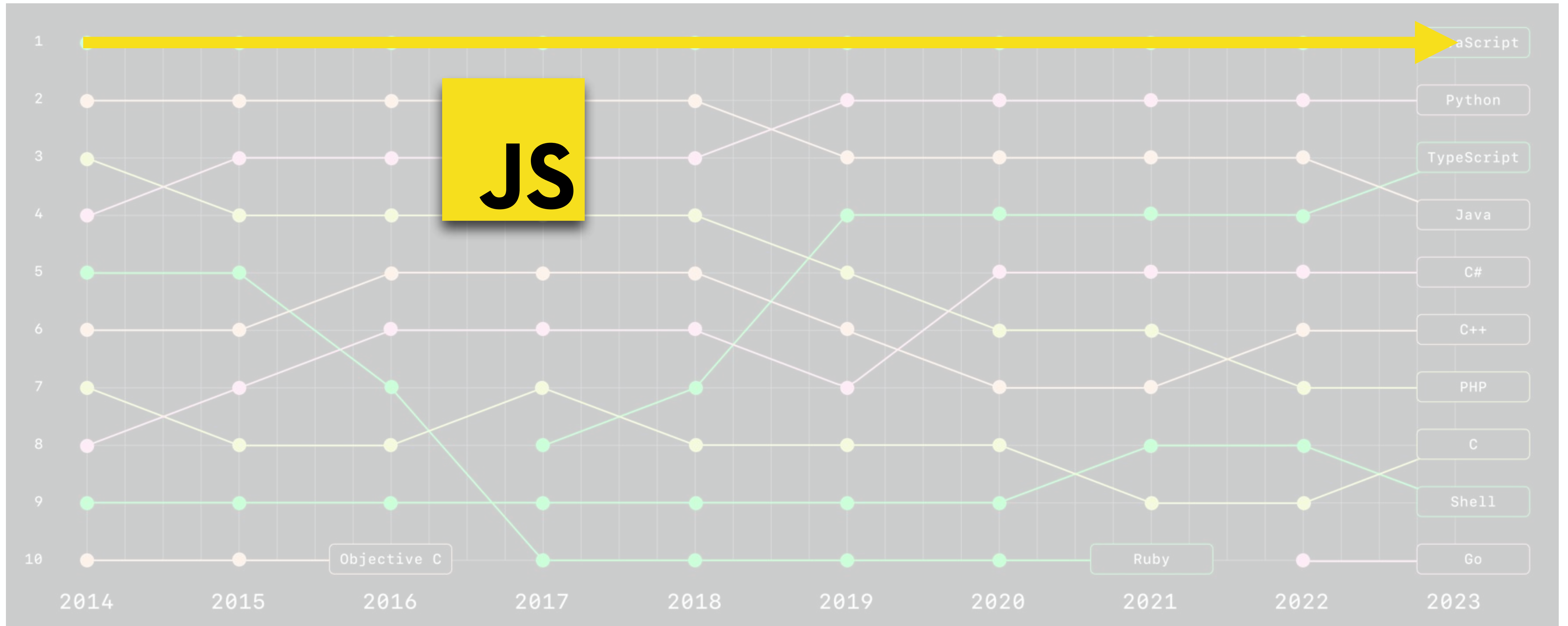
JS

JavaScript is Everywhere



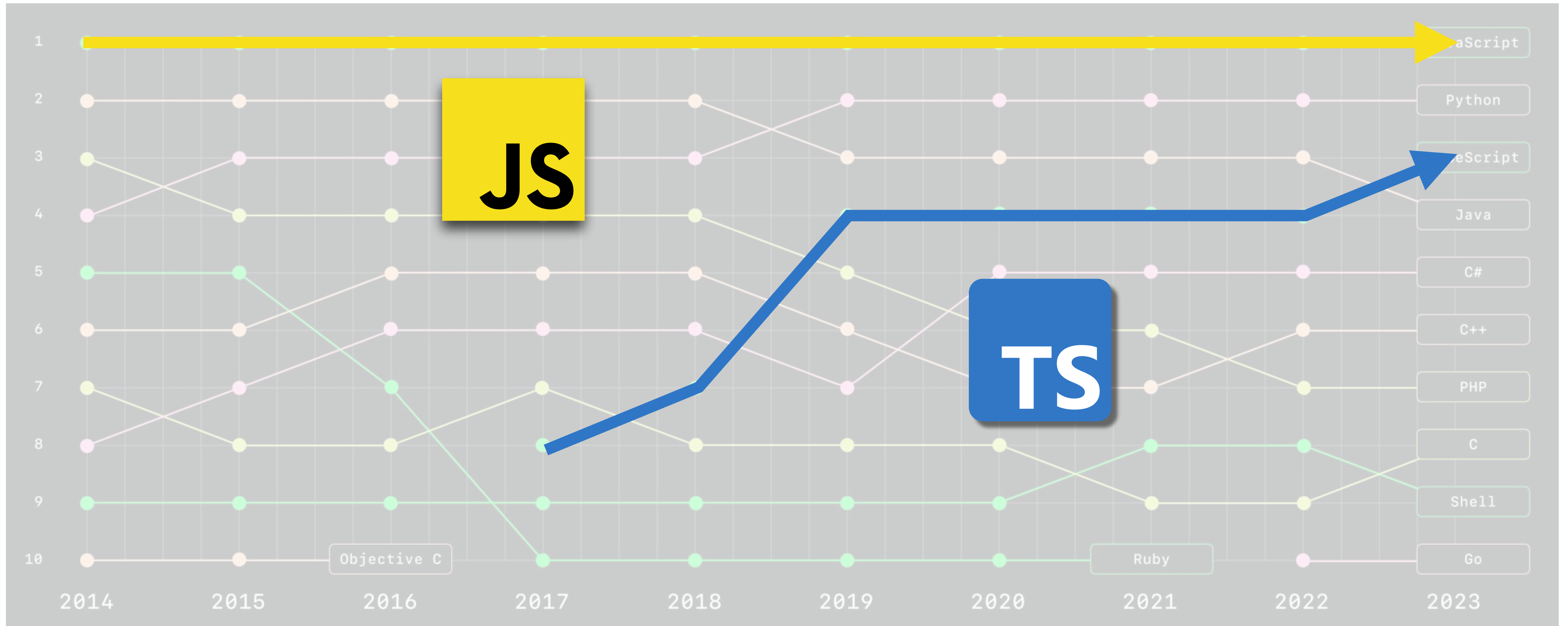
<https://octoverse.github.com/>

JavaScript is Everywhere



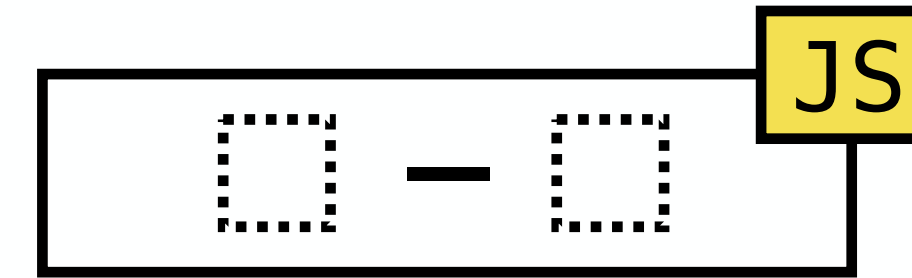
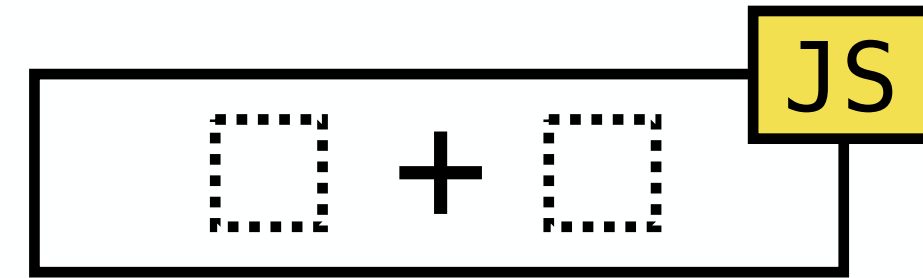
<https://octoverse.github.com/>

JavaScript is Everywhere



<https://octoverse.github.com/>

But, **JavaScript** is Complicated



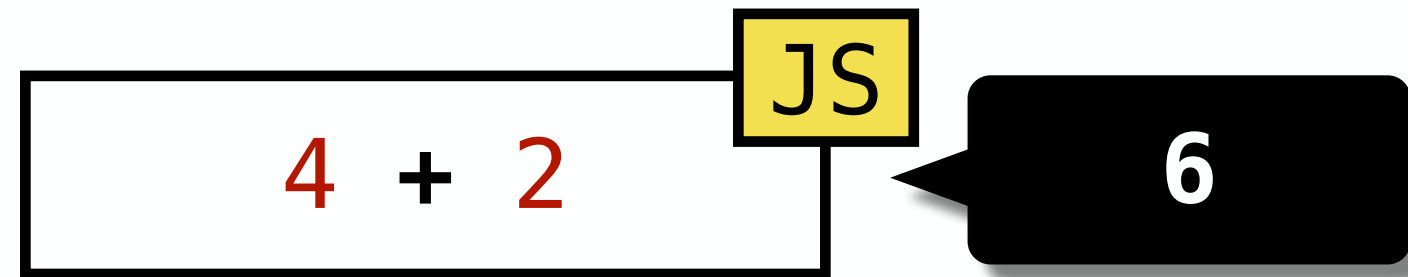
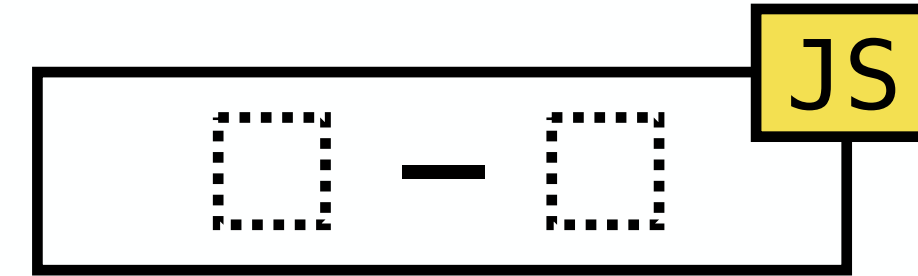
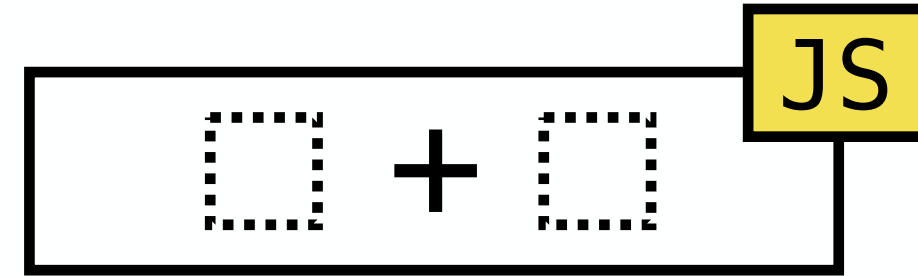
But, **JavaScript** is Complicated

$\square + \square$ JS

$\square - \square$ JS

4 + 2 JS

But, **JavaScript** is Complicated



But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS **6**

`4 + "2"` JS

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS **6**

`4 + "2"` JS **"42"**

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS → `6`

`4 + "2"` JS → `"42"`

`4 - "2"` JS

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS **6**

`4 + "2"` JS **"42"**

`4 - "2"` JS **2**

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS → 6

`4 + "2"` JS → "42"

`4 - "2"` JS → 2

`[1, 2] + 3` JS

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS **6**

`4 + "2"` JS **"42"**

`4 - "2"` JS **2**

`[1, 2] + 3` JS **"1,23"**

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS **6**

`4 + "2"` JS **"42"**

`4 - "2"` JS **2**

`[1, 2] + 3` JS **"1,23"**

`[] - 3` JS

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`□ + □` JS

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`4 + 2` JS **6**

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`[1, 2] + 3` JS **"1,23"**

`[] - 3` JS **-3**

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`□ + □` JS

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`4 + 2` JS → 6

`4 + "2"` JS → "42"

`4 - "2"` JS → 2

`[1, 2] + 3` JS → "1,23"

`[] - 3` JS → -3

`4 + 2n` JS

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS → 6

`4 + "2"` JS → "42"

`4 - "2"` JS → 2

`[1, 2] + 3` JS → "1,23"

`[] - 3` JS → -3

`4 + 2n` JS → **TypeError**

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS → 6

`4 + "2"` JS → "42"

`4 - "2"` JS → 2

`[1, 2] + 3` JS → "1,23"

`[] - 3` JS → -3

`4 + 2n` JS → **TypeError**

...

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS → `6`

`4 + "2"` JS → `"42"`

`4 - "2"` JS → `2`

`[1,2] + 3` JS → `"1,23"`

`[] - 3` JS → `-3`

`4 + 2n` JS → `TypeError`

...

JS

```
(![]+[]) [+[]] +
(![]+[]) [+!+[]] +
([![]]+[] [[]]) [+!+[]+ [+[]]] +
(![]+[]) [!+[]+!+[]]
```

But, **JavaScript** is Complicated

`□ + □` JS

`□ - □` JS

`4 + 2` JS → `6`

`4 + "2"` JS → `"42"`

`4 - "2"` JS → `2`

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`[] - 3` JS → `-3`

`4 + 2n` JS → `TypeError`

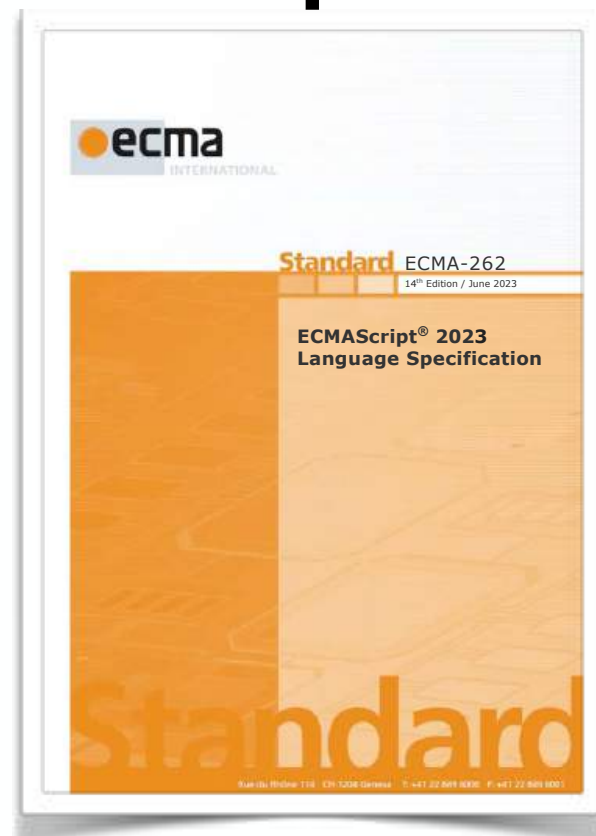
...

```
(![]+[]) [+[]] + // "f"  
(![]+[]) [+!+[]] + // "a"  
([![]]+[] [[]]) [+!+[]+ [+[]]] + // "i"  
(![]+[]) [!+[]+!+[]] // "l"
```

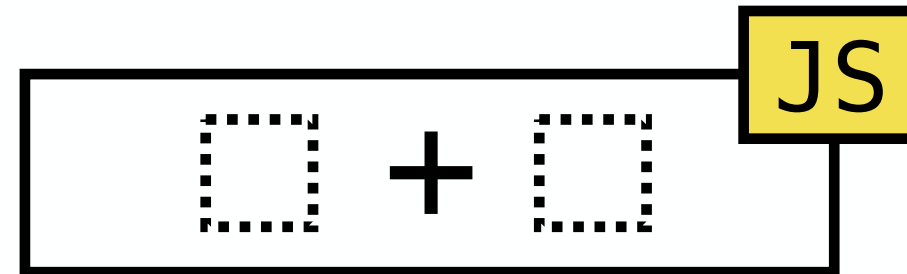
`"fail"`

Language Specification (ECMA-262) of JavaScript

TC
39



ECMA-262
(JavaScript Spec.)



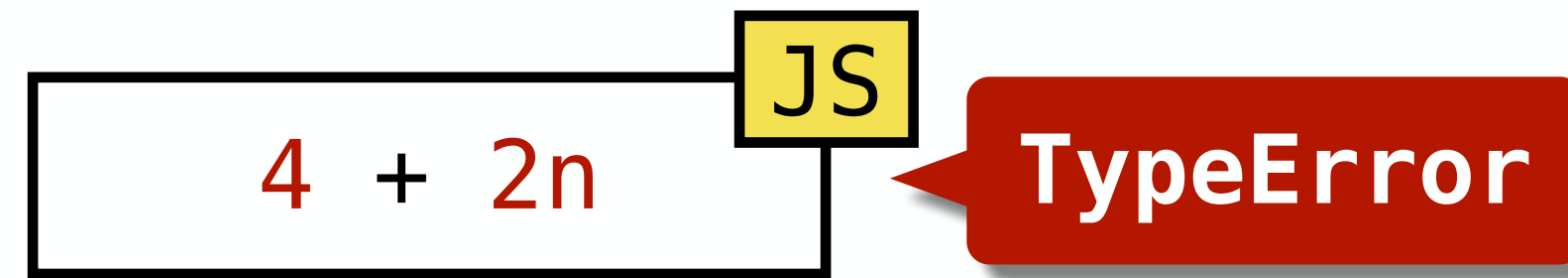
Syntax

```
AdditiveExpression[Yield, Await] :  
  MultiplicativeExpression[?Yield, ?Await]  
  AdditiveExpression[?Yield, ?Await] + MultiplicativeExpression[?Yield, ?Await]  
  AdditiveExpression[?Yield, ?Await] - MultiplicativeExpression[?Yield, ?Await]
```

Semantics

```
AdditiveExpression : AdditiveExpression + MultiplicativeExpression  
1. Return ? EvaluateStringOrNumericBinaryExpression(  
  AdditiveExpression, +, MultiplicativeExpression).
```

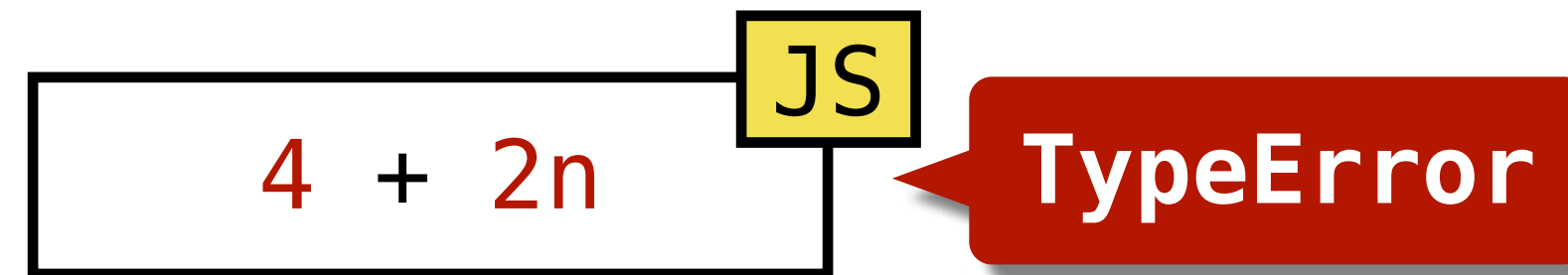

Language Specification (ECMA-262) of JavaScript



AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*

1. Return ? `EvaluateStringOrNumericBinaryExpression`(
AdditiveExpression, +, *MultiplicativeExpression*).

Language Specification (ECMA-262) of JavaScript



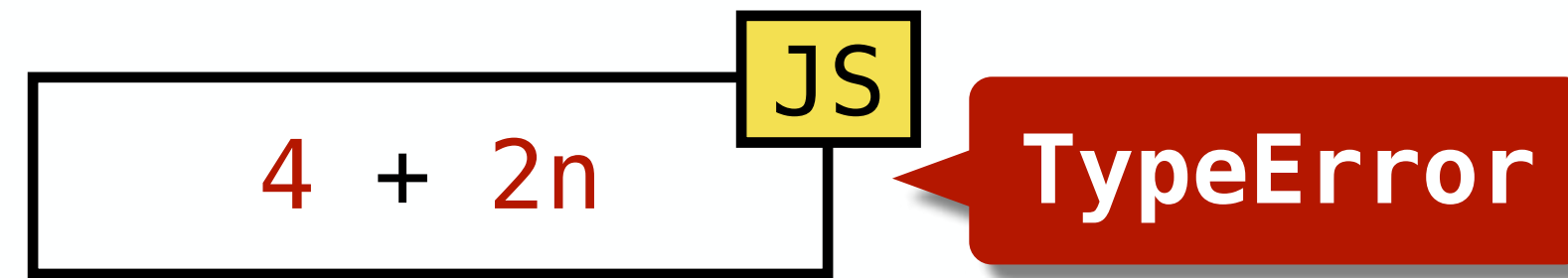
AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*

1. Return ? `EvaluateStringOrNumericBinaryExpression(AdditiveExpression, +, MultiplicativeExpression)`.

EvaluateStringOrNumericBinaryExpression (*leftOperand*, *opText*, *rightOperand*)

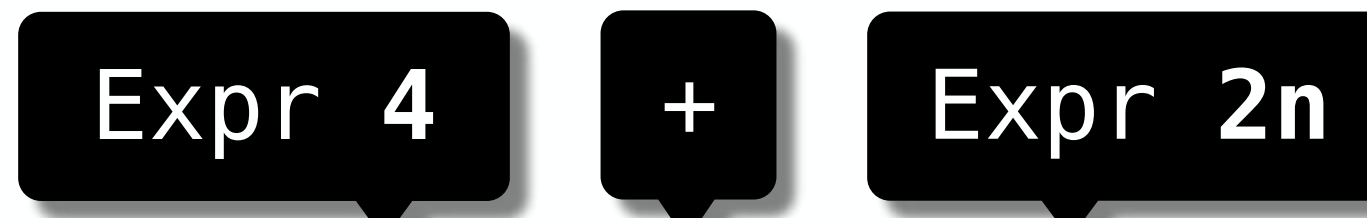
1. Let *lref* be ? Evaluation of *leftOperand*.
2. Let *lval* be ? `GetValue(lref)`.
3. Let *rref* be ? Evaluation of *rightOperand*.
4. Let *rval* be ? `GetValue(rref)`.
5. Return ? `ApplyStringOrNumericBinaryOperator(lval, opText, rval)`.

Language Specification (ECMA-262) of JavaScript



AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*

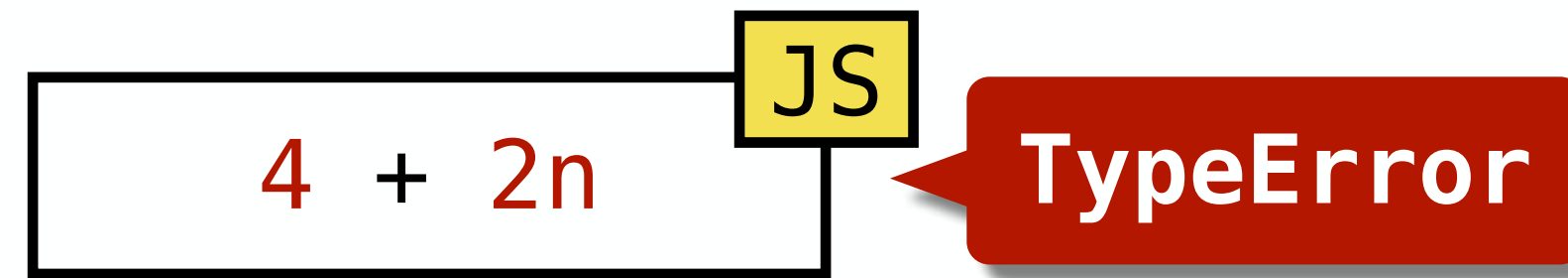
1. Return ? `EvaluateStringOrNumericBinaryExpression`(
AdditiveExpression, +, *MultiplicativeExpression*).



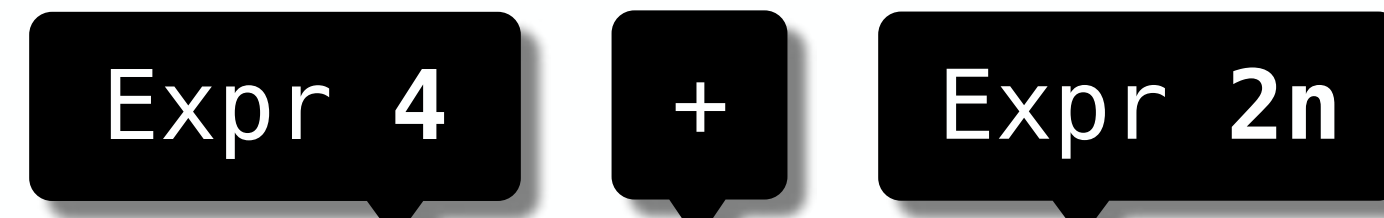
`EvaluateStringOrNumericBinaryExpression` (*leftOperand*, *opText*, *rightOperand*)

1. Let *lref* be ? Evaluation of *leftOperand*.
2. Let *lval* be ? `GetValue`(*lref*).
3. Let *rref* be ? Evaluation of *rightOperand*.
4. Let *rval* be ? `GetValue`(*rref*).
5. Return ? `ApplyStringOrNumericBinaryOperator`(*lval*, *opText*, *rval*).

Language Specification (ECMA-262) of JavaScript



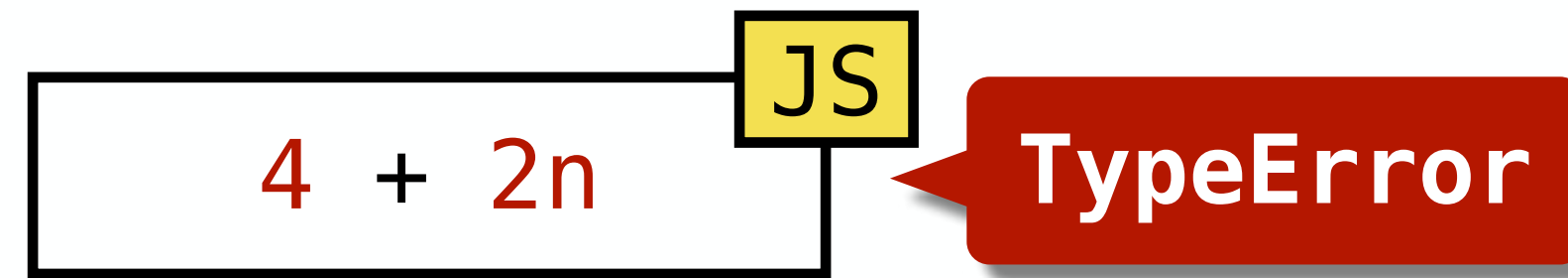
AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
1. Return ? EvaluateStringOrNumericBinaryExpression(
 AdditiveExpression, +, *MultiplicativeExpression*).



EvaluateStringOrNumericBinaryExpression (*leftOperand*, *opText*, *rightOperand*)
1. Let *lref* be ? Evaluation of *leftOperand*.
2. Let *lval* be ? GetValue(*lref*).
3. Let *rref* be ? Evaluation of *rightOperand*.
4. Let *rval* be ? GetValue(*rref*).
5. Return ? ApplyStringOrNumericBinaryOperator(*lval*, *opText*, *rval*).

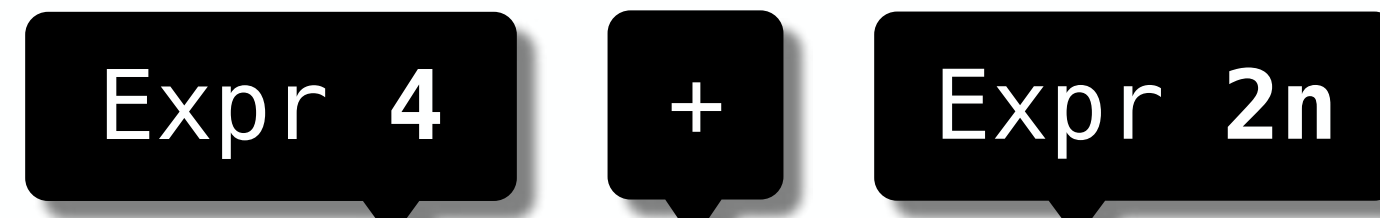
Evaluate Left

Language Specification (ECMA-262) of JavaScript



AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*

1. Return ? EvaluateStringOrNumericBinaryExpression(
AdditiveExpression, +, *MultiplicativeExpression*).



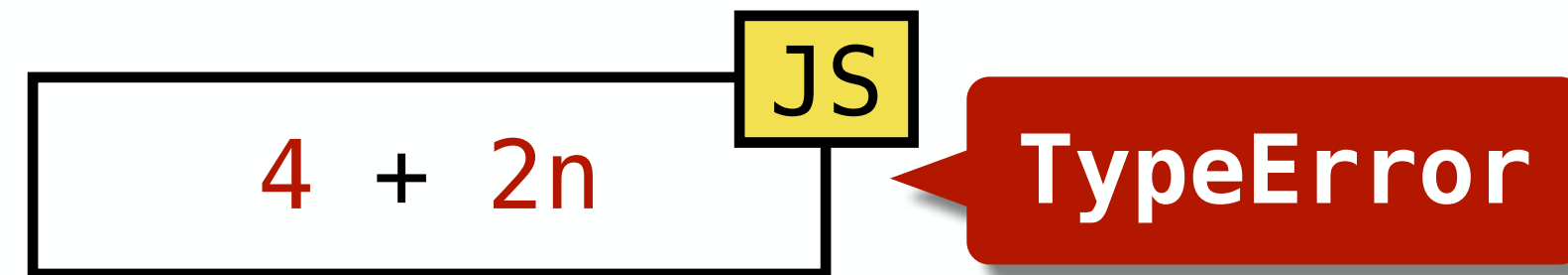
EvaluateStringOrNumericBinaryExpression (*leftOperand*, *opText*, *rightOperand*)

1. Let *lref* be ? Evaluation of *leftOperand*.
2. Let *lval* be ? GetValue(*lref*).
3. Let *rref* be ? Evaluation of *rightOperand*.
4. Let *rval* be ? GetValue(*rref*).
5. Return ? ApplyStringOrNumericBinaryOperator(*lval*, *opText*, *rval*).

Evaluate Left

Evaluate Right

Language Specification (ECMA-262) of JavaScript



AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
1. Return ? **EvaluateStringOrNumericBinaryExpression**(
AdditiveExpression, +, *MultiplicativeExpression*).



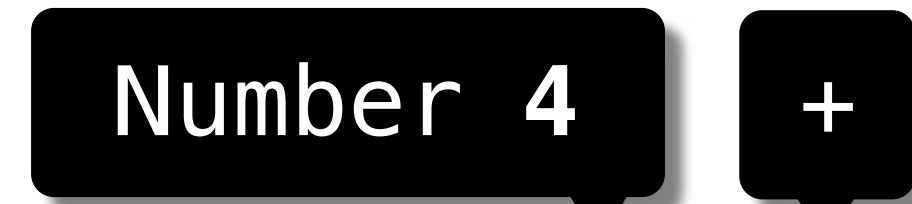
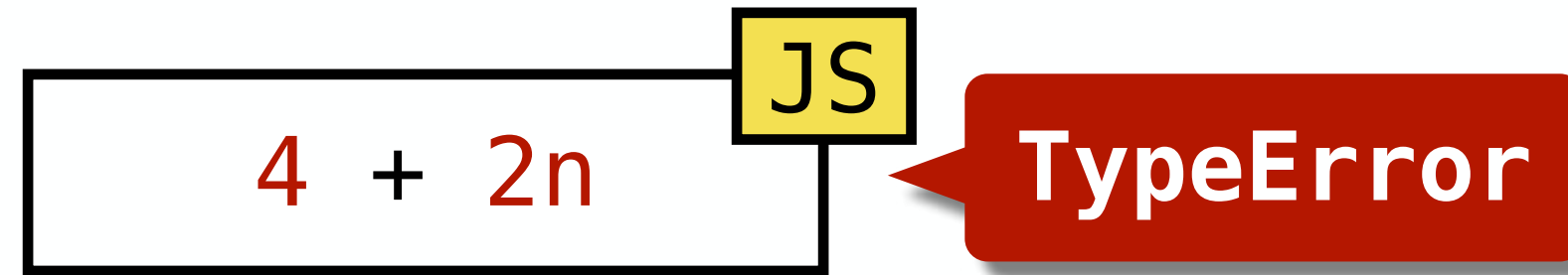
EvaluateStringOrNumericBinaryExpression (*leftOperand*, *opText*, *rightOperand*)
1. Let *lref* be ? Evaluation of *leftOperand*.
2. Let *lval* be ? *GetValue*(*lref*).
3. Let *rref* be ? Evaluation of *rightOperand*.
4. Let *rval* be ? *GetValue*(*rref*).
5. Return ? **ApplyStringOrNumericBinaryOperator**(*lval*, *opText*, *rval*).

Evaluate Left
Evaluate Right

ApplyStringOrNumericBinaryOperator (*lval*, *opText*, *rval*)

- If *opText* is +, then
 - Let *lprim* be ? *ToPrimitive*(*lval*).
 - Let *rprim* be ? *ToPrimitive*(*rval*).
 - If *lprim* is a String or *rprim* is a String, then
 - Let *lstr* be ? *ToString*(*lprim*).
 - Let *rstr* be ? *ToString*(*rprim*).
 - Return the string-concatenation of *lstr* and *rstr*.
 - Set *lval* to *lprim*.
 - Set *rval* to *rprim*.
- NOTE: At this point, it must be a numeric operation.
- Let *lnum* be ? *ToNumeric*(*lval*).
- Let *rnum* be ? *ToNumeric*(*rval*).
- If *Type*(*lnum*) is not *Type*(*rnum*), throw a **TypeError** exception.
- ...

Language Specification (ECMA-262) of JavaScript

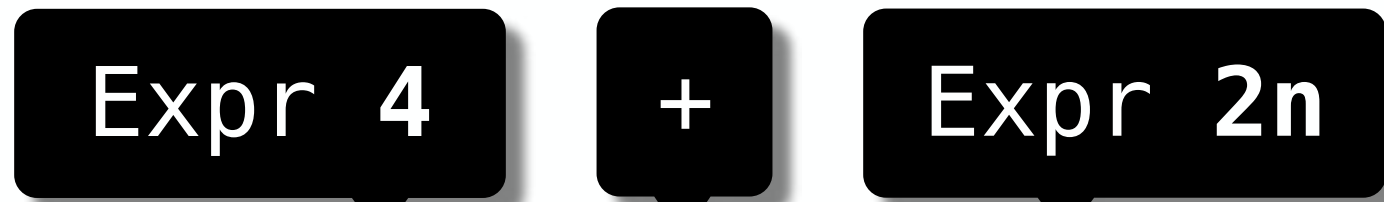


AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
 1. Return ? **EvaluateStringOrNumericBinaryExpression**(
AdditiveExpression, +, *MultiplicativeExpression*).

ApplyStringOrNumericBinaryOperator (*lval* *opText* *rval*)

1. If *opText* is +, then
 - a. Let *lprim* be ? **ToPrimitive**(*lval*).
 - b. Let *rprim* be ? **ToPrimitive**(*rval*).
 - c. If *lprim* is a String or *rprim* is a String, then
 - i. Let *lstr* be ? **Tostring**(*lprim*).
 - ii. Let *rstr* be ? **Tostring**(*rprim*).
 - iii. Return the string-concatenation of *lstr* and *rstr*.
 - d. Set *lval* to *lprim*.
 - e. Set *rval* to *rprim*.
2. NOTE: At this point, it must be a numeric operation.
3. Let *lnum* be ? **ToNumeric**(*lval*).
4. Let *rnum* be ? **ToNumeric**(*rval*).
5. If **Type**(*lnum*) is not **Type**(*rnum*), throw a **TypeError** exception.
- ...

BigInt 2n



EvaluateStringOrNumericBinaryExpression (*leftOperand* *opText* *rightOperand*)

1. Let *lref* be ? **Evaluation** of *leftOperand*.
2. Let *lval* be ? **GetValue**(*lref*).
3. Let *rref* be ? **Evaluation** of *rightOperand*.
4. Let *rval* be ? **GetValue**(*rref*).
5. Return ? **ApplyStringOrNumericBinaryOperator**(*lval*, *opText*, *rval*).

Evaluate Left

Evaluate Right

Language Specification (ECMA-262) of JavaScript

4 + 2n JS
TypeError

Number 4 +

AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
1. Return ? EvaluateStringOrNumericBinaryExpression(
AdditiveExpression, +, *MultiplicativeExpression*).

Conversion to Primitive

ApplyStringOrNumericBinaryOperator (*lval* *opText* *rval*)
If *opText* is +, then
a. Let *lprim* be ? ToPrimitive(*lval*).
b. Let *rprim* be ? ToPrimitive(*rval*).
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i. Let *lstr* be ? ToString(*lprim*).
ii. Let *rstr* be ? ToString(*rprim*).
iii. Return the string-concatenation of *lstr* and *rstr*.
d. Set *lval* to *lprim*.
e. Set *rval* to *rprim*.
2. NOTE: At this point, it must be a numeric operation.
3. Let *lnum* be ? ToNumeric(*lval*).
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5. If Type(*lnum*) is not Type(*rnum*), throw a TypeError exception.
...

BigInt 2n

Expr 4 + Expr 2n

EvaluateStringOrNumericBinaryExpression (*leftOperand* *opText* *rightOperand*)
1. Let *lref* be ? Evaluation of *leftOperand*.
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3. Let *rref* be ? Evaluation of *rightOperand*.
4. Let *rval* be ? GetValue(*rref*).
5. Return ? ApplyStringOrNumericBinaryOperator(*lval*, *opText*, *rval*).

Evaluate Left

Evaluate Right

Language Specification (ECMA-262) of JavaScript

4 + 2n JS
TypeError

Number 4 +

AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
1. Return ? EvaluateStringOrNumericBinaryExpression(
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Conversion to Primitive

ApplyStringOrNumericBinaryOperator (*lval* *opText* *rval*)
If *opText* is +, then
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3. Let *lnum* be ? ToNumeric(*lval*).
4. Let *rnum* be ? ToNumeric(*rval*).
5. If Type(*lnum*) is not Type(*rnum*), throw a TypeError exception.
...

BigInt 2n

Conversion to Numeric

Expr 4 + Expr 2n

EvaluateStringOrNumericBinaryExpression (*leftOperand* *opText* *rightOperand*)
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4. Let *rval* be ? GetValue(*rref*).
5. Return ? ApplyStringOrNumericBinaryOperator(*lval*, *opText*, *rval*).

Evaluate Left

Evaluate Right

Language Specification (ECMA-262) of JavaScript

4 + 2n JS
TypeError

Number 4 +

AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
1. Return ? **EvaluateStringOrNumericBinaryExpression**(
AdditiveExpression, +, *MultiplicativeExpression*).

Conversion to Primitive

ApplyStringOrNumericBinaryOperator (*lval* *opText* *rval*)

BigInt 2n

If *opText* is +, then
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2. NOTE: At this point, it must be a numeric operation.
3. Let *lnum* be ? **ToNumeric**(*lval*).
4. Let *rnum* be ? **ToNumeric**(*rval*).
5. If **Type**(*lnum*) is not **Type**(*rnum*), throw a **TypeError** exception.
...

Conversion to Numeric

Expr 4 + Expr 2n

EvaluateStringOrNumericBinaryExpression (*leftOperand* *opText* *rightOperand*)
1. Let *lref* be ? **Evaluation** of *leftOperand*.
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5. Return ? **ApplyStringOrNumericBinaryOperator**(*lval*, *opText*, *rval*).

Evaluate Left

Evaluate Right

Number

Language Specification (ECMA-262) of JavaScript

4 + 2n JS
TypeError

Number 4 +

AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
1. Return ? **EvaluateStringOrNumericBinaryExpression**(
AdditiveExpression, +, *MultiplicativeExpression*).

Conversion to Primitive

ApplyStringOrNumericBinaryOperator (*lval* *opText* *rval*)

BigInt 2n

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Conversion to Numeric

Expr 4 + Expr 2n

EvaluateStringOrNumericBinaryExpression (*leftOperand* *opText* *rightOperand*)
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Evaluate Left

Evaluate Right

Number BigInt

Language Specification (ECMA-262) of JavaScript

JS
4 + 2n
TypeError

Number 4 +

AdditiveExpression : *AdditiveExpression* + *MultiplicativeExpression*
1. Return ? **EvaluateStringOrNumericBinaryExpression**(
AdditiveExpression, +, *MultiplicativeExpression*).

Conversion to Primitive

ApplyStringOrNumericBinaryOperator (*lval* *opText* *rval*)

BigInt 2n

If *opText* is +, then
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...

Conversion to Numeric

Expr 4 + Expr 2n

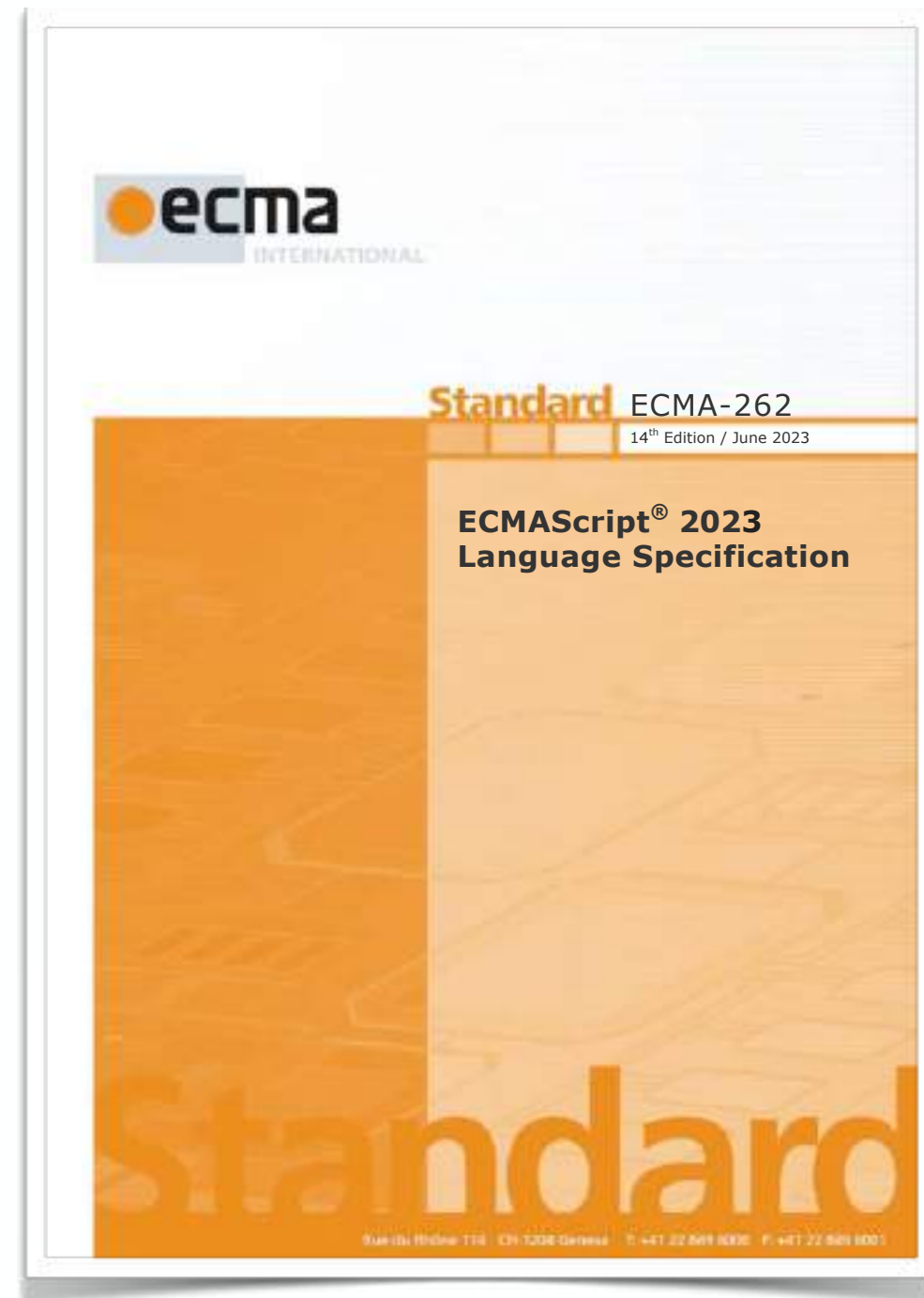
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Evaluate Left

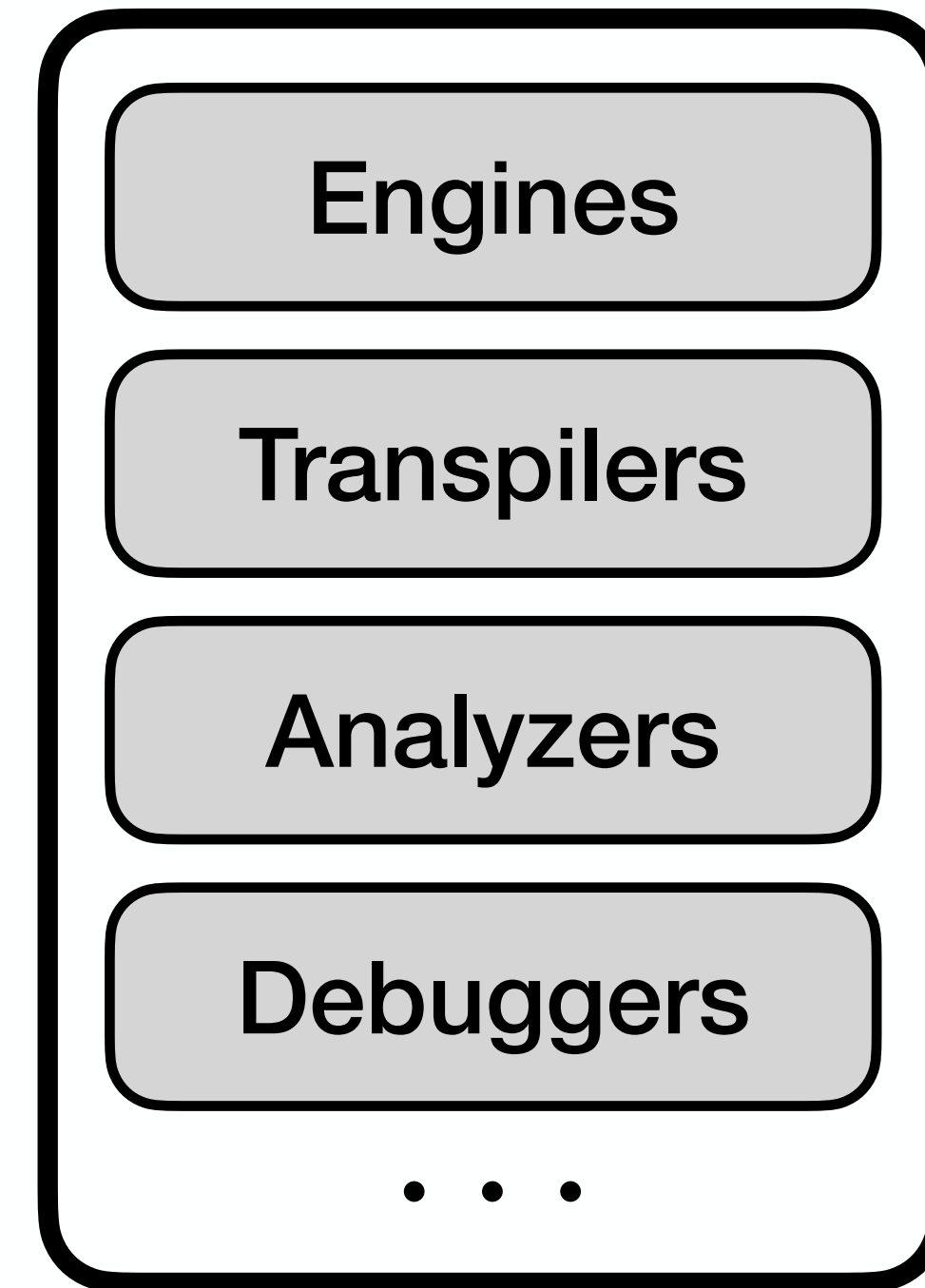
Evaluate Right

Number BigInt **TypeError**

Design and Implementation of JavaScript



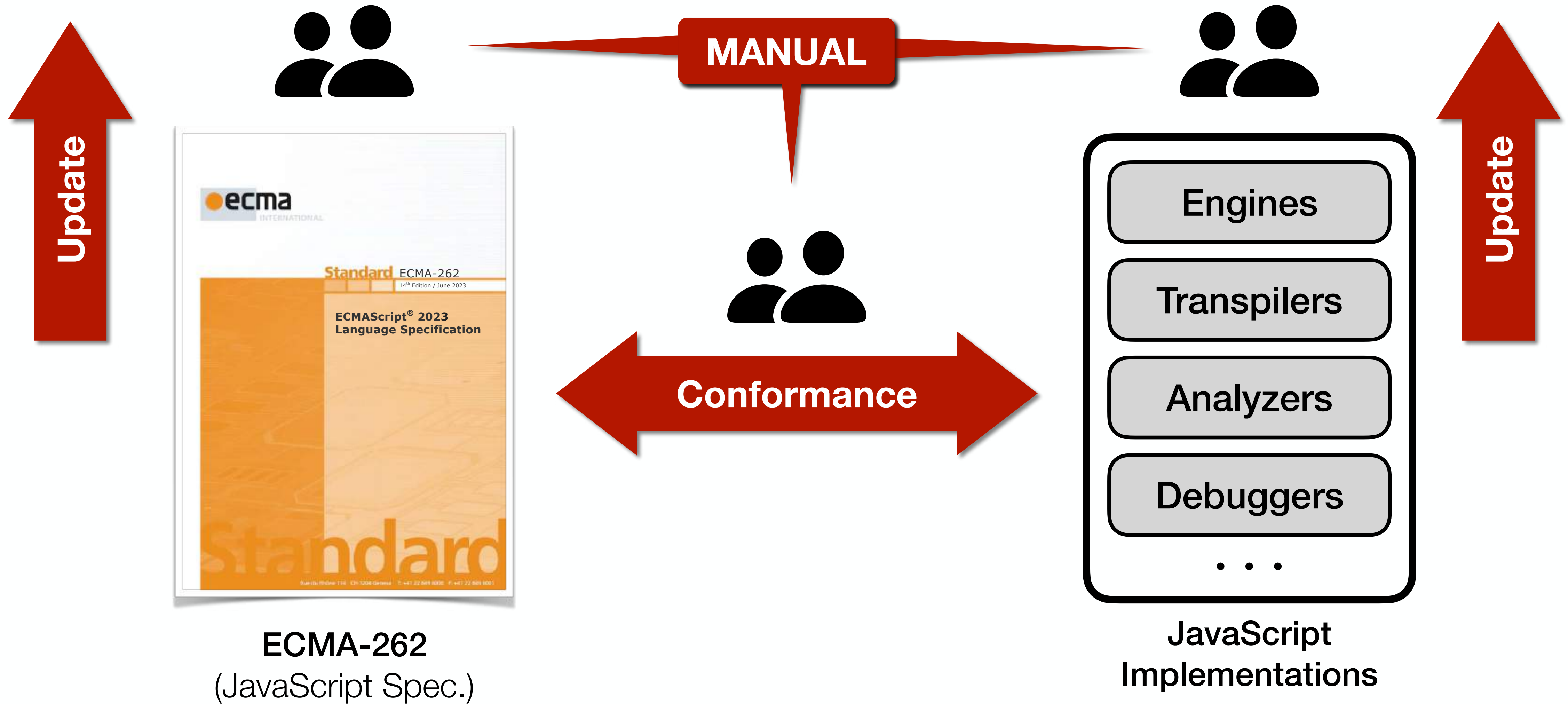
ECMA-262
(JavaScript Spec.)



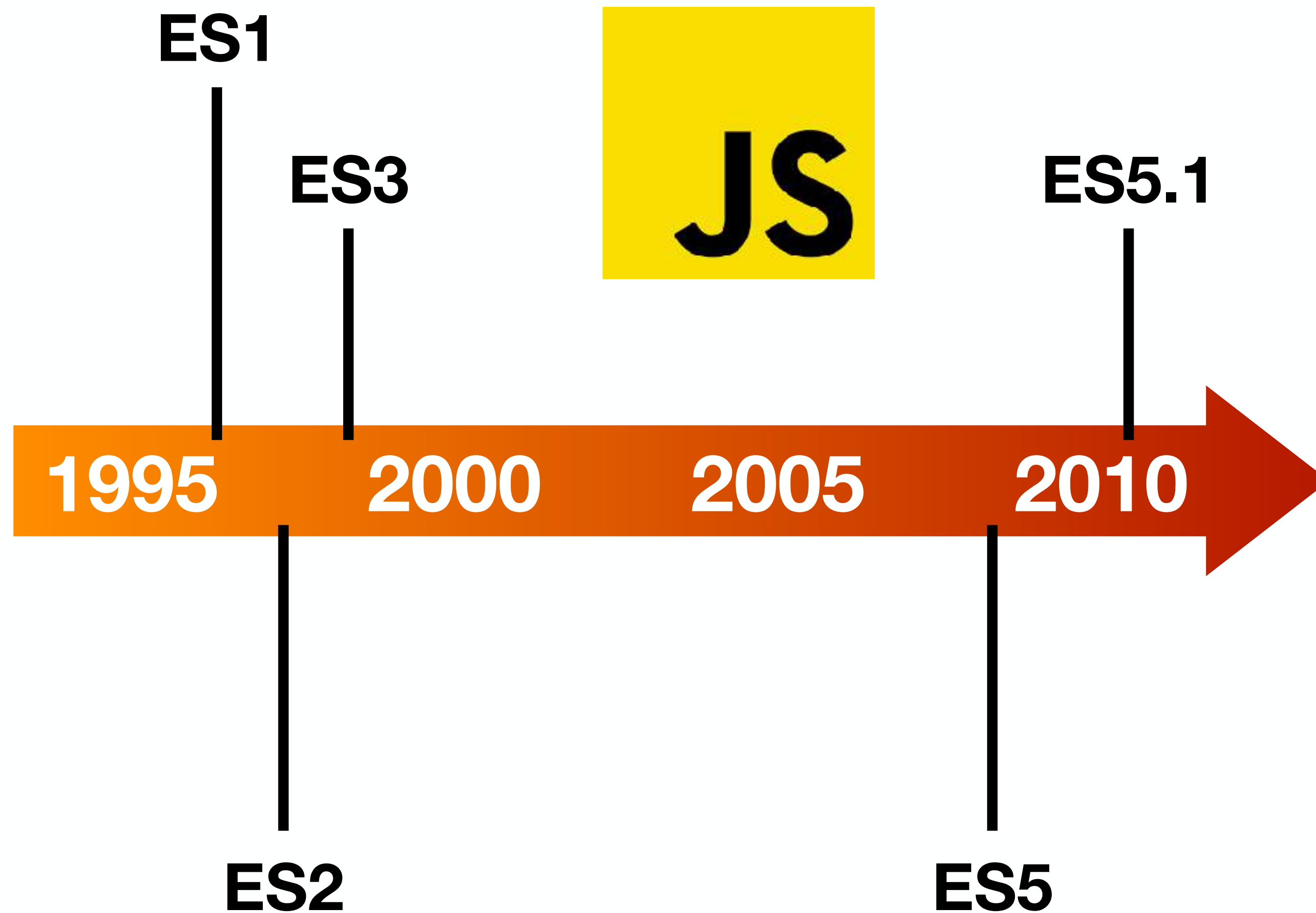
JavaScript
Implementations



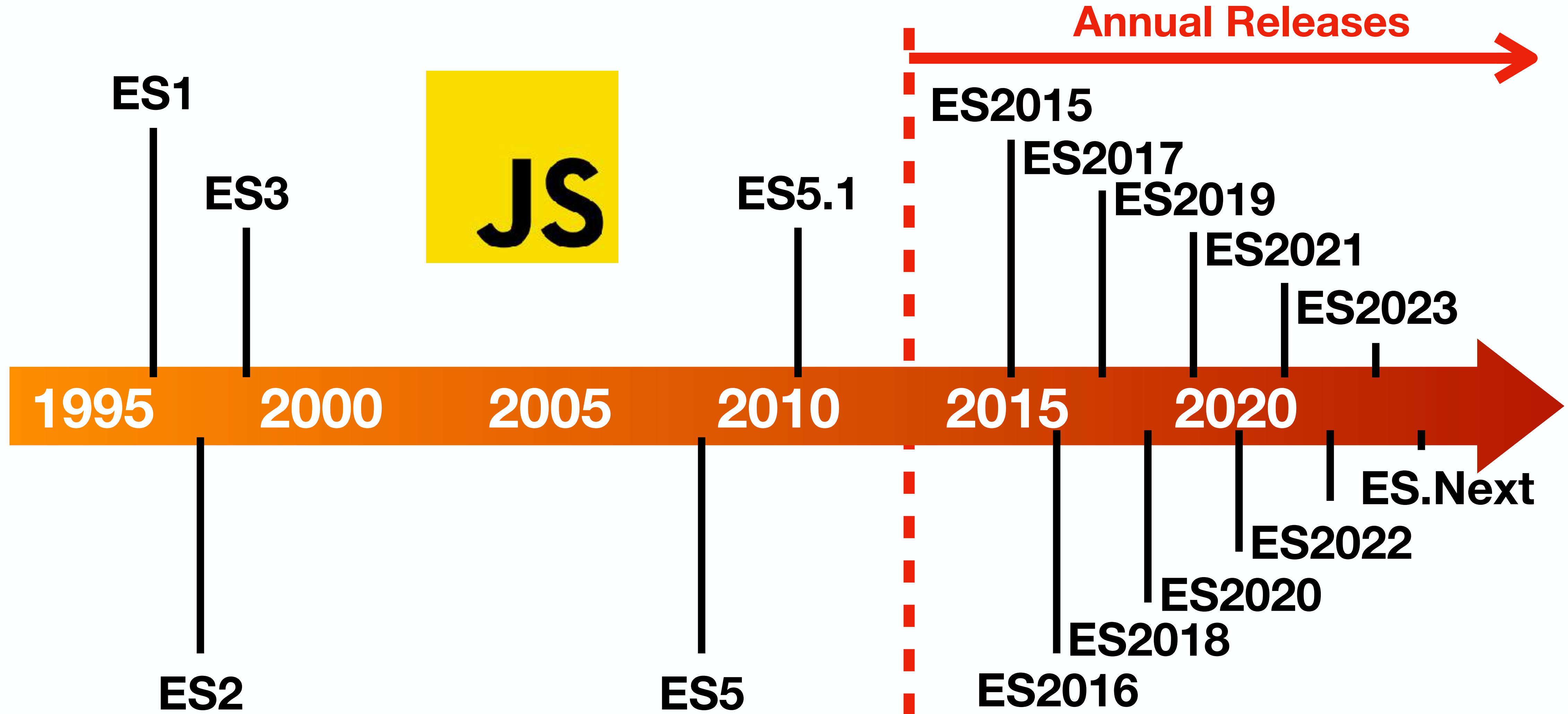
Design and Implementation of JavaScript



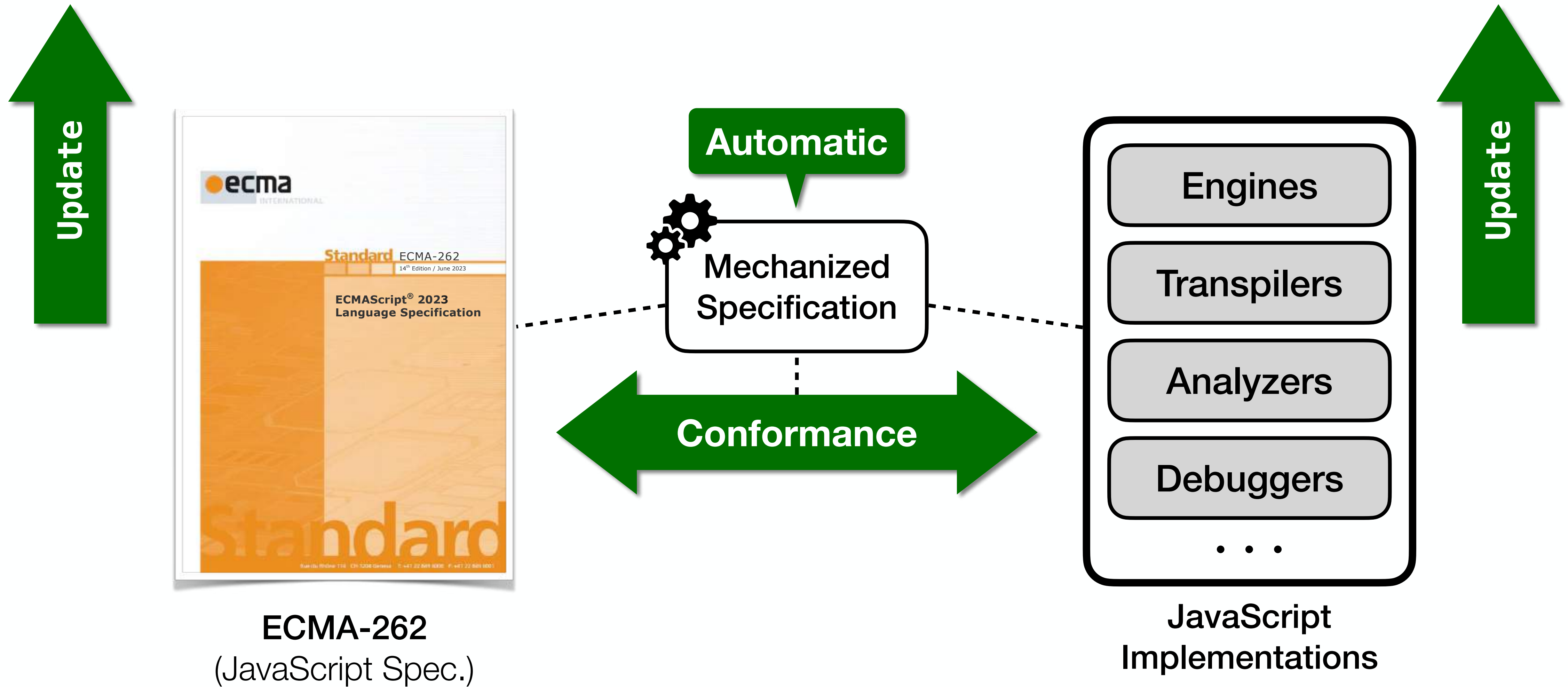
Problem - Fast Evolving JavaScript

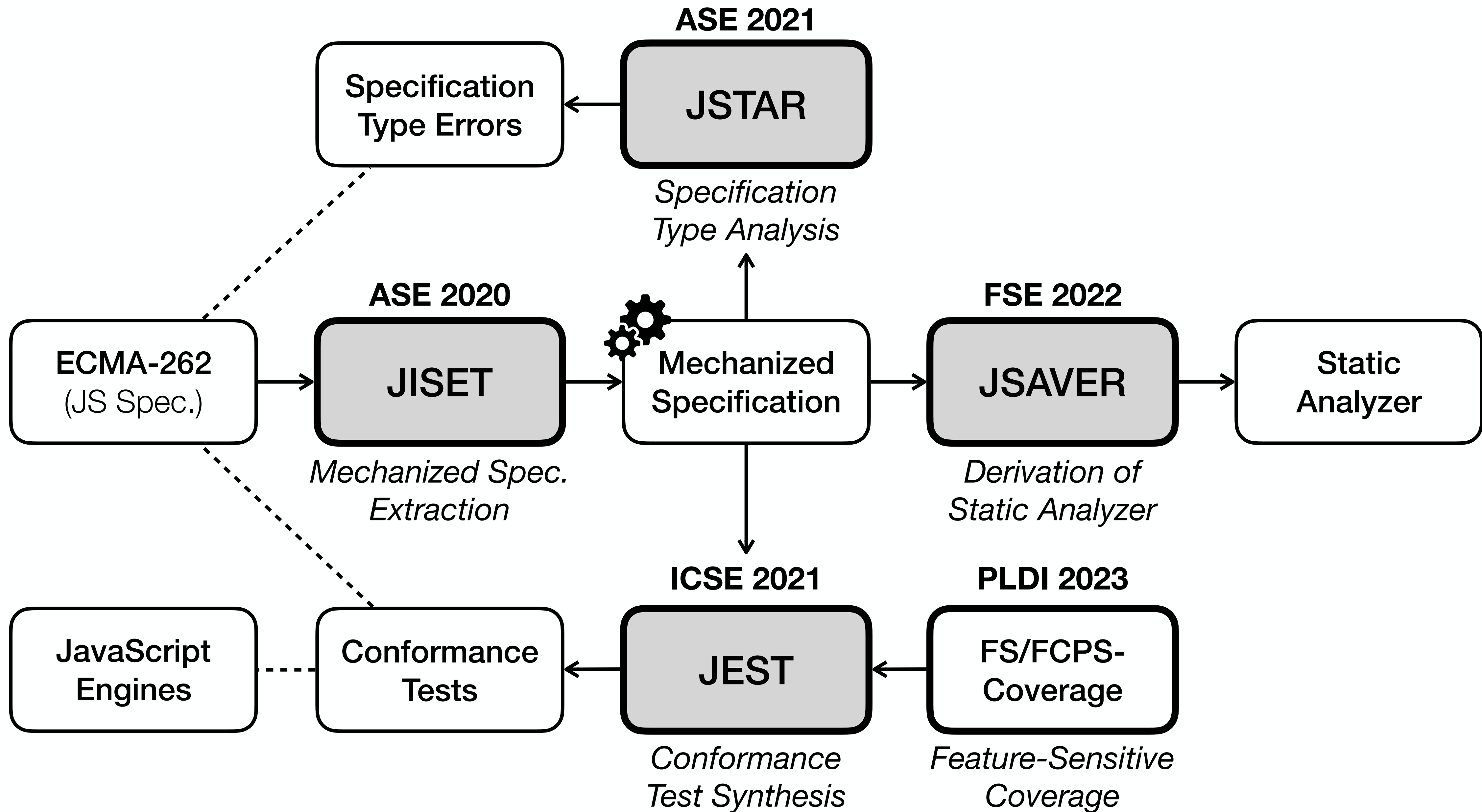


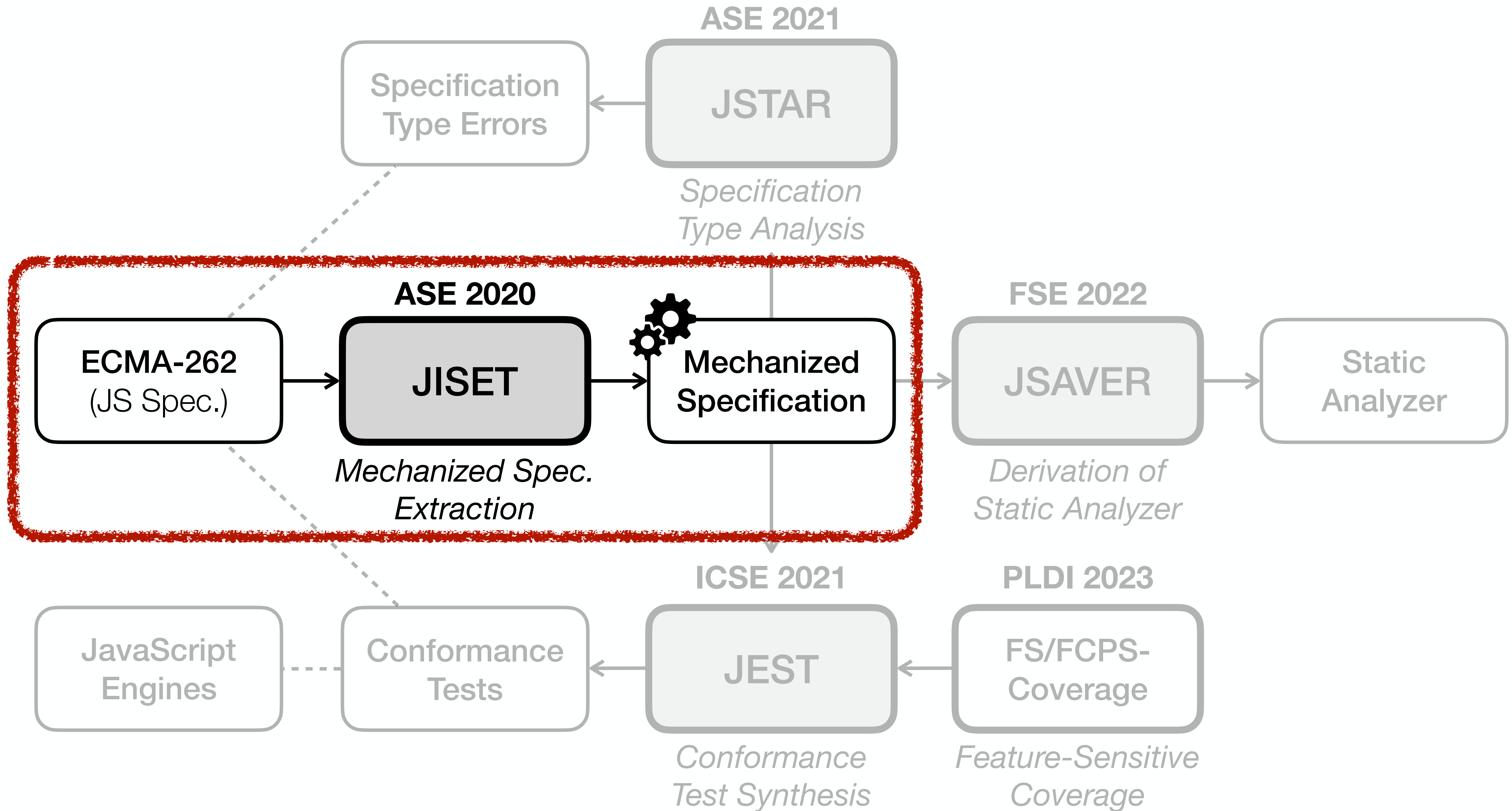
Problem - Fast Evolving JavaScript



Solution - Mechanized Language Specification







Language Specification (ECMA-262) of JavaScript

[1, 2, 3] ["a", 7] [42,] [{p:42}, 42, "a"]

[□, ..., □]

JS

Language Specification (ECMA-262) of JavaScript

[1, 2, 3] ["a", 7] [42,] [{p:42}, 42, "a"]

[*□*, ..., *□*]

JS

Syntax

```
ArrayLiteral[Yield, Await] :  
  [ Elisionopt ]  
  [ ElementList[?Yield, ?Await] ]  
  [ ElementList[?Yield, ?Await] , Elisionopt ]
```

Language Specification (ECMA-262) of JavaScript

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[, ...,]

JS

Syntax

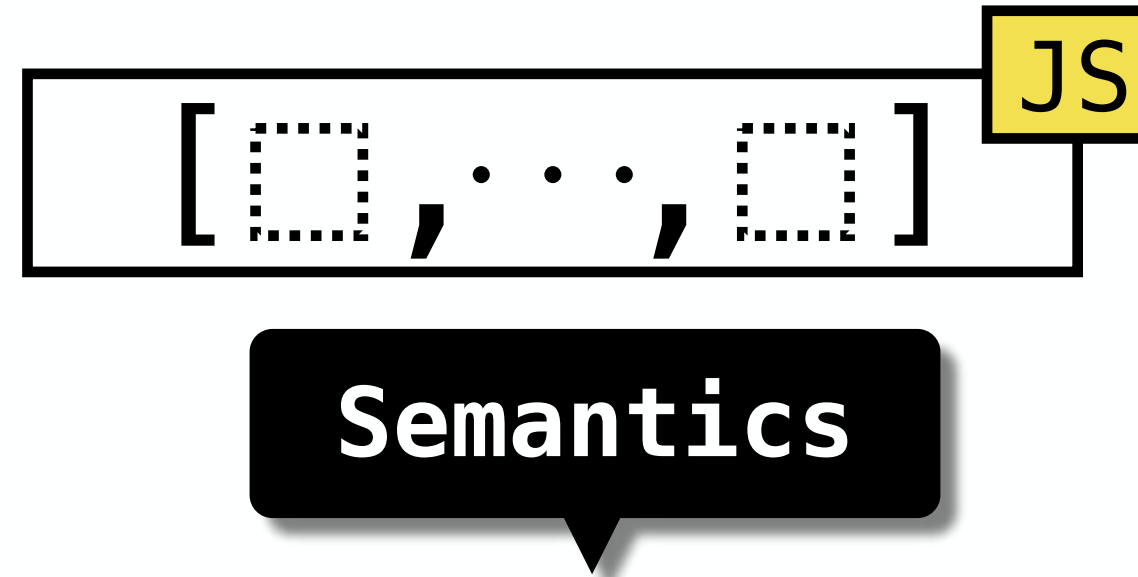
Semantics

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ArrayLiteral : [*ElementList* , *Elision*_{opt}]

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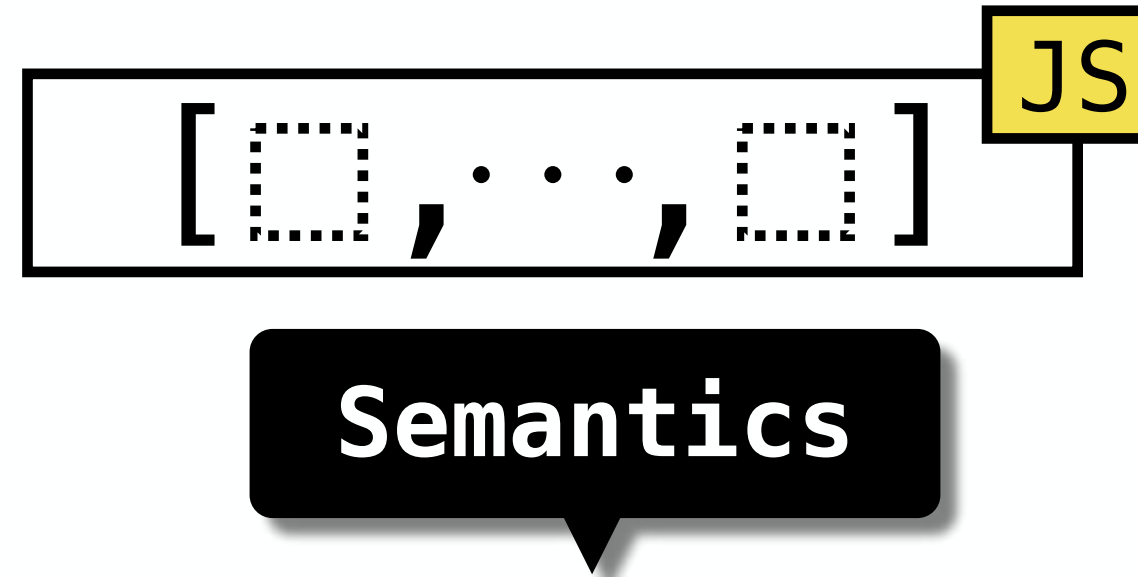
JISET - Patterns in Abstract Algorithms



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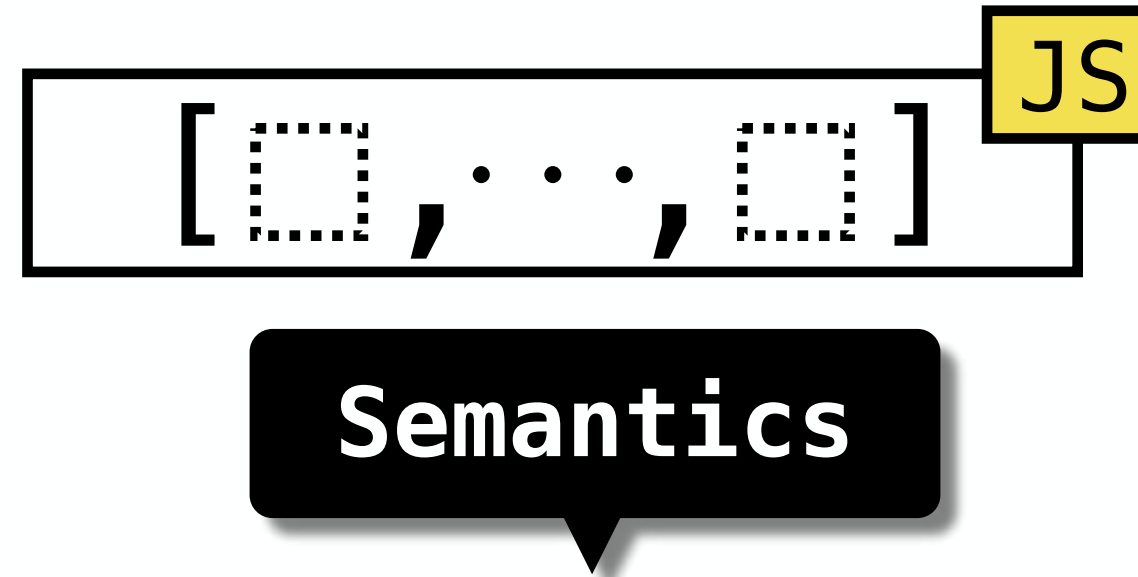
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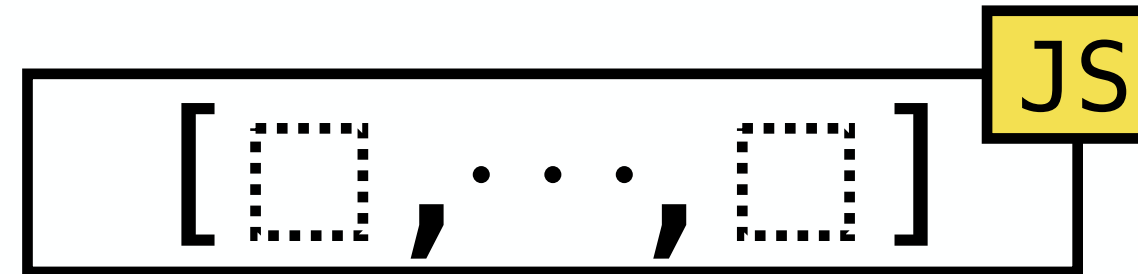
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JISET - Patterns in Abstract Algorithms



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JISET - Metalanguage for ECMA-262

(IR_{ES} - Intermediate Representation for ECMA-262)

Programs	$\mathfrak{P} \ni P ::= f^*$
Functions	$\mathcal{F} \ni f ::= \text{syntax}^? \text{ def } x(x^*) \{ [l : i]^* \}$
Variables	$\mathcal{X} \ni x$
Labels	$\mathcal{L} \ni l$
Instructions	$\mathcal{I} \ni i ::= r := e \mid x := \{ \} \mid x := e(e^*)$ $\mid \text{if } e \ l \ l \mid \text{return } e$
Expressions	$\mathcal{E} \ni e ::= v^p \mid \text{op}(e^*) \mid r$
References	$\mathcal{R} \ni r ::= x \mid e[e] \mid e[e]_{js}$ \vdots
Values	$v \in \mathbb{V} = \mathbb{A} \uplus \mathbb{V}^p \uplus \mathbb{T} \uplus \mathcal{F}$
Primitive Values	$v^p \in \mathbb{V}^p = \mathbb{V}_{\text{bool}} \uplus \mathbb{V}_{\text{int}} \uplus \mathbb{V}_{\text{str}} \uplus \dots$
JS ASTs	$t \in \mathbb{T}$

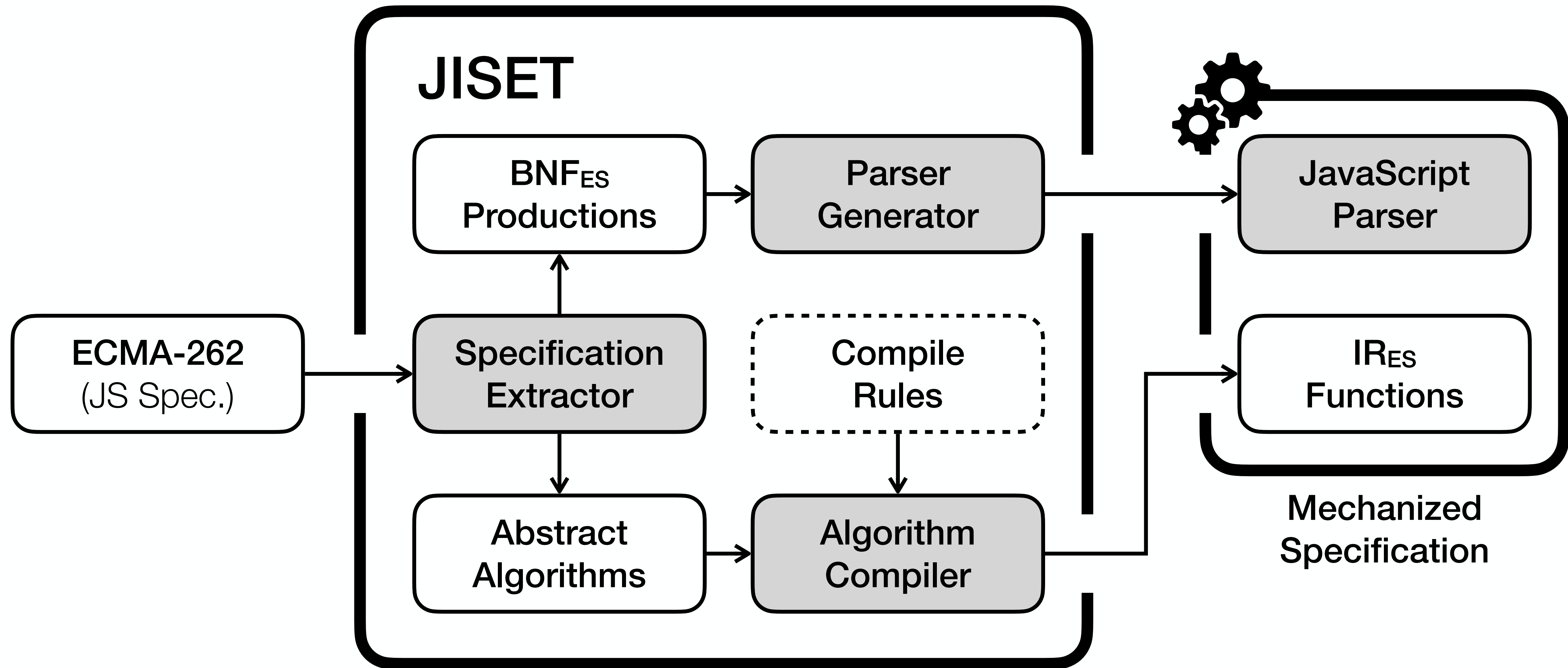
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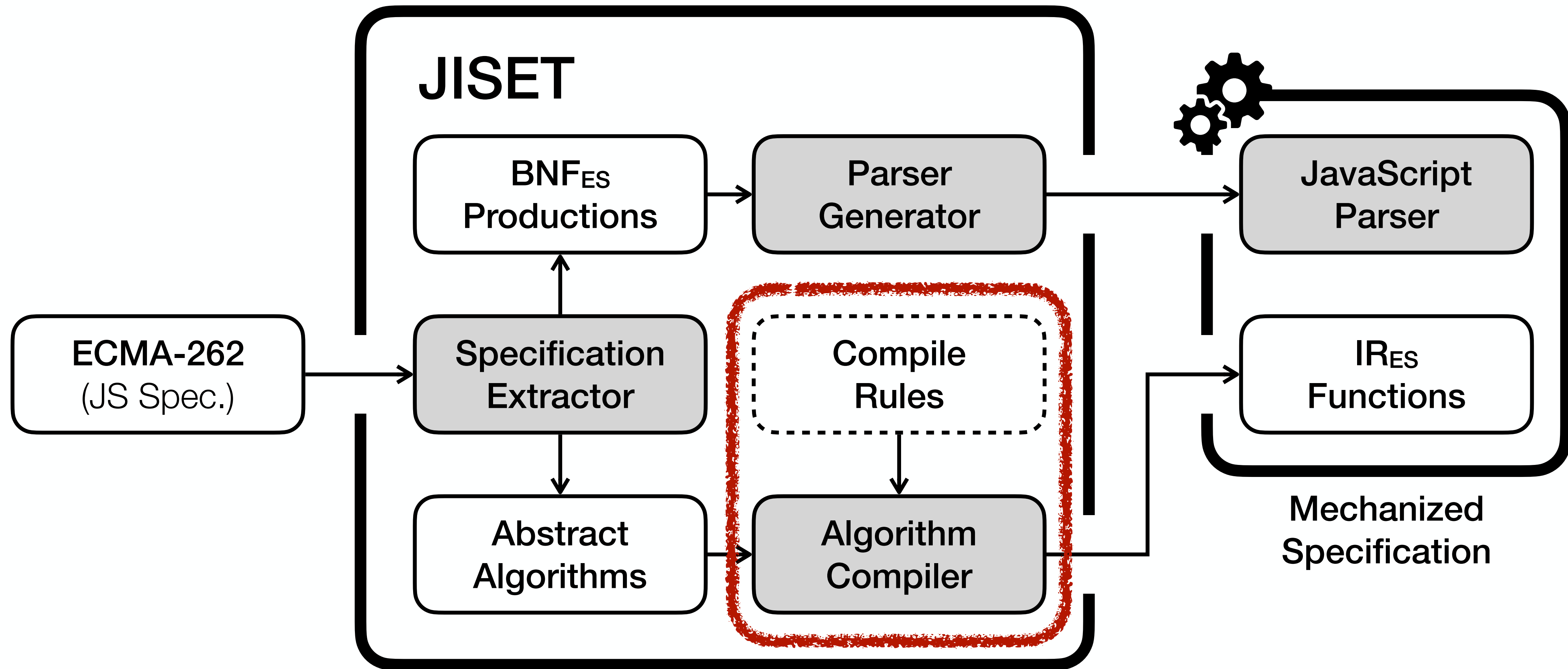
JISET

(JavaScript IR-based Semantics Extraction Toolchain)



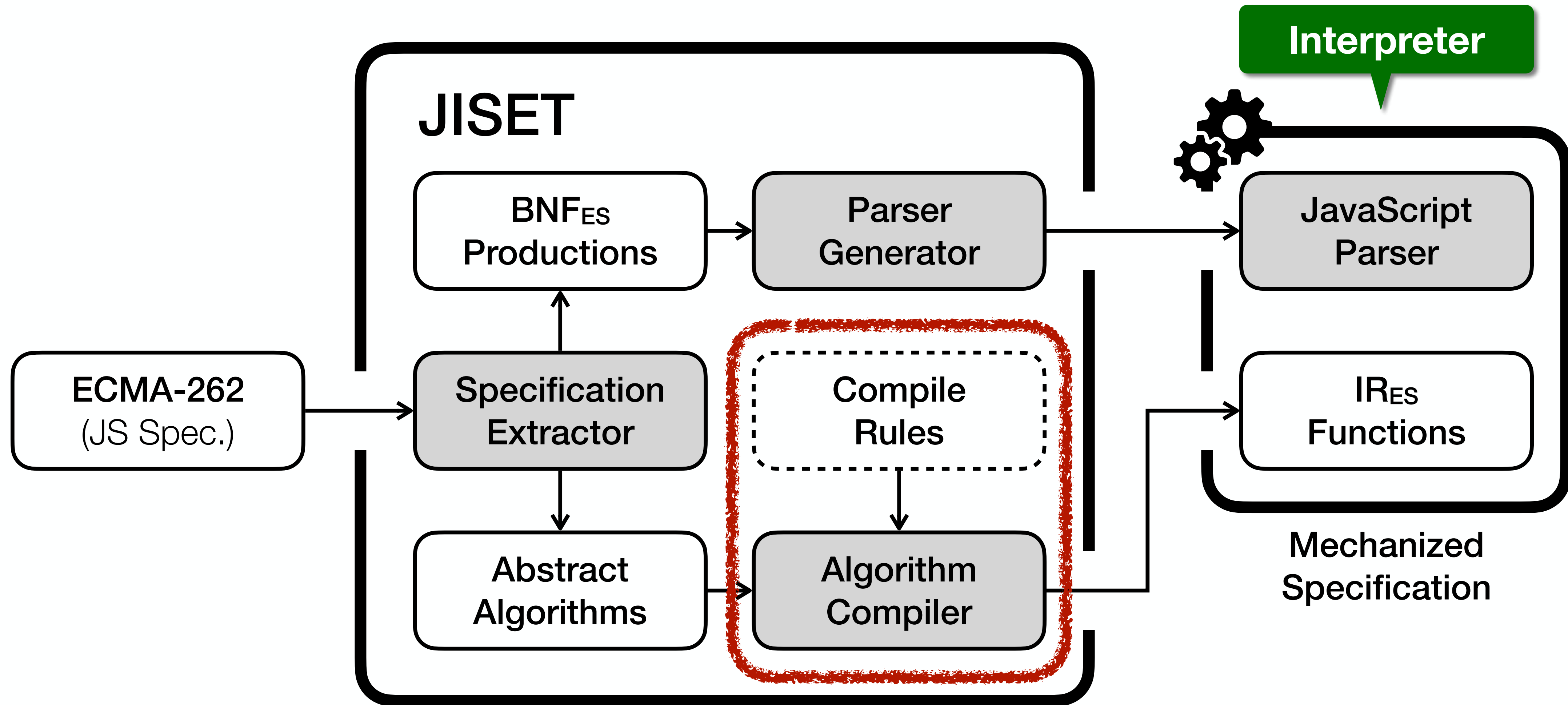
JISET

(JavaScript IR-based **S**emantics **E**xtraction **T**oolchain)



JISET

(JavaScript IR-based Semantics Extraction Toolchain)



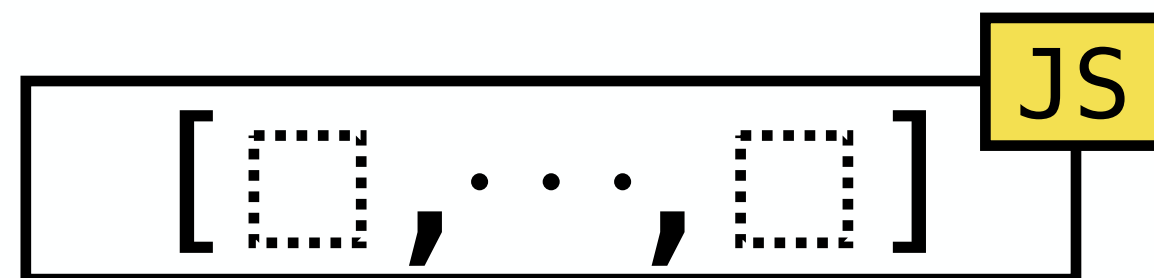
JISSET - Algorithm Compiler

Abstract algorithm for *ArrayLiteral* in ES13

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Semantics



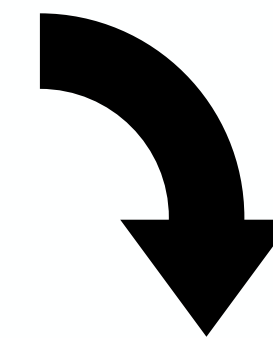
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4. Return *array*.

118 compile rules for steps in abstract algorithms



```
syntax def ArrayLiteral[2].Evaluation(  
  this, ElementList, Elision  
) {  
  let array = [! (ArrayCreate 0)]  
  let nextIndex =  
    [? (ElementList.ArrayAccumulation array 0)]  
  if (! (= Elision absent))  
    [? (Elision.ArrayAccumulation array nextIndex)]  
  return array  
}
```

Semantics

[, ... ,]

JS

IR_{ES} function for *ArrayLiteral* in ES13

Parsing rules

Conversion Rules

S = // statements

Let ~ **V** ~ **be** ~ **E** ~ **.** ^^ ILet

E = // expressions

! **E** ^^ EAbruptCheck |

str ~ (~ **E** ~) ^^ ECall |

num ^^ _.toDouble le

Simplified compile rules

Let *array* be ! ArrayCreate (0) .

Parsing rules

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Simplified compile rules

[str	,	V	,	str	,	!	,	str	,	(,	num	,)	,	.]
	⋮		⋮		⋮		⋮		⋮		⋮		⋮		⋮		⋮	
	Let		<i>array</i>		be		!		ArrayCreate		(0)		.	

Parsing rules

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Conversion Rules

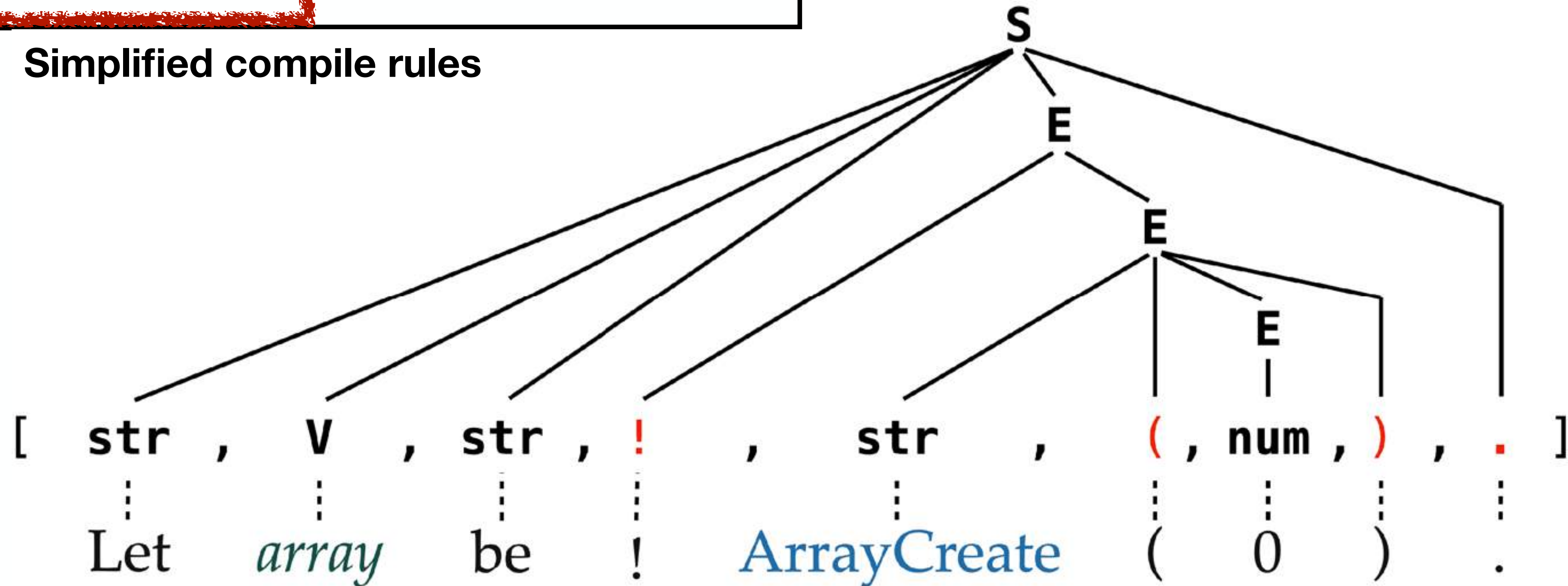
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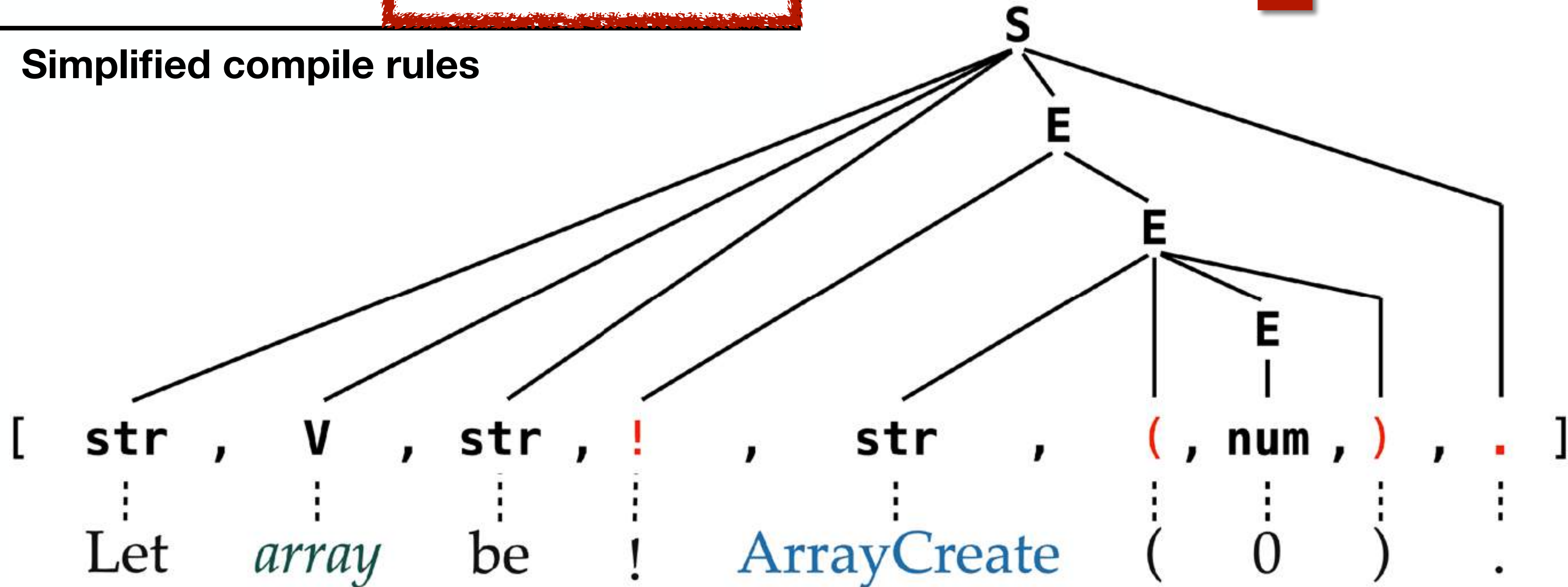
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^^ ILet
 ^^ EAbruptCheck |
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 ^^ .toDouble

Simplified compile rules

let array = [! (ArrayCreate 0)]

ILet(array, EAbruptCheck(ECall("ArrayCreate", 0)))



JISET - Evaluation

≈ 96%
Compiled

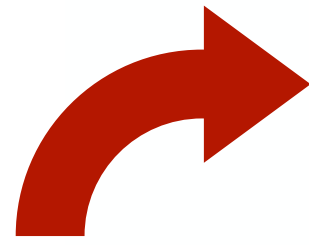
Version	# Algo.		■ auto ■ manual
			T: Total L: Core Language Semantics B: Built-in Libraries
ES7	2,105	T	10,471 / 10,982 (95.35%)
		L	8,041 / 8,415 (95.56%)
		B	2,430 / 2,567 (94.66%)
ES8	2,238	T	11,181 / 11,732 (95.30%)
		L	8,453 / 8,811 (95.94%)
		B	2,728 / 2,921 (93.39%)
ES9	2,370	T	11,849 / 12,393 (95.61%)
		L	8,932 / 9,311 (95.93%)
		B	2,917 / 3,082 (94.65%)
ES10	2,396	T	12,022 / 12,569 (95.65%)
		L	9,073 / 9,456 (94.95%)
		B	2,949 / 3,113 (94.73%)
ES11	2,521	T	12,505 / 13,047 (94.85%)
		L	9,495 / 9,881 (96.09%)
		B	3,010 / 3,166 (95.07%)
ES12	2,640	T	12,975 / 13,544 (95.80%)
		L	9,717 / 10,136 (95.87%)
		B	3,258 / 3,408 (95.60%)
Average	2,378	T	11,834 / 12,378 (95.61%)
		L	8,952 / 9,335 (95.90%)
		B	2,882 / 3,043 (94.71%)

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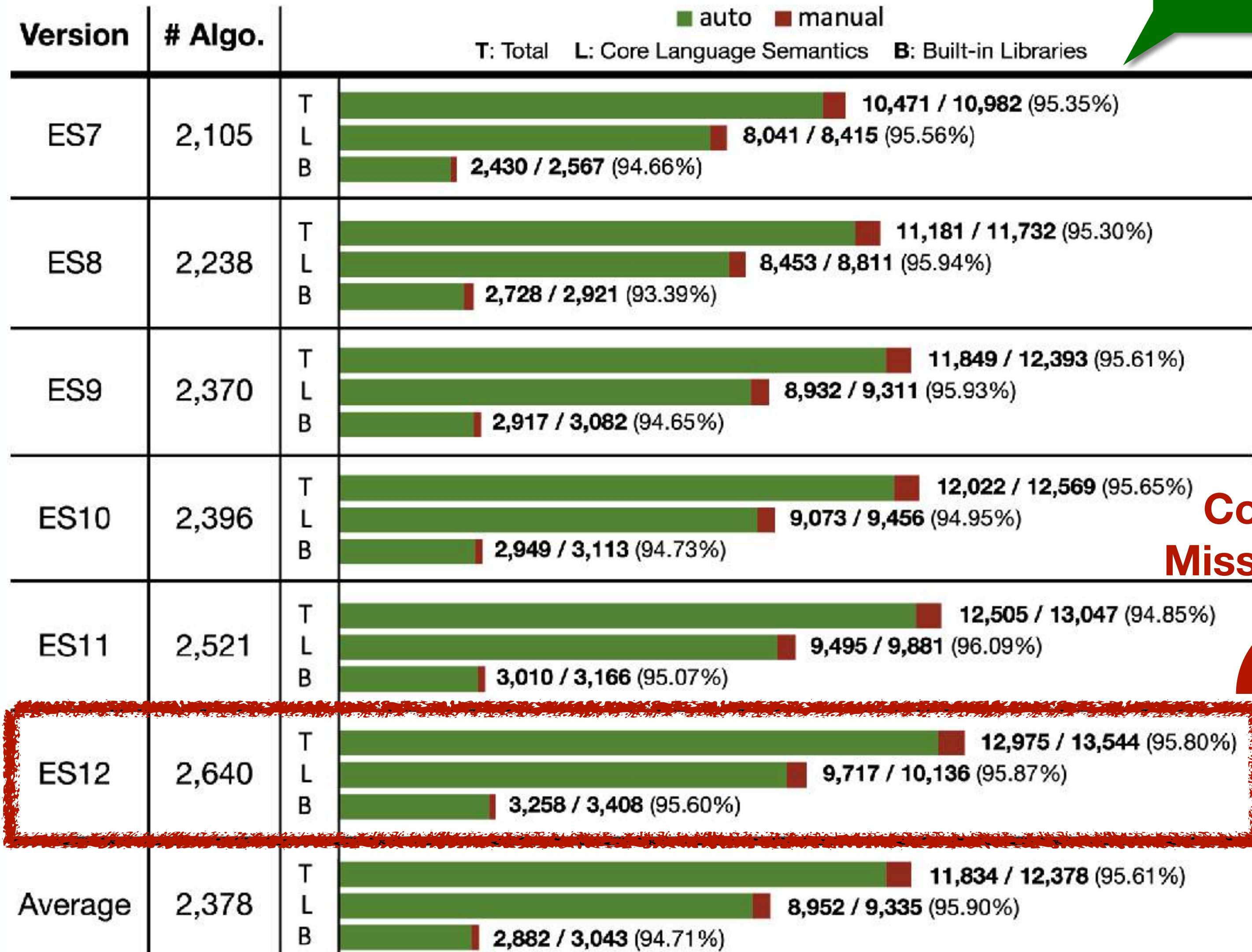
Complete
Missing Parts



JISSET - Evaluation

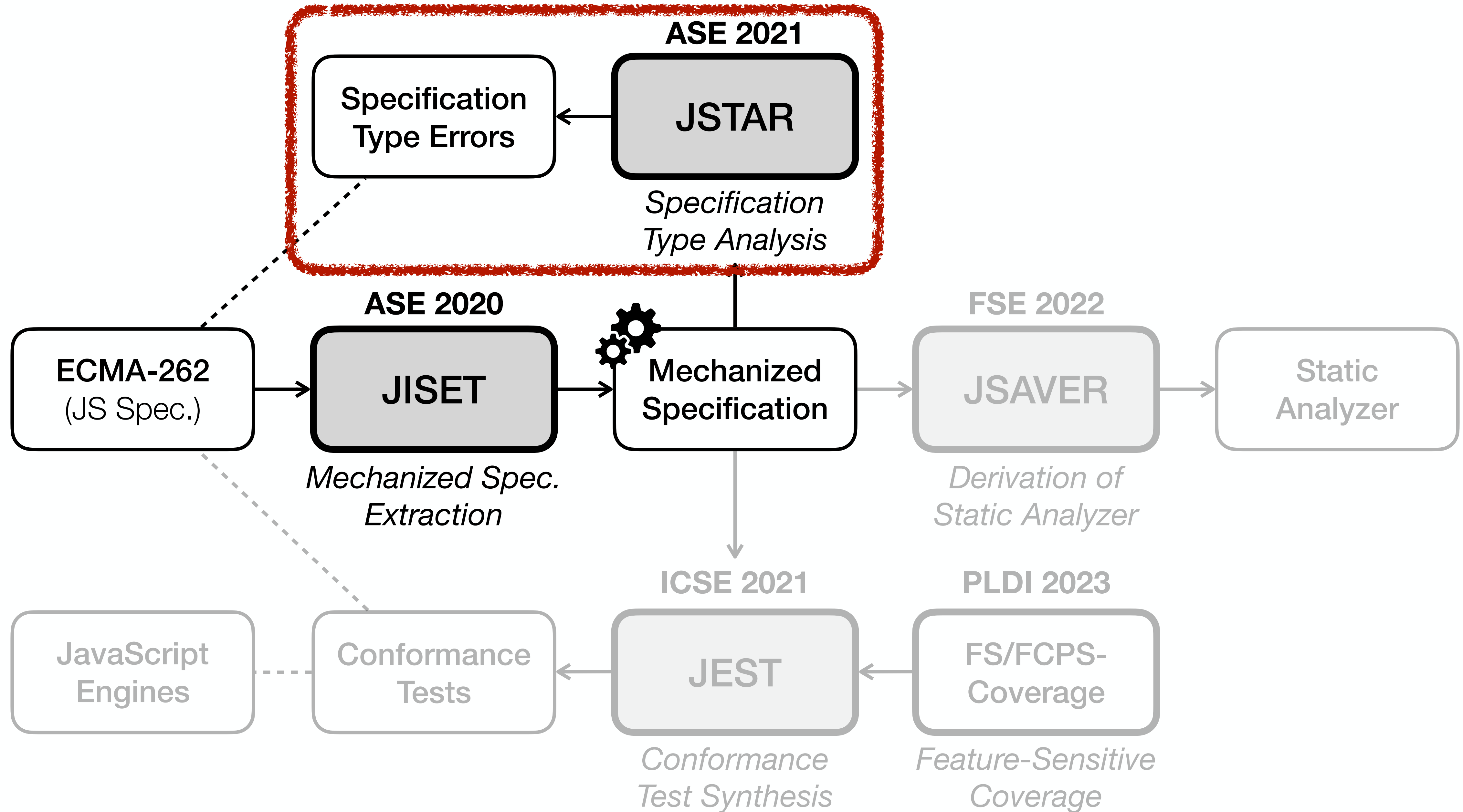
≈ 96%
Compiled

Passed
All Tests



Complete
Missing Parts

- **Test262**
(Official Conformance Tests)
 - 18,556 applicable tests
- **Parsing tests**
 - Passed all 18,556 tests
- **Evaluation Tests**
 - Passed all 18,556 tests



JSTAR - Specification Type Analysis

20.3.2.28 Math.round (x)

1. Let n be ? `ToNumber(x)`.
2. If n is an integral Number, return n .
3. If $x < 0.5$ and $x > 0$, return `+0`.
4. If $x < 0$ and $x \geq -0.5$, return `-0`.
- • •

<https://github.com/tc39/ecma262/tree/575149cfd77aebcf3a129e165bd89e14caafc31c>

JSTAR - Specification Type Analysis

String | Boolean | Number | Object | ...

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Type Error:
'<', '>', and '>='
are numeric operators

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Type Error:
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Math.round(true) = ???
Math.round(false) = ???

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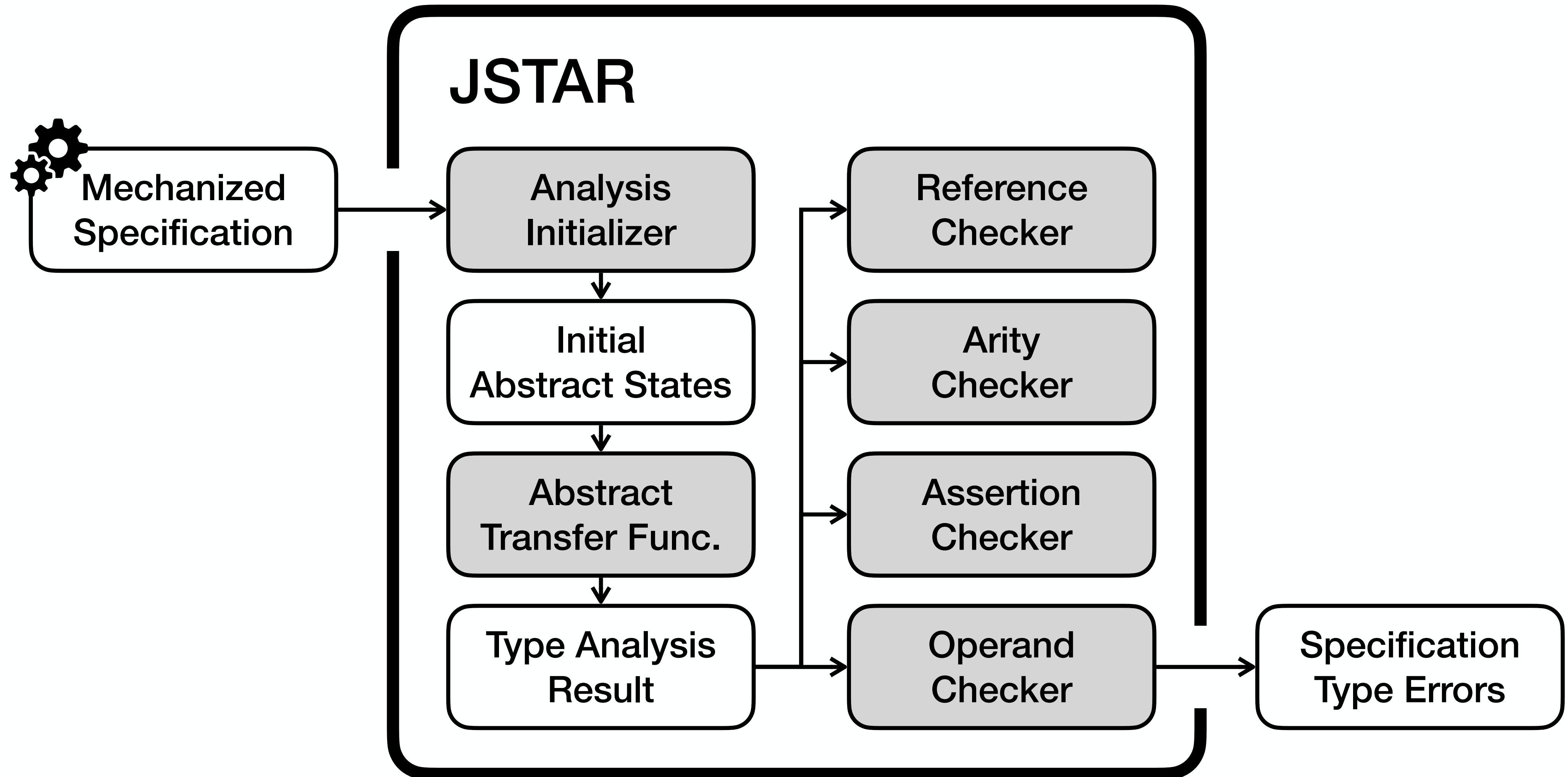
Fixed

`Math.round(true)` = 0
`Math.round(false)` = 1

<https://github.com/tc39/ecma262/tree/575149cfd77aebcf3a129e165bd89e14caafc31c>

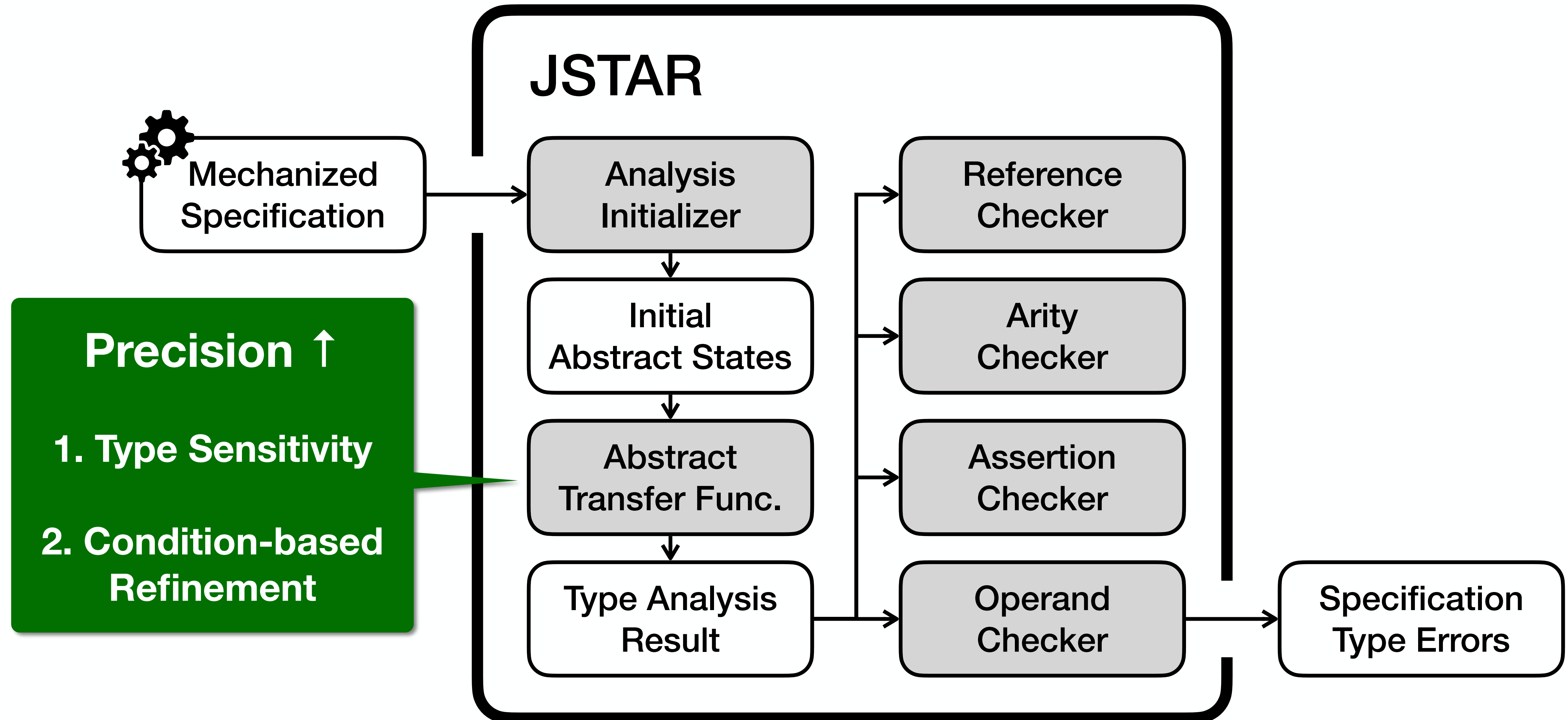
JSTAR

(JavaScript Specification Type Analyzer using Refinement)



JSTAR

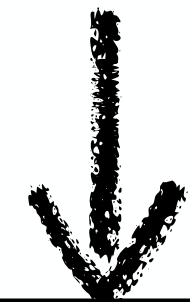
(JavaScript Specification Type Analyzer using Refinement)



JSTAR - Type Sensitivity

String, Number,
Null, Symbol,

...

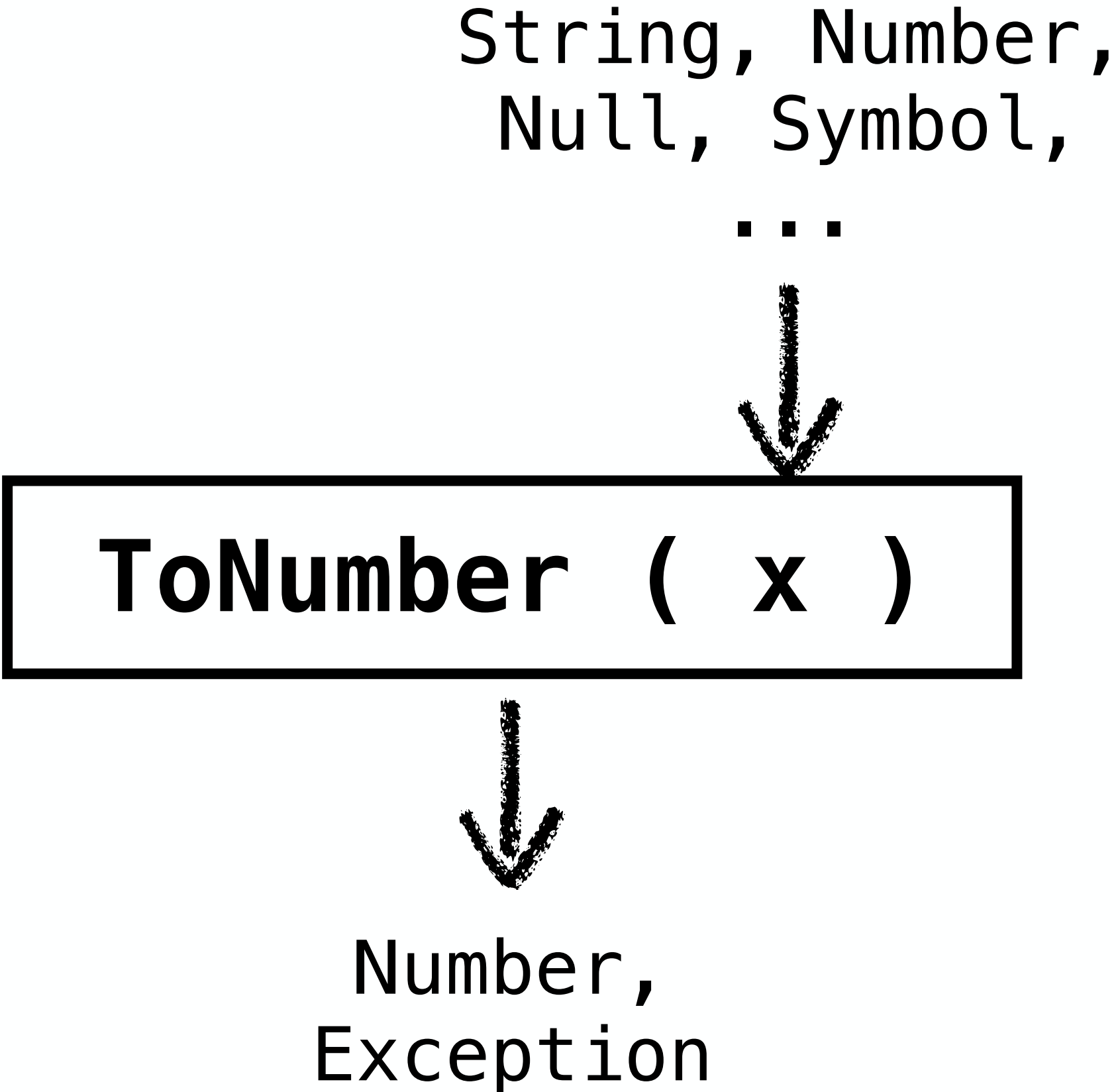


ToNumber (x)

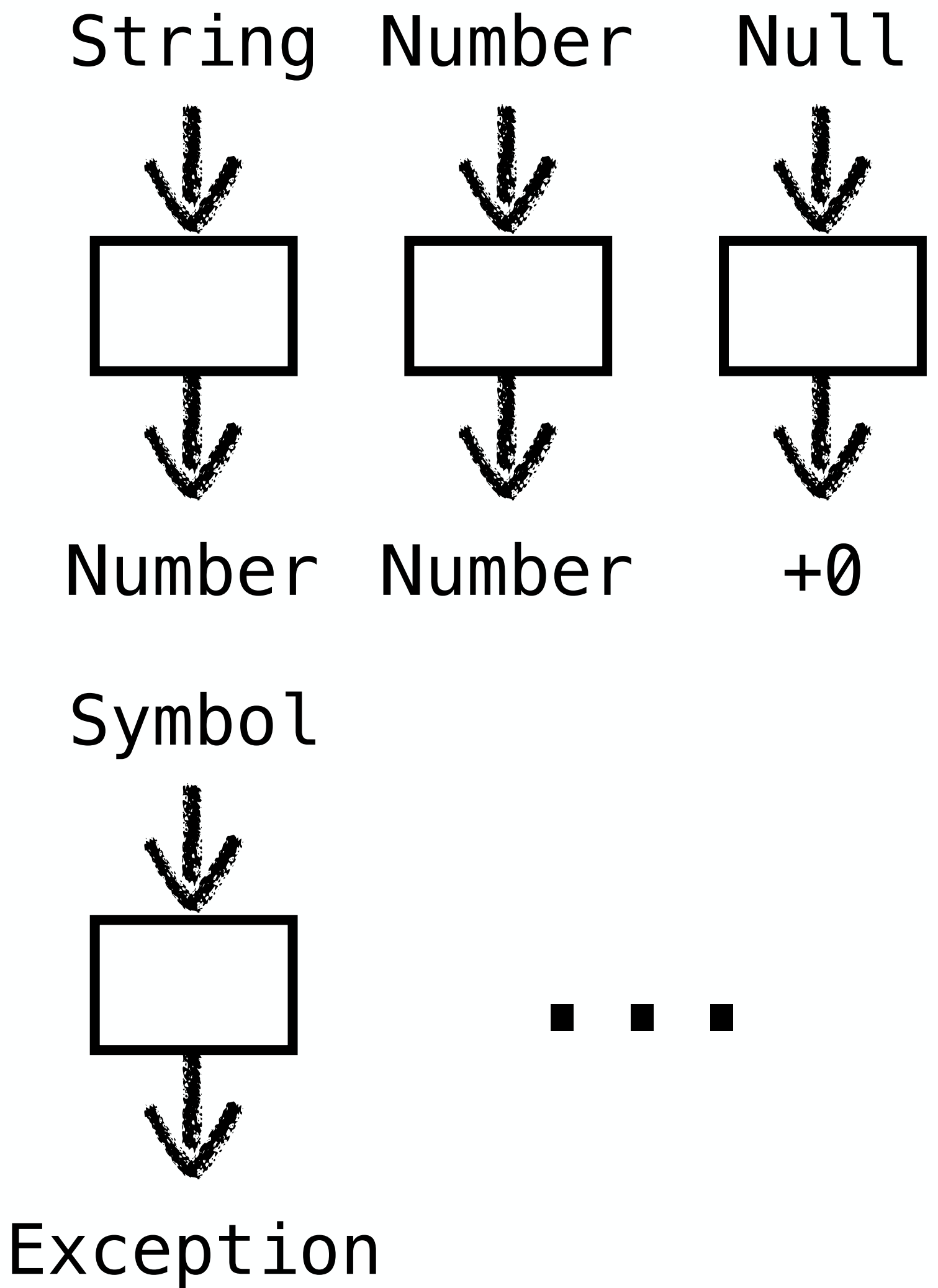


Number,
Exception

JSTAR - Type Sensitivity



→
Type
Sensitivity



JSTAR - Condition-based Refinement

$$\text{refine}(!e, b)(\sigma^\#) = \text{refine}(e, \neg b)(\sigma^\#)$$

$$\text{refine}(e_0 \parallel e_1, b)(\sigma^\#) = \begin{cases} \sigma_0^\# \sqcup \sigma_1^\# & \text{if } b \\ \sigma_0^\# \sqcap \sigma_1^\# & \text{if } \neg b \end{cases}$$

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$$\text{refine}(x.\text{Type} == c_{\text{normal}}, \#t)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \sqcap \text{normal}(\mathbb{T})]$$

$$\text{refine}(x.\text{Type} == c_{\text{normal}}, \#f)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \sqcap \{\text{abrupt}\}]$$

$$\text{refine}(x == e, \#t)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \sqcap \tau_e^\#]$$

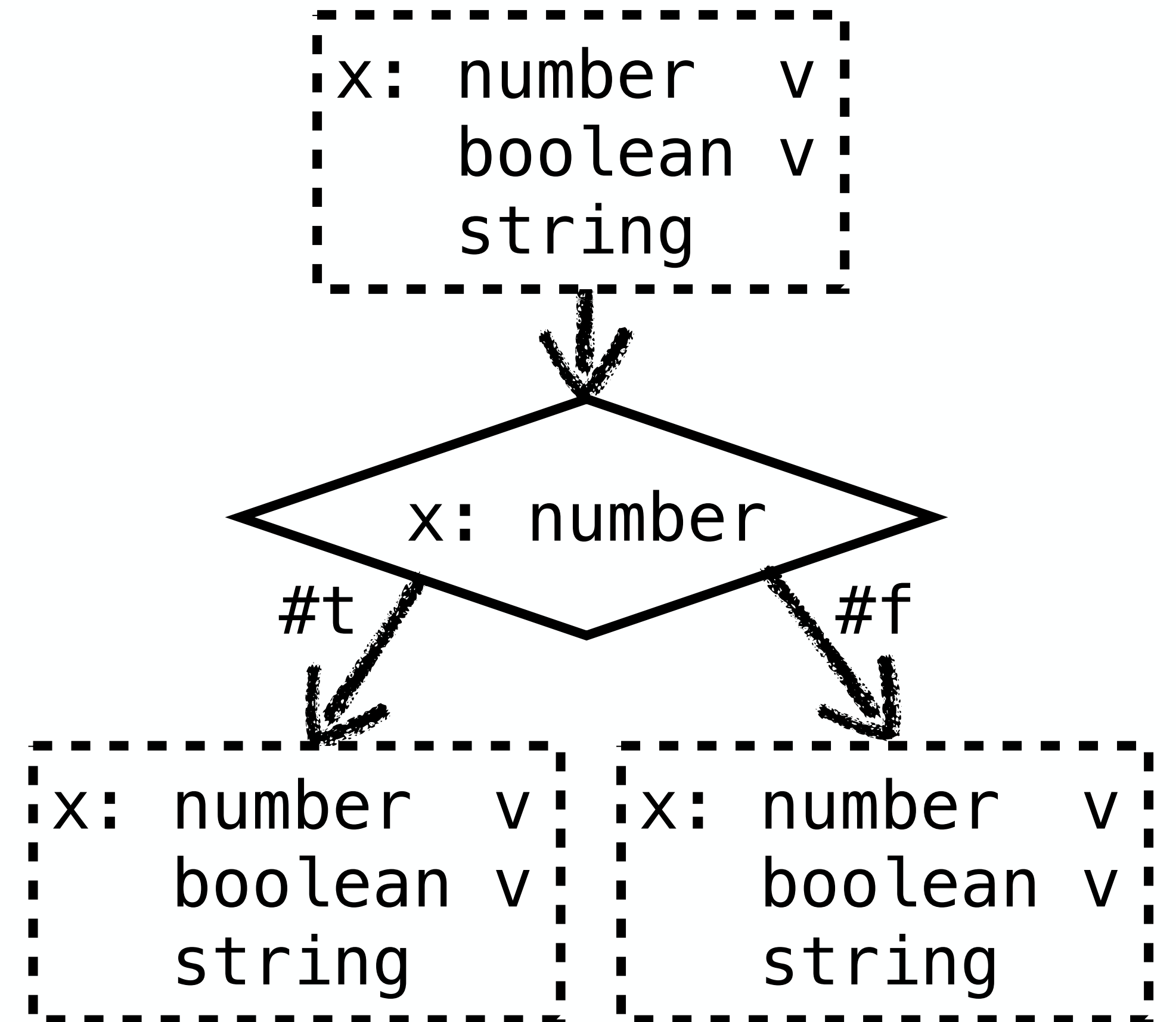
$$\text{refine}(x == e, \#f)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \setminus [\tau_e^\#]]$$

$$\text{refine}(x : \tau, \#t)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \sqcap \{\tau\}]$$

$$\text{refine}(x : \tau, \#f)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \setminus \{\tau' \mid \tau' <: \tau\}]$$

$$\text{refine}(e, b)(\sigma^\#) = \sigma^\#$$

where $\sigma_j^\# = \text{refine}(e_j, b)(\sigma^\#)$ for $j = 0, 1$, $\tau_e^\# = \llbracket e \rrbracket_e^\#(\sigma^\#)$, and $[\tau^\#]$ returns $\{\tau\}$ if $\tau^\#$ denotes a singleton type τ , or returns \emptyset , otherwise.



JSTAR - Condition-based Refinement

$$\text{refine}(!e, b)(\sigma^\#) = \text{refine}(e, \neg b)(\sigma^\#)$$

$$\text{refine}(e_0 \parallel e_1, b)(\sigma^\#) = \begin{cases} \sigma_0^\# \sqcup \sigma_1^\# & \text{if } b \\ \sigma_0^\# \sqcap \sigma_1^\# & \text{if } \neg b \end{cases}$$

$$\text{refine}(e_0 \ \&\& \ e_1, b)(\sigma^\#) = \begin{cases} \sigma_0^\# \sqcap \sigma_1^\# & \text{if } b \\ \sigma_0^\# \sqcup \sigma_1^\# & \text{if } \neg b \end{cases}$$

$$\text{refine}(x.\text{Type} == c_{\text{normal}}, \#t)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \sqcap \text{normal}(\mathbb{T})]$$

$$\text{refine}(x.\text{Type} == c_{\text{normal}}, \#f)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \sqcap \{\text{abrupt}\}]$$

$$\text{refine}(x == e, \#t)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \sqcap \tau_e^\#]$$

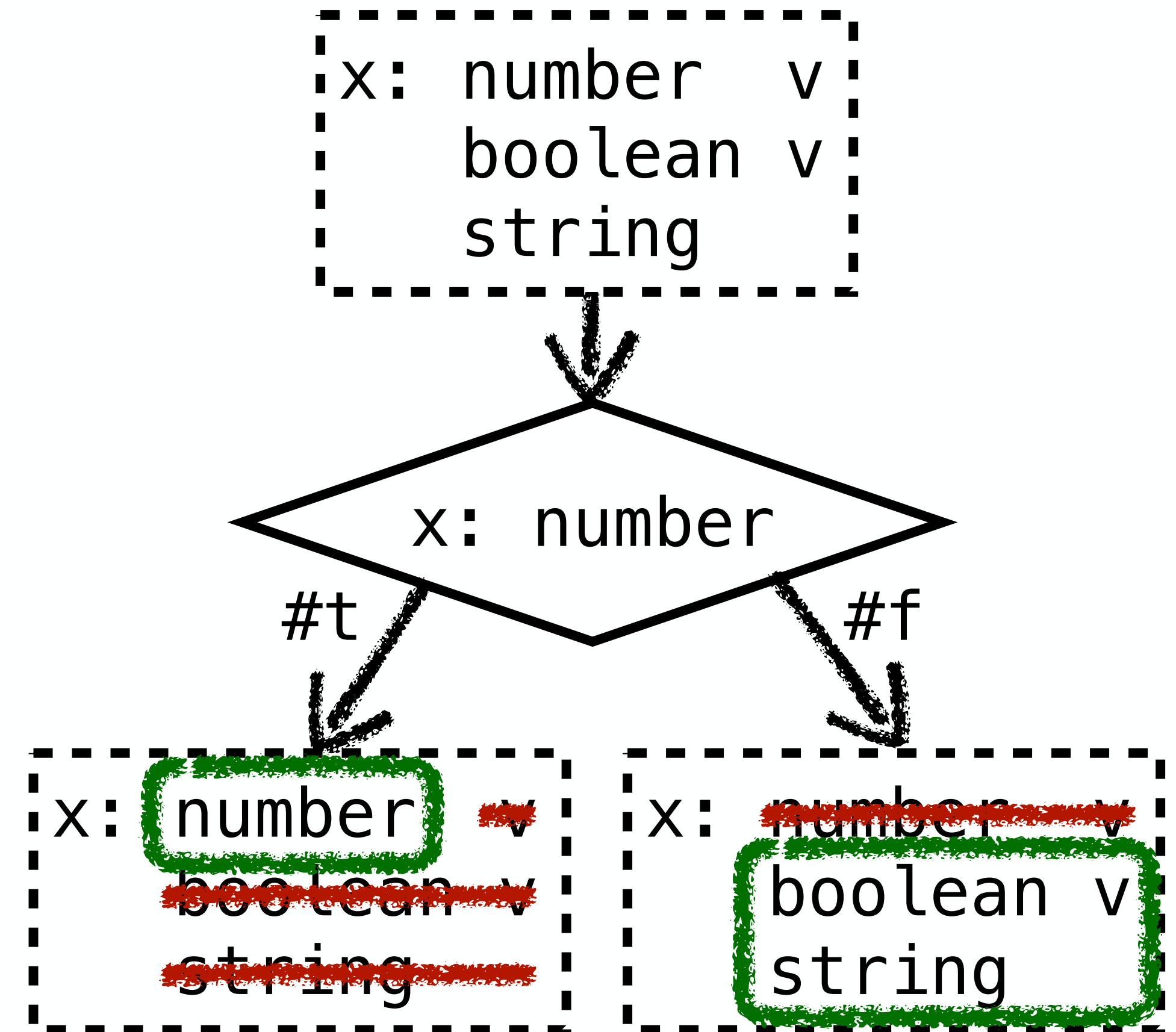
$$\text{refine}(x == e, \#f)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \setminus [\tau_e^\#]]$$

$$\text{refine}(x : \tau, \#t)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \sqcap \{\tau\}]$$

$$\text{refine}(x : \tau, \#f)(\sigma^\#) = \sigma^\#[x \mapsto \tau_x^\# \setminus \{\tau' \mid \tau' <: \tau\}]$$

$$\text{refine}(e, b)(\sigma^\#) = \sigma^\#$$

where $\sigma_j^\# = \text{refine}(e_j, b)(\sigma^\#)$ for $j = 0, 1$, $\tau_e^\# = \llbracket e \rrbracket_e^\#(\sigma^\#)$, and $[\tau^\#]$ returns $\{\tau\}$ if $\tau^\#$ denotes a singleton type τ , or returns \emptyset , otherwise.



JSTAR - Evaluation

59.2%
Precision

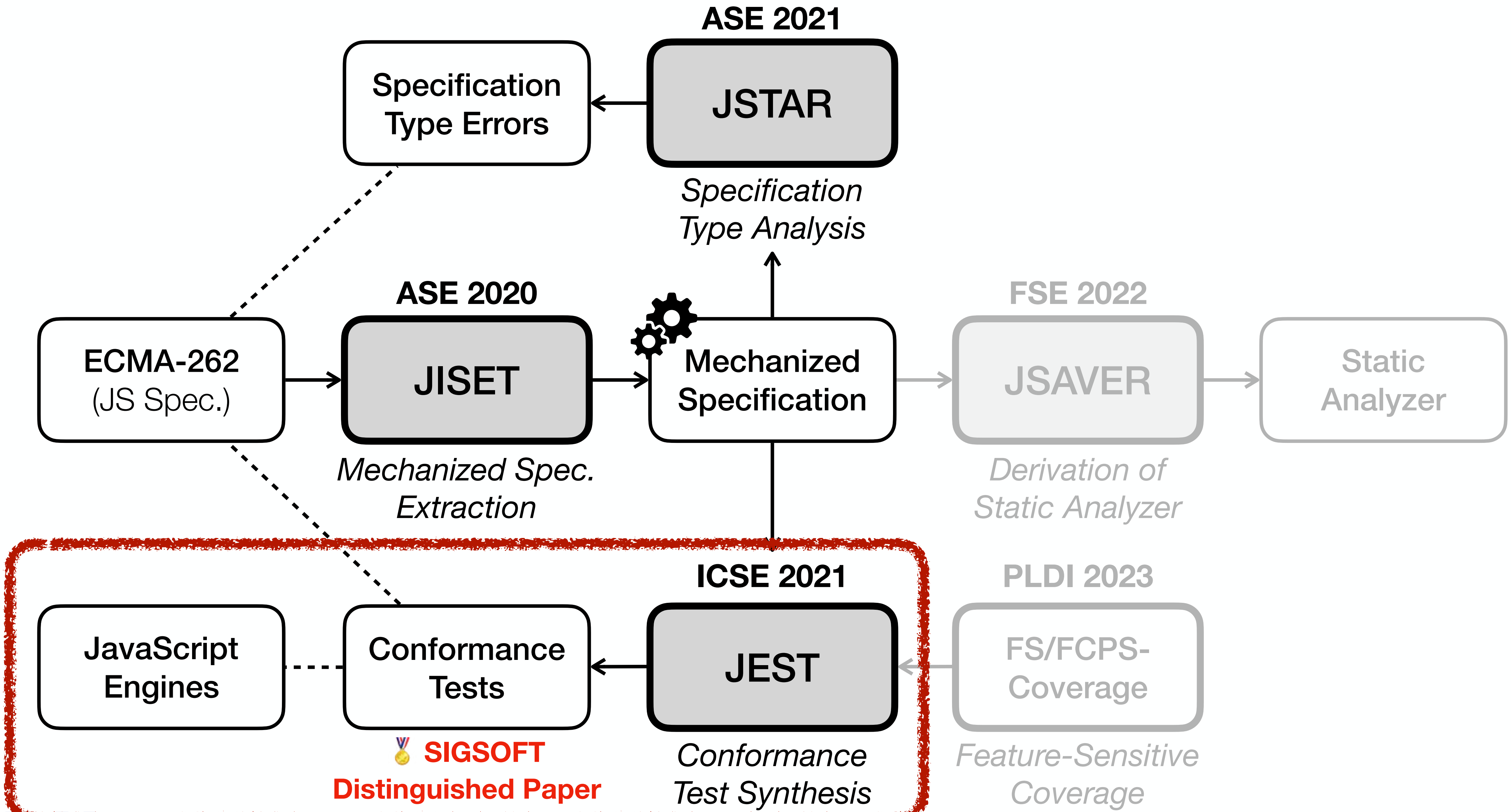
93 Errors
Detected

- Type analysis on **864 versions** of ECMA-262 in 3 years

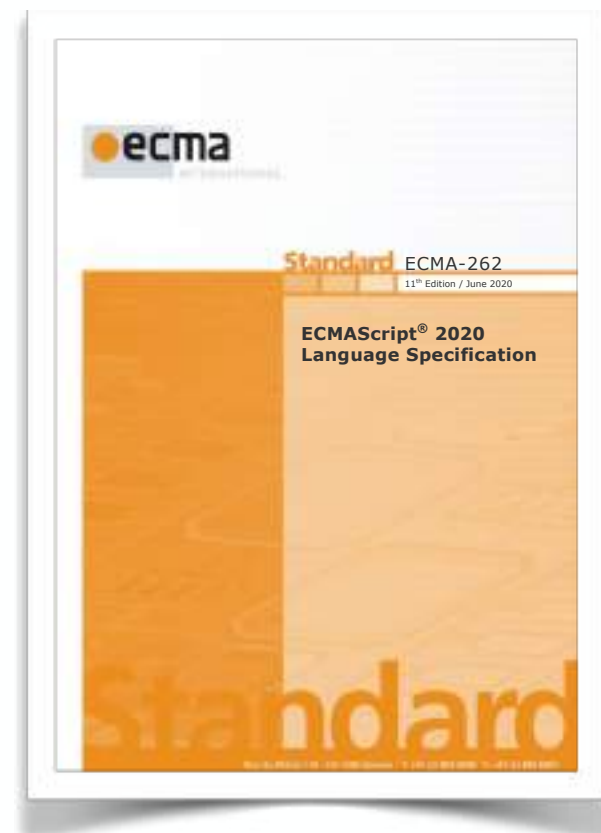
Checker	Bug Kind	Precision = (# True Bugs) / (# Detected Bugs)					
		no-refine		refine		Δ	
Reference	UnknownVar	62 / 106	17 / 60	63 / 78	17 / 31	+1 / -28	/ -29
	DuplicatedVar		45 / 46		46 / 47		+1 / +1
Arity	MissingParam	4 / 4	4 / 4	4 / 4	4 / 4	/	/
Assertion	Assertion	4 / 56	4 / 56	4 / 31	4 / 31	/ -25	/ -25
Operand	NoNumber	22 / 113	2 / 65	22 / 44	2 / 6	/ -69	/ -59
	Abrupt		20 / 48		20 / 38		/ -10
Total		92 / 279 (33.0%)		93 / 157 (59.2%)		+1 / -122 (+26.3%)	

Name	Feature	#	Checker	Created	Life Span
ES12-1	Switch	3	Reference	2015-09-22	1,996 days
ES12-2	Try	3	Reference	2015-09-22	1,996 days
ES12-3	Arguments	1	Reference	2015-09-22	1,996 days
ES12-4	Array	2	Reference	2015-09-22	1,996 days
ES12-5	Async	1	Reference	2015-09-22	1,996 days
ES12-6	Class	1	Reference	2015-09-22	1,996 days
ES12-7	Branch	1	Reference	2015-09-22	1,996 days
ES12-8	Arguments	2	Operand	2015-12-16	1,910 days

14 New Bugs
In ES2021



Conformance of JavaScript Engines



ECMA-262
(JavaScript Spec.)



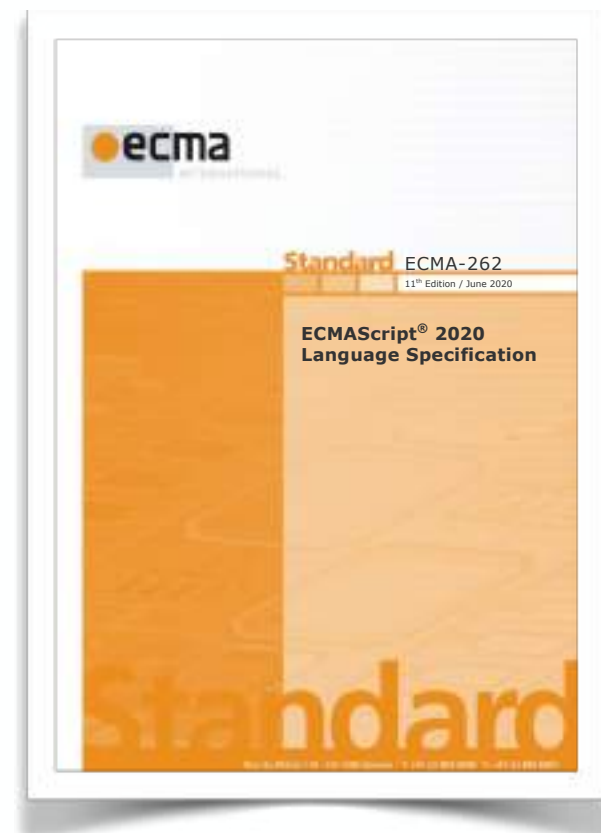
GraalVM™

QuickJS



**JavaScript
Engines**

Conformance of JavaScript Engines



ECMA-262
(JavaScript Spec.)

How?

Conformance



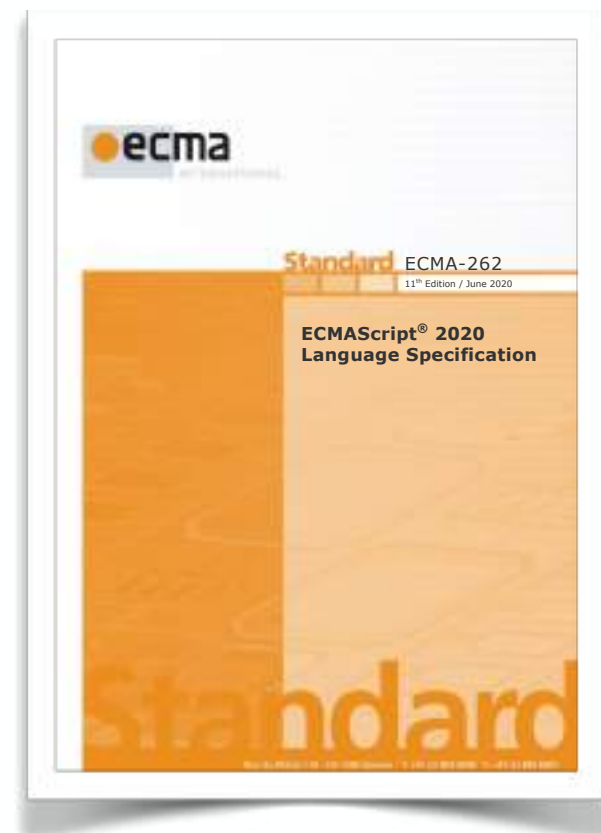
GraalVM™

QuickJS

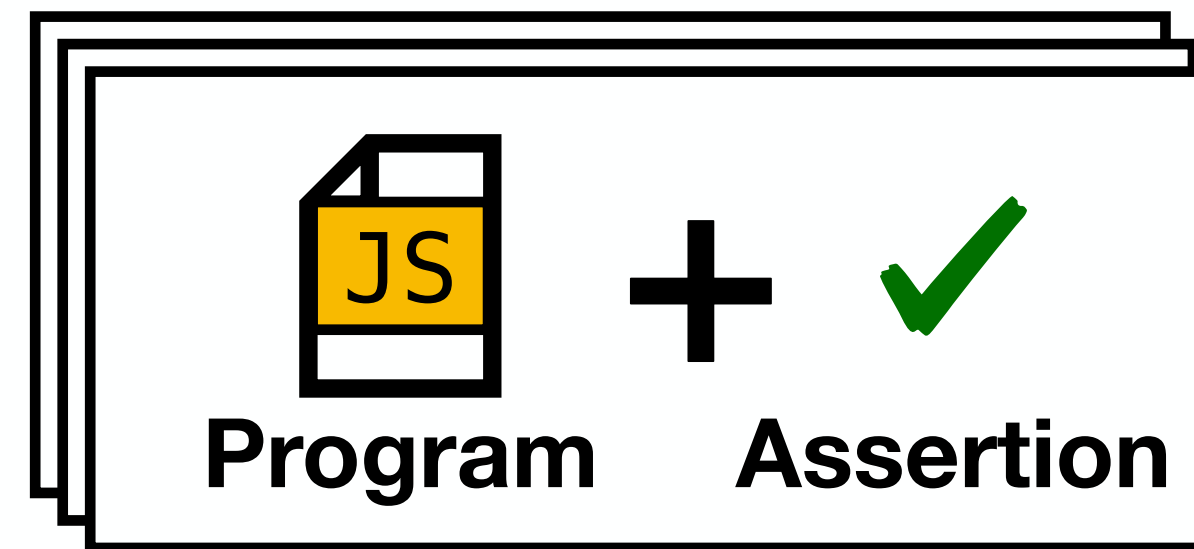


**JavaScript
Engines**

Conformance of JavaScript Engines



ECMA-262
(JavaScript Spec.)



Conformance Tests



Test262
(Official Test Suite)



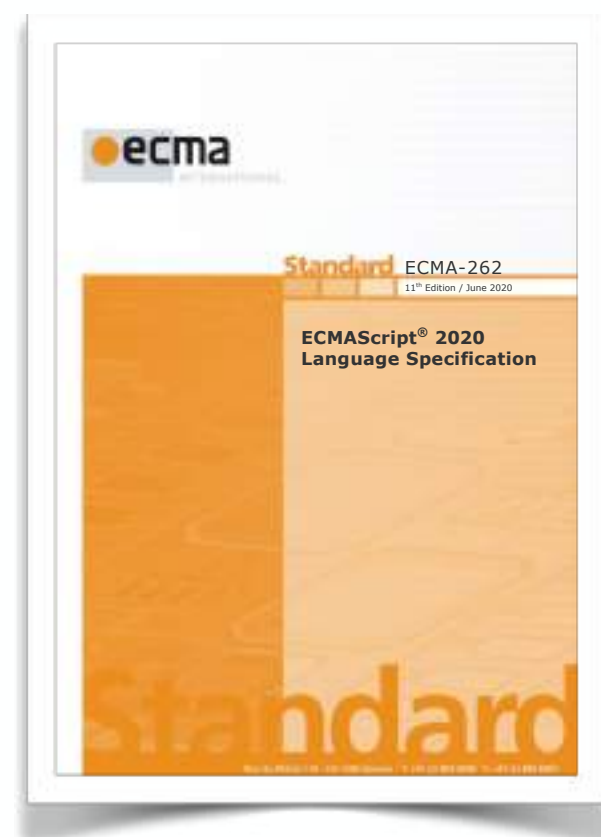
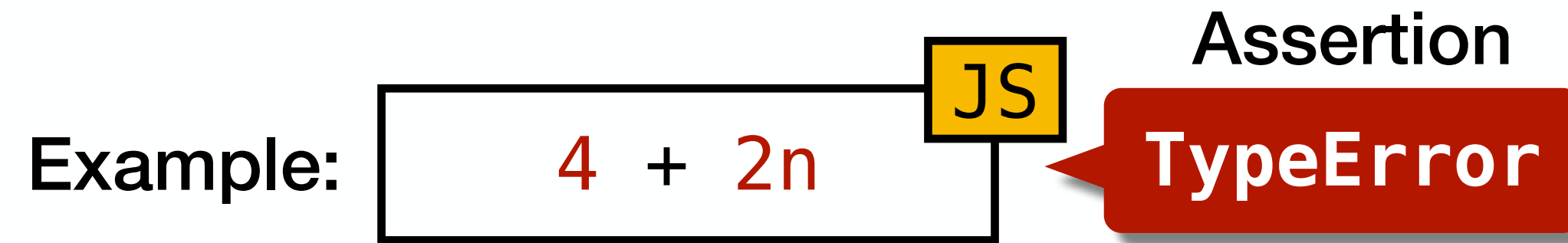
GraalVM™

QuickJS

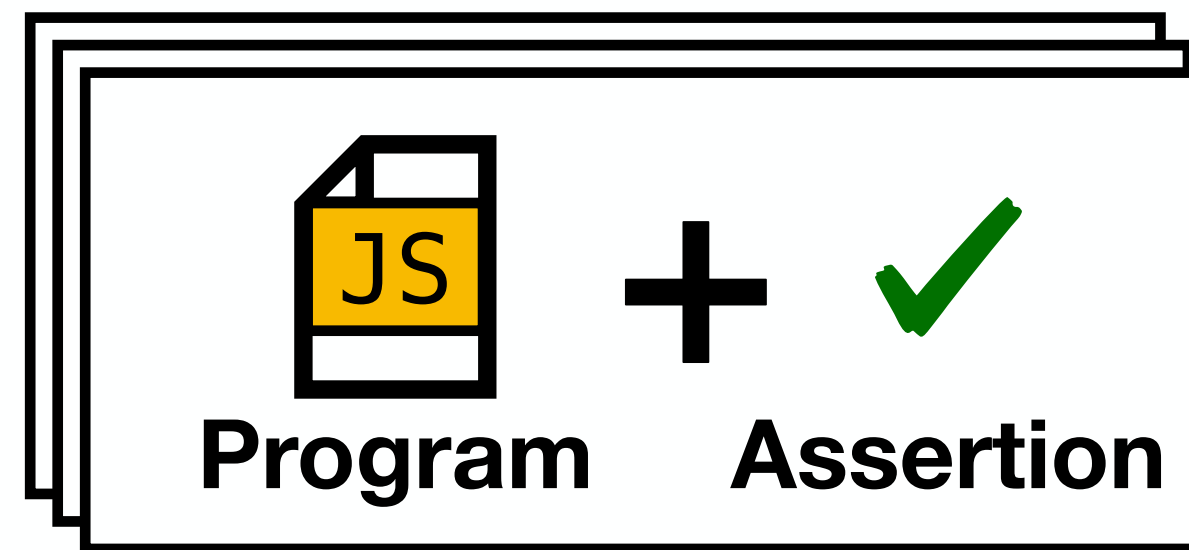


**JavaScript
Engines**

Conformance of JavaScript Engines



ECMA-262
(JavaScript Spec.)



Conformance Tests



Test262
(Official Test Suite)



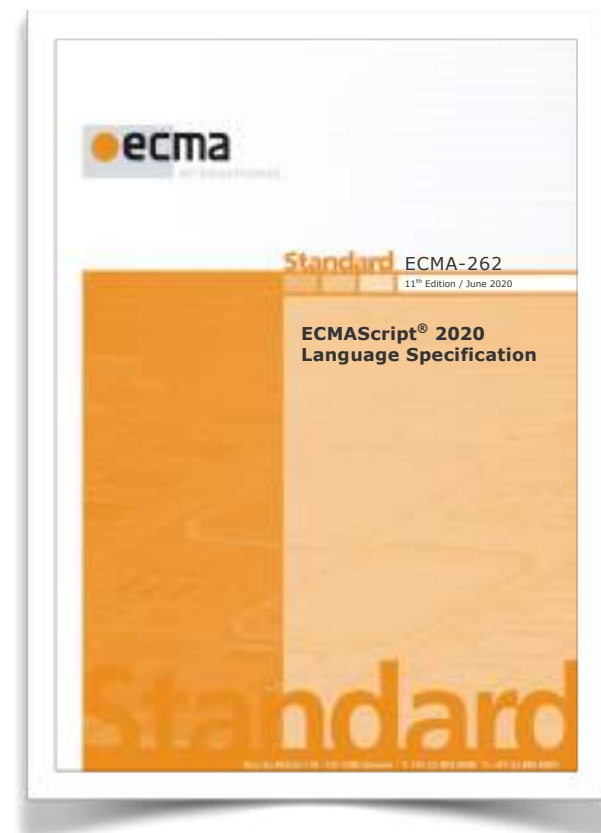
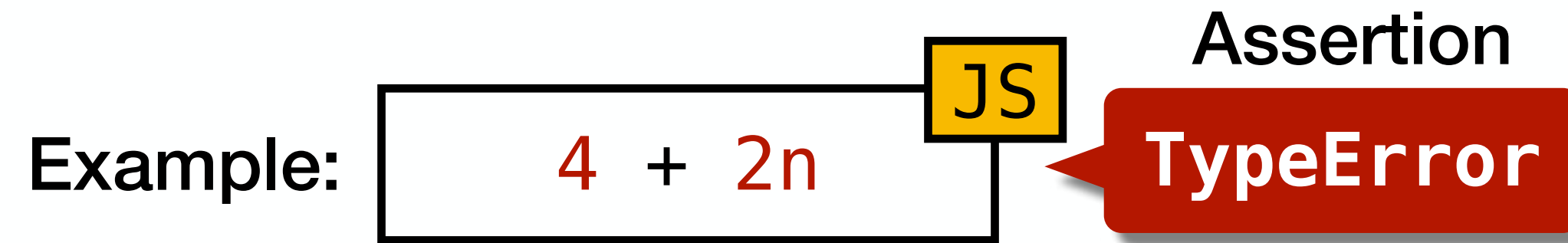
GraalVM™

QuickJS

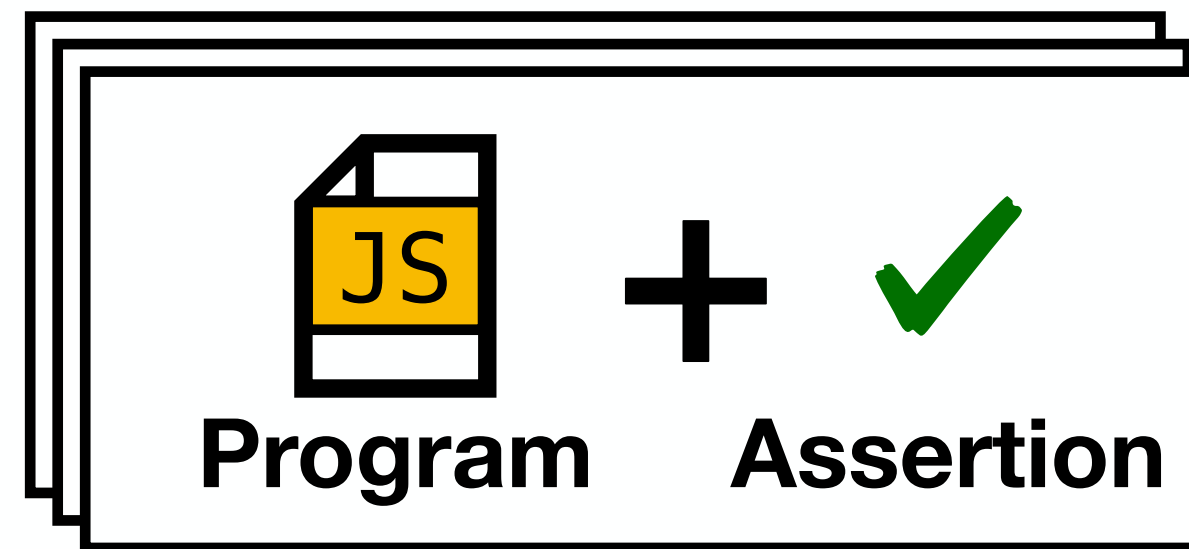


**JavaScript
Engines**

Problem - Manual Approach



ECMA-262
(JavaScript Spec.)



Conformance Tests



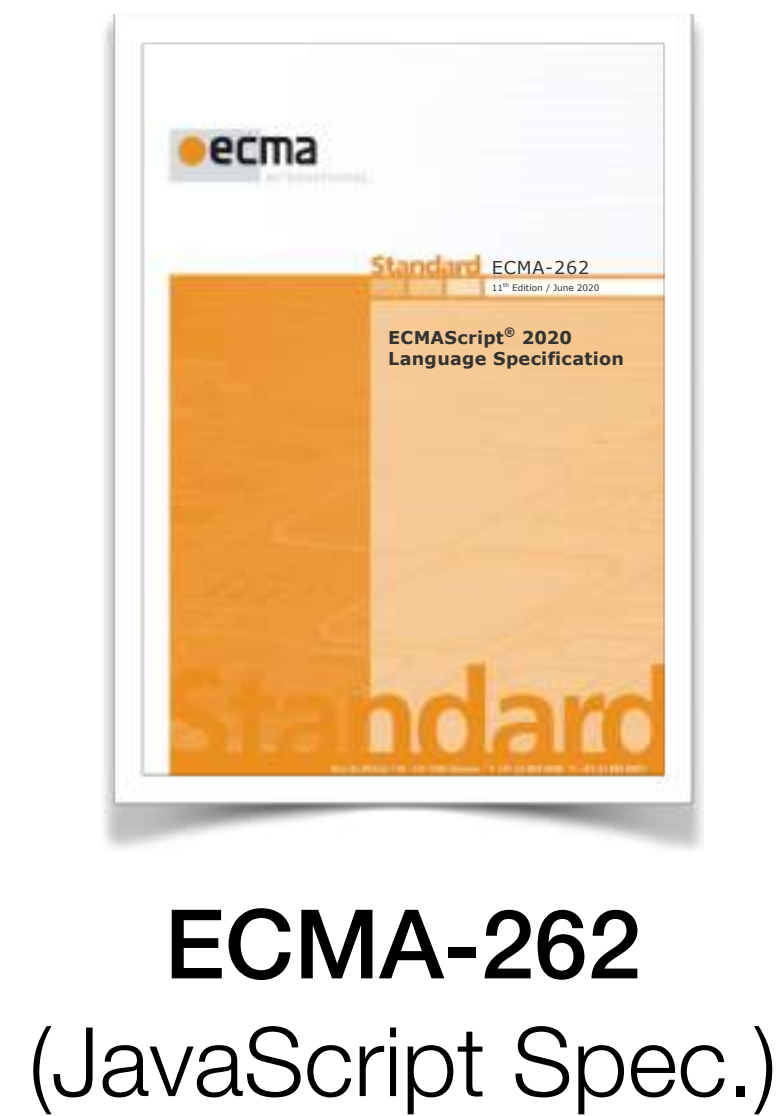
GraalVM™

QuickJS

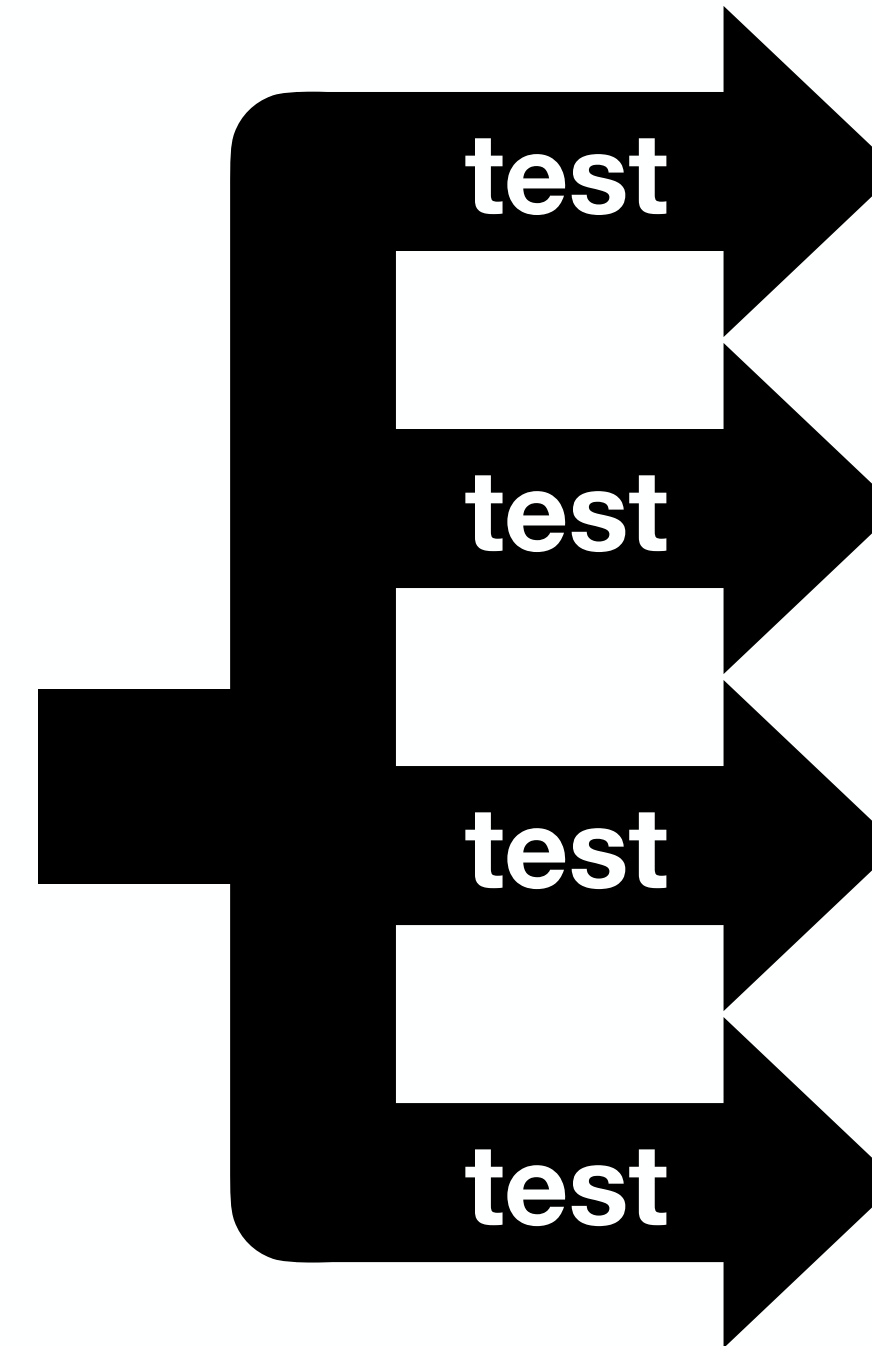


**JavaScript
Engines**

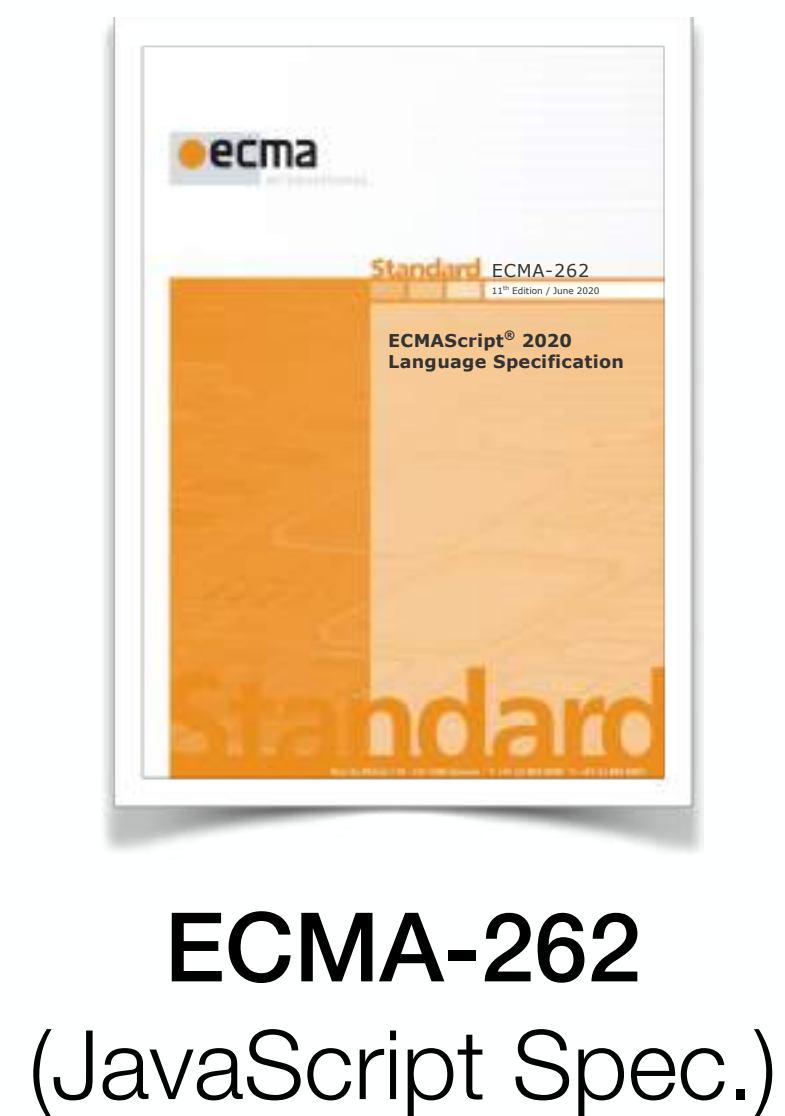
N+1-version Differential Testing



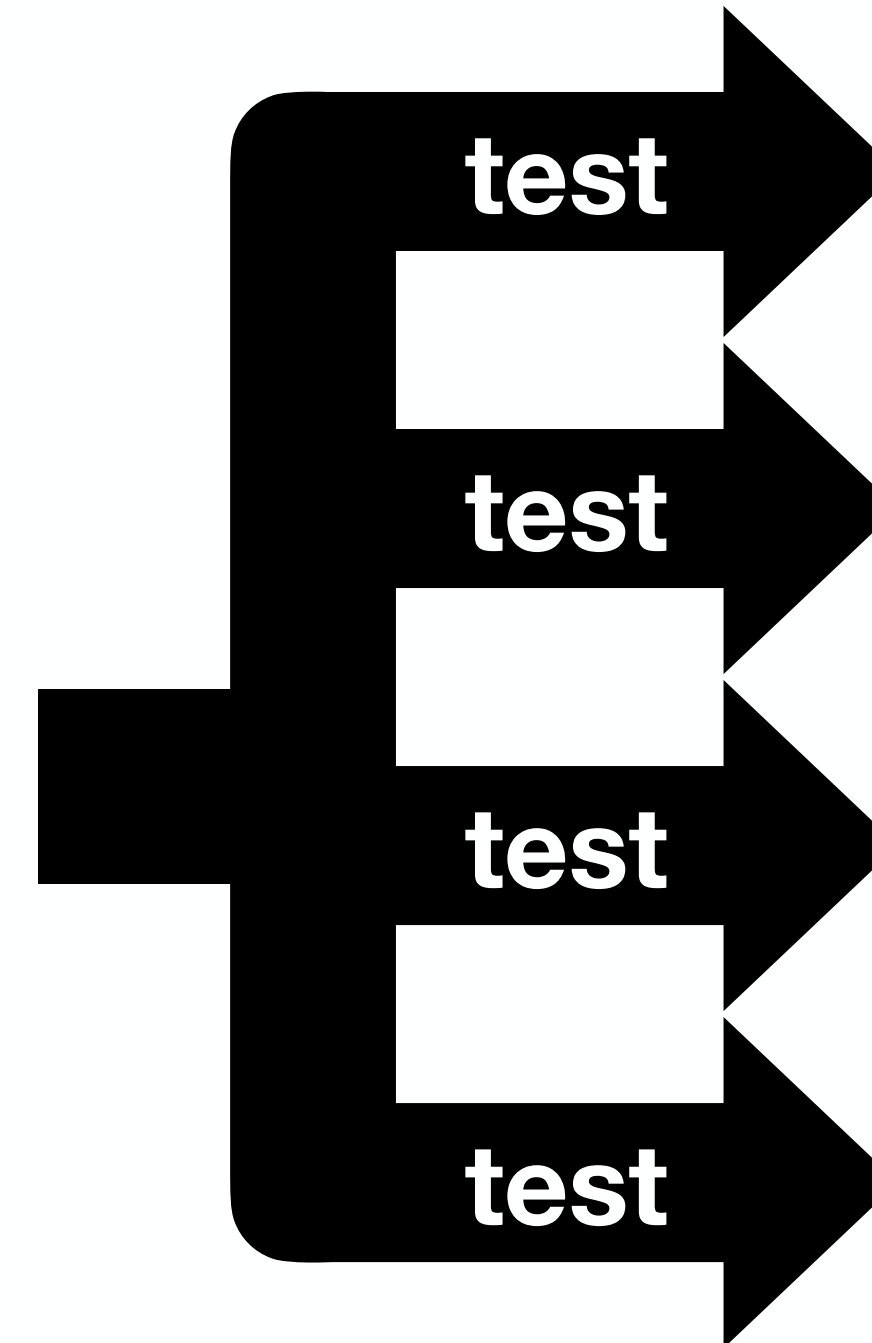
Test



N+1-version Differential Testing

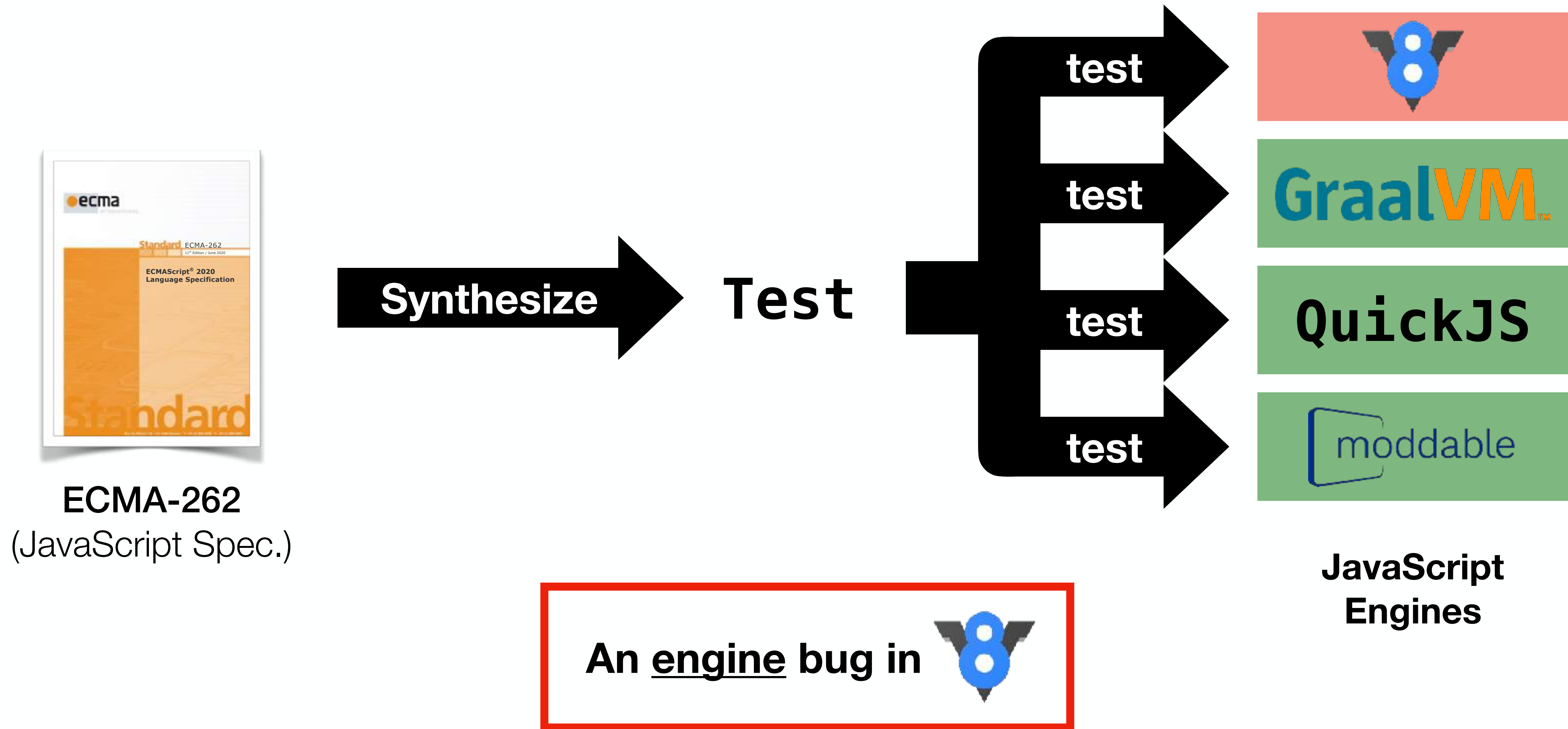


Test

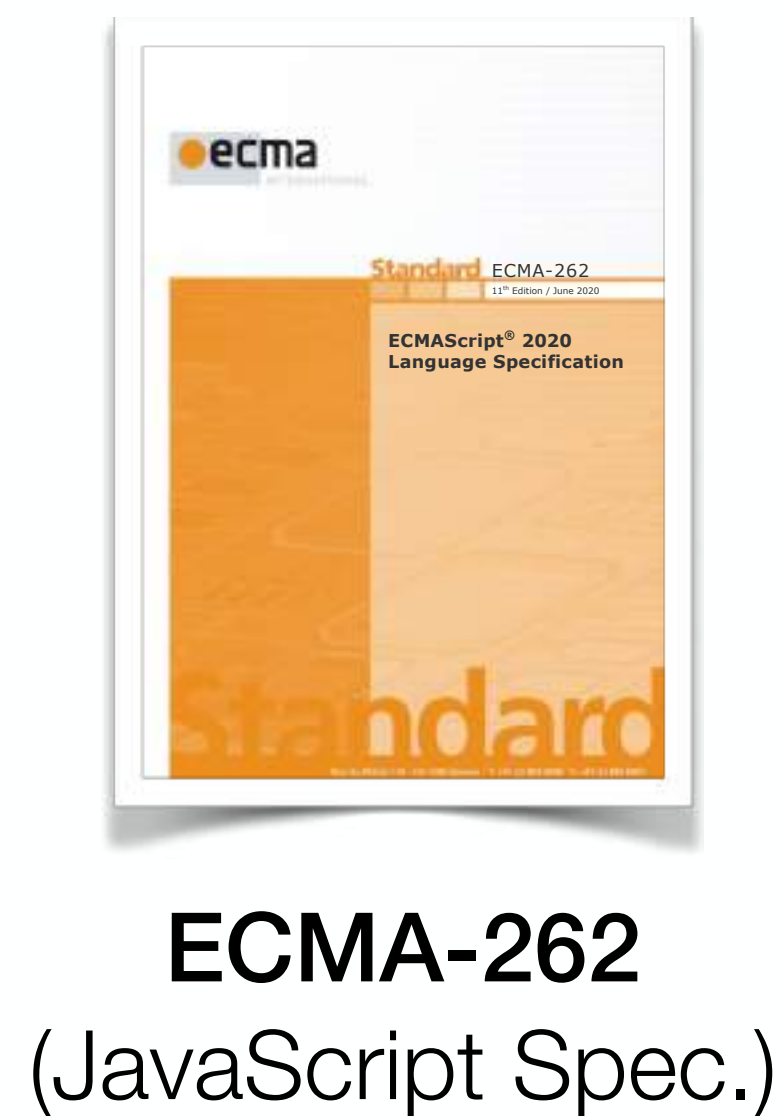


JavaScript
Engines

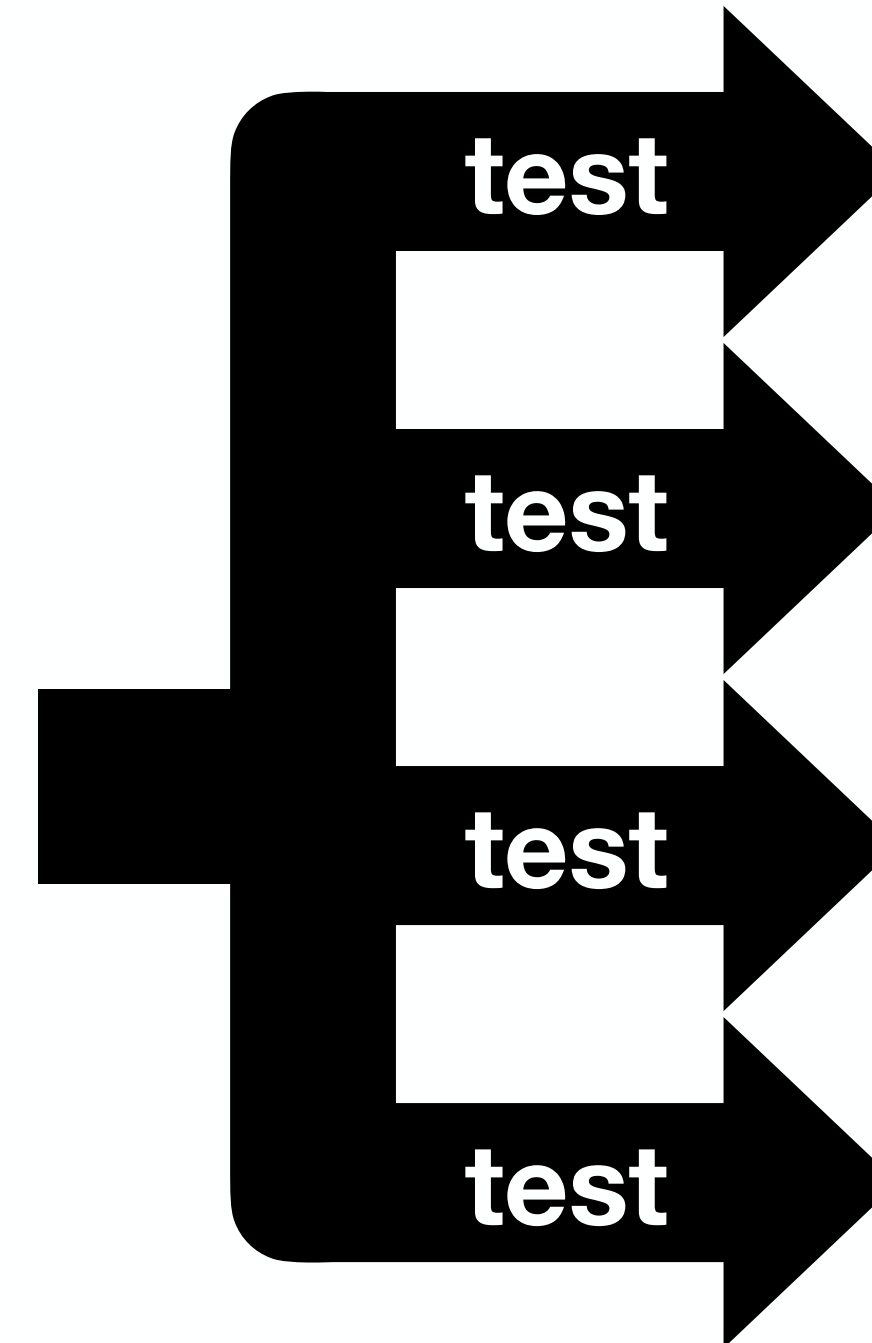
N+1-version Differential Testing



N+1-version Differential Testing

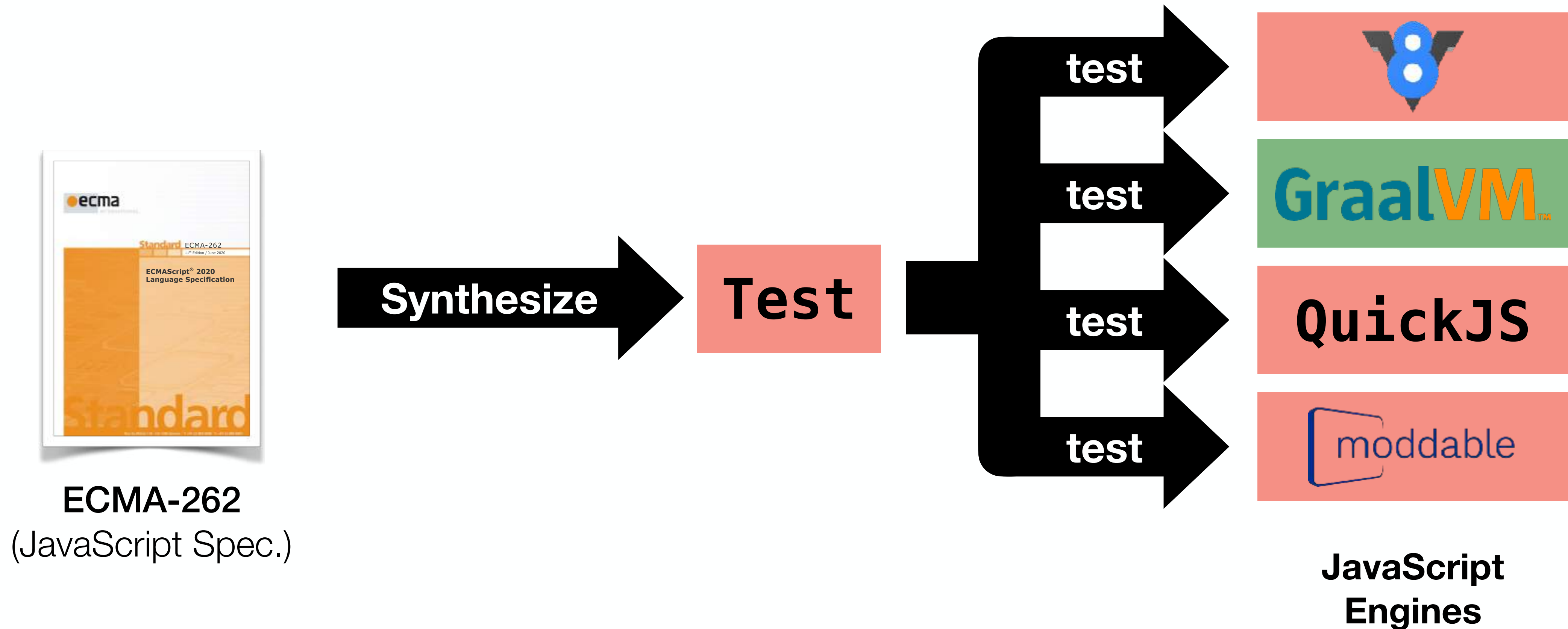


Test

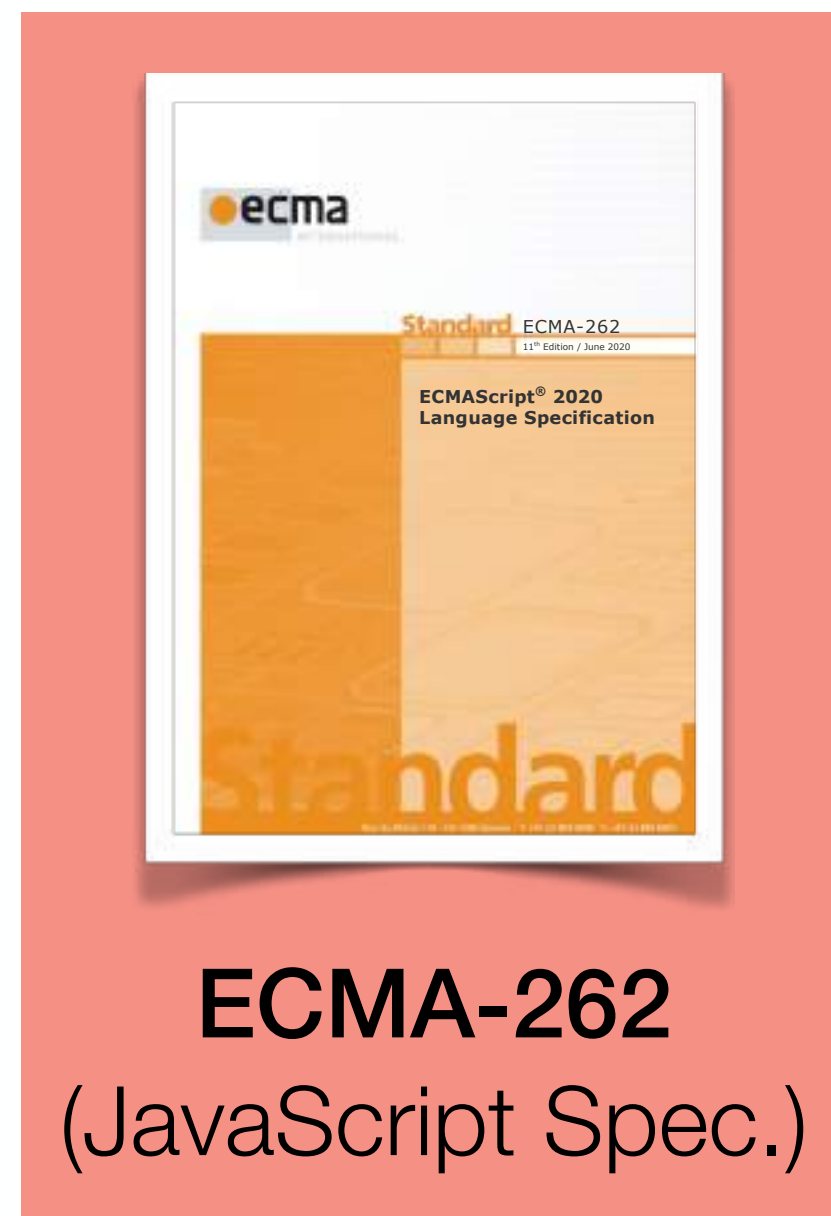


JavaScript
Engines

N+1-version Differential Testing

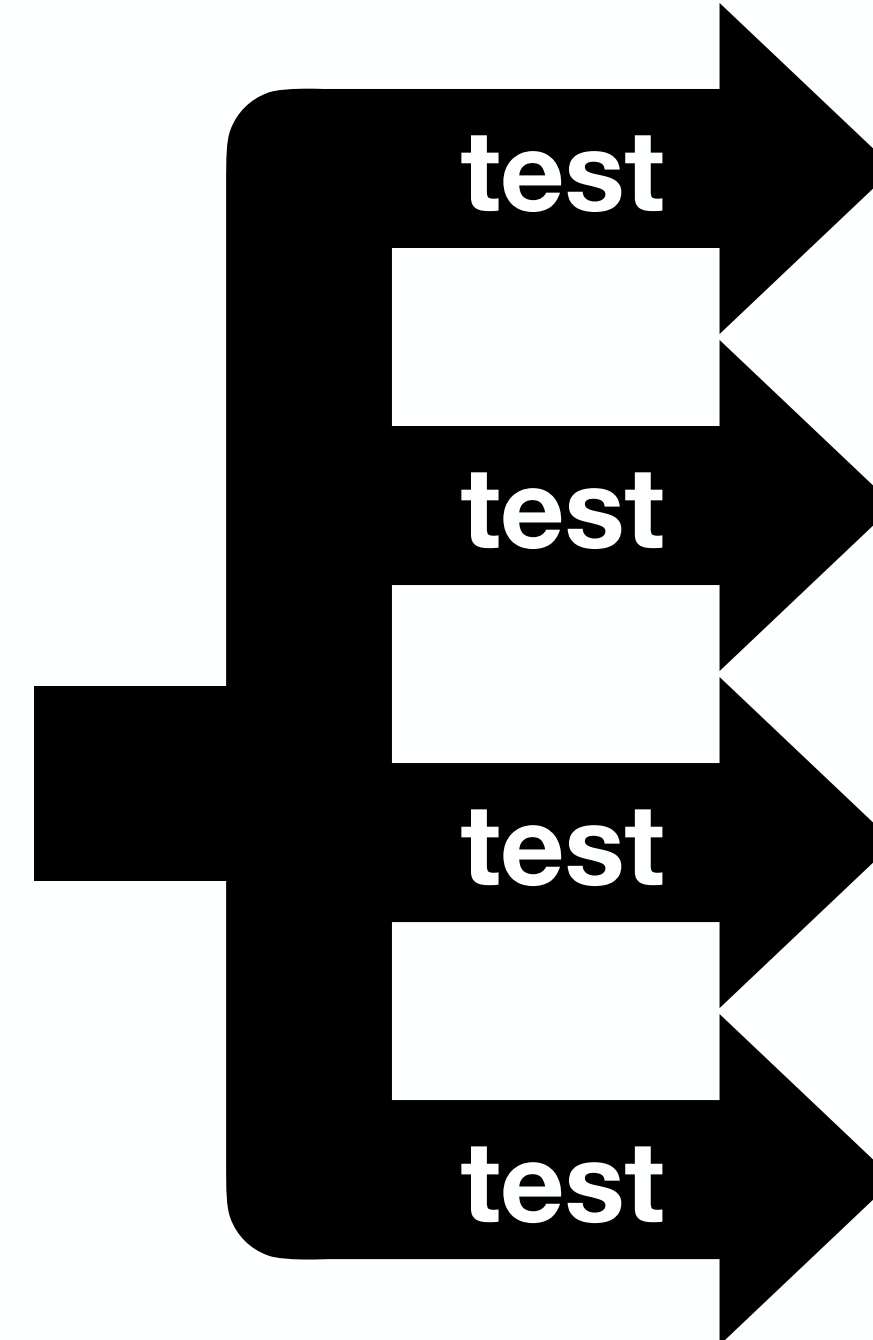


N+1-version Differential Testing



Synthesize

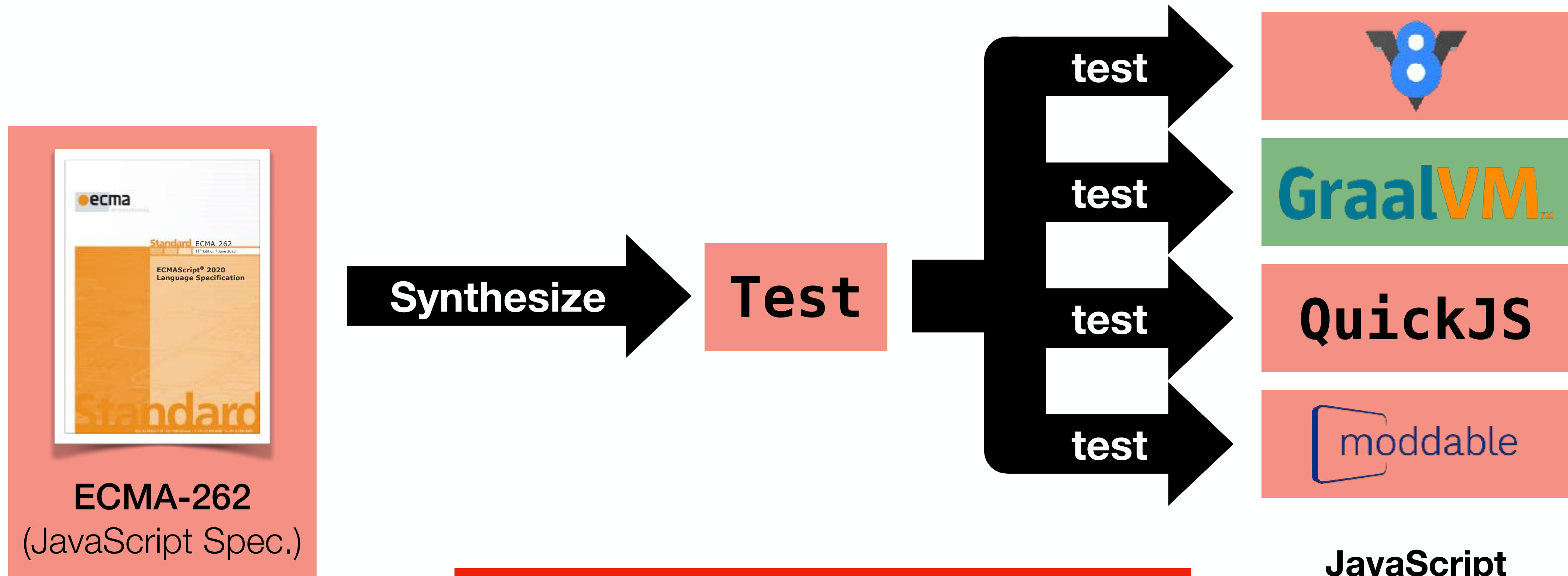
Test



JavaScript
Engines

A specification bug in ECMA-262

N+1-version Differential Testing



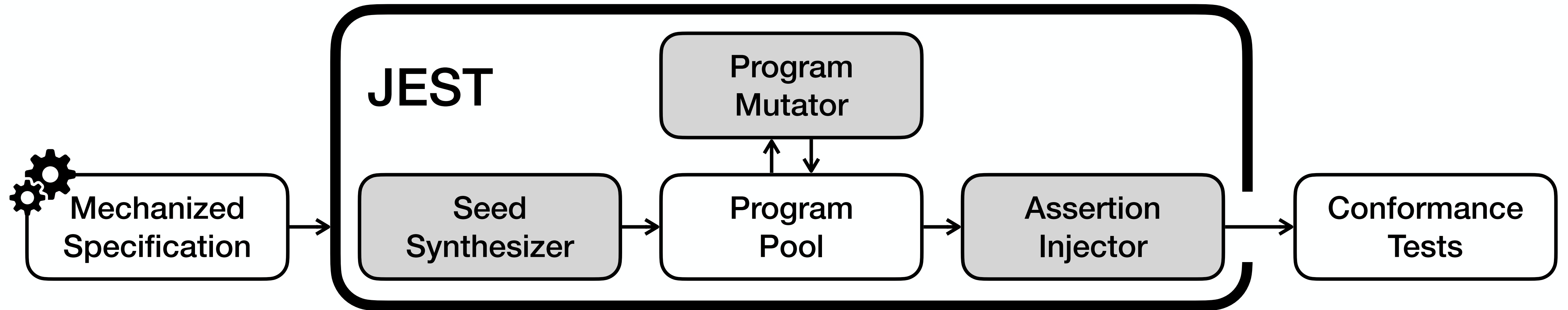
ECMA-262
(JavaScript Spec.)

A specification bug in ECMA-262
An engine bug in GraalVM™

JavaScript
Engines

JEST

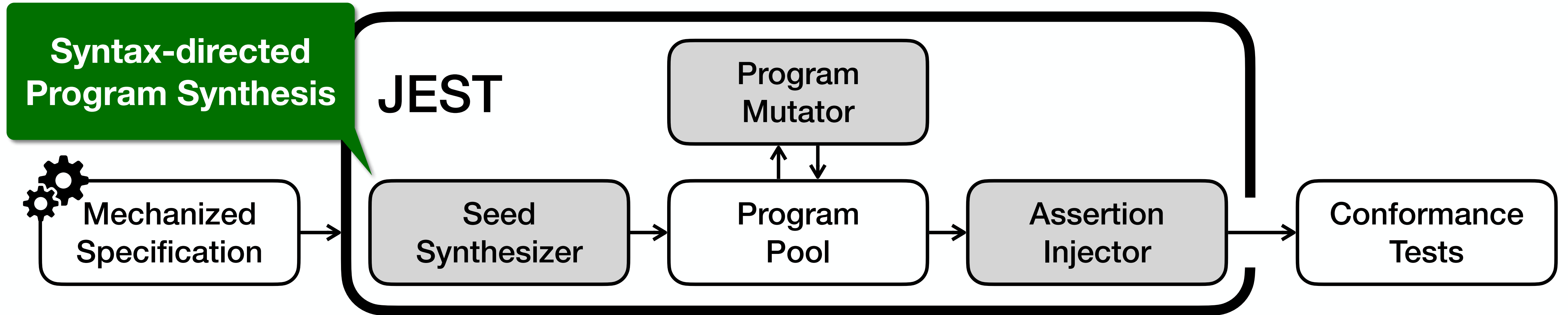
(JavaScript Engines and Specification Tester)



Program Pool

JEST

(JavaScript Engines and Specification Tester)



Program Pool

• • •

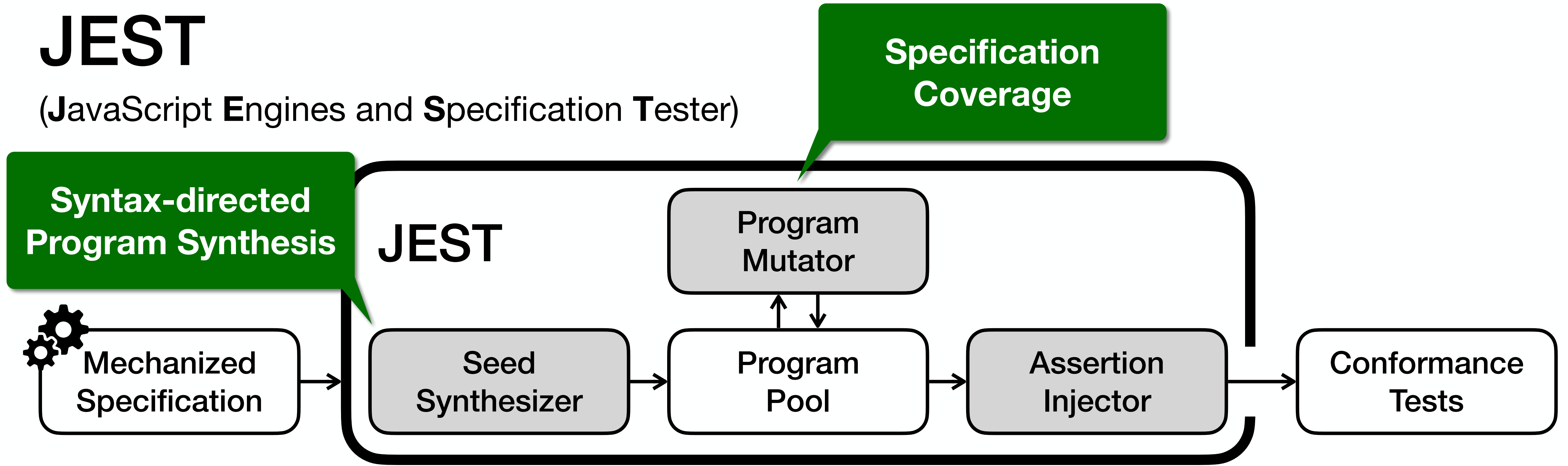
```
let x = 42;
```

• • •

• • •

JEST

(JavaScript Engines and Specification Tester)

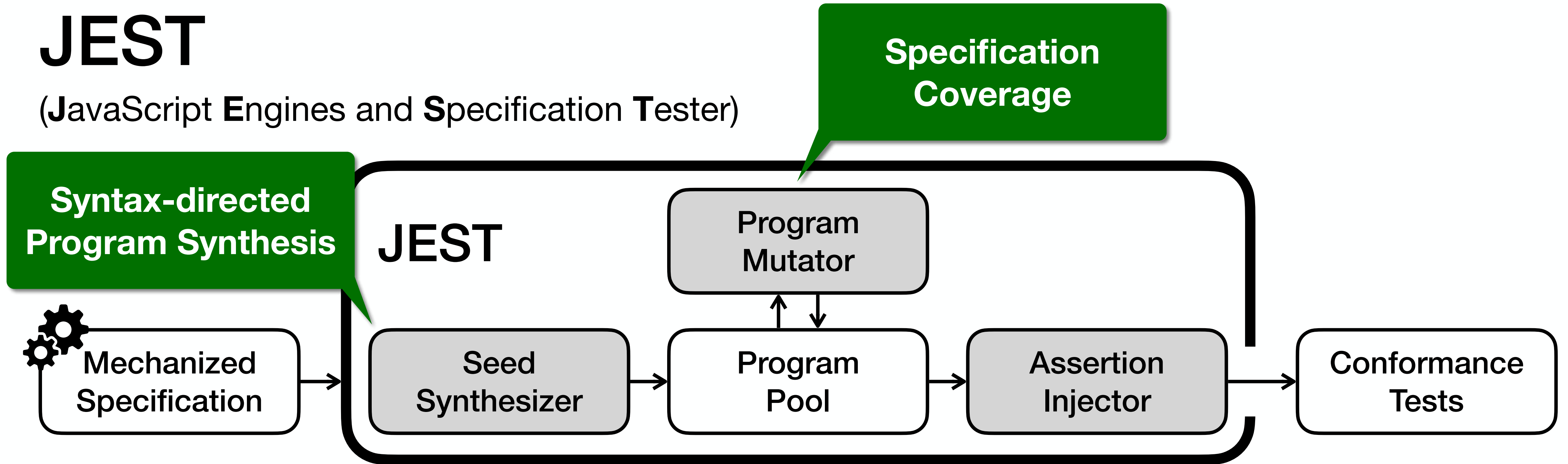


Program Pool

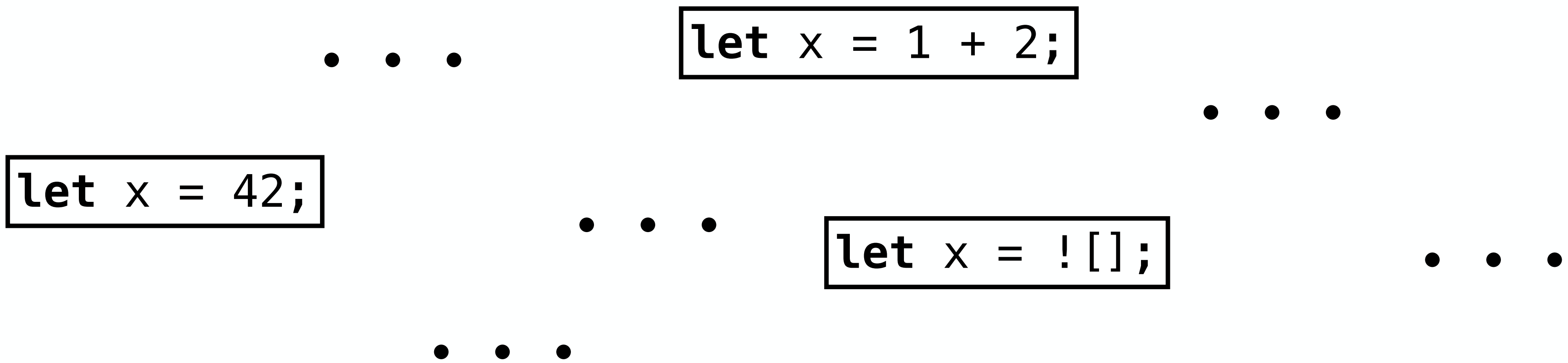
```
... let x = 1 + 2; ...  
let x = 42; ...  
...
```

JEST

(JavaScript Engines and Specification Tester)

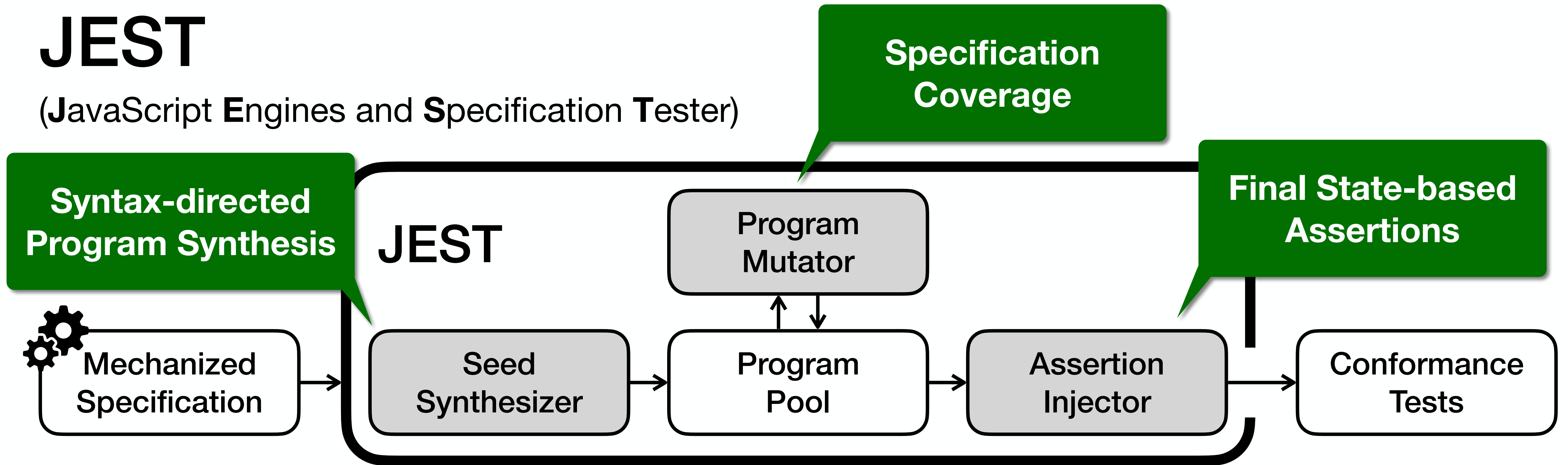


Program Pool



JEST

(JavaScript Engines and Specification Tester)



Program Pool

```
...  
let x = 1 + 2;  
assert(x == 3); ...  
let x = 42;  
assert(x == 42); ...  
let x = ![];  
assert(x == false); ...  
...
```

JEST - Specification Coverage

ApplyStringOrNumericBinaryOperator (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? ToNumeric(*lval*).

4. Let *rnum* be ? ToNumeric(*rval*).

5. If Type(*lnum*) is not Type(*rnum*), throw a **TypeError** exception.

6. If *lnum* is a **BigInt**, then

...

7. Else,

...

JEST - Specification Coverage

ApplyStringOrNumericBinaryOperator (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? ToNumeric(*lval*).

4. Let *rnum* be ? ToNumeric(*rval*).

5. If Type(*lnum*) is not Type(*rnum*), throw a **TypeError** exception.

6. If *lnum* is a BigInt, then

...

7. Else,

...

4 + 2n

JS

JEST - Specification Coverage

ApplyStringOrNumericBinaryOperator (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? ToNumeric(*lval*).

4. Let *rnum* be ? ToNumeric(*rval*).

5. If Type(*lnum*) is not Type(*rnum*), throw a **TypeError** exception.

6. If *lnum* is a BigInt, then

...

7. Else,

...

$1n + 2n$

JS

$4 + 2n$

JS

JEST - Specification Coverage

ApplyStringOrNumericBinaryOperator (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? ToNumeric(*lval*).

4. Let *rnum* be ? ToNumeric(*rval*).

5. If Type(*lnum*) is not Type(*rnum*), throw a **TypeError** exception.

6. If *lnum* is a BigInt, then

...

7. Else,

...

3 + 2

JS

1n + 2n

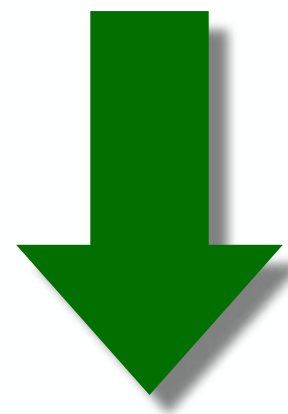
JS

4 + 2n

JS

JEST - Final State-based Assertion Injection

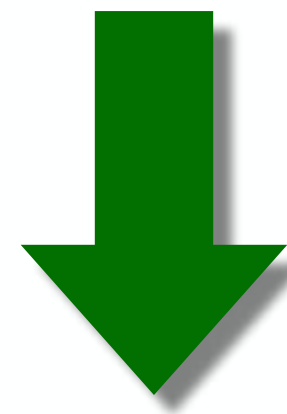
3 + 2 JS



```
var x = 3 + 2;
```

```
+ $assert.equal(x, 5);
```

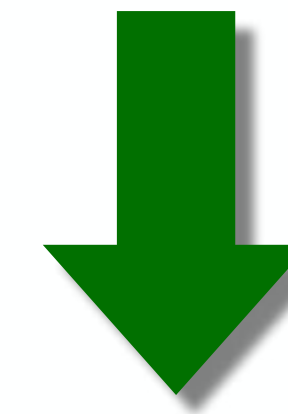
1n + 2n JS



```
var x = 1n + 2n;
```

```
+ $assert.equal(x, 3n);
```

4 + 2n JS

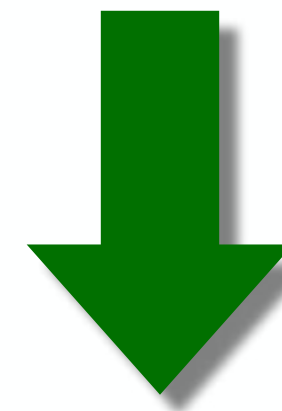


```
var x = 4 + 2n;
```

```
+ // [THROW] TypeError
```

JEST - Final State-based Assertion Injection

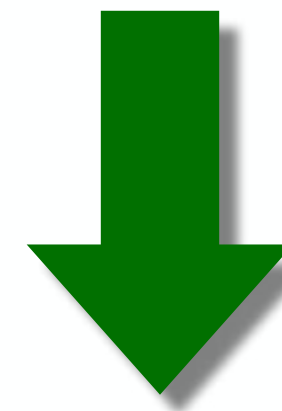
```
function f() {} JS
```



```
function f() {}  
  
+ $assert.equal(Object.getPrototypeOf(f), Function.prototype);  
  
+ $assert.verifyProperty(f, "prototype", {  
+   writable: true,  
+   enumerable: false,  
+   configurable: false,  
+ });  
  
+ $assert.compare(Reflect.ownKeys(f), ['length', 'name', 'prototype'], f);  
  
+ ...
```

JEST - Final State-based Assertion Injection

```
function f() {} JS
```

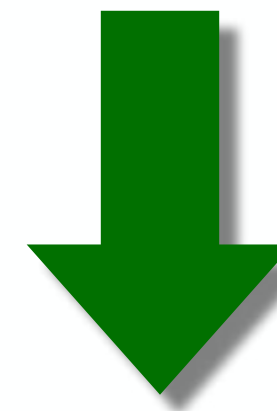


Prototype Chain

```
function f() {}  
  
+ $assert.equal(Object.getPrototypeOf(f), Function.prototype);  
  
+ $assert.verifyProperty(f, "prototype", {  
+   writable: true,  
+   enumerable: false,  
+   configurable: false,  
+ });  
  
+ $assert.compare(Reflect.ownKeys(f), ['length', 'name', 'prototype'], f);  
  
+ ...
```


JEST - Final State-based Assertion Injection

```
function f() {} JS
```



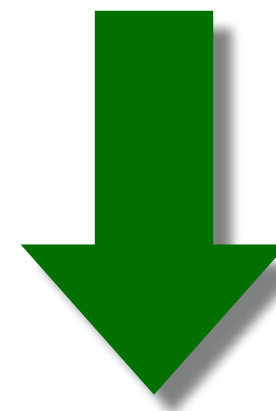
Prototype Chain

```
function f() {}  
  
+ $assert.equal(Object.getPrototypeOf(f), Function.prototype);  
  
+ $assert.verifyProperty(f, "prototype", {  
+   writable: true,  
+   enumerable: false,  
+   configurable: false,  
+ });  
  
+ $assert.compare(Reflect.ownKeys(f), ['length', 'name', 'prototype'], f);  
  
+ ...
```

Property Descriptor

JEST - Final State-based Assertion Injection

```
function f() {} JS
```



Prototype Chain

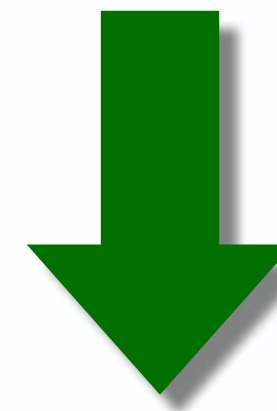
```
function f() {}  
  
+ $assert.equal(Object.getPrototypeOf(f), Function.prototype);  
  
+ $assert.verifyProperty(f, "prototype", {  
+   writable: true,  
+   enumerable: false,  
+   configurable: false,  
+ });  
  
+ $assert.compare(Reflect.ownKeys(f), ['length', 'name', 'prototype'], f);  
  
+ ...
```

Property Descriptor

Property Order

JEST - Final State-based Assertion Injection

```
function f() {} JS
```



```
function f() {}
```

Prototype Chain

```
+ $assert.equal(Object.getPrototypeOf(f), Function.prototype);
```

```
+ $assert.verifyProperty(f, "prototype", {  
+   writable: true,  
+   enumerable: false,  
+   configurable: false,  
+ });
```

Property Descriptor

Property Order

```
+ $assert.compare(Reflect.ownKeys(f), ['length', 'name', 'prototype'], f);
```

```
+ ... Etc.
```

JEST - Evaluation

- JEST synthesized **1,700 conformance tests** from ES2020

**44 Bugs
In Engines**

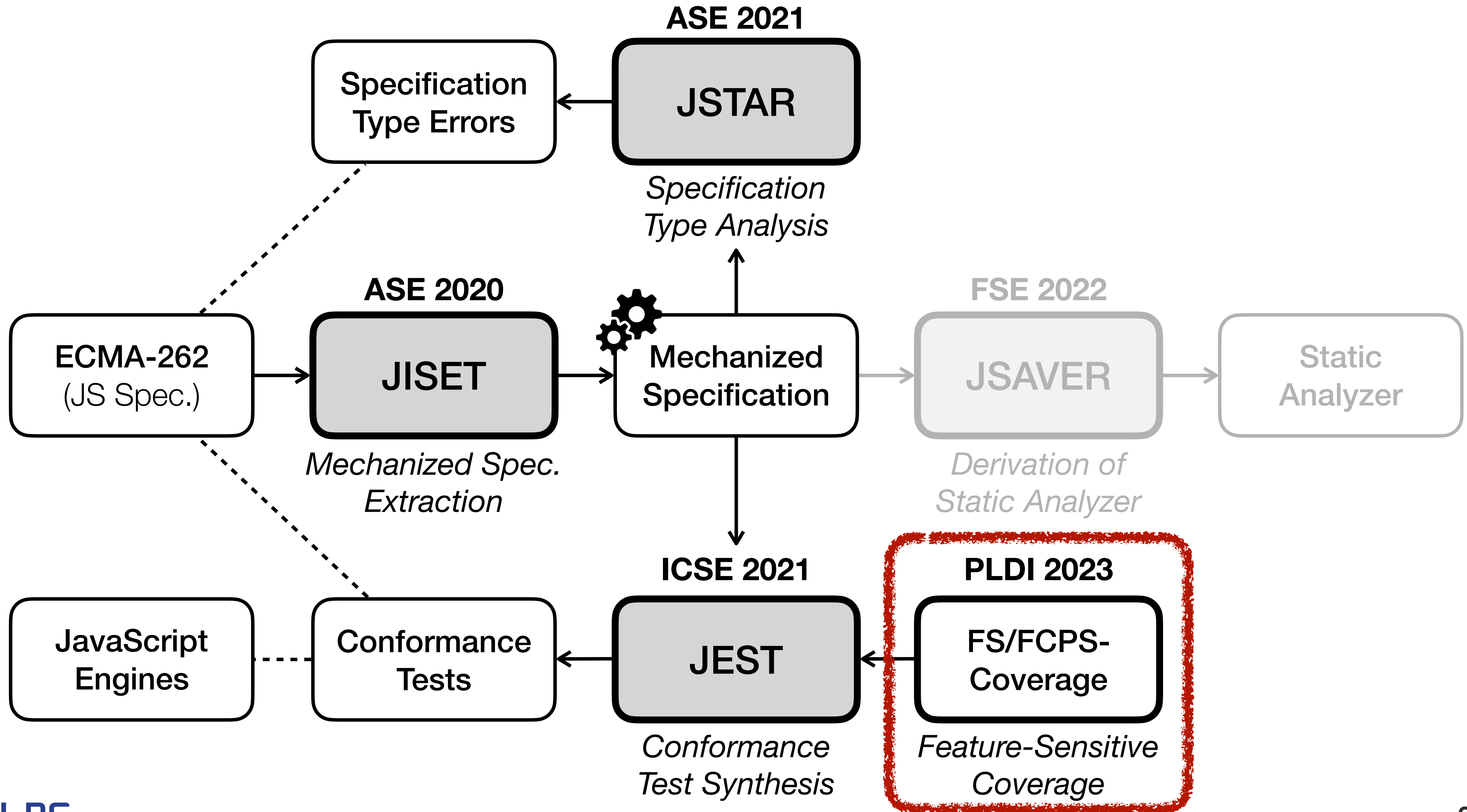
TABLE II: The number of engine bugs detected by JEST

Engines	Exc	Abort	Var	Obj	Desc	Key	In	Total
V8	0	0	0	0	0	2	0	2
GraalVM	6	0	0	0	2	8	0	16
QuickJS	3	0	1	0	0	2	0	6
Moddable XS	12	0	0	0	3	5	0	20
Total	21	0	1	0	5	17	0	44

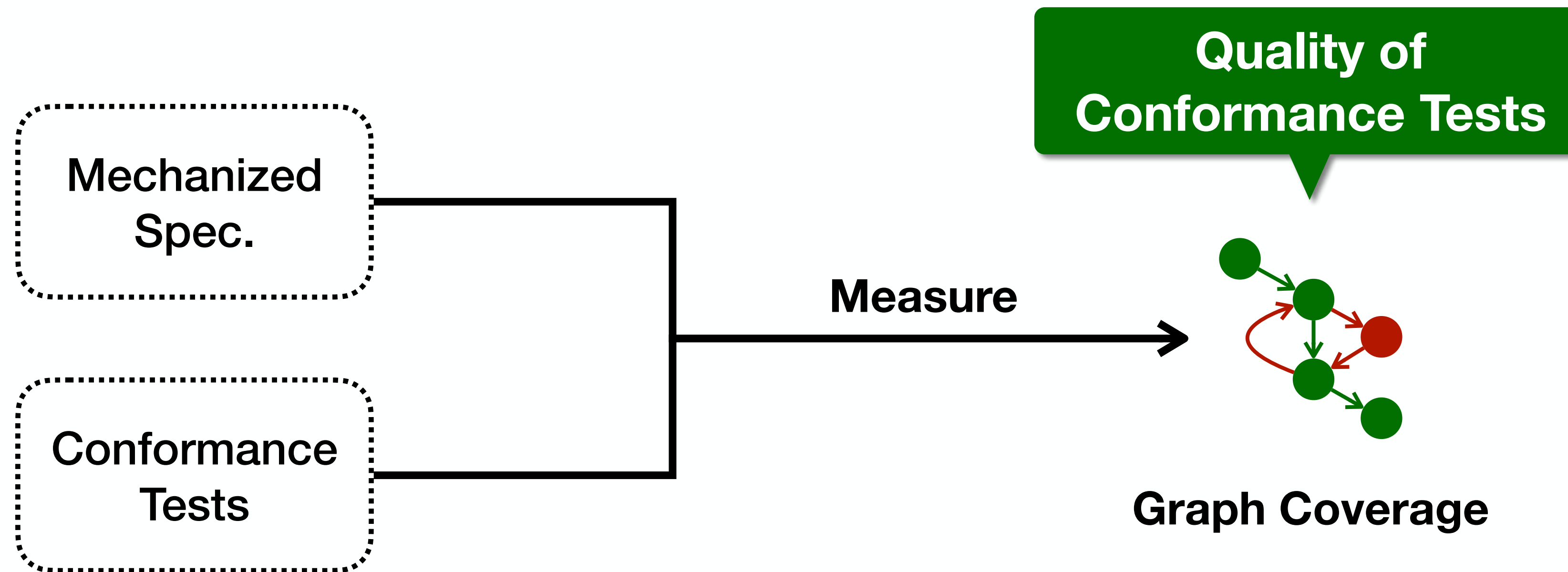
**27 Bugs
In Spec.**

TABLE III: Specification bugs in ECMAScript 2020 (ES11) detected by JEST

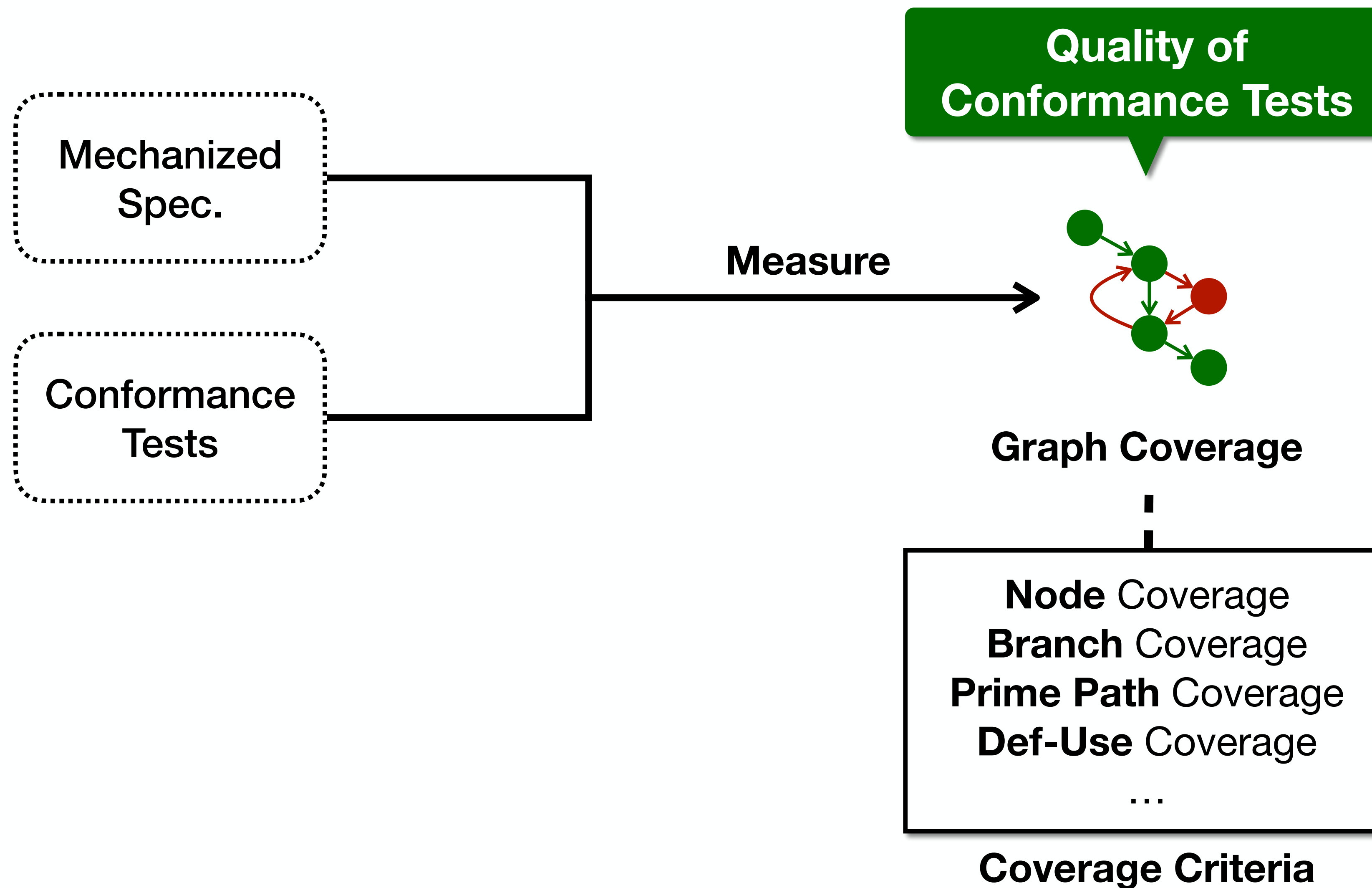
Name	Feature	#	Assertion	Known	Created	Resolved	Existed
ES11-1	Function	12	Key	O	2019-02-07	2020-04-11	429 days
ES11-2	Function	8	Key	O	2015-06-01	2020-04-11	1,776 days
ES11-3	Loop	1	Exc	O	2017-10-17	2020-04-30	926 days
ES11-4	Expression	4	Abort	O	2019-09-27	2020-04-23	209 days
ES11-5	Expression	1	Exc	O	2015-06-01	2020-04-28	1,793 days
ES11-6	Object	1	Exc	X	2019-02-07	2020-11-05	637 days



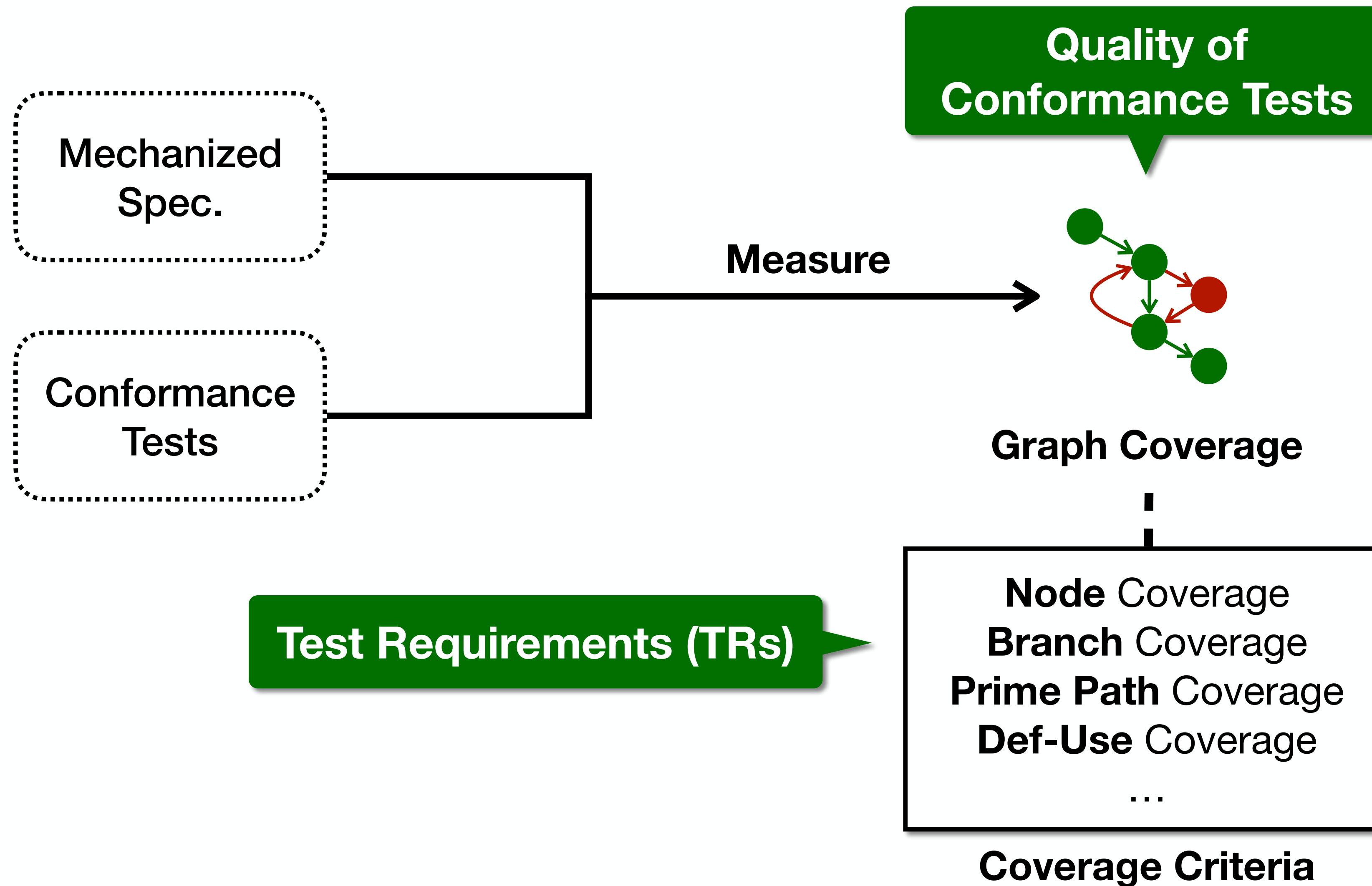
Graph Coverage for Language Specification



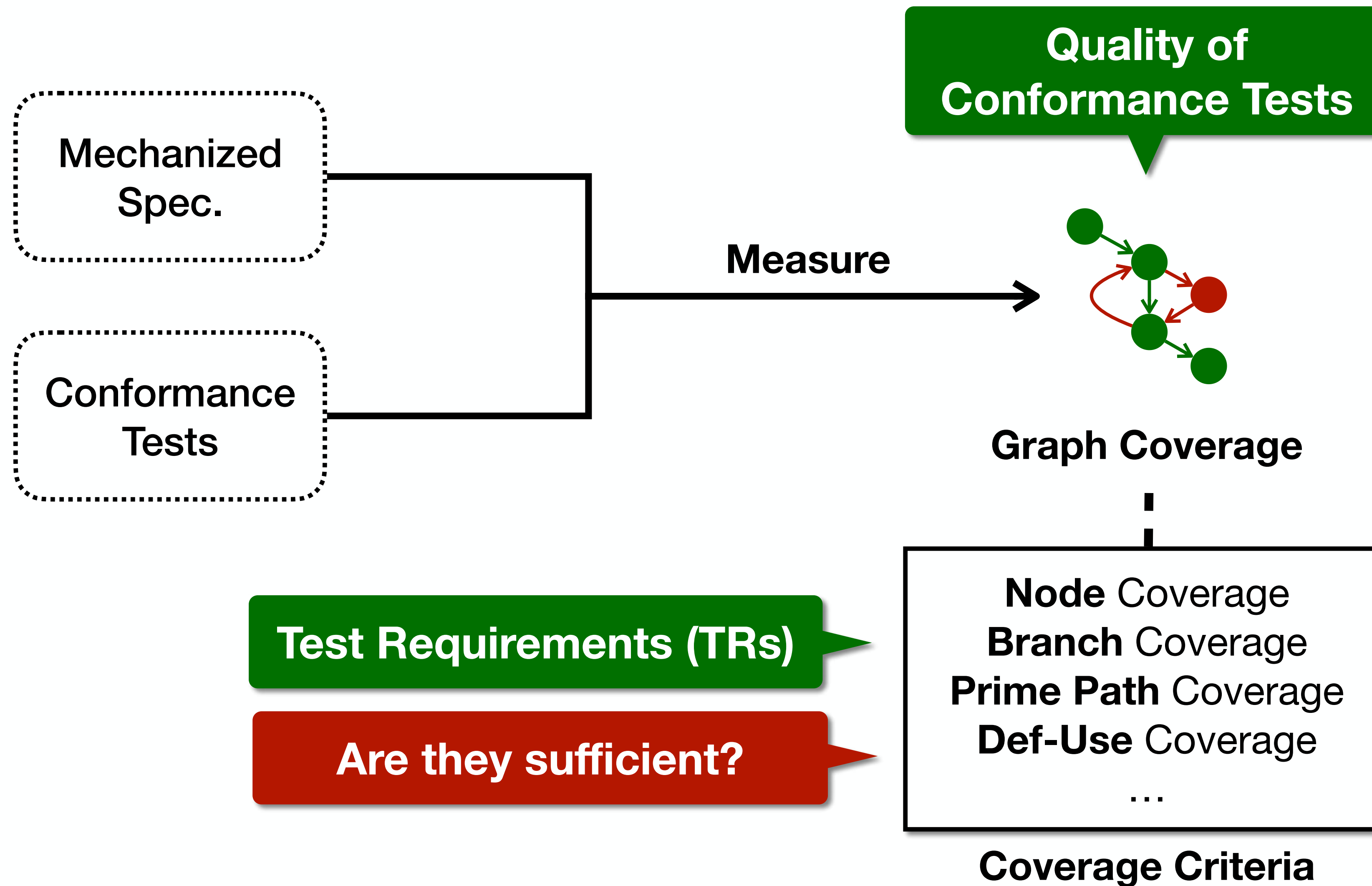
Graph Coverage for Language Specification



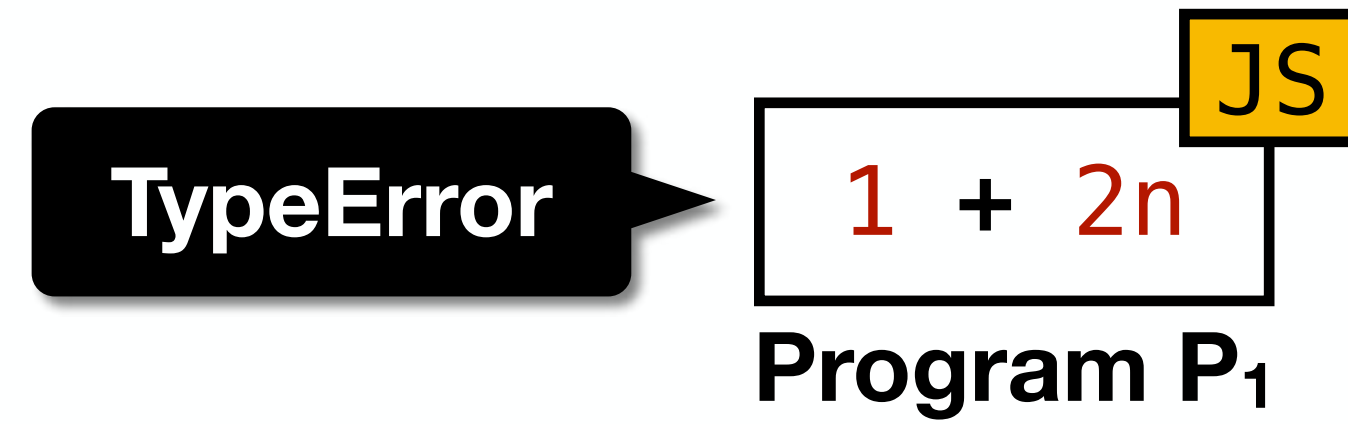
Graph Coverage for Language Specification



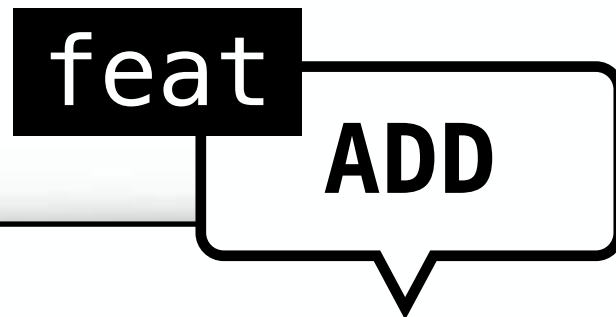
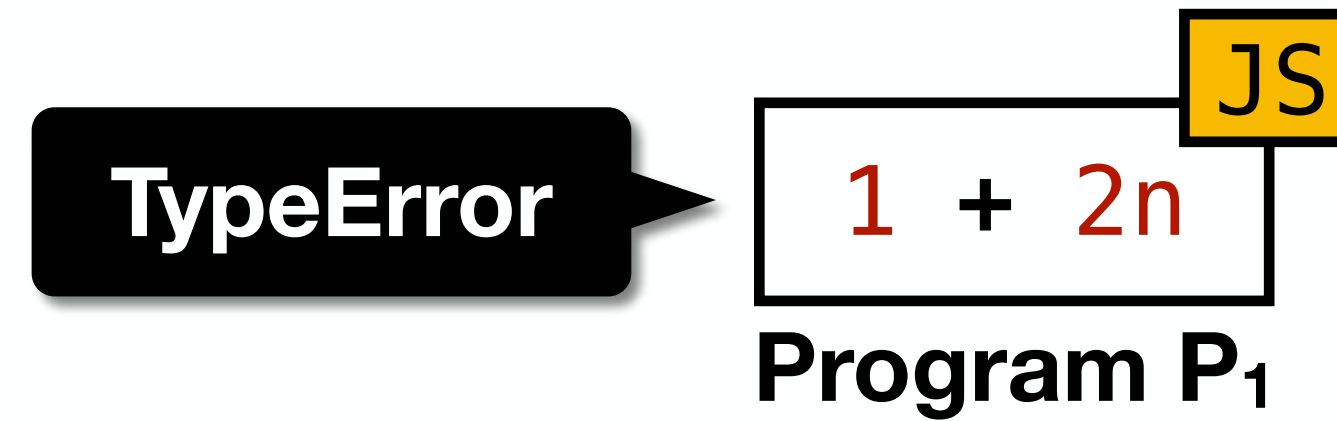
Graph Coverage for Language Specification



Motivating Example 1 with Node Coverage

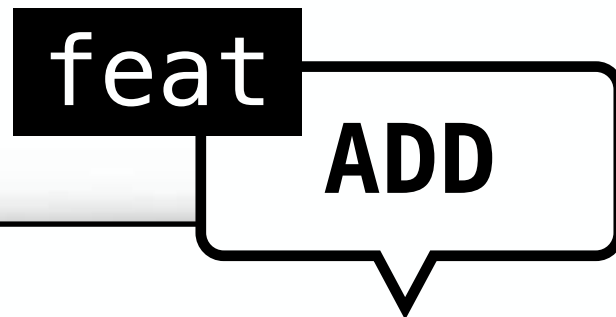
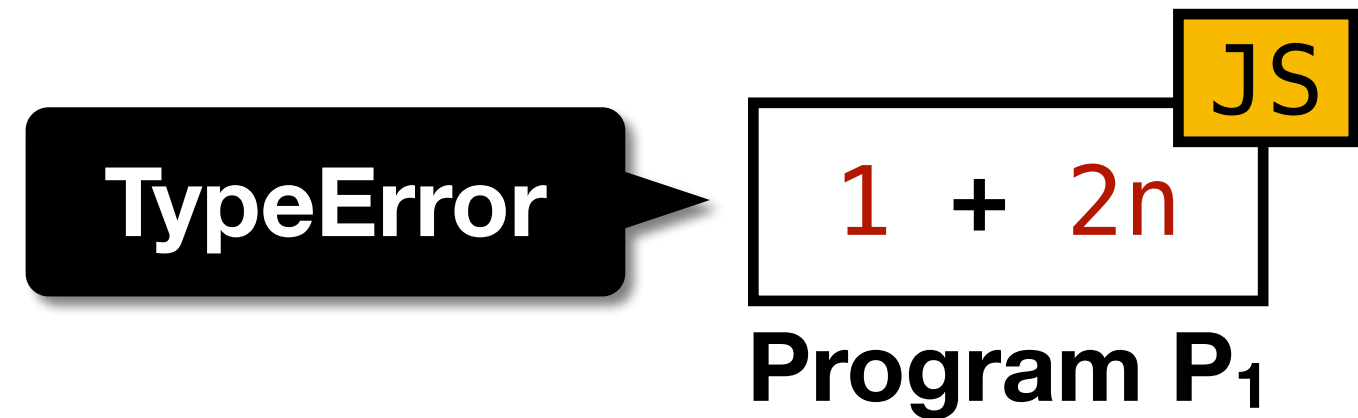


Motivating Example 1 with Node Coverage



```
Evaluation of AddExpr : AddExpr + MulExpr  
1. Return ? EvalStrOrNumBinExpr (AddExpr, +, MulExpr).
```

Motivating Example 1 with Node Coverage

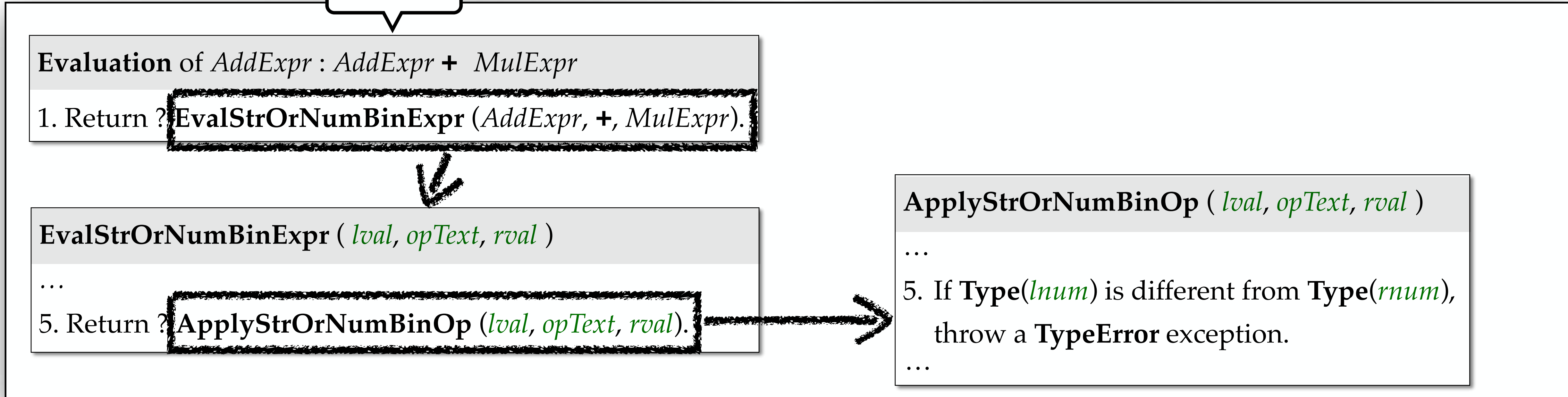
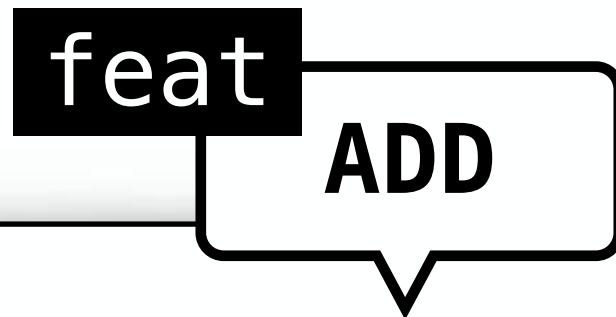
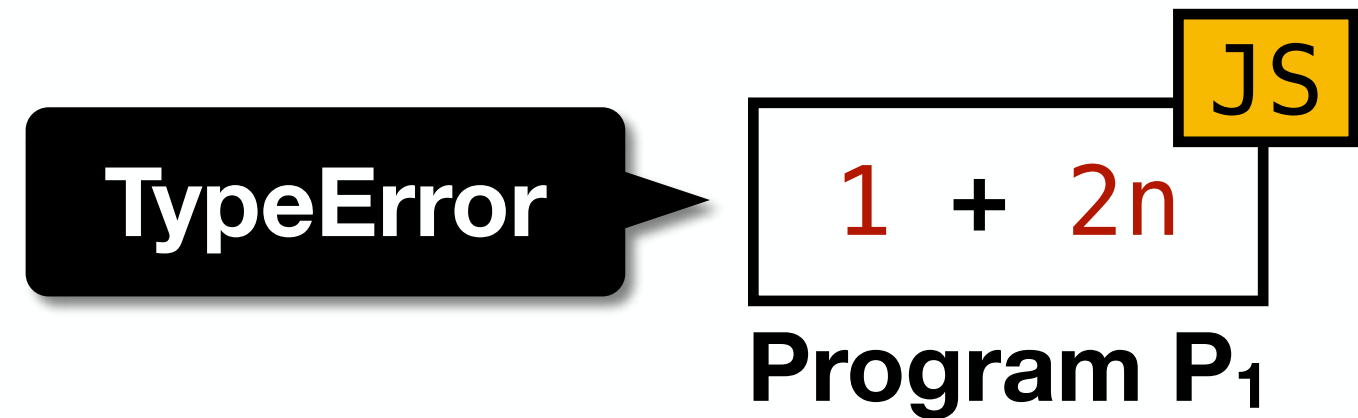


Evaluation of *AddExpr* : *AddExpr* + *MulExpr*
1. Return ? **EvalStrOrNumBinExpr** (*AddExpr*, +, *MulExpr*).



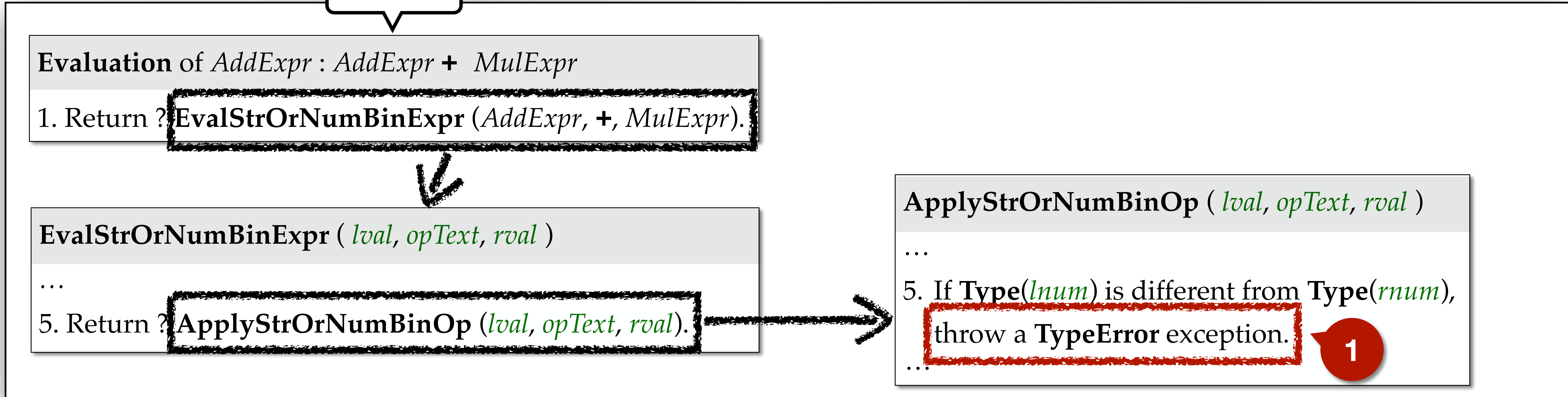
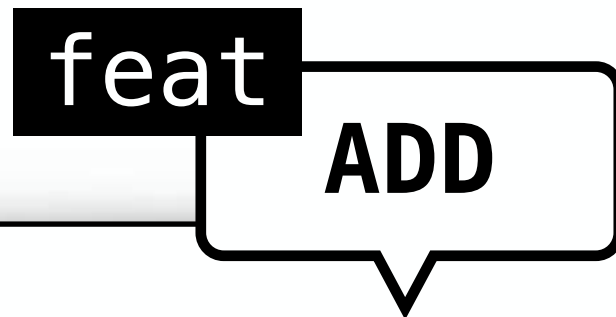
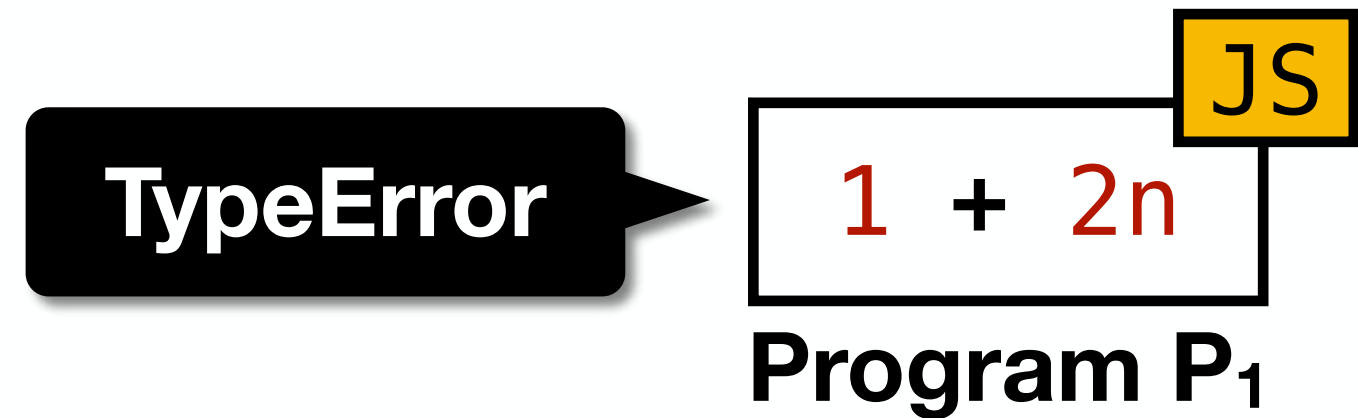
EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)
...
5. Return ? **ApplyStrOrNumBinOp** (*lval*, *opText*, *rval*).

Motivating Example 1 with Node Coverage

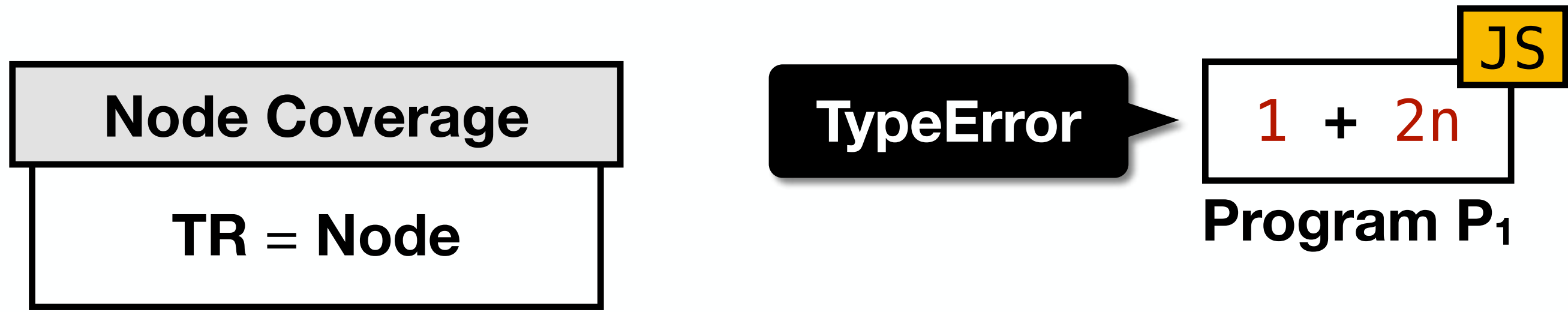


Abstract Algorithms in **ECMA-262** (ES13, 2022), **JavaScript** Language Specification

Motivating Example 1 with Node Coverage



Motivating Example 1 with Node Coverage



feat
ADD

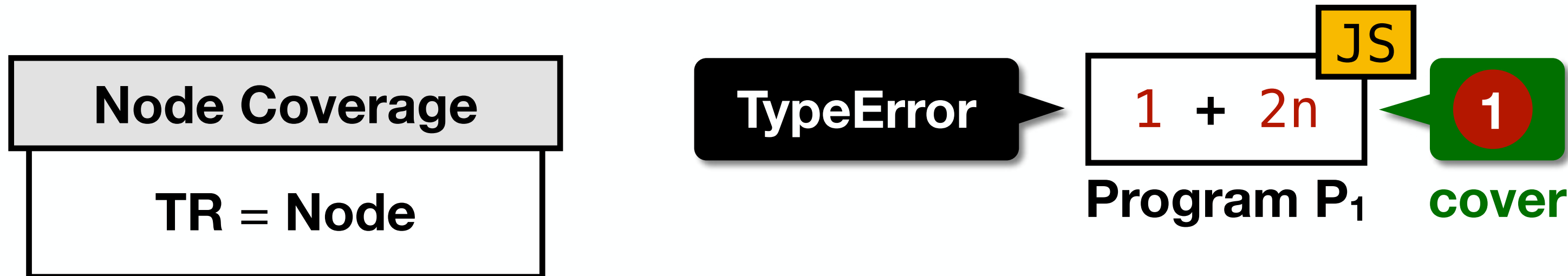
Evaluation of *AddExpr* : *AddExpr* + *MulExpr*
1. Return ? **EvalStrOrNumBinExpr** (*AddExpr*, +, *MulExpr*).

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)
...
5. Return ? **ApplyStrOrNumBinOp** (*lval*, *opText*, *rval*).

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)
...
5. If **Type**(*lnum*) is different from **Type**(*rnum*),
throw a TypeError exception.
...

1

Motivating Example 1 with Node Coverage



feat
ADD

Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

1. Return ? **EvalStrOrNumBinExpr** (*AddExpr*, +, *MulExpr*).

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

...

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ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

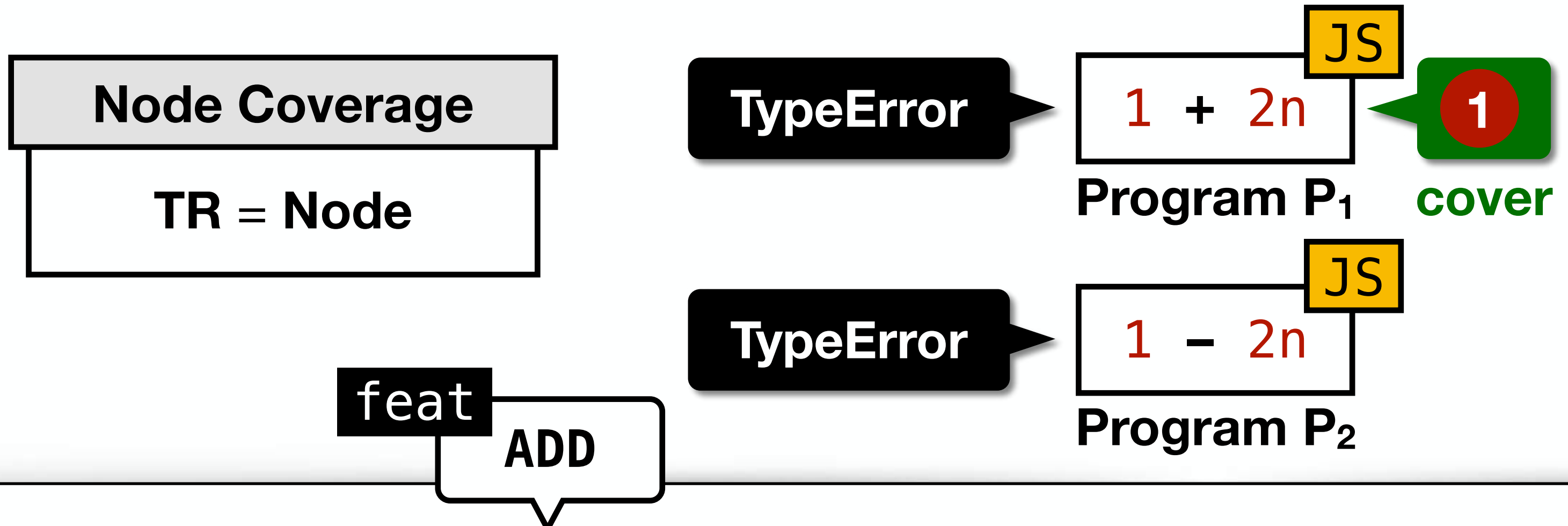
5. If **Type**(*lnum*) is different from **Type**(*rnum*),
throw a TypeError exception.

...

1

Abstract Algorithms in **ECMA-262** (ES13, 2022), **JavaScript** Language Specification

Motivating Example 1 with Node Coverage

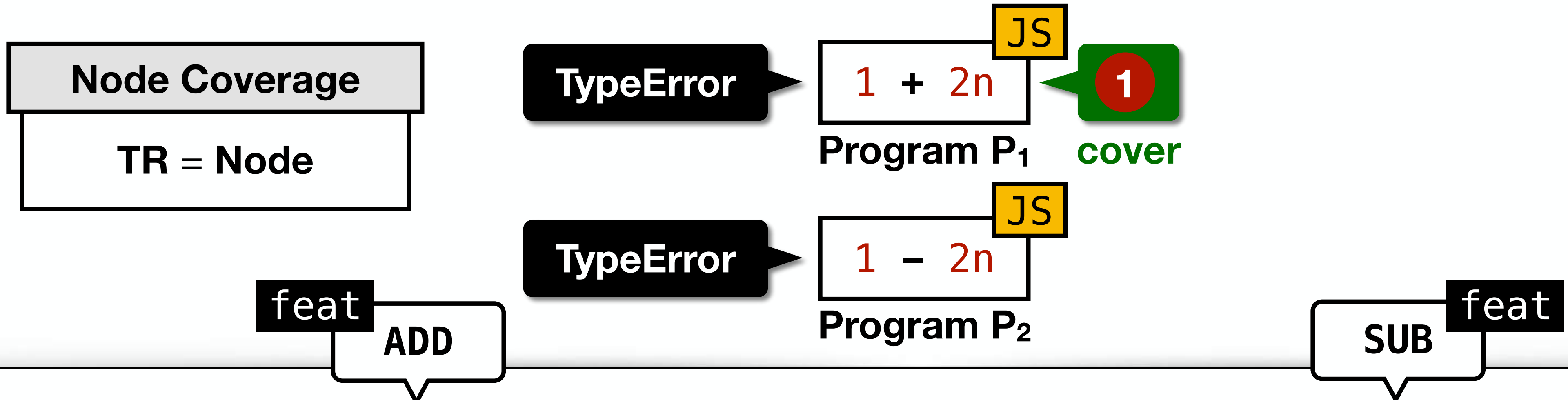


Evaluation of *AddExpr* : *AddExpr* + *MulExpr*
1. Return ? **EvalStrOrNumBinExpr** (*AddExpr*, +, *MulExpr*).

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)
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...

Motivating Example 1 with Node Coverage



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

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ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

5. If Type(*lnum*) is different from Type(*rnum*),
throw a TypeError exception.

...

Motivating Example 1 with Node Coverage

Node Coverage
TR = Node

TypeError

JS
1 + 2n
Program P₁ cover

TypeError

JS
1 - 2n
Program P₂ cover

feat
ADD

SUB
feat

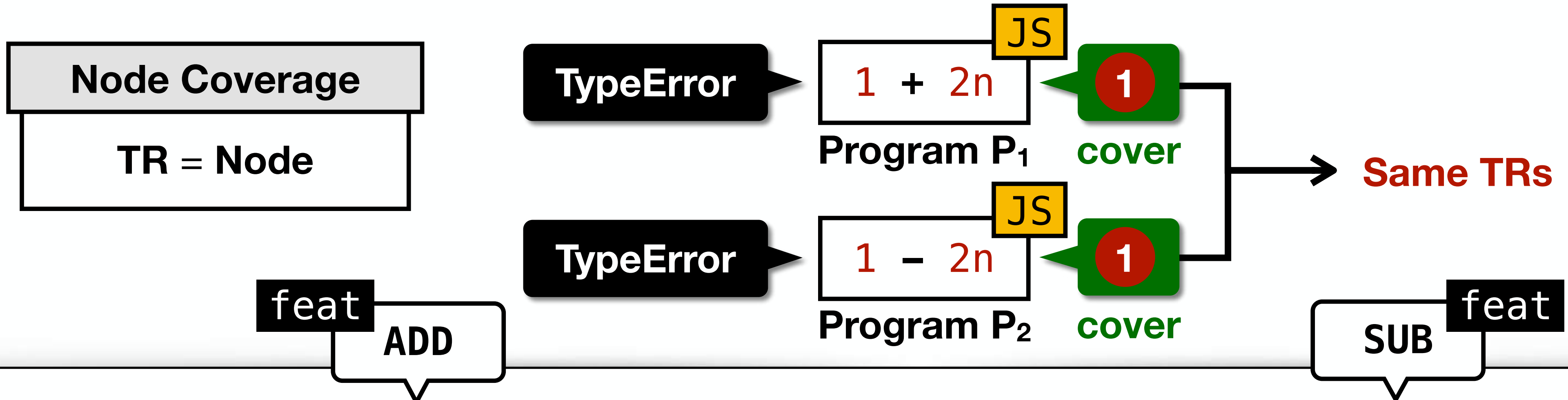
Evaluation of *AddExpr* : *AddExpr* + *MulExpr*
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

Evaluation of *AddExpr* : *AddExpr* - *MulExpr*
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)
...
5. Return ? ApplyStrOrNumBinOp (*lval*, *opText*, *rval*).

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)
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5. If Type(*lnum*) is different from Type(*rnum*),
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...

Motivating Example 1 with Node Coverage



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

1. Return ?EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ?EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

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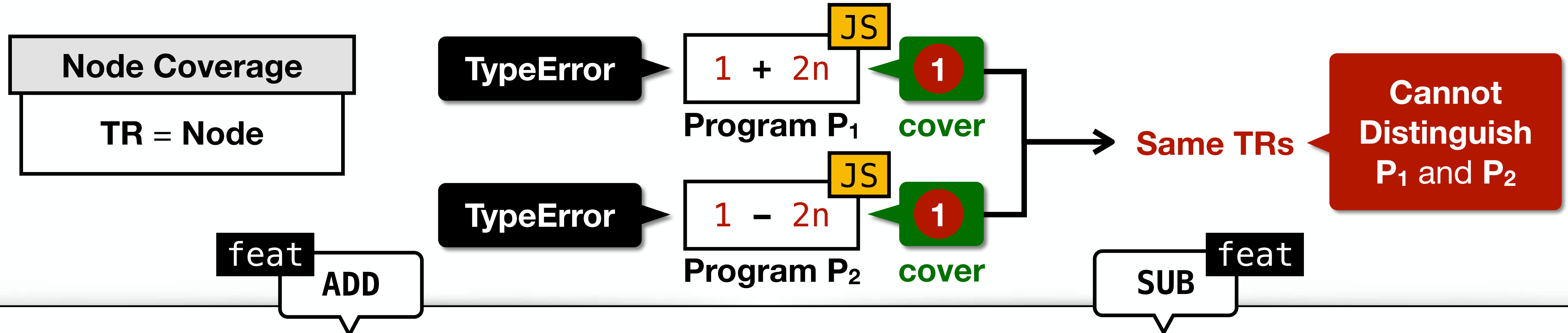
ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

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5. If Type(*lnum*) is different from Type(*rnum*),
throw a TypeError exception.

...

Motivating Example 1 with Node Coverage



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

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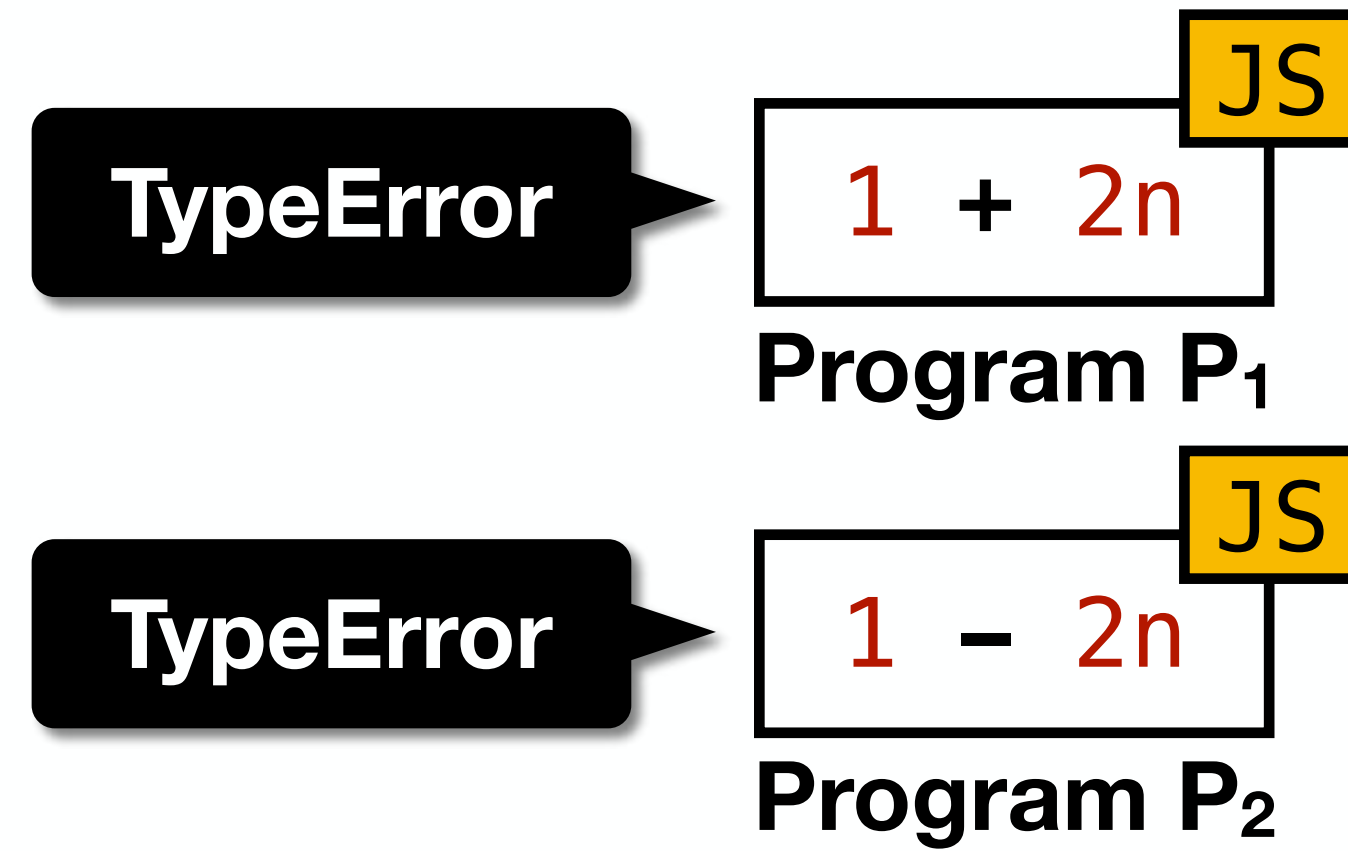
ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

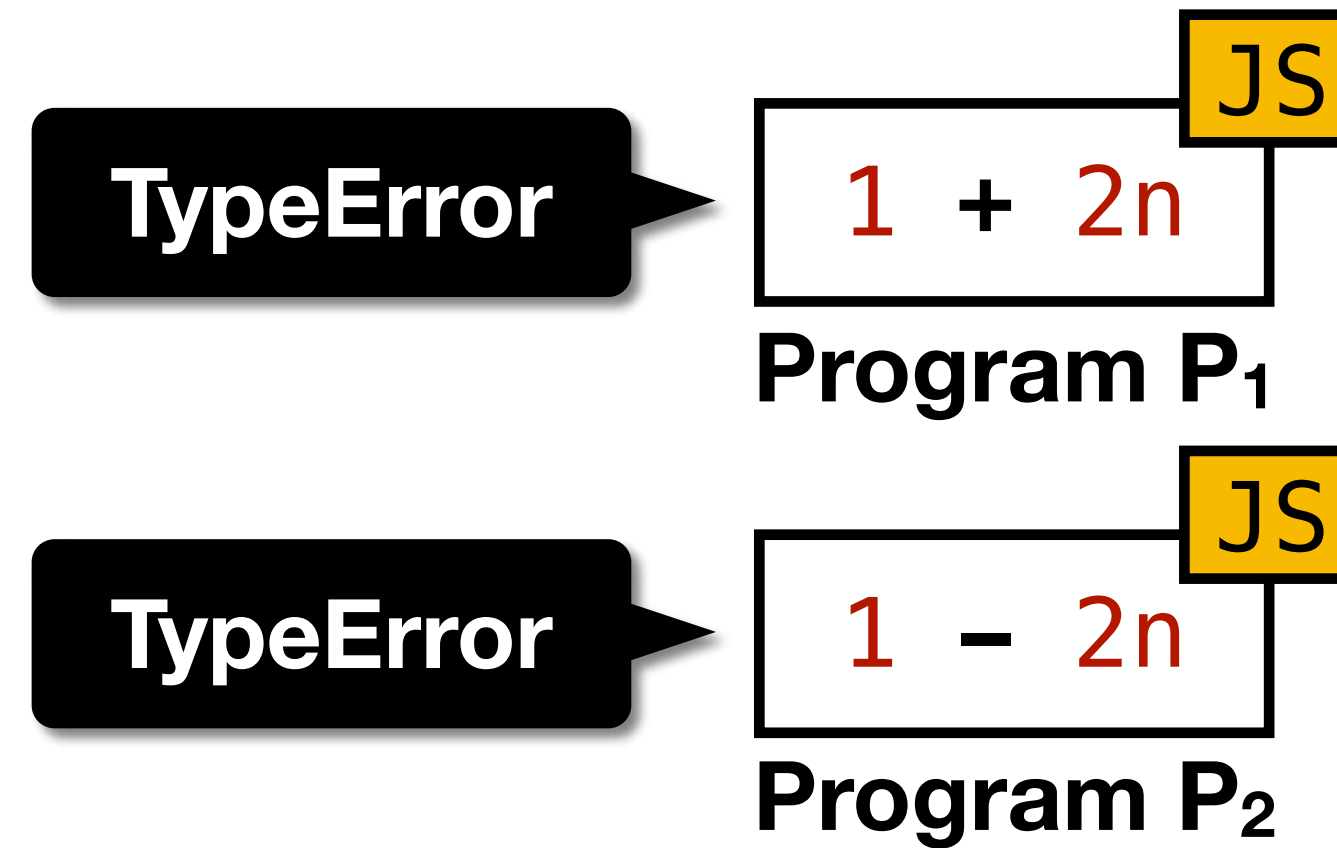
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throw a TypeError exception.

...

Feature-Sensitive (FS) Coverage



Feature-Sensitive (FS) Coverage

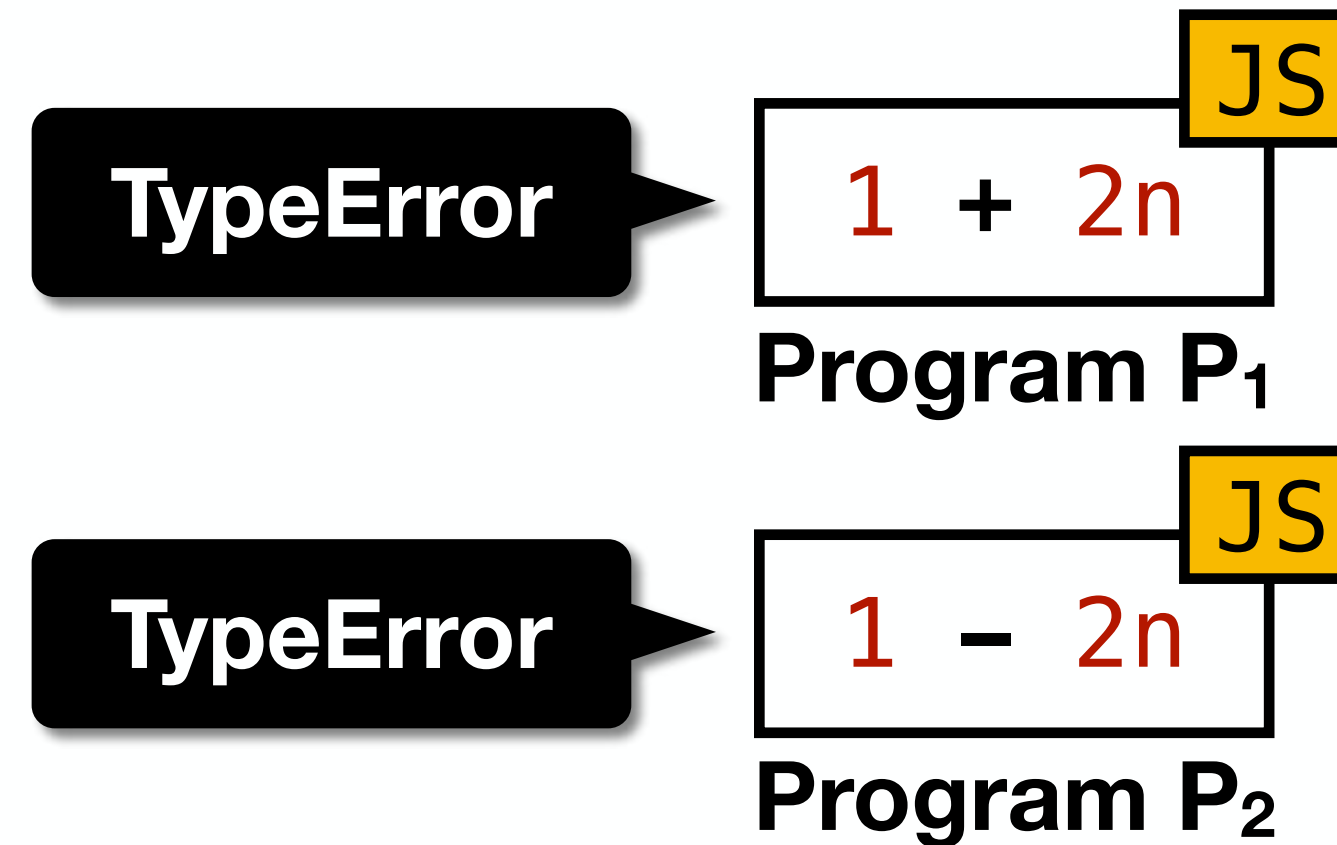


- **Feature-Sensitive (FS)** coverage criterion **divides** the given TRs with the **innermost enclosing** language **features**

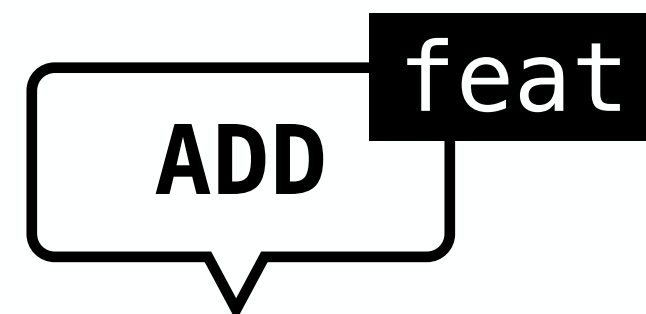
FS Coverage

TR = (**Feature**, given TR)

Feature-Sensitive (FS) Coverage

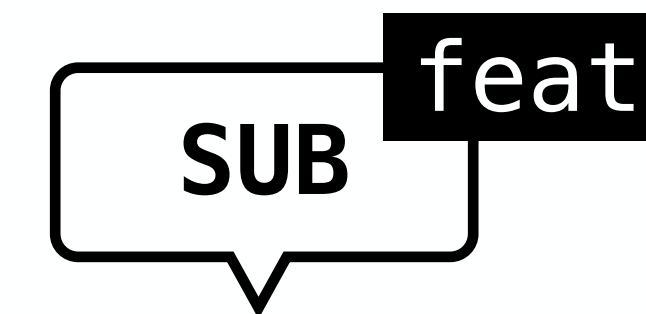


- **Feature-Sensitive (FS)** coverage criterion **divides** the given TRs with the **innermost enclosing** language **features**



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

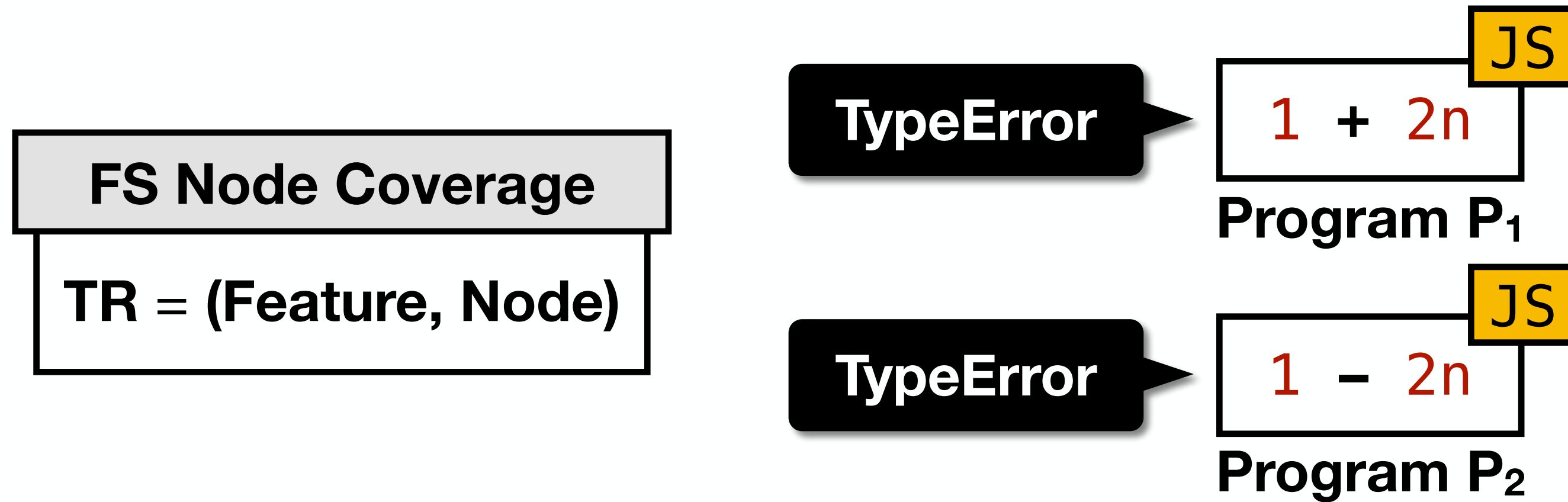
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).



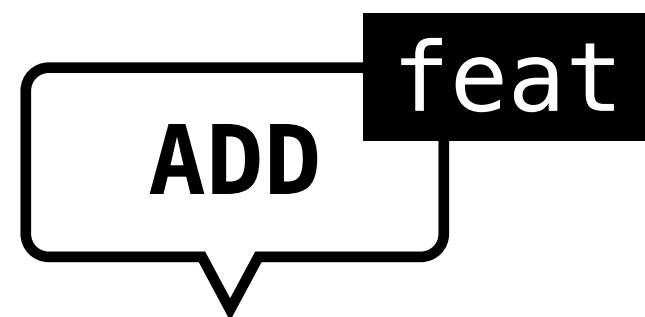
Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

Feature-Sensitive (FS) Coverage

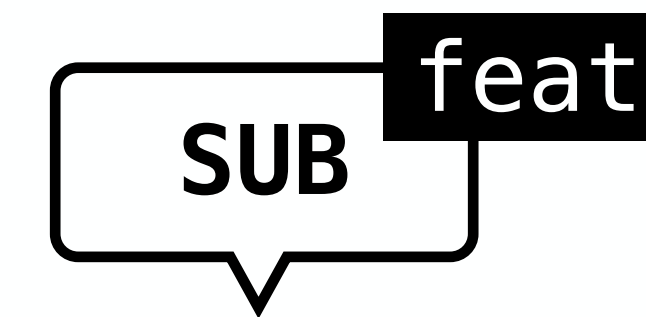


- **Feature-Sensitive (FS)** coverage criterion **divides** the given TRs with the **innermost enclosing** language **features**



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

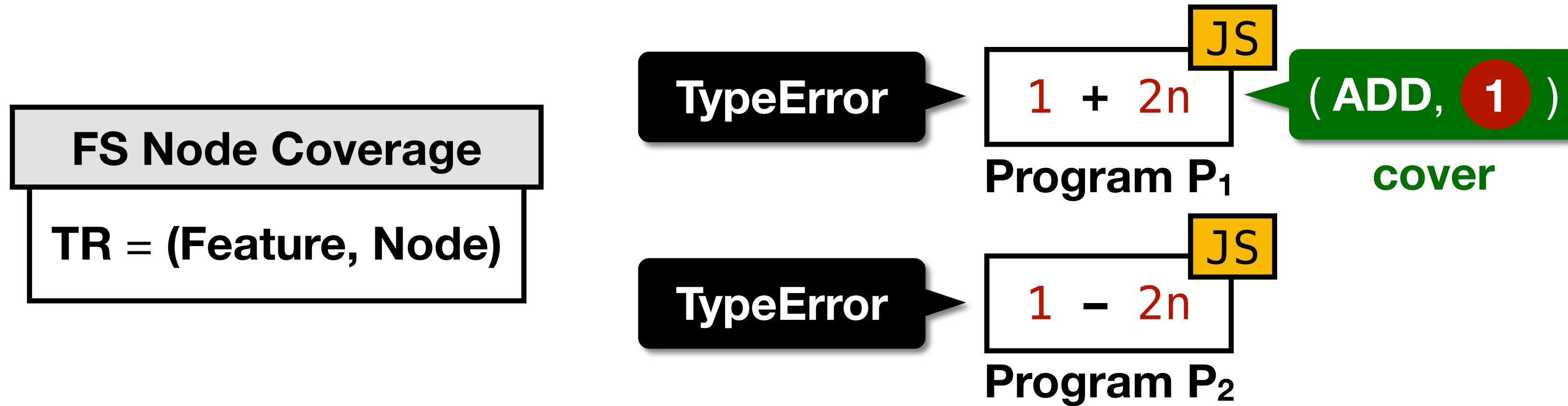
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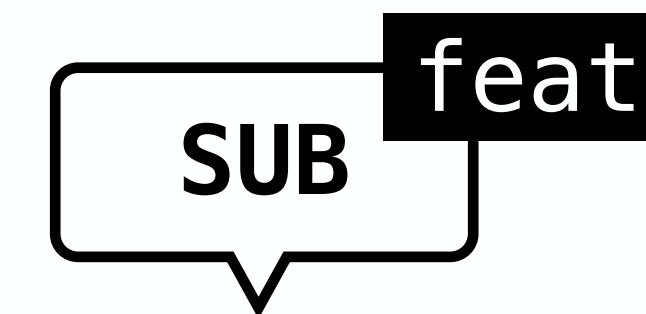
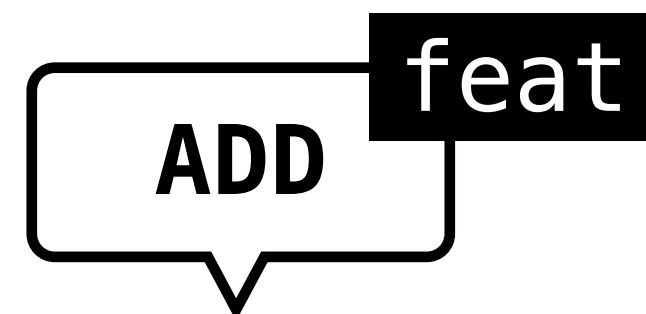
Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

Feature-Sensitive (FS) Coverage



- **Feature-Sensitive (FS)** coverage criterion **divides** the given TRs with the **innermost enclosing** language **features**



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

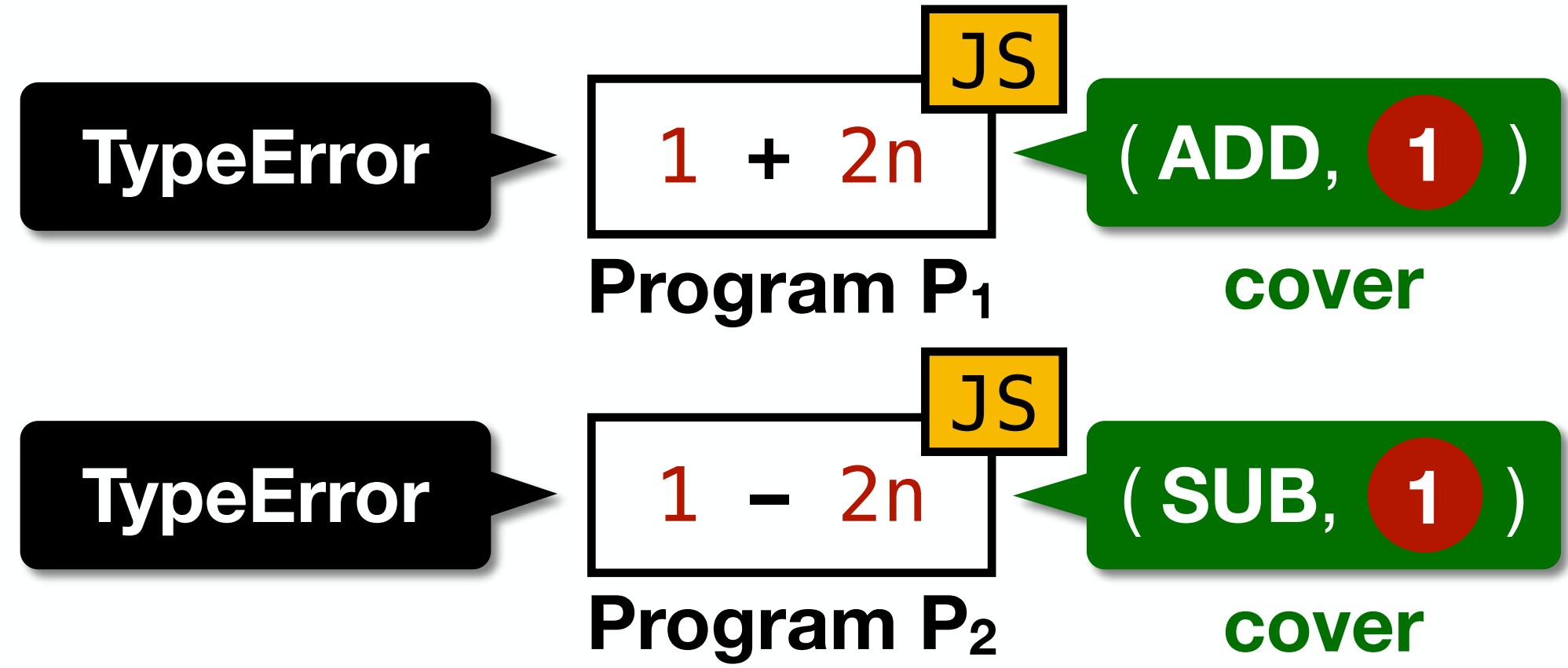
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

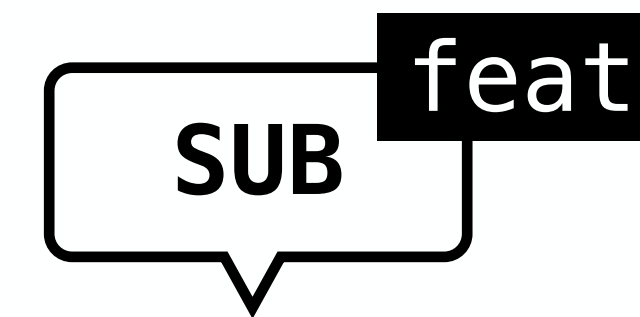
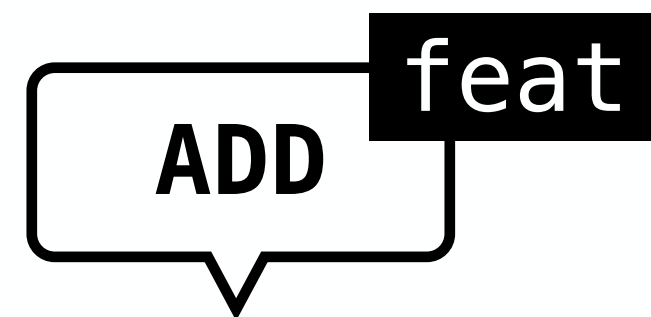
Feature-Sensitive (FS) Coverage

FS Node Coverage
 TR = (Feature, Node)



- **Feature-Sensitive (FS)** coverage criterion **divides** the given TRs with the **innermost enclosing** language **features**

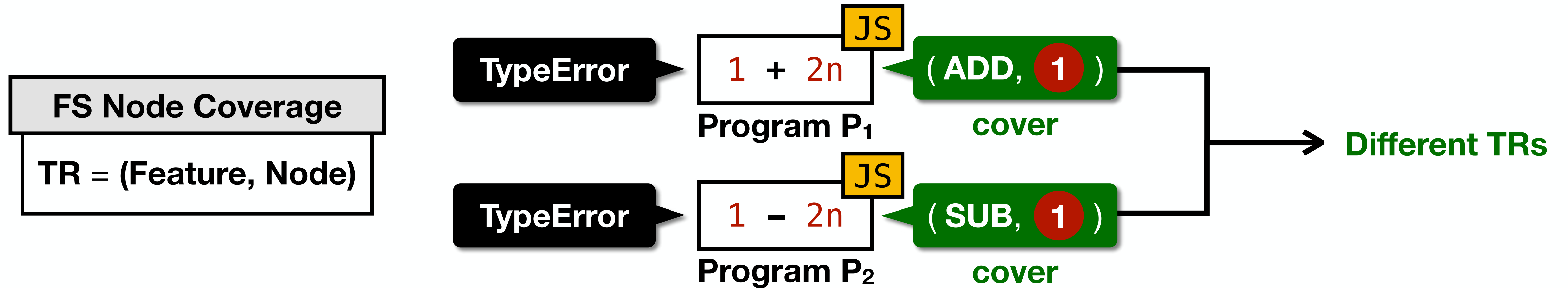
FS Coverage
 TR = (**Feature**, given TR)



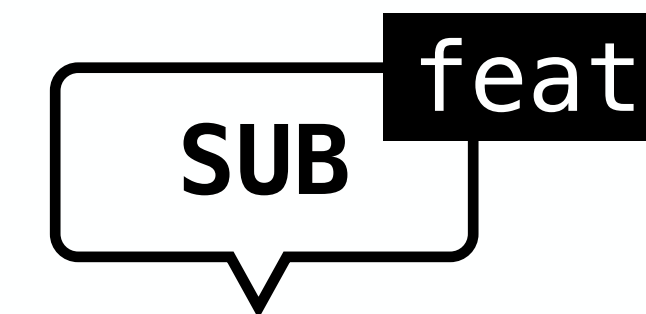
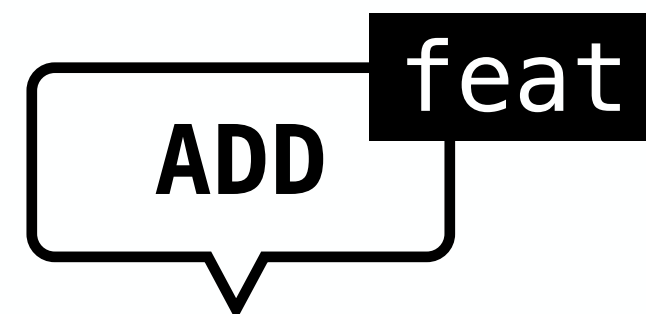
Evaluation of *AddExpr* : *AddExpr* + *MulExpr*
 1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

Evaluation of *AddExpr* : *AddExpr* - *MulExpr*
 1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

Feature-Sensitive (FS) Coverage



- **Feature-Sensitive (FS)** coverage criterion **divides** the given TRs with the **innermost enclosing** language **features**



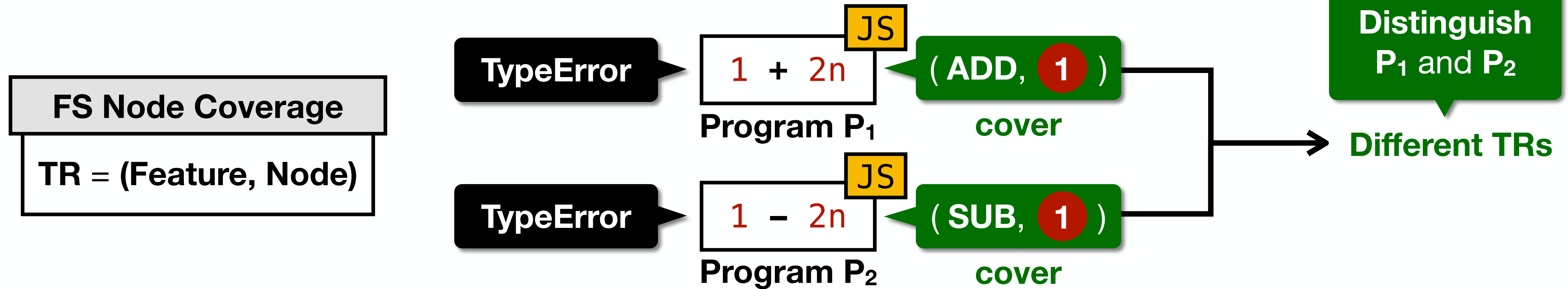
Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

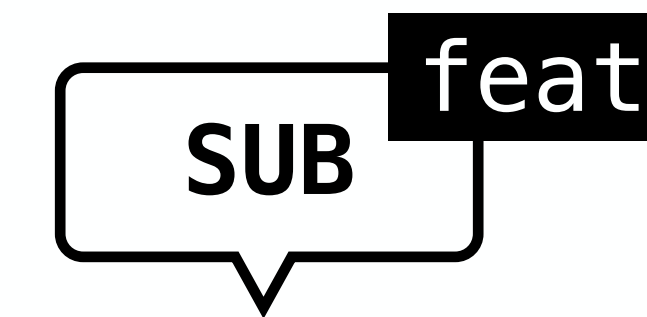
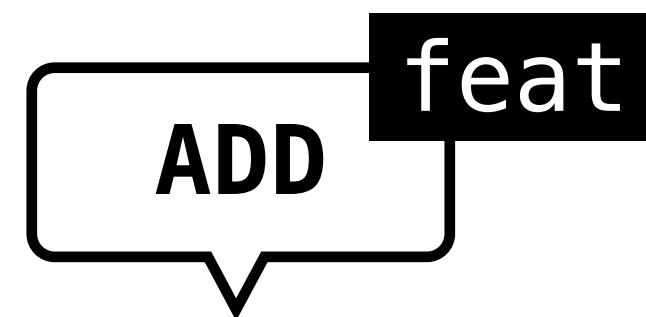
Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

Feature-Sensitive (FS) Coverage



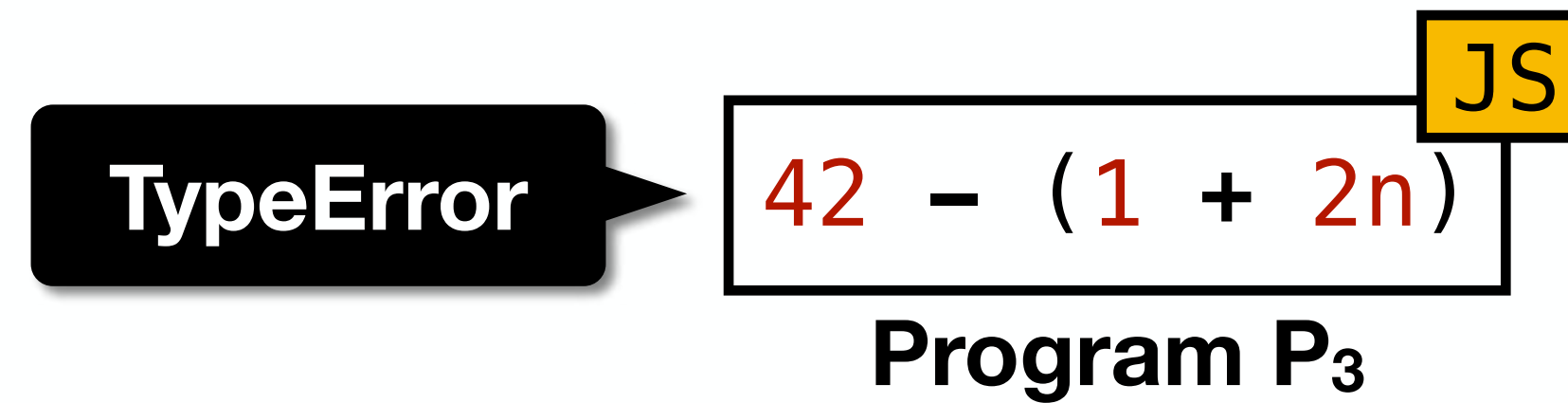
- **Feature-Sensitive (FS)** coverage criterion **divides** the given TRs with the **innermost enclosing** language **features**



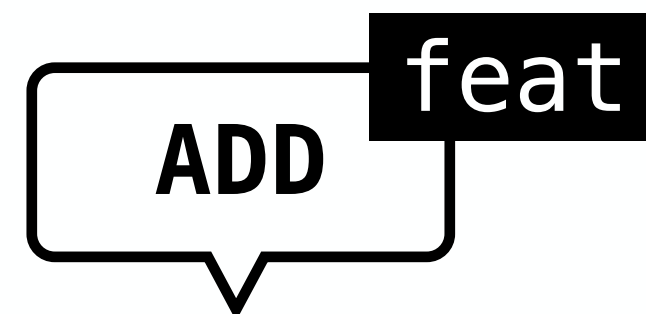
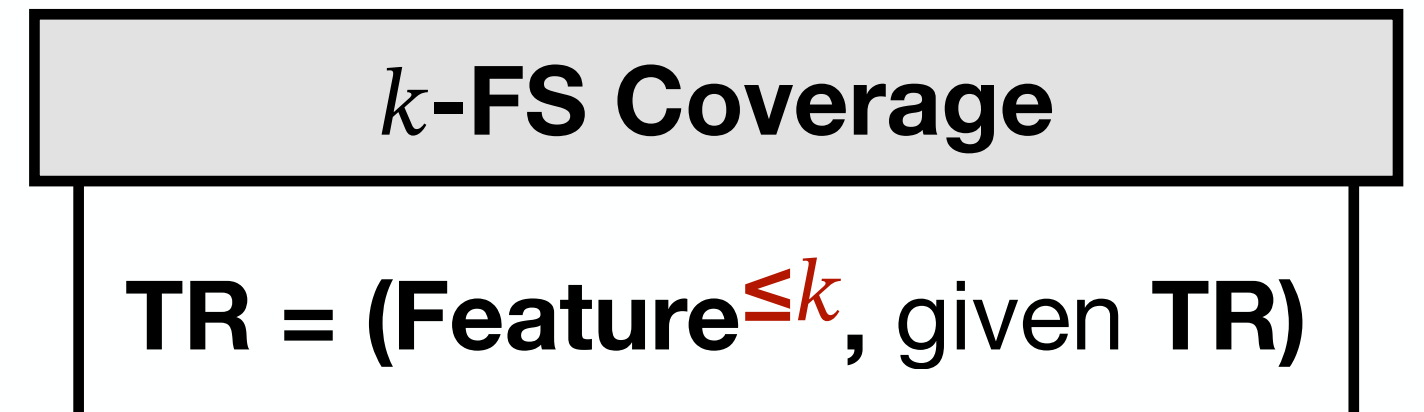
Evaluation of *AddExpr* : *AddExpr* + *MulExpr*
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

Evaluation of *AddExpr* : *AddExpr* - *MulExpr*
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

k -Feature-Sensitive (k -FS) Coverage

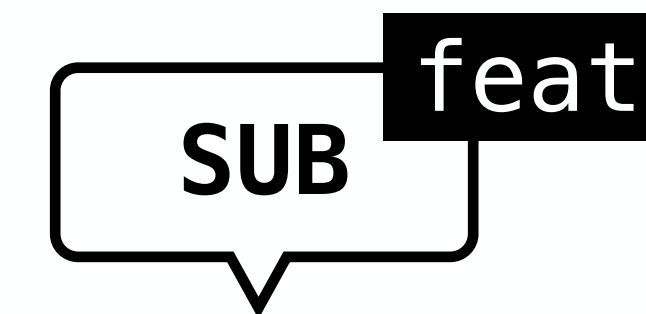


- **k -Feature-Sensitive (k -FS)** coverage criterion **divides** the given TRs with **at most k -innermost enclosing** language **features**



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

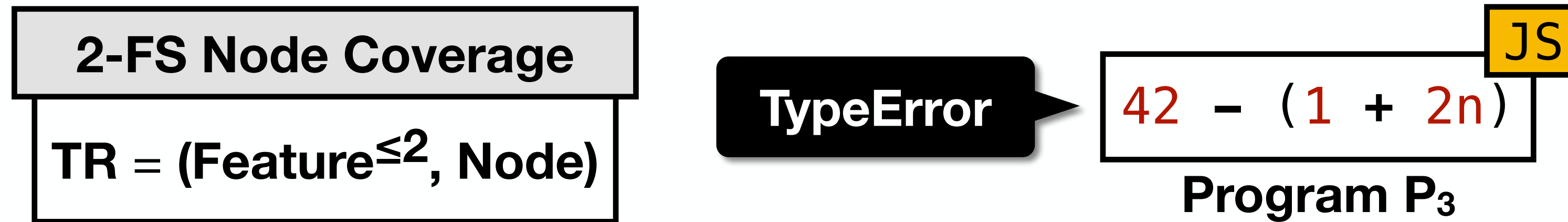
1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).



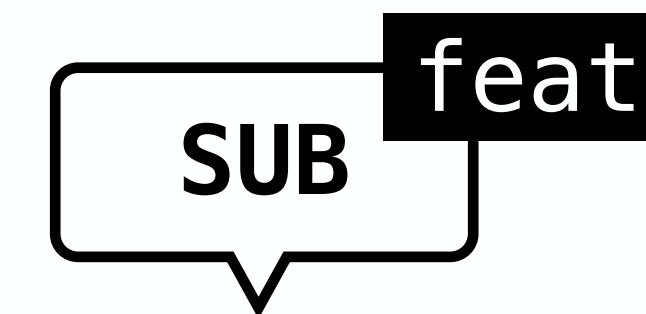
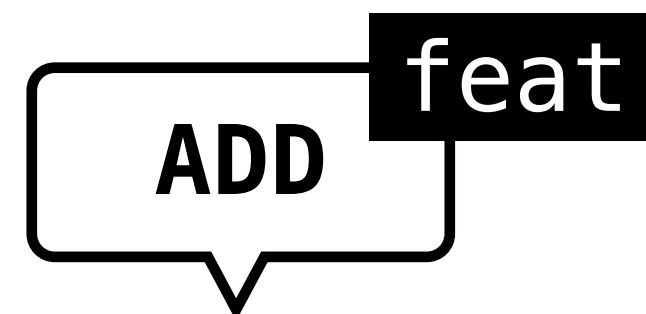
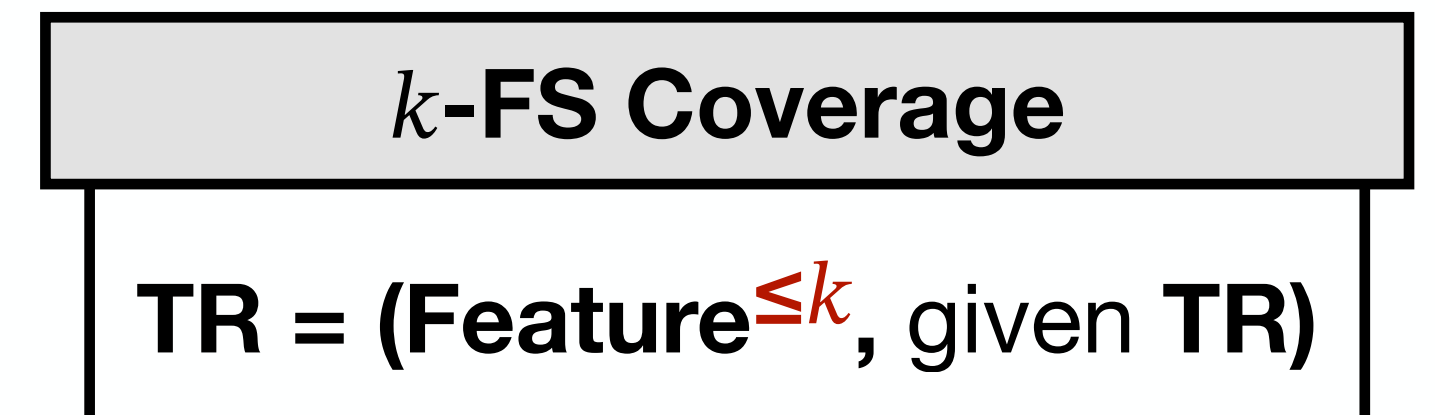
Evaluation of *AddExpr* : *AddExpr* - *MulExpr*

1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

k -Feature-Sensitive (k -FS) Coverage



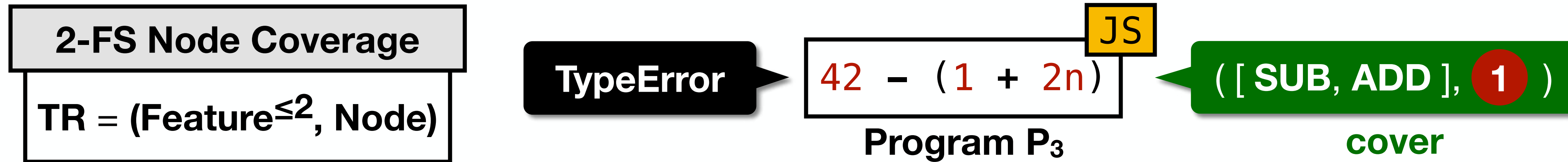
- k -Feature-Sensitive (k -FS) coverage criterion **divides** the given TRs with **at most k -innermost enclosing** language **features**



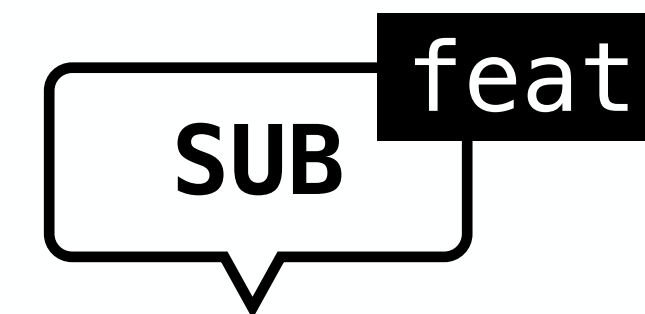
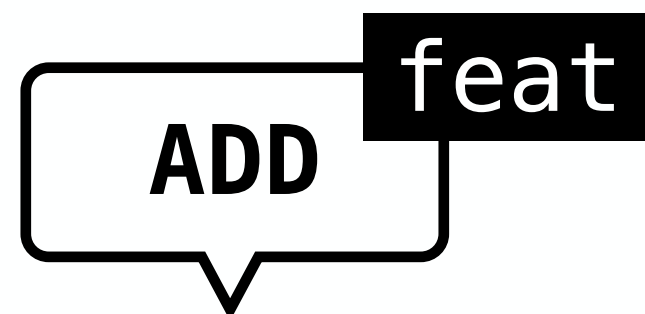
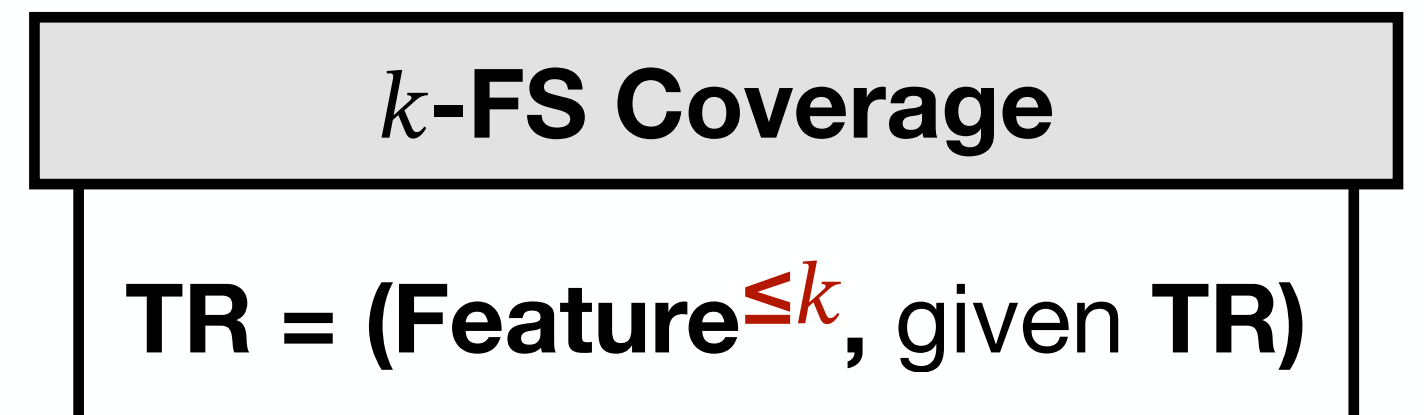
Evaluation of $AddExpr : AddExpr + MulExpr$
 1. Return ? $EvalStrOrNumBinExpr (AddExpr, +, MulExpr)$.

Evaluation of $AddExpr : AddExpr - MulExpr$
 1. Return ? $EvalStrOrNumBinExpr (AddExpr, -, MulExpr)$.

k -Feature-Sensitive (k -FS) Coverage



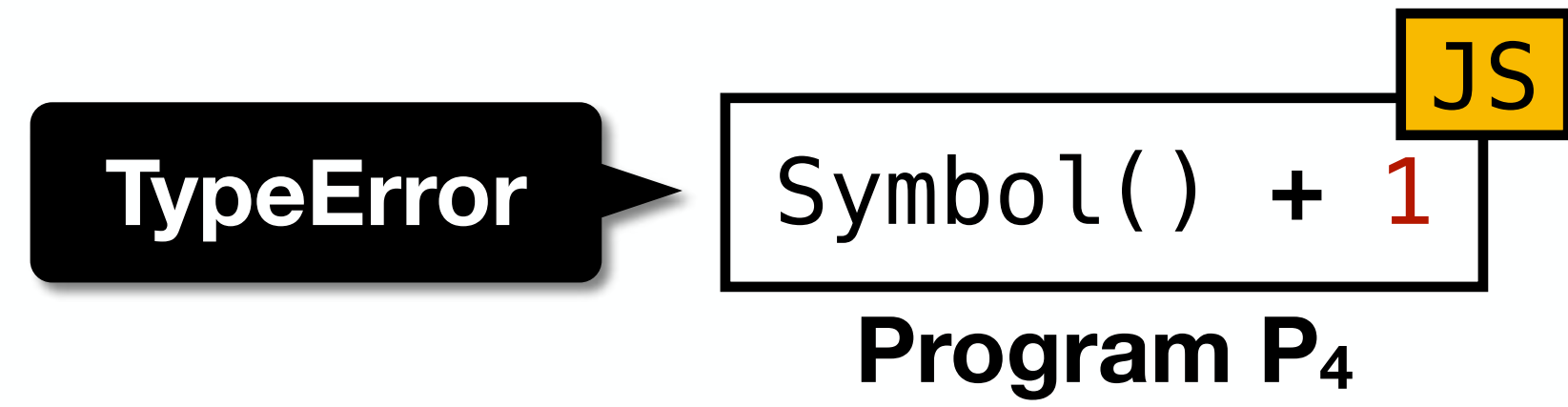
- **k -Feature-Sensitive (k -FS)** coverage criterion **divides** the given TRs with **at most k -innermost enclosing** language **features**



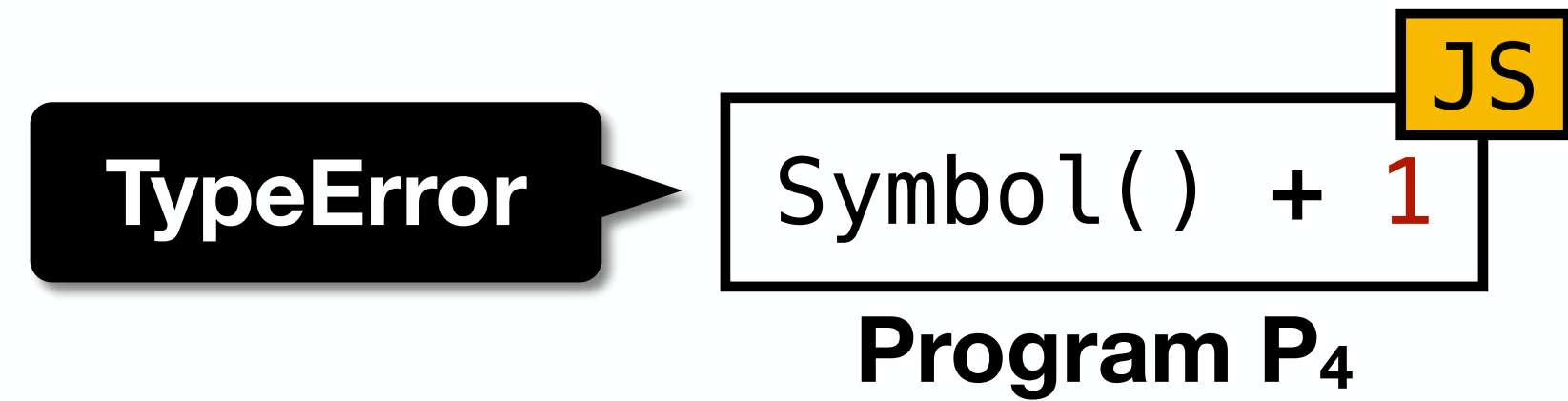
Evaluation of *AddExpr* : *AddExpr* + *MulExpr*
 1. Return ? EvalStrOrNumBinExpr (*AddExpr*, +, *MulExpr*).

Evaluation of *AddExpr* : *AddExpr* - *MulExpr*
 1. Return ? EvalStrOrNumBinExpr (*AddExpr*, -, *MulExpr*).

Motivating Example 2

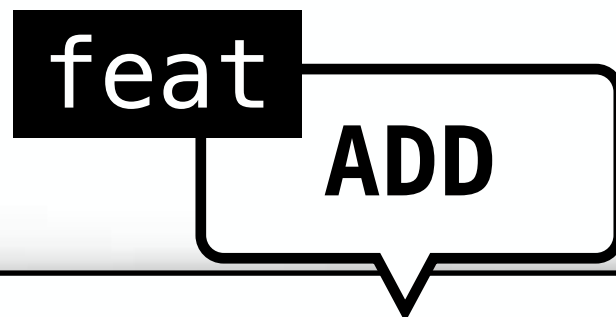
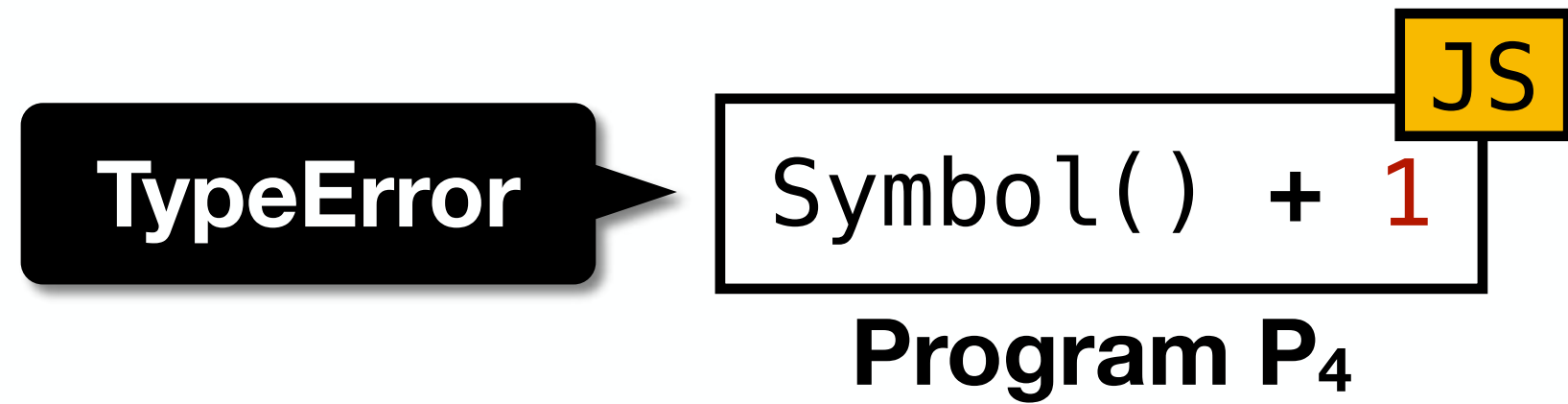


Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

Motivating Example 2

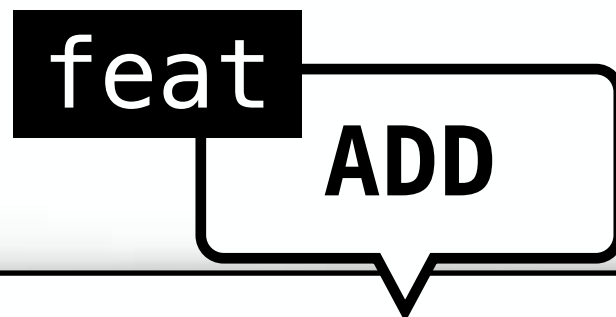
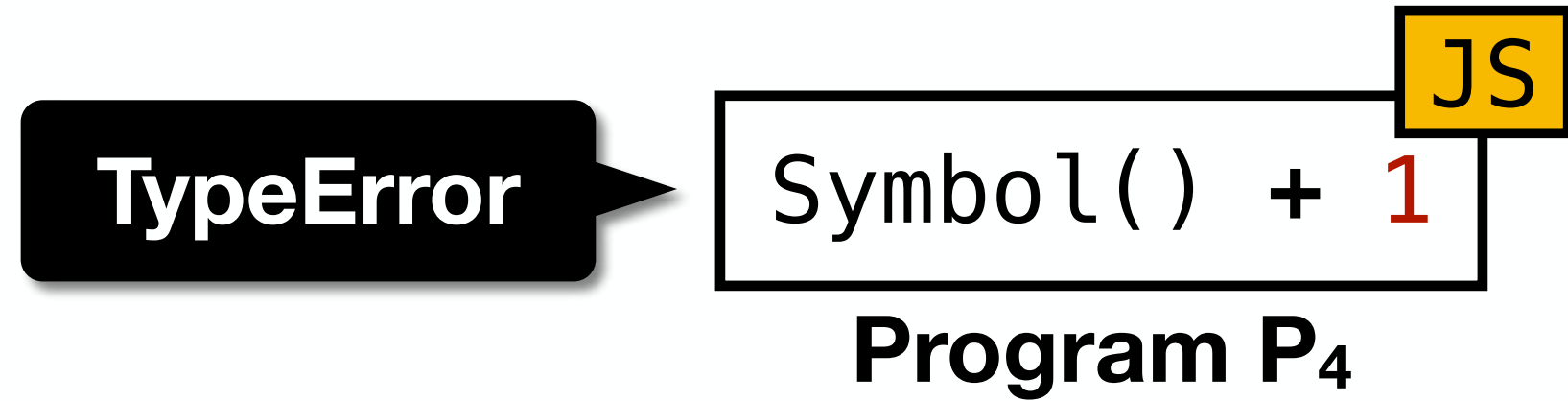


Evaluation of *AddExpr* : *AddExpr* + *MulExpr*



`EvalStrOrNumBinExpr (lval, opText, rval)`

Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

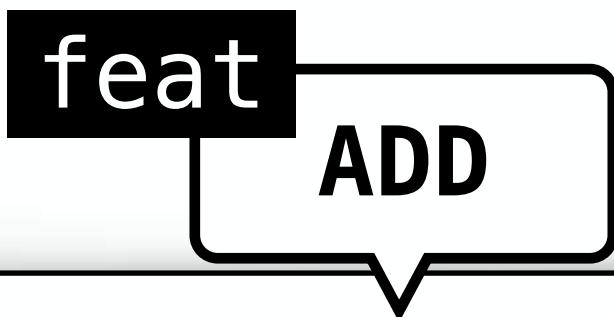
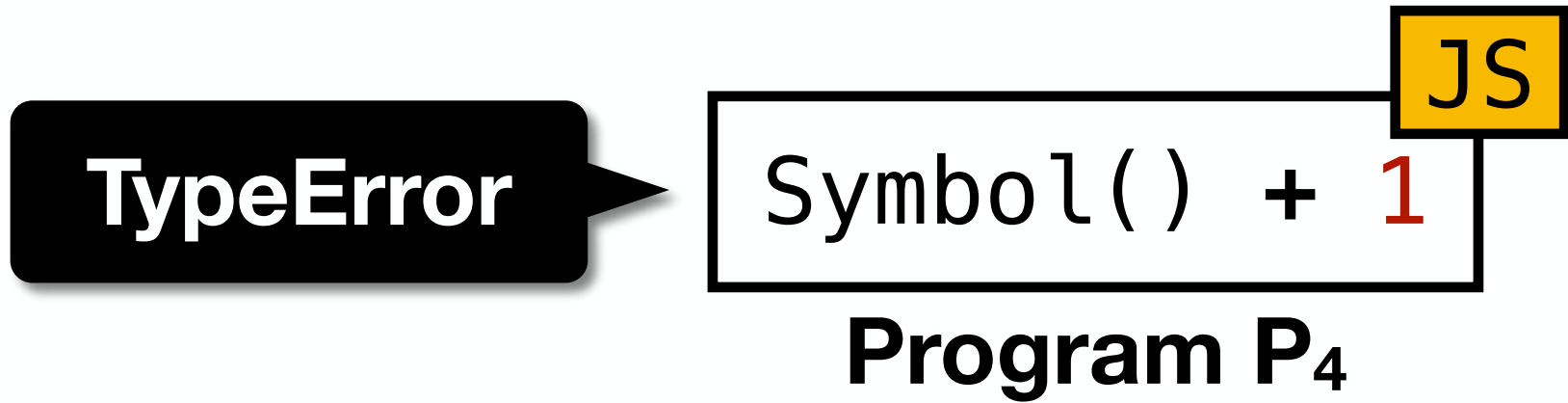


EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)



ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)
...
3. Let *lnum* be ? *ToNumeric* (*lval*).
4. Let *rnum* be ? *ToNumeric* (*rval*).
...

Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

`EvalStrOrNumBinExpr (lval, opText, rval)`

`ApplyStrOrNumBinOp (lval, opText, rval)`

...

3. Let *lnum* be ? `ToNumeric (lval)`.

4. Let *rnum* be ? `ToNumeric (rval)`.

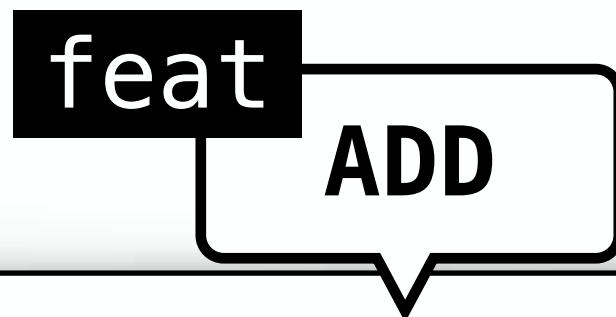
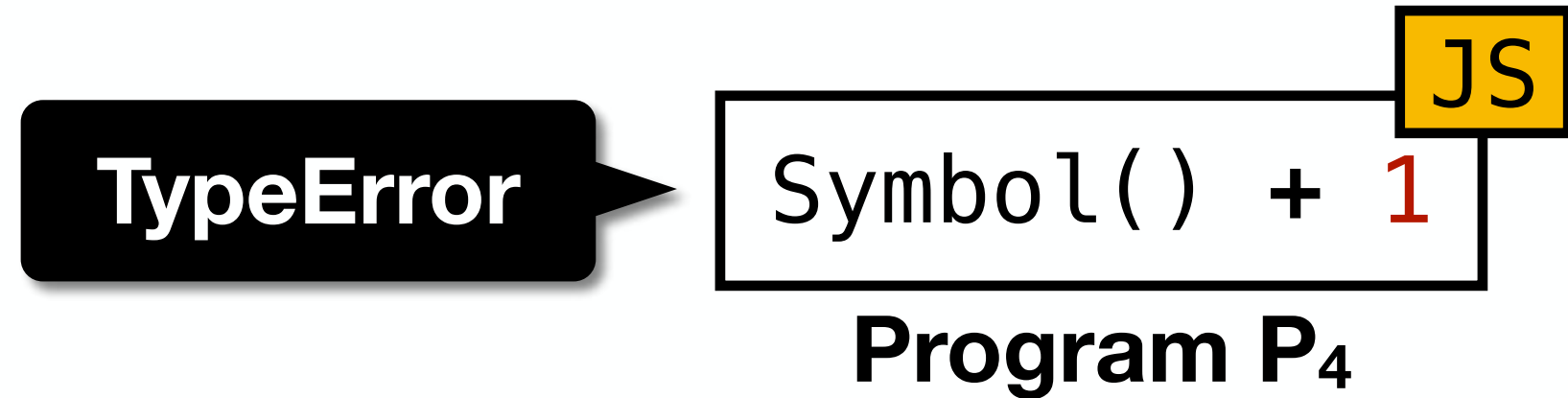
...

`ToNumeric (value)`

...

3. Return ? `ToNumber (primValue)`.

Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

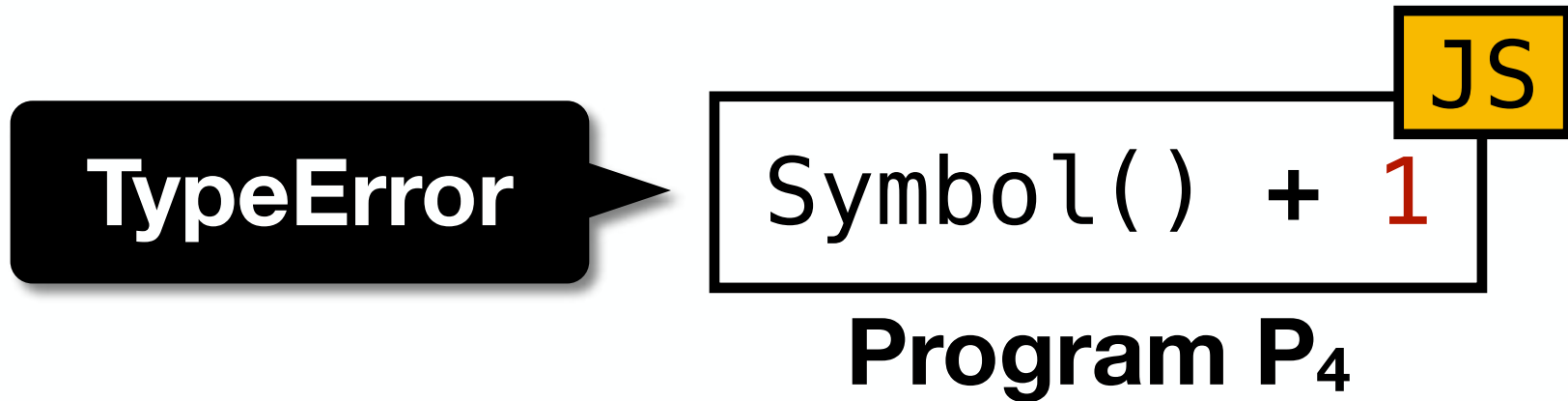
ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...
3. Let *lnum* be ? **ToNumeric** (*lval*).
4. Let *rnum* be ? **ToNumeric** (*rval*).
...

ToNumber (*argument*)
...
6. If **Type** (*argument*) is Symbol,
throw a **TypeError** exception.
...

ToNumeric (*value*)
...
3. Return ? **ToNumber** (*primValue*).

Motivating Example 2



feat
ADD

Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

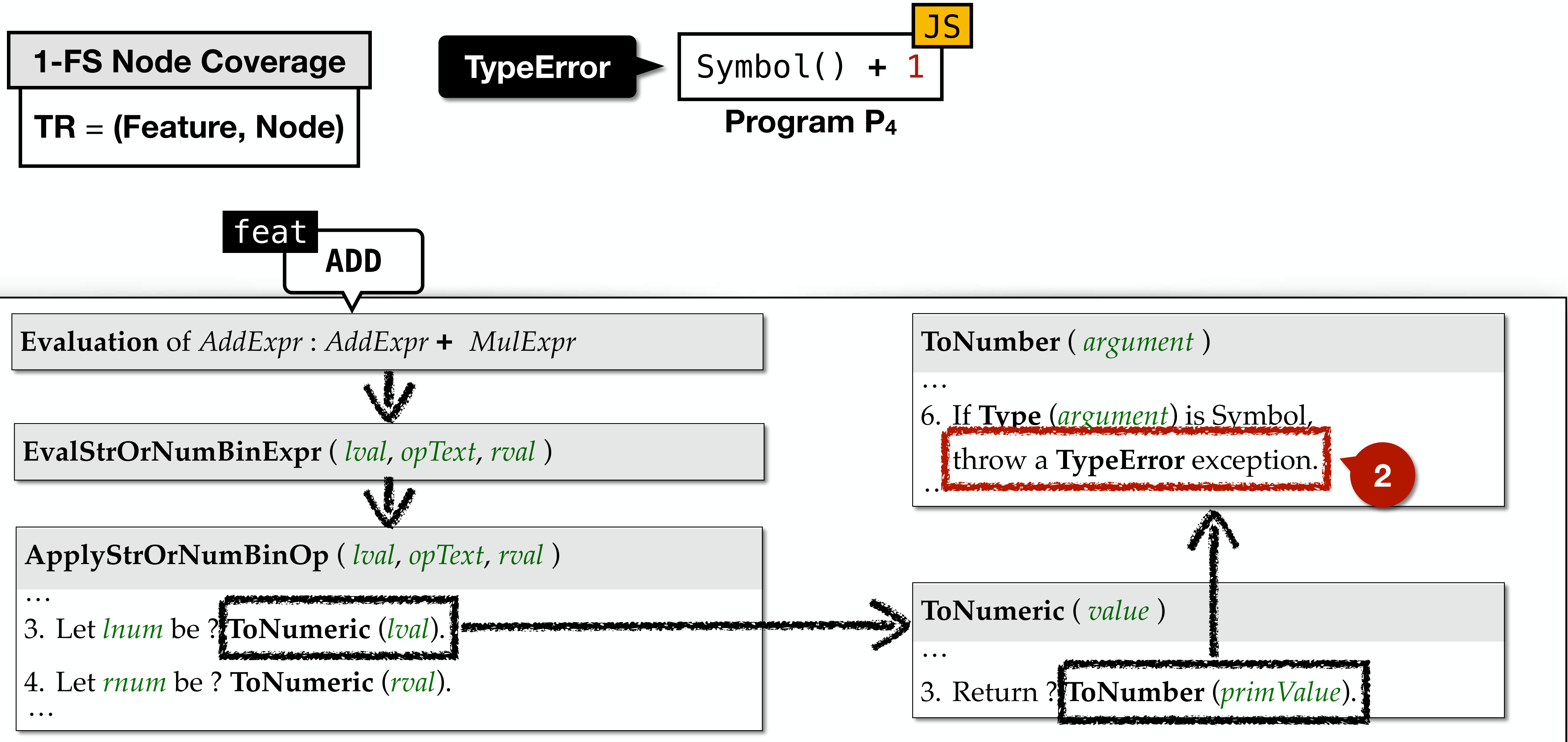
EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)
...
3. Let *lnum* be ? **ToNumeric** (*lval*).
4. Let *rnum* be ? **ToNumeric** (*rval*).
...

ToNumber (*argument*)
...
6. If **Type** (*argument*) is Symbol,
throw a TypeError exception. **2**
...

ToNumeric (*value*)
...
3. Return ? **ToNumber** (*primValue*).

Motivating Example 2



Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? **ToNumeric** (*lval*).

4. Let *rnum* be ? **ToNumeric** (*rval*).

...

ToNumber (*argument*)

...

6. If **Type** (*argument*) is Symbol,
throw a TypeError exception.

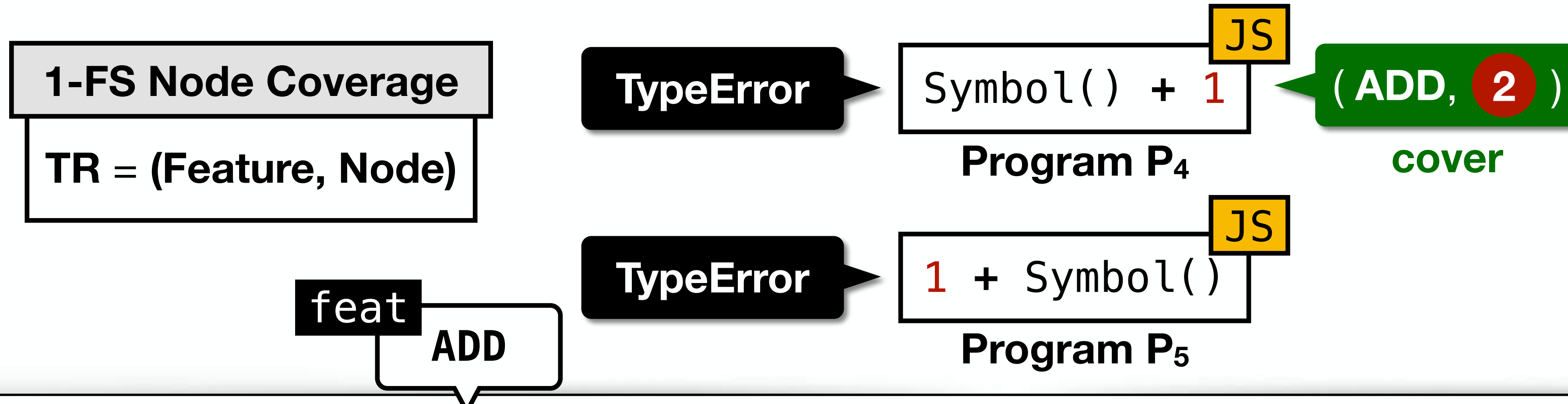
...

ToNumeric (*value*)

...

3. Return ? **ToNumber** (*primValue*).

Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

↓

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

↓

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? **ToNumeric** (*lval*).

4. Let *rnum* be ? ToNumeric (*rval*).

...

ToNumber (*argument*)

...

6. If **Type** (*argument*) is Symbol, throw a **TypeError** exception. 2

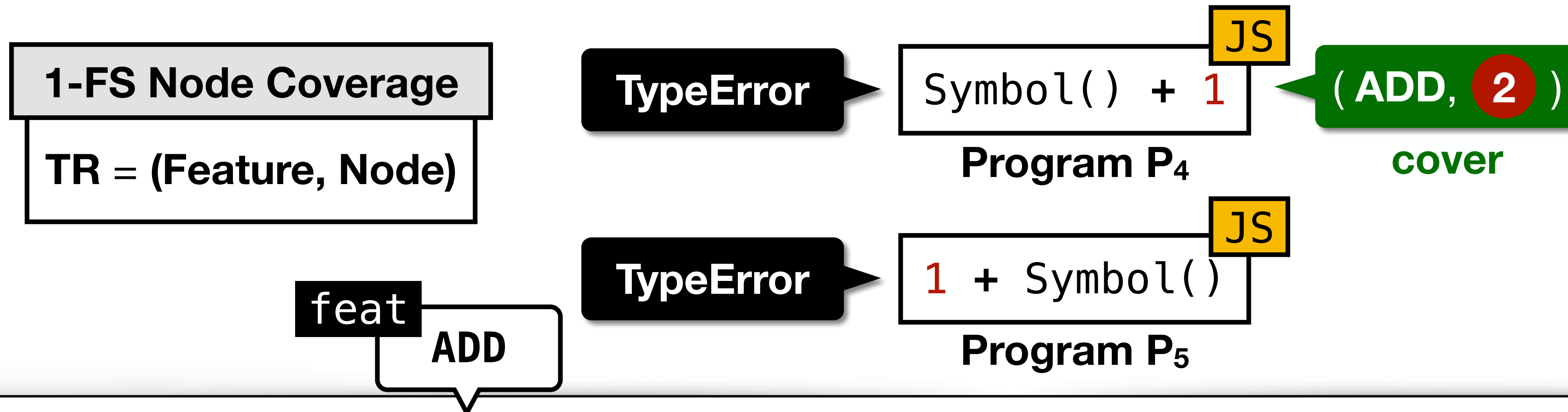
...

ToNumeric (*value*)

...

3. Return ? **ToNumber** (*primValue*).

Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? **ToNumeric** (*lval*).

4. Let *rnum* be ? **ToNumeric** (*rval*).

...

ToNumber (*argument*)

...

6. If **Type** (*argument*) is Symbol,
throw a **TypeError** exception.

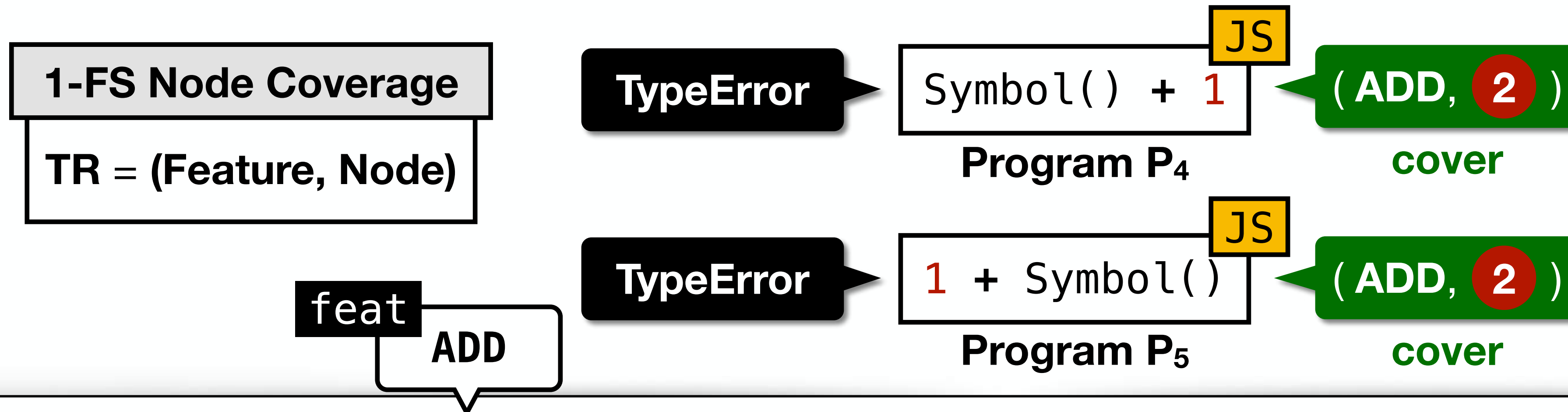
...

ToNumeric (*value*)

...

3. Return ? **ToNumber** (*primValue*).

Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...

3. Let *lnum* be ? **ToNumeric (*lval*)**.

4. Let *rnum* be ? **ToNumeric (*rval*)**.

...

ToNumber (*argument*)

...

6. If **Type (*argument*)** is Symbol,
throw a **TypeError** exception.

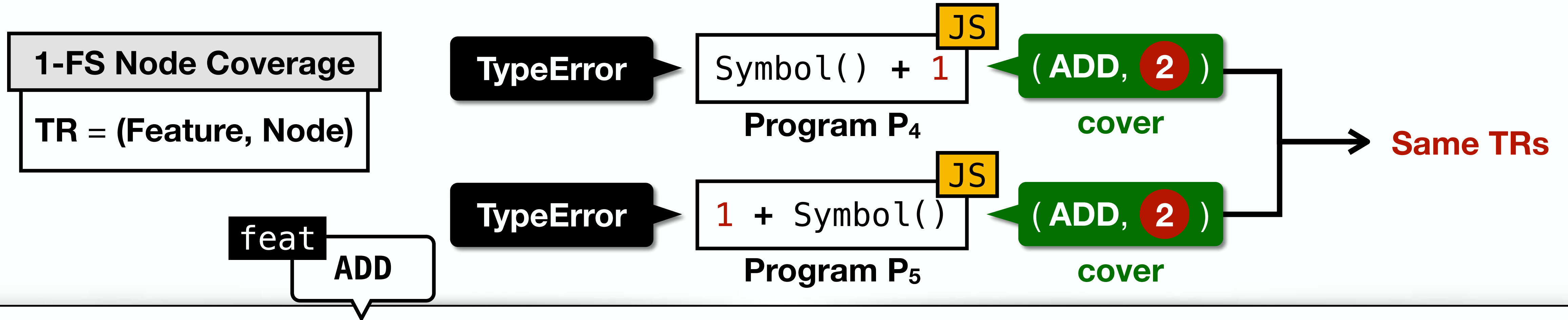
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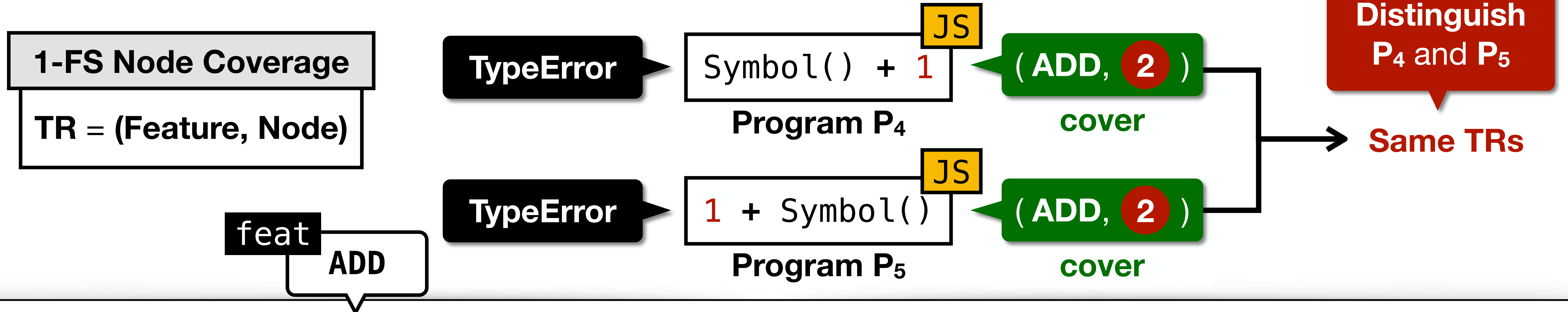
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Motivating Example 2



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ToNumber (*argument*)

...

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throw a **TypeError** exception.

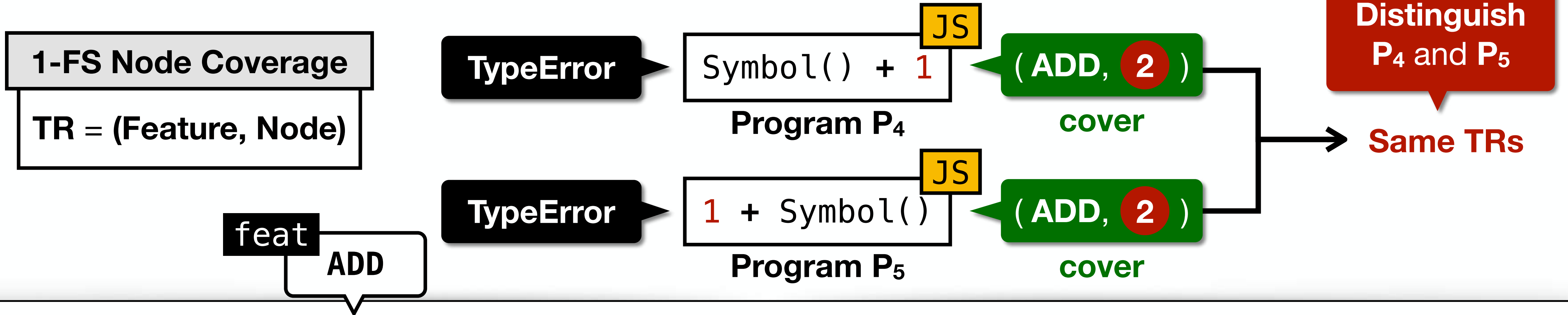
...

ToNumeric (*value*)

...

3. Return ? **ToNumber (*primValue*)**.

Motivating Example 2



Evaluation of *AddExpr* : *AddExpr* + *MulExpr*

3 call

EvalStrOrNumBinExpr (*lval*, *opText*, *rval*)

4 call

ApplyStrOrNumBinOp (*lval*, *opText*, *rval*)

...
3. Let *lnum* be ? **ToNumeric** (*lval*). 5 call

4. Let *rnum* be ? **ToNumeric** (*rval*). 6 call

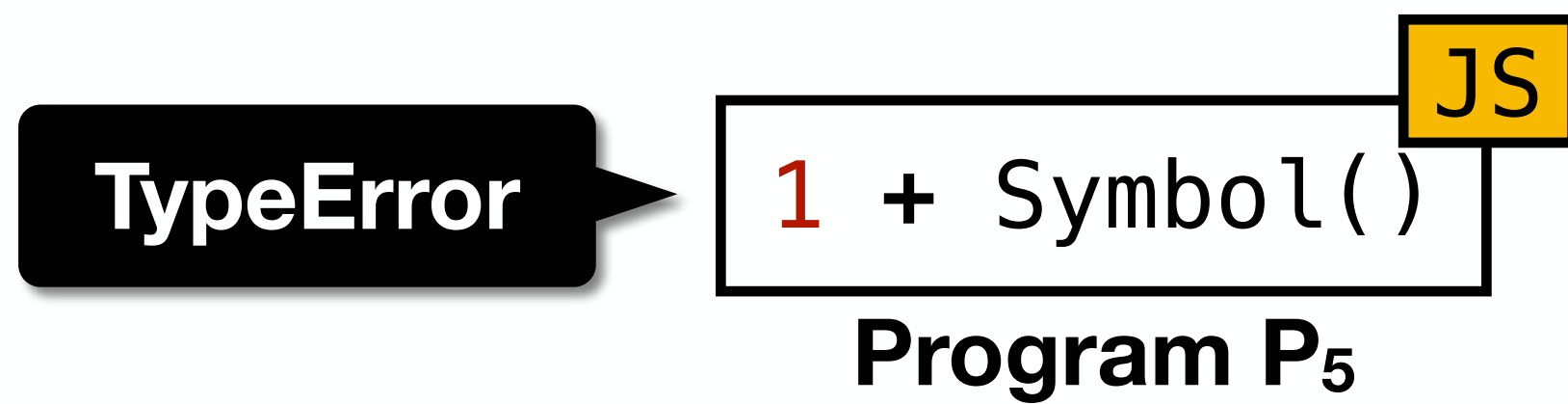
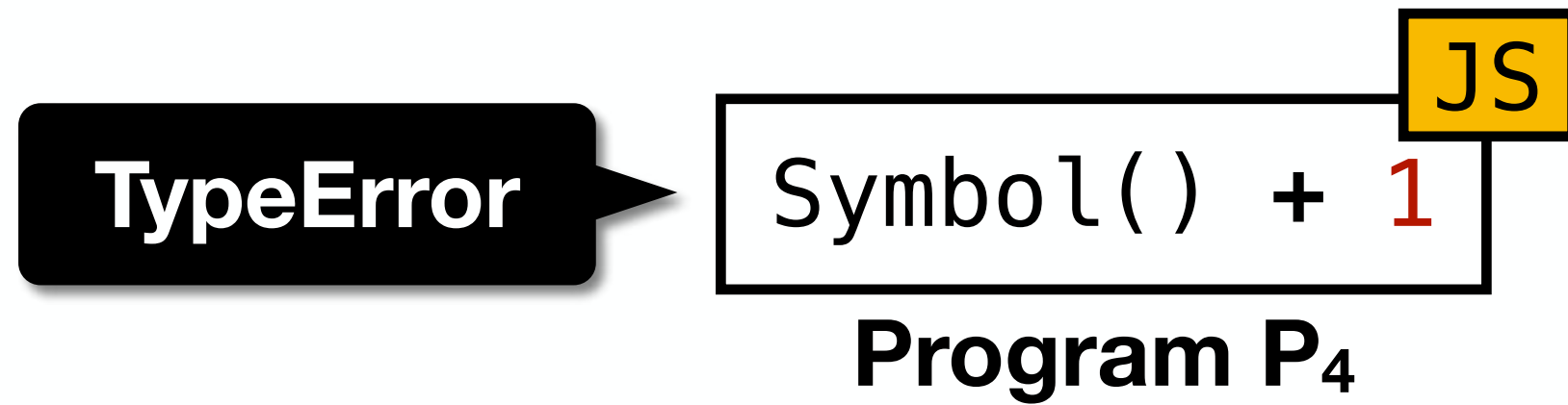
ToNumber (*argument*)

...
6. If **Type** (*argument*) is Symbol,
throw a **TypeError** exception. 2

ToNumeric (*value*) 7 call

3. Return ? **ToNumber** (*primValue*).

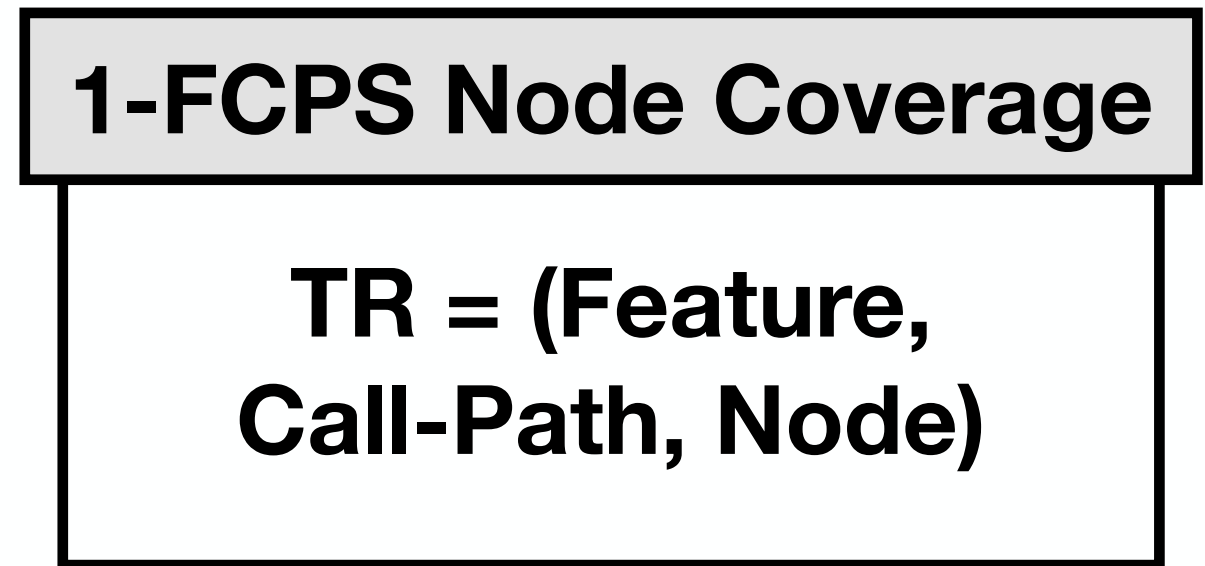
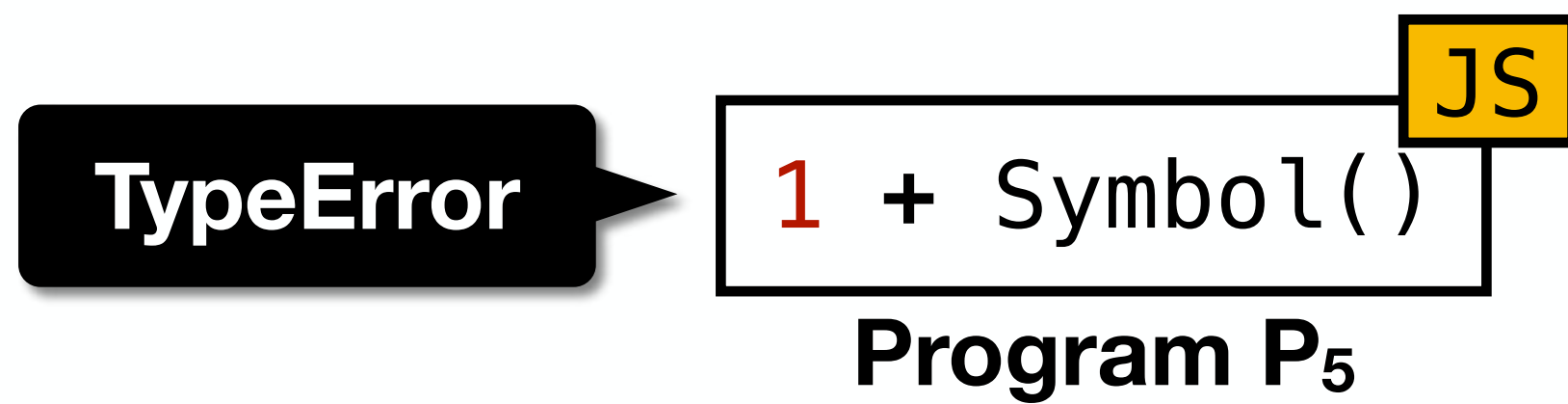
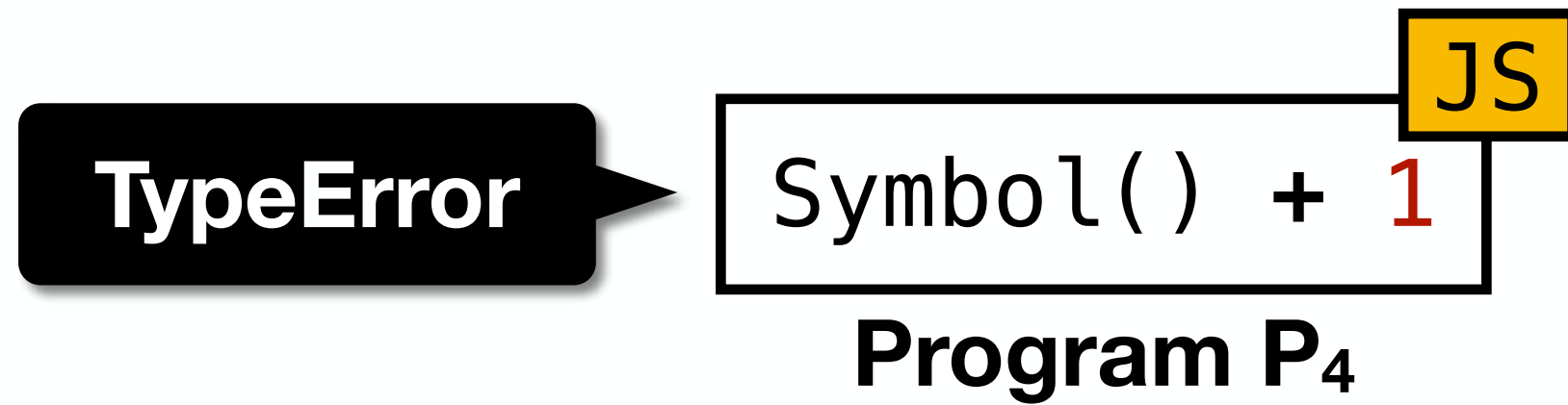
k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



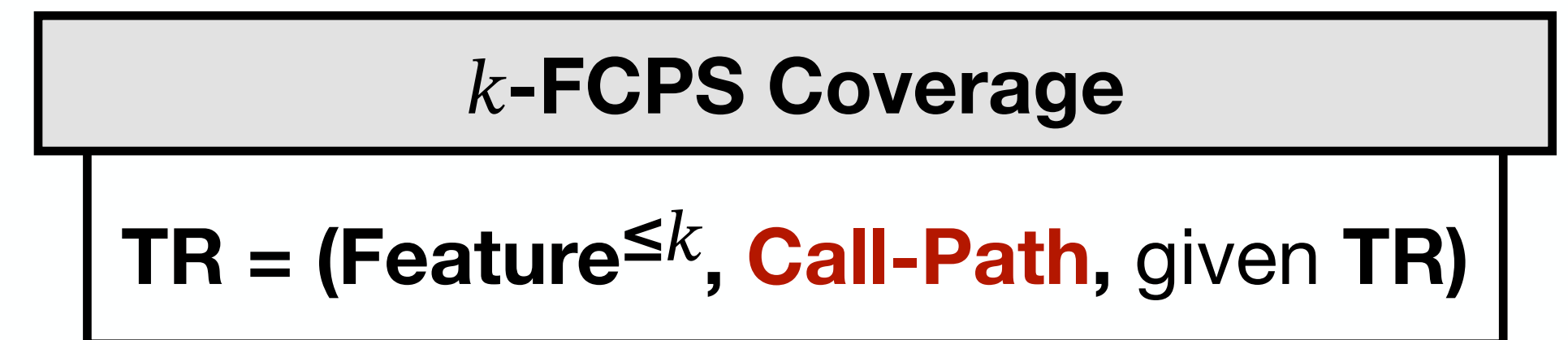
- **k -Feature-Call-Path-Sensitive (k -FCPS)** coverage criterion **divides** the k -FS TRs with the **call-paths from** the innermost enclosing language feature



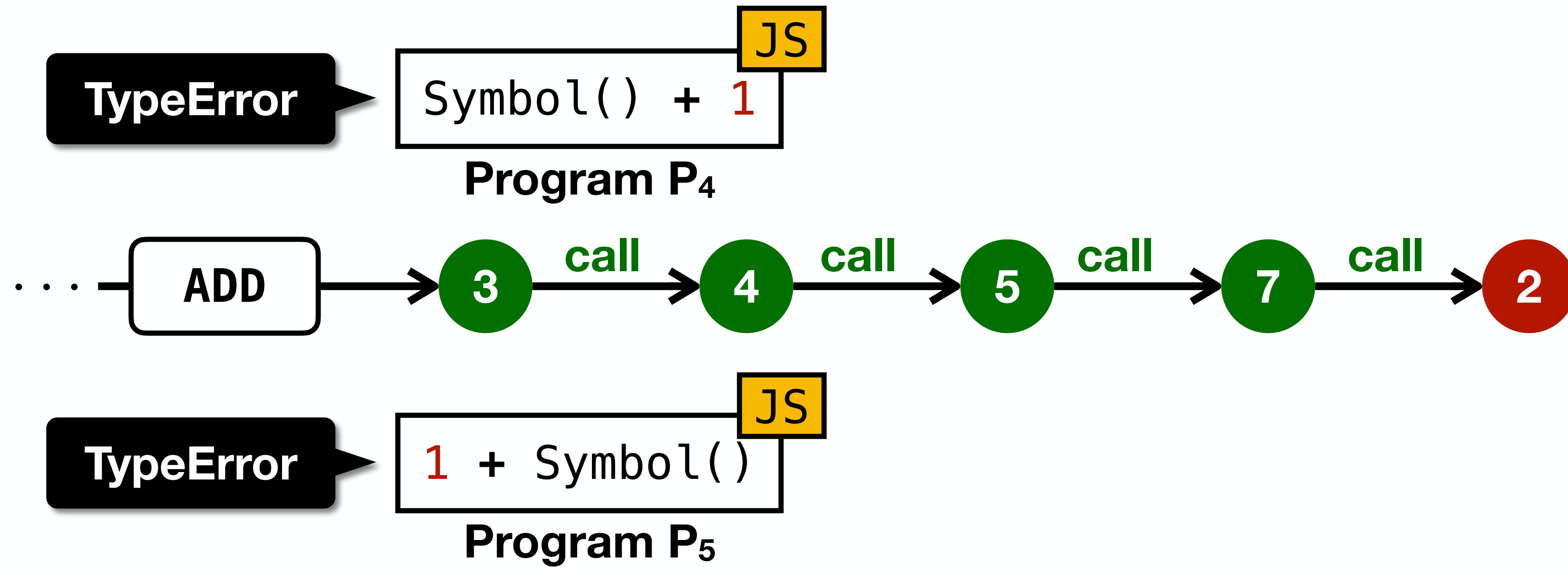
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k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



1-FCPS Node Coverage

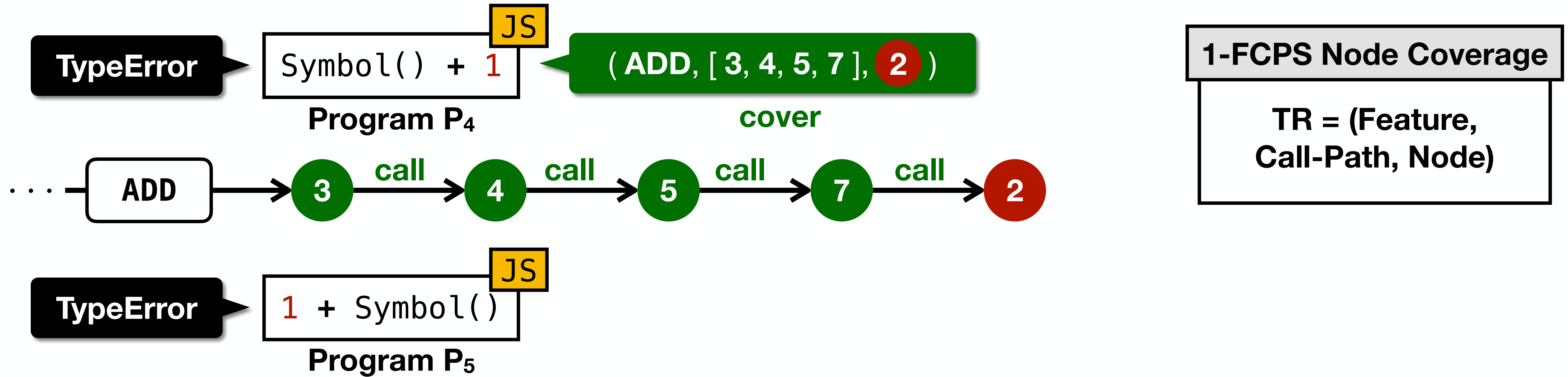
TR = (Feature, Call-Path, Node)

- k -Feature-Call-Path-Sensitive (k -FCPS) coverage criterion **divides** the k -FS TRs with the **call-paths** **from** the innermost enclosing language feature

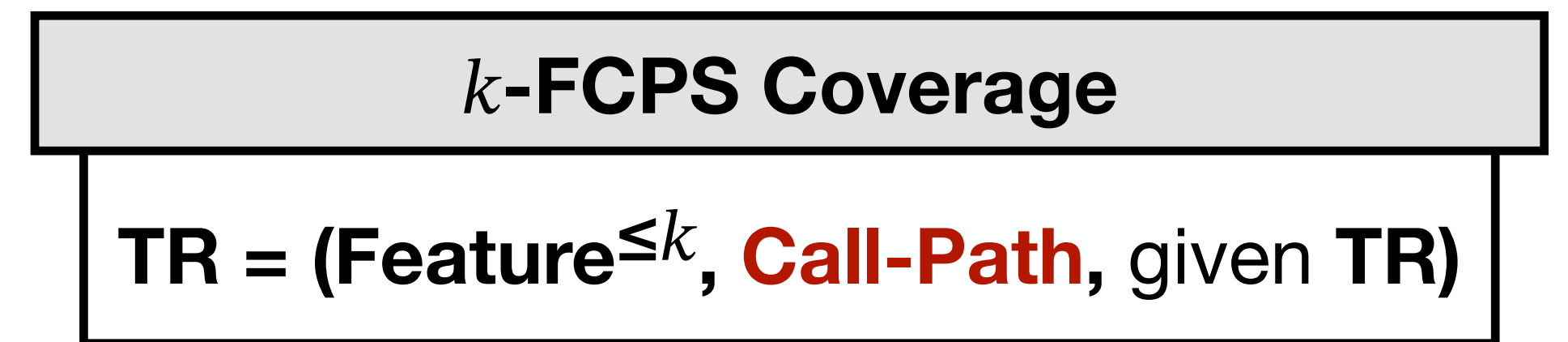
k -FCPS Coverage

TR = (Feature $^{\leq k}$, **Call-Path**, given TR)

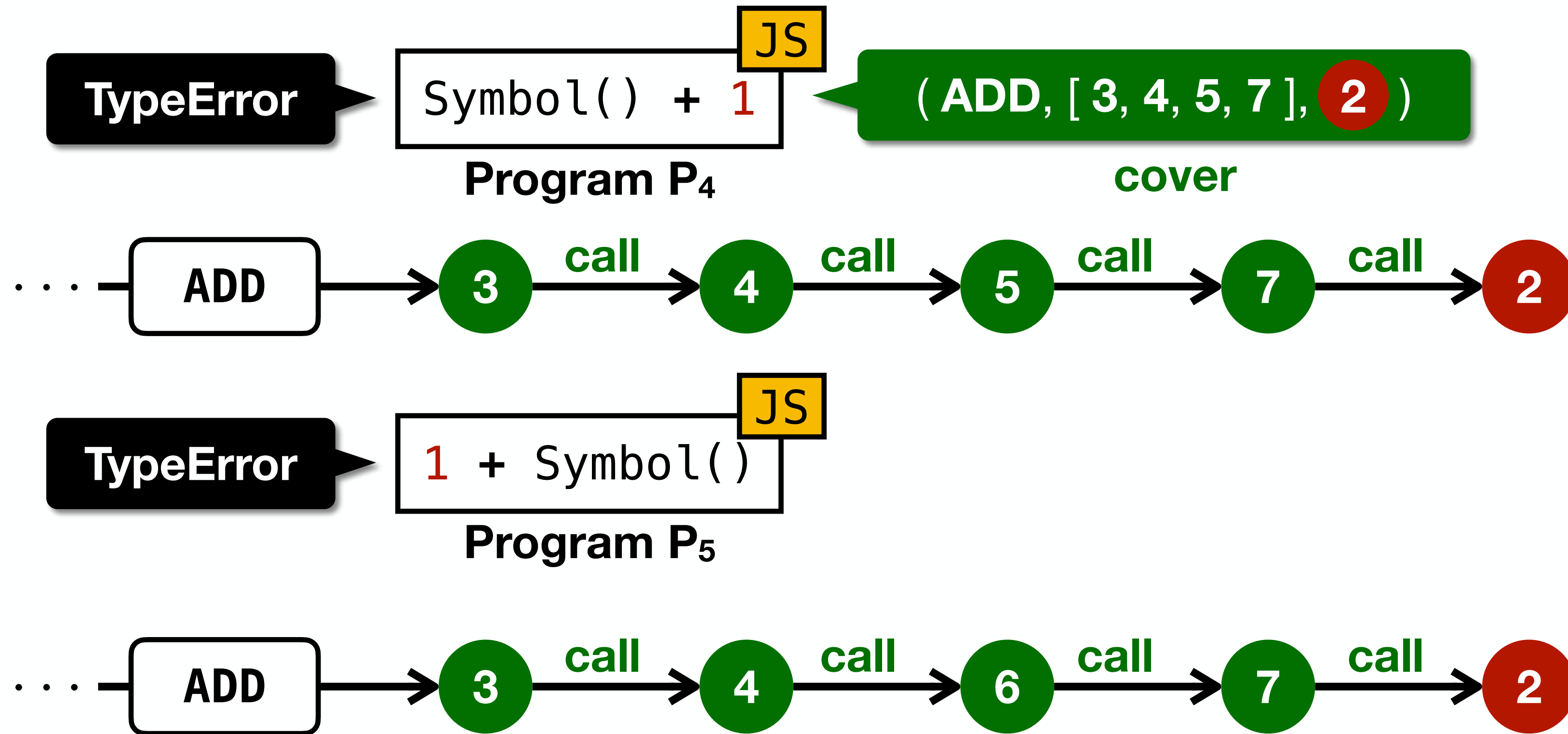
k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



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k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



1-FCPS Node Coverage

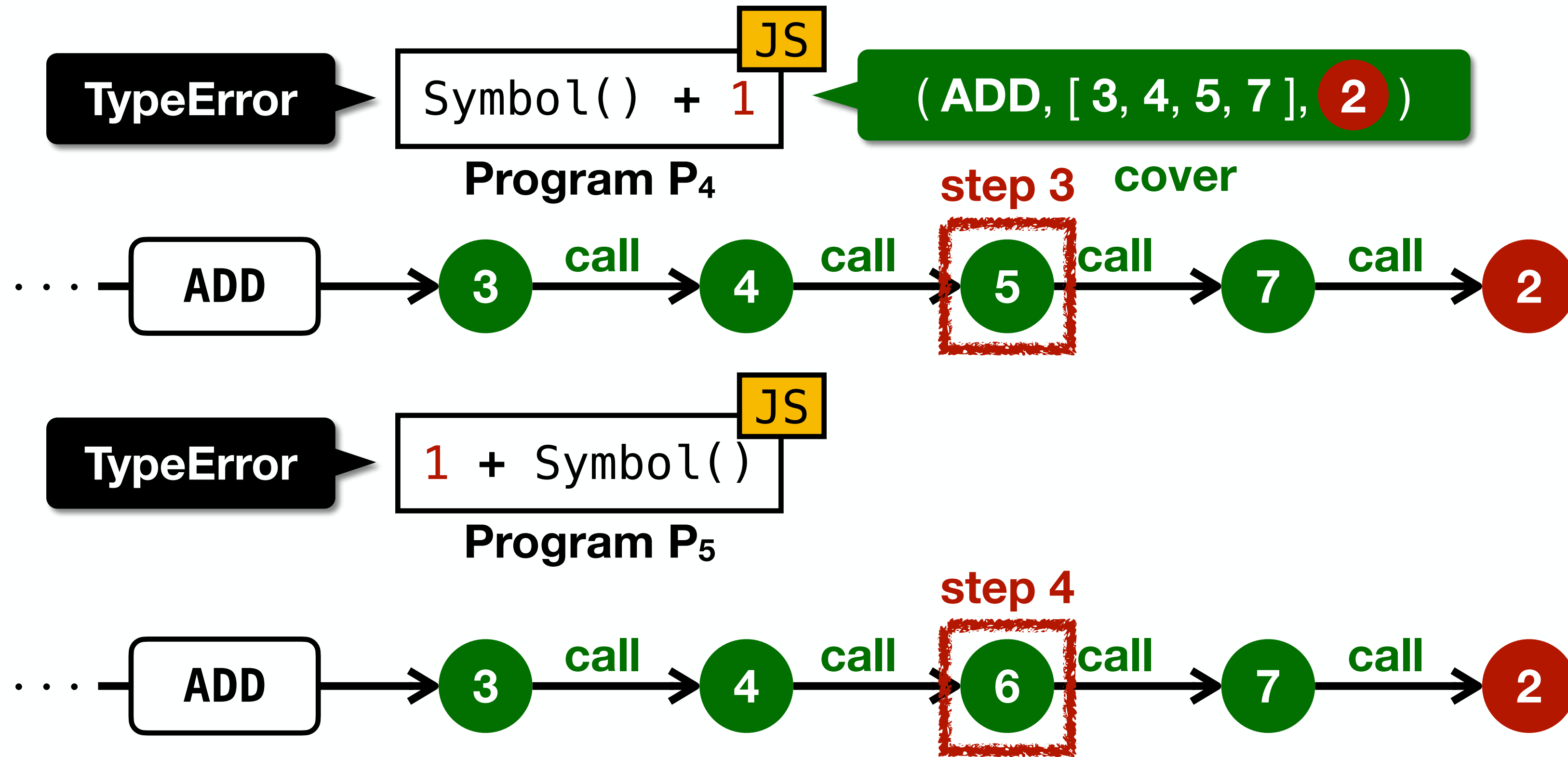
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k -FCPS Coverage

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k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



1-FCPS Node Coverage

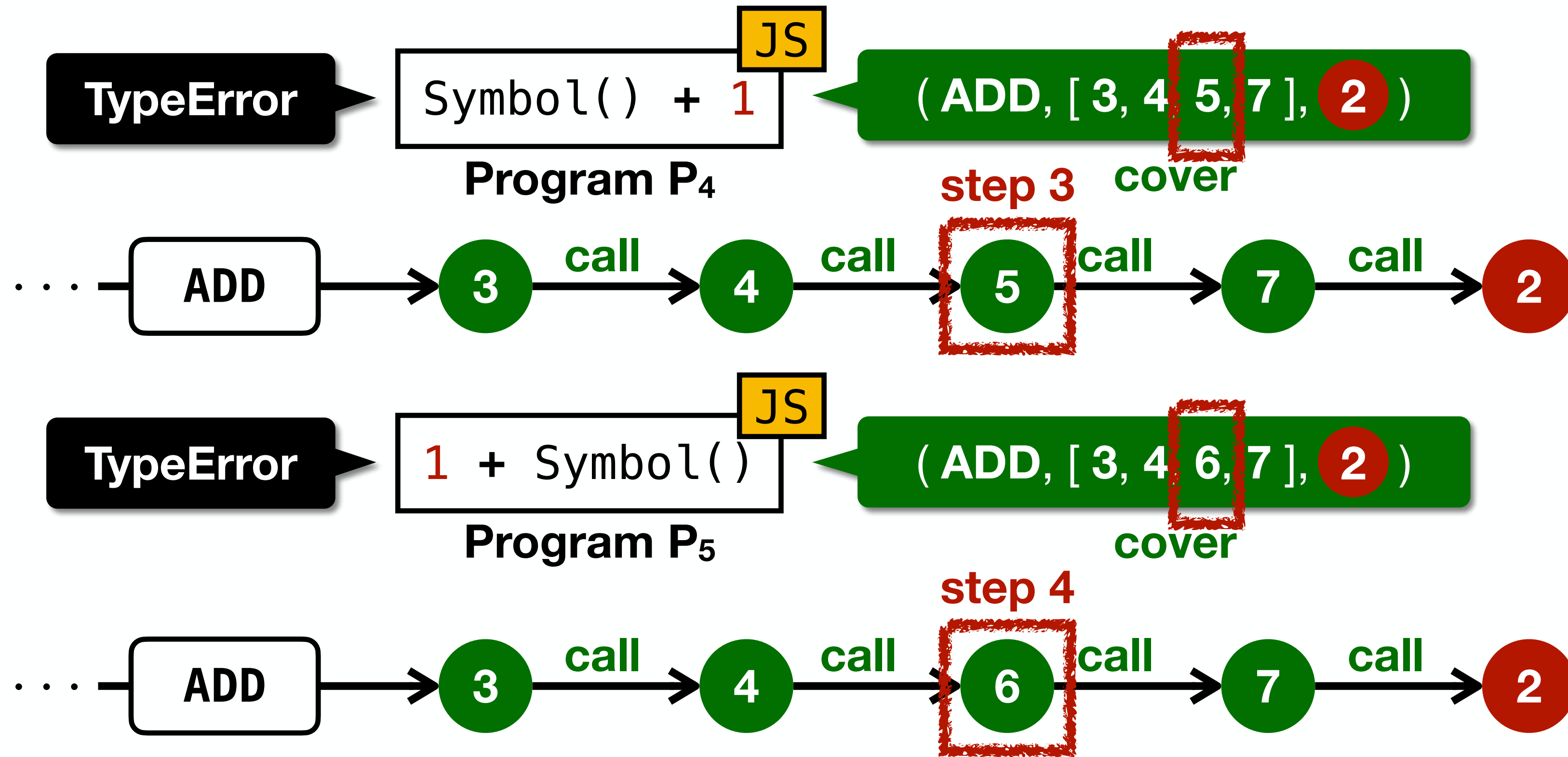
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k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



1-FCPS Node Coverage

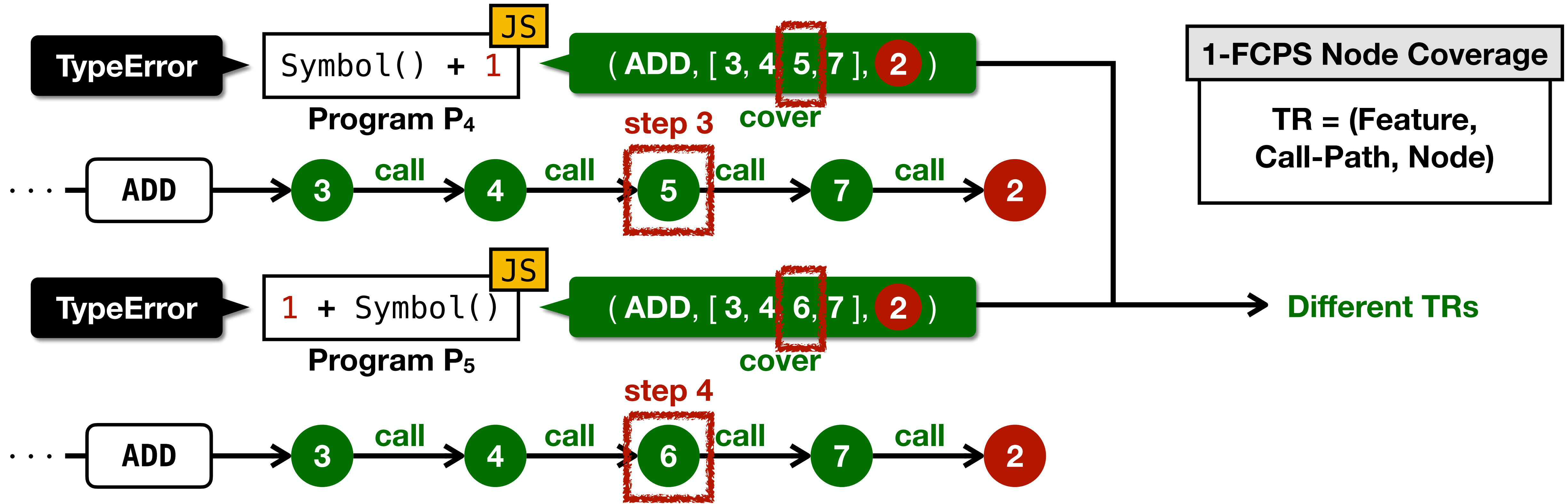
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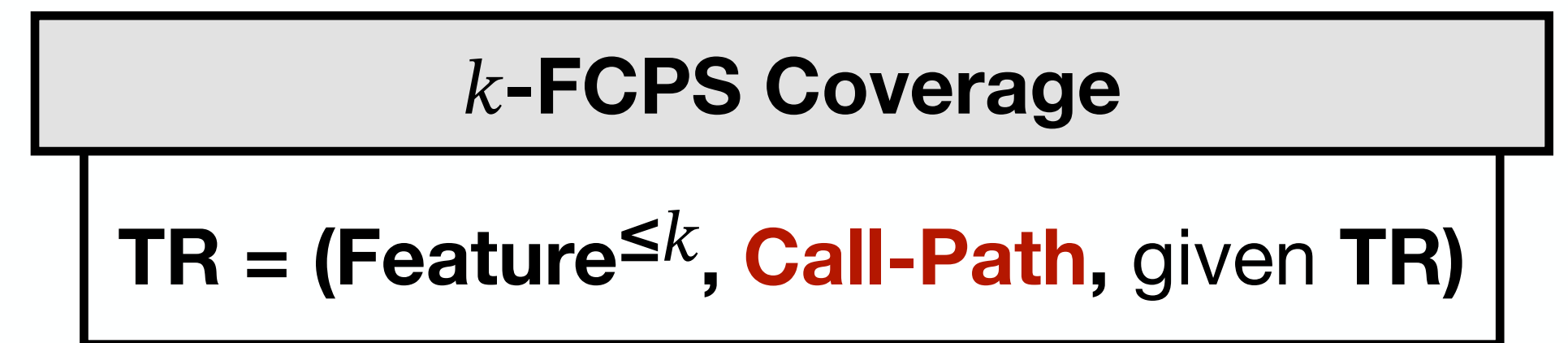
k -FCPS Coverage

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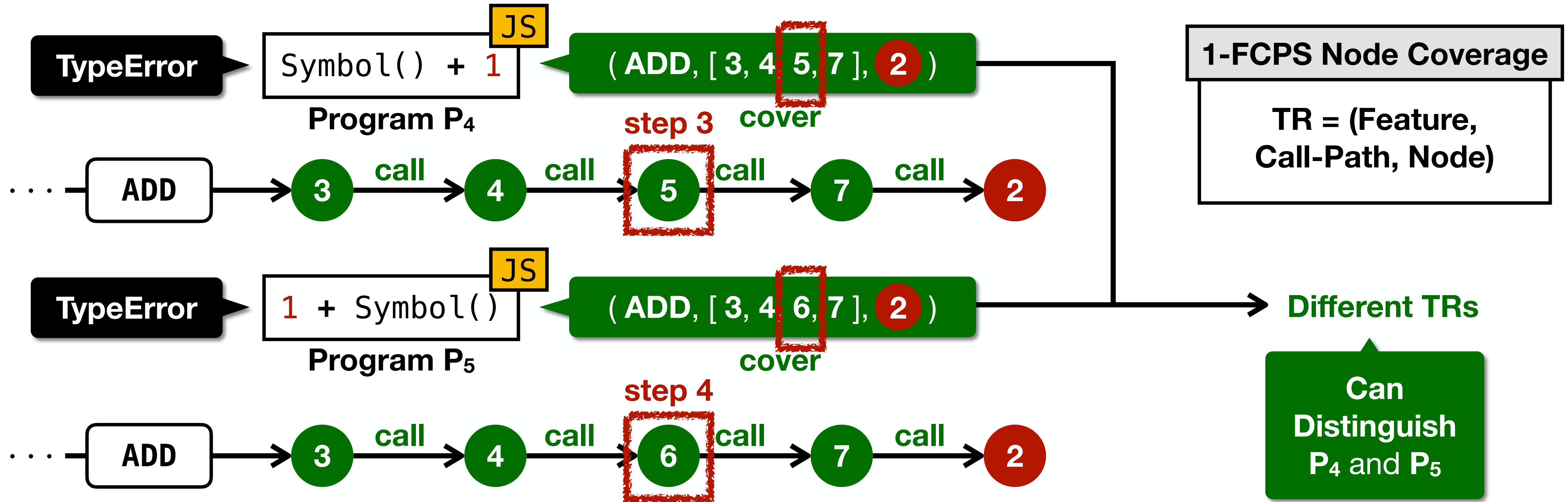
k -Feature-Call-Path-Sensitive (k -FCPS) Coverage



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k -FCPS Coverage
 $TR = (Feature^{\leq k}, Call-Path, given TR)$

Evaluation

- Evaluation with **ES2022** in 50 hours with **0-FS / 1-FS / 2-FS / 1-FCPS / 2-FCPS**

Kind	Name	Version	Release	# Detected Unique Bugs		
				# New	# Confirmed	# Reported
Engine	V8	v10.8.121	2022.10.06	0	0	4
	JSC	v615.1.10	2022.10.26	15	15	24
	GraalJS	v22.2.0	2022.07.26	9	9	10
	SpiderMonkey	v107.0b4	2022.10.24	1	3	4
	Total			25	27	42
Transpiler	Babel	v7.19.1	2022.09.15	30	30	35
	SWC	v1.3.10	2022.10.21	27	27	41
	Terser	v5.15.1	2022.10.05	1	1	18
	Obfuscator	v4.0.0	2022.02.15	0	0	7
	Total			58	58	101
Total				83	85	143

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Effectiveness of k -FS / k -FCPS Coverage Criteria

Coverage Criteria C_G	# Syn. Test	# Bug
0-FS node-or-branch (0-fs)	2,111	55
1-FS node-or-branch (1-fs)	6,766	83
1-FCPS node-or-branch (1-fcps)	9,092	87
2-FS node-or-branch (2-fs)	97,423	102
2-FCPS node-or-branch (2-fcps)	122,589	111

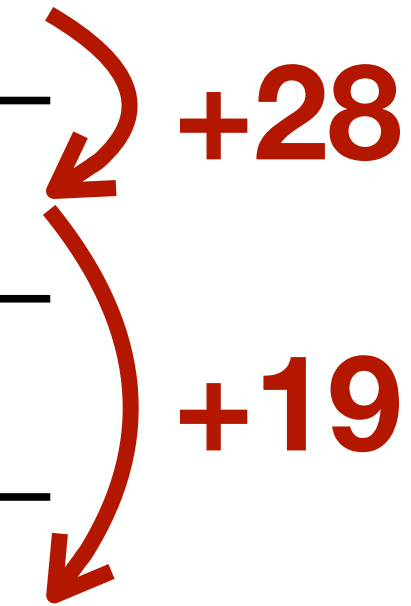
Effectiveness of k -FS / k -FCPS Coverage Criteria

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+28

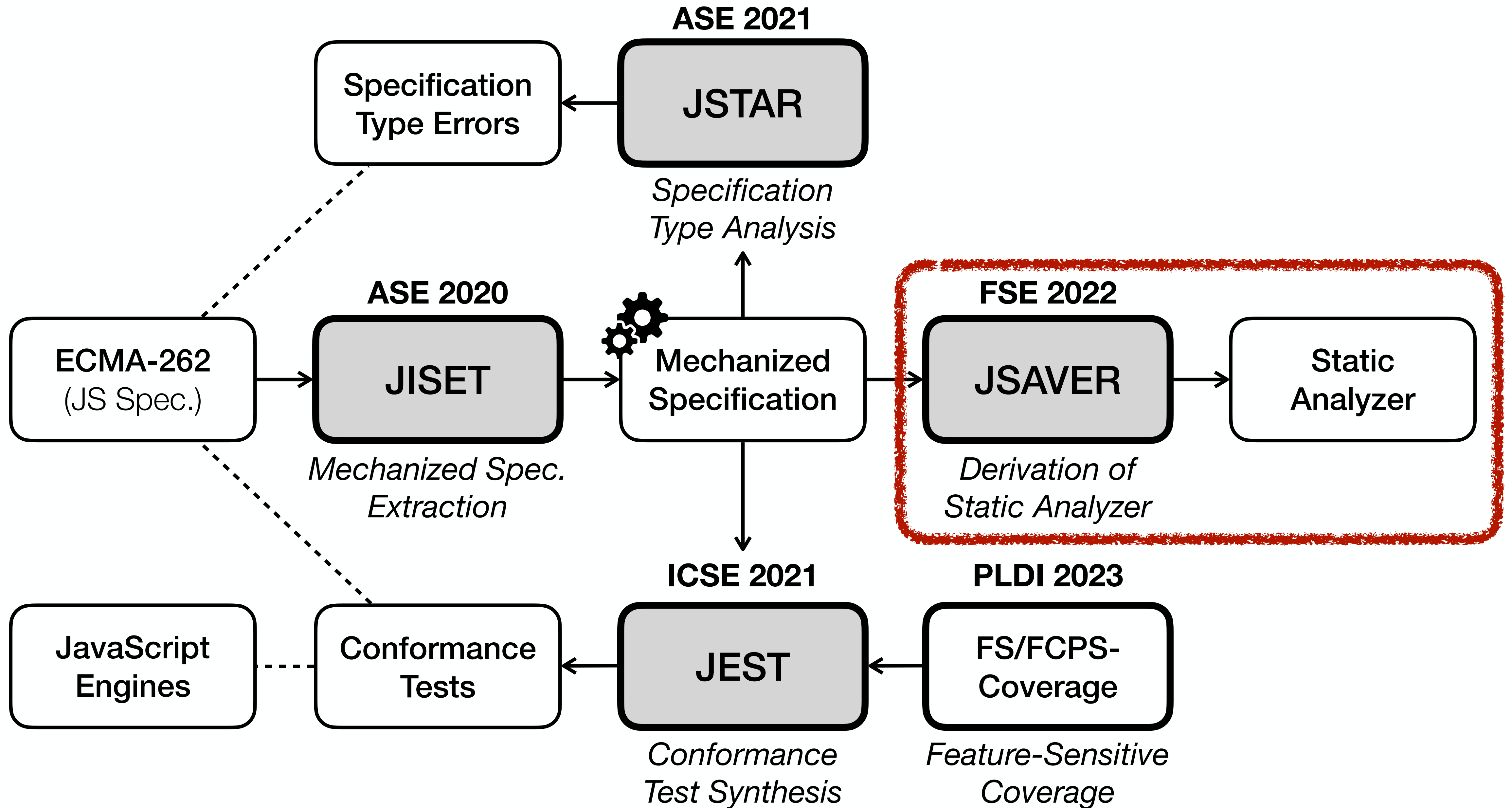
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Meta-Level Static Analysis

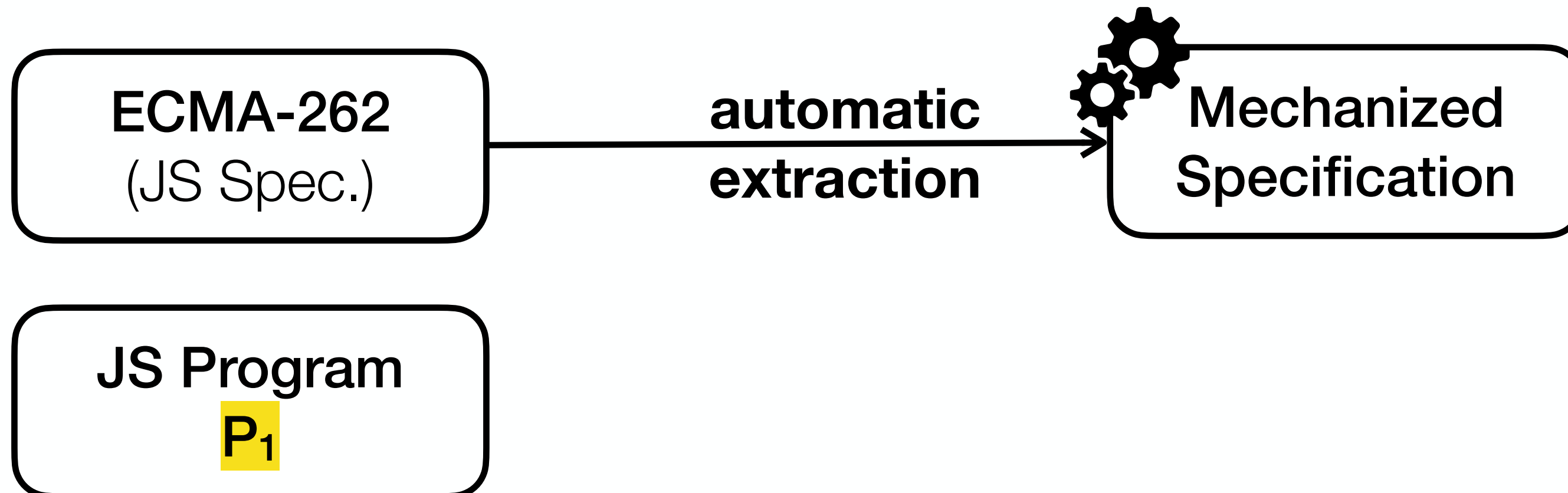
How to perform **static analysis** on **JavaScript** programs
using **language specification**?

ECMA-262
(JS Spec.)

JS Program
P₁

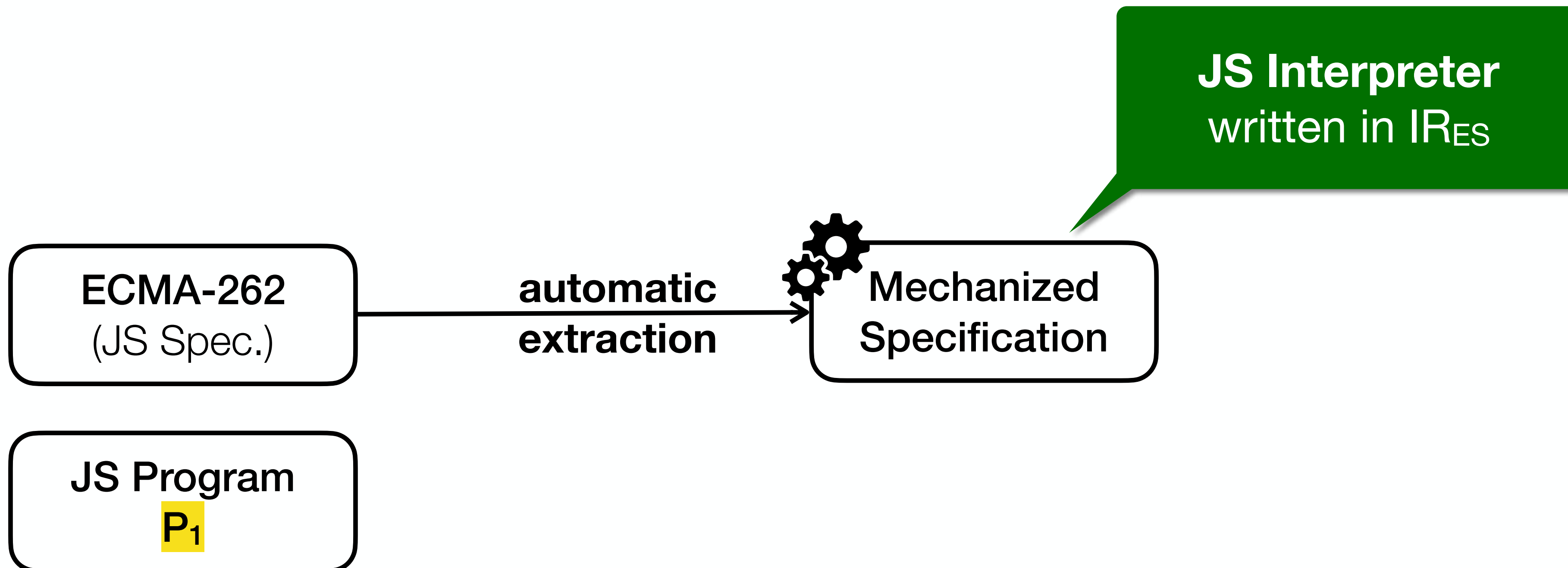
Meta-Level Static Analysis

How to perform **static analysis** on **JavaScript** programs using **language specification**?



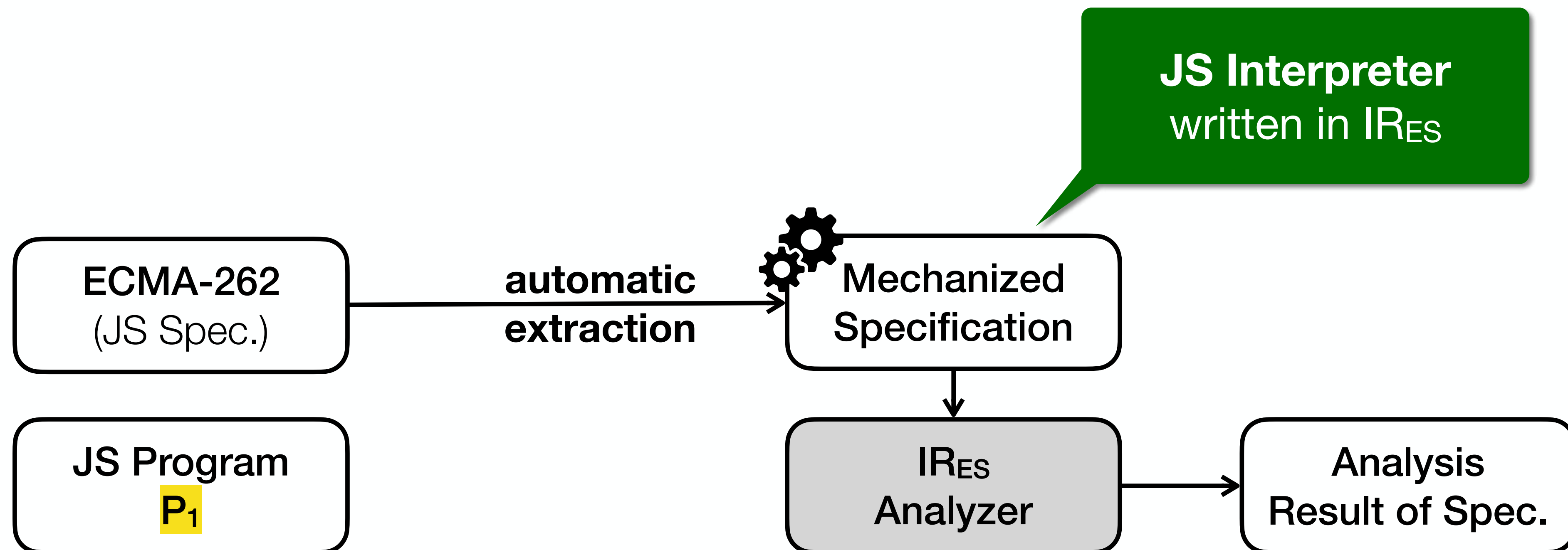
Meta-Level Static Analysis

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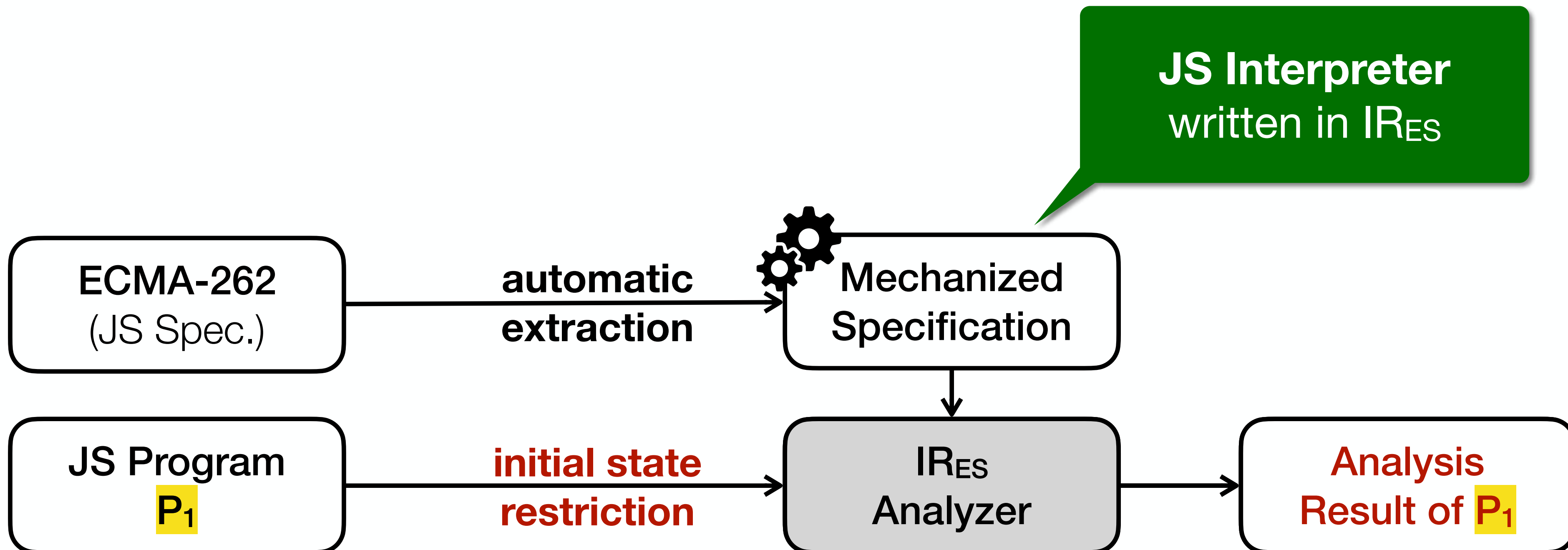
Meta-Level Static Analysis

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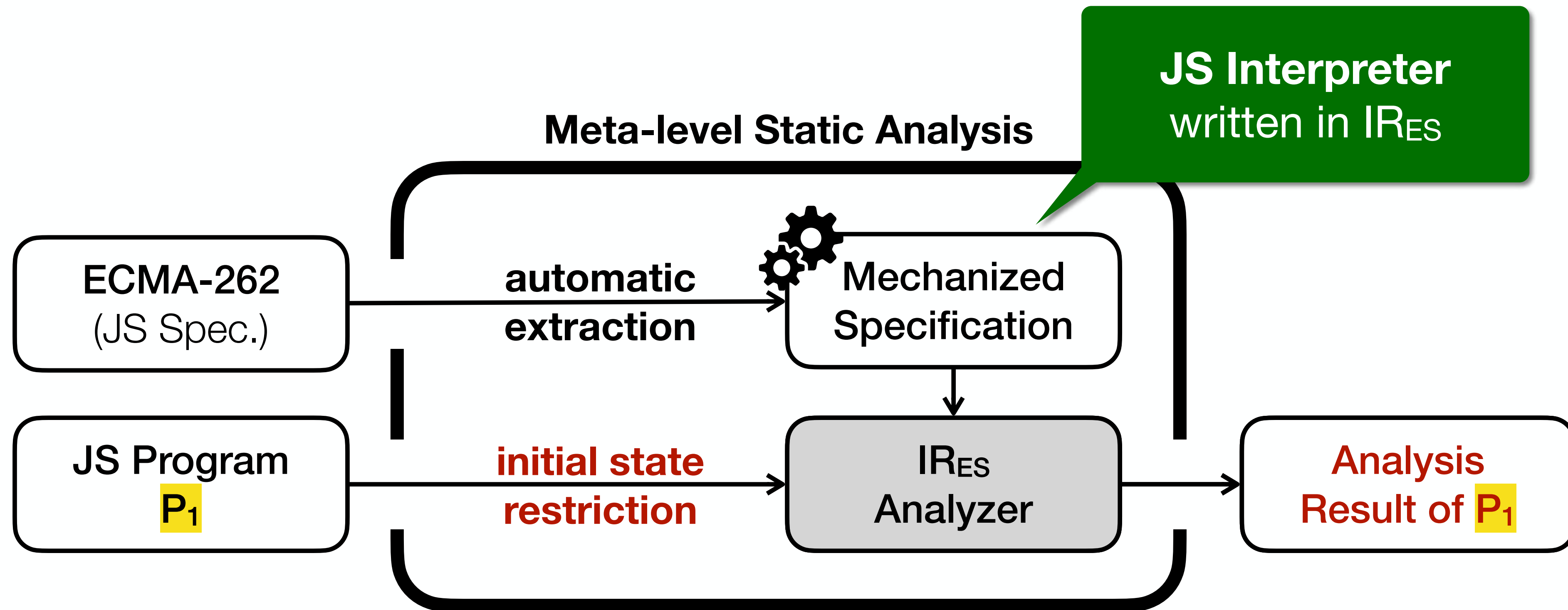
Meta-Level Static Analysis

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Meta-Level Static Analysis

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Meta-Level Static Analysis

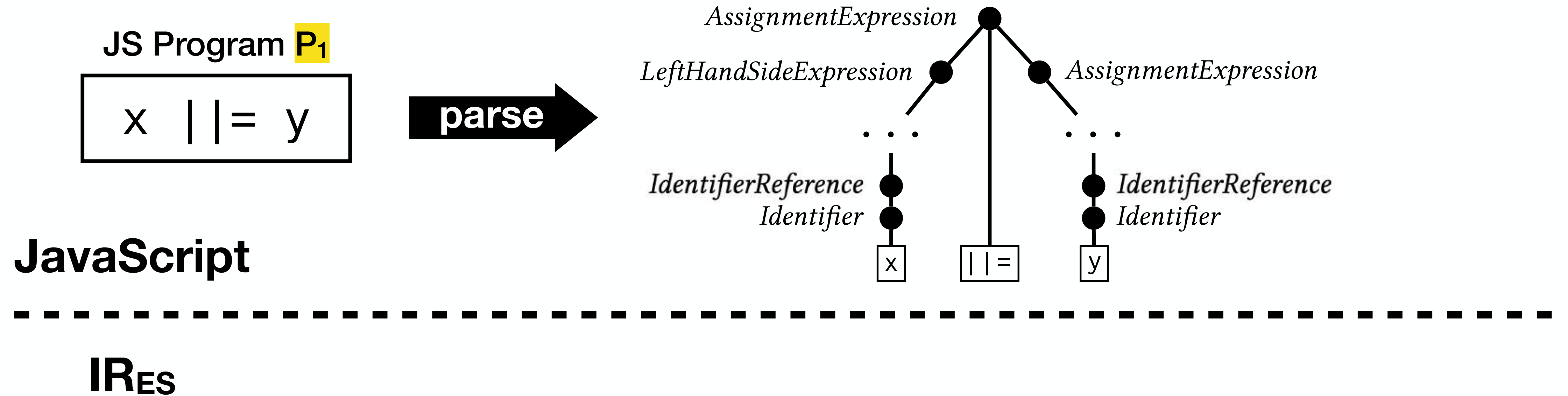
JS Program P_1

$x \ || = y$

JavaScript

IR_{ES}

Meta-Level Static Analysis

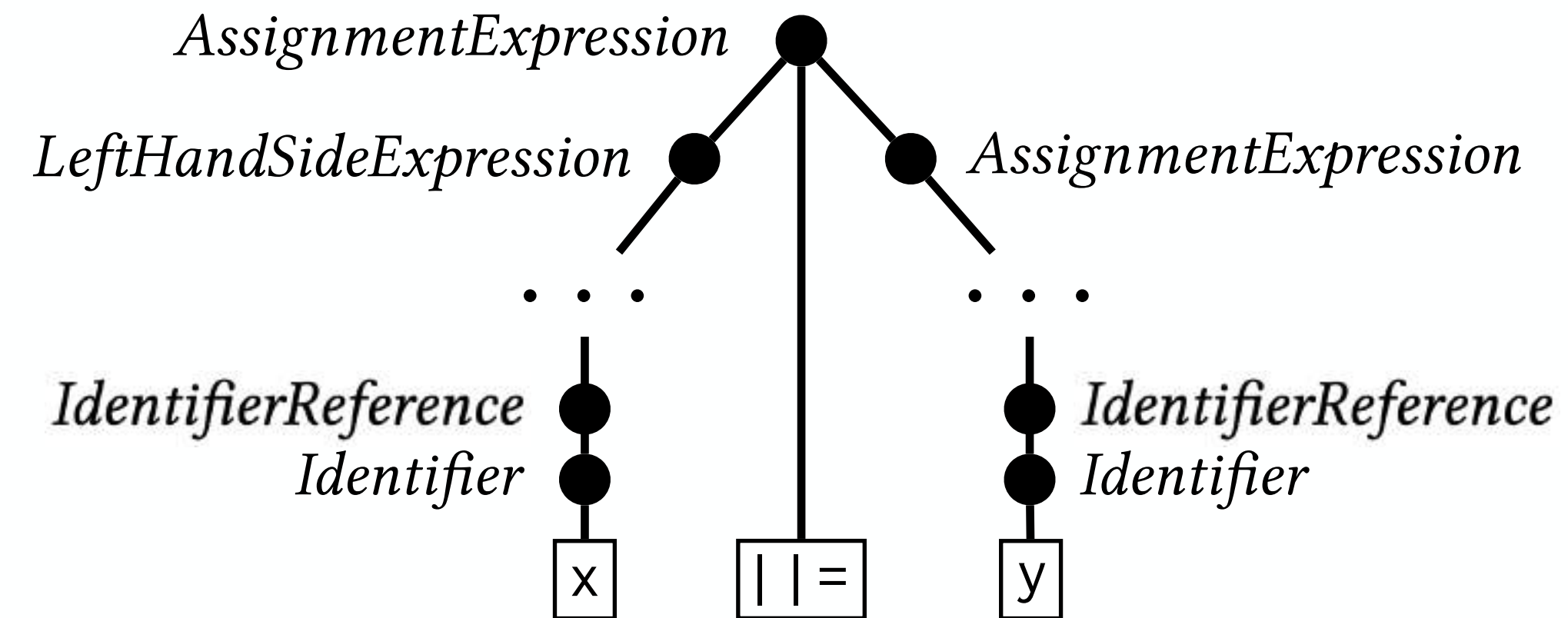


Meta-Level Static Analysis

JS Program P_1

`x || = y`

parse →



JavaScript

IR_{ES}

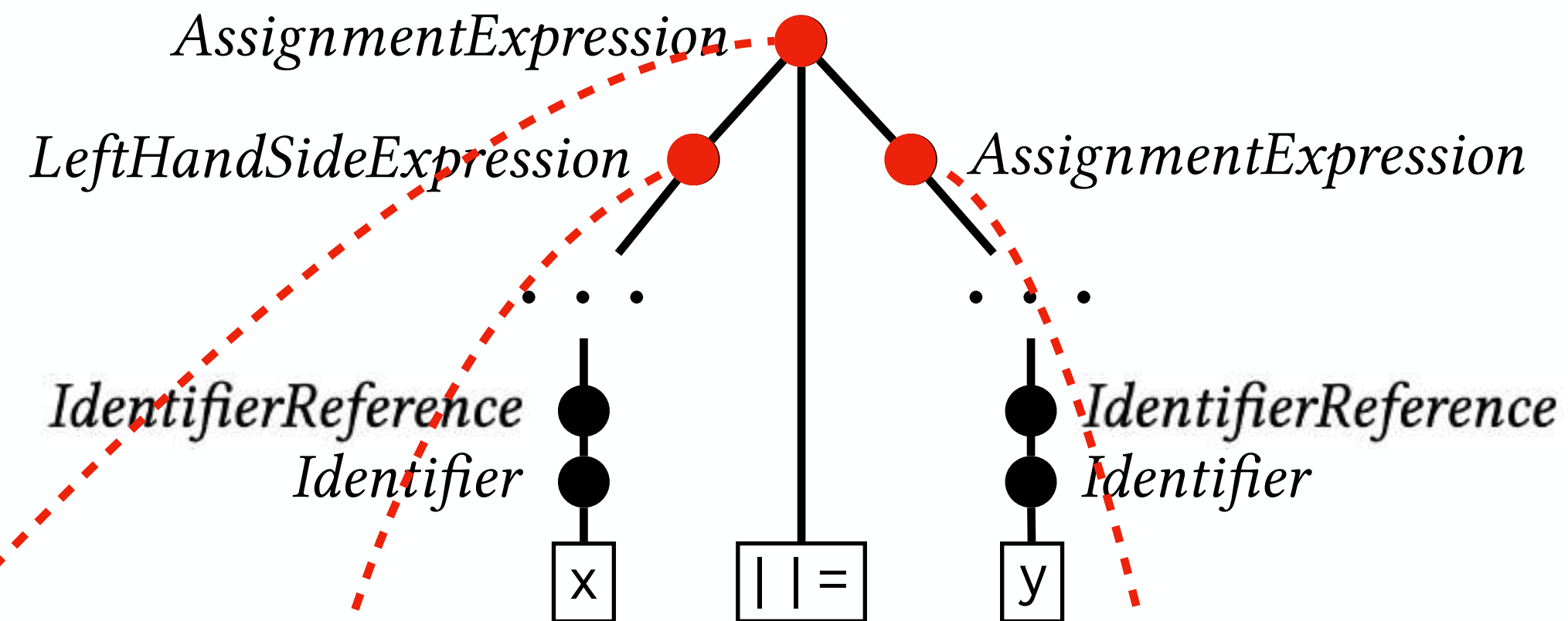
```
syntax def AssignmentExpression[8].Evaluation(
  this, LeftHandSideExpression, AssignmentExpression
) {
  let lref = (LeftHandSideExpression.Evaluation)
  let lval = [? (GetValue lref)]
  let lbool = [! (ToBoolean lval)]
  if (= lbool true) return lval
  ...
}
```

Meta-Level Static Analysis

JS Program P_1

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parse →



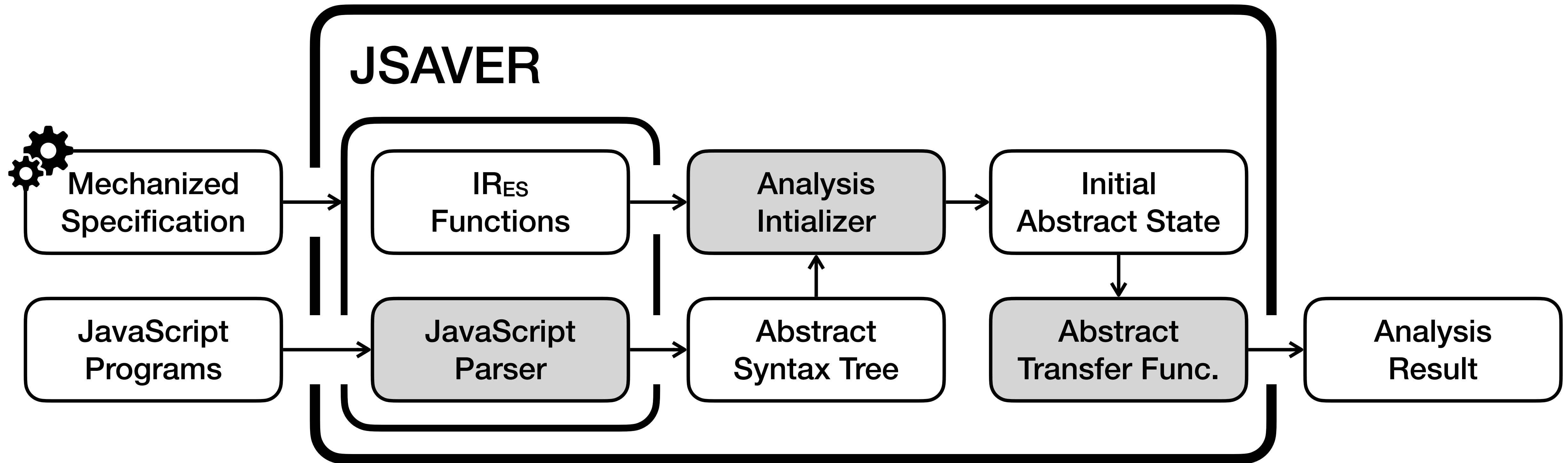
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IR_{ES}

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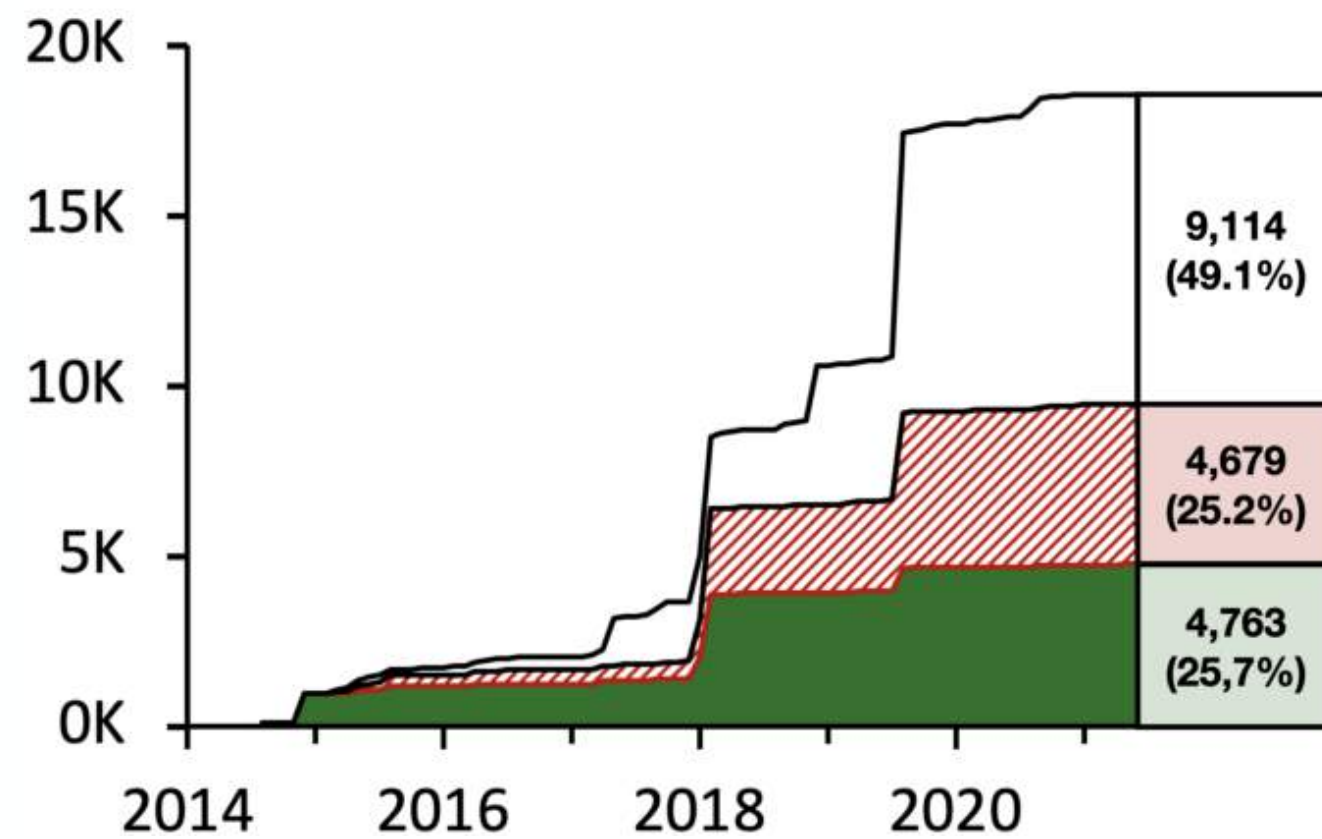

JSAVER

(JavaScript Static Analyzer via ECMAScript Representation)

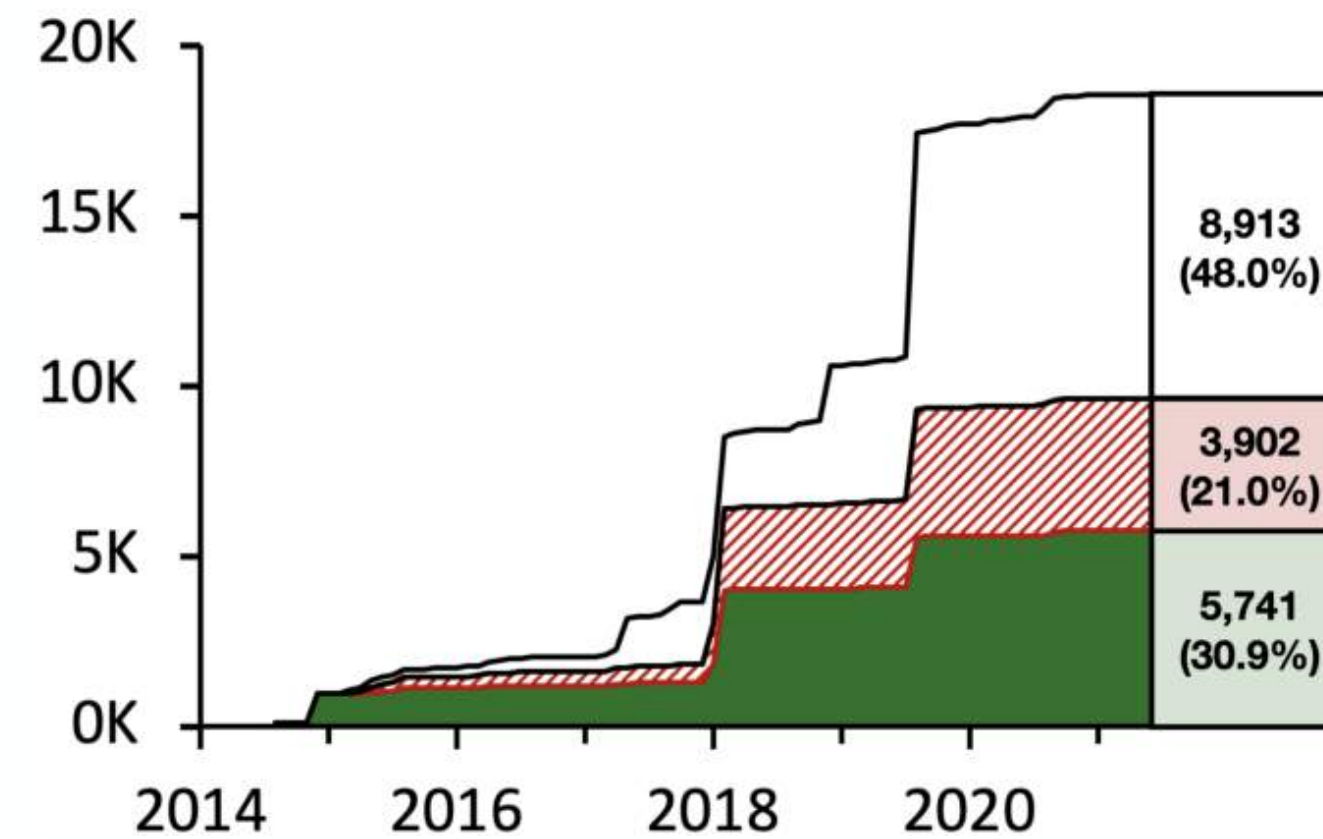


JSAVER - Soundness

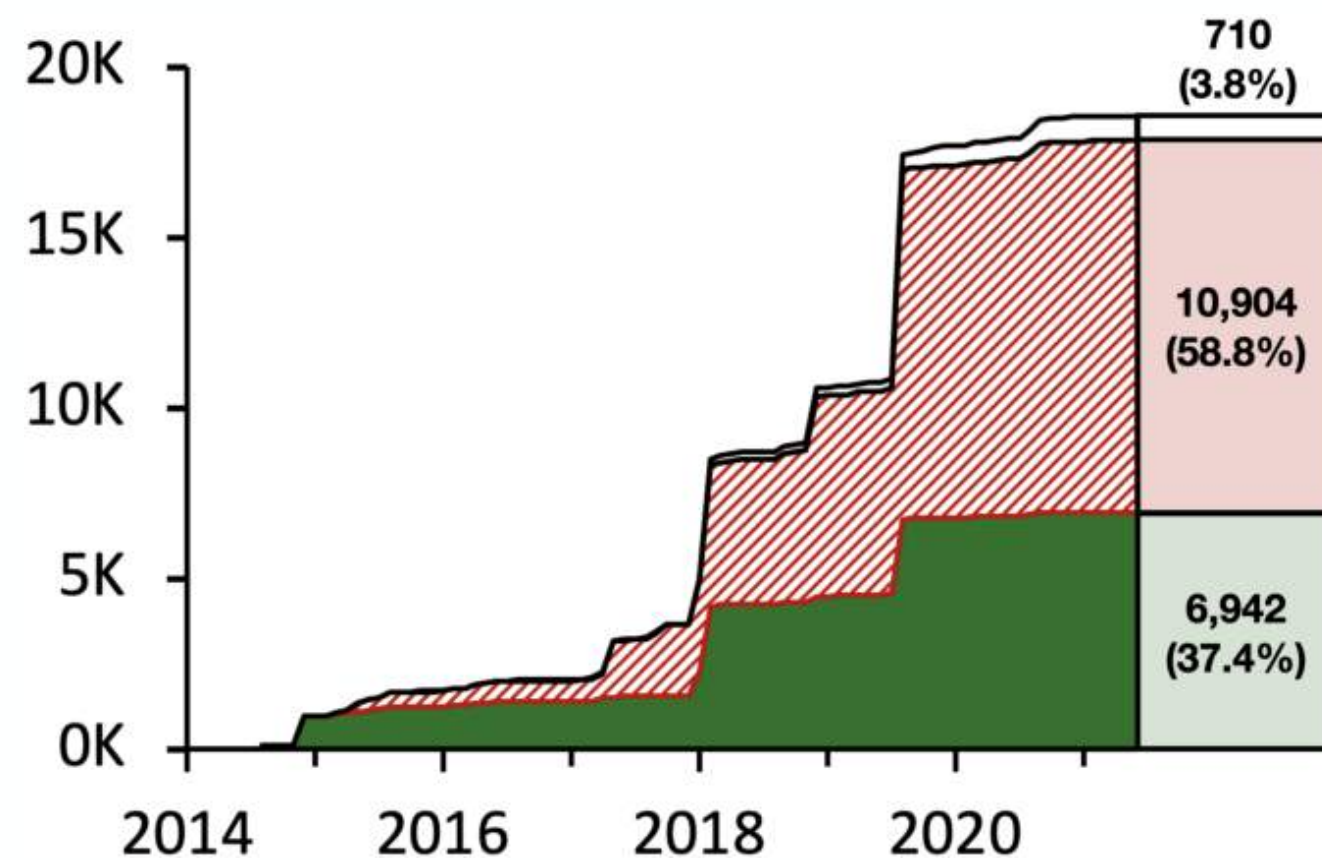
Manual



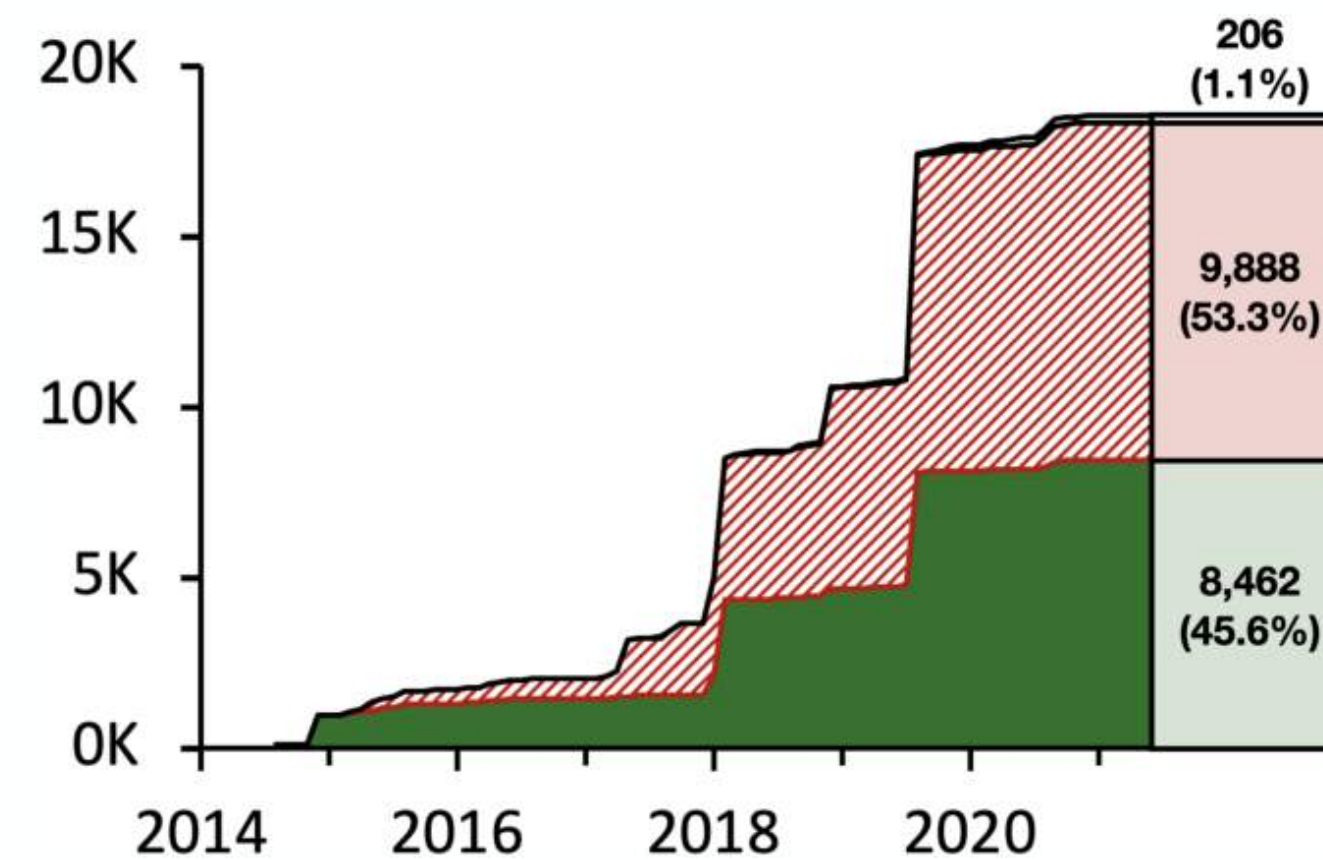
(a) Analysis results of TAJs



(b) Analysis results of SAFE

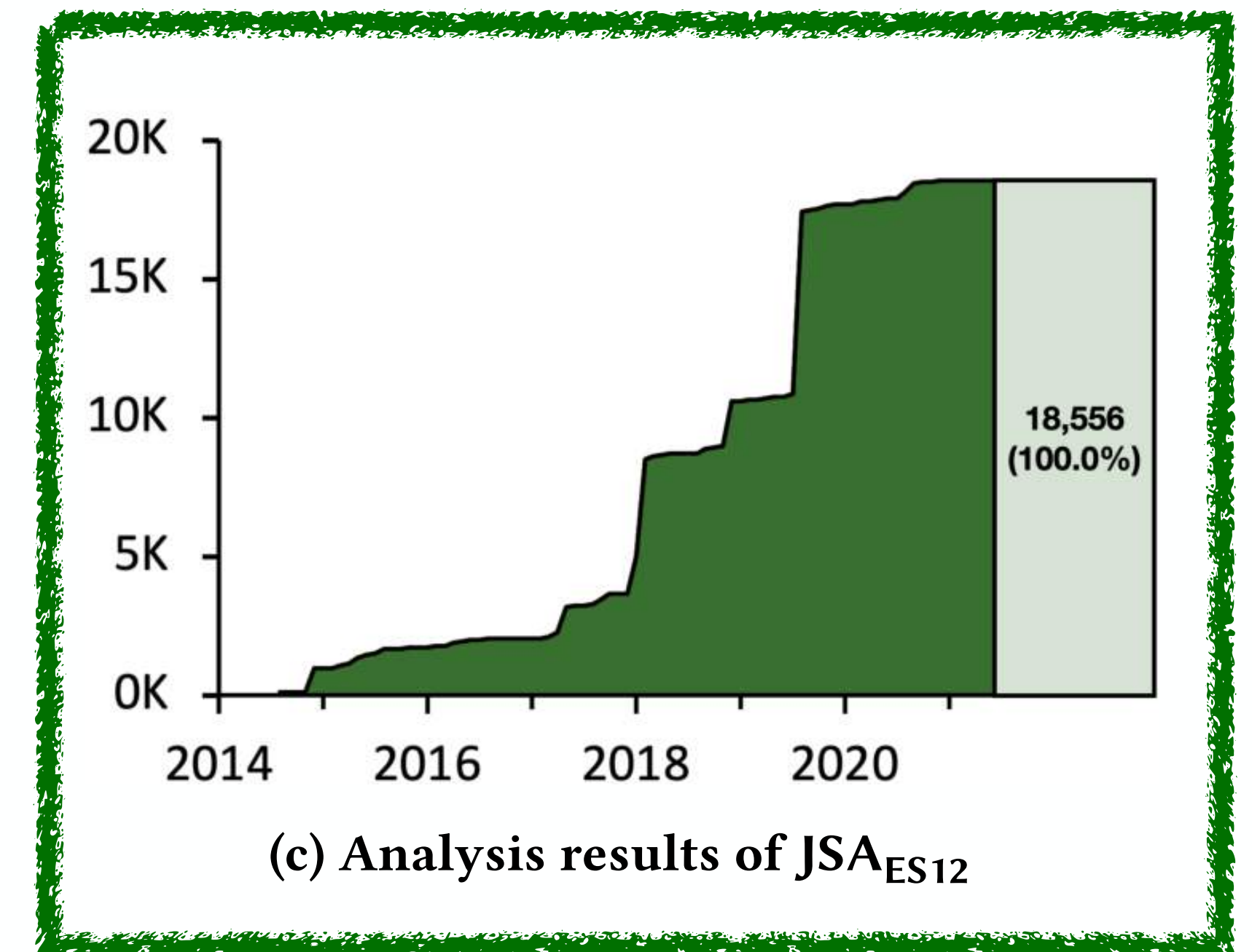


(d) Analysis results of TAJs with Babel



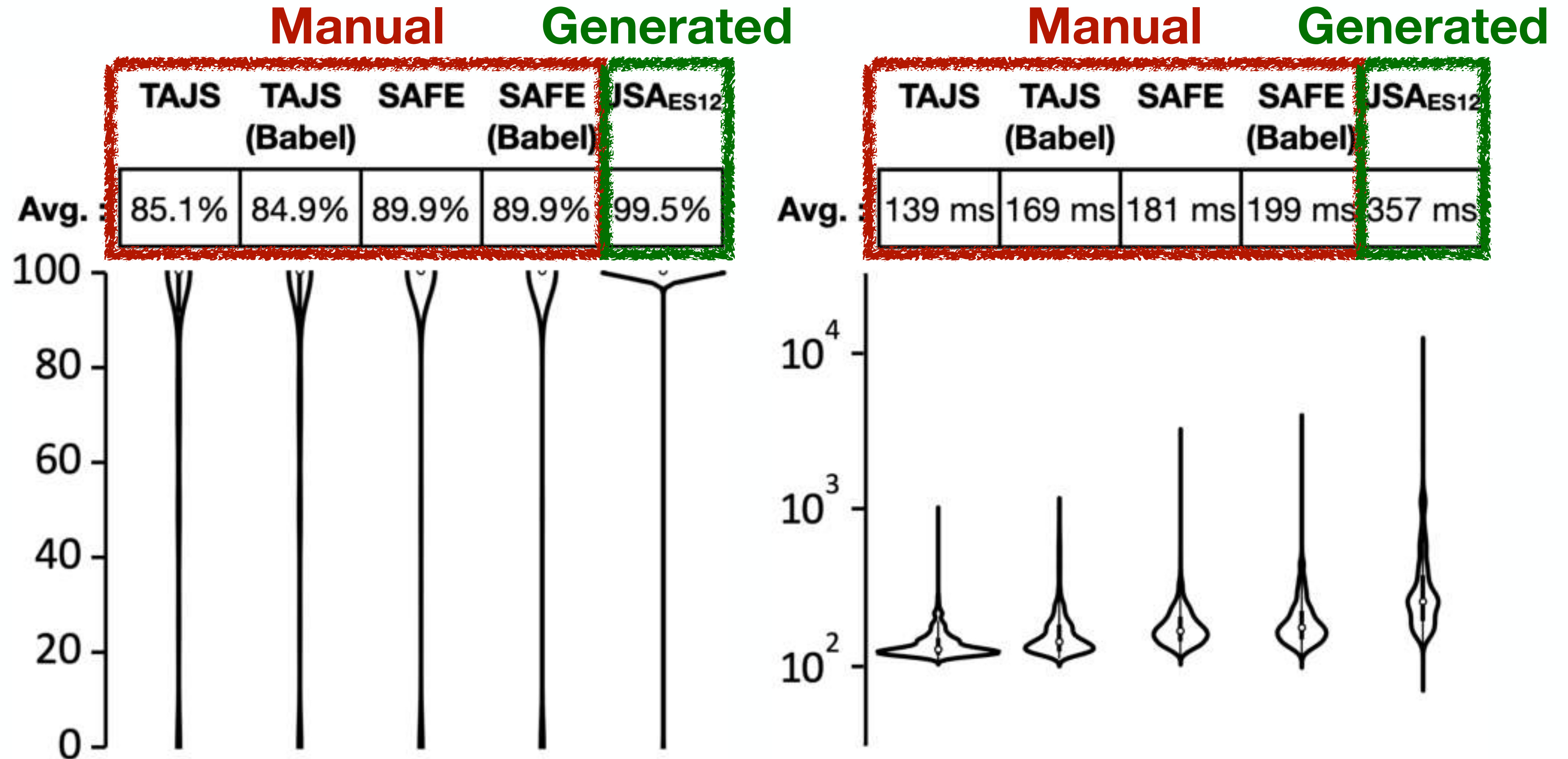
(e) Analysis results of SAFE with Babel

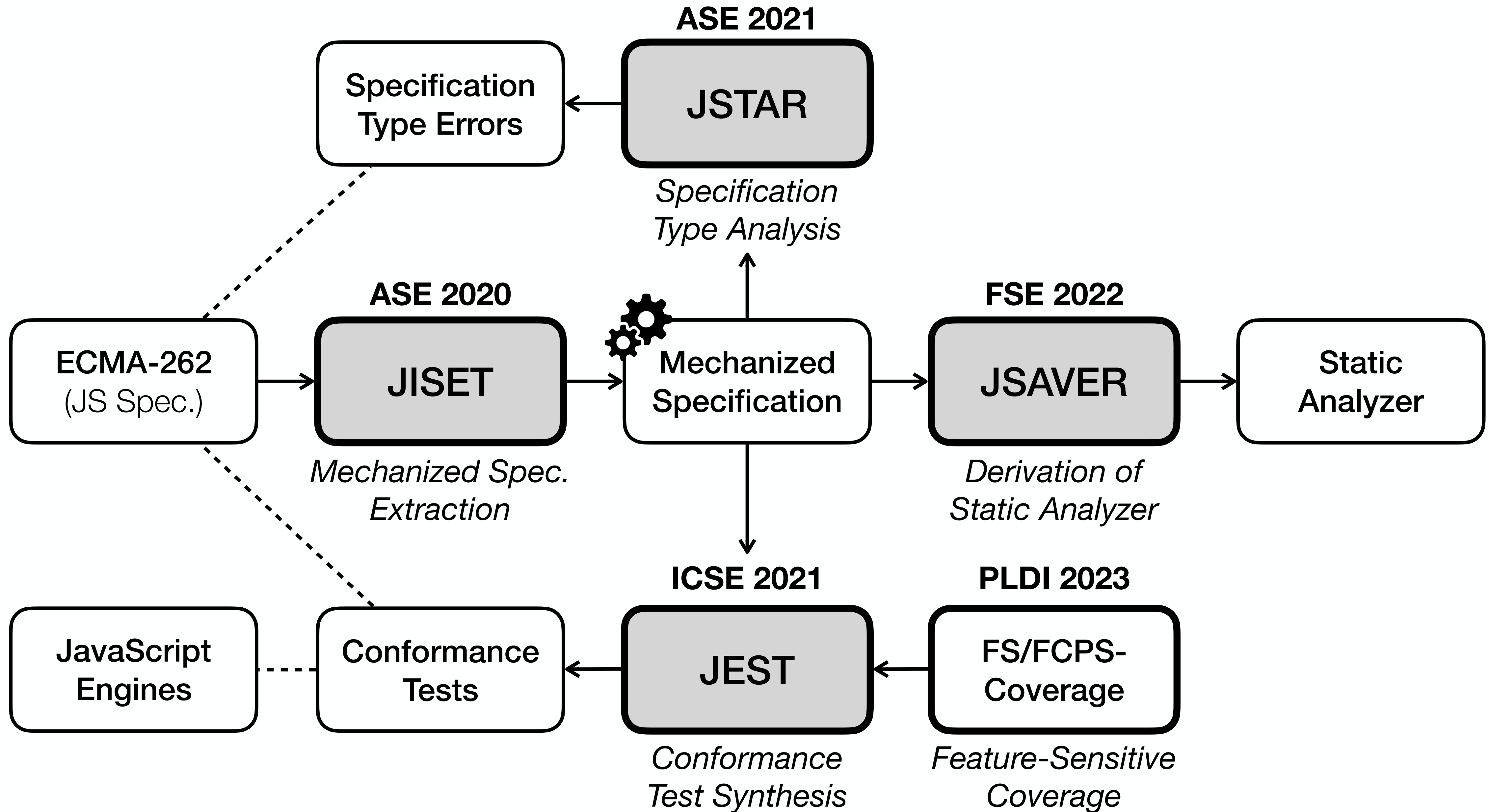
Generated

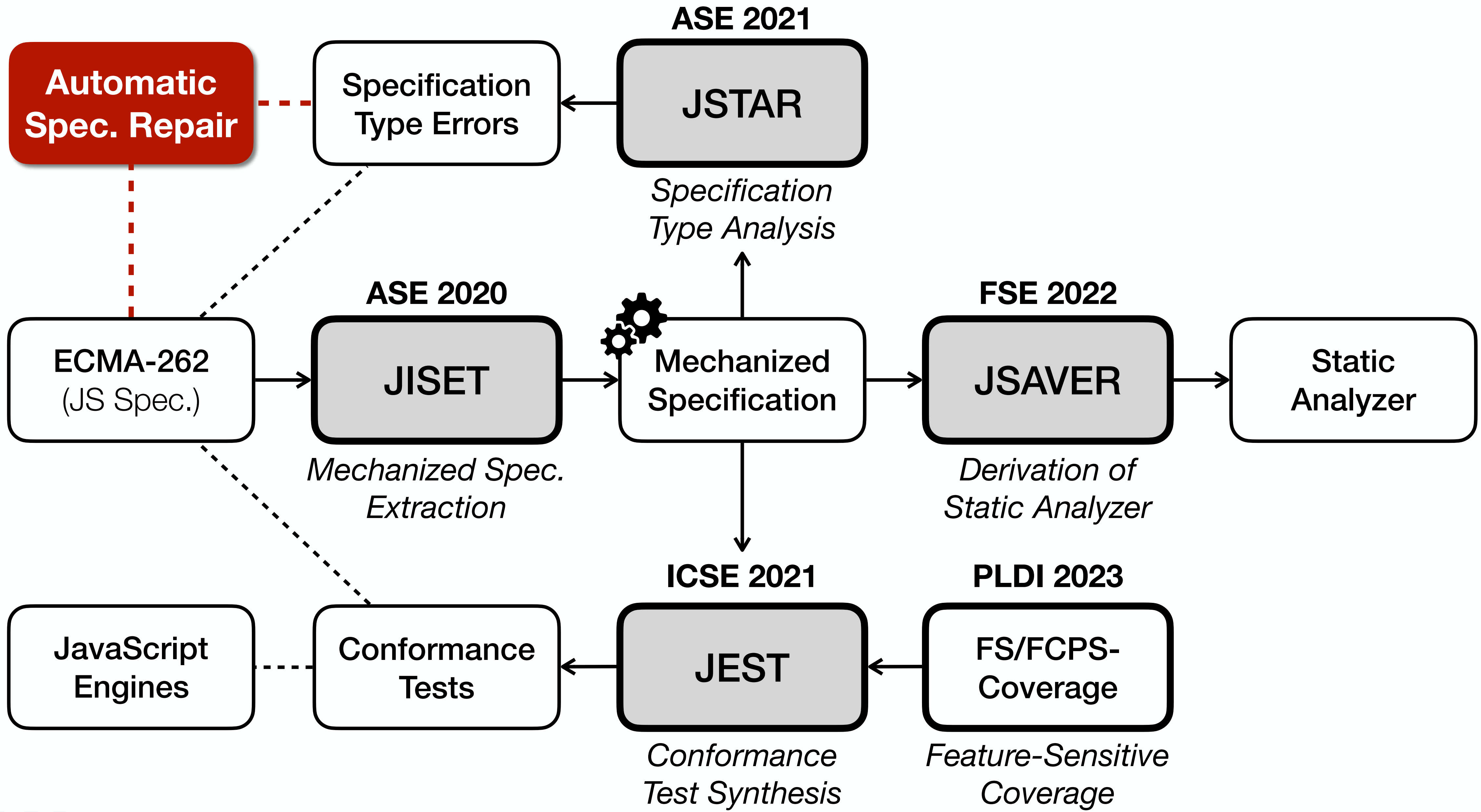


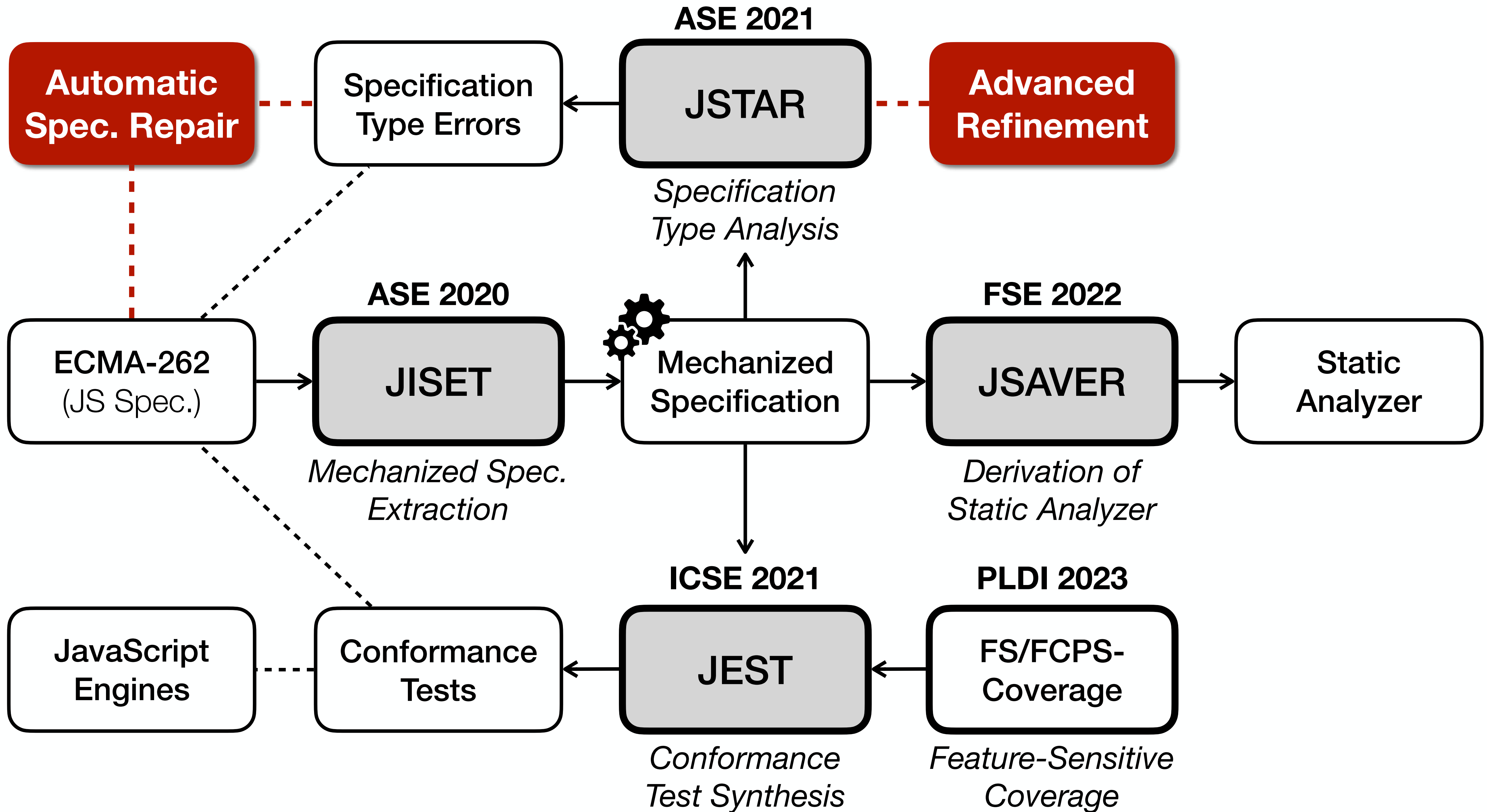
(c) Analysis results of JSA_{ES12}

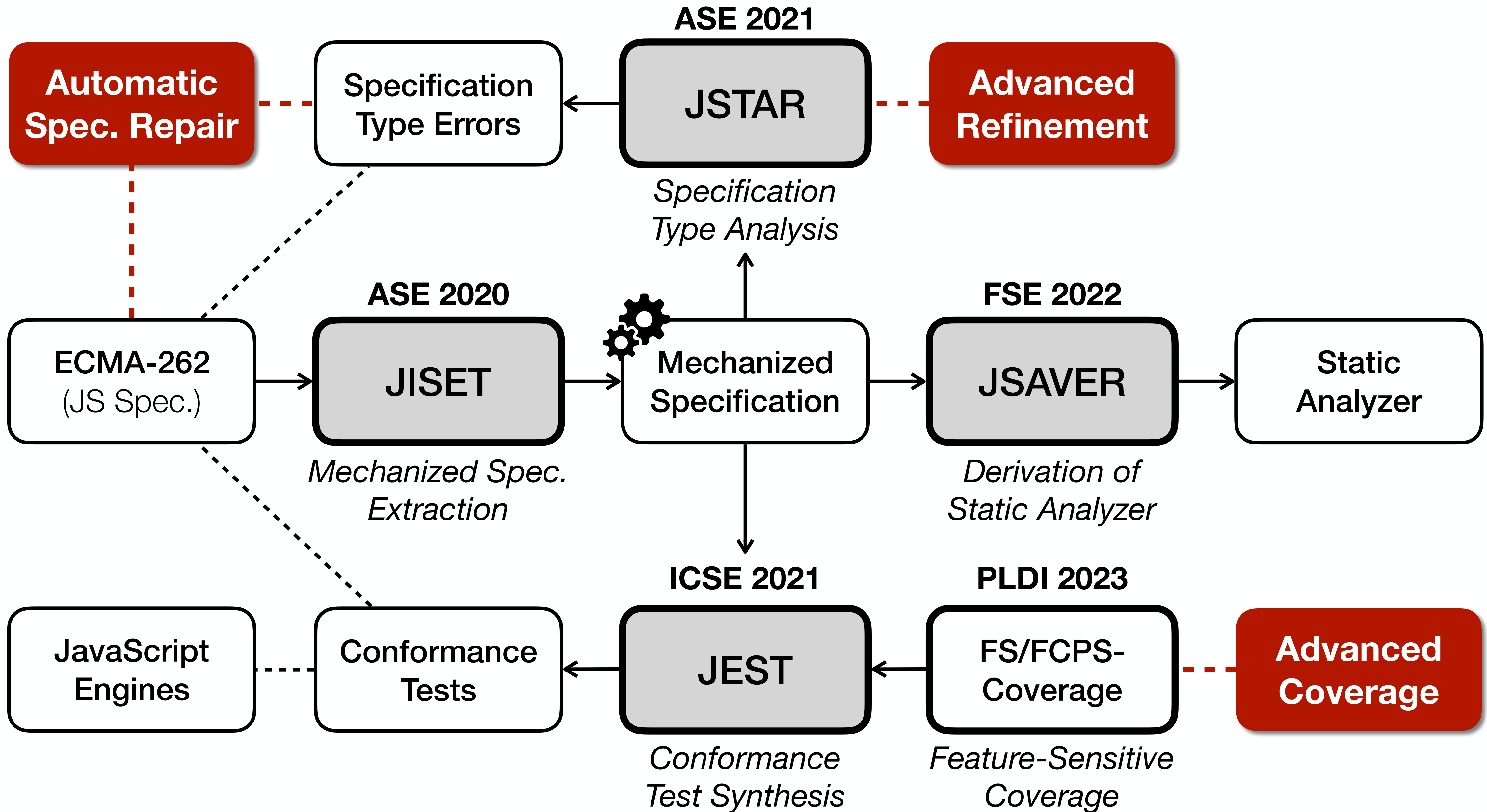
JSAVER - Precision vs Performance

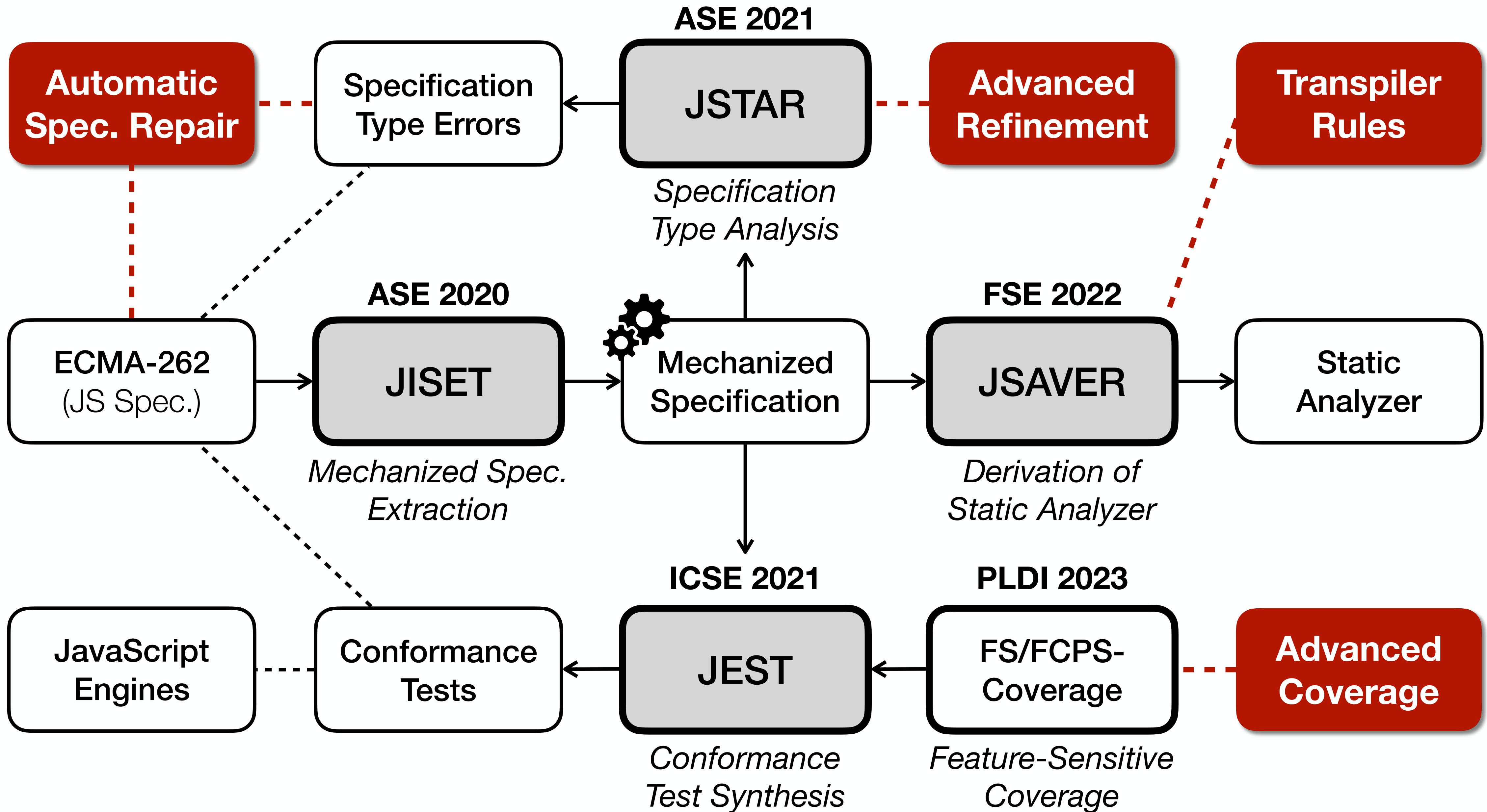


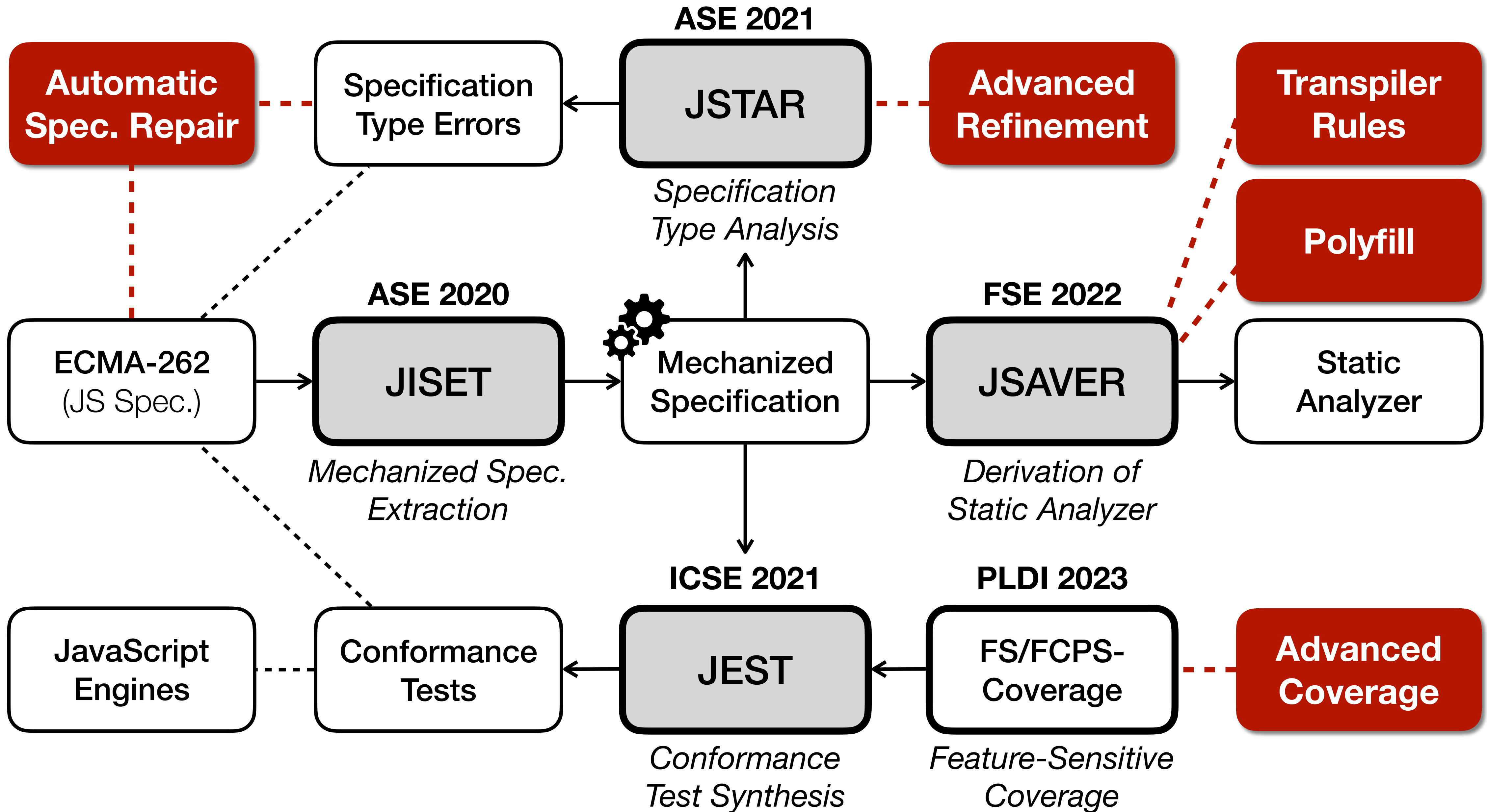


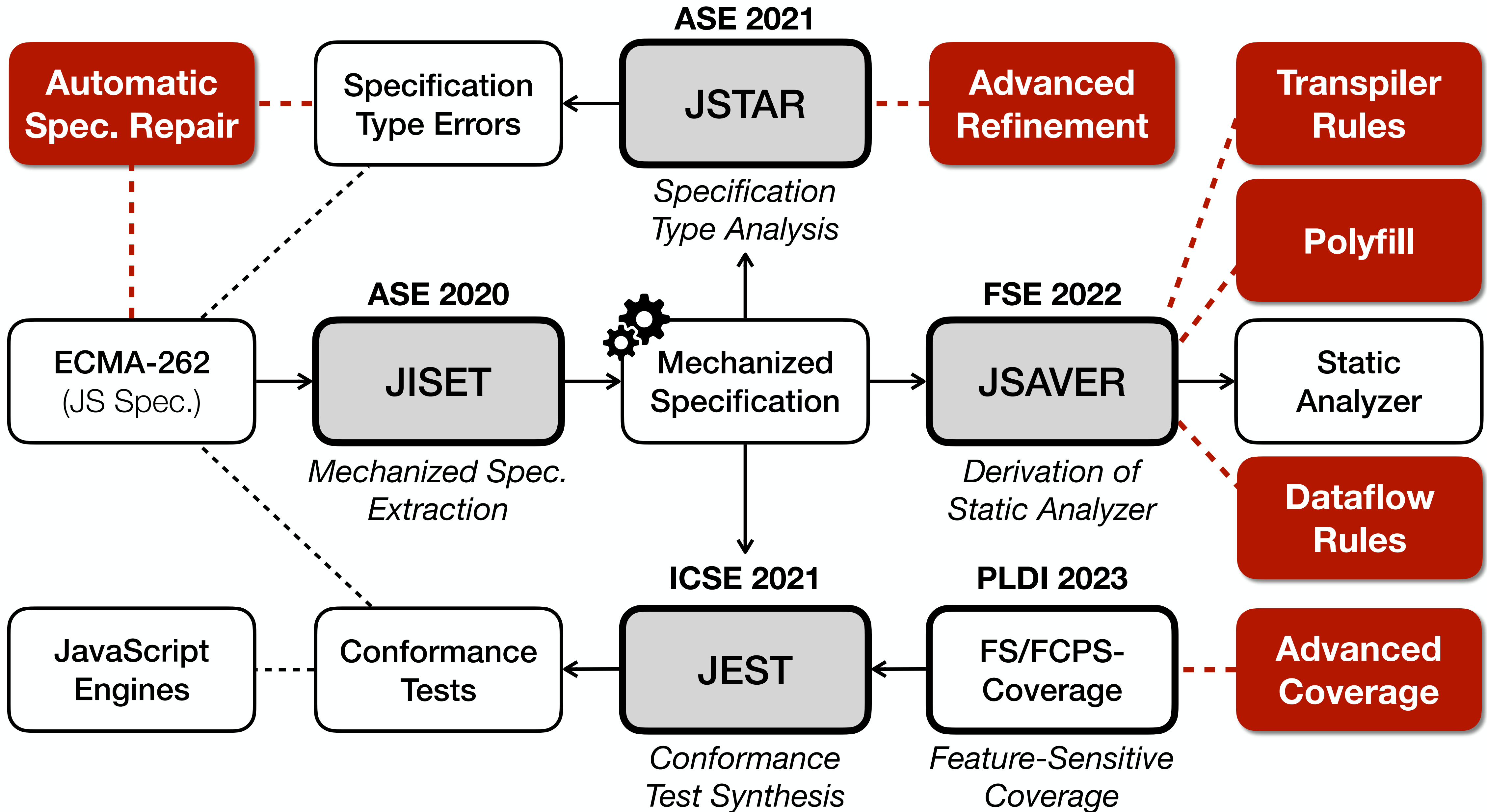




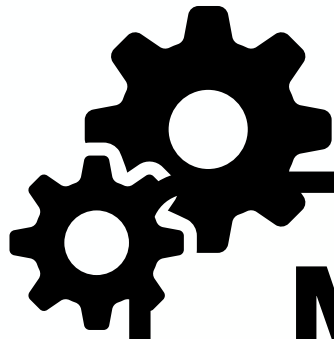




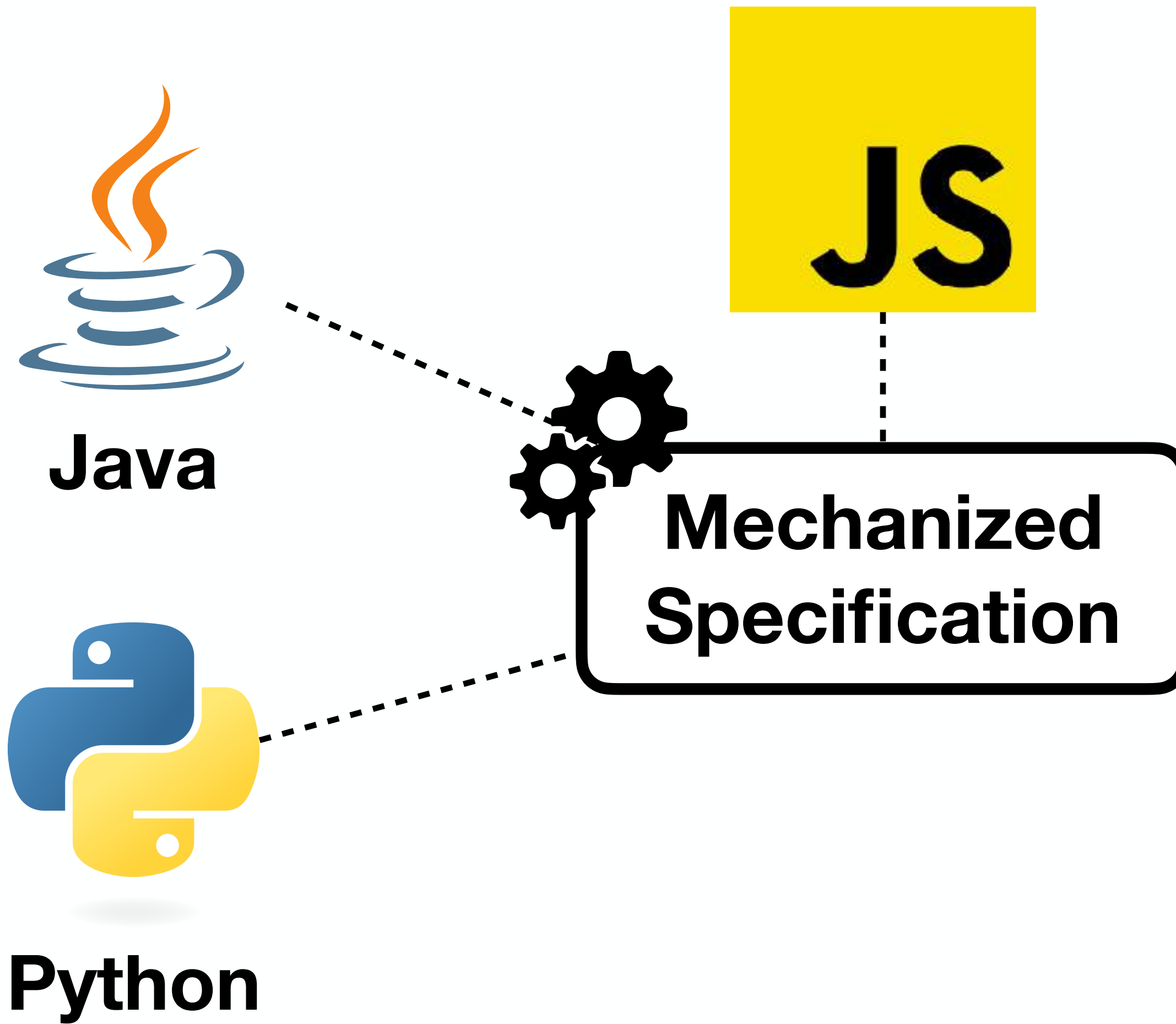


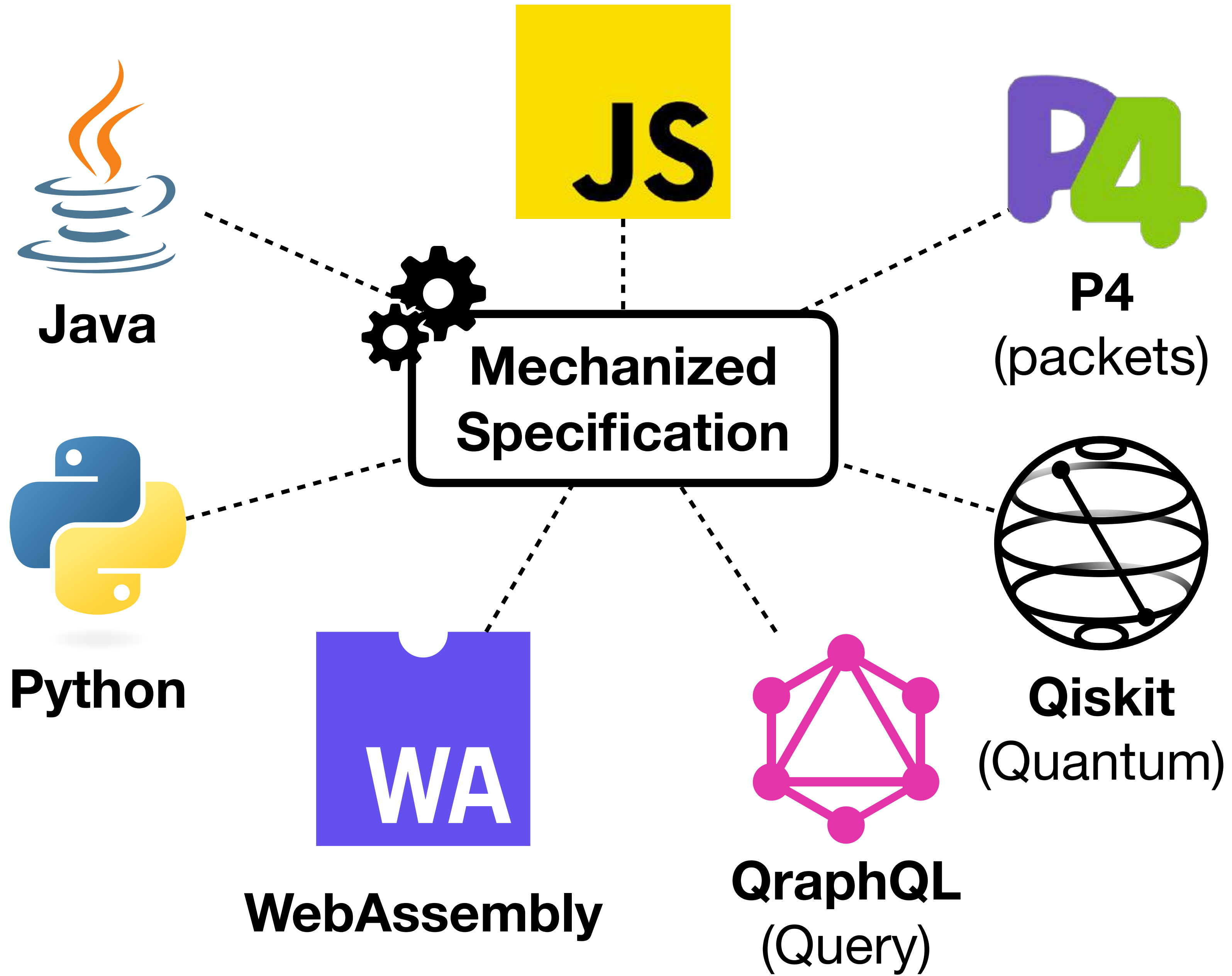


JS



**Mechanized
Specification**







<https://github.com/es-meta/esmeta>

The screenshot shows the GitHub repository page for `es-meta/esmeta`. The repository is titled "ECMAScript Specification (ECMA-262) Metalanguage" and is licensed under BSD-3-Clause. It has 156 stars, 12 forks, 8 watchers, 12 branches, and 15 tags. The repository is public and has custom properties. The commit history shows a recent update by `jhnaido` titled "Update version" 6 months ago. Other notable commits include "Add post-submit test262 test" (last year), "Update client" (last year), and "Remove implicit wrapping/un..." (2 years ago).

Official tool used in CI system of
ECMA-262 and Test262



<https://github.com/es-meta/esmeta>

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