## Lecture 9 – Regression Testing

AAA705: Software Testing and Quality Assurance

Jihyeok Park



2024 Spring

#### Recall



- Mutation Testing
  - Fundamental Hypotheses
  - Overall Process
  - Mutation Generation
  - Kill vs Alive
  - Equivalent Mutants
  - How to Kill A Mutant
  - Scalability
  - Higher Order Mutants
  - Tools
- Test Flakiness

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#### 1. Regression Testing

Regression Fault
Test Suite Minimization
Test Case Selection
Test Case Prioritization
Regression Testing in Practice

#### Contents



#### 1. Regression Testing

Regression Fault
Test Suite Minimization
Test Case Selection
Test Case Prioritization
Regression Testing in Practice

## Regression Fault





Inacio Ribeiro Original Poster

Jun 1, 2023

## Bug after updating Google Chrome to version 114.0.5735.90

After updating Google Chrome to version 114.0.5735.90 my website started experiencing issues with displaying information. It seems to be related to the CSS applied by the browser, but I'm not certain.

The strange thing is that the release notes for this version only mention security updates. Is anyone else facing this same issue?

https://support.google.com/chrome/thread/218644651/



# The current update of IOS 17.0.2 is full of bugs

device- IPAD 9th generation

I have updated it now while studying when I am opening a pdf it always opens from the 1st page, earlier it used open the same page where I used to leave.

Take a screenshot then copy and delete the screenshot and then paste that in the pdf file.. now it is not getting pasted..earlier it used to get copied.

https://discussions.apple.com/thread/255162058

## Regression Fault



 Regression fault is a fault that occurs when a change in the software introduces a new defect or reactivates a defect that had been previously fixed.

• The term **regression** refers to the fact that the software has **regressed** (gone backwards) to an earlier bad state.



• You are realizing a **new version** of your software.



• You are realizing a **new version** of your software.

You have tried to thoroughly test the new features.



You are realizing a new version of your software.

You have tried to thoroughly test the new features.

You want to check if you have created any regression faults.



• You are realizing a **new version** of your software.

You have tried to thoroughly test the new features.

You want to check if you have created any regression faults.

How would you do that?



• The simplest way is to **retest all** the test cases.



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- You need to run all tests not only for the new features but also for the old existing features.



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- You need to run all tests not only for the new features but also for the old existing features.
- Its main disadvantage is that it is time-consuming to run all the test cases for every new version.



- The simplest way is to **retest all** the test cases.
- You need to run all tests not only for the new features but also for the old existing features.
- Its main disadvantage is that it is time-consuming to run all the test cases for every new version.
- It is critical in the modern software development process because software is continuously and rapidly changing.



"For example, one of our industrial collaborators reports that for one of its products of about **20,000 lines of code**, the entire test suite requires **seven weeks** to run."

– G.Rothermel, R.H. Untch & M.J. Harrold, *Prioritizing Test Cases for Regression Testing, TSE'21* 



"For example, one of our industrial collaborators reports that for one of its products of about **20,000 lines of code**, the entire test suite requires **seven weeks** to run."

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The **test suite** becomes **larger** and **larger** as the software evolves with the following factors:

- Long Product History
- Different Configurations
- Types of Test Cases

## Regression Testing Techniques



Many techniques have been developed in order to cope with the high cost of retesting all test cases. They can be categorized into:

Test Suite Minimization

Test Case Selection

Test Case Prioritization



• **Problem** – Regression test suite is **too large** 



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Idea – There might be some test cases that are redundant



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 Solution – Minimize regression test suite by removing all the redundant test cases



• **Problem** – Regression test suite is **too large** 

Idea – There might be some test cases that are redundant

 Solution – Minimize regression test suite by removing all the redundant test cases

• Then, what is the definition of a redundant test case?



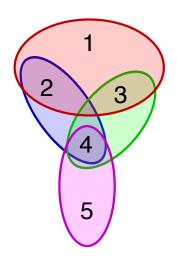
One possible way is to use the coverage information.

(e.g., Statements, MC/DC, All-DU-Paths, etc.)

TC	$r_1$	<i>r</i> <sub>2</sub>	<i>r</i> <sub>3</sub>	• • •
$t_1$	<b>√</b>	<b>√</b>		• • •
$t_2$		<b>√</b>		• • •
<i>t</i> <sub>3</sub>		<b>✓</b>	<b>√</b>	• • •
t <sub>4</sub>			<b>√</b>	• • •
:		:	:	٠

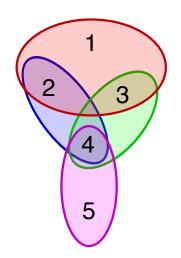
How to **minimize** the test suite as much as possible while **preserving** the coverage information (the set of covered test requirements)?





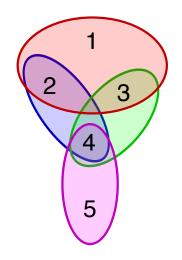
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- Unfortunately, the set cover problem is NP-complete, meaning that there is no known polynomial-time algorithm to solve it.





- We can model the test suite minimization problem as a set cover problem.
- Unfortunately, the set cover problem is NP-complete, meaning that there is no known polynomial-time algorithm to solve it.
- However, there are many heuristic algorithms that can be used to solve the test suite minimization problem.





#### **Algorithm** Greedy Minimization

```
1: function GreedyMinimization(T, R)
          T' \leftarrow \emptyset
2:
         while true do
3:
4:
               t \leftarrow \operatorname{argmax}_{t \in T} |R \cap \mathsf{TR}(t)|
              if |R \cap TR(t)| = 0 then
5:
                    break
6:
               T' \leftarrow T' \cup \{t\}
7:
               R \leftarrow R \setminus \mathsf{TR}(t)
8.
         return T'
9:
```

## Greedy Minimization



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$t_1$	<b>√</b>	<b>√</b>		
$t_2$		<b>√</b>		<b>√</b>
<i>t</i> <sub>3</sub>		✓	<b>✓</b>	<b>\</b>
t <sub>4</sub>			<b>√</b>	
$t_5$			<b>√</b>	<b>√</b>

$$T' = \varnothing$$

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## Greedy Minimization



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$t_2$		<b>√</b>		<b>√</b>
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t <sub>4</sub>			<b>√</b>	
<i>t</i> <sub>5</sub>			<b>√</b>	<b>√</b>

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 $T' = \{t_3\}$ 
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## Greedy Minimization



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t <sub>2</sub>		<b>√</b>		<b>√</b>
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 $T' = \{t_3, t_1\}$ 
 $R = \varnothing$ 

return T'

## Greedy Minimization with Cost



• However, in fact, test cases have different **costs** to run.

## Greedy Minimization with Cost



• However, in fact, test cases have different **costs** to run.

• Is it still  $\{t_3, t_1\}$  the best solution?

TC	$r_1$	<i>r</i> <sub>2</sub>	<i>r</i> <sub>3</sub>	<i>r</i> <sub>4</sub>	Time
$t_1$	<b>√</b>	<b>√</b>			3
<i>t</i> <sub>2</sub>		<b>√</b>		<b>√</b>	5
<i>t</i> <sub>3</sub>		<b>√</b>	<b>√</b>	<b>√</b>	10
t <sub>4</sub>			<b>√</b>		2
<i>t</i> <sub>5</sub>			<b>√</b>	<b>√</b>	8





#### **Algorithm** Greedy Minimization with Cost

```
1: function GreedyMinimization(T, R)
           T' \leftarrow \emptyset
2:
    while true do
3:
                t \leftarrow \operatorname{argmax}_{t \in T} \frac{|R \cap \mathsf{TR}(t)|}{\mathsf{Time}(t)}
4:
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#### Algorithm Greedy Minimization with Cost

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t <sub>3</sub>		$\checkmark$	<b>√</b>	<b>√</b>	10
t <sub>4</sub>			<b>√</b>		2
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$$T'=\varnothing$$

$$R = \{r_1, r_2, r_3, r_4\}$$

## Greedy Minimization with Cost



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$$T' = \emptyset$$
  $R = \{r_1, r_2, r_3, r_4\}$   
 $T' = \{t_1\}$   $R = \{r_3, r_4\}$ 

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## Greedy Minimization with Cost



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# Greedy Minimization with Cost



### Algorithm Greedy Minimization with Cost

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  $R = \{r_1, r_2, r_3, r_4\}$   
 $T' = \{t_1\}$   $R = \{r_3, r_4\}$   
 $T' = \{t_1, t_4\}$   $R = \{r_4\}$   
 $T' = \{t_1, t_4, t_2\}$   $R = \varnothing$ 

return T'

9:



• Another possible approach is to use the **score** information and keep the **best test case** for each test requirement according to the score.



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- The score of each test case can be defined in various ways.



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- For example, consider conformance test suite for a JavaScript engines, and each test case is a JavaScript program with assertions.
- Then, which test case is better to keep?



- Another possible approach is to use the score information and keep the best test case for each test requirement according to the score.
- The **score** of each test case can be defined in various ways.
- For example, consider conformance test suite for a JavaScript engines, and each test case is a JavaScript program with assertions.
- Then, which test case is better to keep?
- We can define the score of each test case based on the complexity of the test case (e.g., size of the program, etc.) because a simpler test case is more understandable and maintainable.





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1: function GREEDYMINIMIZATION(T, R)
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3: for t \in T do
4: for r \in TR(t) do
5: if r \notin M \lor Score(t) > Score(M[r]) then
6: M[r] \leftarrow t
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$t_1$	<b>√</b>	<b>√</b>			4
$t_2$		<b>√</b>		<b>√</b>	3
t <sub>3</sub>		<b>√</b>	<b>√</b>	<b>√</b>	2
t <sub>4</sub>			<b>√</b>		9
<i>t</i> <sub>5</sub>			<b>√</b>	<b>√</b>	5

$$M = \langle$$





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<i>t</i> <sub>3</sub>		<b>√</b>	<b>√</b>	<b>√</b>	2
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<i>t</i> <sub>5</sub>			<b>√</b>	<b>√</b>	5

$$M = \left\{ egin{array}{l} r_1 \mapsto t_1 \\ \end{array} 
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-						
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	<i>t</i> <sub>5</sub>			<b>√</b>	<b>√</b>	5

$$M = \left\{ \begin{array}{l} r_1 \mapsto t_1 \\ r_2 \mapsto t_1 \end{array} \right.$$





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-						
	TC	$r_1$	<i>r</i> <sub>2</sub>	<i>r</i> <sub>3</sub>	<i>r</i> <sub>4</sub>	Score
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	$t_2$		<b>√</b>		<b>√</b>	3
	<i>t</i> <sub>3</sub>		<b>√</b>	<b>√</b>	<b>√</b>	2
	t <sub>4</sub>			<b>√</b>		9
	<i>t</i> <sub>5</sub>			<b>√</b>	<b>√</b>	5

$$M = \begin{cases} r_1 \mapsto t_1 \\ r_2 \mapsto t_1 \\ r_3 \mapsto t_4 \end{cases}$$





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	<i>t</i> <sub>3</sub>		<b>√</b>	<b>√</b>	<b>√</b>	2
	t <sub>4</sub>			<b>√</b>		9
	<i>t</i> <sub>5</sub>			<b>√</b>	<b>√</b>	5

$$M = \left\{ \begin{array}{l} r_1 \mapsto t_1 \\ r_2 \mapsto t_1 \\ r_3 \mapsto t_4 \\ r_4 \mapsto t_5 \end{array} \right\}$$



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$t_2$		<b>√</b>		<b>√</b>	3
<i>t</i> <sub>3</sub>		<b>√</b>	<b>√</b>	<b>√</b>	2
t <sub>4</sub>			<b>√</b>		9
$t_5$			<b>√</b>	<b>√</b>	5

$$M = \left\{ \begin{array}{l} r_1 \mapsto t_1 \\ r_2 \mapsto t_1 \\ r_3 \mapsto t_4 \\ r_4 \mapsto t_5 \end{array} \right\}$$
$$T' = \left\{ t_1, t_4, t_5 \right\}$$



We can minimize the test suite even during the **test case generation**.



We can minimize the test suite even during the **test case generation**.

RelationalExpression : RelationalExpression <= ShiftExpression

- 1. Let *lref* be ? Evaluation of *RelationalExpression*.
- 2. Let *lval* be ? GetValue(*lref*).
- 3. Let *rref* be ? Evaluation of *ShiftExpression*.
- 4. Let *rval* be ? GetValue(*rref*).
- 5. Let *r* be ? IsLessThan(*rval*, *lval*, **false**).
- 6. If *r* is either **true** or **undefined**, return **false**. Otherwise, return **true**.

**[ICSE'21]** J. Park et al., "JEST: N+1-version Differential Testing of Both JavaScript Engines and Specification"



We can minimize the test suite even during the **test case generation**.

RelationalExpression : RelationalExpression <= ShiftExpression

- 1. Let *lref* be ? Evaluation of *RelationalExpression*.
- 2. Let *lval* be ? GetValue(*lref*).
- 3. Let *rref* be ? Evaluation of *ShiftExpression*.
- 4. Let rval be ? GetValue(rref). - > 1 <= Symbol()
- 5. Let r be ? IsLessThan(rval, lval, false).
- 6. If r is either **true** or **undefined**, return **false**. Otherwise, return **true**.

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What if the test suite minimization problem has multiple objectives?



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- "I need to cover more than one coverage criterion."



What if the test suite minimization problem has multiple objectives?

- "I have only 5 hours as a deadline to run the test suite."
- "I need to cover more than one coverage criterion."
- "I want to consider the fault detection capability of the test suite."

$$\left(1 - \frac{\text{\# Faults Detected by the Minimized Test Suite}}{\text{\# Faults Detected by the Original Test Suite}}\right) \times 100\%$$

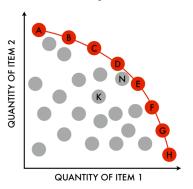


• Let's consider the **Pareto efficiency** of the test suite minimization.





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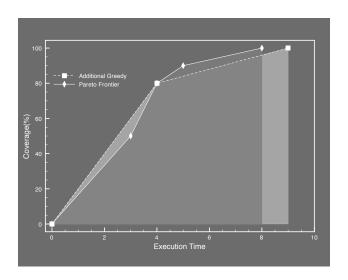


And, we can consider the weighted sum of the objectives.

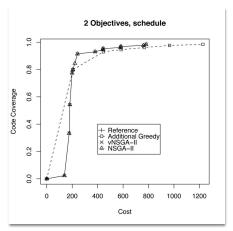
$$o' = \alpha_1 \times o_1 + \alpha_2 \times o_2 + \cdots + \alpha_n \times o_n$$

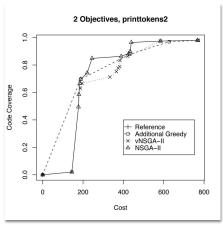
where  $\alpha_i$  is the weight of the *i*-th objective such that  $\sum_{1 \leq i \leq n} \alpha_i = 1$ , and  $o_i$  is the value of the *i*-th objective.



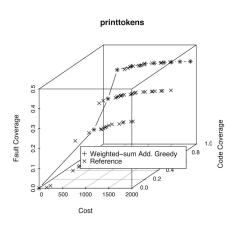


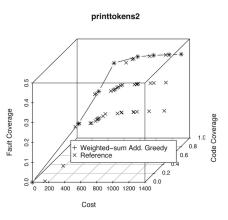














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- **Problem** Regression test suite is **too large**
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- Solution Precisely select the test cases that actually execute the changed parts of the software.
- Then, how can we know which test cases are related to the recent changes?



• We have the original program P and the updated program P'.



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• Then, we should know the **which parts** of the program are **changed** in the updated program P' compared to the original program P.

### Test Case Selection – Textual Diff

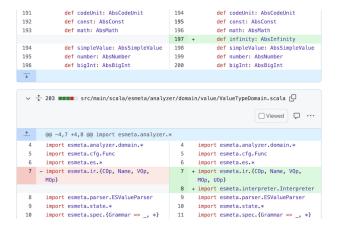


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#### Test Case Selection – Textual Diff



- Most of the modern software are developed using the version control system (e.g., Git, SVN, etc.).
- The most easiest way is to use the diff command provided by the version control system to know the changed parts of the program.



# Test Case Selection – Control Flow Graph



However, the **textual diff** is not enough to precisely know the **changed parts** of the program.

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P

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  } else {
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  }
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```

P'

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Test Suite

- $t_1 : x = 0$
- $t_2: x=1$

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Test Suite

- $t_1: x = 0$
- $t_2: x = 1$

Which test case should be **selected**?

### Test Case Selection – Safe Selection



Selection techniques do not consider the cost of tests. Why?

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• It is due to that they focus on **safety** (i.e., not missing any tests that are related to the recent modification to avoid regression faults)

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• It is due to that they focus on **safety** (i.e., not missing any tests that are related to the recent modification to avoid regression faults)

Realistically, we only consider whether each part of the program is
 executed by the test cases or not to check the safety according to
 their execution traces.

#### Test Case Selection – Difficulties



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• Safety can be expensive What if safe selection is still too expensive to run all the selected test cases?



• Problem – Regression test suite is too large



• **Problem** – Regression test suite is **too large** 

• **Idea** – Execute tests following the order of their **importance**.



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 Solution – Prioritize the test suite so that you get the most out of your regression testing whenever it gets stopped.



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• Then, how to define the importance of each test case?

### Simple Approach



Without using any complicated techniques, we can simply prioritize the test using the following criteria:

 Backwards – Newer faults are more likely to be detected by newer tests.

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Random – Randomly select the test cases without any bias.

If we want to prioritize test cases in a smarter way, what should we consider?



 Suppose we knew about all the faults in advance and we have the information about the fault detection capability of each test case. (Impossible but let's pretend)



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$t_1$	<b>√</b>				<b>√</b>					
t <sub>2</sub>	<b>√</b>				<b>√</b>	<b>√</b>	<b>√</b>			
t <sub>3</sub>	<b>√</b>									
t <sub>4</sub>					<b>√</b>					
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t <sub>4</sub>					<b>√</b>					
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$t_1$	<b>√</b>				<b>√</b>					
$t_2$	<b>√</b>				<b>√</b>	<b>√</b>	<b>√</b>			
<i>t</i> <sub>3</sub>	<b>√</b>	<b>√</b>	✓	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>			
t <sub>4</sub>					<b>√</b>					
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- So, we need to run them in the order of  $t_2$ ,  $t_1$ , and  $t_4$ .



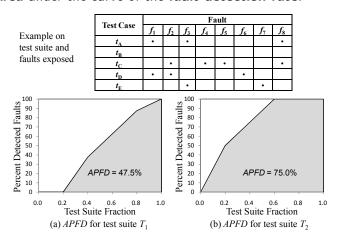
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- Intuitively, APFD evaluates the effectiveness of the test case based on the **area** under the curve of the **fault detection rate**.

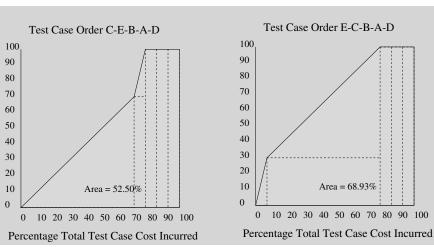




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Cost-Cognisant Test Case Prioritisation, ICSE, Malishevsky et al., 2006



• A technique that **groups** objects such that objects in the same group are the most similar to each other.



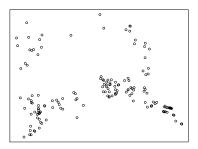
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- A technique that **groups** objects such that objects in the same group are the most similar to each other.
- Reduces the conceptual size of test suites by clustering test cases that are similar to each other.
- Provides insights into what is the most common behavior of the test cases.
- We can define a distance function between test cases based on diverse properties (e.g., coverage, etc.) and visualize the clustering results.





[ISSTA'09] Yoo et al., "Clustering Test Cases to Achieve Effective & Scalable Prioritisation Incorporating Expert Knowledge"

**Algorithm 1:** Agglomerative Hierarchical Clustering

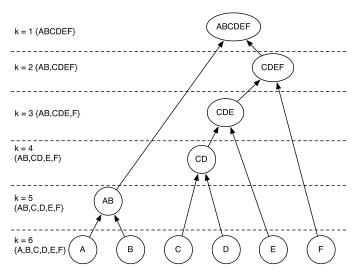
**Input:** A set of *n* test cases, *T* 

**Output:** A dendrogram, D, representing the clusters

- (1) Form n clusters, each with one test case
- (2)  $C \leftarrow \{\}$
- (3) Add clusters to *C*
- (4) Insert n clusters as leaf node into D
- (5) **while** there is more than one cluster
- (6) Find a pair of clusters with minimum distance
- (7) Merge the pair into a new cluster,  $c_{new}$
- (8) Remove the pair of test cases from C
- (9) Add  $c_{new}$  to C
- (10) Insert  $c_{new}$  as a parent node of the pair into D
- (11) return D



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**Algorithm 2:** Interleaved Clusters Prioritisation

**Input:** An ordered set of k ordered clusters, OOC

Output: An ordered set of test cases, OTC

- (1) OTC = <>
- (2)  $i \leftarrow 1$
- (3) **while** *OOC* is not empty
- (4) Append  $OOC_i(1)$  to OTC
- (5) Remove  $OOC_i(1)$  from  $OOC_i$
- (6) **if**  $OOC_i$  is empty **then** Remove  $OOC_i$  from OOC
- $(7) i \leftarrow (i+1) \bmod k$
- (8) **return** *OOC*

$$OOC = [ \{A, B\}, \{C, D, E\}, \{F\} ]$$

# Test Case Prioritization – Similarity



Clustering makes sense if we can measure similarity between test cases.

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[ICSE'19] Cruciani et al., "Scalable Approaches for Test Suite Reduction"

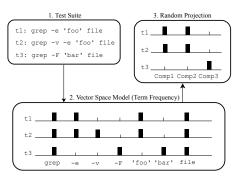


Fig. 1: Visual representation of FAST-R preparation phase.

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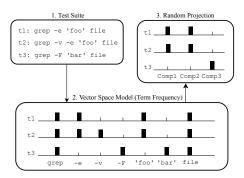


Fig. 1: Visual representation of FAST-R preparation phase.

State of the art methods are still largely based on **syntactic** measures (e.g., code coverage, etc.)

Can we define a **semantic** measure of similarity between test cases?





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- A DevOps concept popularized by Google, more commonly and also known as: Continuous Integration and Deployment (CI/CD)
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- Developers usually ensure that their commits are correct by executing test cases that are directly relevant at their local machines. This is sometimes called pre-commit testing.
- Once changes are merged, the CI system automatically executes all relevant test cases, to ensure that individual changes correctly work with each other. This is sometimes called post-commit testing.



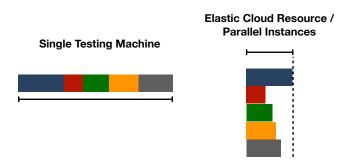
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- In practice, we execute test cases in a **distributed** manner to minimize the cost of running the test cases.
- Then, the testing time is only limited by the **slowest** test case.





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- Prioritising test cases within test suites makes little impact at this scale.
- Instead, prioritising commits to test has been proposed.



 The proposed technique is essentially history based prioritisation: commits relevant to test cases that have recently failed are given higher priority. If tests really fail, this ensures quicker feedback to the responsible developers.



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- Assumptions
  - Commits are independent from each other. In high volume environment, this is not unrealistic.
  - Relationships between code and test cases are known in advance (i.e., which test covers which parts of the code).

## Summary



 Minimization: Keyword is redundancy – Minimize test suite by removing redundant test cases according to the definition of redundancy.

- Selection: Keyword is safety Select test cases that are related to the recent changes conservatively to avoid possible regression faults.
- Prioritization: Keyword is surrogate Prioritize test cases based on the surrogate for the fault detection capability to maximize the fault detection rate early.

#### Next Lecture



Fault Localization

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