

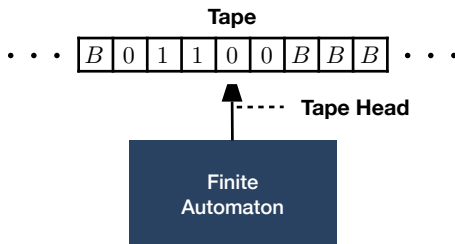
# Lecture 23 – Extensions of Turing Machines

## COSE215: Theory of Computation

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- A **Turing machine (TM)** is a finite automaton with a **tape**.
- A language accepted by a TM is **Recursively Enumerable**.
- What happens if we define **other extensions** of TMs?
- Are they **more powerful** than TMs? **NO!!**

## 1. Extensions of Turing Machines

- TMs with Storage

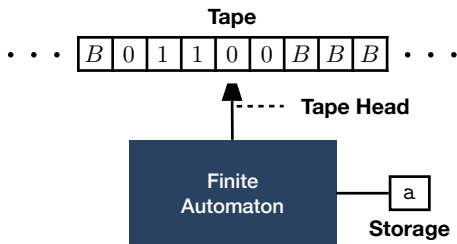
- Multi-track TMs

- Multi-tape TMs

- Non-deterministic TMs

- More Extensions of TMs

We can define a TM with a **storage**:

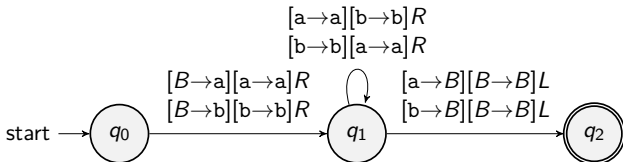


It has additional **storage** affecting the transition function:

$$\delta : Q \times \Gamma \times \Gamma \rightarrow Q \times \Gamma \times \Gamma \times \{L, R\}$$

$$L(M) = \{ab^n \text{ or } ba^n \mid n \geq 0\}$$

The following **TM with storage** accepts  $L(M)$ , and see the example for  $abb \in L(M)$ .<sup>1</sup>



<sup>1</sup><https://plrg.korea.ac.kr/courses/cose215/materials/tm-storage-abn-or-ba>

## Theorem

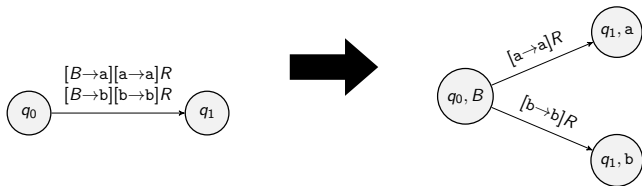
A language accepted by a **TM with storage** is recursively enumerable (i.e., accepted by a standard **TM**).

**Proof)** We can define an equivalent standard TM by using pairs of states and symbols in the storage as its states:

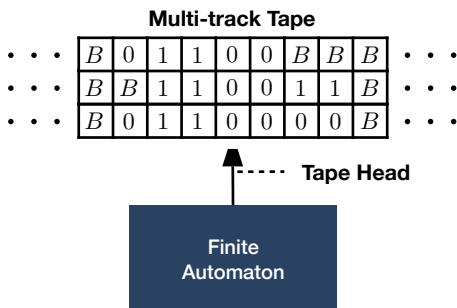
$$\delta'((q, a), b) = \delta(q, a, b)$$

where  $Q' = Q \times \Gamma$  and  $\delta' : Q' \times \Gamma \rightarrow Q' \times \Gamma \times \{L, R\}$ .

For example,



We can define a TM with a **multi-track tape**:

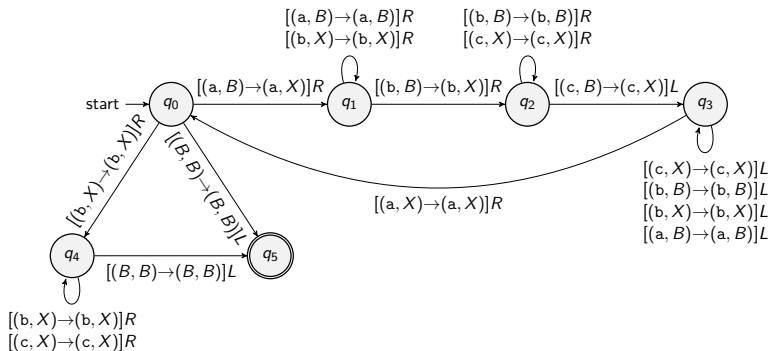


It has a tape with  $n$  **tracks** and a **single tape head**:

$$\delta : Q \times \Gamma^n \rightarrow Q \times \Gamma^n \times \{L, R\}$$

$$L(M) = \{a^n b^n c^n \mid n \geq 0\}$$

The following **multi-track TM** accepts  $L(M)$ , and see the example for  $aabbcc \in L(M)$ .<sup>2</sup>



<sup>2</sup><https://plrg.korea.ac.kr/courses/cose215/materials/tm-multi-track-an-bn>



## Theorem

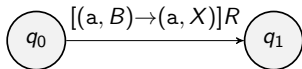
A language accepted by a **multi-track TM** is **recursively enumerable** (i.e., accepted by a **standard TM**).

**Proof)** We can define an equivalent standard TM by using  $n$ -tuples of symbols as a single symbol:

$$\delta'(q, \alpha) = \delta(q, \alpha)$$

where  $\Gamma' = \Gamma^n$  and  $\delta' : Q \times \Gamma' \rightarrow Q \times \Gamma' \times \{L, R\}$ .

For example,

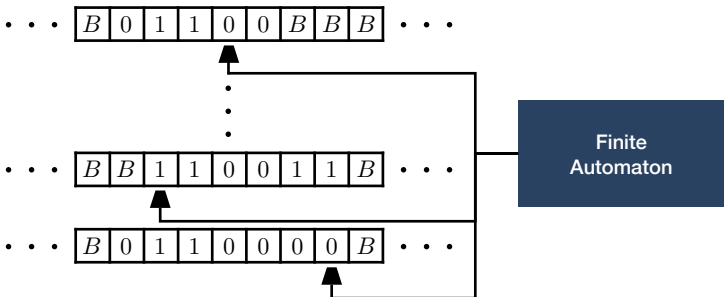


...	B	a	b	B	...
...	B	X	B	B	...



...	(B, B)	(a, X)	(b, B)	(B, B)	...
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We can define a TM with **multiple tapes**:

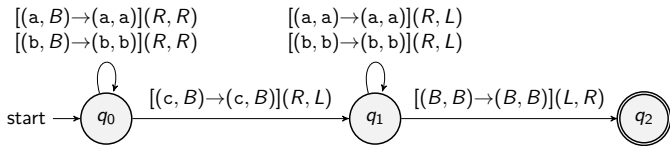


It has  $n$  **tapes**, and each tape has its **own head** that can move independently:

$$\delta : Q \times \Gamma^n \rightarrow Q \times (\Gamma \times \{L, R\})^n$$

$$L(M) = \{wcw^R \mid w \in \{a, b\}^*\}$$

The following **multi-tape TM** accepts  $L(M)$ , and see the example for  $abbcbbba \in L(M)$ .<sup>3</sup>

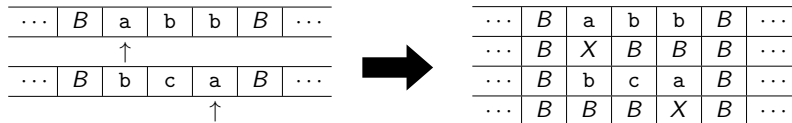


<sup>3</sup><https://plrg.korea.ac.kr/courses/cose215/materials/tm-multi-tape-w-c-wr>

## Theorem

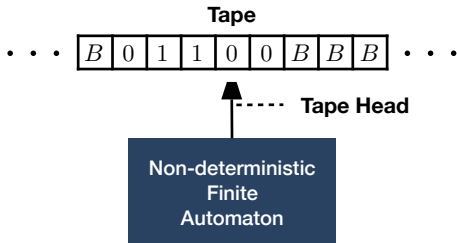
A language accepted by a **multi-tape TM** is **recursively enumerable** (i.e., accepted by a **standard TM**).

**Proof)** For a given  $n$ -tape TM, we can define an equivalent  $2n$ -track TM with storage by using **odd** tracks for the original **tapes** and **even** tracks for the **tape heads**:



We can simulate one-step in the  $n$ -tape TM by gathering all the symbols pointed by the  $n$  heads into the storage, and then taking the action same as done by the  $n$ -tape TM.

We can define a TM with **non-deterministic transitions**:

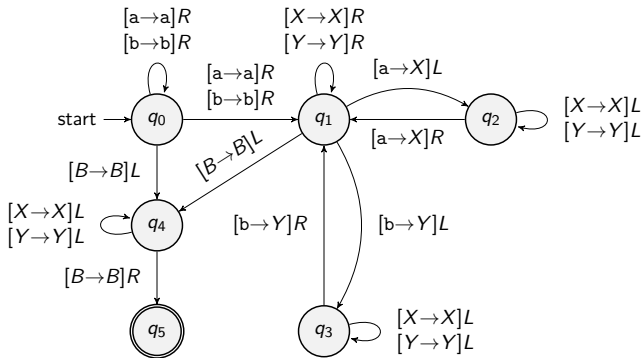


It has a **non-deterministic transition function**:

$$\delta : Q \times \Gamma \rightarrow \mathcal{P}(Q \times \Gamma \times \{L, R\})$$

$$L(M) = \{ww^R \mid w \in \{a, b\}^*\}$$

The following **nondeterministic TM** accepts  $L(M)$ , and see the example for  $abba \in L(M)$ .<sup>4</sup>

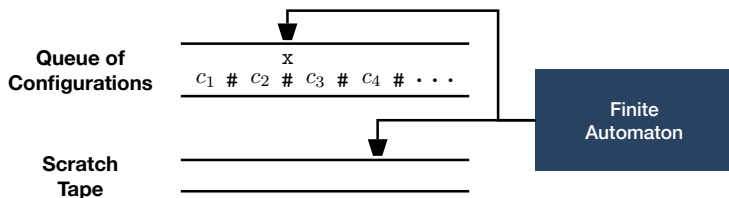


<sup>4</sup><https://plrg.korea.ac.kr/courses/cose215/materials/ntm-w-wr.pdf>

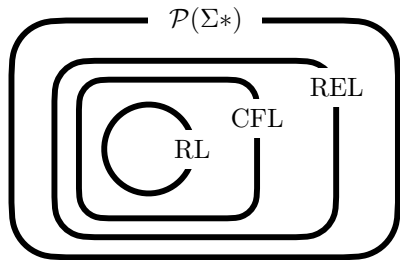
## Theorem

A language accepted by a **non-deterministic TM** is **recursively enumerable** (i.e., accepted by a **standard TM**).

**Proof)** For a given non-deterministic TM, we can define an equivalent 2-tape TM: 1) a 2-track tape to maintain a **queue of configurations** and 2) a normal track to **simulate** the tape of the original TM.



- There are more extensions of TMs:
  - TMs with **Stay Option** –  $L$ : Left,  $R$ : Right, and  $S$ : **Stay**
  - **Queue Automata** – Automata with **Queue**
  - **Random Access Machines** – TMs with **Random Access Memory**
  - ...
- They are all **equivalent** to TMs.
- A standard **TM** is the **most powerful model of computation**.



$$\begin{array}{ccc}
 \text{TM} & = & \text{ETM} \\
 \text{(Turing Machine)} & & \text{(All Extensions of TMs)} \\
 \\ 
 \text{||} & & \\
 \text{REL} & & \\
 \text{(Recursively Enumerable} & & \\
 \text{Language)} & & 
 \end{array}$$



## 1. Extensions of Turing Machines

- TMs with Storage

- Multi-track TMs

- Multi-tape TMs

- Non-deterministic TMs

- More Extensions of TMs

- Please see this document on GitHub:

<https://github.com/ku-plrg-classroom/docs/tree/main/cose215/tm-examples>

- The due date is 23:59 on Jun. 12 (Wed.).
- Please only submit `Implementation.scala` file to **Blackboard**.

- The Origin of Computer Science

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