

Lecture 0 – Course Overview

COSE215: Theory of Computation

Jihyeok Park



2026 Spring

- **Instructor:** Jihyeok Park (박지혁)
 - **Position:** Assistant Professor in CS, Korea University
 - **Expertise:** Programming Languages, Software Analysis
 - **Office hours:** 14:00–16:00, Tuesdays (appointment by e-mail)
 - **Office:** 507, Jung Woonoh IT & General Education Center
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- **Teaching Assistant:** cose215@googlegroups.com
 - Hyunjoon Kim (김현준)
 - Minseok Choe (최민석)
 - Sungmin Park (박성민)

- **4 Homework Assignments: 20%**

- Programming assignments in Scala (submission in [LMS](#))
- Policy on academic integrity:
 - Do not share your code with others / Do not see others' code.
 - It's your code only if you can explain all the details of the code.
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- April 22 (Wed.) 13:30 – 14:45 (in class, 75 min.)

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- **Attendance: 10%**

- Please use [LMS](#) to attend the class with the code provided.
- The first two attendance checks (Mar. 4 and 9) are just for practice.

Week	Contents	Week	Contents
1	Basic Concepts	9	Pushdown Automata
2	Deterministic Finite Automata (DFA)	10	Deterministic Pushdown Automata
3	Nondeterministic Finite Automata (NFA)	11	Properties of Context-Free Languages
4	Regular Expressions and Languages	12	Turing Machines (TMs)
5	Properties of Regular Languages	13	Extensions of Turing Machines
6	Context-Free Grammars and Languages	14	Undecidability
7	Parse Trees and Ambiguity	15	P, NP, and NP-Completeness
8	Midterm Exam (Apr. 22 - Wed.)	16	Final Exam (Jun. 17 - Wed.)

- There will be no offline lectures on following days.
 - May 25 (Mon.) – National Holiday (부처님 오신 날)
 - June 3 (Wed.) – Election Day (지방선거)
- Instead, recorded lecture videos will be uploaded to [LMS](#).
- You don't need to check the attendance on these days.

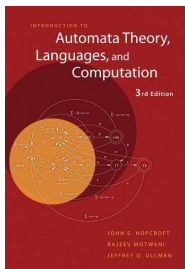
- **Self-contained lecture notes.**

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- Reference:



John E. Hopcroft, Rajeev Motwani, Jeffrey D. Ullman. Introduction to automata theory, languages, and computation. Third edition.

- What is the *mathematical model* of computers?

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Turing Machine!

Let's learn **Turing Machine**

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- Is it possible to solve *every problem* using computers?

- What is the *mathematical model* of computers?

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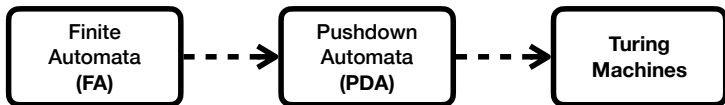
Let's learn **Turing Machine**

- Is it possible to solve *every problem* using computers?

No!

Let's learn **Undecidability** and **Intractability**

A Turing machine is a specific kind of **automaton**.



- **Part 1: Finite Automata (FA)**

- Regular Expressions (REs)
- Regular Languages (RLs)
- Applications: text search, etc.

- **Part 2: Pushdown Automata (PDA)**

- Context-Free Grammars (CFGs)
- Context-Free Languages (CFLs)
- Applications: programming languages, natural language processing, etc.

- **Part 3: Turing Machines (TMs)**

- Lambda Calculus (LC)
- Recursively Enumerable Languages (REs)
- Undecidability and Intractability

Roadmap: Towards Turing Machine

	Automata	Grammars	Languages
(Part 3) Turing Machines	(Lecture 23) ETM $\longleftrightarrow$ (Lecture 21/22) TM $\longleftrightarrow$ (Lecture 24) LC		(Lecture 21) REL $\cup$ DL $\supset$ NP $\stackrel{?}{=} P$ (Lecture 26) (Lecture 25)
(Part 2) Pushdown Automata	(Lecture 14/15) $PDA_{FS} \longleftrightarrow PDA_{ES}$ $\cup$ $DPDA_{FS} \supset DPDA_{ES}$ $\cup$ (Lecture 17) $\nsubseteq$	(Lecture 16) $\longleftrightarrow$ (Lecture 11/12) CFG Chomsky Normal Form (Lecture 18)	(Lecture 11) CFL $\dots$ (Lecture 13) Parse Trees & Ambiguity Closure Properties (Lecture 19) $\dots$ Pumping Lemma (Lecture 20)
(Part 1) Finite Automata	(Lecture 4) NFA $\longleftrightarrow$ (Lecture 3) DFA $\longleftrightarrow$ (Lecture 5) ϵ -NFA $\longleftrightarrow$ (Lecture 7) RE Equivalence & Minimization (Lecture 10)	(Lecture 6)	(Lecture 3) RL $\dots$ Closure Properties (Lecture 8) $\dots$ Pumping Lemma (Lecture 9)
(Part 0) Basic Concepts	(Lecture 1) Mathematical Preliminaries	(Lecture 2) Scala	

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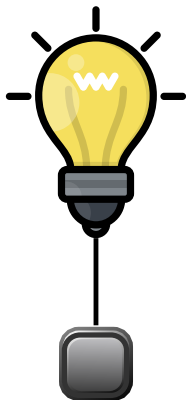
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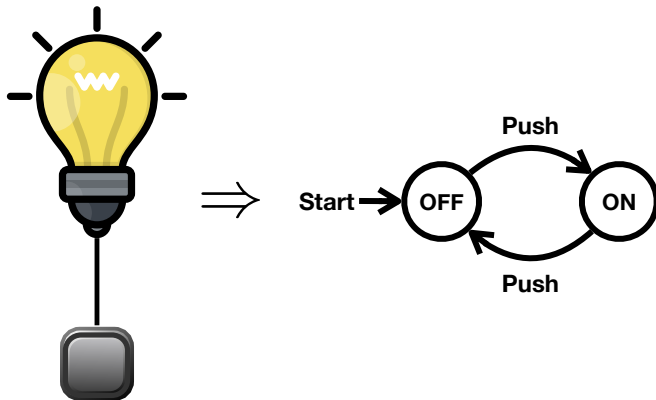
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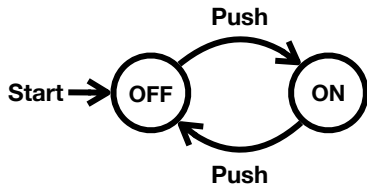


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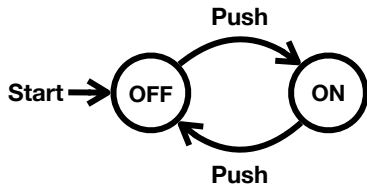
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Theorem

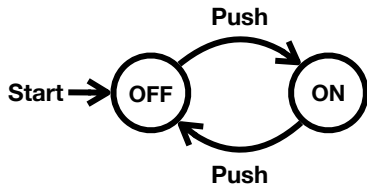
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Theorem

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- Is it possible to prove it?

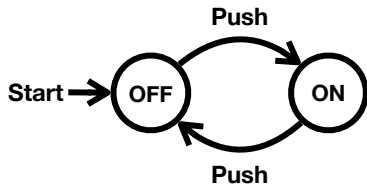


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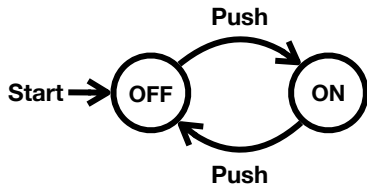
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- Is it possible to implement the automaton?



Theorem

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- Is it possible to implement the automaton?

Let's learn **Scala** as an implementation language.

- Mathematical Preliminaries

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