

# Lecture 19 – Existential Types

## AAA551: Programming Language Theory

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2026 Spring

- Subtyping
  - STLC with Subtyping
  - Subtype Relation
  - Variance
  - Algorithmic Typing Rules
- Other Extensions
  - Exceptions
  - Records
  - Conditional Expressions
- Bounded Quantification (Kernel/Full  $F_{<:}$ )

## 1. Existential Types

Syntax and Dynamic Semantics

Well-Formedness and Typing Rules

Type Equivalence

Examples

Type Erasure

## 2. Subtyping for Existential Types

## 3. Encoding via Universal Types

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Recall that **universal types** ( $\forall\alpha.\tau$ ) describe terms for **all** types  $\alpha$ :

$$\text{id} \triangleq \Lambda\alpha. \lambda x : \alpha. x \quad : \quad \forall\alpha. \alpha \rightarrow \alpha$$

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For example, the following existential type describes a **record** with two fields  $x$  and  $f$ , where the type  $\alpha$  of  $x$  is hidden:

$$\exists\alpha. \{x : \alpha, f : \alpha \rightarrow \text{num}\}$$

This means “*there exists some type  $\alpha$  such that the term is a record with a field  $x$  of type  $\alpha$  and a field  $f$  of type  $\alpha \rightarrow \text{num}$* ”.

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Existential types are useful for:

- **Information hiding** – the concrete representation of  $\alpha$  is hidden.
- **Abstract data types (ADTs)** – only the public interface is exposed.
- **Modules** – a module exposes its interface but hides its implementation.

Let's extend System F with existential types:

Expressions  $e ::= \dots \mid \text{pack } \{\tau, e\} \text{ as } \tau \mid \text{let } \{\alpha, x\} = \text{unpack } e \text{ in } e$

Values  $v ::= \dots \mid \text{pack } \{\tau, v\} \text{ as } \tau$

Types  $\tau ::= \dots \mid \exists \alpha. \tau$

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Types  $\tau ::= \dots \mid \exists \alpha. \tau$

$$\boxed{e \rightarrow e}$$

$$\frac{}{\text{let } \{\alpha, x\} = \text{unpack } (\text{pack } \{\tau, v\} \text{ as } \tau') \text{ in } e \rightarrow e[\alpha \mapsto \tau][x \mapsto v]}$$

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The **introduction rule** (pack) hides the concrete type  $\tau$  behind  $\alpha$ , and the **elimination rule** (unpack) opens the package by introducing a **fresh** type variable  $\alpha$  and term variable  $x$ :

$$\boxed{\Gamma \vdash e : \tau}$$

$$\frac{\Gamma \vdash \tau \quad \Gamma \vdash e : \tau'[\alpha \mapsto \tau]}{\Gamma \vdash \text{pack } \{\tau, e\} \text{ as } \exists \alpha. \tau' : \exists \alpha. \tau'}$$

$$\frac{\alpha \notin \text{dom}(\Gamma) \quad \Gamma \vdash e_1 : \exists \alpha. \tau' \quad \Gamma[\alpha][x : \tau'] \vdash e_2 : \tau_2 \quad \Gamma \vdash \tau_2}{\Gamma \vdash \text{let } \{\alpha, x\} = \text{unpack } e_1 \text{ in } e_2 : \tau_2}$$

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The side condition  $\Gamma \vdash \tau_2$  (with the freshness of  $\alpha$ ) is essential: the hidden type  $\alpha$  **must not escape** the scope of the unpack expression.

Two existential types differ only in the name of the bound variable should be considered equivalent. We extend the type equivalence relation:

$$\boxed{\tau \equiv \tau}$$

$$\frac{\tau \equiv \tau'[\beta \mapsto \alpha] \quad \alpha \notin \text{fvs}(\tau')}{\exists \alpha. \tau \equiv \exists \beta. \tau'}$$

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$$\frac{\tau \equiv \tau'[\beta \mapsto \alpha] \quad \alpha \notin \text{fvs}(\tau')}{\exists \alpha. \tau \equiv \exists \beta. \tau'}$$

For example,

$$\exists \alpha. \{ \mathbf{x} : \alpha, \mathbf{f} : \alpha \rightarrow \mathbf{num} \} \equiv \exists \beta. \{ \mathbf{x} : \beta, \mathbf{f} : \beta \rightarrow \mathbf{num} \}$$

by  $\alpha$ -conversion of the bound type variable.

## Example: Counter ADT

Let's define an abstract counter type:

$$\text{Counter} \triangleq \exists \alpha. \{ \text{new} : \alpha, \text{inc} : \alpha \rightarrow \alpha, \text{get} : \alpha \rightarrow \text{num} \}$$

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An implementation using num:

```
counter  $\triangleq$  pack {num, {  
  new=0,  
  inc= $\lambda x : \text{num}. x+1$ ,  
  get= $\lambda x : \text{num}. x$   
} } as Counter
```

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```

A client cannot rely on the concrete representation:

```
let { $\alpha, c$ } = unpack counter in  
c.get (c.inc (c.inc c.new))
```

This evaluates to 2, but the client only knows  $\alpha$  abstractly.

## Example: Alternative Implementation

We can replace the implementation with a different concrete type  $\{\mathbf{n} : \text{num}\}$ :

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counter'  $\triangleq$  pack { $\{\mathbf{n} : \text{num}\}$ , {  
  new= $\{\mathbf{n}=0\}$ ,  
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Both `counter` and `counter'` have the **same type** `Counter`, even though their internal representations differ.

This is the essence of **information hiding**: clients depend only on the interface, not on the implementation.

In Scala, **abstract type members** play the role of existentially quantified types:

```
trait Counter:
  type T                // hidden representation
  val init: T
  def inc(x: T): T
  def get(x: T): Int

val counter: Counter = new Counter:
  type T = Int          // concrete choice, hidden from clients
  val init = 0
  def inc(x: T) = x + 1
  def get(x: T) = x

val n = counter.get(counter.inc(counter.inc(counter.init))) // 2
```

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The trait Counter corresponds to

$$\exists \alpha. \{ \text{init} : \alpha, \text{inc} : \alpha \rightarrow \alpha, \text{get} : \alpha \rightarrow \text{num} \}.$$

Alternatively, we can use a **type parameter** and the **wildcard** ?:

```
trait Counter[T]:
  val init: T
  def inc(x: T): T
  def get(x: T): Int

val intCounter: Counter[Int] = new Counter[Int]:
  val init = 0
  def inc(x: Int) = x + 1
  def get(x: Int) = x

val counter: Counter[?] = intCounter // existential: hide T
val n = counter.get(counter.inc(counter.inc(counter.init)))
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val counter: Counter[?] = intCounter // existential: hide T  
val n = counter.get(counter.inc(counter.inc(counter.init)))
```

Here `Counter[?]` corresponds to  $\exists \alpha. \text{Counter}[\alpha]$ , the same existential type as before, but the abstraction is introduced at the **use site** rather than at the trait definition.

	<b>Abstract type member</b>	<b>Type param + wildcard</b>
Hiding done at	trait definition	use site
Existential is	Counter itself	Counter[?]
Typical style	ML/SML modules	Java generics

Both patterns express the same existential type, but they differ in **where** the abstraction is introduced: the abstract type member hides  $\alpha$  inside the trait, while the wildcard ? hides  $\alpha$  at the variable's declared type.

We can erase all type information for existential types as well:

$$\text{erase}(\text{pack } \{\tau, e\} \text{ as } \tau') \triangleq \text{erase}(e)$$

$$\text{erase}(\text{let } \{\alpha, x\} = \text{unpack } e_1 \text{ in } e_2) \triangleq \text{let } x = \text{erase}(e_1) \text{ in } \text{erase}(e_2)$$

At runtime, `pack` and `unpack` have **no operational effect**: they only serve as type-checking boundaries.

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When the type system has **subtyping**, we can extend the subtype relation to existential types. The body of  $\exists$  is **covariant**:

$$\frac{\Gamma[\alpha] \vdash \tau_1 <: \tau_2}{\Gamma \vdash \exists\alpha.\tau_1 <: \exists\alpha.\tau_2}$$

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Combined with record subtyping, a richer ADT signature is a subtype of a more permissive one. For example, a counter that exposes `new`, `inc`, and `get` is a subtype of one that only exposes `get`:

$$\exists\alpha.\{\text{new} : \alpha, \text{inc} : \alpha \rightarrow \alpha, \text{get} : \alpha \rightarrow \text{num}\} <: \exists\alpha.\{\text{get} : \alpha \rightarrow \text{num}\}$$

We can support **bounded existential types**, which constrain the hidden type  $\alpha$  to be a **subtype** of an upper bound  $\tau$ :

Expressions  $e ::= \dots \mid \text{pack } \{\tau, e\} \text{ as } \exists \alpha <: \tau . \tau$   
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The **introduction rule** additionally requires the concrete type to be within the bound, and the **elimination rule** adds the bound to the environment when typing the body:

$$\boxed{\Gamma \vdash e : \tau}$$

$$\frac{\Gamma \vdash \tau' <: \tau \quad \Gamma \vdash e : \tau''[\alpha \mapsto \tau']}{\Gamma \vdash \text{pack } \{\tau', e\} \text{ as } \exists \alpha <: \tau . \tau'' : \exists \alpha <: \tau . \tau''}$$

$$\frac{\alpha \notin \text{dom}(\Gamma) \quad \Gamma \vdash e_1 : \exists \alpha <: \tau . \tau' \quad \Gamma[\alpha <: \tau][x : \tau'] \vdash e_2 : \tau_2 \quad \Gamma \vdash \tau_2}{\Gamma \vdash \text{let } \{\alpha <: \tau, x\} = \text{unpack } e_1 \text{ in } e_2 : \tau_2}$$

Following the **full**  $F_{<}$  approach, we allow **different bounds** on the two sides; the body is checked under the **tighter** bound  $\tau_1$ :

$$\frac{\Gamma \vdash \tau_1 <: \tau_2 \quad \Gamma[\alpha <: \tau_1] \vdash \tau'_1 <: \tau'_2}{\Gamma \vdash (\exists \alpha <: \tau_1.\tau'_1) <: (\exists \alpha <: \tau_2.\tau'_2)}$$

Note the **duality** with  $\forall$ : the bound position is **covariant** (opposite of  $\forall$  which was contravariant), and the body position is **covariant** (same as  $\forall$ ).

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$$\frac{\vdash \mathbf{num} <: \top \quad [\alpha <: \mathbf{num}] \vdash \alpha <: \alpha}{\vdash (\exists \alpha <: \mathbf{num}.\alpha) <: (\exists \alpha <: \top.\alpha)}$$

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This corresponds directly to **wildcards with upper bounds** in Java/Scala:

```
val xs: List[? <: Number] = ... // Scala
List[? extends Number] xs = ...; // Java
```

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**Idea:** instead of carrying the hidden type, become a function that accepts a **callback** ready for **any**  $\alpha$ :

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Reading the parts:

- $\beta$  – the result type the consumer wants
- $\forall\alpha.\tau \rightarrow \beta$  – a callback handling **any**  $\alpha$  together with a value of type  $\tau$ , producing  $\beta$
- the whole – a function taking such a callback, returning  $\beta$

**Pack:** hand the hidden type and value to whatever callback is given:

$$\text{pack } \{\tau, e\} \text{ as } \exists\alpha.\tau' \triangleq \Lambda\beta. \lambda f : \forall\alpha.\tau' \rightarrow \beta. f[\tau] e$$

Since  $f$  is quantified over  $\forall\alpha$ , the caller cannot observe which  $\tau$  we pick.

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**Unpack:** assuming  $e_1 : \exists\alpha.\tau'$ , pass the body  $e_2$  as a callback:

$$\text{let } \{\alpha, x\} = \text{unpack } e_1 \text{ in } e_2 \triangleq e_1[\tau_2] (\Lambda\alpha. \lambda x : \tau'. e_2)$$

Here  $\tau_2$  is the result type of  $e_2$ . The callback  $\Lambda\alpha.\lambda x : \tau'. e_2$  is generic over  $\alpha$ , matching what `pack` demands.

Let's verify that encoded `unpack(pack ...)` reduces to the expected result:

$$\begin{aligned} & (\Lambda\beta. \lambda f. f[\tau] v)[\tau_2] (\Lambda\alpha. \lambda x. e_2) \\ \rightarrow & (\lambda f. f[\tau] v) (\Lambda\alpha. \lambda x. e_2) \quad (\text{by } \beta \mapsto \tau_2) \\ \rightarrow & (\Lambda\alpha. \lambda x. e_2)[\tau] v \quad (\text{by } f \mapsto \Lambda\alpha.\lambda x.e_2) \\ \rightarrow & (\lambda x. e_2[\alpha \mapsto \tau]) v \quad (\text{by } \alpha \mapsto \tau) \\ \rightarrow & e_2[\alpha \mapsto \tau][x \mapsto v] \quad (\text{by } x \mapsto v) \end{aligned}$$

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 \rightarrow & (\Lambda\alpha. \lambda x. e_2)[\tau] v \quad (\text{by } f \mapsto \Lambda\alpha. \lambda x. e_2) \\
 \rightarrow & (\lambda x. e_2[\alpha \mapsto \tau]) v \quad (\text{by } \alpha \mapsto \tau) \\
 \rightarrow & e_2[\alpha \mapsto \tau][x \mapsto v] \quad (\text{by } x \mapsto v)
 \end{aligned}$$

This matches exactly the original `unpack-of-pack` rule:

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Therefore, System F with universal types **alone** is sufficient to encode existential types – they add no expressiveness at the type level.

- Type Operators

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