

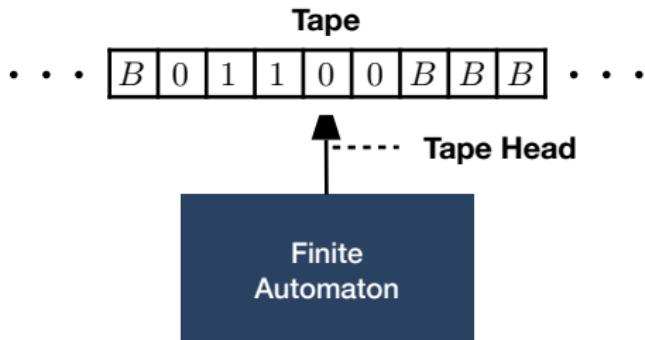
Lecture 23 – Extensions of Turing Machines

COSE215: Theory of Computation

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2025 Spring



- A **Turing machine (TM)** is a finite automaton with a **tape**.
- A language accepted by a TM is **Recursively Enumerable**.
- What happens if we define **other extensions** of TMs?
- Are they **more powerful** than TMs? **NO!!**

Contents

1. Extensions of Turing Machines

TMs with Storage

Multi-track TMs

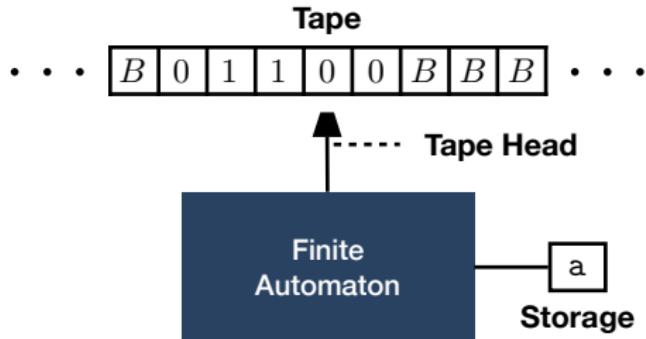
Multi-tape TMs

Non-deterministic TMs (NTMs)

More Extensions of TMs

TMs with Storage

We can define a TM with a **storage**:

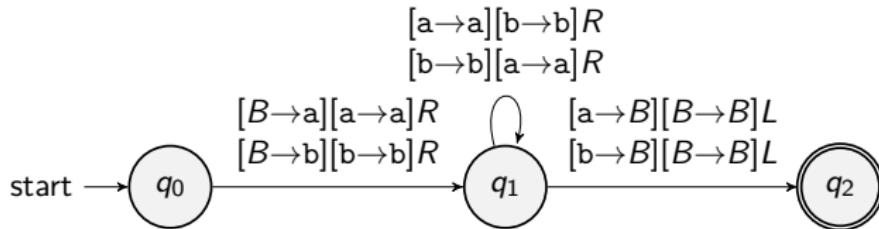


It has additional **storage** affecting the transition function:

$$\delta : Q \times \Gamma \times \Gamma \rightarrow Q \times \Gamma \times \Gamma \times \{L, R\}$$

$$L(M) = \{ab^n \text{ or } ba^n \mid n \geq 0\}$$

The following **TM with storage** accepts $L(M)$, and see the example for $abb \in L(M)$.¹



¹<https://plrg.korea.ac.kr/courses/cose215/materials/tm-storage-abn-or-ban.pdf>

Theorem

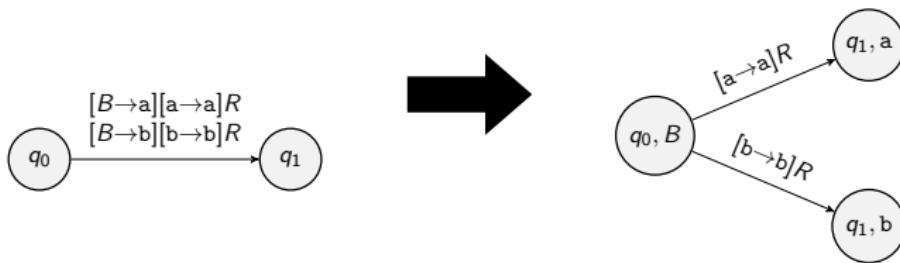
A language accepted by a **TM with storage** is **recursively enumerable** (i.e., accepted by a standard TM).

Proof) We can define an equivalent standard TM by using pairs of states and symbols in the storage as its states:

$$\delta'((q, a), b) = \delta(q, a, b)$$

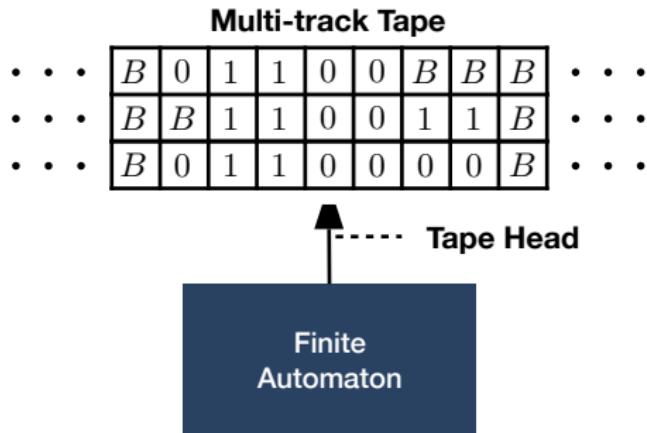
where $Q' = Q \times \Gamma$ and $\delta' : Q' \times \Gamma \rightarrow Q' \times \Gamma \times \{L, R\}$.

For example,



Multi-track TMs

We can define a TM with a **multi-track tape**:



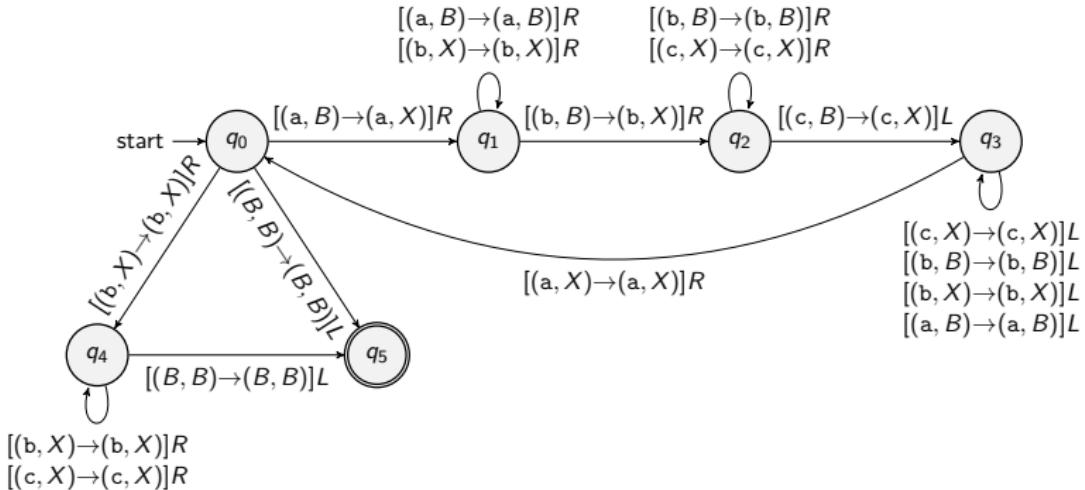
It has a tape with n **tracks** and a **single tape head**:

$$\delta : Q \times \Gamma^n \rightarrow Q \times \Gamma^n \times \{L, R\}$$

Multi-track TMs – Example

$$L(M) = \{a^n b^n c^n \mid n \geq 0\}$$

The following **multi-track TM** accepts $L(M)$, and see the example for $aabbcc \in L(M)$.²



²<https://plrg.korea.ac.kr/courses/cose215/materials/tm-multi-track-an-bn-cn.pdf>

Theorem

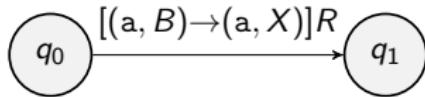
A language accepted by a **multi-track TM** is **recursively enumerable** (i.e., accepted by a standard TM).

Proof) We can define an equivalent standard TM by using n -tuples of symbols as a single symbol:

$$\delta'(q, \alpha) = \delta(q, \alpha)$$

where $\Gamma' = \Gamma^n$ and $\delta' : Q \times \Gamma' \rightarrow Q \times \Gamma' \times \{L, R\}$.

For example,



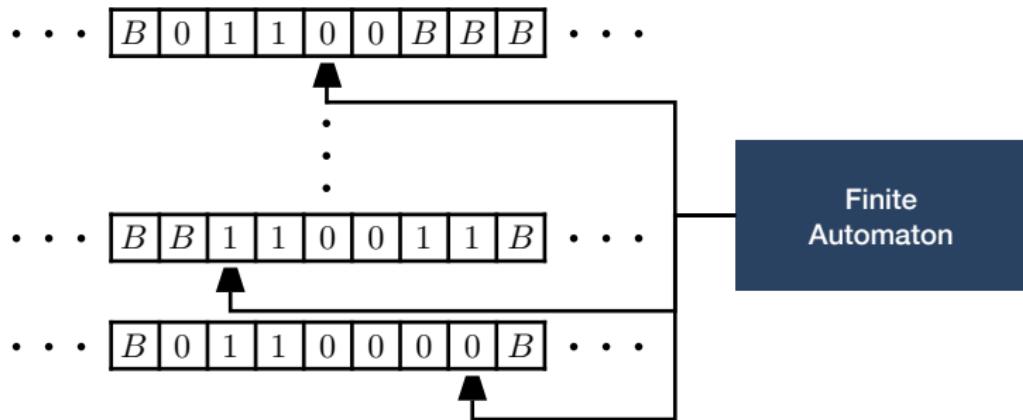
...	B	a	b	B	...
...	B	X	B	B	...



...	(B, B)	(a, X)	(b, B)	(B, B)	...
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Multi-tape TMs

We can define a TM with **multiple tapes**:

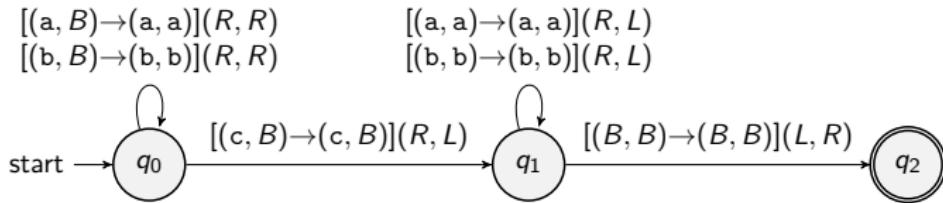


It has **n tapes**, and each tape has its **own head** that can move independently:

$$\delta : Q \times \Gamma^n \rightarrow Q \times (\Gamma \times \{L, R\})^n$$

$$L(M) = \{wcw^R \mid w \in \{a, b\}^*\}$$

The following **multi-tape TM** accepts $L(M)$, and see the example for $abbcbba \in L(M)$.³

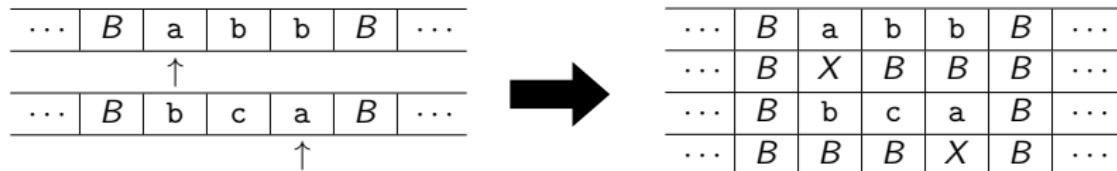


³<https://plrg.korea.ac.kr/courses/cose215/materials/tm-multi-tape-w-c-wr.pdf>

Theorem

A language accepted by a **multi-tape TM** is **recursively enumerable** (i.e., accepted by a standard TM).

Proof) For a given n -tape TM, we can define an equivalent $2n$ -track TM with a storage by using **odd** tracks for the original **tapes** and **even** tracks for the **tape heads**:

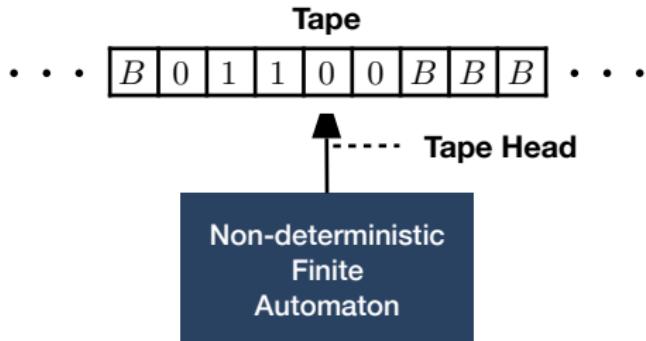


We can simulate one-step in the n -tape TM by 1) scanning the tape to store the symbols under the n heads into the storage, and then 2) scanning the tape again to update the symbols and move the heads.

However, it is **inefficient** because we need to scan all the symbols on the tape to simulate a single step in the n -tape TM.

Non-deterministic TMs (NTMs)

We can define a TM with **non-deterministic transitions**:

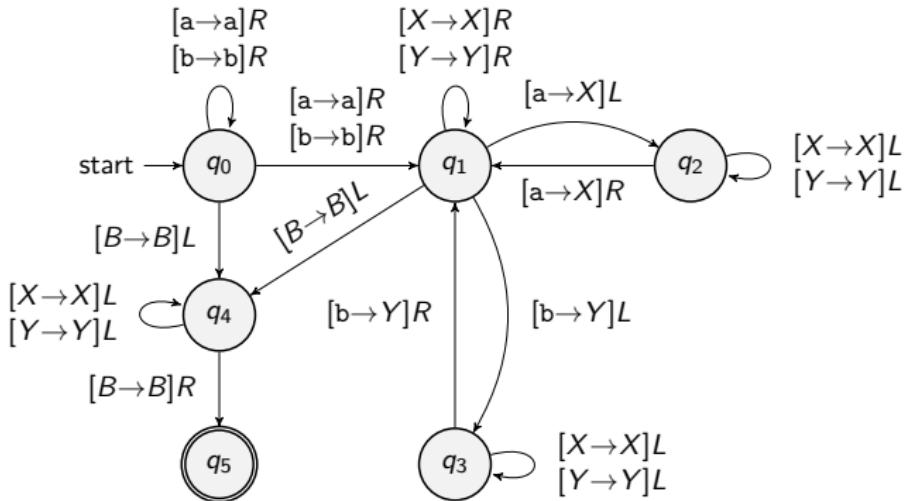


It has a **non-deterministic transition function**:

$$\delta : Q \times \Gamma \rightarrow \mathcal{P}(Q \times \Gamma \times \{L, R\})$$

$$L(M) = \{ww^R \mid w \in \{a, b\}^*\}$$

The following **nondeterministic TM** accepts $L(M)$, and see the example for $abba \in L(M)$.⁴

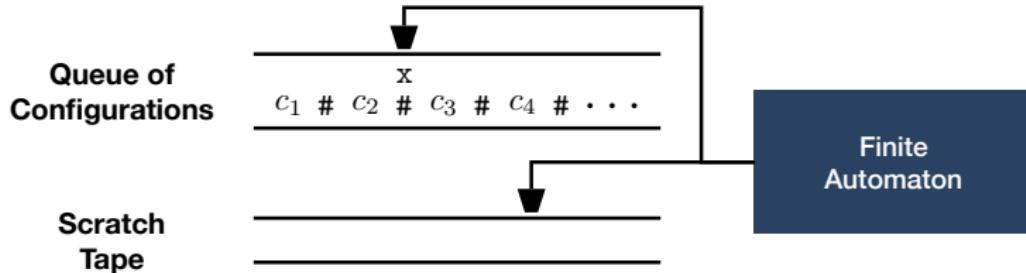


⁴<https://plrg.korea.ac.kr/courses/cose215/materials/ntm-w-wr.pdf>

Theorem

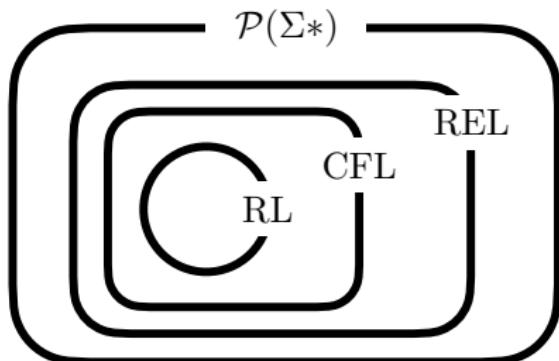
A language accepted by a **non-deterministic TM** is **recursively enumerable** (i.e., accepted by a standard TM).

Proof) For a given non-deterministic TM, we can define an equivalent 2-tape TM: 1) a 2-track tape to maintain a **queue of configurations** and 2) a normal track to **simulate** the tape of the original TM.



Similarly, it is **inefficient** because we need to capture all the configurations of the non-deterministic TM to simulate a single step.

- There are more extensions of TMs:
 - TMs with **Stay Option** – *L*: Left, *R*: Right, and *S*: **Stay**
 - **Queue Automata** – Automata with **Queue**
 - **Random Access Machines** – TMs with **Random Access Memory**
 - **Quantum TMs** – TMs with **Quantum States**
 - ...
- They are all **equivalent** to TMs.
- A standard **TM** is the **most powerful model of computation**.



$$\begin{array}{ccc} \text{TM} & = & \text{ETM} \\ (\text{Turing Machine}) & & (\text{All Extensions of TMs}) \\ \\ \text{||} \\ \text{REL} \\ (\text{Recursively Enumerable Language}) \end{array}$$

Summary

1. Extensions of Turing Machines

TMs with Storage

Multi-track TMs

Multi-tape TMs

Non-deterministic TMs (NTMs)

More Extensions of TMs

Homework #6

- Please see this document on GitHub:

<https://github.com/ku-plrg-classroom/docs/tree/main/cose215/tm-examples>

- The due date is 23:59 on Jun. 16 (Mon.).
- Please only submit `Implementation.scala` file to [LMS](#).

- The Origin of Computer Science

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