

Lecture 8 – Generics

SWS121: Secure Programming

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2024 Spring

- Lazy Values (`lazy val`)
 - Call-By-Need Evaluation
 - Why Lazy Values?
- By-Name Parameters
 - Call-By-Need vs Call-By-Name
 - Examples
 - By-Name Parameters with Lazy Values
- Lazy Lists
 - Example: Natural Numbers
 - Example: Even Numbers
 - Example: Fibonacci Numbers
 - Example: Prime Numbers
- Views for Collections
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1. Generic Classes
2. Generic Methods/Functions
3. Type Bounds
4. Variances
5. Abstract Type Members
6. Inner Classes

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To use a generic class, put any **type argument** in place of T.

```
val intList: List[Int] = List(1, 2, 3)

val strList: List[String] = List("a", "b", "c")

enum Fruit { case Apple, Orange }
import Fruit.*
val fruitList: List[Fruit] = List(Apple, Orange, Orange)
```


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```

We need to follow the type rules when using generic classes.

```
// Type Mismatch Error: `Int` required but `String` found
val intList: List[Int] = List(1, 2, "a")
```

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```
class Stack[T]:  
  private var elements: List[T] = Nil  
  def push(x: T): Unit = elements = x :: elements  
  def peek: T = elements.head  
  def pop: T =  
    val currentTop = peek  
    elements = elements.tail  
    currentTop
```

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  def peek: T = elements.head  
  def pop: T =  
    val currentTop = peek  
    elements = elements.tail  
    currentTop
```

```
val stack = Stack[Int]  
stack.push(1)  
stack.push(2)  
println(stack.pop) // 2  
println(stack.pop) // 1  
// Type Mismatch Error: `Int` required but `String` found  
stack.push("abc")
```

We can apply generics to **algebraic data types (ADTs)** as well.

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Let's define an ADT `Expr [T]` for expressions with values of type `T`.

```
enum Expr[T]:  
  case Val(value: T)  
  case Add(left: Expr[T], right: Expr[T])  
  case Mul(left: Expr[T], right: Expr[T])
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```

```
import Expr.*  
// 1 + (2 * 3)  
val expr1: Expr[Int] = Add(Val(1), Mul(Val(2), Val(3)))  
// "a" + ("b" * "c")  
val expr2: Expr[String] = Add(Val("a"), Mul(Val("b"), Val("c")))  
  
enum Binary { case Zero, One }  
import Binary.*  
// 0 + (1 * 0)  
val expr3: Expr[Binary] = Add(Val(Zero), Mul(Val(One), Val(Zero)))
```

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sealed trait Animal { def name: String }
case class Cat(name: String) extends Animal
case class Dog(name: String) extends Animal

// `Cat` and `Dog` are subtypes of `Animal`
val animalList: List[Animal] = List(Cat("Alice"), Dog("Bob"))
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In Scala,

- Any is the **supertype** of all types, and **all values** are instances of Any.
- Nothing is the **subtype** of all types, and **no instances** for Nothing.

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```
// We can insert any value into `List[Any]`
val anyList: List[Any] = List(1, "abc", Cat("Alice"))

// We cannot insert any value into `List[Nothing]`
val nothingList: List[Nothing] = Nil
```

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def repeat[T](x: T, n: Int): List[T] =  
  if (n == 0) Nil  
  else x :: repeat(x, n - 1)
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```
println(repeat[Int](42, 5))           // List(42, 42, 42, 42, 42)  
  
println(repeat[String]("abc", 3))    // List("abc", "abc", "abc")  
  
enum Fruit { case Apple, Orange }  
println(repeat[Fruit](Fruit.Apple, 2)) // List(Apple, Apple)
```

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println(repeat[String]("abc", 3))    // List("abc", "abc", "abc")  
  
enum Fruit { case Apple, Orange }  
println(repeat[Fruit](Fruit.Apple, 2)) // List(Apple, Apple)
```

The type parameter T is inferred from the given arguments.

```
println(repeat(42, 5)) // `T` is inferred as `Int` because `42` is `Int`
```


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Type Bounds

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sealed trait Animal { def name: String }  
case class Cat(name: String) extends Animal  
case class Dog(name: String) extends Animal  
  
case class Pair[T <: Animal, U >: Animal](left: T, right: U)
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case class Pair[T <: Animal, U >: Animal](left: T, right: U)
```

```
Pair[Animal, Animal](Cat("Alice"), Dog("Bob"))
Pair[Animal, Any](Cat("Alice"), 42)
Pair[Cat, Animal](Cat("Alice"), Dog("Bob"))

// Type Mismatch Error: `Any` is not a subtype of `Animal`
Pair[Any, Animal]("abc", Dog("Bob"))

// Type Mismatch Error: `Cat` is not a supertype of `Animal`
Pair[Animal, Cat](Dog("Bob"), Cat("Alice"))
```

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```
case class Box[T](value: T)

val intBox: Box[Int] = Box[Int](42)

// Type Mismatch Error: `Box[Int]` is not a subtype of `Box[Any]`
val anyBox: Box[Any] = intBox
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// Type Mismatch Error: `Box[Int]` is not a subtype of `Box[Any]`
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However, we can do similar things with List.

```
val intList: List[Int] = List(1, 2, 3)

// Possible: `List[Int]` is a subtype of `List[Any]`
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case class Box[T](value: T)

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The difference is that List is **covariant** to its type parameter, Box is not.

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The difference is that List is **covariant** to its type parameter, Box is not. Let's learn about **variances** in Scala.

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Variations specify how the **subtyping relationship** of a class should be **inherited** by its **type parameters**.

There are three types of variations:

- **Invariance** $A[T]$:

if $T \neq U$, then **no subtyping relationship** between $A[T]$ and $A[U]$

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if $T <: U$, then $A[T] <: A[U]$

- **Contravariance** $A[-T]$:

if $T <: U$, then $A[T] >: A[U]$

The following is an example of **invariant class** `Box[T]`.

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```
sealed trait Animal { def name: String }  
case class Cat(name: String) extends Animal  
case class Dog(name: String) extends Animal  
  
// Type Mismatch Error: `Box[Cat]` is not a subtype of `Box[Animal]`  
// even though `Cat` is a subtype of `Animal`  
val animalBox: Box[Animal] = Box[Cat](Cat("Alice"))  
  
// Type Mismatch Error: `Box[Animal]` is not a subtype of `Box[Dog]`  
// even though `Dog` is a subtype of `Animal`  
val dogBox: Box[Dog] = Box[Animal](Dog("Bob"))
```

We can make the class `Box` **covariant** by adding a `+` to the type parameter.

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sealed trait Animal { def name: String }  
case class Cat(name: String) extends Animal  
case class Dog(name: String) extends Animal  
  
// `Box[Cat]` is a subtype of `Box[Animal]` because `Cat <: Animal`  
val animalBox: Box[Animal] = Box[Cat](Cat("Alice"))  
  
// Type Mismatch Error: `Box[Animal]` is not a subtype of `Box[Dog]`  
// `Animal` is not a subtype of `Dog`  
val dogBox: Box[Dog] = Box[Animal](Dog("Bob"))
```

The `Option` and `List` classes in Scala are **covariant**.

```
// Covariant class `Option[+T]`  
val opt: Option[Animal] = Option[Cat](Cat("Alice"))  
  
// Covariant class `List[+T]`  
val list: List[Animal] = List[Dog](Dog("Bob"), Dog("Charlie"))
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`None` and `Nil` are `Option[Nothing]` and `List[Nothing]`, respectively.

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val opt: Option[Animal] = None // Option[Nothing]  
val list: List[Animal] = Nil // List[Nothing]
```

Note that `Set` is **invariant** in Scala.

```
// Type Mismatch Error: `Set[Int]` is not a subtype of `Set[Any]`  
val set: Set[Any] = Set[Int](1, 2, 3)
```

The **contravariance** is the opposite of covariance.

If T is a **subtype** of U , then $\text{Box}[T]$ is a **supertype** of $\text{Box}[U]$.

if $T <: U$, then $\text{Box}[T] >: \text{Box}[U]$

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The common use case of contravariance is for **function arguments**:

```
// A contravariant class `Stringifier[-T]`  
trait Stringifier[-T] { def stringify(x: T): String }
```

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```
// A contravariant class `Stringifier[-T]`  
trait Stringifier[-T] { def stringify(x: T): String }
```

```
sealed trait Animal { def name: String }  
case class Cat(name: String) extends Animal  
case class Dog(name: String) extends Animal  
  
val animalStringifier: Stringifier[Animal] = new Stringifier[Animal]:  
  def stringify(x: Animal): String = x.name  
  
val catStringifier: Stringifier[Cat] = animalStringifier
```

It is safe to pass a Cat to a function that expects an Animal.

Therefore, the subtyping relationship between function types is:

- **contravariant** in the **argument type** and
- **covariant** in the return type.

if $I2 <: I1$ and $O1 <: O2$, then $(I1 \Rightarrow O1) <: (I2 \Rightarrow O2)$

For example,

```
val intToInt: Int => Int = x => x + 1

// (Int => Any) <: (Nothing => Int)
// because Nothing <: Int and argument type is contravariant
val nothingToInt: Nothing => Int = intToInt

// (Int => Int) <: (Int => Any)
// because Int <: Any and return type is covariant
val intToAny: Int => Any = intToInt
```

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Abstract Type Members

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It means concrete implementations define their **actual types**.

```
trait Box:  
  type T  
  val elem: T
```

```
// Actual type of the abstract type member `T` is `Int`  
case class IntBox(elem: Int) extends Box:  
  type T = Int  
val intBox: IntBox = IntBox(42) // 42  
val intBoxElem: Int = intBox.elem
```

```
// Actual type of the abstract type member `T` is `Boolean`  
case class BoolBox(elem: Boolean) extends Box:  
  type T = Boolean  
val boolBox: BoolBox = BoolBox(true)  
val boolBoxElem: Boolean = boolBox.elem // true
```

Abstract Type Members – Type Bounds

We can also use **type bounds** for abstract type members.

```
trait SeqBox extends Box:  
  type Data  
  type T <: Seq[Data]  
  def length: Int = elem.length
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trait SeqBox extends Box:  
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```
case class IntListBox(elem: List[Int]) extends SeqBox:  
  type Data = Int  
  type T = List[Int]  
val intListBox: IntListBox = IntListBox(List(1, 3, 2, 6))  
val intListBoxElem: List[Int] = intListBox.elem      // List(1, 3, 2, 6)  
val intListBoxLen: Int = intListBox.length          // 4
```

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case class IntListBox(elem: List[Int]) extends SeqBox:  
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  type T = List[Int]  
val intListBox: IntListBox = IntListBox(List(1, 3, 2, 6))  
val intListBoxElem: List[Int] = intListBox.elem // List(1, 3, 2, 6)  
val intListBoxLen: Int = intListBox.length // 4
```

```
case class StrVecBox(elem: Vector[String]) extends SeqBox:  
  type Data = String  
  type T = Vector[String]  
val strVecBox: StrVecBox = StrVecBox(Vector("a", "b"))  
val strVecBoxElem: Vector[String] = strVecBox.elem // Vector("a", "b")  
val strVecBoxLen: Int = strVecBox.length // 2
```

It is also possible to turn abstract type members into type parameters.

```
trait Box[+T]:  
  val elem: T  
  
trait SeqBox[Data, +T <: Seq[Data]] extends Box[T]:  
  def length: Int = elem.length
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case class StrVecBox(elem: Vector[String])  
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In Scala, a class has other classes as members called **inner classes**.

```
class Graph:
  case class Node(id: Int)
  private var nodes: Set[Node] = Set()
  private var edges: Set[(Node, Node)] = Set()
  def allNodes: Set[Node] = nodes
  def allEdges: Set[(Node, Node)] = edges
  def newNode: Node =
    val node = Node(nodes.map(_.id).maxOption.getOrElse(0) + 1)
    nodes += node
    node
  def drawEdge(from: Node, to: Node): Unit = edges += (from, to)
```

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```
class Graph:
  case class Node(id: Int)
  private var nodes: Set[Node] = Set()
  private var edges: Set[(Node, Node)] = Set()
  def allNodes: Set[Node] = nodes
  def allEdges: Set[(Node, Node)] = edges
  def newNode: Node =
    val node = Node(nodes.map(_.id).maxOption.getOrElse(0) + 1)
    nodes += node
    node
  def drawEdge(from: Node, to: Node): Unit = edges += (from, to)
```

```
val graph: Graph = Graph()
val node1 = graph.newNode // Node(1)
val node2 = graph.newNode // Node(2)
val node3 = graph.newNode // Node(3)
graph.drawEdge(node1, node2)
graph.drawEdge(node1, node3) // graph = 2 <- 1 -> 3
```

The inner class `Node` is a **path-dependent type** of the outer class `Graph`.

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```
val graphA: Graph = Graph()
val nodeA1: graphA.Node = graphA.newNode // graphA.Node(1)
val nodeA2: graphA.Node = graphA.newNode // graphA.Node(2)

// Possible: `nodeA1` and `nodeA2` are nodes of `graphA`
graphA.drawEdge(nodeA1, nodeA2)
```

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val graphA: Graph = Graph()
val nodeA1: graphA.Node = graphA.newNode // graphA.Node(1)
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// Possible: `nodeA1` and `nodeA2` are nodes of `graphA`
graphA.drawEdge(nodeA1, nodeA2)
```

```
val graphB: Graph = Graph()
val nodeB1: graphB.Node = graphB.newNode // graphB.Node(1)
val nodeB2: graphB.Node = graphB.newNode // graphB.Node(2)

// Possible: `nodeB1` and `nodeB2` are nodes of `graphB`
graphB.drawEdge(nodeB1, nodeB2)
```

The inner class `Node` is a **path-dependent type** of the outer class `Graph`.

```
val graphA: Graph = Graph()
val nodeA1: graphA.Node = graphA.newNode // graphA.Node(1)
val nodeA2: graphA.Node = graphA.newNode // graphA.Node(2)

// Possible: `nodeA1` and `nodeA2` are nodes of `graphA`
graphA.drawEdge(nodeA1, nodeA2)
```

```
val graphB: Graph = Graph()
val nodeB1: graphB.Node = graphB.newNode // graphB.Node(1)
val nodeB2: graphB.Node = graphB.newNode // graphB.Node(2)

// Possible: `nodeB1` and `nodeB2` are nodes of `graphB`
graphB.drawEdge(nodeB1, nodeB2)
```

It means nodes of a graph are **incompatible** with nodes of another graph.

The inner class `Node` is a **path-dependent type** of the outer class `Graph`.

```
val graphA: Graph = Graph()
val nodeA1: graphA.Node = graphA.newNode // graphA.Node(1)
val nodeA2: graphA.Node = graphA.newNode // graphA.Node(2)

// Possible: `nodeA1` and `nodeA2` are nodes of `graphA`
graphA.drawEdge(nodeA1, nodeA2)
```

```
val graphB: Graph = Graph()
val nodeB1: graphB.Node = graphB.newNode // graphB.Node(1)
val nodeB2: graphB.Node = graphB.newNode // graphB.Node(2)

// Possible: `nodeB1` and `nodeB2` are nodes of `graphB`
graphB.drawEdge(nodeB1, nodeB2)
```

It means nodes of a graph are **incompatible** with nodes of another graph.

```
// Type Mismatch Error: `graphA.Node` expected but `graphB.Node` found
graphA.drawEdge(nodeA1, nodeB2)
```

We can represent types for **inner classes** without depending on the outer class using # symbol.

```
val graphA: Graph = Graph()
val node1: Graph#Node = graphA.newNode // graphA.Node(1)

val graphB: Graph = Graph()
val node2: Graph#Node = graphB.newNode // graphB.Node(1)
```


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```
val graphA: Graph = Graph()
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val node2: Graph#Node = graphB.newNode // graphB.Node(1)
```

We can also define **path-dependent types** for **abstract member types**.

```
trait Box:
  type T
  val elem: T

case class IntBox(elem: Int) extends Box { type T = Int }
val intBox: Box = IntBox(42)
val intElem: intBox.T = intBox.elem // 42
```

Dependent method/function types are function types whose return type depends on its parameter values using **path-dependent types**.

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```
trait Box:  
  type T  
  val elem: T  
  
def getElem(box: Box): box.T = box.elem
```

The `getElem` function has a **dependent method type** whose return type `box.T` depends on the parameter value `box` of type `Box`.

Dependent method/function types are function types whose return type depends on its parameter values using **path-dependent types**.

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  type T  
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```

The `getElem` function has a **dependent method type** whose return type `box.T` depends on the parameter value `box` of type `Box`.

```
case class IntBox(elem: Int) extends Box { type T = Int }  
val intBox: Box = IntBox(42)  
val intElem: intBox.T = getElem(intBox) // 42
```

1. Generic Classes
2. Generic Methods/Functions
3. Type Bounds
4. Variances
5. Abstract Type Members
6. Inner Classes

- Advanced Types

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