

Lecture 0 – Course Overview

COSE215: Theory of Computation

Jihyeok Park



2026 Spring

- **Instructor:** Jihyeok Park (박지혁)
 - **Position:** Assistant Professor in CS, Korea University
 - **Expertise:** Programming Languages, Software Analysis
 - **Office hours:** 14:00–16:00, Tuesdays (appointment by e-mail)
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- **Class:** COSE215 - 02 (English)

- **Homepage:** <https://plrg.korea.ac.kr/courses/cose215/>

- **LMS:** <https://lms.korea.ac.kr/>
 - Please use the **Board** > **Q&A** section for questions.

- **Teaching Assistant:** cose215@googlegroups.com
 - Hyunjoon Kim (김현준)
 - Minseok Choe (최민석)
 - Sungmin Park (박성민)

- **4 Homework Assignments: 20%**
 - Programming assignments in Scala (submission in [LMS](#))
 - **Policy on academic integrity:**
 - Do not share your code with others / Do not see others' code.
 - It's your code only if you can explain all the details of the code.
 - **If violated, you get a zero for the assignment or an F for the course.**
 - Late submission policy:
 - 1 day late: 20% penalty
 - 2 or more days late: no credit
- **Midterm exam: 30%**
 - April 22 (Wed.) 13:30 – 14:45 (in class, 75 min.)
- **Final exam: 40%**
 - June 17 (Wed.) 13:30 – 14:45 (in class, 75 min.)
- **Attendance: 10%**
 - Please use [LMS](#) to attend the class with the code provided.
 - The first two attendance checks (Mar. 4 and 9) are just for practice.

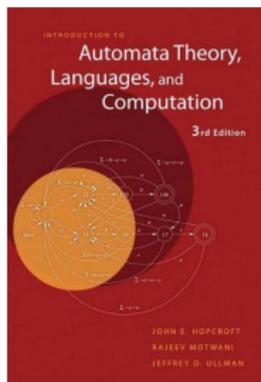
Week	Contents	Week	Contents
1	Basic Concepts	9	Pushdown Automata
2	Deterministic Finite Automata (DFA)	10	Deterministic Pushdown Automata
3	Nondeterministic Finite Automata (NFA)	11	Properties of Context-Free Languages
4	Regular Expressions and Languages	12	Turing Machines (TMs)
5	Properties of Regular Languages	13	Extensions of Turing Machines
6	Context-Free Grammars and Languages	14	Undecidability
7	Parse Trees and Ambiguity	15	P, NP, and NP-Completeness
8	Midterm Exam (Apr. 22 - Wed.)	16	Final Exam (Jun. 17 - Wed.)

- There will be no offline lectures on following days.
 - May 25 (Mon.) – National Holiday (부처님 오신 날)
 - June 3 (Wed.) – Election Day (지방선거)
- Instead, recorded lecture videos will be uploaded to [LMS](#).
- You don't need to check the attendance on these days.

- **Self-contained lecture notes.**

<https://plrg.korea.ac.kr/courses/cose215/>

- Reference:



John E. Hopcroft, Rajeev Motwani, Jeffrey D. Ullman. Introduction to automata theory, languages, and computation. Third edition.

- What is the *mathematical model* of computers?

Turing Machine!

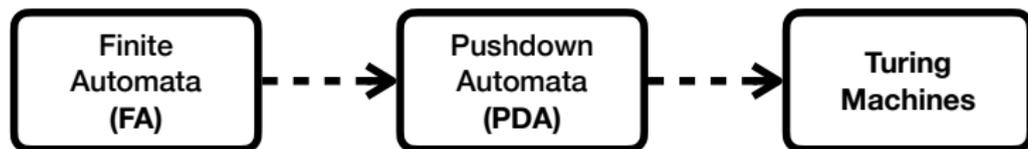
Let's learn **Turing Machine**

- Is it possible to solve *every problem* using computers?

No!

Let's learn **Undecidability** and **Intractability**

A Turing machine is a specific kind of **automaton**.



- **Part 1: Finite Automata (FA)**

- Regular Expressions (REs)
- Regular Languages (RLs)
- Applications: text search, etc.

- **Part 2: Pushdown Automata (PDA)**

- Context-Free Grammars (CFGs)
- Context-Free Languages (CFLs)
- Applications: programming languages, natural language processing, etc.

- **Part 3: Turing Machines (TMs)**

- Lambda Calculus (LC)
- Recursively Enumerable Languages (REs)
- Undecidability and Intractability

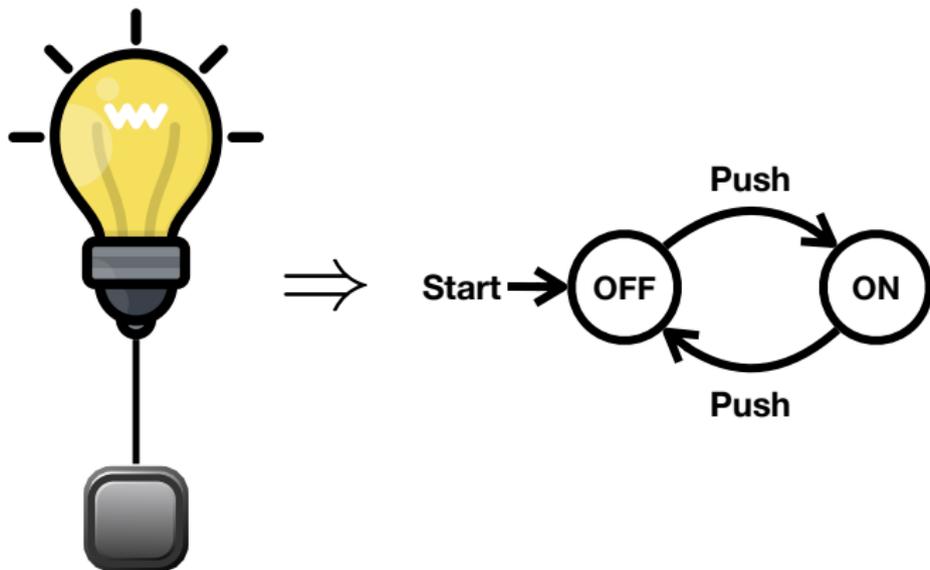
Roadmap: Towards Turing Machine

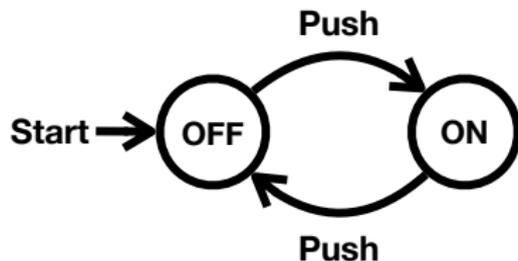
	Automata	Grammars	Languages	
(Part 3) Turing Machines	(Lecture 23) $ETM \rightleftharpoons TM$	(Lecture 21/22) $TM \rightleftharpoons LC$	(Lecture 24) $REL \cup DL \supset NP \stackrel{?}{=} P$	
(Part 2) Pushdown Automata	(Lecture 14/15) $PDA_{FS} \rightleftharpoons PDA_{ES}$ \cup $DPDA_{FS} \supset DPDA_{ES}$ \cup (Lecture 17)	(Lecture 16) $PDA_{ES} \rightleftharpoons CFG$ ⋮ Chomsky Normal Form (Lecture 18)	(Lecture 11) CFL ⋮ Closure Properties (Lecture 19)	(Lecture 13) Parse Trees & Ambiguity ⋮ Pumping Lemma (Lecture 20)
(Part 1) Finite Automata	(Lecture 4) NFA (Lecture 3) DFA (Lecture 5) ϵ -NFA (Lecture 7) RE (Lecture 6) RE Equivalence & Minimization (Lecture 10)	$NFA \rightleftharpoons DFA \rightleftharpoons \epsilon\text{-NFA} \rightleftharpoons RE$	(Lecture 3) RL ⋮ Closure Properties (Lecture 8)	Pumping Lemma (Lecture 9)
(Part 0) Basic Concepts	(Lecture 1) Mathematical Preliminaries	(Lecture 2) Scala		

A Turing machine is a specific kind of **automaton**.

Then, what is an **automaton**? A **state transition system** that takes an **input** and changes its **state** based on the input.

For example,





Theorem

The current state is OFF if and only if the button is pushed even times.

- Is it possible to prove it?

Let's learn **mathematical background and notation**.

- Is it possible to implement the automaton?

Let's learn **Scala** as an implementation language.

- Mathematical Preliminaries

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