

Lecture 11 – Mutable Variables

COSE212: Programming Languages

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2024 Fall

Recall

- Mutation makes it possible to **change the state** of a program by **updating the contents** of a data structure or a variable.
 - **Mutable data structures**
 - **Mutable variables**
- **Mutable Data Structures** – Mutable Boxes
- BFAE – FAE with Mutable Boxes
 - Evaluation with Memories
- In this lecture, we will learn **Mutable Variables**
- **MFAE – FAE with Mutable Variables**
 - Concrete and Abstract Syntax
 - Interpreter and Natural Semantics

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3. Interpreter and Natural Semantics for MFAE
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 - Identifier Lookup
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 - Assignment
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Mutable Variables

A **mutable variable** is a variable whose value can be changed after its initialization.

Let's define mutable variables in Scala:

```
// A mutable variable `x` of type `Int` with 1
var x: Int = 1
x + 2           // 1 + 2 == 3 : Int

// We can reassign a mutable variable `x`
x = 2           // x == 2
x + 2           // 2 + 2 == 4 : Int

// The function `f` is impure because it uses a mutable variable `y`
var y: Int = 1
def f(x: Int): Int = x + y
f(5)            // 5 + 1 == 6 : Int
y = 3
f(5)            // 5 + 3 == 8 : Int
```

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Now, let's extend FAE into MFAE to support **mutable variables**.

```
/* MFAE */
var x = 5;
x;           // 5
x = 8;
x           // 8
```

```
/* MFAE */
var y = 1;
var f = x => { x = x + y; x * x };
f(5);      // (5 + 1) * (5 + 1) = 36
y = 3;
f(5);      // (5 + 3) * (5 + 3) = 64
```

For MFAE, we need to extend **expressions** of FAE with

- ① **mutable variables** (`var`) rather than immutable variables (`val`)
(all variables, including parameters, are mutable in MFAE)
- ② **assignment** (`=`)
(right-associative: e.g., $x = y = e$ is equivalent to $x = (y = e)$)
- ③ **sequence** of expressions

```
// expressions
<expr> ::= ...
| "var" <id> "=" <expr> ";" <expr>
| <id> "=" <expr>
| <expr> ";" <expr>
```

For MFAE, we need to extend **expressions** of FAE with

- ① **mutable variables** (`var`) rather than immutable variables (`val`)
(all variables, including parameters, are mutable in MFAE)
- ② **assignment** (`=`)
(right-associative: e.g., $x = y = e$ is equivalent to $x = (y = e)$)
- ③ **sequence** of expressions

Let's define the **abstract syntax** of MFAE in BNF:

Expressions $\mathbb{E} \ni e ::= \dots$

	var $x = e;$	e	(Var)
	$x = e$		(Assign)
	$e;$	e	(Seq)

```
enum Expr:  
  ...  
  // mutable variable definition  
  case Var(name: String, init: Expr, body: Expr)  
  // variable assignment  
  case Assign(name: String, expr: Expr)  
  // sequence  
  case Seq(left: Expr, right: Expr)
```

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4. Call-by-Value vs. Call-by-Reference

We can represent mutable variables by assigning different **addresses** to each variable in the environment and storing their values in the **memory**.

Let's see how to evaluate the following MFAE expression:

```
/* MFAE */  
var x = 5;  
x;  
x = 8;  
x
```

*

$\sigma = [$

]

$\mathbb{A} : a_0 \ a_1 \ a_2 \ a_3 \ \dots$
 $M = \boxed{\quad} \ \boxed{\quad} \ \boxed{\quad} \ \boxed{\quad} \ \dots$

We can represent mutable variables by assigning different **addresses** to each variable in the environment and storing their values in the **memory**.

Let's see how to evaluate the following MFAE expression:

```
/* MFAE */  
var x = 5; *  
x;  
x = 8;  
x
```

$$\sigma = [
 \text{x} \mapsto a_0
]$$

$$\begin{array}{rcl} \mathbb{A} & : & a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots \\ M & = & \boxed{5} \quad \boxed{} \quad \boxed{} \quad \boxed{} \quad \dots \end{array}$$

We can represent mutable variables by assigning different **addresses** to each variable in the environment and storing their values in the **memory**.

Let's see how to evaluate the following MFAE expression:

```
/* MFAE */
var x = 5;
x;           /* 5 */      *
x = 8;
x
```

$$\sigma = [$$

$$x \mapsto a_0$$
$$]$$

$$\begin{array}{rcl} \mathbb{A} & : & a_0 \ a_1 \ a_2 \ a_3 \ \dots \\ M & = & \boxed{5} \ \boxed{} \ \boxed{} \ \boxed{} \ \dots \end{array}$$

Evaluation with Memories

We can represent mutable variables by assigning different **addresses** to each variable in the environment and storing their values in the **memory**.

Let's see how to evaluate the following MFAE expression:

```
/* MFAE */
var x = 5;
x;           /* 5 */
x = 8;
x
```

$$\begin{aligned}\sigma &= [\\ &\quad x \mapsto a_0 \\ &] \\ \mathbb{A} &: a_0 \ a_1 \ a_2 \ a_3 \ \dots \\ M &= \boxed{8} \ \boxed{} \ \boxed{} \ \boxed{} \ \dots\end{aligned}$$

We can represent mutable variables by assigning different **addresses** to each variable in the environment and storing their values in the **memory**.

Let's see how to evaluate the following MFAE expression:

```
/* MFAE */
var x = 5;
x;           /* 5 */
x = 8;
x           /* 8 */ *
```

$$\begin{aligned}\sigma &= [\\ &\quad x \mapsto a_0 \\ &] \\ \mathbb{A} &: a_0 \ a_1 \ a_2 \ a_3 \ \dots \\ M &= \boxed{8} \ \boxed{} \ \boxed{} \ \boxed{} \ \dots\end{aligned}$$

Evaluation with Memories

Here is another MFAE expression:

```
/* MFAE */  
var y = 1;  
var f = x => {  
    x = x + y;  
    x * x  
};  
f(5);  
y = 3;  
f(5);
```

*

$\sigma = [$

]

$\mathbb{A} : a_0 \ a_1 \ a_2 \ a_3 \ \dots$

$M = \boxed{ \dots}$

Example

Here is another MFAE expression:

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```

*

$$\begin{aligned}\sigma &= [&&] \\ && y \mapsto a_0 & \\ M &= \boxed{1} \quad \dots && \end{aligned}$$

Example

Here is another MFAE expression:

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```

$$\sigma = [$$

$$y \mapsto a_0$$

$$f \mapsto a_1$$

$$]$$

$$\begin{array}{rccccc} \mathbb{A} & : & a_0 & a_1 & a_2 & a_3 & \dots \\ M & = & \boxed{1} & \boxed{v} & \boxed{} & \boxed{} & \dots \end{array}$$

where $v = \langle \lambda x. (x = x + y; x * x), [y \mapsto a_0] \rangle$

Example

Here is another MFAE expression:

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;
    x * x
};
f(5);
y = 3;
f(5);
```

*

$$\sigma = [$$

$$y \mapsto a_0$$

$$x \mapsto a_2$$

$$]$$

$$\begin{array}{c} \mathbb{A} : a_0 \ a_1 \ a_2 \ a_3 \ \dots \\ M = \boxed{1} \ \boxed{v} \ \boxed{5} \ \boxed{} \ \dots \end{array}$$

where $v = \langle \lambda x. (x = x + y; x * x), [y \mapsto a_0] \rangle$

Example

Here is another MFAE expression:

```
/* MFAE */
var y = 1;
var f = x => {
  x = x + y; /* 5 + 1 */ *
  x * x
};
f(5);
y = 3;
f(5);
```

$$\sigma = [$$

$$y \mapsto a_0$$

$$x \mapsto a_2$$

$$]$$

$$\begin{array}{rccccc} \mathbb{A} & : & a_0 & a_1 & a_2 & a_3 & \dots \\ M & = & \boxed{1} & v & \boxed{6} & \boxed{} & \dots \end{array}$$

where $v = \langle \lambda x. (x = x + y; x * x), [y \mapsto a_0] \rangle$

Example

Here is another MFAE expression:

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y; /* 5 + 1 */
    x * x        /* 6 * 6 */ * 
};

f(5);
y = 3;
f(5);
```

$$\sigma = [\quad \quad \quad]$$
$$\begin{aligned} y &\mapsto a_0 \\ x &\mapsto a_2 \end{aligned}$$

$$\begin{array}{c} \mathbb{A} : a_0 \ a_1 \ a_2 \ a_3 \ \dots \\ M = \boxed{1 \ v \ 6 \ \dots} \end{array}$$

where $v = \langle \lambda x. (x = x + y; x * x), [y \mapsto a_0] \rangle$

Example

Here is another MFAE expression:

```
/* MFAE */
var y = 1;
var f = x => {
  x = x + y;
  x * x
};
f(5);          /* 36 */
y = 3;
f(5);
```

$$\sigma = [\begin{array}{l} y \mapsto a_0 \\ f \mapsto a_1 \end{array}]$$

$$\begin{array}{rcl} \mathbb{A} & : & a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots \\ M & = & \boxed{1 \quad v \quad 6 \quad \quad \quad \dots} \end{array}$$

where $v = \langle \lambda x. (x = x + y; x * x), [y \mapsto a_0] \rangle$

Example

Here is another MFAE expression:

```
/* MFAE */
var y = 1;
var f = x => {
  x = x + y;
  x * x
};
f(5);          /* 36 */
y = 3;
f(5);
```

$$\sigma = [$$

$$y \mapsto a_0$$

$$f \mapsto a_1$$

$$]$$

$$\begin{array}{rccccc} \mathbb{A} & : & a_0 & a_1 & a_2 & a_3 & \dots \\ M & = & \boxed{3} & v & 6 & & \dots \end{array}$$

where $v = \langle \lambda x. (x = x + y; x * x), [y \mapsto a_0] \rangle$

Example

Here is another MFAE expression:

```
/* MFAE */
var y = 1;
var f = x => {
    x = x + y;           *
    x * x
};
f(5);                /* 36 */
y = 3;
f(5);
```

$$\sigma = [$$

$$y \mapsto a_0$$

$$x \mapsto a_3$$

$$]$$

$$\begin{array}{rccccc} \mathbb{A} & : & a_0 & a_1 & a_2 & a_3 & \dots \\ M & = & \boxed{3} & v & 6 & \boxed{5} & \dots \end{array}$$

where $v = \langle \lambda x. (x = x + y; x * x), [y \mapsto a_0] \rangle$

Example

Here is another MFAE expression:

```
/* MFAE */
var y = 1;
var f = x => {
  x = x + y; /* 5 + 3 */ *
  x * x
};
f(5);          /* 36 */
y = 3;
f(5);
```

$$\sigma = [$$

$$y \mapsto a_0$$

$$x \mapsto a_3$$

$$]$$

$$\begin{array}{rccccc} \mathbb{A} & : & a_0 & a_1 & a_2 & a_3 & \dots \\ M & = & \boxed{3} & v & 6 & \boxed{8} & \dots \end{array}$$

where $v = \langle \lambda x. (x = x + y; x * x), [y \mapsto a_0] \rangle$

Example

Here is another MFAE expression:

```
/* MFAE */
var y = 1;
var f = x => {
  x = x + y; /* 5 + 3 */
  x * x        /* 8 * 8 */ * 
};
f(5);          /* 36 */
y = 3;
f(5);
```

$$\sigma = [\begin{array}{l} y \mapsto a_0 \\ x \mapsto a_3 \end{array}]$$

$$\begin{array}{rcl} \mathbb{A} & : & a_0 \quad a_1 \quad a_2 \quad a_3 \quad \dots \\ M & = & \boxed{3} \quad v \quad \boxed{6} \quad 8 \quad \dots \end{array}$$

where $v = \langle \lambda x. (x = x + y; x * x), [y \mapsto a_0] \rangle$

Example

Here is another MFAE expression:

```
/* MFAE */
var y = 1;
var f = x => {
  x = x + y;
  x * x
};
f(5);          /* 36 */
y = 3;
f(5);          /* 64 */ *
```

$$\sigma = [\begin{array}{l} y \mapsto a_0 \\ f \mapsto a_1 \end{array}]$$

$$\begin{array}{rcl} \mathbb{A} & : & a_0 \ a_1 \ a_2 \ a_3 \ \dots \\ M & = & \boxed{3} \ \boxed{v} \ \boxed{6} \ \boxed{8} \ \dots \end{array}$$

where $v = \langle \lambda x. (x = x + y; x * x), [y \mapsto a_0] \rangle$

For MFAE, we need to 1) implement the **interpreter** with environments and **memories** by passing the updated memory in the result:

```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = ???
```

```
type Env  = Map[String, Addr]  
type Addr = Int  
type Mem  = Map[Addr, Value]
```

```
enum Value:  
    case NumV(n: BigInt)  
    case CloV(p: String, b: Expr, e: Env)
```

and 2) define the **natural semantics** with environments and **memories** by passing the updated memory in the result:

$$\boxed{\sigma, M \vdash e \Rightarrow v, M}$$

Environments	$\sigma \in \mathbb{X} \xrightarrow{\text{fin}} \mathbb{A}$	(Env)
Addresses	$a \in \mathbb{A}$	(Addr)
Memories	$M \in \mathbb{A} \xrightarrow{\text{fin}} \mathbb{V}$	(Mem)

```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
  ...
  case Var(name, init, body) =>
    val (iv, imem) = interp(init, env, mem)
    val addr = malloc(imem)
    interp(body, env + (name -> addr), imem + (addr -> iv))
```

$$\boxed{\sigma, M \vdash e \Rightarrow v, M}$$

$$\text{Var } \frac{\sigma, M \vdash e_1 \Rightarrow v_1, M_1 \quad \sigma[x \mapsto a], M_1[a \mapsto v_1] \vdash e_2 \Rightarrow v_2, M_2}{\sigma, M \vdash \text{var } x = e_1; e_2 \Rightarrow v_2, M_2}$$

We learned one way to implement `malloc` in the previous lecture:

```
def malloc(mem: Mem): Addr = mem.keySet.maxOption.fold(0)(_ + 1)
```

Identifier Lookup

```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
  ...
  case Id(name) => (mem(lookupId(env, name)), mem)

def lookupId(env: Env, name: String): Addr =
  env.getOrElse(name, error(s"free identifier: $name"))
```

$$\boxed{\sigma, M \vdash e \Rightarrow v, M}$$

$$\text{Id} \frac{x \in \text{Domain}(\sigma)}{\sigma, M \vdash x \Rightarrow M(\sigma(x)), M}$$

Function Application

```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
  ...
  case App(fun, arg) =>
    val (fv, fmem) = interp(fun, env, mem)
    fv match
      case CloV(param, body, fenv) =>
        val (av, amem) = interp(arg, env, fmem)
        val addr = malloc(amem)
        interp(body, fenv + (param -> addr), amem + (addr -> av))
      case _ =>
        error(s"not a function: ${fv.str}")
```

$$\boxed{\sigma, M \vdash e \Rightarrow v, M}$$

$$\text{App} \frac{\begin{array}{c} \sigma, M \vdash e_1 \Rightarrow \langle \lambda x. e_3, \sigma' \rangle, M_1 \\ a \notin \text{Domain}(M_2) \end{array} \quad \begin{array}{c} \sigma, M_1 \vdash e_2 \Rightarrow v_2, M_2 \\ \sigma'[x \mapsto a], M_2[a \mapsto v_2] \vdash e_3 \Rightarrow v_3, M_3 \end{array}}{\sigma, M \vdash e_1(e_2) \Rightarrow v_3, M_3}$$

Assignment

```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
  ...
  case Assign(name, expr) =>
    val (ev, emem) = interp(expr, env, mem)
    (ev, emem + (lookupId(env, name) -> ev))
```

$$\boxed{\sigma, M \vdash e \Rightarrow v, M}$$

$$\text{Assign } \frac{\sigma, M \vdash e \Rightarrow v, M' \quad x \in \text{Domain}(\sigma)}{\sigma, M \vdash x = e \Rightarrow v, M'[\sigma(x) \mapsto v]}$$

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Call-by-Value vs. Call-by-Reference

The current semantics of MFAE is based on the **call-by-value (CBV)** evaluation strategy, because the argument expression is always evaluated and the result **value** is passed to the parameter.

However, we can define the semantics of MFAE in another way by using the **call-by-reference (CBR)** evaluation strategy instead; if the argument expression is an identifier, the parameter points to its **address**.

CBV

$$\begin{aligned}\sigma = [& \\ & f \mapsto \langle \lambda x.(\dots), \emptyset \rangle, \\ & a \mapsto a_0, \quad b \mapsto a_1, \\]\end{aligned}$$

$$M = \begin{array}{|c|c|c|c|c|} \hline a_0 & a_1 & a_2 & a_3 & a_4 \\ \hline 1 & 2 & & & \\ \hline \end{array}$$

```
/* MFAE */
var f = x => y => {
    var t = x;
    x = y;
    y = t;
};
var a = 1;
var b = 2;
f(a)(b); a; b
```

CBR

$$\begin{aligned}\sigma = [& \\ & f \mapsto \langle \lambda x.(\dots), \emptyset \rangle, \\ & a \mapsto a_0, \quad b \mapsto a_1, \\]\end{aligned}$$

$$M = \begin{array}{|c|c|c|} \hline a_0 & a_1 & a_2 \\ \hline 1 & 2 & \\ \hline \end{array}$$

Call-by-Value vs. Call-by-Reference

The current semantics of MFAE is based on the **call-by-value (CBV)** evaluation strategy, because the argument expression is always evaluated and the result **value** is passed to the parameter.

However, we can define the semantics of MFAE in another way by using the **call-by-reference (CBR)** evaluation strategy instead; if the argument expression is an identifier, the parameter points to its **address**.

CBV

$$\begin{aligned}\sigma = [\\ &x \mapsto a_2, \quad y \mapsto a_3, \\]\end{aligned}$$

$$M = \begin{array}{|c|c|c|c|c|} \hline a_0 & a_1 & a_2 & a_3 & a_4 \\ \hline 1 & 2 & 1 & 2 & \\ \hline \end{array}$$

```
/* MFAE */
var f = x => y => { * }
  var t = x;
  x = y;
  y = t;
};

var a = 1;
var b = 2;
f(a)(b); a; b
```

CBR

$$\begin{aligned}\sigma = [\\ &x \mapsto a_0, \quad y \mapsto a_1, \\]\end{aligned}$$

$$M = \begin{array}{|c|c|c|} \hline a_0 & a_1 & a_2 \\ \hline 1 & 2 & \\ \hline \end{array}$$

Call-by-Value vs. Call-by-Reference

The current semantics of MFAE is based on the **call-by-value (CBV)** evaluation strategy, because the argument expression is always evaluated and the result **value** is passed to the parameter.

However, we can define the semantics of MFAE in another way by using the **call-by-reference (CBR)** evaluation strategy instead; if the argument expression is an identifier, the parameter points to its **address**.

CBV

$$\begin{aligned}\sigma = [\\ &x \mapsto a_2, \quad y \mapsto a_3, \\ &t \mapsto a_4, \\]\end{aligned}$$

$$M = \begin{array}{ccccc} a_0 & a_1 & a_2 & a_3 & a_4 \\ \boxed{1} & 2 & \boxed{2} & 1 & 1 \end{array}$$

```
/* MFAE */
var f = x => y => {
    var t = x;
    x = y;
    y = t;
};
var a = 1;
var b = 2;
f(a)(b); a; b
```

CBR

$$\begin{aligned}\sigma = [\\ &x \mapsto a_0, \quad y \mapsto a_1, \\ &t \mapsto a_2, \\]\end{aligned}$$

$$M = \begin{array}{ccc} a_0 & a_1 & a_2 \\ \boxed{2} & 1 & 1 \end{array}$$

Call-by-Value vs. Call-by-Reference

The current semantics of MFAE is based on the **call-by-value (CBV)** evaluation strategy, because the argument expression is always evaluated and the result **value** is passed to the parameter.

However, we can define the semantics of MFAE in another way by using the **call-by-reference (CBR)** evaluation strategy instead; if the argument expression is an identifier, the parameter points to its **address**.

CBV

$$\begin{aligned}\sigma = [& \\ f \mapsto & \langle \lambda x.(\dots), \emptyset \rangle, \\ a \mapsto & a_0, \quad b \mapsto a_1, \\] &\end{aligned}$$

$$M = \begin{array}{c|c|c|c|c} a_0 & a_1 & a_2 & a_3 & a_4 \\ \hline 1 & 2 & 2 & 1 & 1 \end{array}$$

```
/* MFAE */
var f = x => y => {
    var t = x;
    x = y;
    y = t;
};
var a = 1;
var b = 2;
f(a)(b); a; b
```

CBR

$$\begin{aligned}\sigma = [& \\ f \mapsto & \langle \lambda x.(\dots), \emptyset \rangle, \\ a \mapsto & a_0, \quad b \mapsto a_1, \\] &\end{aligned}$$

$$M = \begin{array}{c|c|c} a_0 & a_1 & a_2 \\ \hline 2 & 1 & 1 \end{array}$$

Function Application (Call-by-Reference)

We can define the semantics of MFAE with the **call-by-reference (CBR)** evaluation strategy by adding the following case:

```
def interp(expr: Expr, env: Env, mem: Mem): (Value, Mem) = expr match
  ...
  case App(fun, arg) =>
    val (fv, fmem) = interp(fun, env, mem)
    fv match
      case CloV(param, body, fenv) => arg match
        case Id(name) =>
          val addr = lookupId(env, name)
          interp(body, fenv + (param -> addr), fmem)
        case _ => ...
        case _ => error(s"not a function: ${fv.str}")
      ...
    ...
```

$$\text{App}_x \frac{x \in \text{Domain}(\sigma) \quad \sigma'[x' \mapsto \sigma(x)], M_1 \vdash e_2 \Rightarrow v_2, M_2}{\sigma, M \vdash e_1(x) \Rightarrow v_2, M_2}$$

Exercise #7

<https://github.com/ku-plrg-classroom/docs/tree/main/cose212/mfae>

- Please see above document on GitHub:
 - Implement `interp` function.
 - Implement `interpCBR` function.
- It is just an exercise, and you **don't need to submit** anything.
- However, some exam questions might be related to this exercise.

Summary

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Next Lecture

- Garbage Collection

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